Optimization of UrbanServices using Priority Queue



A

Project Report

Submitted in partial fulfillment of the requirement for the award of degree of

Bachelor of Technology In

Information Technology

Submitted to

RAJIV GANDHI PROUDYOGIKI VISHWAVIDYALAYA,

BHOPAL (M.P.)

Guided By

Prof. Prashant Lakkadwala

Submitted By

Jahnavi Mandloi(0827IT211048) Jayshree Dave(0827IT211050) Mahee Dubey(0827IT211065) Minakshi Soni(0827IT211069)

DEPARTMENT OF INFORMATION TECHNOLOGY ACROPOLIS INSTITUTE OF TECHNOLOGY & RESEARCH, INDORE (M.P.) 452020 2024-2025 **Declaration**

We hereby declared that the work, which is being presented in the project entitled

Optimization of UrbanServices using Priority Queue partial fulfillment of the

requirement for the award of the degree of Bachelor of Technology, submitted in the

department of Information Technology at Acropolis Institute of Technology and

Research, Indore is an authentic record of our own work carried under the supervision

of Prof. Prashant Lakkadwala. We have not submitted the matter embodied in this

report for the award of any other degree.

Jahnavi Mandloi(0827IT211048)

Jayshree Dave(0827IT211050)

Mahee Dubey(0827IT211065)

Minakshi Soni(0827IT211069)

Prof. Prashant Lakkadwala

Supervisor

II

Project Approval Form

We hereby recommend that the project Optimization of UrbanServices using Priority

Queue prepared under our supervision by Jahnavi Mandloi(0827IT211048), Jayshree

Dave(0827IT211050), Mahee Dubey(0827IT211065), Minakshi Soni(0827IT211069) be

accepted in partial fulfillment of the requirement for the degree of Bachelor of

Technology in Information Technology.

Prof. Prashant Lakkadwala

Supervisor

Recommendation concurred in 2024-2025

Prof. Vishal Trivedi

Project Incharge

Prof. Deepak Singh Chouhan

Project Coordinator

III

Acropolis Institute of Technology & Research Department of Information Technology



Certificate

The project work entitled **Optimization of UrbanServices using Priority Queue** submitted by Jahnavi Mandloi(0827IT211048), Jayshree Dave(0827IT211050), Mahee Dubey(0827IT211065), Minakshi Soni(0827IT211069) is approved as partial fulfillment for the award of the degree of Bachelor of Technology in Information Technology by Rajiv Gandhi Proudyogiki Vishwavidyalaya, Bhopal (M.P.).

Internal Examiner	External Examiner		
Name:	Name:		
Date:/	Date://		

Acknowledgement

With boundless love and appreciation, we would like to extend our heartfelt gratitude and

appreciation to the people who helped us to bring this work to reality. We would like to

have some space of acknowledgement for them.

Foremost, our would like to express our sincere gratitude to our supervisor,

Prof. Prashant Lakkadwala whose expertise, consistent guidance, ample time spent and

consistent advice that helped us to bring this study into success.

To the project in-charge Prof. Vishal Trivedi and project coordinator Prof. Deepak

Singh Chouhan for their constructive comments, suggestions, and critiquing even in

hardship.

To the honorable Prof. Prashant Lakkadwala, Head, Department of Information

Technology for his favorable responses regarding the study and providing necessary

facilities.

To the honorable **Dr. S.C. Sharma**, Director, AITR, Indore for his unending support,

advice and effort to make it possible.

Finally, we would like to pay our thanks to faculty members and staff of the Department

of Information Technology for their timely help and support.

We also like to pay thanks to our **parents** for their eternal love, support and prayers

without them it is not possible.

Jahnavi Mandloi(0827IT211048)

Jayshree Dave(0827IT211050)

Mahee Dubey(0827IT211065)

Minakshi Soni(0827IT211069)

V

Abstract

The Urban Services project presents a smart city initiative that leverages advanced digital technologies to optimize urban resource management. This project addresses critical urban challenges in waste management, water conservation, and citizen engagement. The primary goal is to streamline operations, reduce resource wastage, and promote sustainable practices in urban environments.

The waste management component prioritizes different waste types (e.g., organic, hazardous, recyclable, and electronic) to improve response times and reduce environmental impact. Water management is enhanced through real-time monitoring to detect leaks and enable smart irrigation systems. Citizen engagement is facilitated through a user-friendly platform that allows residents to report issues, provide feedback, and access city services, thereby enhancing communication with city authorities.

Java-based technologies serve as the backbone of this integrated solution, with a priority queue system used to address higher-priority tasks first, ensuring efficient resource allocation. The project includes a real-time dashboard for city officials and administrators to monitor and manage city services effectively. Ultimately, the Urban Services project aims to improve urban living conditions by implementing data-driven approaches to governance and community involvement.

Table of Content

DeclarationII
Project Approval FormIII
AcknowledgementV
AbstractVI
List of FiguresX
List of TablesXI
Chapter 1: Introduction
1.1 Rationale1
1.2 Existing System1
1.3 Problem Formulation
1.4 Proposed System2
1.5 Objectives3
1.6 Contribution of the Project3
1.6.1 Market Potential3
1.6.2 Innovativeness4
1.6.3 Usefulness4
1.7 Report Organization4
Chapter 2: Requirement Engineering
2.1 Feasiblity Study (Technical, Economical, Operational5
2.2 Requirement Collection5
2.2.1 Discussion
2.2.2 Requirement Analysis5

2.3 Requirements	
2.3.1 Functional Requirements	5
2.3.2 Nonfunctional Requirments	6
2.4 Hardware & Software Requirements	6
2.4.1 Hardware Requirement (Developer & End User)	6
2.4.2 Software Requirement (Developer & End User)	6
2.5 Use-case Diagrams	7
2.5.1 Use-case Descriptions	8
Chapter 3: Analysis & Conceptual Design & Technical Architecture	
3.1 Technical Architecture	9
3.2 Sequence Diagrams	9
3.3 Class Diagrams	10
3.4 DFD	11
3.5 User Interface Design	11
3.6 Data Design	12
3.6.1 Schema Definitions	12
3.6.2 E-R Diagram	19
Chapter 4: Implementation & Testing	
4.1 Methodology	20
4.1.1 Proposed Algorithm	20
4.2 Implementation Approache	21
4.2.1 Introduction to Languages, IDEs Tools and Technoloies	21
4.3 Testing Apporaches	23
4 3 1 Unit Testing	23

a. Test Cases	23-27
Chapter 5: Results & Discussion	
5.1 User Interface Representation	28
5.1.1 Brief Desscription of Various Modules	28
5.2 Snapshot of System with Brief Description	30-35
5.3 Database Description	36
5.3.1 Snapshot of Database Tables with Brief Description	36-38
Chapter 6. Conclusion & Future Scope	
6.1 Conclusion	39
6.2 Future Scope	39
REFERENCES.	40
Appendix A: Project Synopsis	
Appendix B: Guide Interaction Report	
Appendix C: User Manual	

