CS 228: Introduction to Data Structures Lecture 23 Wednesday, March 11, 2015

Evaluating Infix Expressions

To get a sense of why evaluating infix expressions is non-trivial, consider the following infix expression.

$$2^7^6 - (3 + 2 * 4) % 5 - 8$$

This expression is evaluated as:

$$(2^{(7^6)} - ((3 + (2 * 4)) % 5)) - 8$$

The equivalent postfix expression is

It is evident from the preceding example that infix expressions are evaluated according to certain conventions:

Operators have different precedences:

$$() > ^ > * = % = / > + = -$$

Some operators are left associative: +, -, /, %

For example, 3-2-2 is evaluated as (3-2)-2 (which equals -1), **not** as 3-(2-2) (which equals 3).

One operator is right associative: ^

For example, $2 ^3 ^2$ is evaluated as $2 ^(3 ^2)$ (which equals 512), **not** as $(2 ^3) ^2$ (which equals 64).

Despite the complications of evaluating infix expressions, they are what most of us are familiar with, so programming languages must be equipped to handle them. One way to do this is to convert infix expressions into equivalent postfix expressions and then call the postfix expression evaluator. We'll see how to perform this conversion next.

Note. It is also possible to evaluate infix expressions within one scan, without converting them to postfix first, using two stacks, but we will not consider that here.

Infix to Postfix Conversion

We now describe the algorithm to convert infix expressions into their equivalents in postfix. We begin with the simpler case where all the operators are left

associative and there are no parentheses. Also, for the time being, we ignore the possibility of errors.

The algorithm uses an *operator stack*, opStack, to temporarily store operators awaiting their right-hand-side operand, and to help manage the order of precedence.

The input infix expression is scanned from left to right. Suppose ρ is the item that is currently being scanned; ρ can be either an operand or an operator.

- If ρ is an operand, append it to the postfix expression.
- If ρ is an operator.

When there are no more items to scan, pop off the operators from the stack, appending them to the postfix as you do so.

Example. Suppose the input infix string is a+b*c. $\underline{a}+b*c$ $a+\underline{b}*c$ $a+\underline{b}*c$ opStack: | | + |+| Postfix: a ab а a+b*c a+b*c a+b*c |*| opStack: |+| |+| Postfix: ab abc abc* a+b*c opStack: Postfix: abc*+

Exercise. What happens if the input expression is a*b+c? a/b*c?

The next example that shows how the basic algorithm handles left associativity and precedence.

Example. Suppose the input infix string is a*b/c+d. a*b/c+d a*b/c+d a*b/c+dopStack: |*| |*| Postfix: ab a a a*b/c+d a*b/c+d a*b/c+d opStack: |/| |/| + Postfix: ab∗ ab∗c ab*c/ a*b/c+d a*b/c+dopStack: |+| Postfix: ab*c/d ab*c/d+

The General Case

The algorithm we just saw does not handle rightassociative operators and parentheses. To fix this, we use a trick: Each operator (including parentheses) will have two, possibly different, precedences, depending on whether it is being scanned as part of the input infix expression or it is already on the stack.

Symbol	Input Precedence	Stack Precedence
+ -	1	1
* / %	2	2
^	4	3
(5	-1
)	0	0

Now, in the algorithm, we replace the comparison

$$prec(\rho) \le prec(opStack.peek())$$

by

inputPrec(ρ) ≤ stackPrec(opStack.peek())

The revised precedence rules allow us to handle the right-associative "^" operator: Since the input precedence of "^" is higher than its stack precedence, if there are two successive "^" operators, they will both be pushed on the stack.

Example. Consider the expression "a^b^c". This must be evaluated as "a^(b^c)", **not** as "(a^b)^c". That is, the postfix equivalent is "abc^^", **not** "ab^c^".

```
a^b^c a_b^c a^<u>b</u>^c
opStack: | | | ^|
Postfix: a
                            ab
                   а
         a^b_c a^b_c a^b_c_
opStack: |^|
                            |^|
Postfix: ab
               abc
                           abc^
i_prec(^) = 4 > 3 = s_prec(^) ==> push ^,
so it will be popped before ^.
         a^b^c
opStack:
Postfix: abc^^
```

The trick also allows us to handle parentheses: The input precedence of a left parenthesis is 5, which is higher than that of any operator. Thus, all operators on the stack will remain there, and the "(" will be pushed on top of them. This makes sense, because a new subexpression is beginning, which has to be evaluated before all the operators on the stack. When a matching ")" is found, all operands on the stack down to the corresponding "(" will be popped.

```
a*(\underline{b}+c) a*(\underline{b}+\underline{c}) a*(\underline{b}+\underline{c})
opStack:
             |*|
Postfix:
          ab
                                        abc
                            ab
i_prec(+) = 1 > -1 = s_prec(() ==> push +.
( stays on stack.
             a*(b+c) a*(b+c)_{-}
opStack:
Postfix:
             abc+
                         abc+*
) found: pop everything off stack until (.
```

Algorithm

As the expression is scanned, do the following:

- If we encounter a new operand, append it to the postfix expression.
- If the next term, ρ, is an operator or a "(", do the following:

```
while !opStack.isEmpty()
    && inputPrec(ρ) ≤ stackPrec(opStack.peek())
    {
        σ = opStack.pop()
        append σ to postfix
    }
    opStack.push(ρ)
```

• If the input is ")", pop all operators from the stack until "(" and write them to the postfix string. Pop "(".

When there are no more items to scan, pop off the operators from the stack, appending them to the postfix as you do so.

Exercise. Apply the algorithm to "3 * $(4 - 2 ^5) + 6$ ".

Time Complexity

Suppose the infix string has n operators and operands. There are O(n) operators, and, when

processing a single operator ρ , the conversion algorithm may perform opStack.pop() O(n) times. This appears to imply that the total time is $O(n \cdot n) = O(n^2)$, but this estimate is too pessimistic.

Fact. The worst-case time for the conversion is O(n).

To verify this, let's count the number of write, push, and pop operations.

- Every operator or operand that is not "(" or ")" is written to the postfix string. So, there are O(n) writes.
- Every operator that is not ")" gets pushed onto the stack. So, there are O(n) pushes.
- #pops \leq #pushes. So, there are O(n) pops.

Since each write, push, or pop takes O(1) time, the total time complexity is O(n)

Error Checking (Not covered in class)

Every term in an expression, whether it is an operator or an operand, has a *rank*. The full table is:

1	for any operand	
-1	for +, -, *, /, %, ^	
0	for (,)	

Ranks can help us to check the validity of an expression. The *cumulative rank* of an expression is the sum of the ranks of individual terms.

The cumulative rank after each symbol is always 0 or 1. If it falls outside this range during a scan, we report an error. Also, the cumulative rank for an expression as a whole must be 1, since there must be exactly one more operand than operator. If the cumulative rank of an expression is not 1, the expression is invalid. For instance, the cumulative rank of the (invalid) expression 2 4 + 3 is 2.