

Assignment 2: Joint-Space Trajectory Generation and Smoothness Analysis

Problem

2-link planar robotic arm.

Moving the robot from a start joint configuration to an end joint configuration over a fixed time T .

Start configuration: $(q_1_{\text{start}}, q_2_{\text{start}})$

End configuration: $(q_1_{\text{end}}, q_2_{\text{end}})$

Total motion time: T

Linear Joint-Space Trajectory

Linear interpolation: $q(t) = q_{\text{start}} + (q_{\text{end}} - q_{\text{start}}) * t / T$

Smooth polynomial (cubic) Trajectory

Cubic polynomial: $q(t) = a_0 + a_1 t + a_2 t^2 + a_3 t^3$

Boundary conditions:

- $q(0) = q_{\text{start}}$
- $q(T) = q_{\text{end}}$
- $\dot{q}(0) = 0$
- $\dot{q}(T) = 0$

Coefficients

$$\begin{aligned}
 a_0 &= q_{start} \\
 a_1 &= 0 \\
 a_2 &= \frac{3(q_{end} - q_{start})}{T^2} \\
 a_3 &= -\frac{2(q_{end} - q_{start})}{T^3}
 \end{aligned}$$

Python script:

```

import numpy as np

import matplotlib.pyplot as plt

# time parameters
T = 5.0
N = 500
t = np.linspace(0, T, N)

# joint start and end angles
q1_start, q1_end = 0.0, np.pi/2
q2_start, q2_end = 0.0, np.pi/4

# Linear trajectories
q1_linear = q1_start + (q1_end - q1_start) * (t / T)
q2_linear = q2_start + (q2_end - q2_start) * (t / T)

# plotting
plt.figure()

```

```

plt.plot(t, q1_linear, label='q1_linear')
plt.plot(t, q2_linear, label='q2_linear')
plt.xlabel("Time (s)")
plt.ylabel("joint Angle (rad)")
plt.title("Linear joint-space Trajectory")
plt.legend()
plt.grid()
plt.show()

```

"""# **Polynomial trajectory** **generation**"""

```

def cubic_trajectory(q_start, q_end, t, T):
    a0 = q_start
    a1 = 0
    a2 = 3 * (q_end - q_start) / (T ** 2)
    a3 = -2 * (q_end - q_start) / (T ** 3)
    return a0 + a1*t + a2*t**2 + a3*t**3

```

```

# cubic trajectory
q1_cubic = cubic_trajectory(q1_start, q1_end, t, T)
q2_cubic = cubic_trajectory(q2_start, q2_end, t, T)

```

```

plt.figure()
plt.plot(t, q1_cubic, label="q1 (cubic)")