List of Figures

Fig.1.1 Block diagram of Optimization of UrbanServices using Priority Queue	3
Fig.2.1 Use-case diagram	7
Fig.3.2 Sequence diagram	9
Fig.3.3 Class diagram.	10
Fig.3.4 DFD diagram	11
Fig.3.5 UrbanServices Dashboard	12
Fig.3.6.2 ER Diagram	19
Fig.5.2(a) UrbanServices Platform:Dashboards	30
Fig.5.2(b) UrbanServices Platform:Registration and Login	31
Fig.5.2(c) Waste Management: Report & Feedback Forms	32
Fig.5.2(d) Water Management: Report & Feedback Forms	33
Fig.5.2(e) Citizen Engagement: Report & Feedback Forms	34
Fig.5.2(f) Waste Management: View Issues and Feedback	35

List of Tables

Table I Test Cases for Optimization of UrbanServices using Priority Queue	23-27
Table II User and Admin Registration	36
Table III User Report Issue and Feedback for Waste Management	37
Table IV User Report Issue for Water Management	37
Table V User feedback for Water Management and report issue for Citizen	38
Table VI User Feedback for Citizen Engagement	38

INTRODUCTION

1.1 Rationale

The rapid urbanization of cities has led to an increased demand for efficient public services, especially for waste and water management. Current methods for addressing urban issues often lack transparency, speed, and user involvement, leading to dissatisfaction among citizens and challenges for city administrators. The UrbanServices platform aims to bridge this gap by enabling citizens to report issues, give feedback, while administrators manage and resolve these complaints effectively.

With the rapid urbanization of cities worldwide, municipalities are facing growing challenges in managing essential civic services such as waste disposal, water supply, road maintenance, and sewage management. Inefficient systems for reporting and addressing these civic issues can result in delays, dissatisfaction, and a lack of accountability, diminishing citizens trust in local authorities.

Traditionally, citizens report issues through manual processes, such as phone calls or physical visits to municipal offices. These methods are not only time-consuming but also prone to errors, leading to delays and unaddressed complaints. In addition, there is no centralized system that allows citizens to track the progress of their complaints in real-time, and many municipalities lack mechanisms for prioritizing issues based on severity.

To address these challenges, the UrbanServices aims to develop a web-based platform that will enable citizens to report issues efficiently, and provide feedback. This system will enhance transparency, improve communication between citizens and municipal authorities, and ensure timely resolution of civic issues.

1.2 Existing System

Traditional systems for managing civic issues are mostly offline, slow, and lack proper tracking mechanisms. Reporting issues often requires citizens to visit government offices or make numerous phone calls, resulting in delays and unaddressed complaints. Additionally, current systems lack a way for citizens to monitor the status of their complaints, which leads to a lack of transparency and trust in the system.

Currently, most municipalities rely on outdated manual systems for reporting civic issues, which include:

- Phone calls or in-person visits to municipal offices for complaints.
- Lack of real-time tracking of complaints, making it difficult for citizens to track the status of reported issues.
- No mechanisms for prioritization of issues based on severity, leading to delays in addressing urgent matters.
- Minimal communication from authorities regarding the resolution status,
 resulting in frustration and disengagement from citizens.
- These systems do not provide adequate support for municipalities to manage large volumes of issues effectively or keep citizens informed, which often leads to poor service delivery and lack of trust.

1.3 Problem Formulation

The primary problems identified in the current systems are:

- Inefficient Communication: Citizens face difficulty in reporting issues, and there is no effective mechanism for receiving timely updates from authorities.
- Lack of Transparency: Without real-time tracking and status updates, citizens
 are left in the dark about the progress of their complaints.
- Ineffective Prioritization: There is no automated way to prioritize urgent issues (e.g., water supply disruptions, road accidents), leading to a lack of prompt responses to critical problems.

These challenges need to be addressed to ensure more effective management of civic issues, improved citizen satisfaction, and better allocation of municipal resources.

1.4 Proposed System

The UrbanServices is designed as a web-based platform with the following features:

Issue Reporting: Citizens can report issues related to public services, including descriptions, locations, and attachments (e.g., images).

Feedback Mechanism: After an issue is resolved, citizens can provide feedback, which helps municipal authorities assess the quality of service and improve operations.

Issue Prioritization: The system will automatically categorize complaints based on their severity (e.g., urgent, high, medium, low), ensuring that critical issues are addressed promptly.

Admin Dashboard: Municipal staff will have an intuitive dashboard to view reported issues, and feedback.

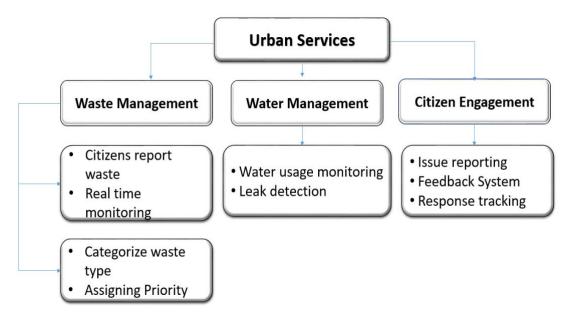


Fig.1 Block Diagram of Optimization of UrbanServices using Priority Queue

1.5 Objectives

The objectives of the UrbanServices platform are:

- To provide a unified platform for reporting and resolving civic issues.
- To enable priority-based issue resolution for efficient management.
- To ensure transparency and accountability in civic services.
- To facilitate communication between citizens and administrators.

1.6 Contribution of the Project

1.6.1 Market Potential

The growing urbanization and demand for smart city solutions make the UrbanServices highly relevant. Municipalities looking to improve service delivery and strengthen citizen-government relationships can greatly benefit from this system. The scalability of the platform ensures it can be implemented in cities of various sizes, providing a comprehensive solution to civic issue management.

As urban populations grow, there is a rising demand for effective civic management platforms. This project addresses the need for improved communication and transparency in urban services, a requirement for cities aiming for smart infrastructure.

1.6.2 Innovativeness

This system introduces a technology-driven approach to civic issue management. Issue prioritization and citizen feedback mechanisms are features rarely seen in traditional reporting systems, making this project innovative and impactful.

The platform uses priority-based algorithms for issue management, improving response times and efficiency. By digitizing civic engagement, it adds value to urban management processes.

1.6.3 Usefulness

By offering citizens an accessible platform to report issues and feedback, the system encourages greater citizen participation in local governance, reduces response times, improves service quality, and builds trust between citizens and municipal authorities.

UrbanServices benefits both citizens and administrators by simplifying issue reporting and management.

