

Name: Jayson Cheng

NUID: 28638995

## CSCE 310 Assignment 1

### Question 1

$$a) T(n) \approx C_{op} C(n) \approx C_{op} \frac{1}{3} n^3$$

$$T(3n) \approx C_{op} C(3n) \approx C_{op} \frac{1}{3} (3n)^3$$

when  $n = 10$ ,

$$T(10) \approx C_{op} C(10) \approx C_{op} \frac{1}{3} (10)^3$$

when  $n = 30$ ,

$$T(30) \approx C_{op} C(30) \approx C_{op} \frac{1}{3} (30)^3$$

$$\frac{T(30)}{T(10)} = \frac{T(3n)}{T(n)} = \frac{C_{op} \frac{1}{3} (3n)^3}{C_{op} \frac{1}{3} (n)^3} = 27$$

$\therefore$  The algorithm is expected to run 27 times slower when working on a system of 30 equations versus a system of 10 equations.

$$b) T(n) = C_{op} \frac{1}{3} n^3$$

$$T(N) = \frac{1}{1000} C_{op} \frac{1}{3} N^3$$

$$T(n) = T(N)$$

$$\frac{1}{3} n^3 = \frac{1}{1000} \left( \frac{1}{3} N^3 \right)$$

$$\frac{N^3}{n^3} = \frac{1}{\frac{1}{1000}}$$

$$\frac{N}{n} = \sqrt[3]{1000}$$

$$\frac{N}{n} = 10$$

$\therefore$  factor = 10

### Question 2

a)  $f_1(n) = n(n+1) = n^2 + n \approx n^2$

$$f_2(n) = 2000 n^2 \approx n^2$$

$\therefore$  same order of growth

b)  $f_1(n) = 100 n^2 \approx n^2$

$$f_2(n) = 0.01 n^3 \approx n^3$$

$\therefore f_1(n)$  has lower order of growth than  $f_2(n)$

c)  $f_1(n) = \log_2 n$

$$f_2(n) = \ln n \approx \log_e n \approx \frac{\log_2 n}{\log_2 e} \approx \log_2 n$$

$\therefore$  same order of growth

d)  $f_1(n) = \log_2 n = \log_2 n \cdot \log_2 n$

$$f_2(n) = \log_2 n^2 = 2 \log_2 n$$

$\therefore f_1(n)$  has higher order of growth than  $f_2(n)$

e)  $f_1(n) = 2^{n-1} \approx 2^{n(\frac{1}{2})} \approx 2^n$

$$f_2(n) = 2^n$$

$\therefore$  same order of growth

f)  $f_1(n) = (n-1)!$

$$f_2(n) = n! \approx n(n-1)!$$

$\therefore f_1(n)$  has lower order of growth than  $f_2(n)$

### Question 3

a)  $x(n) = x(n-1) + 1$  for  $n \geq 1$  and  $x(1) = 9$

$$x(n) = x(n-1) + 1$$

$$= x(n-2) + 1 + 1$$

$$= x(n-3) + 1 + 1 + 1$$

$$= x(n-a) + a$$

$$= \overset{9}{x(1)} + (n-1)$$

$$= 9 + (n-1)$$

$$= n + 8$$

$$b) x(n) = 6x(n-1) + 2 \quad \text{for } n > 0 \text{ and } x(0) = 6$$

$$x(n) = 6x(n-1) + 2$$

$$= 6(6x(n-2) + 2) + 2$$

$$= 6(6^2x(n-3) + 6(2) + 2) + 2$$

$$= 6^3x(n-3) + 6^2(2) + 6(2) + 2$$

$$= 6^n x(0) + 6^{n-1}(2) + 6^{n-2}(2) + \dots + 2$$

$$= 6^n (6) + 2 \left( \frac{6^n - 1}{6 - 1} \right)$$

$$= 6^{n+1} + 2 \left( \frac{6^n - 1}{5} \right)$$

$$c) x(n) = x(n-1) + n^3 \quad \text{for } n > 0 \text{ and } x(0) = 6$$

$$x(1) = x(0) + 1$$

$$x(2) = x(1) + 2^3$$

$$x(3) = x(2) + 3^3$$

$$x(n) = x(0) + 1 + 2^3 + 3^3 + \dots + n^3$$

$$= 6 + \frac{n^2(n+1)^2}{4}$$

$$d) x(n) = x\left(\frac{n}{7}\right) + n \quad \text{for } n > 1 \text{ and } x(1) = 7 \quad (n = 7^k)$$