```

```
plt.plot(t, q2_cubic, label="q2 (cubic)")

plt.xlabel("Time (s)")

plt.ylabel("Joint Angle (rad)")

plt.title("Smooth Cubic Joint-Space Trajectory")

plt.legend()

plt.grid()

plt.show()
```

```
# Joint velocity comparison (joint 1)

q1_linear_vel = np.gradient(q1_linear, t)

q1_cubic_vel = np.gradient(q1_cubic, t)

plt.figure()

plt.plot(t, q1_linear_vel, label="Linear velocity")

plt.plot(t, q1_cubic_vel, label="Cubic velocity")

plt.xlabel("Time (s)")

plt.ylabel("Velocity (rad/s)")

plt.title("Velocity Comparison (Joint 1)")

plt.legend()

plt.grid()

plt.show()

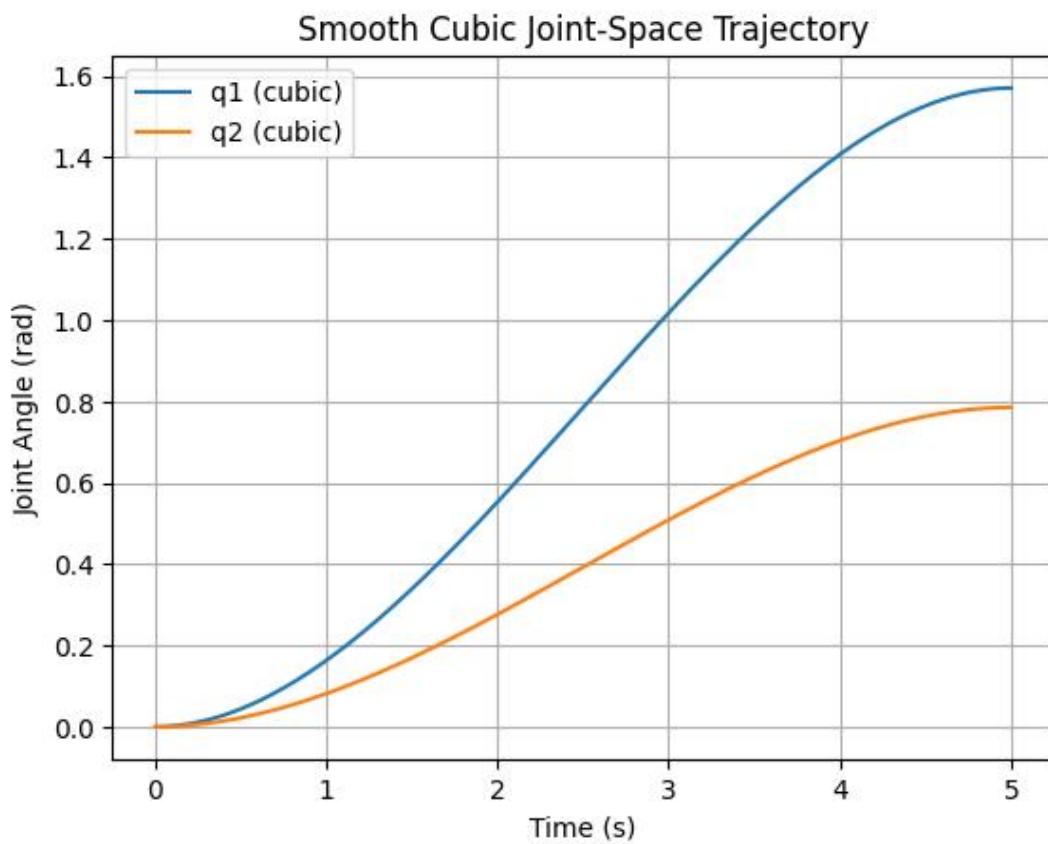
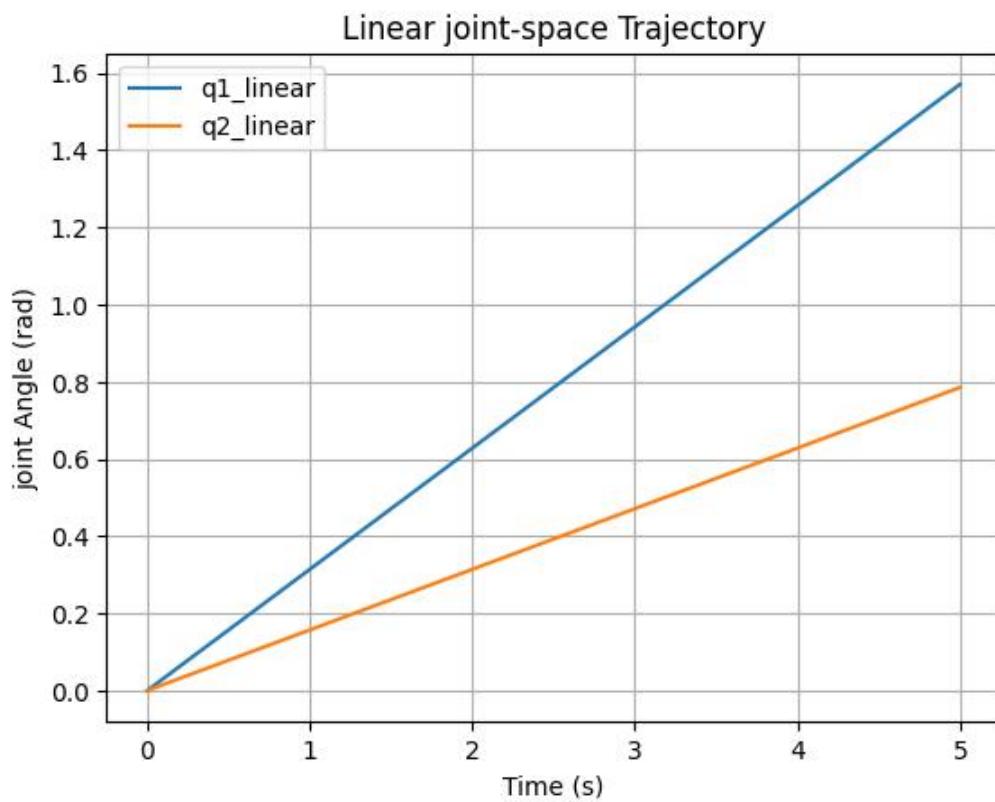
# Joint velocity comparison (joint 1)

q2_linear_vel = np.gradient(q2_linear, t)
```

