

# Oscillator

## *Component Design Document*

### 1 Description

This is the oscillator component.

### 2 Requirements

No requirements have been specified for this component.

### 3 Design

#### 3.1 At a Glance

Below is a list of useful parameters and statistics that give a quick look into the makeup of the component.

- **Execution** - *passive*
- **Number of Connectors** - 7
- **Number of Invokee Connectors** - 3
- **Number of Invoker Connectors** - 4
- **Number of Generic Connectors** - *None*
- **Number of Generic Types** - *None*
- **Number of Unconstrained Arrayed Connectors** - *None*
- **Number of Commands** - 3
- **Number of Parameters** - 3
- **Number of Events** - 6
- **Number of Faults** - *None*
- **Number of Data Products** - 1
- **Number of Data Dependencies** - *None*
- **Number of Packets** - *None*

## 3.2 Diagram

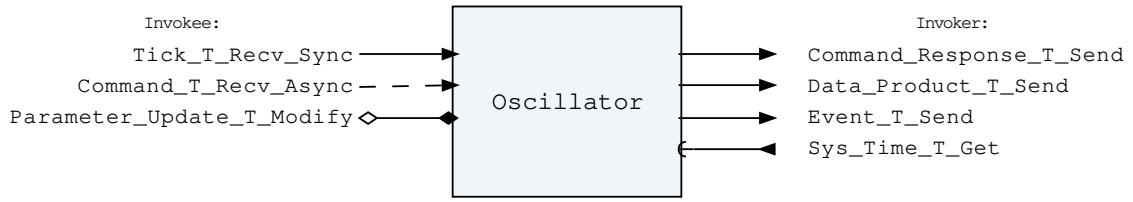


Figure 1: Oscillator component diagram.

## 3.3 Connectors

Below are tables listing the component's connectors.

### 3.3.1 Invokee Connectors

The following is a list of the component's *invokee* connectors:

Table 1: Oscillator Invokee Connectors

| Name                      | Kind       | Type               | Return_Type | Count |
|---------------------------|------------|--------------------|-------------|-------|
| Tick_T_Recv_Sync          | recv_sync  | Tick.T             | -           | 1     |
| Command_T_Recv_Async      | recv_async | Command.T          | -           | 1     |
| Parameter_Update_T_Modify | modify     | Parameter_Update.T | -           | 1     |

Connector Descriptions:

- **Tick\_T\_Recv\_Sync** - The schedule invokee connector
- **Command\_T\_Recv\_Async** - The command receive connector
- **Parameter\_Update\_T\_Modify** - The parameter update connector.

### 3.3.2 Internal Queue

This component contains an internal first-in-first-out (FIFO) queue to handle asynchronous messages. This queue is sized at initialization as a configurable number of bytes. Determining the size of the component queue can be difficult. The following table lists the connectors that will put asynchronous messages onto the queue, and the maximum sizes of each of those messages on the queue. Note that each message put onto the queue also incurs an overhead on the queue of 5 additional bytes, which is included in the max message size below:

Table 2: Oscillator Asynchronous Connectors

| Name                 | Type      | Max Size (bytes) |
|----------------------|-----------|------------------|
| Command_T_Recv_Async | Command.T | 265              |

If you are unsure how to size the queue of this component, it is recommended that you make the queue size a multiple of the largest size found above.

### 3.3.3 Invoker Connectors

The following is a list of the component's *invoker* connectors:

Table 3: Oscillator Invoker Connectors

| Name                    | Kind | Type               | Return_Type | Count |
|-------------------------|------|--------------------|-------------|-------|
| Command_Response_T_Send | send | Command_Response.T | -           | 1     |
| Data_Product_T_Send     | send | Data_Product.T     | -           | 1     |
| Event_T_Send            | send | Event.T            | -           | 1     |
| Sys_Time_T_Get          | get  | -                  | Sys_Time.T  | 1     |

Connector Descriptions:

- **Command\_Response\_T\_Send** - This connector is used to register the components commands with the command router component.
- **Data\_Product\_T\_Send** - The data product invoker connector
- **Event\_T\_Send** - The event send connector
- **Sys\_Time\_T\_Get** - The system time is retrieved via this connector.

## 3.4 Interrupts

This component contains no interrupts.

## 3.5 Initialization

Below are details on how the component should be initialized in an assembly.

### 3.5.1 Component Instantiation

This component contains no instantiation parameters in its discriminant.

### 3.5.2 Component Base Initialization

This component achieves base class initialization using the `init_Base` subprogram. This subprogram requires the following parameters:

Table 4: Oscillator Base Initialization Parameters

| Name       | Type    |
|------------|---------|
| Queue_Size | Natural |

Parameter Descriptions:

- **Queue\_Size** - The number of bytes that can be stored in the component's internal queue.

### 3.5.3 Component Set ID Bases

This component contains commands, events, packets, faults, or data products that require a base identifier to be set at initialization. The `set_Id_Bases` procedure must be called with the following parameters:

Table 5: Oscillator Set Id Bases Parameters

| Name                 | Type                                    |
|----------------------|---|
| Parameter_Id_Base    | Parameter_Types.Parameter_Id_Base       |
| Event_Id_Base        | Event_Types.Event_Id_Base               |
| Data_Product_Id_Base | Data_Product_Types.Data_Product_Id_Base |
| Command_Id_Base      | Command_Types.Command_Id_Base           |

Parameter Descriptions:

- **Parameter\_Id\_Base** - The value at which the component's parameter identifiers begin.
- **Event\_Id\_Base** - The value at which the component's event identifiers begin.
- **Data\_Product\_Id\_Base** - The value at which the component's data product identifiers begin.
- **Command\_Id\_Base** - The value at which the component's command identifiers begin.

### 3.5.4 Component Map Data Dependencies

This component contains no data dependencies.

### 3.5.5 Component Implementation Initialization

This component contains no implementation class initialization, meaning there is no `init` subprogram for this component.

## 3.6 Commands

Commands for the Oscillator component

Table 6: Oscillator Commands

| Local ID | Command Name  | Argument Type |
|----------|---------------|---------------|
| 0        | Set_Frequency | Packed_F32.T  |
| 1        | Set_Amplitude | Packed_F32.T  |
| 2        | Set_Offset    | Packed_F32.T  |

Command Descriptions:

- **Set\_Frequency** - Set the frequency of the oscillator in Hz
- **Set\_Amplitude** - Set the amplitude of the oscillator
- **Set\_Offset** - Set the Y offset of the oscillator

## 3.7 Parameters

Parameters for the Oscillator component

Table 7: Oscillator Parameters

| Local ID   | Parameter Name | Type         | Default Value  |
|------------|----------------|--------------|----------------|
| 0x0000 (0) | Frequency      | Packed_F32.T | (Value=>0.175) |
| 0x0001 (1) | Amplitude      | Packed_F32.T | (Value=>5.0)   |
| 0x0002 (2) | Offset         | Packed_F32.T | (Value=>0.0)   |

Parameter Descriptions:

- **Frequency** - The frequency of the oscillator in Hz
- **Amplitude** - The amplitude of the oscillator
- **Offset** - The Y offset of the oscillator

### 3.8 Events

Events for the oscillator component

Table 8: Oscillator Events

| Local ID | Event Name                 | Parameter Type           |
|----------|----------------------------|--------------------------|
| 0        | Frequency_Value_Set        | Packed_F32.T             |
| 1        | Amplitude_Value_Set        | Packed_F32.T             |
| 2        | Offset_Value_Set           | Packed_F32.T             |
| 3        | Dropped_Command            | Command_Header.T         |
| 4        | Invalid_Command_Received   | Invalid_Command_Info.T   |
| 5        | Invalid_Parameter_Received | Invalid_Parameter_Info.T |

Event Descriptions:

- **Frequency\_Value\_Set** - A new frequency value was set by command
- **Amplitude\_Value\_Set** - A new amplitude value was set by command
- **Offset\_Value\_Set** - A new offset value was set by command
- **Dropped\_Command** - The component's queue overflowed and the command was dropped.
- **Invalid\_Command\_Received** - A command was received with invalid parameters.
- **Invalid\_Parameter\_Received** - A parameter was received with invalid parameters.

