'All computation is sorting'

Perin, C., et al. DIY Bertin Matrix. CHI'15 Workshop Exploring the Challenges of Making Data Physical, authors' version, 2015.

(pertinent to Bertin, J. Semiology of Graphics: diagrams, networks, maps. University of Wisconsin Press, 1983.)

'Mobile images':

- Families of curves, on transparencies
- Files of images, with thumbnails
- Maps & ordered tables
- 'Reorderable matrix'



List of Physical Visualizations:
Jacques Bertin's Reorderable Matrices (1968)
http://dataphys.org/list/bertins-reorderable-matrices/

'All computation is sorting'

Mobile images Interactive visualization:

- Families of curves, on transparencies
 - matplotlib
- Files of images, with thumbnails
 - desktop GUIs
- Maps & ordered tables
 - 'killer apps'
- 'Reorderable matrix'
 - Data frame

Hafner, M., Niepel, M., Subramanian, K., & Sorger, P. K. (2017). Designing drug-response experiments and quantifying their results. Current Protocols in Chemical Biology, 9, 96–116

Calculate the GR values (protocol 3, step 1)

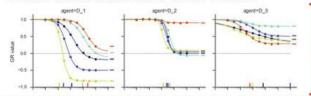


Out[4]:		cell_line	treatment_duration	concentration	agent	date	cell_count	cell_countctrl	GRvalue	cell_count_	
	0	CL_1	72.0	0.001	D_1	2016- 06-06 12:34:56	3583.44444	3627.85	0.991393	491.525	
	1	CL_1	72.0	0.001	D_2	2016- 06-06 12:34:56	3612.000000	3627.85	0.996945	491.525	

Evaluate the GR metrics and plot the dose-response curves (protocol 3, step 2)



0	2016-06-06	12:34:56	CL_1	D_1		72.0	0.126677	-0.173488	
1	2016-06-06	12:34:56	CL_1	D_2		72.0	0.311289	-0.004219	
2	2016-06-06	12:34:56	CL 1	D 3		72.0	0.690251	0.401416	
3	2016-06-06	12:34:56	CL_1	D_4		72.0	3.703113	-0.096859	
4	2016-06-06	12:34:56		D_5		72.0	0.668006	-0.094478	
	GR AOC	GEC50	GRinf	h GR	r2		pval		
0	0.521884	0.180590	-0.195387	0.930270	0.999900	9.992	007e-15		
1	0.375490	0.311573	-0.001281	2.805116	0.999949	8.881	784e-16		
2	0.403562	0.039185	0.276279	0.280334	0.999646	8.330	003e-13		
3	0.117477	4.170068	-0.194446	2.766167	0.999968	2.220	446e-16		
4	0.312724	0.739848	-0.107022	1.898776	0.999925	3.552	714e-15		
agent*D_1				agent	0.2		3	7	



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'All computation is sorting'

+ 'graphic information processing'

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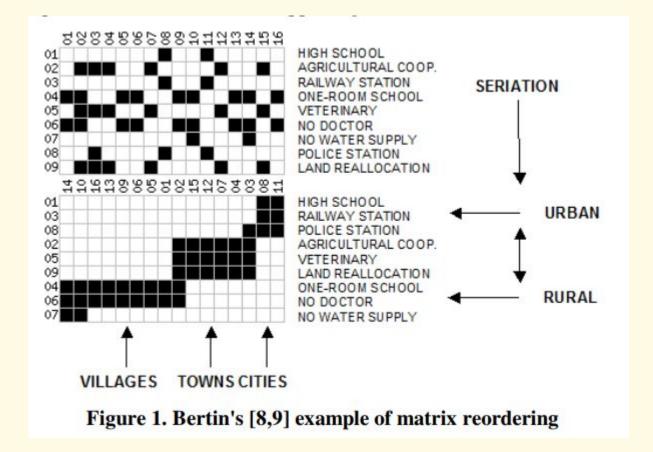
"a two-dimensional numerical table [...] when both dimensions are reorderable [e.g. not time], the appropriate visualization is a matrix"

The key idea behind the methods [Bertin] used for more than 15 years [2] [3] (in the 70's–80's) is that visual representations should be rearrangeable to reveal patterns:

"...this point is fundamental. It is the internal mobility of the image that characterizes the modern Graphique.

We do not "draw" an image once for all. We "build" it and rebuild it (we manipulate it) until all hidden relationships have been perceived."

