

# Parameters

## *Component Design Document*

## 1 Description

The Parameters Component is responsible for staging, updating, and reporting the values of the “active” parameters being used in the system. The component does not contain a parameter table itself. Instead it acts as an interface for the rest of the system to component’s internal staged parameters. The component allows the staging and updating of parameters through a table upload (via `Memory_Region_T_Recv_Async`) or updating of individual parameter values by command. The component also provides a command to fetch all of the parameters held within components and produce a packet with the fetched values. The component can be configured to produce this packet automatically any time a parameter change is requested.

## 2 Requirements

The requirements for the Parameters component are specified below.

1. The component shall update the values of parameters in the system through a parameter table upload.
2. The component shall update the values of parameters in the system individually by command.
3. The component shall produce a packet reflecting the current values of all parameters in the system (parameter table packet).
4. The component shall produce a parameter table packet upon command.
5. The component shall produce a parameter table packet whenever a parameter value has been changed.

## 3 Design

### 3.1 At a Glance

Below is a list of useful parameters and statistics that give a quick look into the makeup of the component.

- **Execution** - *active*
- **Number of Connectors** - 8
- **Number of Invokee Connectors** - 2
- **Number of Invoker Connectors** - 6
- **Number of Generic Connectors** - *None*
- **Number of Generic Types** - *None*
- **Number of Unconstrained Arrayed Connectors** - 1

- Number of Commands - 2
- Number of Parameters - *None*
- Number of Events - 18
- Number of Faults - *None*
- Number of Data Products - *None*
- Number of Data Dependencies - *None*
- Number of Packets - 1

### 3.2 Diagram

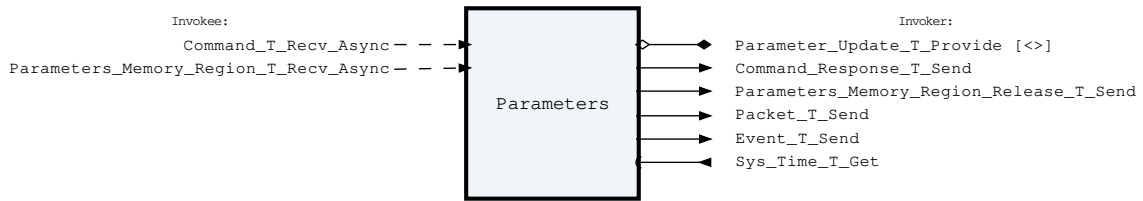


Figure 1: Parameters component diagram.

### 3.3 Connectors

Below are tables listing the component's connectors.

#### 3.3.1 Invokee Connectors

The following is a list of the component's *invokee* connectors:

Table 1: Parameters Invokee Connectors

Name	Kind	Type	Return_Type	Count
Command_T_Recv_Async	recv_async	Command.T	-	1
Parameters_Memory_Region_T_Recv_Async	recv_async	Parameters_Memory_Region.T	-	1

Connector Descriptions:

- **Command\_T\_Recv\_Async** - This is the command receive connector.
- **Parameters\_Memory\_Region\_T\_Recv\_Async** - When a memory region is received on this connector it can either be a parameter table that is used to stage and update the parameters of all connected components, or it can be a memory region that is used to store the current value of the parameters stored within the component. The operation field determines which logic is run. For either operation, the memory region length **MUST** match the length of the managed parameter table, otherwise the update will not be processed.

#### 3.3.2 Internal Queue

This component contains an internal first-in-first-out (FIFO) queue to handle asynchronous messages. This queue is sized at initialization as a configurable number of bytes. Determining the size of the component queue can be difficult. The following table lists the connectors that will put asynchronous messages onto the queue, and the maximum sizes of each of those messages on the queue. Note that

each message put onto the queue also incurs an overhead on the queue of 5 additional bytes, which is included in the max message size below:

Table 2: Parameters Asynchronous Connectors

Name	Type	Max Size (bytes)
Command_T_Recv_Async	Command.T	106
Parameters_Memory_Region_T_Recv_Async	Parameters_Memory_Region.T	18

If you are unsure how to size the queue of this component, it is recommended that you make the queue size a multiple of the largest size found above.