1.7 Report Organization

The report is structured into the following chapters:

- 1. Chapter 1: Introduction Overview of the project, its objectives, and the rationale.
- 2. Chapter 2: Requirement Engineering Discusses the feasibility, requirement gathering, and analysis.
- 3. Chapter 3: Analysis & Conceptual Design Details the system architecture, design, and technical components.
- 4. Chapter 4: Implementation & Testing Describes the development methodology, tools used, and testing strategies.
- 5. Chapter 5: Results & Discussion Presents the results of the implementation and testing, followed by a discussion of findings.
- 6. Chapter 6: Conclusion & Future Scope Concludes the report and outlines possible future developments.

REQUIREMENT ENGINEERING

2.1 Feasibility Study

Technical Feasibility: The system is developed using Java Servlets, HTML, CSS, and JavaScript for validation. The backend MySQL database efficiently stores and retrieves user data.

Economic Feasibility: Minimal hardware is required, making this an affordable solution for municipalities.

Operational Feasibility: The platform is user-friendly and easy to deploy, designed to enhance public service interactions and streamline administrative workflows.

2.2 Requirement Collection

2.2.1 Discussion

Requirements were collected through a combination of surveys with citizens and interviews with municipal officials. These discussions identified key challenges, such as the lack of real-time updates and the need for a centralized system for issue tracking. Requirements were gathered from user feedback, analyzing common challenges faced by urban management systems, and studying similar platforms.

2.2.2 Requirement Analysis

The data was analyzed to classify the requirements into essential features and nice-tohaves, ensuring that the critical functionalities were prioritized for implementation.

2.3 Requirements

2.3.1 Functional Requirements

User Registration and Login: Users can create an account, log in securely, and access the system.

Issue Reporting: Users can report various issues, including descriptions, locations, and optional attachment like images.

Admin Dashboard: Municipal staff can view reported issues and feedback, manage resources, and resolve issues in a timely manner.

2.3.2 Non-Functional Requirements

Performance: The system must support at least 500 concurrent users.

Security: User data must be encrypted, and the platform should comply with data protection regulations.

Usability: The user interface must be simple and intuitive, allowing citizens of all age groups and technological proficiency to use the system.

2.4 Hardware & Software Requirements

2.4.1 Hardware Requirement (Developer & End User)

• Processor (CPU): Intel Core i3 or higher

• Memory (RAM): 4 GB or higher

• Storage: 128 GB HDD/SSD

• Display: 1280x1024 resolution

• Browser: Chrome, Firefox, or Edge (latest versions)

2.4.2 Software Requirement (Developer & End User)

• Programming Language: Java for the backend system.

- Frontend Technologies: HTML, CSS for designing the user interfaces and Javascript for validation.
- Database: MySQL for storing user and city management data.
- Integrated Development Environment (IDE): NetBeans 8.0.2
- Operating System: Windows 10

2.5 Use-case Diagrams

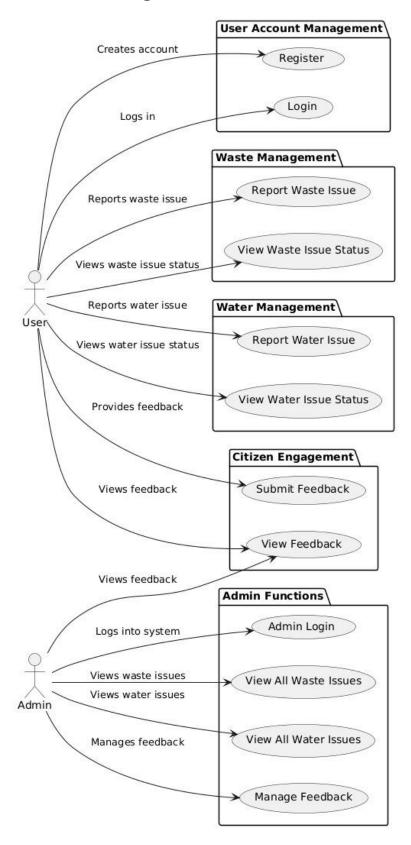


Fig. 2.5 Use case diagram

2.5.1 Use Case Description

1. User Account Management

• Actors: User

• Functions:

o Register: Users can create an account.

Login: Users can log in to access additional functionalities.

2. Waste Management

• Actors: User

• Functions:

- o Report Waste Issue: Users can report issues related to waste management.
- View Waste Issue Status: Users can check the status of previously reported waste issues.

3. Water Management

• Actors: User

• Functions:

- o Report Water Issue: Users can report issues related to water management.
- View Water Issue Status: Users can check the status of previously reported water issues.

4. Citizen Engagement

• Actors: User

• Functions:

- o Submit Feedback: Users can provide feedback on various services.
- o View Feedback: Users can view feedback submitted by other users.

5. Admin Functions

• Actors: Admin

• Functions:

o Admin Login: Admins can log in to manage the system.

ANALYSIS AND CONCEPTUAL DESIGN AND TECHNICAL ARCHITECTURE

3.1 Technical Architecture

The system follows a client-server architecture:

Client-side: The web interface allows users to interact with the system (reporting, tracking, and feedback).

Server-side: The backend processes user inputs, manages databases, and sends updates to users.

Database: A MySQL database stores user data, issues, and feedback.

