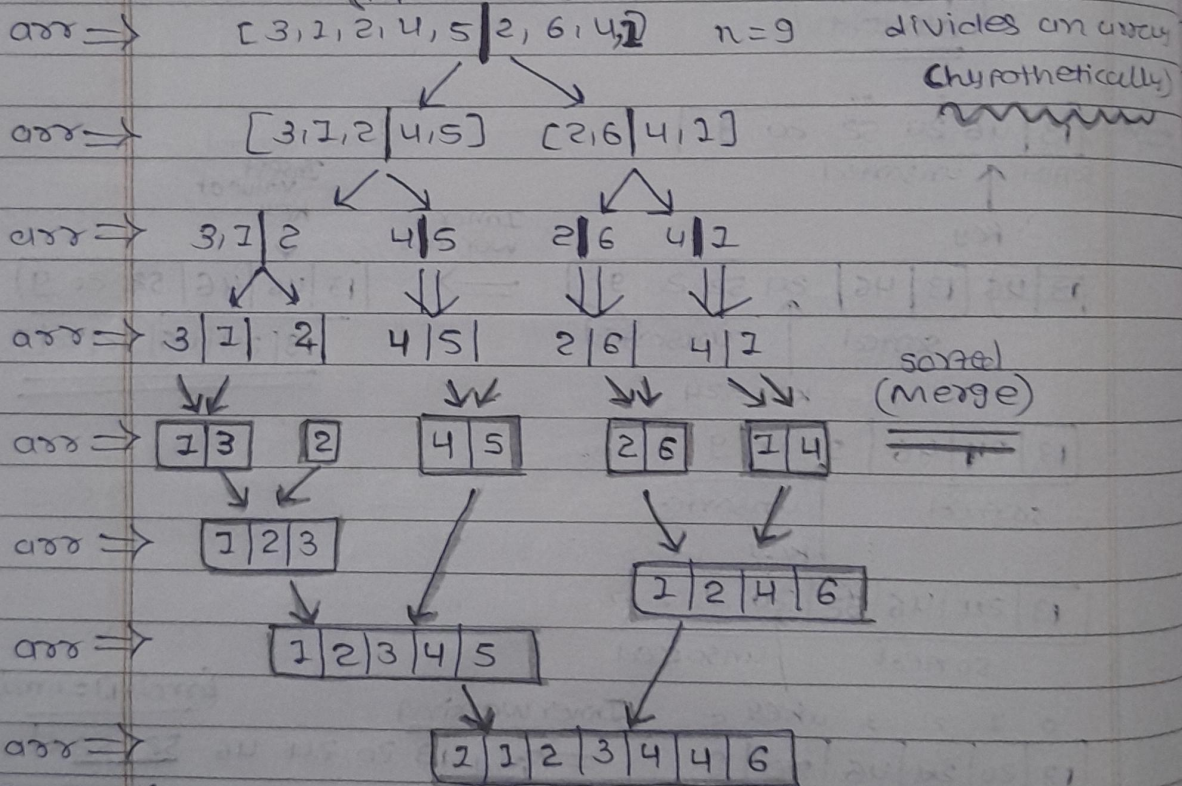


Sorting-II

Merge Sort

- * Divide and Conquer (merge)
- * Much more optimized sorting algo.

(Main Array)



It looks like

Recursion tree

(So here we will use Recursion)

Relatively ^{divide &} merge

TC:- $O(n \log n)$

SC:- $O(n)$

mergeSort(arr, left, right)

{ if (left < right)

base condition

{ int mid = left + (right - left) / 2

mergeSort(arr, left, mid);

mergeSort(arr, mid + 1, right);

merge(arr, left, mid, right);

}

}

merge(arr, left, mid, right)

{ int n1 = mid - left + 1 ;

int n2 = right - mid ;

// (size of left & right sub arrays)

// 2 temp arrays

vector<int>

arr1(n1), arr2(n2);

// copy data of both arrays

for(int i=0; i<n1; i++)

arr1[i] = arr[left+i];

for(int i=0; i<n2; i++)

arr2[i] = arr[mid+1+i];

// merge Temp arrays

(Logic of ^{merge} 2 sorted Arrays)

int i=0, j=0, k=left

while (i<n1 && j<n2)

{ if (arr1[i] < arr2[j])

{ arr[k] = arr1[i];

i++;

}

else

{ arr[k] = arr2[j];

j++;

}

k++;

}

while (j<n2)

{ arr[k] = arr2[j];

j++;

k++;

while (i<n1)

{ arr[k] = arr1[i];

i++;

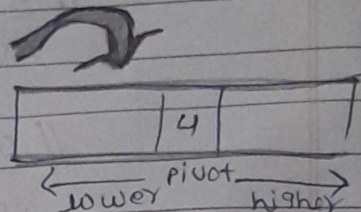
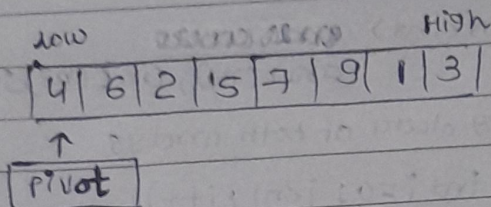
k++;

}

Quick Sort

- * Pivot element \rightarrow sort it
- left side (Pivot $<$ element)
- right side (Pivot $>$ element)

You can
take any
element
as pivot



Code :-

✓ Partition quicksort (arr, low, high)

```
{ int pivot = arr[low]
```

```
  int i = low + 1;
```

```
  for (int j = low + 1; j <= high; j++)
```

```
  { if (arr[j] < arr[i])
```

```
    { if (arr[j] < arr[pivot])
```

```
      { swap(arr[j], arr[i]);
```

```
        i++;
```

```
      }
```

```
    }
```

```
    swap(arr[low], arr[i-1]);
```

```
    return i-1;
```

```
  }
```

✓ quicksort (arr, low, high)

```
{ if (low < high)
```

```
  { int pi = partition(arr, low, high);
```

```
    quicksort(arr, low, pi-1);
```

```
    quicksort(arr, pi, high);
```

```
  }
```

```
}
```


Recursive Bubble Sort

```
function(arr, n)
{
    if (n <= 1)  → Base condition
    {
        return;
    }
    for (int j = 0; j < n-1; j++)
    {
        if (arr[j] > arr[j+1])
        {
            swap(arr[j], arr[j+1]);
        }
    }
    function(arr, n-1);
}
```

Recursive Insertion Sort

```
function(arr, n)
{
    if (n <= 1)  → Base condition
    {
        return;
    }
    function(arr, n-1) // sort first n-1 elements
    // backtracking

    int last = arr[n-1];
    int j = n-2;
    while (j >= 0 && arr[j] > last)
    {
        arr[j+1] = arr[j];
        j--;
    }
    arr[j+1] = last;
}
```

If you don't understand / remember,

- (1) learn normal sorting logic & code first
- (2) do the dry run...