

Aurel

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Setting up distributed database architecture with postgresql

#postgres #database #distributedsystems

What is a distributed database

<u>Distributed databases</u> are a set of databases split across different locations which communicate and provide services through a network.

A well designed distributed database should provide:

- a network transparency: the end users should not know that the database is split across different locations, they should run queries as they do in a normal database architecture
- a architecture transparency: the users don't know the architecture behind the database

Pros and cons of distributed databases

/!\ you do not make a distributed database architecture because you want it, but because your project need it. Distributed databases provide (when they are well designed)

- easily scale-out of you entire production
- · easy to set up replication to maintain your data's integrity
- high availability
- fail over

some cons are:

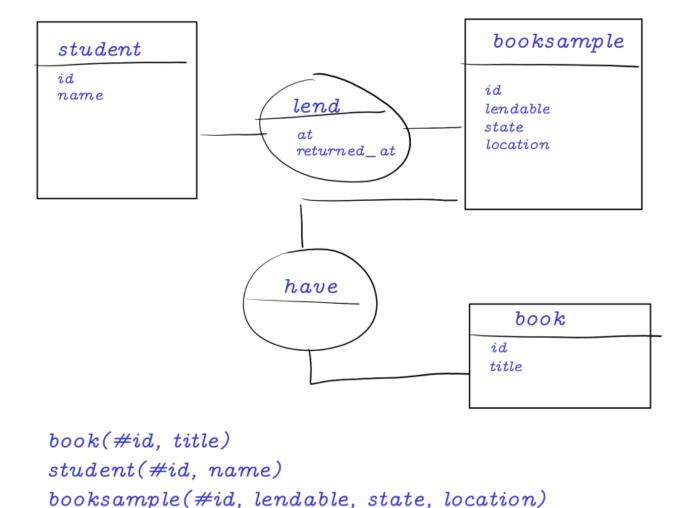
not easy to maintain

· not easy to set up

In this post, we will use postgresql as DBMS to set up our architecture:.

Case study

Let consider this relational model.



It describes a scenario where students can lend book sample from a library. Let assume that the library is split into two cities: (Paris, and Lagos). In the generated queries of our application, we notice that many queries are of this kind:

lend(booksample_id, student_id, at, returned_at)

```
select booksample.state, booksample.lendable, booksample.location from booksa
select booksample.state, booksample.lendable, booksample.location from booksa
```

To speed up queries execution, we decide to set up a distributed databases in out

two sites, Paris and Lagos.

Partitionning

Many methods of tables partitioning exists and are use in distributed databases.

- **Horizontal partitioning**: its about splitting the rows according to the values of the attributes of the table.
- Vertical partitioning: its about splitting the columns of the table into different servers.

In this post, we will do a horizontal partitioning.

From the above queries, we can:

- partition booksample table into two tables:
 - booksample_paris
 - booksample_lagos
- partition lend table into two tables:
 - lend_paris
 - lend_lagos

```
booksample (2 shards)

booksample_paris (master)

booksample_lagos

lend (2 shards)

lend_paris (master)

lend_lagos

student (no shard) (master)

book (no shard) (master)
```

//\

, . .

- the intersection of the partitions of a table should be null
- the union of the partitions of a table should contain all the rows of the initial table

On the master server

Let create the different table on the master database.

The master database is the one at the front of the user, we will create the tables as normal table to start. Here we would use the Paris's server as the master.

create the database:

```
create database dd_test;
```

create the tables student and book:

```
--table student
drop table if exists student cascade;
create table student (id serial primary key, name varchar);
--table book
drop table if exists book cascade;
create table book(id serial primary key, title varchar);
```

table booksample:

```
drop table if exists booksample cascade;
create table booksample(id serial primary key, state varchar, lendable varcha
```

table lend:

```
drop table if exists lend cascade;
create table lend(student_id int references student(id), booksample_id int re
```

On Paris's server

In this example, as we are using the Paris's site as master, this query should be run on the same postgres server as the previous one. Let create the tables

booksample_paris and lend_paris

```
-- paris site
drop table if exists booksample_paris cascade;
create table booksample_paris(check(location='paris')) inherits(booksample);
drop table if exists lend_paris cascade;
create table if not exists lend_paris() inherits(lend);
```

The check(location='paris') will help postgres to fetch the row in a "smart" way.

I use the **inherits** keyword to tell postgres that the table **booksample_paris** is actually a part of the table **booksample**. Thus, when we issue a:

It means that postgres will try to grab the rows of the table **booksample_paris** on a **select**.

