

# Com S 417

## Software Testing

Fall 2017 – Week 4, Lecture 8

# Announcements

- Lab 2 is posted.
  - Due before class Sept. 19
- Exam 1
  - In class (1 hour long) Thursday, Sept. 21
  - Material covered in weeks 1-4.



## Designing with Path Coverage

# Some useful concepts

- Complete path
  - First node is Start and last node is the exit (end).
- Independent path
  - A complete path which *introduces* (to some set of paths being evaluated) at least one new set of processing statements (node) or a new condition (connection to a new link).
- Cyclomatic Complexity
  - A measure of the number of linearly independent paths through a graph. See Wikipedia.

# Basis Paths

- The minimum set of independent paths required to *guarantee complete branch coverage* (same as edge coverage).
  - The number of independent paths corresponds to the minimum number of test cases required to achieve branch coverage!
  - The number of Basis Paths is the same as the graph cyclomatic complexity.

# Cyclomatic Complexity

Cyclomatic complexity is a software metric

- Cyclomatic complexity,  $V(G)$ , for a flow graph  $G$  is defined as

$$V(G) = (E - N) + 2$$

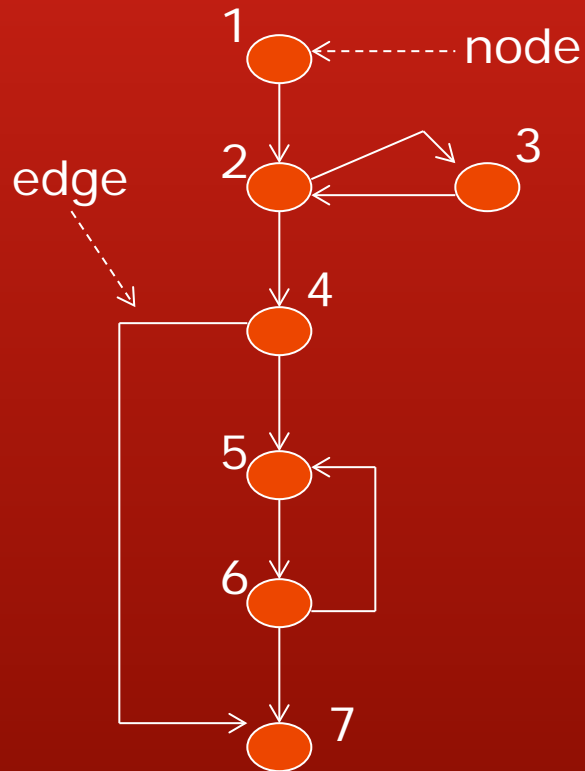
where  $E$  is the number of flow graph edges and  $N$  is the number of flow graph nodes.

- Cyclomatic complexity, alternatively

$$V(G) = P + 1$$

where  $P$  is the number of predicate nodes contained in the flow graph  $G$ .

