



SOZENTECH

Web Development Fundamentals – Women in Technology Fall 2025

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Course Learning Outcomes

By the completion of this course, successful students will have learned:

1. Programming in Scratch
2. Fundamental Computer Science Concepts with Python (e.g., loops, if statements, variables)
3. SDLC Models and Methodologies
4. User-oriented development (personas, UX/UI principles, prototyping)
5. Design Sprints (includes use of Figma)
6. HTML
7. Styling a Website (CSS)
8. Bootstrap
9. Fundamentals of JavaScript (Basic & Intermediate)
10. Building Interactive JavaScript Websites
11. Introduction to JQuery
12. Git with Sourcetree/Bitbucket
13. Building Front-end Applications with React
14. JavaScript Back-End Development
15. SQL and Databases for Web Development
16. Basic of Persistent APIs
17. Firebase
18. Cypress End-to-End Testing
19. Power Platforms

Prerequisite Knowledge

All students are required to complete the following prerequisite learnings by October 28, 2025. There will be quizzes to assess completion and comprehension of the content covered in these prerequisite courses.

[Scratch Game Programming for Young Adults](#) course on Udemy

[Flappy Bird Tutorial](#) in Scratch

[Python Crash Course](#)

Approach to Learning

This course uses a variety of approaches, including instructor-facilitated lessons, class discussions, lessons in Scratch and Figma, group work, learning activities, self-study in Codecademy.com, and guest speakers.

Attendance & Course Progress

Graded attendance: Your participation is required for one or more essential graded components to be performed/completed during class time. Failure to attend may result in a failing grade for the component. Should you have a scheduled absence, please let your instructor know with as much notice as possible. Missed quizzes will be given a grade of zero, period. **In order to be eligible to write any of the quizzes in the course, you must complete all course components preceding it.**

Note: Successful completion of this course will require work outside of class, including in the evenings and on weekends, as this is a very fast paced course.

Lates & Absences

Attendance is fundamental to student success and is a graded component of the course. It is the responsibility of the student to maintain their attendance. All students are expected to communicate any absence (planned or unplanned) and/or lateness with the instructor(s) directly, at least 24 hours in advance of class, or as soon as possible in extenuating circumstances. **Note: Some missed components of coursework cannot be made up at a later time to ensure fairness to other students.**

Being punctual is key to success in any professional environment. In this course, 4 lates will equate to 1 absence and will, as such, have an impact on participation grades for the course. Students are expected and encouraged to attend all classes on-time and ready to go.

Late Assignments

Extensions for assignments must be requested well in advance of their due date and will be granted at the sole discretion of the instructor. In the absence of an approved extension, late assignment submissions will be deducted 5% per day. Assignments will receive a grade of zero if they

are more than 10 days late. **Note: Extensions will not be granted for in-class participation assignments, presentations, exams/quizzes, and/or group work.**

Academic Honesty

Academic honesty is taken very seriously in this course. Cheating and/or plagiarism of any kind will not be tolerated. Any work that you submit must be your own and must be created specifically for the course for which it is being submitted. You are encouraged to ask peers/instructors for guidance and support; however, you cannot submit any other student's work, ideas, or other intellectual property as your own. Failure to meet the academic honesty standards will result in a zero on the component and may result in expulsion from the Women In Technology Program.

NOTE: Copying and pasting from any website, including Google and ChatGPT, is plagiarism and a form of cheating.

Grade Breakdown

Grade Category	Weight
Assignments	30%
Quizzes	30%
Capstone Project	20%
Final Exam	15%
Participation (50% of the participation grade will be awarded based on attendance; a minimum 80% attendance record must be maintained to receive this. For example, an attendance average of 75% is not sufficient to receive the attendance grades and would result in a maximum grade of 50% for participation. The remaining 50% will be determined based on an instructor's evaluation of your in-class participation.)	5%

Grading System

A minimum grade of C (65%) is required to meet certification requirements. A grade of C- or less is not sufficient for graduation and will fail to meet certificate program requirements.

Letter Grade	Percentage	Description
A+	> 95	Outstanding
A	90 — 95	Excellent: Superior performance, showing comprehensive understanding of subject matter.
A-	85 — 90	
B+	79 — 84	
B	76 — 79	Good: Clearly above average performance with good knowledge of subject matter.
B-	73 — 76	
C+	69 — 73	
C	65 — 69	Satisfactory (minimal pass): Basic understanding of subject matter. Minimum overall grade required to meet certificate requirements for the program
C-	60 — 65	Unsatisfactory
D+	55 — 60	Unsatisfactory
D	50 — 55	Unsatisfactory
F	< 50	Fail

Assignment/Assessment & Lesson Schedule

Please review this schedule of tasks and take note of specific assignment due dates.