3.2 Sequence Diagrams

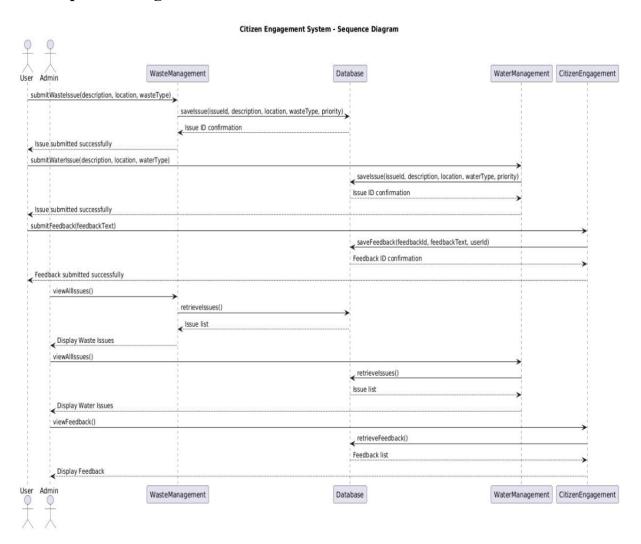


Fig. 3.2 Sequence diagram

3.3 Class Diagrams

Citizen Engagement System - Module-Based Class Diagram

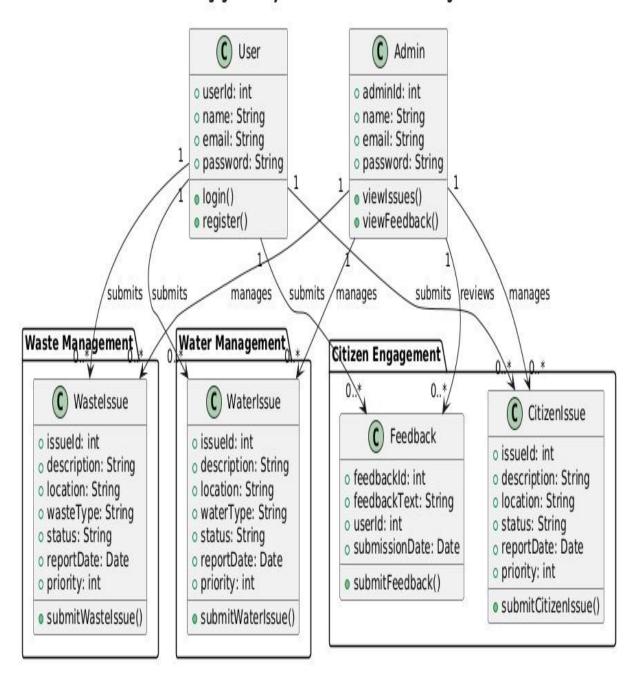


Fig. 3.3 Class diagram

3.4 Data Flow Diagrams (DFD)

Integrated DFD - Citizen Engagement System Citizen' Admin Submit Feedback (Feedback Response Submit Waste or Water Issue Retrieve Feedback Notify Issue Status Update Issue Status Retrieve Issues Citizen Engagement System Respond to Feedback Submit Feedback Update Issue Status Report Issue Assign Issue Priority Respond to Feedback Store Waste Issue Update Waste Issue Status Store Water Issue Update Water Issue Status /Assign Waste Issue Priority Assign Water Is Store Feedback Feedback Database Waste Issue Database

Water Issue Database

Fig.3.4 Data flow diagram

3.5 User Interface Design

The UI is designed with simplicity and accessibility in mind. It includes:

Responsive Design: The interface adjusts to different screen sizes

Simple UI: Users can process for reporting issues and feedback.

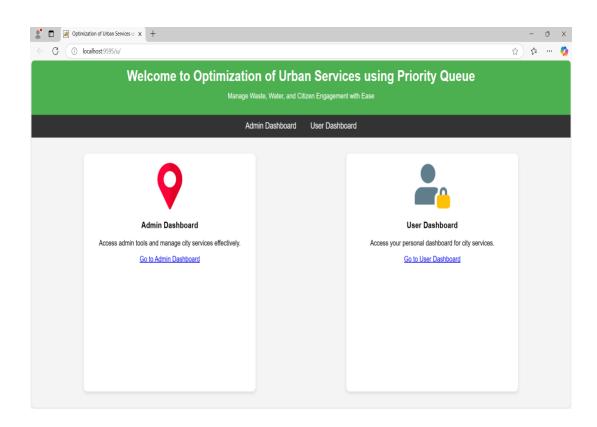


Fig.3.5 UrbanServices Dashboard

3.6 Data Design

3.6.1 Schema Definitions

1. User Registration Table (regis)

SQL Query:

);

```
CREATE TABLE IF NOT EXISTS regis (
id INT AUTO_INCREMENT PRIMARY KEY,
name VARCHAR(50) NOT NULL,
password VARCHAR(100) NOT NULL,
email VARCHAR(100) UNIQUE,
contact VARCHAR(15),
address VARCHAR(255)
```

Explanation:

- Purpose: Stores information for each registered user.
- Fields:
 - o id: Unique identifier for each user, automatically incremented.
 - o name: User's full name, up to 50 characters.
 - o password: Hashed password, ensuring security.
 - o email: User's email, unique to prevent duplicates.
 - contact: Optional phone contact information.
 - o address: Optional address field for user location.
- 2. Admin Registration Table (adminregis)

SQL Query:

```
CREATE TABLE IF NOT EXISTS adminregis (
id INT AUTO_INCREMENT PRIMARY KEY,
name VARCHAR(50) NOT NULL,
password VARCHAR(100) NOT NULL,
email VARCHAR(100) UNIQUE,
contact VARCHAR(15),
address VARCHAR(255)
);
```

- Purpose: Manages details of registered administrators.
- Fields:
 - o id: Unique identifier for each admin, with auto-increment.
 - o name: Admin's name, up to 50 characters.
 - o password: Hashed password for secure login.
 - o email: Admin's email, unique for login purposes.
 - o contact: Optional contact number for the admin.

- o address: Optional address.
- 3. Waste Management Issues Report Table (report issues1)

SQL Query:

```
CREATE TABLE IF NOT EXISTS report_issues1 (
id INT AUTO_INCREMENT PRIMARY KEY,
name VARCHAR(255) NOT NULL,
contact VARCHAR(10) NOT NULL,
address TEXT NOT NULL,
issue TEXT NOT NULL,
location VARCHAR(255) NOT NULL,
waste_type VARCHAR(50) NOT NULL,
status VARCHAR(50) DEFAULT 'Open',
image BLOB,
timestamp TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
```

- **Purpose**: Records waste management issues reported by users.
- Fields:
 - o id: Unique issue identifier.
 - o name: Name of the person reporting the issue.
 - o contact: Contact number for follow-up.
 - o address: Location details of the reporter.
 - o issue: Detailed description of the waste issue.
 - o location: Specific location for the issue within the service area.
 - waste_type: Type of waste (e.g., plastic, organic) to prioritize based on type.
 - o status: Tracks the issue's status, defaulting to "Open."

- o image: Optional image provided by the reporter.
- o timestamp: Auto-populates with the report submission date and time.
- 4. Waste Management Feedback Table (feedback)

SQL Query:

```
CREATE TABLE IF NOT EXISTS feedback (
id INT AUTO_INCREMENT PRIMARY KEY,
name VARCHAR(255) NOT NULL,
email VARCHAR(255) NOT NULL,
feedbackType VARCHAR(100) NOT NULL,
comments TEXT NOT NULL,
submitted_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
```

- Purpose: Stores feedback provided by users.
- Fields:
 - o id: Unique feedback identifier.
 - o name: Name of the user giving feedback.
 - o email: Contact email for potential follow-up.
 - feedbackType: Category of feedback, such as "Complaint" or "Suggestion."
 - o comments: Detailed feedback comments.
 - o submitted at: Submission date and time for tracking.
- 5. Water Management Issues Report Table (water_issues)

SQL Query:

```
CREATE TABLE IF NOT EXISTS water_issues (
id INT AUTO_INCREMENT PRIMARY KEY,
name VARCHAR(255) NOT NULL,
contact VARCHAR(10) NOT NULL,
address TEXT NOT NULL,
issue TEXT NOT NULL,
location VARCHAR(255) NOT NULL,
issue_type VARCHAR(50) NOT NULL,
status VARCHAR(50) DEFAULT 'Open',
image BLOB,
timestamp TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
```

- Purpose: Manages reports related to water management issues.
- Fields:
 - o id: Unique identifier for each water issue.
 - o name: Name of the reporter.
 - contact: Contact number.
 - o address: Address of the person reporting.
 - o issue: Description of the water-related issue.
 - o location: Location details for resolving the issue.
 - o issue type: Type of water issue (e.g., leakage, low pressure).
 - o status: Current status, with a default of "Open."
 - o image: Optional image to illustrate the issue.
 - o timestamp: Automatically records when the issue is reported.