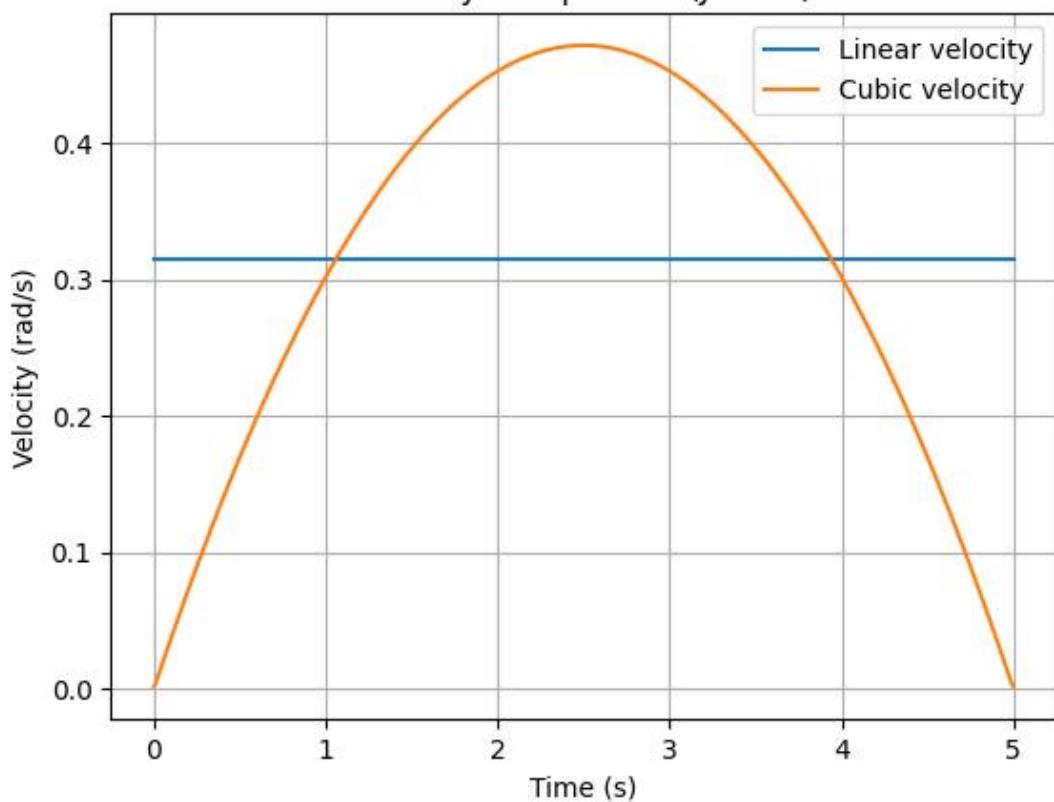
```
q2_cubic_vel = np.gradient(q2_cubic, t)

plt.figure()
plt.plot(t, q2_linear_vel, label="Linear velocity")
plt.plot(t, q2_cubic_vel, label="Cubic velocity")
plt.xlabel("Time (s)")
plt.ylabel("Velocity (rad/s)")
plt.title("Velocity Comparison (Joint 2)")
plt.legend()
plt.grid()
plt.show()
```