Note: There will be no class on Dec 25, 26, Jan 1, 2 and Sep 1. Dates are subject to change

Date	Topic	LESSON/CODECADEMY SCHEDULE	Assignments/Assessments
Oct 14 - Oct 27	EPS ROUND 1	NO DEV TRAINING (EMPLOYMENT POWER SKILLS) STUDENTS ARE HIGHLY ENCOURAGED TO USE THIS TIME TO GET AHEAD IN CODECADEMY	
Oct 28 - Oct 31 (Week 1)	Scratch	Tuesday: Floating in Space, Donut Dino, Bouncing Ballerina, Ghost in My Room Wednesday: Greetings, Drawing Polygons, Maze Game Thursday: Refactoring Maze Game Friday: Scratch Project	Quiz 1: Python Prerequisite Comprehension Assessment (Oct 28) NOTHING DUE THIS WEEK
Nov 03 - Nov 07 (Week 2)	Scratch & Python	Monday: Scratch Project Tuesday - Wednesday: Learn Python 3 Thursday: Python Lesson 1 Friday: Accenture Day of Giving (EPS) TBD	Assignment 1: Interactive Game/Story (Due: Nov 05)
Nov 10 - Nov 14 (Week 3) NO CLASS Nov 11 Remembrance Day	Python	Monday - Friday: Learn Python 3 Thursday: Python Lesson 2	Assignment 2: Problem Solving with Python (Due: Nov 14)
Nov 17 - Nov 21 (Week 4)	Design Principles	Tuesday: Design Concepts Lesson & Software Development Lifecycles, Agile Development Wednesday: Paper Prototyping, Figma Tutorial	Quiz 1: Python (Nov 17) Assignment 4A: Prototyping in Figma Parts A-B (Due: Nov 21 AT 9:00 AM) Friday: Complete Resume Customization for IT
Nov 24 - Nov 28 (Week 5)	HTML, CSS, Bootstrap	Monday: Git Lesson & Figma Prototype Peer Review Tuesday: SourceTree Tutorial Learn HTML Learn CSS Learn Bootstrap Flexbox Froggy Thursday: HTML/CSS Tutorial Friday: Bootstrap Tutorial	Assignment 4B: Prototyping in Figma Parts C-E (Due: Nov 28)

Dec 01 - Dec 05	EPS ROUND 2	Monday: Finalize Resumes and Interview Practice Tuesday: Work on Figma Prototypes/Resumes Wednesday-Thursday: EPS Part 2 Friday: Mock Interviews	Assignment 3: Website Review (Due: Dec 05) DUE AT 9:00 AM
Dec 08 - Dec 14 (Week 6)	Intro to JavaScript Part 1	Learn JavaScript (Introduction, Conditionals, Functions, Scope, Arrays, Loops, and Objects) Friday: Intro to JS Part 1 + Object Oriented Programming Lesson	Quiz 2: HTML / CSS / Bootstrap/Flexbox (Dec 08) Assignment 5: HTML/CSS Website (Due: Dec 14)
Dec 15 - Dec 19 (Week 7)	Intro to JavaScript Part 2 and JQuery	Monday & Tuesday: Building Interactive JavaScript Websites Wednesday: JS Websites Tutorial Wednesday & Thursday: Introduction to JQuery Friday: JQuery Tutorial	Quiz 3: JavaScript part 1 (Dec 15)
Dec 22 - Jan 02 (Week 8) NO CLASS Dec 25, 26 Jan 01, 02 Seasonal Holiday	Advanced JavaScript & REST APIs	Monday - Thursday: Learn JavaScript (Classes, Modules, Browser Compatibility and Transpilation, Promises, Async-Await, Requests) Tuesday: Intro to JS Part 2 Lesson Wednesday - Thursday: Learn JavaScript (Classes, Modules, Browser Compatibility and Transpilation, Promises, Async-Await, Requests) Tuesday: REST API Tutorial	Quiz 4: JQuery (Dec 22)
Jan 05 - Jan 09 (Week 9)	Firebase & React	Monday: Firebase Auth & Firebase Database Tutorial Wednesday - Friday: Building Front-end Applications with React Friday: React Lesson	Critical Thinking Worksheet 1 (Jan 05)
Jan 12 - Jan 16	EPS ROUND 3	EPS Round 3	
Jan 19 - Jan 23 (Week 10)	React	Monday - Friday: Building Front-end Applications with React (continued) Tuesday: Debugging Wednesday: AI Workshop (Evening 5pm - 7pm) Friday: React Tutorial	Quiz 5: JavaScript part 2 (Jan 19)
Jan 26 - Jan 30 (Week 11)	Express.js & Node.js	Monday - Friday: Building Back-End Servers with Express.js Friday: Express.js and Node.js Lesson	Capstone Project Research, Planning, and Requirements (Jan 26) Quiz 6: React (Jan 26) Assignment 6: JavaScript + Firebase (Jan 30)