### 3.9 Data Products

Data products for the Oscillator component

Table 9: Oscillator Data Products

| Local ID   | Data Product Name | Type         |
|------------|-------------------|--------------|
| 0x0000 (0) | Oscillator_Value  | Packed_F32.T |

Data Product Descriptions:

- **Oscillator\_Value** - The current value of the oscillator.

### 3.10 Data Dependencies

The Oscillator component has no data dependencies.

### 3.11 Packets

The Oscillator component has no packets.

### 3.12 Faults

The Oscillator component has no faults.

## 4 Unit Tests

The following section describes the unit test suites written to test the component.

### 4.1 *Oscillator\_Tests* Test Suite

This is a unit test suite for the oscillator component

Test Descriptions:

- **Test\_Parameters** - This unit test exercises the parameters within the component
- **Test\_Parameter\_Validation** - This unit test exercises the implementable validation function

### 4.2 *Oscillator\_Tests* Test Suite

This is a unit test suite for the oscillator component

Test Descriptions:

- **Test\_Parameters** - This unit test exercises the parameters within the component
- **Test\_Parameter\_Validation** - This unit test exercises the implementable validation function

## 5 Appendix

### 5.1 Preamble

This component contains no preamble code.

### 5.2 Packed Types

The following section outlines any complex data types used in the component in alphabetical order. This includes packed records and packed arrays that might be used as connector types, command arguments, event parameters, etc..

#### Command.T:

Generic command packet for holding arbitrary commands

Table 10: Command Packed Record : 2080 bits (*maximum*)

| Name       | Type                    | Range | Size (Bits) | Start Bit | End Bit | Variable Length          |
|------------|-------------------------|-------|-------------|-----------|---------|--------------------------|
| Header     | Command_Header.T        | -     | 40          | 0         | 39      | -                        |
| Arg_Buffer | Command_Arg_Buffer_Type | -     | 2040        | 40        | 2079    | Header.Arg_Buffer_Length |

Field Descriptions:

- **Header** - The command header

- **Arg\_Buffer** - A buffer to that contains the command arguments

### Command\_Header.T:

Generic command header for holding arbitrary commands

Table 11: Command\_Header Packed Record : 40 bits

| Name              | Type   | Range      | Size (Bits) | Start Bit | End Bit |
|-------------------|--|------------|-------------|-----------|---------|
| Source_Id         | Command_Types.<br>Command_Source_Id                  | 0 to 65535 | 16          | 0         | 15      |
| Id                | Command_Types.<br>Command_Id                         | 0 to 65535 | 16          | 16        | 31      |
| Arg_Buffer_Length | Command_Types.<br>Command_Arg_Buffer_<br>Length_Type | 0 to 255   | 8           | 32        | 39      |

Field Descriptions:

- **Source\_Id** - The source ID. An ID assigned to a command sending component.
- **Id** - The command identifier
- **Arg\_Buffer\_Length** - The number of bytes used in the command argument buffer

### Command\_Response.T:

Record for holding command response data.

Table 12: Command\_Response Packed Record : 56 bits

| Name                | Type  | Range  | Size (Bits) | Start Bit | End Bit |
|---------------------|---|--|-------------|-----------|---------|
| Source_Id           | Command_<br>Types.Command_<br>Source_Id             | 0 to 65535   | 16          | 0         | 15      |
| Registration_<br>Id | Command_<br>Types.Command_<br>Registration_<br>Id   | 0 to 65535   | 16          | 16        | 31      |
| Command_Id          | Command_Types.<br>Command_Id                        | 0 to 65535   | 16          | 32        | 47      |
| Status              | Command_Enums.<br>Command_<br>Response_<br>Status.E | 0 => Success<br>1 => Failure<br>2 => Id_Error<br>3 => Validation_Error<br>4 => Length_Error<br>5 => Dropped<br>6 => Register<br>7 => Register_Source | 8           | 48        | 55      |

Field Descriptions:

- **Source\_Id** - The source ID. An ID assigned to a command sending component.
- **Registration\_Id** - The registration ID. An ID assigned to each registered component at initialization.
- **Command\_Id** - The command ID for the command response.

