

Scala

Lightweight Modular Staging

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Now that we are familiar with Scala...



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lets look at an awesome library implemented in Scala.



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lets look at an awesome library implemented in Scala.

Lightweight Modular Staging (LMS)



LMS is..

'A library-based multi-stage programming approach that uses types to distinguish between binding time.'



Outline

- ▶ A gentle introduction to LMS
- ▶ Generative Programming
- ▶ Language virtualization
- ▶ Intermediate representation
- ▶ How do we program in LMS?



A gentle introduction to LMS

Power function in Scala

```
def power(b: Double, x: Int): Double =  
  if (x == 0) 1.0 else b * power(b, x - 1)
```

Power function in Scala LMS

```
trait PowerA { this: Arith =>  
  def power(b: Rep[Double], x: Int): Rep[Double] =  
    if (x == 0) 1.0 else b * power(b, x - 1)  
}
```



A gentle introduction to LMS

What did we just see?

- ▶ `T` versus `Rep[T]`
- ▶ `def` versus `trait`



Generative Programming

What is generative programming?



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Generative Programming

Commonalities of LMS and generative programming



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Generative Programming

Differences of LMS and generative programming



Language Virtualization



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Intermediate representation



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How to LMS:

- ▶ Staging
- ▶ Generating code
- ▶ Data types



How to LMS: Simple staging

Power function in Scala:

```
def power(b: Double, p: Int): Double = {  
  if (p == 0)  
    1.0  
  else  
    b * power(b, p - 1)  
}
```



How to LMS: Simple staging

Staged power function in LMS:

```
def power(b: Rep[Double], p: Int): Rep[Double] = {  
  if (p == 0)  
    1.0  
  else  
    b * power(b, p - 1)  
}
```



How to LMS: Simple staging

Staged power function in LMS:

```
def power(b: Rep[Double], p: Int): Rep[Double] = {  
  if (p == 0)  
    1.0  
  else  
    b * power(b, p - 1)  
}
```

```
power(b, 3)
```



How to LMS: Simple staging

```
power(b, 3)
```

Generated code:

```
def apply(x3: Double): Double = {  
    val x4 = x3 * x3  
    val x5 = x3 * x4  
    x5  
}
```



How to LMS: Staging with recursion

Simple factorial function

```
def fac(n: Rep[Int]): Rep[Int] = {  
  if (n == 0) 1  
  else n * fac(n - 1)  
}
```



How to LMS: Staging with recursion

Simple factorial function

```
def fac(n: Rep[Int]): Rep[Int] = {  
  if (n == 0) 1  
  else n * fac(n - 1)  
}
```

fac(n)



How to LMS: Staging with recursion

Simple factorial function

```
def fac(n: Rep[Int]): Rep[Int] = {  
  if (n == 0) 1  
  else n * fac(n - 1)  
}
```

```
fac(n)
```

```
...
```

```
[error] (run-main) java.lang.StackOverflowError
```

```
[error] (compile:run) Nonzero exit code: 1
```

```
...
```



How to LMS: Staging with recursion

`power(b, 3)` vs. `fac(n)`



How to LMS: Staging with recursion

`power(b, 3)` vs. `fac(n)`

Make use of a lambda function:

```
def fac: Rep[Int => Int] = doLambda { n =>
  if (n == 0) 1
  else n * fac(n-1)
}
```



How to LMS: Staging with recursion

`power(b, 3)` vs. `fac(n)`

Make use of a lambda function:

```
def fac: Rep[Int => Int] = doLambda { n =>
  if (n == 0) 1
  else n * fac(n-1)
}
```

Now we can try it again:

`fac(n)`



How to LMS: Staging with recursion

Generated code

```
def apply(x12:Int): Int = {  
  var x1 = {x2: (Int) =>  
    val x3 = x2 == 0  
    val x8 = if (x3) { 1 }  
    else {  
      val x4 = x2 - 1  
      val x5 = x1(x4)           // recursion  
      val x6 = x2 * x5  
      x6 }  
    x8: Int }  
  val x13 = x1(x12)           // recursion  
  x13 }
```



How to LMS: Generating code

```
power(b, 3)
```

Generated code:

```
def apply(x3: Double): Double = {  
    val x4 = x3 * x3  
    val x5 = x3 * x4  
    x5  
}
```



How to LMS: Generating code

Optimized power function

```
def power(b: Rep[Double], p: Int): Rep[Double] = {  
  def loop(x: Rep[Double], ac: Rep[Double],  
           y: Int): Rep[Double] =  
    if (y == 0)  
      ac  
    else if (y % 2 == 0)  
      loop(x * x, ac, y / 2)  
    else  
      loop(x, ac * x, y - 1)  
  
  loop(b, 1.0, p)  
}
```



How to LMS: Generating code

```
power(b, 3)
```

Generated code:

```
def apply(x3: Double): Double = {  
    val x4 = x3 * x3  
    val x5 = x3 * x4  
    x5  
}
```



How to LMS: Generating code

```
power(b, 3)
```

Generated code:

```
def apply(x3: Double): Double = {  
    val x4 = x3 * x3  
    val x5 = x3 * x4  
    x5  
}
```

LMS can generate the same code for different source codes.