# An Example of Cyc. Complexity



- No. of edges = 9
- No. of nodes = 7
- No. of predicate nodes = 3

$$V(G) = P + 1$$

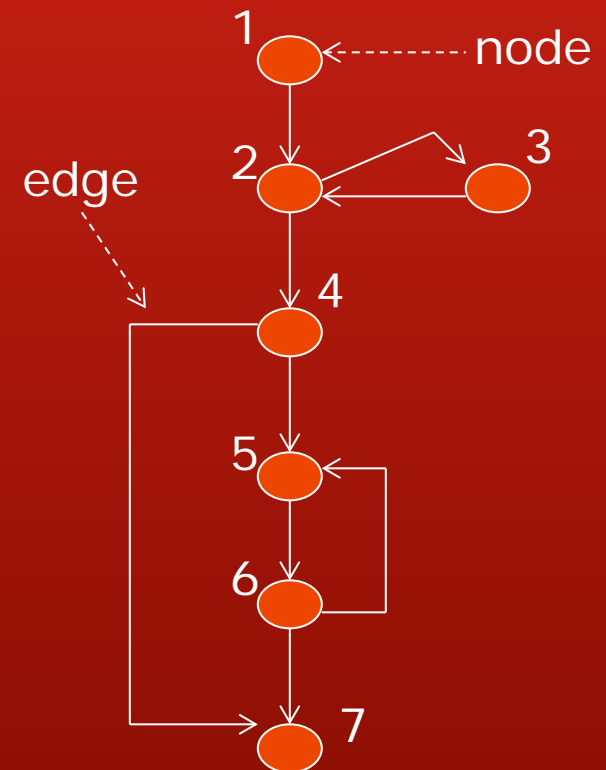
$$V(G) = 3 + 1 = 4$$

$$V(G) = (E - N) + 2$$

$$V(G) = (9 - 7) + 2 = 4$$

# Designing Basis Path Test Sets

1. Using the design or code as a foundation, draw a corresponding flow graph.
2. Determine the cyclomatic complexity of the resultant flow graph.
3. Determine a minimum basis set of linearly independent paths.
  - For example,
    - path 1: 1-2-4-5-6-7
    - path 2: 1-2-4-7
    - path 3: 1-2-3-2-4-5-6-7
    - path 4: 1-2-4-5-6-5-6-7
4. Prepare test cases that will force execution of each path in the basis set.
5. Run the test cases and check their results



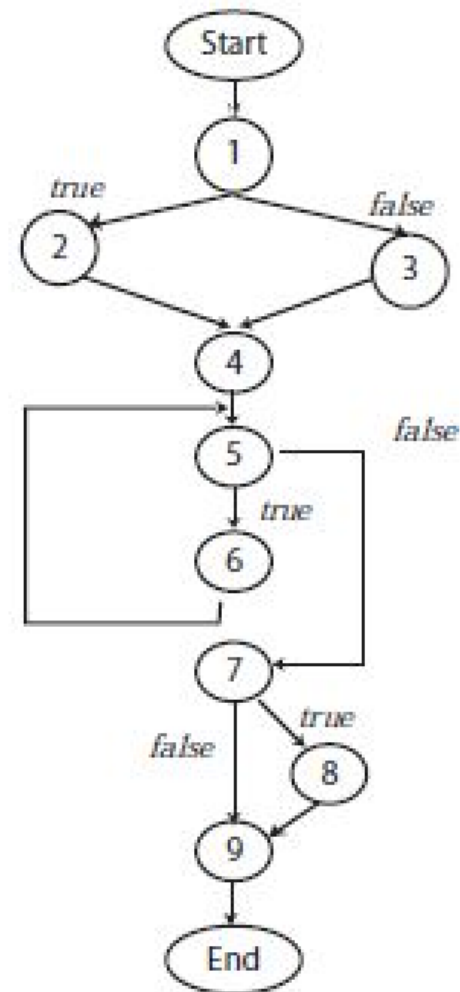
# Another Example

$$\begin{aligned} V(G) &= P + 1 \\ &= 3 + 1 \\ &= 4 \end{aligned}$$

What are the paths?

Remember:

There is no guarantee  
all independent paths  
are feasible.





Limited Applicability

## Loops are still a challenge

Every decision doubles the number of paths and

Every loop multiplies the paths by the number of iterations through the loop.

- For example:

```
for (i=1; i<=1000; i++)  
  for (j=1; j<=1000; j++)  
    for (k=1; k<=1000; k++)  
      doSomethingWith(i,j,k);
```

executes doSomethingWith() one billion times ( $1000 \times 1000 \times 1000$ ).

Each unique path deserves to be tested.

Limited Warranty

# Guaranteed Branch Coverage Doesn't guarantee Finding Faults

Required behavior may be missing  
in otherwise correct code.

Example:

```
if (a>0) dolsGreater();  
if (a==0) dolsEqual();  
// missing statement - if (a<0) dolsLess();
```

Limited Warranty

# Guaranteed Branch Coverage Doesn't guarantee Infection

Infection may also depend upon data values:

The module may execute correctly for almost all data values but fail for a few.

```
int blech (int a, int b) {  
    return a/b;  
}
```

fails if **b** has the value 0 but executes correctly if **b** is not 0.



# Data Flow Testing

# Data Flow Testing

- Data flow testing is a powerful tool to detect improper use of data values due to coding errors.

```
//c code
```

```
main() {  
    int x;  
    if (x==42){ ...}  
}
```

what is value of x in the condition? (This is an error)

# Data (Resource) Life Cycle

Variables, including objects that contain data values, have a defined life cycle.

