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Networks 4501
Professor Bou-Harb
5/3/25

## Assignment 4 Question 4

My SDN control's design is broken down into 5 different components: The topology manager, the routing engine, the failure handler, and the CLI interface. My topology manager consists of a map that maintains the switches and hosts. Also maintains weighted links. I used this to support my add\_node, remove\_node, and my add and remove\_link functions. My routing engine, which is the SDNController class in my code, computes Dijkstra's algorithm for all my switches. I also added dist[u] + w(u,v) == dist[v] which created an equal-cost multipath. Then we used load balancing to randomize the ECMPs. My failure handler tears down the link and then computes flow tables along the network. Finally, my CLI interface consisting of a sdn> with certain commands that inject flows and query paths. You can also visualize the path, and it downloads a picture straight to your computer. The routing algorithms I used were Dijkstra's algorithm, ECMP selection, and a flow table that I created represent the priority of the flow.

SHA-256:

854675a3fea82532b4e72bed5e55b6a76d9407a510e3bb72a83378640a754154

A specific challenge I encountered in this part of the assignment was to combine the load balancing for ECMP with the priority marking path, all within install\_flows command. I had to evolve my code, and it finally addressed traffic distribution and QOS marking.

Here is my link to the GitHub Repository containing my file and README.MD: <a href="https://github.com/Jbuhrer/Assignment-4-Jackson-Buhrer">https://github.com/Jbuhrer/Assignment-4-Jackson-Buhrer</a>

## Here is a picture of the visualize command and my output:



