

# CS 305 Lab Tutorial

## Lab9 DHCP & Packet-Tracer

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Southern University of Science and Technology

# Part A. DHCP

- DHCP is built on a Client-Server model
  - server: a host providing initialization parameters through DHCP
  - client: a host requesting initialization parameters from a DHCP server
  - designated DHCP server hosts allocate network addresses and deliver configuration parameters to dynamically configured hosts
- BOOTP is a transport mechanism for a collection of configuration information. BOOTP using port 67 AND 68 of UDP.

```
C:\Windows\system32\cmd.exe
无线局域网适配器 WLAN:

连接特定的 DNS 后缀 . . . . . :
描述 . . . . . : Intel(R) Dual Band Wireless-AC 8265
物理地址 . . . . . : 88-E1-8D-53-83-59
DHCP 已启用 . . . . . : 是
自动配置已启用 . . . . . : 是
本地链接 IPv6 地址 . . . . . : fe80::84bf:7fbe:b61f:c23b%19(首选)
IPv4 地址 . . . . . : 192.168.2.104(首选)
子网掩码 . . . . . : 255.255.255.0
获得租约的时间 . . . . . : 2020年11月6日 18:44:01
租约过期的时间 . . . . . : 2020年11月7日 18:44:01
默认网关 . . . . . : 192.168.2.1
DHCP 服务器 . . . . . : 192.168.2.1
DHCPv6 IAID . . . . . : 277897646
DHCPv6 客户端 DUID . . . . . : C8-81-00-01-05-B7-00-04-B1-AD-EC-0E-0D
DNS 服务器 . . . . . : 116.77.76.254
                        116.77.76.253
```

default gateway, DHCP Server

# DHCP

RFC 2131

Dynamic Host Configuration Protocol

March 1997

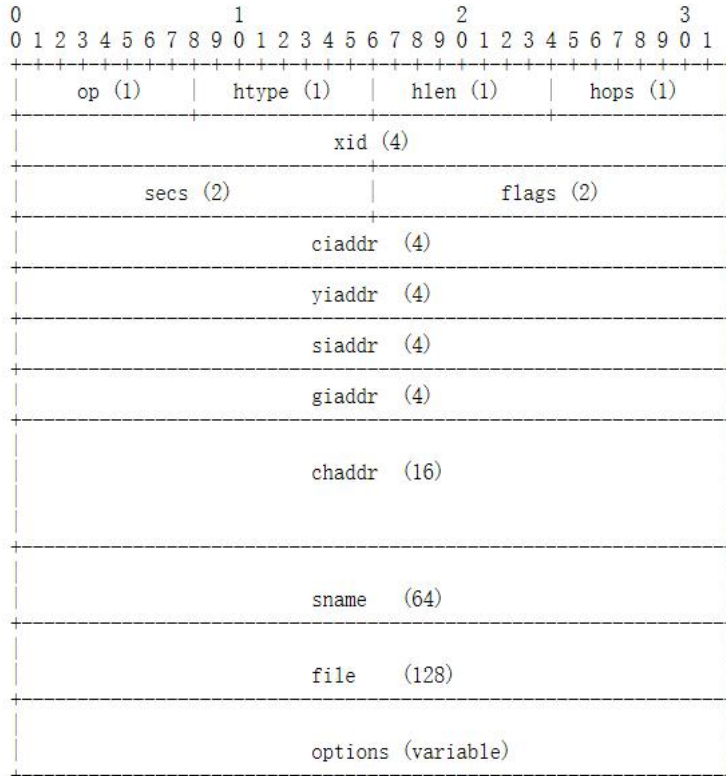


Figure 1: Format of a DHCP message

FIELD	OCTETS	DESCRIPTION
op	1	Message op code / message type. 1 = BOOTREQUEST, 2 = BOOTREPLY
htype	1	Hardware address type, see ARP section in "Assigned Numbers" RFC; e.g., '1' = 10mb ethernet.
hlen	1	Hardware address length (e.g. '6' for 10mb ethernet).
hops	1	Client sets to zero, optionally used by relay agents when booting via a relay agent.
xid	4	Transaction ID, a random number chosen by the client, used by the client and server to associate messages and responses between a client and a server.
secs	2	Filled in by client, seconds elapsed since client began address acquisition or renewal process.
flags	2	Flags (see figure 2).
ciaddr	4	Client IP address; only filled in if client is in BOUND, RENEW or REBINDING state and can respond to ARP requests.
yiaddr	4	'your' (client) IP address.
siaddr	4	IP address of next server to use in bootstrap; returned in DHCP OFFER, DHCP ACK by server.
giaddr	4	Relay agent IP address, used in booting via a relay agent.
chaddr	16	Client hardware address.
sname	64	Optional server host name, null terminated string.
file	128	Boot file name, null terminated string; "generic" name or null in DHCPDISCOVER, fully qualified directory-path name in DHCPOFFER.
options	var	Optional parameters field. See the options documents for a list of defined options.