On Lagos's server

Let's create the database

```
create database dd_test;
```

Here we are going to set up the postgres server to listen to the other network interfaces. This is done by modifying the configuration file located at (on most Linux os) /etc/postgresql/9.5/main/postgresql.conf

```
#-----
# CONNECTIONS AND AUTHENTICATION
```

The next step is to allow a user to connect through the network interfaces by modifying /etc/postgresql/9.5/main/pg_hba.conf

```
# TYPE DATABASE USER ADDRESS METHOD
# IPv4 local connections:
host all test_user all md5
```

Let's create now the partitions tables:

```
-- booksample_lagos
drop table if exists booksample_lagos cascade;
create table booksample_lagos(id int, state varchar, lendable bool default fa
-- lend_lagos
drop table if exists lend_lagos cascade;
create table lend_lagos(student_id int, booksample_id int, at date, returned_
```

On the master server

We will use the **foreign table** ** **feature of postgres to be able to access the******Lagos's database** tables remotely from the **master server**. To be able to do this,
we should create the **postgres_fdw** extension in our database. This action should be
done only by an administrator, so let's connect to the database as the administrator **postgres** user and do:

/!\ There are many alternatives to foreign table use, such as the use of **materialized views + triggers** or **postgres partitioning** feature.

```
create extension postgres_fdw;
```

```
create server master_server foreign data wrapper postgres_fdw options (host '
create user mapping for master_user server master_server options (user '{our
alter server master_server owner to master_user;
```

First, we create the extension <u>postgres_fdw</u> and after a "foreign data server" on the master postgres server. We now create a user mapping to be able to query the **Lagos server**.

Now, let's create the foreign tables located on the **master server** which map to the shard on the **Lagos servers**.

```
drop foreign table if exists booksample_lagos cascade;
create foreign table booksample_lagos (check(location='lagos')) inherits(book
drop foreign table if exists lend_lagos cascade;
create foreign table lend_lagos () inherits(lend) server master_server;
```

In its actual state, the **master server** will fill the the table **booksample** and **lend** when a query like this is executed.

```
insert into booksample values(1, 'new', 'paris', 1)
```

This is not a good behavior as the new partitions we created will not hold any data. To fix this situation, we will use "triggers" to redirect the row into their normal destination.

The trigger bellows is to redirect the **booksample** insertion into the correct partition: either **booksample_lagos** or **booksample_paris** based on the value of attribute location:

```
-- trigger on insert booksample
create or replace function booksample_trigger_fn() returns trigger as
$$
begin

if new.location = 'paris' then
    insert into booksample_paris values(new.*);
elsif new.location = 'lagos' then
    insert into booksample_location = 'lagos' then
```

```
return null;
end
$$
language plpgsql;

drop trigger if exists booksample_trigger on booksample;
create trigger booksample_trigger before insert on booksample for each row ex
```

Now, we would like to redirect the queries on the table **lend** to the correct partition. Here we store the row into the site where the booksample belongs to.

```
create or replace function lend_trigger_fn() returns trigger as
$$
declare
    vbooksample booksample%rowtype;
begin
    -- select the booksample referenced by the booksample_id
    select * into vbooksample from booksample where id=new.booksample_id;
    -- get the location to use and save the row
    if vbooksample.location = 'paris' then
        insert into lend_paris values(new.*);
    elsif vbooksample.location = 'lagos' then
        insert into lend_lagos values(new.*);
    end if;
    return null;
endtut
$$
language plpgsql;
drop trigger if exists lend_trigger on lend;
create trigger lend_trigger before insert on lend for each row execute proced
```

Our database is now functional.

Test

Let's run some query to get an overview of our database canabilities.

Lot o fair doine query to get air everview or our databade eapabilities.

```
insert into book(title) values('book#1');
insert into student(name) values('std#1'),('std#2'), ('std#3');
-- thanks to the trigger we wrote, the insertion will be executed in the righ
insert into booksample(state, lendable, location, book_id) values('old', true
insert into lend(student_id , booksample_id ,at) values(1,1, now()), (2,2, no
```

Let see what happen when we try to select all the row.

```
explain select * from booksample;
-- thanks to the check(location='{}') constraint, the select query is execute
explain select * from booksample where location='lagos';
                                QUERY PLAN
Append (cost=0.00..118.08 rows=4 width=104)
   -> Seq Scan on booksample (cost=0.00..0.00 rows=1 width=104)
        Filter: ((location)::text = 'lagos'::text)
   -> Foreign Scan on booksample_lagos (cost=100.00..118.06 rows=3 width=10
(4 rows)
explain select * from booksample where location='paris';
                                QUERY PLAN
Append (cost=0.00..118.08 rows=4 width=104)
  -> Seq Scan on booksample (cost=0.00..0.00 rows=1 width=104)
        Filter: ((location)::text = 'paris'::text)
   -> Foreign Scan on booksample_paris (cost=100.00..118.06 rows=3 width=10
(4 rows)
```

Thanks to the check(location='{}') constraint, the select query is executed in a "smart" way. The DBMS scan only the table on Paris's server or Lagos's server.

Thank you for your attention.

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Aurel

a software developer who like challenges

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