### 3.3.3 Invoker Connectors

The following is a list of the component's *invoker* connectors:

Table 3: Parameters Invoker Connectors

Name	Kind	Type	Return_Type	Count
Parameter_Update_T_Provide	provide	Parameter_Update.T	-	<>
Command_Response_T_Send	send	Command_Response.T	-	1
Parameters_Memory_Region_Release_T_Send	send	Parameters_Memory_Region_Release.T	-	1
Packet_T_Send	send	Packet.T	-	1
Event_T_Send	send	Event.T	-	1
Sys_Time_T_Get	get	-	Sys_Time.T	1

Connector Descriptions:

- **Parameter\_Update\_T\_Provide** - The arrayed parameter request connector. Parameters stages, updates, and fetches are sent out this connector and a status is returned.
- **Command\_Response\_T\_Send** - This connector is used to send command responses.
- **Parameters\_Memory\_Region\_Release\_T\_Send** - After a memory region is received on the Memory\_Region\_T\_Recv\_Async connector and then processed, it is released via a call to this connector. A status is also returned, so the downstream component can determine if the parameter update was successful or not.
- **Packet\_T\_Send** - The parameter packet connector. A copy of the active parameters is dumped via this connector.
- **Event\_T\_Send** - Events are sent out of this connector.
- **Sys\_Time\_T\_Get** - The system time is retrieved via this connector.

## 3.4 Initialization

Below are details on how the component should be initialized in an assembly.

### 3.4.1 Component Instantiation

This component contains no instantiation parameters in its discriminant.

### 3.4.2 Component Base Initialization

This component achieves base class initialization using the `init_Base` subprogram. This subprogram requires the following parameters:

Table 4: Parameters Base Initialization Parameters

Name	Type
<code>Queue_Size</code>	Natural
<code>Parameter_Update_T_Provide_Count</code>	Connector_Count_Type

Parameter Descriptions:

- **Queue\_Size** - The number of bytes that can be stored in the component's internal queue.
- **Parameter\_Update\_T\_Provide\_Count** - The size of the `Parameter_Update_T_Provide` invoker connector array.

### 3.4.3 Component Set ID Bases

This component contains commands, events, packets, faults, or data products that require a base identifier to be set at initialization. The `set_Id_Bases` procedure must be called with the following parameters:

Table 5: Parameters Set Id Bases Parameters

Name	Type
<code>Packet_Id_Base</code>	<code>Packet_Types.Packet_Id_Base</code>
<code>Command_Id_Base</code>	<code>Command_Types.Command_Id_Base</code>
<code>Event_Id_Base</code>	<code>Event_Types.Event_Id_Base</code>

Parameter Descriptions:

- **Packet\_Id\_Base** - The value at which the component's unresolved packet identifiers begin.
- **Command\_Id\_Base** - The value at which the component's command identifiers begin.
- **Event\_Id\_Base** - The value at which the component's event identifiers begin.

### 3.4.4 Component Map Data Dependencies

This component contains no data dependencies.

### 3.4.5 Component Implementation Initialization

The calling of this implementation class initialization procedure is mandatory. This `init` function provides the a list of parameter entries that describe the layout of the parameter table in memory. Calling this function also provides memory allocation for the parameter manager's internal parameter table. Preallocated memory can be provided via the "bytes" access type. Note the size of the preallocated memory MUST match the size of the parameter table exactly, as defined in the `parameter_Entries` parameter. If you would like to allocate the internal memory on the heap then "bytes" can be set to null. The `init` subprogram requires the following parameters:

Table 6: Parameters Implementation Initialization Parameters

Name	Type	Default Value
------	------	---------------

Parameter_Table_Entries	Parameters_ Component_Types. Parameter_Table_ Entry_List_Access	<i>None provided</i>
Dump_Parameters_On_Change	Boolean	False

Parameter Descriptions:

- **Parameter\_Table\_Entries** - A pointer to an autocoded list of parameter table entries. This table tells the parameter manager how the parameters are laid out in memory, so that it knows how to construct parameter types to update downstream components.
- **Dump\_Parameters\_On\_Change** - If set to True, the component will dump the current parameter values any time a command or memory region is received to alter one or more parameter values. If set to False, parameters will only be dumped when requested by command.

### 3.5 Commands

These are the commands for the Parameters component.