6. Water Management Feedback Table (water feedback)

SQL Query:

```
CREATE TABLE IF NOT EXISTS water_feedback (
id INT AUTO_INCREMENT PRIMARY KEY,
name VARCHAR(255) NOT NULL,
email VARCHAR(255) NOT NULL,
feedbackType VARCHAR(50) NOT NULL,
comments TEXT NOT NULL,
timestamp TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
```

Explanation:

- Purpose: Stores feedback on water services.
- Fields:
 - o id: Unique feedback entry ID.
 - o name: Feedback giver's name.
 - o email: Email for follow-up.
 - o feedbackType: Type of feedback related to water services.
 - o comments: Detailed feedback.
 - o timestamp: Records the submission time.
- 7. Citizen Engagement Table (citizen engagement)

SQL Query:

```
CREATE TABLE IF NOT EXISTS citizen_engagement (
id INT AUTO_INCREMENT PRIMARY KEY,
name VARCHAR(255) NOT NULL,
contact VARCHAR(50) NOT NULL,
address TEXT NOT NULL,
```

```
issue_type VARCHAR(50) NOT NULL,
image BLOB,
created_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP
);
```

Explanation:

- Purpose: Tracks citizen engagement issues.
- Fields:
 - o id: Unique identifier for each issue reported.
 - o name: Reporter's name.
 - o contact: Contact number for follow-up.
 - o address: Address for reference.
 - issue_type: Type of engagement issue (e.g., public safety, community event).
 - o image: Optional image upload.
 - o created_at: Submission date.
- 8. Citizen Engagement Feedback Table (feedback2)

SQL Query:

```
CREATE TABLE IF NOT EXISTS feedback2 (
id INT AUTO_INCREMENT PRIMARY KEY,
name VARCHAR(255) NOT NULL,
email VARCHAR(255) NOT NULL,
feedbackType VARCHAR(255) NOT NULL,
comments TEXT NOT NULL,
submitted_at TIMESTAMP DEFAULT CURRENT_TIMESTAMP);
```

Explanation:

• **Purpose**: Stores additional or secondary feedback.

• Fields:

- o id: Primary key for unique identification.
- o name: Name of the feedback provider.
- o email: Contact email.
- o feedbackType: Type/category of feedback.
- o comments: Detailed comments on feedback.
- o submitted at: Timestamp for when feedback is submitted.

3.6.2 ER Diagram

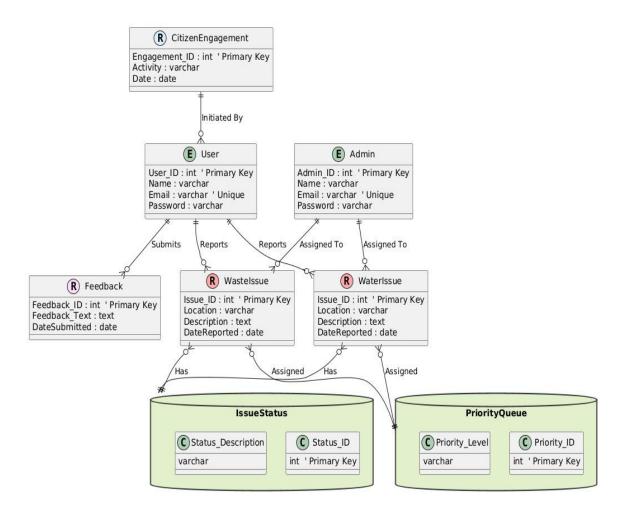


Fig.3.6.2 ER diagram

IMPLEMENTATAION AND TESTING

4.1 Methodology

An Agile Development methodology was employed, allowing iterative development and frequent testing and feedback cycles. This approach ensures that the project meets user requirements and allows flexibility for modifications during the development process.

4.1.1 Proposed Algorithm

- 1. User Registration and Login
- User registers by providing details; system validates and stores in Users table.
- User logs in; credentials are verified, granting access to the dashboard.
- 2. Issue Reporting
- User fills issue form (description, location, image), system validates and saves to Issues table with "Pending" status.
- 3. Status Tracking
- User views all reported issues and their statuses on the dashboard.
- System sends notifications of any status updates.
- 4. Feedback Submission
 - After resolution, user submits feedback (rating/comments), stored in Feedback table.
- 5. Admin Issue Management
- Admin reviews and updates issue statuses (e.g., "In Progress," "Resolved") via the admin dashboard.
- System notifies users of updates.
- 6. Notification System
- Notifications sent to users for any status changes via in-app or email, ensuring transparency.

4.2 Implementation Approach

The development used the following technologies:

The project uses HTML, CSS, JavaScript, and Java Servlets, with MySQL for the database. Validation is handled via JavaScript.

4.2.1 Introduction to Languages, IDES, tools and Technology

Java: Java is a widely-used, high-level programming language known for its portability, security, and robustness. It follows the object-oriented programming (OOP) paradigm, making it easy to organize and structure code through objects and classes. Java programs are compiled into bytecode, which can be executed on any device with a Java Virtual Machine (JVM), enabling "write once, run anywhere" functionality. This platform independence is a key advantage, allowing Java applications to run on diverse systems without modification. Java prioritizes security with features like the Java sandbox and security manager, which protect against unauthorized code execution and ensure safe program operation. It includes strong memory management, exception handling, and multithreading support, making it suitable for building scalable and reliable applications. Java's rich standard library offers a vast array of utilities and APIs for common tasks, from basic I/O operations to advanced networking and GUI development. Its combination of simplicity, performance optimization through JIT compilation, and a robust development ecosystem makes Java a preferred choice for enterprise applications, Android development, and web services.

2.HTML: HTML (Hypertext Markup Language) is the standard language used to create and design web pages. It provides a set of elements or tags that structure the content of a webpage. Each HTML tag represents a different part of the content, such as headings, paragraphs, links, images, and forms. Tags are enclosed in angle brackets, < >, and usually come in pairs: an opening tag and a closing tag, with content nested between them. For example, and are tags used to define a paragraph. HTML is not a programming language but rather a markup language that defines the structure and layout of a webpage, including text, images, and other elements. Modern web development often combines HTML with CSS (Cascading Style Sheets) for styling and JavaScript for interactivity, forming the core technologies of the World Wide Web.

