## Com S 417 Software Testing

Fall 2017 – Week 8, Lecture 14

### Announcements

- Lab 3 is available and due Oct. 17.
- We will have 5 labs.

# Topics

Understanding Web Apps

### Client/Server Systems

- Server-Client
  - A (typically remote) computer functioning as "server" waits for clients to connect at a specified port.
  - Client computers connect to the server computer and avail themselves of the services (remote applications) available at the server computer.
  - Many Examples: telnet, ftp, ssh,svn

### Generic Client/Server Interaction

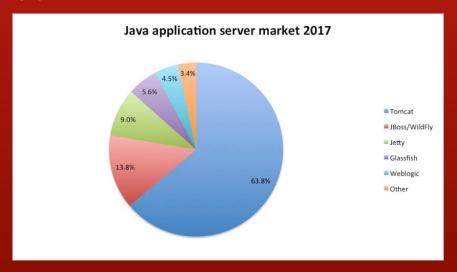
- A service (here the page server) is associated with a specific port
- A server waits for a connection from a client at a specific port.
- A client tries to connect to server at a port.
- After connection is made a socket represents the established connection between a client and a server.
- A socket is a tuple
  - <Local-ip: port#, Remote-ip: port#>
- The client and server each have a socket.

### **Ports**

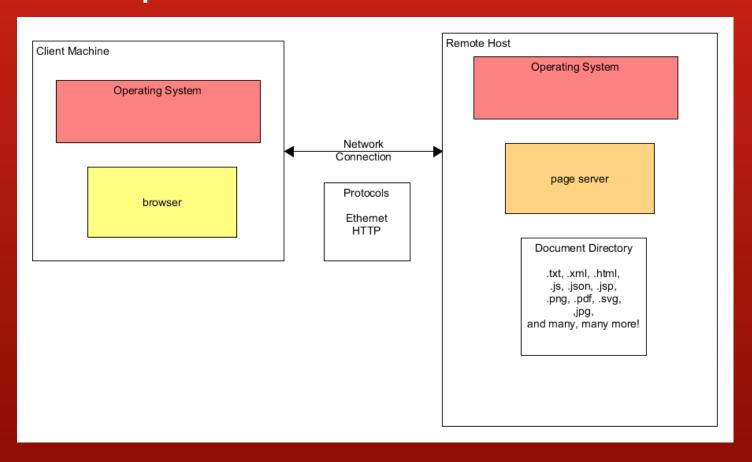
- Ports are a TCP/IP concept.
  - Ports help the receiving O.S. dispatch messages to the appropriate listener.
  - Typical (standard) port numbers:
    - 21—FTP, File Transfer Protocol
    - 22—SSH, Secure Shell
    - 25—SMTP, Simple Mail Transfer Protocol
    - 53—DNS, Domain Name Service
    - 80—HTTP, Hypertext Transfer Protocol
    - 8080—HTTP (used for testing HTTP)

## Web as Client/Server System

- Web Server
  - An important server application that typically sends html pages to the client and that uses port 80.
    - Port 443 for secure (SSL) connection.
    - Common Java-based web servers:
      - Tomcat, GlassFish, JBoss, Jetty, WebLogic, Websphere
  - Client uses a browser to view the html pages.



## A simple static web-site



# Client/Server as Distributed Application

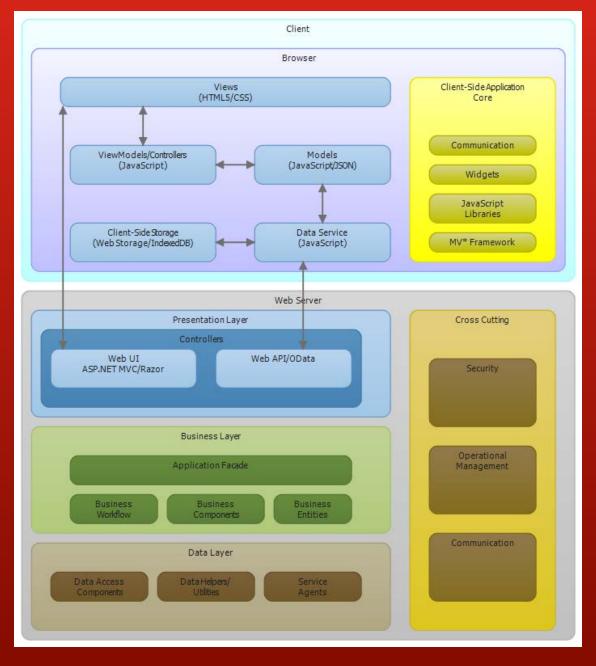
- Both the client and the server can do processing.
  - Examples of processing on Client side are javascripts and applets.
  - Examples of processing on Server side are php, c, java, asp, etc.