Table 7: Parameters Commands

Local ID	Command Name	Argument Type
0	Update_Parameter	Parameter.T
1	Dump_Parameters	-

Command Descriptions:

- **Update\_Parameter** - Update the active parameter value in a component for a parameter with the given ID, Length, and Value.
- **Dump\_Parameters** - Produce a packet with the currently staged parameter values contained within connected components.

### 3.6 Events

Below is a list of the events for the Parameters component.

Table 8: Parameters Events

Local ID	Event Name	Parameter Type
0	Parameter_Update_Success	Parameter_Id.T
1	Parameter_Update_Id_Not_Recognized	Parameter_Id.T
2	Parameter_Stage_Failed	Parameter_Operation_ Status.T
3	Parameter_Update_Failed	Parameter_Operation_ Status.T
4	Parameter_Fetch_Failed	Parameter_Operation_ Status.T
5	Parameter_Fetch_Length_Mismatch	Invalid_Parameter_Length. T
6	Parameter_Update_Length_Mismatch	Invalid_Parameter_Length. T

7	Memory_Region_Length_Mismatch	Invalid_Parameters_Memory_Region_Length.T
8	Memory_Region_Crc_Invalid	Invalid_Parameters_Memory_Region_Crc.T
9	Dumping_Parameters	-
10	Finished_Dumping_Parameters	-
11	Starting_Parameter_Table_Update	Memory_Region.T
12	Finished_Parameter_Table_Update	Parameters_Memory_Region_Release.T
13	Starting_Parameter_Table_Fetch	Memory_Region.T
14	Finished_Parameter_Table_Fetch	Parameters_Memory_Region_Release.T
15	Invalid_Command_Received	Invalid_Command_Info.T
16	Command_Dropped	Command_Header.T
17	Memory_Region_Dropped	Parameters_Memory_Region.T

#### Event Descriptions:

- **Parameter\_Update\_Success** - A parameter value was updated.
- **Parameter\_Update\_Id\_Not\_Recognized** - A parameter value could not be updated because the ID is not recognized.
- **Parameter\_Stage\_Failed** - A parameter value could not be updated.
- **Parameter\_Update\_Failed** - A parameter value could not be updated.
- **Parameter\_Fetch\_Failed** - A parameter value could not be updated.
- **Parameter\_Fetch\_Length\_Mismatch** - A parameter was fetched but contained an unexpected length.
- **Parameter\_Update\_Length\_Mismatch** - A parameter command was received to update a parameter but it contained an unexpected length.
- **Memory\_Region\_Length\_Mismatch** - A memory region was received with an invalid length. The length of the region must be the same size as the parameter table.
- **Memory\_Region\_Crc\_Invalid** - A memory region parameter table was received with an invalid CRC. The computed CRC does not match the CRC found in the header.
- **Dumping\_Parameters** - Producing a packet with the currently staged parameter values contained within connected components.
- **Finished\_Dumping\_Parameters** - Done dumping the parameters.
- **Starting\_Parameter\_Table\_Update** - Starting updating of the parameters from a received memory region.
- **Finished\_Parameter\_Table\_Update** - Done updating the parameters from a received memory region with following status.
- **Starting\_Parameter\_Table\_Fetch** - Starting updating of the parameters from a received memory region.
- **Finished\_Parameter\_Table\_Fetch** - Done updating the parameters from a received memory region with following status.
- **Invalid\_Command\_Received** - A command was received with invalid parameters.
- **Command\_Dropped** - A command was dropped due to a full queue.
- **Memory\_Region\_Dropped** - A memory region was dropped due to a full queue.

### 3.7 Packets

Packets for the Parameters Component.

Table 9: Parameters Packets

Local ID	Packet Name	Type
0x0000 (0)	Active_Parameters	Undefined

Packet Descriptions:

- **Active\_Parameters** - This packet contains a copy of all the active parameters managed by this component.

## 4 Unit Tests

The following section describes the unit test suites written to test the component.

### 4.1 *Parameters\_Tests* Test Suite

This is a unit test suite for the Parameters component.

