# Jennings Leavitt

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## CAREER

TCN, Inc., St. George, UT - Software Engineer II - Backend

MAY 2021 - AUGUST 2022

Company focus: Cloud-based services for call centers.

- → Worked actively with an agile-style front and back end team.
- → Contributed to a new web-based product for workforce management using several algorithms and machine learning to predict future call loads and then create schedules to handle those call loads.
- → Skills and Procedures developed:
  - Go, Python, gRPC, PostgreSQL, Docker, Kubernetes, GCP, REST api's, Unit & Integration testing, GitLab - VCS, CI/CD - bi-monthly releases, Hexagonal Architecture, Code Reviews - Peers and Code Owners

BYU - Configurable Computing Lab (Graduate Research), Provo, UT
Back End Software Engineer - Embedded Systems
MAY 2017 - APRIL 2021

- → Refactored a "Macgyvered" repository for one of the main tools used in radiation testing by our lab and sponsors.
  - ◆ This was a solo project assigned to me by the professor in charge of the project and I saw it through until the completion of the refactor
  - Almost exclusively in C++
  - Extensive use of design patterns
  - ◆ OOP
  - ♦ Interfacing with linux kernel drivers
  - Overall linux knowledge
  - Strong refactoring experience
- → Developed tools used onboard during radiation testing to validate memory state and correct it if necessary
  - ◆ Tools:
    - Custom firmware, Linux kernel driver, Linux application
      - Automated initialization, logging, and restarting if necessary.
  - Skills:
    - C++ & C
    - Extensive experience with linux
    - Expertise in learning from complex technical documentation

 Used to running into roadblocks, and keep pushing to find a solution

### Jiffy Lube, Orem, UT- Assistant Manager

JANUARY 2014 - MAY 2017

• I helped lead our store's team to its goal of hitting 1M in net sales in a single year!

## **EDUCATION**

# **Brigham Young University, Provo, UT**- Bachelors in Computer

Engineering

JANUARY 2014 - DECEMBER 2018

#### **RELEVANT CLASSES:**

- <u>Intro to Machine Learning:</u> I learned about and coded by hand algorithms like K-Nearest-Neighbor, Backpropagation, and Decision Tree Learning, and grew familiar with several others.
  - o Machine Learning, Algorithms, Python
- **Software Design and Testing:** Collaborated in a team project where we designed an android app based on the board game "Ticket to ride."
  - Software Design, UML, XML, Design Patterns, UI, FE/Client(s), BE/Server, Unit Testing, Java, MongoDB, SQLite

# **Brigham Young University, Provo, UT**- *Graduate studies in Electrical and Computer Engineering*

JANUARY 2018 - APRIL 2021

### **RELEVANT CLASSES:**

- <u>Self-Driving Cars:</u> My team and I implemented lane-following, object avoidance, Indoor positioning system (IPS) path-following, and basic traffic rules like stop signs and traffic lights.
  - System level programming, Multithreading, Task Scheduling, Multithreaded Communication (Queues in this case), Image processing, State Machines
- Hardware/FPGA Verification: I ran exhaustive automated testing on the L3 16-bit processor with a simple one-line command to verify that all the processor's design was correct!
  - o Automation, Testing frameworks, Assertions, and
- <u>High-Level-Synthesis:</u> I competed with classmates to get the most efficient and/or fastest designs of common computations like matrix multiply or sorting functions to convert from software to hardware.
  - o Algorithms, Optimization, Virtual and Physical memory models
- Advanced Computer Networking: During this class I worked on two team
  projects to analyze data retrieved from BYU's DNS servers. Ultimately we
  discovered, and proved, that we could prevent a from gaining a DHCP lease
  by assigning multiple identical hostnames.
  - Network protocols, Network security, collaboration
- Advanced Wireless Networking: For a project, my partner and I hacked several different personal android devices via bluetooth.
  - o IEEE Protocols and Security for WiFi, IoT, BL, ZigBee, etc.

# **RELEVANT SKILLS**

- Languages: C++, C, Python, Java, Go
- Tools/Frameworks: gRPC/Protocol Buffers, Docker, Kubernetes, GCP, Git, GitLab, PostgreSQL, SQLite, CI/CD, CI pipelines, Linux/Unix OS & terminal
- **Coding Standards:** REST api's, Unit & Integration Testing, Code Reviews, Design Patterns

# **PUBLICATIONS**

Anderson, Jordan & Leavitt, Jennings & Wirthlin, Michael. (2018). Neutron Radiation Beam Results for the Xilinx UltraScale+ MPSoC. 1-7. 10.1109/NSREC.2018.8584297.