- **Status** - The command execution status.

### Data\_Product.T:

Generic data product packet for holding arbitrary data types

Table 13: Data\_Product Packed Record : 344 bits (*maximum*)

| Name   | Type  | Range | Size (Bits) | Start Bit | End Bit | Variable Length      |
|--------|---|-------|-------------|-----------|---------|----------------------|
| Header | Data_Product_Header.T                       | -     | 88          | 0         | 87      | -                    |
| Buffer | Data_Product_Types.Data_Product_Buffer_Type | -     | 256         | 88        | 343     | Header.Buffer_Length |

Field Descriptions:

- **Header** - The data product header
- **Buffer** - A buffer that contains the data product type

### Data\_Product\_Header.T:

Generic data\_product packet for holding arbitrary data\_product types

Table 14: Data\_Product\_Header Packed Record : 88 bits

| Name          | Type   | Range      | Size (Bits) | Start Bit | End Bit |
|---------------|--|------------|-------------|-----------|---------|
| Time          | Sys_Time.T   | -          | 64          | 0         | 63      |
| Id            | Data_Product_Types.Data_Product_Id                 | 0 to 65535 | 16          | 64        | 79      |
| Buffer_Length | Data_Product_Types.Data_Product_Buffer_Length_Type | 0 to 32    | 8           | 80        | 87      |

Field Descriptions:

- **Time** - The timestamp for the data product item.
- **Id** - The data product identifier
- **Buffer\_Length** - The number of bytes used in the data product buffer

### Event.T:

Generic event packet for holding arbitrary events

Table 15: Event Packed Record : 344 bits (*maximum*)

| Name         | Type                              | Range | Size (Bits) | Start Bit | End Bit | Variable Length            |
|--------------|-----------------------------------|-------|-------------|-----------|---------|----------------------------|
| Header       | Event_Header.T                    | -     | 88          | 0         | 87      | -                          |
| Param_Buffer | Event_Types.Parameter_Buffer_Type | -     | 256         | 88        | 343     | Header.Param_Buffer_Length |

Field Descriptions:



- **Header** - The event header
- **Param\_Buffer** - A buffer that contains the event parameters

### Event\_Header.T:

Generic event packet for holding arbitrary events

Table 16: Event\_Header Packed Record : 88 bits

| Name                | Type                                     | Range      | Size (Bits) | Start Bit | End Bit |
|---------------------|--|------------|-------------|-----------|---------|
| Time                | Sys_Time.T                               | -          | 64          | 0         | 63      |
| Id                  | Event_Types.Event_Id                     | 0 to 65535 | 16          | 64        | 79      |
| Param_Buffer_Length | Event_Types.Parameter_Buffer_Length_Type | 0 to 32    | 8           | 80        | 87      |

Field Descriptions:

- **Time** - The timestamp for the event.
- **Id** - The event identifier
- **Param\_Buffer\_Length** - The number of bytes used in the param buffer

### Invalid\_Command\_Info.T:

Record for holding information about an invalid command

Table 17: Invalid\_Command\_Info Packed Record : 112 bits

| Name                | Type                     | Range           | Size (Bits) | Start Bit | End Bit |
|---------------------|--------------------------|-----------------|-------------|-----------|---------|
| Id                  | Command_Types.Command_Id | 0 to 65535      | 16          | 0         | 15      |
| Errant_Field_Number | Interfaces.Unsigned_32   | 0 to 4294967295 | 32          | 16        | 47      |
| Errant_Field        | Basic_Types.Poly_Type    | -               | 64          | 48        | 111     |

Field Descriptions:

- **Id** - The command Id received.
- **Errant\_Field\_Number** - The field that was invalid. 1 is the first field, 0 means unknown field, 2\*\*32 means that the length field of the command was invalid.
- **Errant\_Field** - A polymorphic type containing the bad field data, or length when Errant\_Field\_Number is 2\*\*32.

