Jasmine T. Otto

Education

Experience

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2018-present

2015-2018

2012-2015

2021-2023

2018-present

2018-2019

2016-2018

2021



	Publications
AIIDE 2023	DendryScope: Narrative Designer Support via Symbolic Analysis , <i>with Autumn Chen</i> Forthcoming - AAAI Conference on Artificial Intelligence and Interactive Digital Entertainment
CasCre 2020	Entering the Design Space of Digital Portraiture Casual Creators Workshop at the International Conference on Computational Creativity
ELO 2020	Procedural Montage: A Design Trace of Reflection and Refraction Electronic Literature Organization Conference
CGF 2019	IGM-Vis: Analyzing Intergalactic and Circumgalactic Medium Absorption , with David Abramov, Cassia Artenagara, and Joe Burchett Computer Graphics Forum
VISAP 2019	Data Brushes: Interactive Style Transfer, with Mahika Dubey IEEE VIS Arts Program
VIS 2019	RuleVis: Constructing Patterns and Rules for Rule-Based Models, with the Creative Coding Lab and Pierre Boutillier IEEE Visualization Conference
SciPy 2019	Solving Polynomial Systems with phcpy , with Jan Verschelde Scientific Computing with Python Conference

Teaching

- 2021 **Visualization Mentor**, *UCSC Data Visualization Collection*Mentored data analytics work with a NOAA scientist and an undergraduate developer.
- Teaching Assistant, UCSC
 Taught lab for Game Design Studio, Data Structures for Interactive Media, and Games Systems.
- Science Internship Mentor, UCSC
 Mentored high school students developing explorable explanations.
- 2018 **SIG Data Organizer**, *ACM@UIC*Led weekly open labs on selected libraries from SciPy, JavaScript, and Prolog package ecosystems.

Distinctions

- 2017 Yeuk-Lam Yau-Leung Memorial Scholarship, in mathematical biology
- 2016 Participant, SMS 2016: Dynamics of Biological Systems, MSRI