3.CSS: CSS (Cascading Style Sheets) is a fundamental technology used for styling and formatting web pages written in HTML and XML. It allows developers to control the appearance of web pages by defining styles for various HTML elements. CSS separates the content of a webpage from its design, enabling a more flexible and efficient approach to web development. Styles are applied to HTML elements using selectors, which can target elements based on their type, class, ID, or other attributes. Each CSS rule consists of a selector and a declaration block, where properties and values define how the selected elements should be styled. For example, CSS can define fonts, colors, margins, padding, and layout, making it possible to create visually appealing and responsive web pages.

4.NetBeans: NetBeans is an open-source Integrated Development Environment (IDE) primarily used for Java development, though it supports other languages like PHP, HTML5, C++, and JavaScript. Known for its intuitive user interface, NetBeans offers a comprehensive suite of tools that streamline coding, debugging, and project management. One of its key features is the drag-and-drop GUI builder, which makes designing user interfaces much easier. Additionally, NetBeans supports numerous plugins, allowing developers to extend its functionality based on specific needs. The IDE also provides real-time error detection and syntax highlighting, which improves coding accuracy and efficiency. Its robust code refactoring tools enable quick and safe modifications across large projects. NetBeans integrates seamlessly with version control systems like Git, allowing collaborative work and efficient code management. Furthermore, it's cross-platform, running on Windows, macOS, and Linux, which increases its accessibility.

5.JDBC: JDBC (Java Database Connectivity) is an essential Java API that enables Java applications to interact with relational databases. It provides a uniform interface for accessing and managing data stored in databases, regardless of the specific database management system (DBMS) being used. JDBC allows developers to perform database operations such as querying data, inserting or updating records, and executing stored procedures directly from Java code.

The core components of JDBC include the DriverManager, which handles the loading and registering of database drivers, and the Connection interface, which represents a connection to a specific database. Developers use the Connection interface to create

Statement objects for executing SQL queries and updates, or PreparedStatement objects for precompiled queries that improve performance and security.

6.Servlet: Servlets are Java programming language components that dynamically process and respond to requests from web clients, usually browsers, by generating web content. They are server-side programs running inside a web server that handle client requests and provide responses. Servlets are part of the Java Enterprise Edition (Java EE) technology stack and are typically used to implement web applications.

4.3 Testing Approaches

4.3.1 Unit Testing

a. Test Cases

Each module was tested individually to ensure its functionality, with test cases including:

User Registration (validations on email and password).

Issue Reporting (mandatory fields).

TABLE I
TEST CASES FOR OPTIMIZATION OF URBANSERVICES USING
PRIORITY QUEUE

Test	Test	Test steps	Test data	Expected result	Actual
Case	scenario				result
Id					
UU01	Create	1. Open	Information	Data is	As
	admin	website and	of admin	successfully added	expected
	registration	clicked on	data to be	in adminregis table	
	page	admin	added		
		registration			

UU02	Create user	1. Open	Information	Data is	As
	registration	website and	of user data	successfully added	expected
	page	clicked on	to be added	in regis table	
		user			
		registration			
UU03	Create login	1.open	Admin	Data is fetch from	As
	page for	1	enter valid	adminregis table	expected
	admin	clicked on	data	uammi egis iasie	onpected
	warring	admin login	data		
		2. enter			
		username			
		and			
		password			
UU04	Create login	_	User	Data is fetch from	As
	page for	website and	enter valid	regis table	expected
	user	clicked on	data		
		user login			
		2. enter			
		username			
		and			
		password			
UU05	Report issue	User login	User	Data is added	As
	page for user	successfully	filed	successfully in	expected
	for waste	then they	necessary	report_issues1 table	
	management	report issue	data to		
		for waste	require for		
			report issue		

UU06	Feedback	User login	User	Data is added	As
	page for user	successfully	filed	successfully in	expected
	for waste	then they	necessary	feedback table	
	management	provide	data to		
		Feedback	require for		
		for waste	feedback		
		management			
UU07	View issues	Admin see	Admin	Successfully	As
	page for	applicant	process for	processed	expected
	admin for	name and	the issue		
	waste	other	solution		
	management	information			
		with the			
		issue			
UU08	View	Admin see	Admin	Successfully	As
	feedback	applicant	process for	processed	expected
	page for	name and	the		
	admin for	other	feedback		
	waste	information			
	management	with the			
		feedback			
UU09	Report issue	User login	User	Data is added	As
	page for	successfully	filed	successfully in	expected
	user for	then they	necessary	water_issues table	
	water	report issue	data to		
	management	for water	require for		
			report issue		

UU10	Feedback	User login	User	Data is added	As
	page for	successfully	filed	successfully in	expected
	user for	then they	necessary	water_	
	water	provide	data to	feedback table	
	management	Feedback for	require for		
		water	feedback		
		management			
UU11	View issues	Admin see	Admin	Successfully	As
	page for	applicant	process for	processed	expected
	admin for	name and	the issue		
	water	other	solution		
	management	information			
		with the			
		issue			
UU12	View	Admin see	Admin	Successfully	As
	feedback	applicant	process for	processed	expected
	page for	name and	the		
	admin for	other	feedback		
	water	information			
	management	with the			
		feedback			
UU13	Report issue	User login	User	Data is added	As
	page for	successfully	filed	successfully in	expected
	user for	then they	necessary	citizen_engagement	
	citizen	report issue	data to	table	
	engagement		require for		
			report issue		

UU14	Feedback	User login	User	Data is added	As
	page for user	successfully	filed	successfully in	expected
	for citizen	then they	necessary	feedback2 table	
	engagement	provide	data to		
		Feedback	require for		
			feedback		

RESULTS AND CONCLUSION

5.1 User Interface Representation

5.1.1 Brief Description of Various Modules

1. Admin Registration Module

- o Description: Provides an interface for admins to register on the platform.
- Expected Outcome: Admin information is saved in the admin regis table.

2. User Registration Module

- Description: Allows users to register on the platform.
- o Expected Outcome: User details are stored in the regis table.

3. Admin Login Module

- Description: Provides a login interface for admins with a username and password authentication.
- Expected Outcome: Valid login data fetches admin details from the admin regis table.

4. User Login Module

- Description: Provides a login interface for users with a username and password authentication.
- Expected Outcome: Valid login data fetches user details from the regis table.

5. Waste Management - Issue Reporting Module

- Description: Allows logged-in users to report waste management issues.
- o Expected Outcome: Issue details are saved in the report issues 1 table.

6. Waste Management - Feedback Module

- Description: Allows users to submit feedback for waste management services.
- o Expected Outcome: Feedback data is stored in the feedback table.

