BSCPE - 2A

Laboraty # 3:

UML Class Diagram Assignment (V1)

Generate a UML Class diagram and develop Python program for the following task: Design a library system that consists of three main classes: Book, Author, and Patron.

The Book class should have the following attributes and methods:

- title
- author (an Author object that wrote the book)
- publication date
- ISBN
- number of copies available
- reserve copy(): method to reserve a copy of the book
- return copy(): method to return a copy of the book

The Author class should have the following attributes and methods:

- name
- biography
- books (a list of Book objects written by the author)
- add book(book): method to add a Book object to the books list
- remove book(book): method to remove a Book object from the books list

The Patron class should have the following attributes and methods:

- name
- address
- phone number
- email address
- borrowed books (a list of Book objects that are currently borrowed by the patron)
- borrow book(book): method to borrow a Book object
- return book(book): method to return a Book object

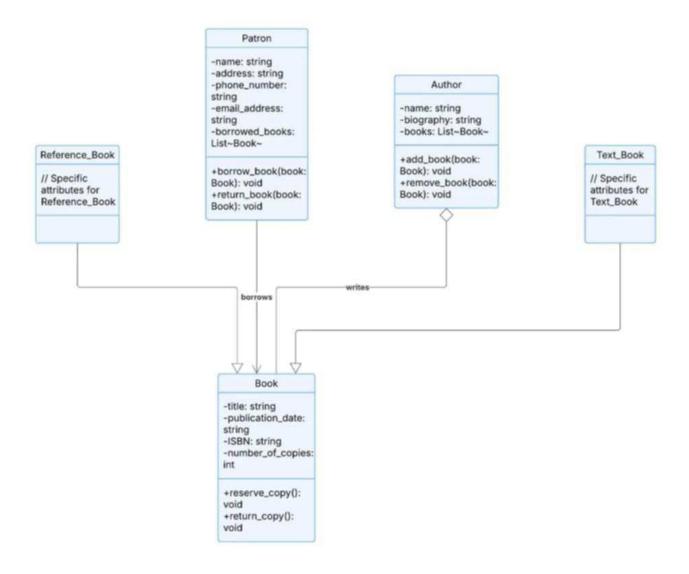
In addition to the above classes, you should create additional classes to represent the relationships between the classes, including:

- An association between Patron and Book, where a Patron can borrow multiple books
- An aggregation relationship between Author and Book, where an Author can write multiple Books.

An inheritance relationship between Book and Text_Book and Reference_Book, where Text_Book and Reference_Book inherit from the Book class and have additional attributes and methods specific to their book type.

Implement this system in Python, using appropriate class structures and relationships to model the system. Also, create test cases to demonstrate the functionality of the system.

UML Diagram:



Code:

```
class Writer:
    def __init__(self, name, bio):
        self.name = name
        self.bio = bio
        self.works = []

    def add_work(self, work):
        self.works.append(work)

    def remove_work(self, work):
        if work in self.works:
            self.works.remove(work)

class Publication:
    def __init__(self, title, writer, release_date, ISBN, copies_available):
```

```
self.title = title
     self.writer = writer
     self.release date = release date
     self.ISBN = ISBN
     self.copies available = copies available
     self.writer.add work(self)
  def borrow copy(self):
     if self.copies available > 0:
       self.copies available -= 1
       return True
     return False
  def return copy(self):
     self.copies available += 1
class StudyBook(Publication):
  def __init__(self, title, writer, release_date, ISBN, copies_available, topic, edition):
     super(). init (title, writer, release date, ISBN, copies available)
     self.topic = topic
     self.edition = edition
class ResearchBook(Publication):
  def init (self, title, writer, release date, ISBN, copies available, section,
library use only):
     super(). init (title, writer, release date, ISBN, copies available)
     self.section = section
     self.library use only = library use only
class Member:
  def init (self, name, address, phone, email):
     self.name = name
     self.address = address
     self.phone = phone
     self.email = email
     self.checked_out_books = []
  def checkout book(self, book):
     if book.borrow copy():
       self.checked out books.append(book)
       return True
     return False
  def return book(self, book):
     if book in self.checked out books:
       book.return copy()
       self.checked out books.remove(book)
author1 = Writer("J.K. Rowling", "British novelist famous for the Harry Potter
series.")
```

```
book1 = StudyBook("Harry Potter and the Sorcerer's Stone", author1, "1997", "9780747532743", 5, "Fantasy", "1st")
book2 = ResearchBook("Harry Potter: A History of Magic", author1, "2017", "9781408890776", 2, "Magic Studies", True)
```

```
member1 = Member("Alice Johnson", "123 Library St", "555-1234",
"alice@example.com")
member1.checkout_book(book1)
member1.return_book(book1)
```