$$x(n) = x(7^{k-1}) + 7^k$$

$$= x(7^{k-2}) + 7^{k-1} + 7^k$$

$$= x(7^{k-3}) + 7^{k-2} + 7^{k-1} + 7^k$$

$$= x(7^{k-4}) + 7^{k-4+1} + 7^{k-4+2} + \dots + 7^k$$

$$= x(1) + 7^1 + 7^2 + 7^3 + \dots + 7^k$$

$$= 7 + \frac{7(7^k - 1)}{7 - 1}$$

$$= 7 + \frac{7}{6}(7^k - 1)$$

$$= 7 + \frac{7n - 7}{6}$$

$$= \frac{42 + 7n - 7}{6}$$

$$= \frac{35 + 7n}{6}$$

$$\begin{aligned}
 e) \quad T(n) &= T\left(\frac{n}{9}\right) + 5 \quad \text{for } n > 1 \quad \text{and } T(1) = 4 \quad (n = 9^k) \\
 T(n) &= T(9^{k-1}) + 5 \\
 &= T(9^{k-2}) + 5 + 5 \\
 &= T(9^{k-3}) + 5 + 5 + 5 \\
 &= T(9^{k-k}) + 5k \\
 &= T(1) + 5k \\
 &= 4 + 5 \log_9 n
 \end{aligned}$$

$$\begin{aligned}
 \log n &= \log 9^k \\
 k &= \frac{\log n}{\log 9} \\
 &= \log_9 n
 \end{aligned}$$

#### Question 4

Algorithm: NetworkTopology ( $A[0..n-1, 0..n-1]$ )

Input: Boolean adjacency matrix  $A[0..n-1, 0..n-1]$

Output: Topologies of networks (ring / star / fully connected mesh)

count-1 = 0

count-2 = 0

for  $i \leftarrow 0$  to  $n-1$  do

if  $A[0, i] = \text{true}$  then

count-1 ++

end if

if  $A[1, i] = \text{true}$  then

count-2 ++

end if

end for

if count-1 = 0 then

return ring

end if

if count-1 =  $n-1$  then

if count-2 = 1 then

return star

else if count-2 = count-1 then

return fully connected mesh

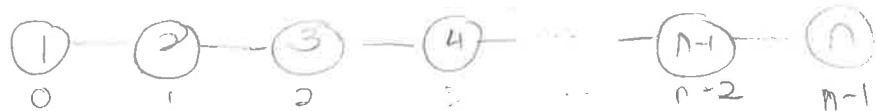
end if

end if

## Question 5

- Yes, it work correctly for every undirected graph with  $n > 0$  vertices.
- This algorithm determines whether the graph only contain one node and return 1 if it is true.
- If  $n > 1$  then it runs recursively until the adjacency matrix has only one vertex, then it will return 1
- The algorithm returns 1 if vertex  $n-1$  has connection with any vertices lower than  $n-1$ , else it returns 0.

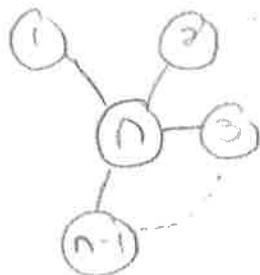
Worst case:



- The algorithm calls recursively on  $n-1$  vertices in  $A[0 \dots n-2, 0 \dots n-2]$  and determines whether the last vertex is connected to any remaining vertices.
- This loop runs  $n-1$  times.

$$\begin{aligned}
 T(n) &= T(n-1) + n-1 & T(1) &= 1 \\
 &= T(n-2) + n-2 + n-1 \\
 &= T(n-3) + n-3 + n-2 + n-1 \\
 &= T(n-4) + 2 + 3 + \dots + n-2 + n-1 \\
 &= 1 + 2 + 3 + \dots + n-2 + n-1 \\
 &= \frac{n(n-1)}{2} \\
 &= \frac{n^2 - n}{2} \\
 &= O(n^2)
 \end{aligned}$$

- The algorithm does not work on star graph when the middle element is  $n$ , because it will just return 0 when it runs recursively on  $A[0 \dots n-2, 0 \dots n-2]$ .



## Question 6

a. • The first two axioms of the distance metric listed in Problem 4 is satisfied for the Hamming distance.

• For the third axioms, it is a case of triangle inequality.

$$d_H(p_1, p_3) \leq d_H(p_1, p_2) + d_H(p_2, p_3)$$

let length of string = 1

if  $p_1 = p_2$ , then left hand side is 0

if  $p_1 \neq p_2$ , then left hand side is 1 and right hand side is definitely greater than or equal to 1

• This is because  $p_3$  can be 0 or 1 and it cannot be the same as both  $p_1$  and  $p_2$ .

∴ Here, it is proven that all 3 axioms of the distance metric is satisfied for the Hamming distance.

b. Comparing two characters in the string of length is  $n$ .  
∴ The time efficiency for the worst case is  $O(mn^2)$