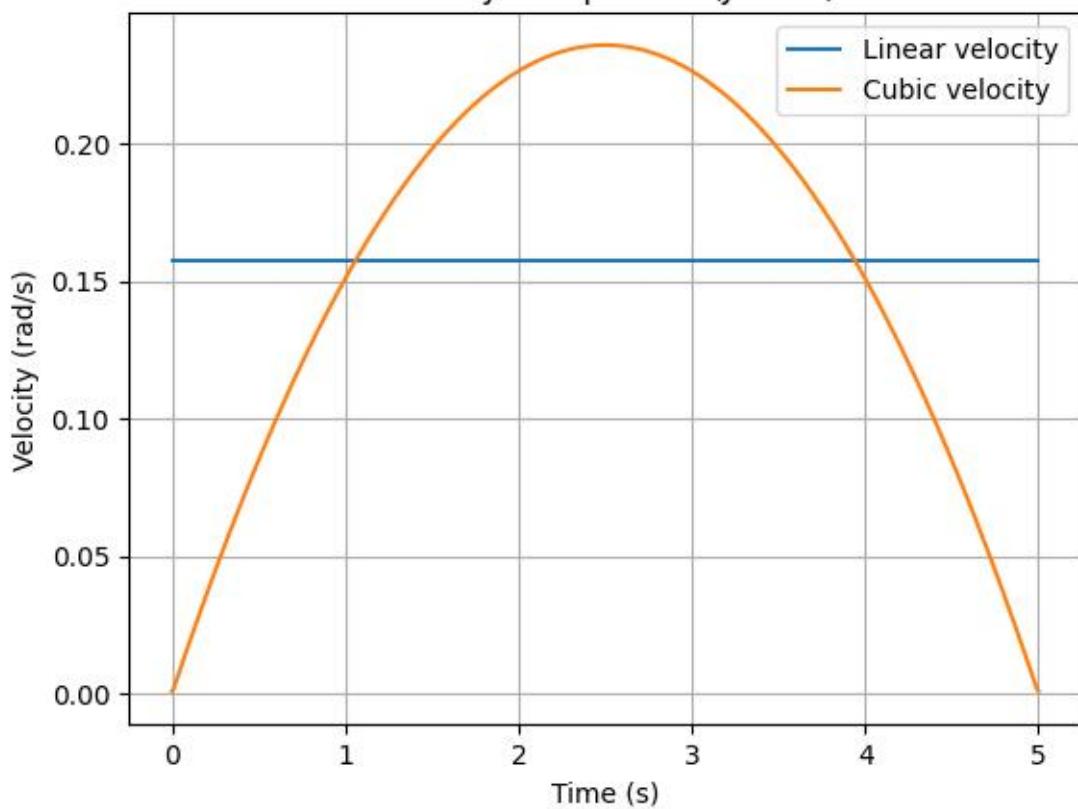
Plots:



Velocity Comparison (Joint 1)



Velocity Comparison (Joint 2)



Difference between linear and smooth Trajectory

- Linear joint-space trajectories change joint angles at a constant rate, which results in abrupt changes in velocity at the start and end of motion.
- These sudden velocity changes lead to very high or infinite accelerations, making linear trajectories impractical for real robots.
- Smooth polynomial trajectories ensure zero velocity at the beginning and end of motion, leading to gradual acceleration and deceleration.
- This results in smoother joint movements and eliminates sharp discontinuities in motion.

Importance of smoothness for real robots

- Smoothness is important because robotic actuators have limits on velocity, acceleration, and torque.
- Respecting these limits reduces mechanical stress, prevents actuator overload, and improves motion accuracy and system safety.

Jaypal (240494)