Test Descriptions:

- **Test\_Init** - This unit test makes sure invalid initializations result in proper assertions.
- **Test\_Nominal\_Dump\_Parameters** - This unit test tests the nominal dumping of the parameter table by command.
- **Test\_Nominal\_Update\_Parameters** - This unit test tests the nominal updating of the parameter table by command.
- **Test\_Nominal\_Table\_Upload** - This unit test tests the nominal updating of the parameter table by memory region upload.
- **Test\_Nominal\_Table\_Fetch** - This unit test tests the nominal fetching of the parameter table by into a provided memory region.
- **Test\_Dump\_Parameters\_Error** - This unit test tests the behavior when dumping the parameter table fails.
- **Test\_Update\_Parameters\_Error** - This unit test tests the behavior when updating of the parameter table fails.
- **Test\_Table\_Upload\_Error** - This unit test tests the behavior when updating of the parameter table by memory region upload fails.
- **Test\_Table\_Fetch\_Error** - This unit test tests the behavior when fetching of the parameter table into a memory region fails.
- **Test\_No\_Dump\_On\_Change** - This unit test tests the no-dump-on-change configuration for the Init function and makes sure the component behaves as expected.
- **Test\_Full\_Queue** - This unit test tests a command or memory region being dropped due to a full queue.
- **Test\_Invalid\_Command** - This unit test exercises that an invalid command throws the appropriate event.

## 5 Appendix

### 5.1 Packed Types

The following section outlines any complex data types used in the component in alphabetical order. This includes packed records and packed arrays that might be used as connector types, command arguments, event parameters, etc..

#### Command.T:

Generic command packet for holding arbitrary commands

Table 10: Command Packed Record : 808 bits (*maximum*)

Name	Type	Range	Size (Bits)	Start Bit	End Bit	Variable Length
Header	Command_Header.T	-	40	0	39	-
Arg_Buffer	Command.Types.Command_Arg_Buffer_Type	-	768	40	807	Header.Arg_Buffer_Length

Field Descriptions:

- **Header** - The command header
- **Arg\_Buffer** - A buffer to that contains the command arguments

#### Command\_Header.T:

Generic command header for holding arbitrary commands

Table 11: Command\_Header Packed Record : 40 bits

Name	Type	Range	Size (Bits)	Start Bit	End Bit
Source_Id	Command.Types.Command_Source_Id	0 to 65535	16	0	15
Id	Command.Types.Command_Id	0 to 65535	16	16	31
Arg_Buffer_Length	Command.Types.Command_Arg_Buffer_Length_Type	0 to 96	8	32	39

Field Descriptions:

- **Source\_Id** - The source ID. An ID assigned to a command sending component.
- **Id** - The command identifier
- **Arg\_Buffer\_Length** - The number of bytes used in the command argument buffer

#### Command\_Response.T:

Record for holding command response data.

Table 12: Command\_Response Packed Record : 56 bits

Name	Type	Range	Size (Bits)	Start Bit	End Bit
------	------	-------	-------------	-----------	---------



Source_Id	Command_Types.Command_Source_Id	0 to 65535	16	0	15
Registration_Id	Command_Types.Command_Registration_Id	0 to 65535	16	16	31
Command_Id	Command_Types.Command_Id	0 to 65535	16	32	47
Status	Command_Enums.Command_Response_Status.E	0 => Success 1 => Failure 2 => Id_Error 3 => Validation_Error 4 => Length_Error 5 => Dropped 6 => Register 7 => Register_Source	8	48	55

Field Descriptions:

- **Source\_Id** - The source ID. An ID assigned to a command sending component.
- **Registration\_Id** - The registration ID. An ID assigned to each registered component at initialization.
- **Command\_Id** - The command ID for the command response.
- **Status** - The command execution status.

### Event.T:

Generic event packet for holding arbitrary events

Table 13: Event Packed Record : 344 bits (*maximum*)

Name	Type	Range	Size (Bits)	Start Bit	End Bit	Variable Length
Header	Event_Header.T	-	88	0	87	-
Param_Buffer	Event_Types.Parameter_Buffer_Type	-	256	88	343	Header.Param_Buffer_Length

Field Descriptions:

- **Header** - The event header
- **Param\_Buffer** - A buffer that contains the event parameters

### Event\_Header.T:

Generic event packet for holding arbitrary events

Table 14: Event\_Header Packed Record : 88 bits

Name	Type	Range	Size (Bits)	Start Bit	End Bit
Time	Sys_Time.T	-	64	0	63
Id	Event_Types.Event_Id	0 to 65535	16	64	79

