Jasmine Otto

Art imitates life reifies art.

jazztap.github.io tweets @jatazak

Education

2018–present **PhD, Computational Media**, *UCSC*.

University of California, Santa Cruz. Expected 2021.

2015–2018 **MS, Applied Math**, *UIC*.

University of Illinois at Chicago. Received 2017.

2012–2015 BS, Mathematical Computer Science, UIC.

Minor in Biology. Graduated summa cum laude.

2009–2012 Transferred work, College of DuPage, Glen Ellyn, IL.



Selected Research & Teaching

Summer 2019 Mentor, Science Internship Progam, UC Santa Cruz.

Mentored high school students developing explorable explanations in the broswer.

July 2019 **Solving Polynomial Systems with phcpy**, with Jan Verschelde.

DOI:10.25080/Majora-7ddc1dd1-009. In Proceedings of the 18th Python in Science Confer-

ence (SciPy 2019).

April 2019 IGM-Vis: Analyzing Intergalactic and Circumgalactic Medium Absorption Using Quasar Sightlines in a Cosmic Web Context, Joseph N. Burchett et al.

> arXiv:1812.07092. Accepted to Eurographics Conference on Visualization 2019 and Computer Graphics Forum.

AY '16-'18 **Organizer**, *SIG Math Coding*, UIC ACM.

Programming

Scientific Python, Jupyter, Numpy, Pandas, xarray, Cython, R, C++ in a past life.

Visual JavaScript, D3.js, ObservableHQ, Processing, THREE.js, shaders.

Robust Scala, Git, JupyterHub, Fabric, Prolog.

Mathematical Rigorous proof, SageMath, NetLogo, LaTeX.

Distinctions

AY '18-'19 **Chancellor's Fellowship**, UCSC.

Competitive fellowship awarded to first-year doctoral students.

April 2017 **Scholarship**, Yeuk-Lam Yau-Leung Memorial, in biomathematics.

June 2016 Participant, SMS 2016: Dynamics of Biological Systems, University of Alberta. MSRI supported.

May 2015 **Member**, Phi Beta Kappa.

April 2015 Outstanding scholarship, Biological Sciences at UIC, BIOS 100 and 101.

Interests

Research Building intuition for science through direct manipulation. Juxtapositional narrative.

Improvisational learning. Emergence of distinct qualitative regimes via saddle points.

Gesture/Hobby Modern dance, drumset, figure drawing, storygaming, ontogeny, Mandarin.