### Servlets & Server-side frameworks

- The Java "Servlet" Interface is the basis for many, many server side frameworks.
  - A Servlet is a Java object
    - You can consider each servlet as a "request handler."
    - The servlet interface insulates the Server Java code from lower-level network details (i.e. sockets, ports, etc.)
  - Many patterns and frameworks build on top of the servlet mechanism:
    - JSP, Struts, Spring MVC Framework, Tapestry, JSF (JavaServer Faces), Tiles
    - Some of these are action-oriented, some view-oriented.

# A Modern Dynamic Web App Architecture

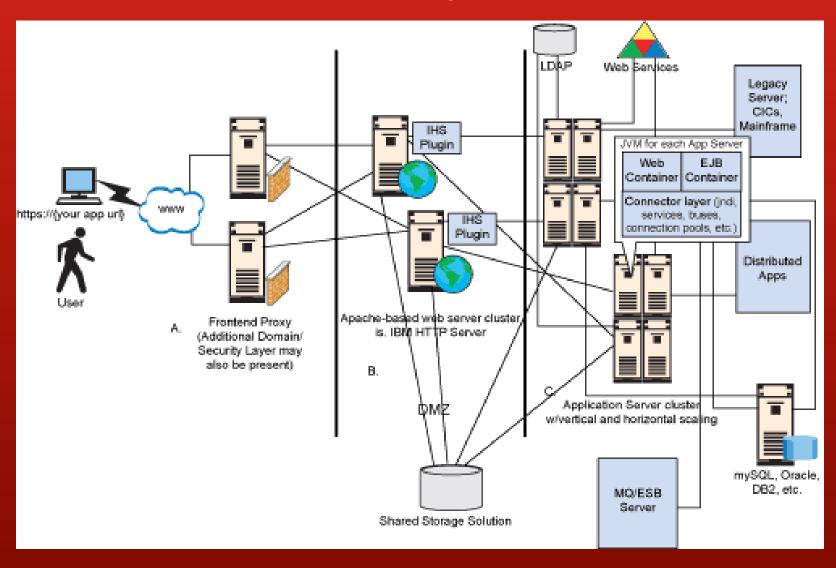
- Controllers act as the "front door" for requests.
- Business layer implements actions.
- Data layer persists state.



### Commercial Web-App Complexity

- To address scalability, security, reliability, and performance, enterprise-grade commercial web-apps often require very complex deployments.
  - multiple app servers,
  - sophisticated caching systems,
  - load balancers,
  - proxies to prevent direct access to sensitive resources,
  - high-performance, dedicated data base services
  - fail-over to redundant or alternate sites.

### An Enterprise Deployment



### Testing Challenges

- Multiple execution environments
- Many, many protocols, subsystems, technologies
- Sometimes complex distributed state
- Modern Ajax apps amount to parallel distributed apps
- Usually not designed for automated test
  - How do you send the browser input?
  - How do you monitor the response?
- Instrumentation may need to run on separate host (e.g., wireshark, mediation system)
- How do you select test sets?

# Servlet Engines for our Labs Tomcat

- Tomcat is the Servlet Engine than handles servlet requests for Apache (a generic network server)
  - Tomcat is a "helper application" for Apache
- Apache can handle many types of web services.
  - Apache can be installed without Tomcat
  - Tomcat can be installed without Apache
    - It is easier to install Tomcat standalone than as part of Apache
    - By itself, Tomcat can handle web pages, servlets, and JSP
- Apache and Tomcat are open source (and therefore free)

### Servlet Engines for our Labs

### GlassFish

- GlassFish is Sun/Oracle's reference implementation for the Java EE (enterprise) 6 specification.
  - GlassFish is open source.
  - Because GlassFish was created "from scratch" to support the extensions in Java EE, the relationship of GlassFish artifacts to the specification is a little more natural.
- By default, Eclipse does not support integrated control of GlassFish.
  - A good thing, because Eclipse prefer's to use the embedded version of Tomcat, which can cause significant confusion for beginners.

# Background Reading Network Basics

- TCP/IP
  - Connections
  - Ports
  - Headers
  - Packets
- http://www.fujitsu.com/downloads/TEL/fnc/pdfservices/ TCPIPTutorial.pdf
  - p.2
  - p.6
  - p. 16

### **Background Reading**

### HTTP: the web protocol

- Basics of HTTP messages:
  - https://www.tutorialspoint.com/http/http\_messages.htm
  - https://www.tutorialspoint.com/http/http\_requests.htm
  - https://www.tutorialspoint.com/http/http\_responses.htm
  - https://www.tutorialspoint.com/http/http\_methods.htm
  - https://www.tutorialspoint.com/http/http\_status\_codes.htm
  - https://www.tutorialspoint.com/http/http\_url\_encoding.htm
- Examples & network level tools
  - https://wiki.wireshark.org/Hyper\_Text\_Transfer\_Protocol
  - https://tools.ietf.org/html/rfc2616