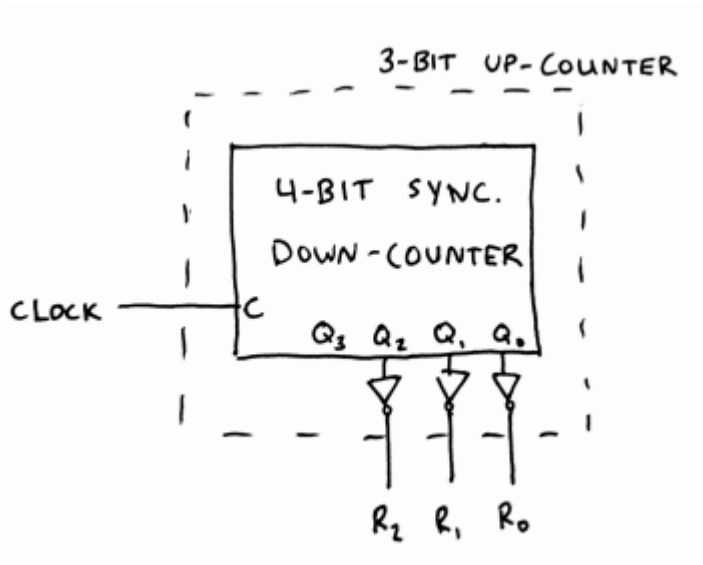


P1.



P2. a) The state diagram is

Present state	Next state		Output $z_2 z_1 z_0$
	$w = 0$	$w = 1$	
A	A	B	0 0 0
B	B	C	0 0 1
C	C	D	0 1 0
D	D	E	0 1 1
E	E	F	1 0 0
F	F	A	1 0 1

The state-assigned table is

Present state $y_2 y_1 y_0$	Next state		Output $z_2 z_1 z_0$
	$w = 0$	$w = 1$	
	$Y_2 Y_1 Y_0$		
0 0 0	0 0 0	0 0 1	0 0 0
0 0 1	0 0 1	0 1 0	0 0 1
0 1 0	0 1 0	0 1 1	0 1 0
0 1 1	0 1 1	1 0 0	0 1 1
1 0 0	1 0 0	1 0 1	1 0 0
1 0 1	1 0 1	0 0 0	1 0 1

The next-state expressions are

$$\begin{aligned} Y_2 &= \bar{y}_0 y_2 + \bar{w} y_2 + w y_0 y_1 \\ Y_1 &= \bar{y}_0 y_1 + \bar{w} y_1 + w y_0 \bar{y}_1 \bar{y}_2 \\ Y_0 &= \bar{w} y_0 + w \bar{y}_0 \end{aligned}$$

The outputs are: $z_2 = y_2$, $z_1 = y_1$, and $z_0 = y_0$.

b) Using the state-assigned table given in the solution for P1, the excitation table for JK flip-flops is

Present state $y_2y_1y_0$	Flip-flop inputs						Outputs $z_2z_1z_0$
	$w = 0$			$w = 1$			
	J_2K_2	J_1K_1	J_0K_0	J_2K_2	J_1K_1	J_0K_0	
000	0 d	0 d	0 d	0 d	0 d	1 d	000
001	0 d	0 d	d 0	0 d	1 d	d 1	001
010	0 d	d 0	0 d	0 d	d 0	1 d	010
011	0 d	d 0	d 0	1 d	d 1	d 1	011
100	d 0	0 d	0 d	d 0	0 d	1 d	100
101	d 0	0 d	d 0	d 1	0 d	d 1	101

The expressions for the inputs of the flip-flops are

$$\begin{aligned} J_2 &= w y_1 y_0 \\ K_2 &= w y_2 y_0 \\ J_1 &= w \bar{y}_2 y_0 \\ K_1 &= w y_0 \\ J_0 &= w \\ K_0 &= w \end{aligned}$$

The outputs are: $z_2 = y_2$, $z_1 = y_1$, and $z_0 = y_0$.

c) Using the state-assigned table given in the solution for P1, the excitation table for T flip-flops is

Present state $y_2y_1y_0$	Flip-flop inputs		Outputs $z_2z_1z_0$
	$w = 0$	$w = 1$	
	$T_2T_1T_0$	$T_2T_1T_0$	
000	000	001	000
001	000	011	001
010	000	001	010
011	000	111	011
100	000	001	100
101	000	101	101

The expressions for T inputs of the flip-flops are

$$T_2 = wy_1y_0 + wy_2y_0$$

$$T_1 = w\bar{y}_2y_0$$

$$T_0 = w$$

The outputs are: $z_2 = y_2$, $z_1 = y_1$, and $z_0 = y_0$.

P3. Using straight forward state assignment:

	Present state $y_4y_3y_2y_1$	Next state					Output z
		DN=00	01	10	11		
		$Y_4Y_3Y_2Y_1$					
S1	0 0 0 0	0 0 0 0	0 0 1 0	0 0 0 1	—	0	
S2	0 0 0 1	0 0 0 1	0 0 1 1	0 1 0 0	—	0	
S3	0 0 1 0	0 0 1 0	0 1 0 1	0 1 1 0	—	0	
S4	0 0 1 1	0 0 0 0	—	—	—	1	
S5	0 1 0 0	0 0 1 0	—	—	—	1	
S6	0 1 0 1	0 1 0 1	0 1 1 1	1 0 0 0	—	0	
S7	0 1 1 0	0 0 0 0	—	—	—	1	
S8	0 1 1 1	0 0 0 0	—	—	—	1	
S9	1 0 0 0	0 0 1 0	—	—	—	1	