7. Waste Management - Admin Issue Viewing Module

 Description: Enables admins to view waste management issues reported by users. Expected Outcome: Admin can access user-submitted issue information and begin resolution.

8. Waste Management - Admin Feedback Viewing Module

- Description: Enables admins to view feedback from users on waste management.
- o Expected Outcome: Admin can process user feedback for improvement.

9. Water Management - Issue Reporting Module

- o Description: Allows users to report issues related to water management.
- o Expected Outcome: Issue details are saved in the water issues table.

10. Water Management - Feedback Module

- Description: Allows users to submit feedback regarding water management services.
- Expected Outcome: Feedback is stored in the water feedback table.

11. Water Management - Admin Issue Viewing Module

- Description: Enables admins to view reported issues related to water management.
- Expected Outcome: Admin can access and process user-submitted water issues.

12. Water Management - Admin Feedback Viewing Module

- Description: Enables admins to review feedback related to water management.
- Expected Outcome: Admin can address feedback to improve water management services.

13. Citizen Engagement - Issue Reporting Module

- Description: Allows users to report various issues concerning citizen engagement.
- o Expected Outcome: Issue data is stored in the citizen engagement table.

14. Citizen Engagement - Feedback Module

o Description: Allows users to provide feedback related to citizen engagement and expected outcome is saved in feedback2 table.