- They are **defined**,
- they are **used**, and
- they are **killed** (destroyed)

```
{ // begin outer block
  int x;    // x is defined as an
            //integer within this outer block

  x = 0;
  dosomething(x);    // x can be accessed here
  {    // begin inner block
    int y; // y is defined within this inner block
        // both x and y can be accessed here
    y = 2;
    dosomething(x, y);
    // y is automatically destroyed
    // at the end of this block
  }
  // x can still be accessed, but y is gone
  dosomething(x);
}
```

# Data Flow Testing

- Variables can be used
  - in computation
  - in conditionals
- Possibilities for the first occurrence of a variable through a program path ( $\sim$  represents variable non-existent)
  - $\sim d$  the variable does not exist, then it is defined (d)
  - $\sim u$  the variable does not exist, then it is used (u)
  - $\sim k$  the variable does not exist, then it is killed or destroyed (k)



# Data Flow Testing

Time-sequenced pairs can identify mis-uses.

defined (d), used (u), and killed (k)

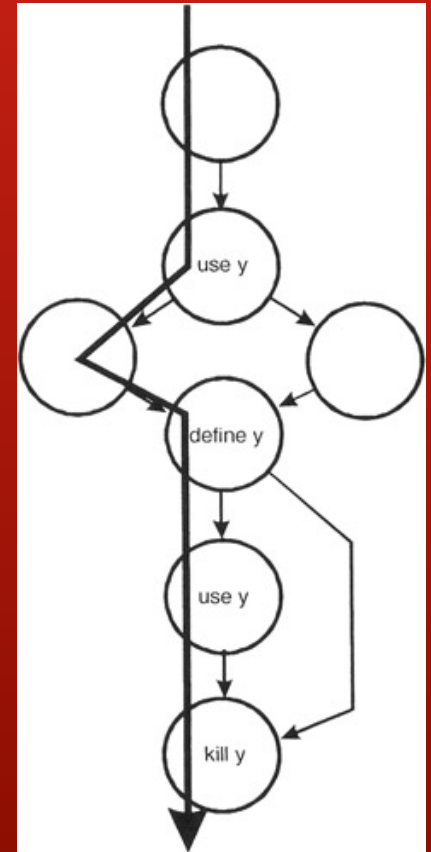
| Pair | Determination                                     |
|------|---|
| dd   | not invalid but suspicious.<br>Probably an error. |
| du   | perfectly correct.<br>The normal case.            |
| dk   | not invalid but probably an error.                |
| ud   | acceptable  |
| uu   | acceptable  |

| Pair | Determination   |
|------|---|
| uk   | acceptable  |
| kd   | acceptable  |
| ku   | a serious defect.<br>Using a variable that does not exist or is undefined is always an error. |
| kk   | probably a programming error.   |

