Jennings Leavitt 726 N Valley View Dr

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SKILLS

Languages: Go, C++, C, Python, Java

Tools/Frameworks: gRPC/Protocol Buffers, JSON, Docker, Kubernetes, GCP, Github, GitLab, SQLite,

CI/CD, CI pipelines, Linux/Unix OS, Shell: Bash & Zsh including scripting

Coding Standards: REST api's, Unit & Integration Testing, Code Reviews, Design Patterns,

microservices

Databases: PostgreSQL, MongoDB, SQLite

Additional Experience: Hadoop, CassandraDB, DynamoDB, Apache Spark, CouchDB, and Redis

EDUCATION

Brigham Young University, Provo, UT

B.S. in Computer Engineering 2018 (Minors in Mathematics and Computer Science)

Brigham Young University, Provo, UTGraduate studies in Electrical and Computer Engineering Jan 2018 - Apr 2021

EXPERIENCE

TCN, Inc. St. George, UT May 2021 - Aug 2022

- Software Engineer II Backend
 - Utilizing Agile methodologies, worked as a backend software engineer while collaborating with front end teams
 - Developed Go & Python REST APIs as part of a new complex, web-based, workforce management product for call centers
 - Designed numerous effective PostgreSQL queries to create, select, update, and delete data from a large number of tables in our database
 - Product used historical call load data as one of a number of inputs to several algorithms, including machine learning, to predict future call loads and then create schedules to handle those call loads—including scheduling agents with corresponding skill sets to successfully field the predicted call load
 - Stack and Procedures included: Go, Python, gRPC, PostgreSQL, Docker, Kubernetes, GCP, REST api's, microservices, Unit & Integration testing, GitLab VCS, CI/CD, CI pipelines, Hexagonal Architecture, Code Reviews

Provo, UT

Back End Software Engineer

- Refactored a repository, improving tools most widely used for data collection in radiation testing, making it more flexible, modular, extensible, and maintainable
- Utilized OOP principles such as encapsulation, inheritance, and abstraction to untangle code and model it in a simple but accurate way to improve performance, user experience, and maintainability
- Interfaced with Linux kernel drivers and applied overall expert Linux knowledge, as well as regression testing
- Developed code in C++ for use on a device running embedded Linux (Archlinux)
- Pioneered a new method of device monitoring for radiation testing, creating new tools that use the onboard CPU of a Xilinx Zynq Ultrascale+ MPSoC (Multi-Processor System on a Chip) to monitor itself as the device under test (DUT)
- Wrote code in C, C++, and minor ARM V8 assembly in the development of the MPSoC self-monitoring project
- Integrated many layers of abstraction from user applications down to the firmware level to create tools
- Automated the initialization of the application on boot, logging radiation effects, and configuring a watchdog timer (WDT) based system reset of the device(s) for when radiation effects had produced an unrecoverable state on the board
- Relevant Skills: Extensive experience with linux. Extensive experience using OOP principles
 and software design patterns in a major refactor. Expertise developed in learning from complex
 technical documentation.

PUBLICATIONS

Anderson, Jordan & Leavitt, Jennings & Wirthlin, Michael. (2018). Neutron Radiation Beam Results for the Xilinx UltraScale+ MPSoC. 1-7. 10.1109/NSREC.2018.8584297.