The next state and output expressions are:

$$Y_4 = Dy_3$$

$$Y_3 = Dy_1 + Dy_2 + Ny_2 + \bar{D}y_3\bar{y}_2y_1$$

$$Y_2 = N\bar{y}_2 + y_3\bar{y}_1 + \bar{N}\bar{y}_3y_2\bar{y}_1$$

$$Y_1 = Ny_2 + D\bar{y}_2\bar{y}_1 + \bar{D}\bar{y}_2y_1$$

$$z = y_4 + y_1y_2 + \bar{y}_1y_3$$

Using the same approach for the second table:

	Present state $y_3y_2y_1$	Next state				Output z
		DN=00	01	10	11	
		$Y_3Y_2Y_1$				
S1	0 0 0	0 0 0	0 1 0	0 0 1	—	0
S2	0 0 1	0 0 1	0 1 1	1 0 0	—	0
S3	0 1 0	0 1 0	0 0 1	0 1 1	—	0
S4	0 1 1	0 0 0	—	—	—	1
S5	1 0 0	0 1 0	—	—	—	1

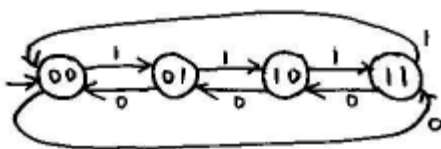
The next state and output expressions are:

$$\begin{aligned}
 Y_3 &= D\bar{y}_2y_1 \\
 Y_2 &= y_3 + \bar{N}y_2\bar{y}_1 + N\bar{y}_2 \\
 Y_1 &= \bar{D}\bar{y}_2y_1 + Ny_2\bar{y}_1 + D\bar{y}_3\bar{y}_1 \\
 z &= y_3 + y_2y_1
 \end{aligned}$$

These expressions define a circuit that has considerably lower cost than the expressions resulting from the first table.

P4.

(a)



(b)

Canonical SOP:

$$\text{Next } X = X'Y'I' + X'YI + XY'I + XYI'$$

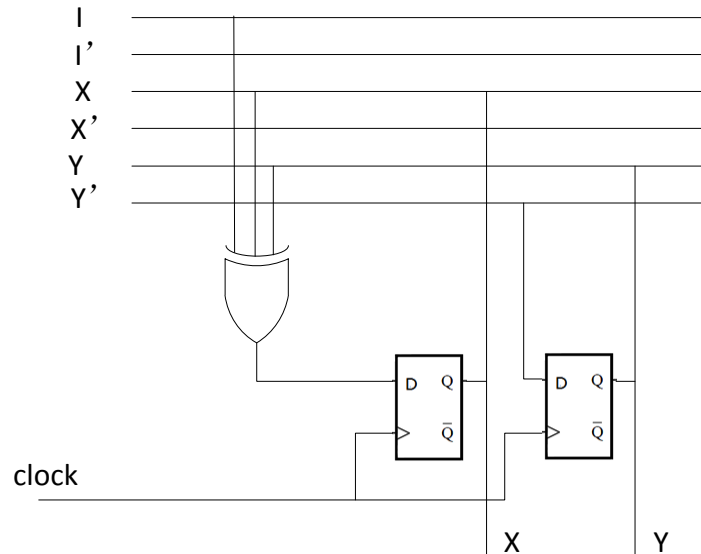
$$\text{Next } Y = X'Y'I' + X'Y'I + XY'I' + XYI'$$

Simplified SOP:

$$= X'Y'I' + X'YI + XY'I + XYI'$$

$$= Y'$$

(c)



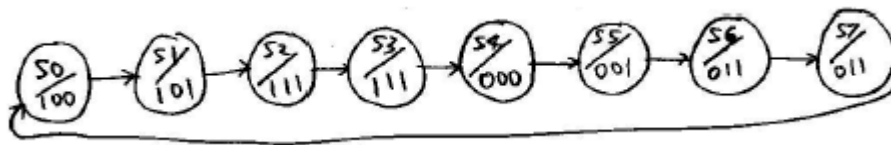
- d) a. State 01
 b. State 10
 c. State 11

P5.

(a)

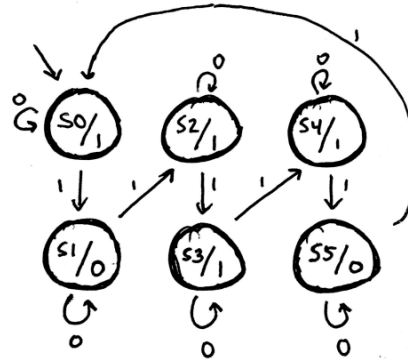
Current State				Next State			Output		
X	Y	Z	(Symbol)	X	Y	Z	A	B	C
0	0	0	(S0)	0	0	1	1	0	0
0	0	1	(S1)	0	1	0	1	0	1
0	1	0	(S2)	0	1	1	1	1	1
0	1	1	(S3)	1	0	0	1	1	1
1	0	0	(S4)	1	0	1	0	0	0
1	0	1	(S5)	1	1	0	0	0	1
1	1	0	(S6)	1	1	1	0	1	1
1	1	1	(S7)	0	0	0	0	1	1

(b)



(c) The circuit repeatedly outputs the sequence 100, 101, 111, 111, 000, 001, 011, 011.

P6. A Moore machine with six states is shown below.



P7. A minimum state table is shown below. We assume that the 3-bit patterns do not overlap.

Present state	Next state		Output p
	w = 0	w = 1	
A	B	C	0
B	D	E	0
C	E	D	0
D	A	F	0
E	F	A	0
F	B	C	1

P8.