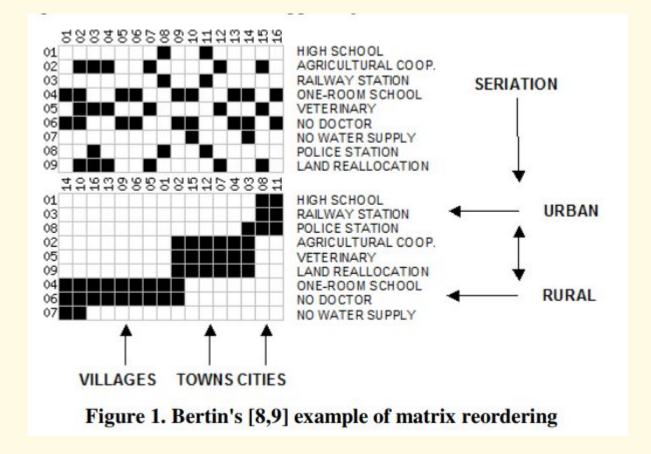
Perin C., Di Vozzo R., Dragicevic P., Le Goc M., Fekete J.D. (2015), DIY Bertin Matrix. CHI '15, ACM.



Innar Liiv (2010). Towards Information-Theoretic Visualization Evaluation Measure: A Practical example for Bertin's Matrices. BELIV '10, ACM.

"That's right, we established a distance, a topology between [rows]."

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- "...to link indefinable aesthetics with a mathematical framework and theory backed up by an incomputable function a perfect match!
- "...to replace a number of aesthetics issues (yet undefined) with the minimum description length principle and Occam's razor."

Innar Liiv (2010). Towards Information-Theoretic Visualization Evaluation Measure: A Practical example for Bertin's Matrices. BELIV '10, ACM.

"That's right, we established a distance, a topology between [rows]."

Bébert et la Graphique

"...ways of organizing information, knowledge."

"You will talk about computer science. Punch cards, programs, calculators. Numbers, numbers!" ("No, no.")

"And those machines, we give numbers as inputs, we get numbers again and still don't know what they mean."

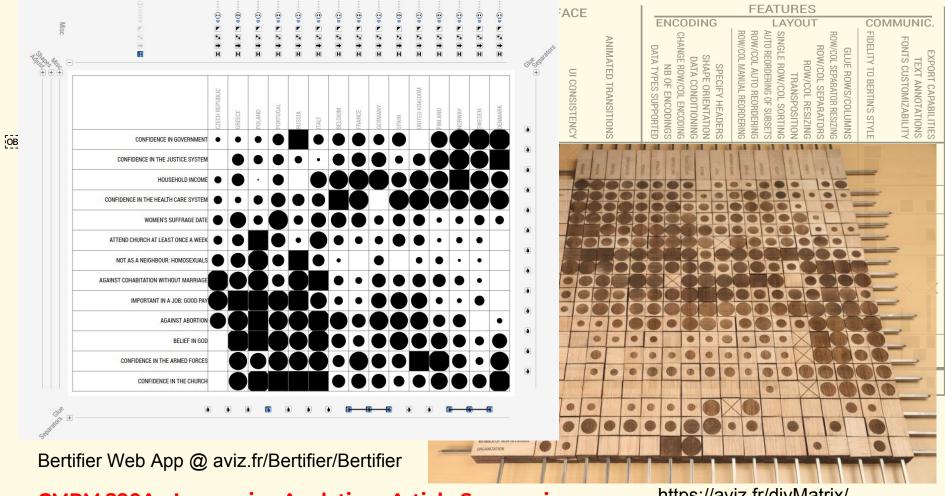


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COMPUTER ADAPTATIONS OF			SOFTWARE		USER INTERFACE					FEATURES					
BERTIN'S METHOD		AVAILABILITY SOFTWARE TESTED DEVELOPED IN BERTIN'S LAB 2010 G 2000 F 1990 1980	UI DEGREE OF COMPATIBILITY	UI SPATIAL DIRECTNESS	UI TEMPORAL DIRECTNESS	SUBJECTIVE USABILITY	UI CONSISTENCY	ANIMATED TRANSITIONS	NB OF ENCODINGS DATA TYPES SUPPORTED	SPECIFY HEADERS SHAPE ORIENTATION DATA CONDITIONING	COL MANUAL REC	TRANSPOSITION SINGLE ROW/COL SORTING AUTO REORDERING OF SUBSETS	GLUE ROWS/COLUMNS ROW/COL SEPARATOR RESIZING ROW/COL SEPARATORS ROW/COL RESIZING	EXPORT CAPABILITIES TEXT ANNOTATIONS D FONTS CUSTOMIZABILITY M OFIDELITY TO BERTIN'S STYLE CO FIDELITY TO BERTIN'S STYLE	
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	THIS ARTICLE	BERTIFIER				CONT WANT UNMARRIED					0 0		0		
(2	Parles Perin, Pierre Dragicevic, Jean-Daniel Fekete O14). Revisiting Bertin's Matrices: New Interactions for														
C	rafting Tabular Visua	GANIZATION	About Div			The same			Marie Valle	Miberilli Commo					

