- 1. Minimum finder
 - a. If input array is empty(using .isEmpty())
 - i. Return 0
 - b. Define integer value called "minVal", declare as Integer.MAX VALUE()
 - c. For each loop(for each value in input array)(Variable: i)
 - i. If minVal is greater than the i
 - 1. Redefine minVal as i
 - d. Return minVal
- 2. Maximum finder
 - a. If input array is empty(using .isEmpty())
 - i. Return 0
 - b. Define integer value called "maxVal", declare as Integer.MIN VALUE()
 - c. For each loop(for each value in input array)(Variable: i)
 - i. If maxVal is less than the i
 - 1. Redefine maxVal as i
 - d. Return maxVal
- 3. Determine number of unique values and create and array that only contains unique values
 - a. If input array is empty(using .isEmpty())
 - Return 0
 - b. Use predefined int array called uniqueArray
 - c. Change every value to be some absurdly number(Integer.MIN_VALUE()) using for loop
 - d. Declare integer variable called "uniqueCount" and initialize to 0
 - e. Declare boolean variable called "unique"
 - f. For each loop(for each value in input array)(Variable: i)
 - i. Set unique to true
 - ii. For each loop(for each value in uniqueArray)(Variable: j)
 - 1. If i is equal to j
 - a. Set unique to false
 - b. Break the loop(the j for loop)
 - iii. If unique is true
 - Set the the value of the unique array to i, at the uniqueCount's index
 - 2. Increment uniqueCount by 1
 - g. Declare new int array called temp and set it's size to be the value of uniqueCount
 - h. For loop(Going from 0 to (uniqueCount 1)
 - i. Set temp at i to be equal to uniqueArray at i
 - i. Set uniqueArray to be equal to temp
 - j. Return uniqueCount