### Invalid\_Parameter\_Info.T:

Record for holding information about an invalid parameter

Table 18: Invalid\_Parameter\_Info Packed Record : 112 bits

| Name | Type | Range | Size (Bits) | Start Bit | End Bit |
|------|------|-------|-------------|-----------|---------|
|------|------|-------|-------------|-----------|---------|

|                         |                                  |                 |    |    |     |
|-------------------------|----------------------------------|-----------------|----|----|-----|
| Id                      | Parameter_Types.<br>Parameter_Id | 0 to 65535      | 16 | 0  | 15  |
| Errant_Field_<br>Number | Interfaces.<br>Unsigned_32       | 0 to 4294967295 | 32 | 16 | 47  |
| Errant_Field            | Basic_Types.Poly_<br>Type        | -               | 64 | 48 | 111 |

Field Descriptions:

- **Id** - The parameter Id received.
- **Errant\_Field\_Number** - The field that was invalid. 1 is the first field, 0 means unknown field, 2\*\*32 means that the length field of the parameter was invalid.
- **Errant\_Field** - A polymorphic type containing the bad field data, or length when Errant\_Field\_Number is 2\*\*32.

### Packed\_F32.T:

Single component record for holding packed 32-bit floating point number.

Table 19: Packed\_F32 Packed Record : 32 bits

| Name  | Type        | Range                       | Size (Bits) | Start Bit | End Bit |
|-------|-------------|-----------------------------|-------------|-----------|---------|
| Value | Short_Float | -3.40282e+38 to 3.40282e+38 | 32          | 0         | 31      |

Field Descriptions:

- **Value** - The 32-bit floating point number.

### Parameter.T:

Generic parameter packet for holding a generic parameter

Table 20: Parameter Packed Record : 280 bits (*maximum*)

| Name   | Type  | Range | Size (Bits) | Start Bit | End Bit | Variable Length          |
|--------|---|-------|-------------|-----------|---------|--------------------------|
| Header | Parameter_<br>Header.T                            | -     | 24          | 0         | 23      | -                        |
| Buffer | Parameter_<br>Types.<br>Parameter_<br>Buffer_Type | -     | 256         | 24        | 279     | Header.Buffer_<br>Length |

Field Descriptions:

- **Header** - The parameter header
- **Buffer** - A buffer to that contains the parameter type

### Parameter\_Header.T:

Generic parameter header for holding arbitrary parameters

Table 21: Parameter\_Header Packed Record : 24 bits

| Name          | Type   | Range      | Size (Bits) | Start Bit | End Bit |
|---------------|--|------------|-------------|-----------|---------|
| Id            | Parameter_Types.<br>Parameter_Id                     | 0 to 65535 | 16          | 0         | 15      |
| Buffer_Length | Parameter_Types.<br>Parameter_Buffer_<br>Length_Type | 0 to 32    | 8           | 16        | 23      |

Field Descriptions:

- **Id** - The parameter identifier
- **Buffer\_Length** - The number of bytes used in the parameter type buffer

### Parameter\_Update.T:

A record intended to be used as a provide/modify connector type for updating/fetching parameters.