5.2 Snapshot of System with Brief Description

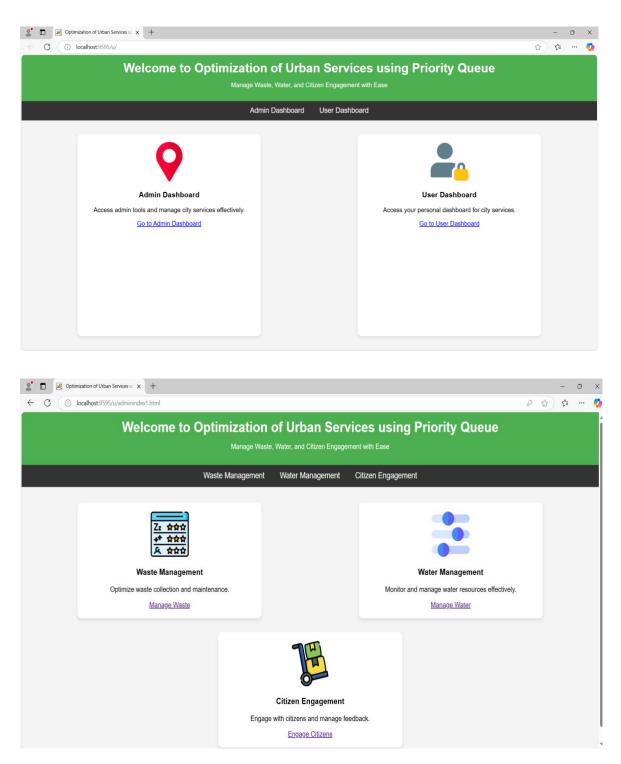


Fig.5.2(a) UrbanServices Platform:Dashboards

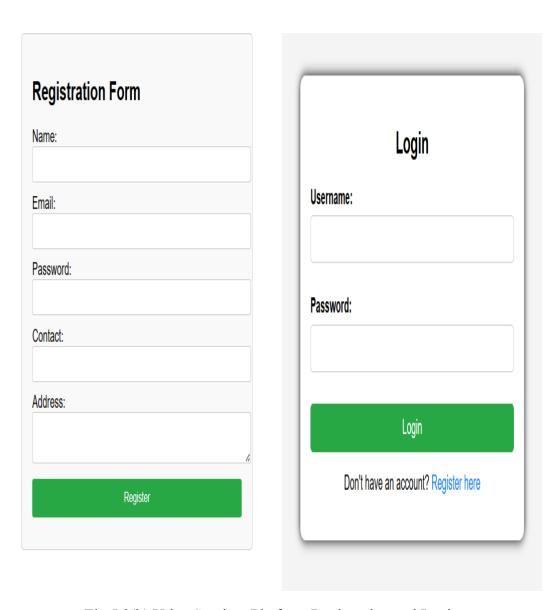


Fig.5.2(b) UrbanServices Platform:Registration and Login

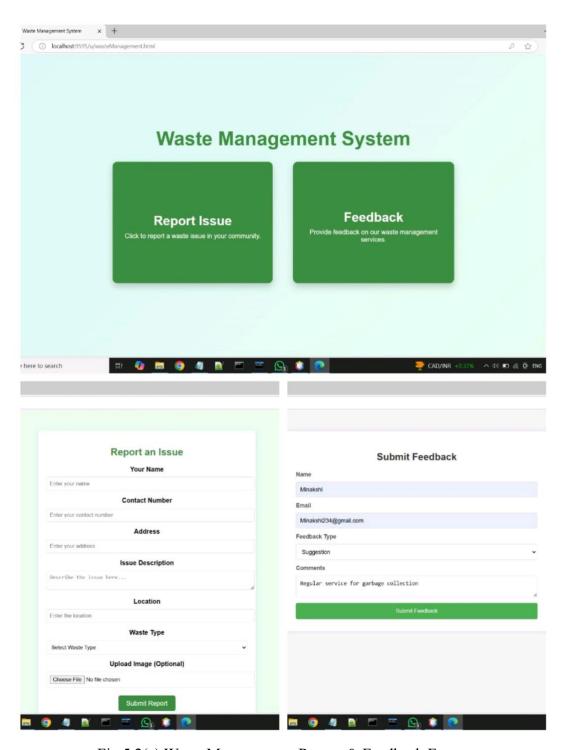


Fig.5.2(c) Waste Management: Report & Feedback Forms

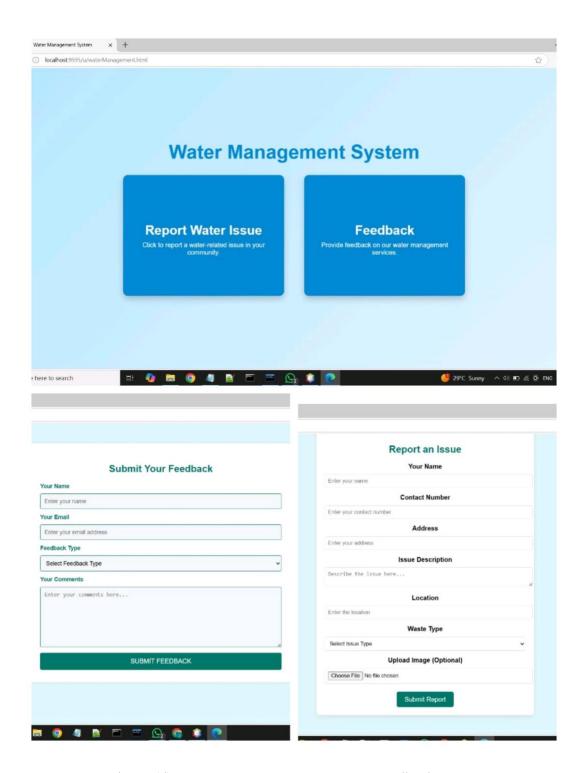


Fig.5.2(d) Water Management: Report & Feedback Forms



Fig.5.2(e) Citizen Engagement: Report & Feedback Forms

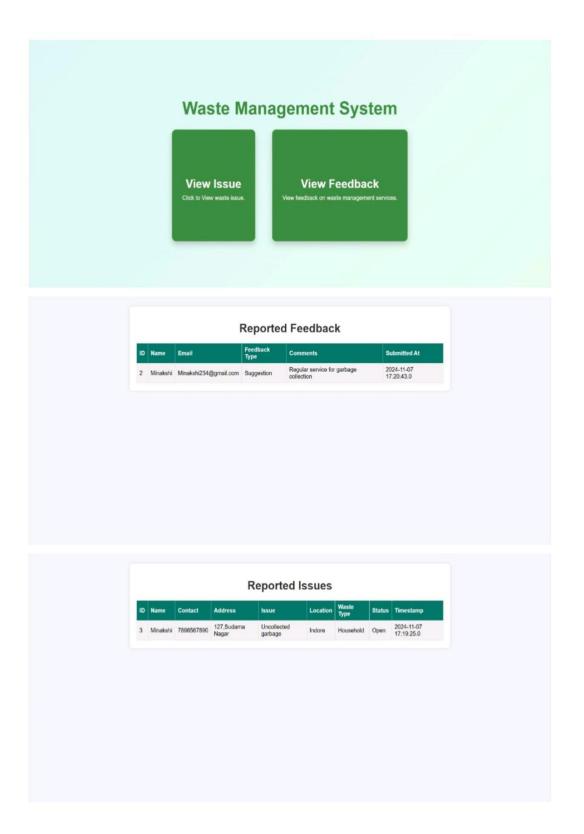


Fig 5.2(f) Waste Management: View Issues and Feedback

5.3 Database Description

The database schema includes tables such as regis,adminregis, report_issues1,feedback,water_issues,water_feedback,citizen_engagement,feedback2 which store essential information of users, issue details and user feedback.

5.3.1 Snapshot of database table with brief description

TABLE II
USER AND ADMIN REGISTRATION

Field	Туре	Null	Key	Default	Extra
id name password email contact address	int varchar(50) varchar(100) varchar(100) varchar(15) varchar(255)	NO NO NO YES YES YES	PRI UNI	NULL NULL NULL NULL NULL NULL	auto_increment
rows in se	et (0.00 sec)				
	adminregis; 	+ Null	Key	 Default	 Extra

TABLE III

USER REPORT ISSUE AND FEEDBACK FOR WASTE MANAGEMENT

ysql> use urb atabase chang ysql> desc re	ed				
Field	Type	Null	Key	Default	Extra
waste_type status image timestamp 0 rows in set		NO NO NO NO NO NO NO YES YES YES	PRI	NULL NULL NULL NULL NULL NULL NULL OPEN NULL CURRENT_TIMESTAMP	auto_increment DEFAULT_GENERATED
ysql> desc fe	edback; -+	41111			
Field	Type	Null	l Key	/ Default	Extra
id name email feedbackType comments	int varchar(255) varchar(255) varchar(100) text timestamp	NO NO NO NO YES	PRI	NULL NULL NULL NULL NULL CURRENT TIMESTAM	auto_increment

TABLE IV
USER REPORT ISSUE FOR WATER MANAGEMENT

Field	Туре	Noll	Key	Default	Extra
id	int	NO	PRI	NULL	auto_increment
name	varchar(255)	NO	1	NULL	
contact	varchar(10)	NO	1	NULL	I)
address	text	NO	l	NULL	12
issue	text	NO	1	NULL	
location	varchar(255)	NO	1	NULL	10
issue_type	varchar(50)	NO NO	1	NULL	12
status	varchar(50)	YES	1	Open .	
image	blob	YES	1	NULL	li man sa
timestamp	timestamp	YES	1	CURRENT_TIMESTAMP	DEFAULT_GENERATED

TABLE V

USER FEEDBACK FOR WATER MANAGEMENT AND REPORT ISSUE FOR CITIZEN ENGAGEMENT

Field	Type	Null	l Key	Default	Extra
id name email feedbackType comments timestamp	int varchar(255) varchar(255) varchar(50) text timestamp		PRI	NULL NULL NULL NULL NULL NULL CURRENT_TIMESTAME	auto_increment DEFAULT_GENERATE
rows in set o		t;		-+	
sql> desc cit ROR 1146 (429 sql> desc cit	tizen engagement 502): Table 'urt tizen_engagement	bans.ci t;	+	doesn't exist Default	Extra

TABLE VI
USER FEEDBACK FOR CITIZEN ENGAGEMENT

Field	Type	Null	Key	Default	Extra
id	int	NO.	PRI	NULL	auto_increment
name	varchar(255)	NO.		NULL	
email	varchar(255)	NO:	1	NULL	Ī
feedbackType	varchar(255)	NO:	1	NULL	
comments	text	NO	1	NULL	
submitted_at	timestamp	YES	1	CURRENT_TIMESTAMP	DEFAULT_GENERATED

CONCLUSION AND FUTURE SCOPE

6.1 Conclusion

The UrbanServices provides an efficient and transparent way for citizens to report issues and track their resolution, enhancing communication between citizens and municipal authorities and improving civic management.

The UrbanServices project successfully addresses urban management challenges by providing a platform for efficient reporting and tracking of civic issues. The priority-based queue system allows for timely resolution, fostering trust and engagement between citizens and city authorities.

6.2 Future Scope

Future improvements could include:

- Mobile App Development for easier access.
- Integration with Social Media to allow reporting through platforms like Twitter or Facebook.
- Advanced Analytics for data-driven decision-making, helping municipalities optimize their resources and improve service delivery.

REFERENCES

- [1] Patel, S. et al., "A Study on Smart City Projects in India", Journal of Urban Technologies, 2023.
- [2] Bhardwaj, R., "Waste Management through Smart Technologies", Environmental Research Journal, 2022.
- [3] Gupta, P., "Leveraging IoT for Water Management in Urban Areas", Journal of Smart Systems and Technologies, 2021.
- [4] Sharma, A. et al., "The Role of Citizen Engagement in Urban Governance", International Journal of Public Administration, 2021.
- [5] Mohan, K., "Applications of Java in Smart City Solutions", Java Technologies and Future Systems, 2023.