Param_Buffer_Length	Event_Types. Parameter_Buffer_ Length_Type	0 to 32	8	80	87
---------------------	--	---------	---	----	----

Field Descriptions:

- **Time** - The timestamp for the event.
- **Id** - The event identifier
- **Param\_Buffer\_Length** - The number of bytes used in the param buffer

### Invalid\_Command\_Info.T:

Record for holding information about an invalid command

Table 15: Invalid\_Command\_Info Packed Record : 112 bits

Name	Type	Range	Size (Bits)	Start Bit	End Bit
Id	Command_Types. Command_Id	0 to 65535	16	0	15
Errant_Field_Number	Interfaces. Unsigned_32	0 to 4294967295	32	16	47
Errant_Field	Basic_Types.Poly_ Type	-	64	48	111

Field Descriptions:

- **Id** - The command Id received.
- **Errant\_Field\_Number** - The field that was invalid. 1 is the first field, 0 means unknown field, 2\*\*32 means that the length field of the command was invalid.
- **Errant\_Field** - A polymorphic type containing the bad field data, or length when Errant\_Field\_Number is 2\*\*32.

### Invalid\_Parameter\_Length.T:

A packed record which holds data related to an invalid parameter length.

Table 16: Invalid\_Parameter\_Length Packed Record : 56 bits

Name	Type	Range	Size (Bits)	Start Bit	End Bit
Header	Parameter_Header. T	-	24	0	23
Expected_Length	Natural	0 to 2147483647	32	24	55

Field Descriptions:

- **Header** - The packet identifier
- **Expected\_Length** - The packet length bound that the length failed to meet.

### Invalid\_Parameters\_Memory\_Region\_Crc.T:

A packed record which holds data related to an invalid parameter memory region CRC.

Table 17: Invalid\_Parameters\_Memory\_Region\_Crc Packed Record : 168 bits

Name	Type	Range	Size (Bits)	Start Bit	End Bit
Parameters_Region	Parameters_Memory_Region.T	-	104	0	103
Header	Parameter_Table_Header.T	-	48	104	151
Computed_Crc	Crc_16.Crc_16_Type	-	16	152	167

Field Descriptions:

- **Parameters\_Region** - The memory region and operation.
- **Header** - The parameter table header stored in the memory region.
- **Computed\_Crc** - The FSW computed CRC of the parameter table stored in the memory region.

### Invalid\_Parameters\_Memory\_Region\_Length.T:

A packed record which holds data related to an invalid parameter memory region length.

Table 18: Invalid\_Parameters\_Memory\_Region\_Length Packed Record : 136 bits

Name	Type	Range	Size (Bits)	Start Bit	End Bit
Parameters_Region	Parameters_Memory_Region.T	-	104	0	103
Expected_Length	Natural	0 to 2147483647	32	104	135

Field Descriptions:

- **Parameters\_Region** - The memory region and operation.
- **Expected\_Length** - The length bound that the memory region failed to meet.

### Memory\_Region.T:

A memory region described by a system address and length (in bytes).

Table 19: Memory\_Region Packed Record : 96 bits

Name	Type	Range	Size (Bits)	Start Bit	End Bit
Address	System.Address	-	64	0	63
Length	Natural	0 to 2147483647	32	64	95

Field Descriptions:

- **Address** - The starting address of the memory region.
- **Length** - The number of bytes at the given address to associate with this memory region.

### Packet.T:

Generic packet for holding arbitrary data

Table 20: Packet Packed Record : 10080 bits (*maximum*)

Name	Type	Range	Size (Bits)	Start Bit	End Bit	Variable Length
Header	Packet_Header.T	-	112	0	111	-
Buffer	Packet_Types.Packet_Buffer_Type	-	9968	112	10079	Header.Buffer_Length

Field Descriptions:

- **Header** - The packet header
- **Buffer** - A buffer that contains the packet data

### Packet\_Header.T:

Generic packet header for holding arbitrary data

Table 21: Packet\_Header Packed Record : 112 bits

Name	Type	Range	Size (Bits)	Start Bit	End Bit
Time	Sys_Time.T	-	64	0	63
Id	Packet_Types.Packet_Id	0 to 65535	16	64	79
Sequence_Count	Packet_Types.Sequence_Count_Mod_Type	0 to 16383	16	80	95
Buffer_Length	Packet_Types.Packet_Buffer_Length_Type	0 to 1246	16	96	111