Table 22: Parameter\_Update Packed Record : 296 bits (*maximum*)

| Name      | Type   | Range   | Size (Bits) | Start Bit | End Bit | Variable Length |
|-----------|--|---|-------------|-----------|---------|-----------------|
| Operation | Parameter_Enums.<br>Parameter_Operation_Type.E | 0 => Stage<br>1 => Update<br>2 => Fetch<br>3 => Validate                    | 8           | 0         | 7       | -               |
| Status    | Parameter_Enums.<br>Parameter_Update_Status.E  | 0 => Success<br>1 => Id_Error<br>2 => Validation_Error<br>3 => Length_Error | 8           | 8         | 15      | -               |
| Param     | Parameter.T                                    | -   | 280         | 16        | 295     | -               |

Field Descriptions:

- **Operation** - The parameter operation to perform.
- **Status** - The parameter return status.
- **Param** - The parameter that has been updated or fetched.

### Sys\_Time.T:

A record which holds a time stamp using GPS format including seconds and subseconds since epoch (1-5-1980 to 1-6-1980 midnight).

Table 23: Sys\_Time Packed Record : 64 bits

| Name    | Type                       | Range           | Size (Bits) | Start Bit | End Bit |
|---------|----------------------------|-----------------|-------------|-----------|---------|
| Seconds | Interfaces.<br>Unsigned_32 | 0 to 4294967295 | 32          | 0         | 31      |

|            |                            |                 |    |    |    |
|------------|----------------------------|-----------------|----|----|----|
| Subseconds | Interfaces.<br>Unsigned_32 | 0 to 4294967295 | 32 | 32 | 63 |
|------------|----------------------------|-----------------|----|----|----|

Field Descriptions:

- **Seconds** - The number of seconds elapsed since epoch.
- **Subseconds** - The number of  $1/(2^{32})$  sub-seconds.

### Tick.T:

The tick datatype used for periodic scheduling. Included in this type is the Time associated with a tick and a count.

Table 24: Tick Packed Record : 96 bits

| Name  | Type                       | Range           | Size (Bits) | Start Bit | End Bit |
|-------|----------------------------|-----------------|-------------|-----------|---------|
| Time  | Sys_Time.T                 | -               | 64          | 0         | 63      |
| Count | Interfaces.<br>Unsigned_32 | 0 to 4294967295 | 32          | 64        | 95      |

Field Descriptions:

- **Time** - The timestamp associated with the tick.
- **Count** - The cycle number of the tick.

## 5.3 Enumerations

The following section outlines any enumerations used in the component.

### Command\_Enums.Command\_Response\_Status.E:

This status enumerations provides information on the success/failure of a command through the command response connector.

Table 25: Command\_Response\_Status Literals:

| Name             | Value | Description   |
|------------------|-------|---|
| Success          | 0     | Command was passed to the handler and successfully executed.  |
| Failure          | 1     | Command was passed to the handler not successfully executed.  |
| Id_Error         | 2     | Command id was not valid.   |
| Validation_Error | 3     | Command parameters were not successfully validated.   |
| Length_Error     | 4     | Command length was not correct.   |
| Dropped          | 5     | Command overflowed a component queue and was dropped.   |
| Register         | 6     | This status is used to register a command with the command routing system.  |
| Register_Source  | 7     | This status is used to register command sender's source id with the command router for command response forwarding. |

### Parameter\_Enums.Parameter\_Operation\_Type.E:

This enumeration lists the different parameter operations that can be performed.

Table 26: Parameter\_Operation\_Type Literals:

| Name     | Value | Description   |
|----------|-------|---|
| Stage    | 0     | Stage the parameter.  |
| Update   | 1     | All parameters are staged, it is ok to update all parameters now. |
| Fetch    | 2     | Fetch the parameter.  |
| Validate | 3     | Validate the parameter.   |

### Parameter\_Enums.Parameter\_Update\_Status.E:

This status enumeration provides information on the success/failure of a parameter operation.

Table 27: Parameter\_Update\_Status Literals:

| Name             | Value | Description                                       |
|------------------|-------|---|
| Success          | 0     | Parameter was successfully staged.                |
| Id_Error         | 1     | Parameter id was not valid.                       |
| Validation_Error | 2     | Parameter values were not successfully validated. |
| Length_Error     | 3     | Parameter length was not correct.                 |