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https://aviz.fr/diyMatrix/



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https://aviz.fr/diyMatrix/

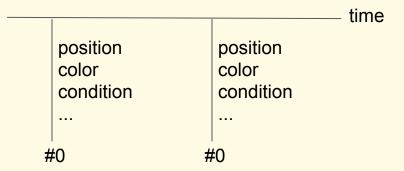
'Augmented Reality above the Tabletop'

What if I want to see data with a lot of natural order?

- Spatially sparse vs Bertin matrix
 - Information dense at points
 - Somewhat generic axes

I want to hold a (remote) meeting at a tabletop.

Butscher, S., et al. Clusters, trends, and outliers: How immersive technologies can facilitate the collaborative analysis of multidimensional data. CHI 2018 (Human Factors in Computing Systems). ACM, 2018.



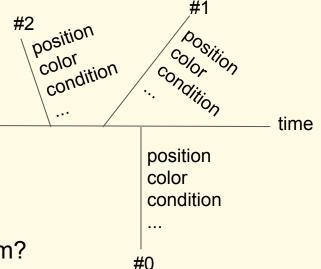
'Augmented Reality above the Tabletop'

What if I want to see data with a lot of natural order?

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I want to hold a (remote) meeting at a tabletop.

- Can we squeeze science from an open-loop system?
 - Observations were high-dimensional.
 - We expect tons of indirect relationships.



Why not use a clustering algorithm in a black box?

Metric: k-means, hierarchical, etc

No metric: t-SNE, UMAP, etc.



Which columns contribute the most predictive value?

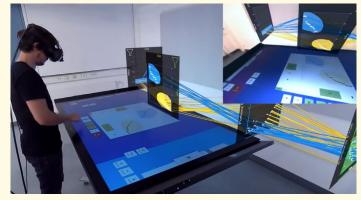
Why not use a clustering algorithm in a black box?

Metric: k-means, hierarchical, etc

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- Which columns contribute the most predictive value?
- Are other axes aware of the 'brushed' subset?
 - Ad hoc color map
- Can I 'aggregate' these clusters to one point?
 - Got average, but not variance
 - Some dimensions pre-aggregated by day/week/month, cohort, ...



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https://www.youtube.com/watch?v= wxLGw-DrG_0

Multi-relationship visualization

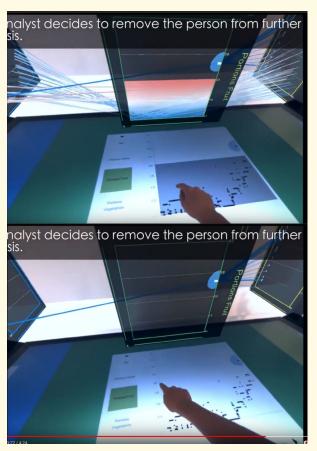
- Extrusion: like labels, but with visual coherence ('fiber bundle')
 - Functions with no analytic form (e.g. many-to-one)
 have topologically interesting inverses

Multi-relationship visualization

- Extrusion: like labels, but with visual coherence ('fiber bundle')
 - Functions with no analytic form (e.g. many-to-one) have topologically interesting inverses
- How to view torsion while constrained to input on a flat plane?
 - Videogame style: egocentric navigation, sans WASD
 - Physical style: tangible plots, rearranged while strung together

Can I watch distributions flow through aggregation?

Can I investigate individuals?



https://www.youtube.com/watch?v= 5KMH1t N5Ow

Can I watch distributions flow through aggregation?

Can I investigate individuals?

Can I branch the state of the analysis?

Can I point out & document features?



https://www.youtube.com/watch?v= 5KMH1t N5Ow