Field Descriptions:

- **Time** - The timestamp for the packet item.
- **Id** - The packet identifier
- **Sequence\_Count** - Packet Sequence Count
- **Buffer\_Length** - The number of bytes used in the packet buffer

### Parameter.T:

Generic parameter packet for holding a generic parameter

Table 22: Parameter Packed Record : 280 bits (*maximum*)

Name	Type	Range	Size (Bits)	Start Bit	End Bit	Variable Length
Header	Parameter_Header.T	-	24	0	23	-
Buffer	Parameter_Types.Parameter_Buffer_Type	-	256	24	279	Header.Buffer_Length

Field Descriptions:

- **Header** - The parameter header
- **Buffer** - A buffer to that contains the parameter type

### Parameter\_Header.T:

Generic parameter header for holding arbitrary parameters

Table 23: Parameter\_Header Packed Record : 24 bits

Name	Type	Range	Size (Bits)	Start Bit	End Bit
Id	Parameter_Types. Parameter_Id	0 to 65535	16	0	15
Buffer_Length	Parameter_Types. Parameter_Buffer_ Length_Type	0 to 32	8	16	23

Field Descriptions:

- **Id** - The parameter identifier
- **Buffer\_Length** - The number of bytes used in the parameter type buffer

### Parameter\_Id.T:

Packed record used for holding a parameter Id.

Table 24: Parameter\_Id Packed Record : 16 bits

Name	Type	Range	Size (Bits)	Start Bit	End Bit
Id	Parameter_Types. Parameter_Id	0 to 65535	16	0	15

Field Descriptions:

- **Id** - The parameter identifier

### Parameter\_Operation\_Status.T:

A record that can be used to report the operation and status of a certain parameter ID.

Table 25: Parameter\_Operation\_Status Packed Record : 32 bits

Name	Type	Range	Size (Bits)	Start Bit	End Bit
Operation	Parameter_ Enums. Parameter_ Operation_ Type.E	0 => Stage 1 => Update 2 => Fetch	8	0	7
Status	Parameter_ Enums. Parameter_ Update_Status. E	0 => Success 1 => Id_Error 2 => Validation_Error 3 => Length_Error	8	8	15

Id	Parameter_ Types. Parameter_Id	0 to 65535	16	16	31
----	--------------------------------------	------------	----	----	----

Field Descriptions:

- **Operation** - The parameter operation to perform.
- **Status** - The parameter return status.
- **Id** - The parameter identifier

### Parameter\_Table\_Header.T:

A packed record which holds parameter table header data. This data is asswill be prepended to the table data upon upload.

*Preamble (inline Ada definitions):*

```

1  -- Declare the start index at which to begin calculating the CRC. The
2  -- start index is dependent on this type, and so is declared here so that
3  -- it is easier to keep in sync.
4  Crc_Section_Length : constant Natural := Crc_16.Crc_16_Type'Length;
5  Version_Length : constant Natural := 4;

```

Table 26: Parameter\_Table\_Header Packed Record : 48 bits

Name	Type	Range	Size (Bits)	Start Bit	End Bit
Crc_Table	Crc_16.Crc_16_Type	-	16	0	15
Version	Short_Float	-3.40282e+38 to 3.40282e+38	32	16	47

Field Descriptions:

- **Crc\_Table** - The CRC of the parameter table, as computed by a ground system, and uplinked with the table.
- **Version** - The current version of the parameter table.

### Parameter\_Update.T:

A record intended to be used as a provide/modify connector type for updating/fetching parameters.

Table 27: Parameter\_Update Packed Record : 296 bits (*maximum*)

Name	Type	Range	Size (Bits)	Start Bit	End Bit	Variable Length
Operation	Parameter_Enums. Parameter_Operation_Type.E	0 => Stage 1 => Update 2 => Fetch	8	0	7	-

Status	Parameter_Enums. Parameter_Update_Status.E	0 => Success 1 => Id_Error 2 => Validation_Error 3 => Length_Error	8	8	15	-
Param	Parameter.T	-	280	16	295	-

Field Descriptions:

- **Operation** - The parameter operation to perform.
- **Status** - The parameter return status.
- **Param** - The parameter that has been updated or fetched.

