

# Webpack

### src/index.js

import bar from './bar';

bar();

### src/bar.js

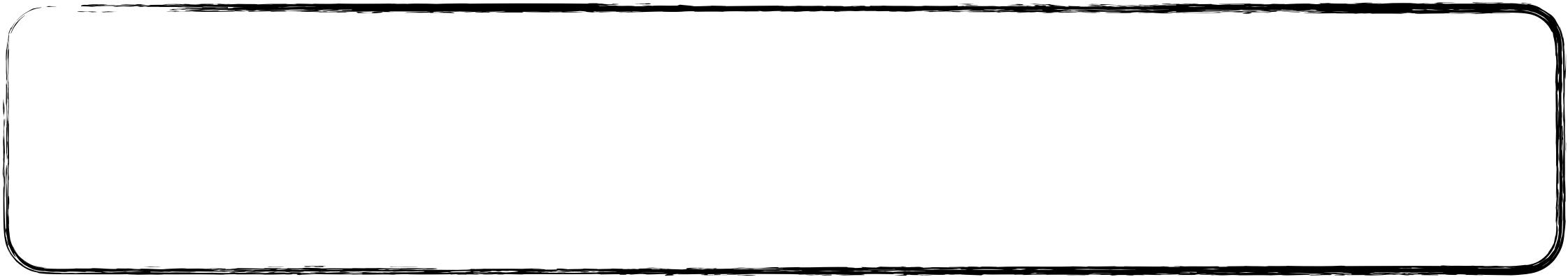
```
export default function bar() {
   //
```

### page.html

```
<!doctype html>
<html>
<head> ... </head>
<body> ...
   <script
      src="dist/bundle.js"></script>
</body>
</html>
```

### webpack.config.js

```
const path = require('path');
module.exports = {
  entry: './src/index.js',
  output: {
    path:
      path resolve(__dirname,'dist'),
    filename: 'bundle.js'
```





#### **Entry Point**



### 利用entry js,將關聯檔案全部合 併(Bundle)成一個js並進行優化

## 元件化

- 有些前端框架甚至可以做到元件化
- 不只是物件化
  - · 將html, css, js整個物件化起來
- 元件內部之html, css, js 不會影響到外部
- 也可定義與外部js之input, output接口

<b>←</b>	September 2017					$\rightarrow$
MON	TUE	WED	THU	FRI	SAT	SUN
				1	2	3
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	

元件化後之日曆 內部運作邏輯已經與外部隔開

## Webpack

### **Entry Point**

**Config File** 

**Source Code** 

```
src/index.js
                                                     src/bar.js
import bar from './bar';
                                        export default function bar() {
bar();
```

### webpack.config.js

```
const path = require('path');
module.exports = {
  entry: './src/index.js',
  output: {
    path:
      path resolve(__dirname, 'dist'),
    filename: 'bundle.js'
```

### page.html

```
<!doctype html>
<html>
<head> ... </head>
<body>
  <script
      src="dist/bundle.js"></script>
</body>
</html>
```

利用entry js,將關聯檔案全部合 併(Bundle)成一個js並進行優化