Feb 02 - Feb 06 (Week 12)	JS Backend & SQL	Monday - Friday: SQL for Back-End Development (Chapters 6 - 8) Friday: SQL Lesson	Critical Thinking Worksheet 2 (Feb 02) Capstone Check-in Assignment 7: Building a NodeJS REST API (Feb 06)
Feb 09 - Feb 13 (Week 13)	Cypress Testing	Monday - Tuesday: Cypress Testing Wednesday: End-to-end testing with Cypress Thursday: Practice Final Exam (Virtual) Friday: Review Practice Final Exam (In-person) - Full-Stack	Quiz 7: Backend JS / SQL (Feb 09) FEBRUARY 13 IS IN-PERSON
Feb 16 - Feb 20 (Week 14) Family Day (Feb 16)	Final Exam & Power Platforms	Tuesday: Final Exam - Full-Stack Wednesday - Friday: Power Platforms	Assignment 8: React with Node.js and SQLite (Feb 20)
Feb 23 - Feb 27 (Week 15)	Power Platforms & Capstone Projects	Monday- Tuesday : Power Platforms Wednesday - Friday: Capstone Working time	Critical Thinking Worksheet 3 (Feb 23) Capstone Check-in
Mar 02 - Mar 06 (Week 16)	Capstone Project	Wednesday: Hackathon Prep Thursday - Friday Hackathon	3 Day Hackathon (March 5 - March 9). The weekend is available for use as coding time
Mar 09 - Mar 13 (Week 17)	Capstone Project	Monday: Hackathon Presentation Tuesday - Friday: CAPSTONE WORK TIME <u>Wednesday: Algorithmic Problem Solving Competition/PL-900 Practice Quiz (In-person)</u>	Capstone Milestone 2: Peer Testing (Mar 13) MARCH 11 IS IN-PERSON
Mar 16 - Mar 20 (Week 18)	Capstone Project	Tuesday - Wednesday: CAPSTONE WORK TIME <u>Friday: Capstone Project Peer Review/Capstone Work (In-person)</u>	Friday: Capstone Check-in MARCH 20 IS IN-PERSON
Mar 23 - Mar 27 (Week 19)	Capstone Project	CAPSTONE WORKING TIME Monday-Tuesday: PL-900 Study Time Microsoft Trainings (Azure and Copilot) Friday: Microsoft Training Data Fundamentals	March 25-27 PLACEHOLDER FOR MS TRAININGS
Mar 30 - Apr 3 April 3rd Holiday	Microsoft Trainings PL-900 Exam Prep	<u>Wednesday: Capstone Project Presentation (In-person)</u> TBD: Power Platform PL-900 Exam Prep (With Microsoft)	APRIL 1 IS IN-PERSON
April 6 - April 10	PL-900 Exam	This week has been reserved for students to write the PL-900 exam. Students must book a time for this. Details will be shared in class	

Additional Learning/Study Resources

Topic	Learning Activities/Topics
Python	Crash Course: https://www.youtube.com/watch?v=JJmcL1N2KQs&ab_channel=TraversyMedia
HTML	Crash Course: https://youtu.be/UB1O30fR-EE?t=171
CSS	Crash Course: https://youtu.be/yfoY53QXEnI?t=123 Crash Course: https://www.youtube.com/watch?v=6VGKD7p4p-w
Javascript	Crash Course: https://www.youtube.com/watch?v=W6NZfCO5Slk&ab_channel=ProgrammingwithMosh Promises: https://www.youtube.com/watch?v=DHvZLI7Db8E&ab_channel=WebDevSimplified Higher order functions: https://www.youtube.com/watch?v=rRgD1yVwlvE&ab_channel=TraversyMediaTraversyMediaVerified
Object Oriented Programming (JavaScript)	Crash Course: https://www.youtube.com/watch?v=PFmuCDHHpwk&ab_channel=ProgrammingwithMosh
Version Control	Crash Course: https://www.youtube.com/watch?v=JTE2Fn_sCZs&ab_channel=CodemySchoolCodemySchool

React	<p>Crash Course:</p> <p>https://www.youtube.com/watch?v=hQAHsITtcmY&ab_channel=WebDevSimplifiedWebDevSimplifiedVerified</p> <p>Crash Course:</p> <p>https://www.youtube.com/watch?v=w7ejDZ8SWv8&ab_channel=TraversyMediaTraversyMedia</p>
Node.js	<p>Crash Course:</p> <p>https://www.youtube.com/watch?v=fBNz5xF-Kx4&ab_channel=TraversyMediaTraversyMediaVerified</p>
E2E Testing (Cypress)	<p>Crash Course:</p> <p>https://www.youtube.com/watch?v=u8vMu7viCm8</p>
Power Platforms	COMING SOON