### Parameters\_Memory\_Region.T:

A packed record which holds the parameter memory region to operate on as well as an enumeration specifying the operation to perform.

Table 28: Parameters\_Memory\_Region Packed Record : 104 bits

Name	Type	Range	Size (Bits)	Start Bit	End Bit
Region	Memory_Region.T	-	96	0	95
Operation	Parameter_Enums. Parameter_Table_Operation_Type.E	0 => Get 1 => Set	8	96	103

Field Descriptions:

- **Region** - The memory region.
- **Operation** - The parameter table operation to perform.

### Parameters\_Memory\_Region\_Release.T:

A packed record which holds the parameter memory region to release as well as the status returned from the parameter update operation.

Table 29: Parameters\_Memory\_Region\_Release Packed Record : 104 bits

Name	Type	Range	Size (Bits)	Start Bit	End Bit
Region	Memory_Region.T	-	96	0	95
Status	Parameter_Enums. Parameter_Table_Update_Status.E	0 => Success 1 => Length_Error 2 => Crc_Error 3 => Parameter_Error 4 => Dropped	8	96	103

Field Descriptions:

- **Region** - The memory region.
- **Status** - The return status from the parameter update operation.

## Sys\_Time.T:

A record which holds a time stamp using GPS format including seconds and subseconds since epoch (1-5-1980 to 1-6-1980 midnight).

Table 30: Sys\_Time Packed Record : 64 bits

Name	Type	Range	Size (Bits)	Start Bit	End Bit
Seconds	Interfaces. Unsigned_32	0 to 4294967295	32	0	31
Subseconds	Interfaces. Unsigned_32	0 to 4294967295	32	32	63

Field Descriptions:

- **Seconds** - The number of seconds elapsed since epoch.
- **Subseconds** - The number of  $1/(2^{32})$  sub-seconds.

## 5.2 Enumerations

The following section outlines any enumerations used in the component.

### Command\_Enums.Command\_Response\_Status.E:

This status enumerations provides information on the success/failure of a command through the command response connector.

Table 31: Command\_Response\_Status Literals:

Name	Value	Description
Success	0	Command was passed to the handler and successfully executed.
Failure	1	Command was passed to the handler not successfully executed.
Id_Error	2	Command id was not valid.
Validation_Error	3	Command parameters were not successfully validated.
Length_Error	4	Command length was not correct.
Dropped	5	Command overflowed a component queue and was dropped.
Register	6	This status is used to register a command with the command routing system.
Register_Source	7	This status is used to register command sender's source id with the command router for command response forwarding.

### Parameter\_Enums.Parameter\_Table\_Operation\_Type.E:

This enumeration lists the different parameter table operations that can be performed.



Table 32: Parameter\_Table\_Operation\_Type Literals:

Name	Value	Description
Get	0	Retrieve the current values of the parameters.
Set	1	Set the current values of the parameters.

### Parameter\_Enums.Parameter\_Table\_Update\_Status.E:

This status enumerations provides information on the success/failure of a parameter table update.

Table 33: Parameter\_Table\_Update\_Status Literals:

Name	Value	Description
Success	0	Parameter was successfully staged.
Length_Error	1	Parameter table length was not correct.
Crc_Error	2	The computed CRC of the table does not match the stored CRC.
Parameter_Error	3	Failed to fetch or update an individual parameter within a component.
Dropped	4	The operation could not be performed because it was dropped from a full queue.

### Parameter\_Enums.Parameter\_Operation\_Type.E:

This enumeration lists the different parameter operations that can be performed.

Table 34: Parameter\_Operation\_Type Literals:

Name	Value	Description
Stage	0	Stage the parameter.
Update	1	All parameters are staged, it is ok to update all parameters now.
Fetch	2	Fetch the parameter.

### Parameter\_Enums.Parameter\_Update\_Status.E:

This status enumerations provides information on the success/failure of a parameter operation.

Table 35: Parameter\_Update\_Status Literals:

Name	Value	Description
Success	0	Parameter was successfully staged.
Id_Error	1	Parameter id was not valid.
Validation_Error	2	Parameter values were not successfully validated.
Length_Error	3	Parameter length was not correct.