# Example - variable y

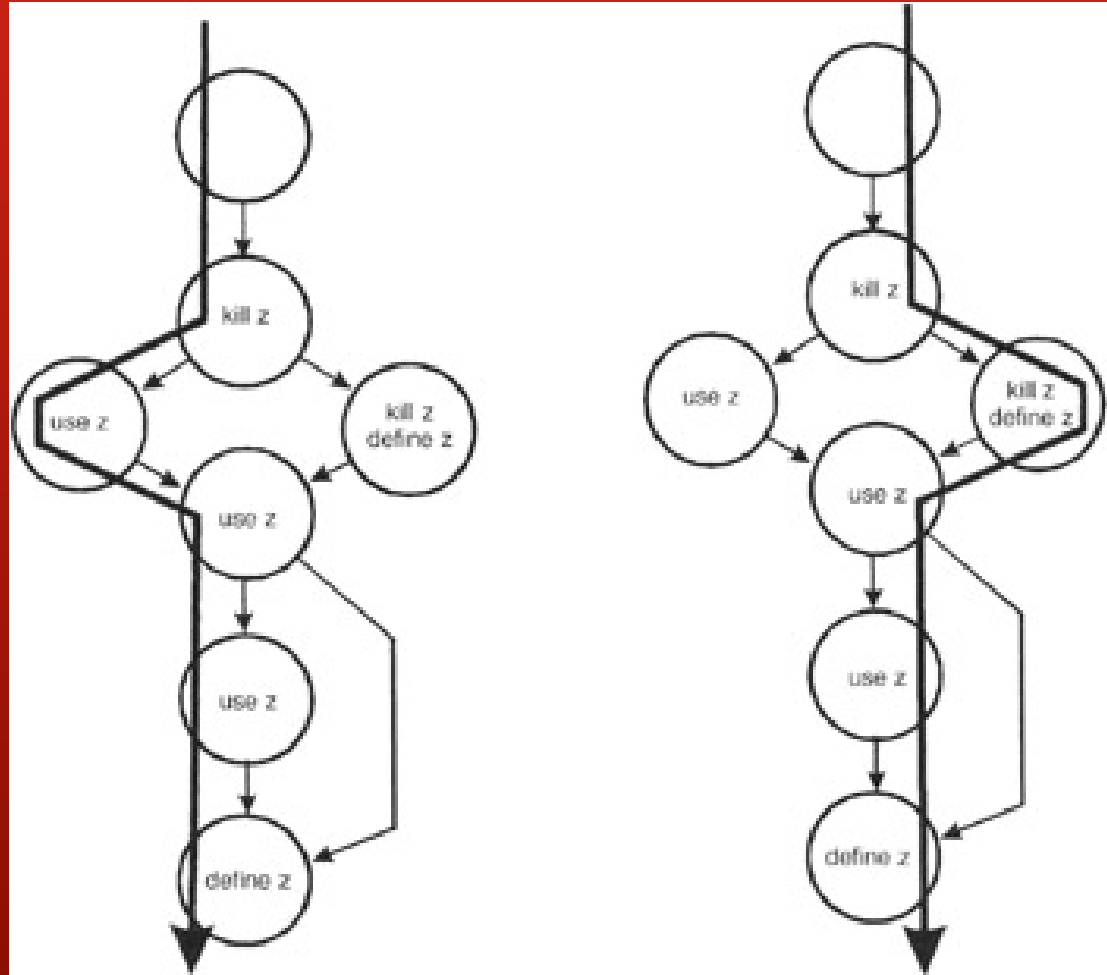
~use  
use-define  
define-use  
use-kill

major blunder  
acceptable  
correct, the normal case  
acceptable



# EXAMPLE - variable z

| Pair | Determination            |
|------|--------------------------|
| ~k   | programming error        |
| ku   | major blunder            |
| uu   | correct, the normal case |
| ud   | acceptable               |
| kk   | probably an error        |
| kd   | acceptable               |
| du   | correct, the normal case |



# Static Data Flow Testing

In many cases, it is possible to identify improper data usage by compiler techniques.

In some cases, it is not possible to identify. Example: Arrays are collections of data elements that share the same name and type.

For example

```
int test[] = new int[100]; //defines an array
// consisting of 100 integer elements,
// named test[0], test[1], etc.
```

- Arrays are defined and destroyed as a unit but specific elements of the array are used individually.
- Static analysis cannot determine whether the define-use-kill rules have been followed properly unless each element is considered individually.

# Dynamic Data Flow Testing

- Data flow testing is based on a module's control flow, it assumes that the control flow is basically correct.
- The data flow testing process is to choose enough test cases so that:
  - Every "define" is traced to each of its "uses"
  - Every "use" is traced from its corresponding "define"



## Dynamic DF Testing

# The Process

- enumerate the paths through the module.
- Begin at the module's entry point, take the leftmost path through the module to its exit.
- Return to the beginning and vary the first branching condition. Follow that path to the exit.
- Repeat until all the paths are listed.
- For every variable, create at least one test case to cover every define-use pair.
  - How do we choose the values?

# Questions

Reading, Last Lecture, Lab?

# Other Resources

A more elaborate presentation on data flow testing:

<https://www.cs.drexel.edu/~spiros/teaching/CS576/slides/4.data-testing.pdf>



# Reading Assignment

- <http://www.mccabe.com/pdf/mccabe-nist235r.pdf>
  - Chapter 4 and Chapter 6