How to LMS: Generating code

But not per se.



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How to LMS: Generating code

But not per se.

For example:

```
power(b, 6)
```



How to LMS: Generating code

But not per se.

For example:

```
power(b, 6)
```

Generated code of optimized version

```
def apply(x4:Double): Double = {  
    val x5 = x4 * x4  
    val x6 = x5 * x5  
    val x7 = x5 * x6  
    x7  
}
```



How to LMS: Generated code

Trivial regular expression

```
checkRegex(".", "Hello world")
```

The char '.' is a wildcard in Scala.



How to LMS: Generated code

Partial regex code

```
def matchStar(...): Rep[Boolean] = { ... }  
def matchBegin(...): Rep[Boolean] = { ... }  
def matchEnd(...): Rep[Boolean] = { ... }  
  
def matchChar(c: Char, t: Rep[Char]): Rep[Boolean] =  
{ c == '.' || c == t }
```



How to LMS: Generated code

Partial regex code

```
def matchStar(...): Rep[Boolean] = { ... }  
def matchBegin(...): Rep[Boolean] = { ... }  
def matchEnd(...): Rep[Boolean] = { ... }  
  
def matchChar(c: Char, t: Rep[Char]): Rep[Boolean] =  
{ c == '.' || c == t }
```

Now do:

```
checkRegex(".", s)
```



How to LMS: Generated code

```
...  
val x47 = while ({ val x28 = x27  
  val x34 = if (x28) { false }  
  else { val x30 = x26  
    val x32 = x30 < x31  
    x32 } x34}) {  
  val x36 = x26 += 1  
  val x37 = x26  
  val x38 = x37 < x31  
  val x42 = if (x38) {  
    val x39 = x25(x37)  
    val x40 = '.' == x39 // matchChar(...)  
    val x41 = true || x40 // c == '.' || c == t  
    x41 }  
  else { false }
```



How to LMS: Generated code

Generated code is not meant to be human-readable



How to LMS: Data types

The previous examples only considered:

- ▶ `Rep[Int]` (and `Rep[Int => Int]`)
- ▶ `Rep[Double]`
- ▶ `Rep[Char]`
- ▶ `Rep[Boolean]`



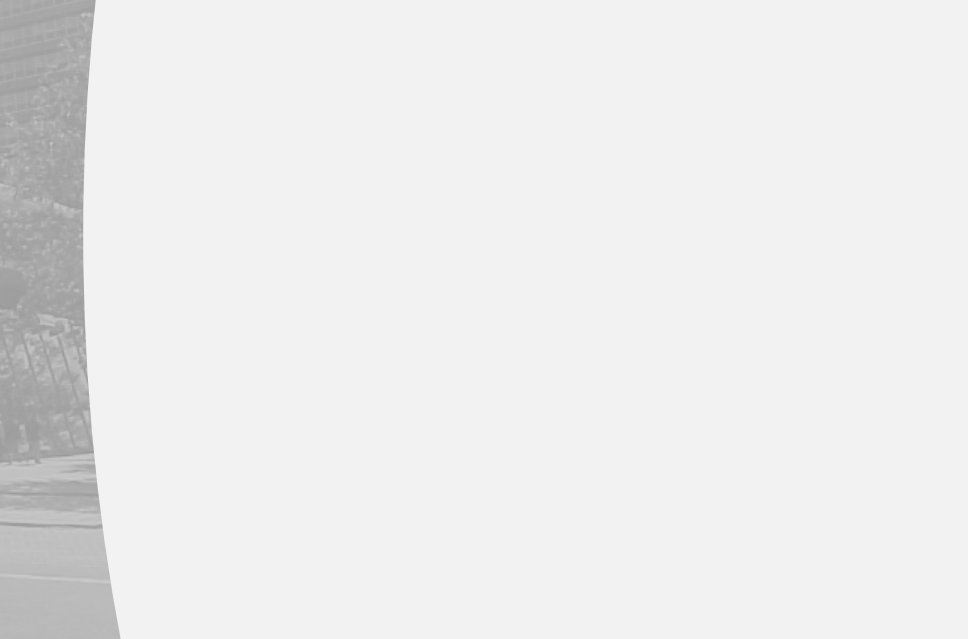
How to LMS: Data types

The previous examples only considered:

- ▶ `Rep[Int]` (and `Rep[Int => Int]`)
- ▶ `Rep[Double]`
- ▶ `Rep[Char]`
- ▶ `Rep[Boolean]`

But what to do for datatypes that are of your own making?





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