Table 1: Description of fields in a DHCP message

# DHCP Session(1)

- Client-Server interaction when allocating a new network address

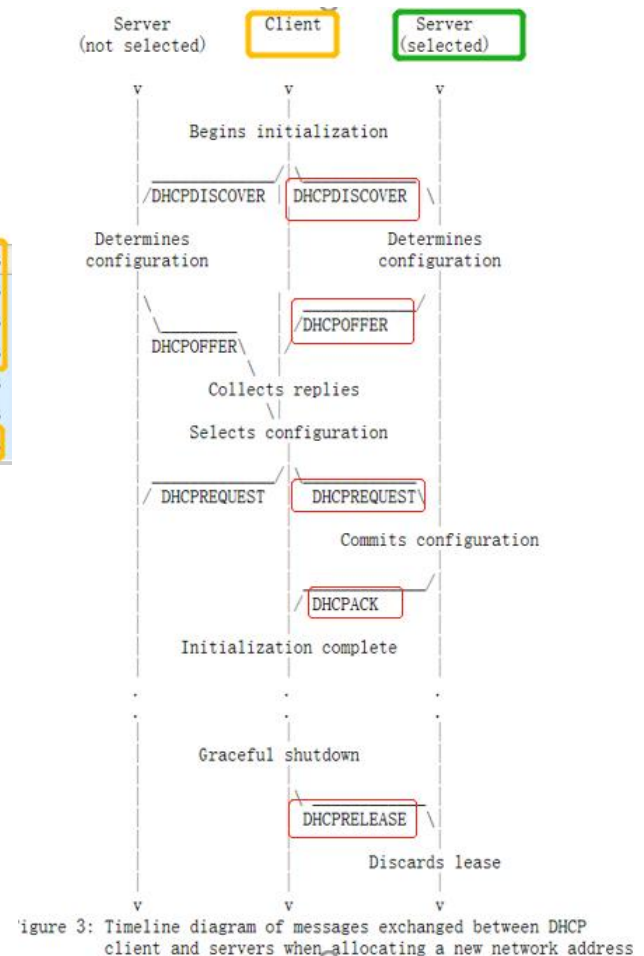
Source	Destination	Protocol	Info
0.0.0.0	255.255.255.255	DHCP	DHCP Discover - Transaction ID 0x3e5e0ce3
192.168.1.1	255.255.255.255	DHCP	DHCP Offer - Transaction ID 0x3e5e0ce3
0.0.0.0	255.255.255.255	DHCP	DHCP Request - Transaction ID 0x3e5e0ce3
192.168.1.1	255.255.255.255	DHCP	DHCP ACK - Transaction ID 0x3e5e0ce3
192.168.1.101	192.168.1.1	DHCP	DHCP Request - Transaction ID 0x257e55a3
192.168.1.1	255.255.255.255	DHCP	DHCP ACK - Transaction ID 0x257e55a3
192.168.1.101	192.168.1.1	DHCP	DHCP Release - Transaction ID 0xb7a32733

*Tips in command line:*

*While network interface card is set as DHCP client,  
using 'ipconfig /renew' to request a dynamically assigned IP addresses.  
using 'ipconfig /release' to release the dynamically assigned IP addresses.*

*Tips in Wireshark display filter : DHCP or*

*udp.port == 67 || udp.port == 68*





# DHCP Discover

```
> Frame 2: 342 bytes on wire (2736 bits), 342 bytes captured (2736 bits)
> Ethernet II, Src: Dell_4f:36:23 (00:08:74:4f:36:23), Dst: Broadcast (ff:ff:ff:ff:ff:ff)
> Internet Protocol Version 4, Src: 0.0.0.0 (0.0.0.0), Dst: 255.255.255.255 (255.255.255.255)
> User Datagram Protocol, Src Port: bootpc (68), Dst Port: bootps (67)
```

## ✓ Bootstrap Protocol (Discover)

```
Message type: Boot Request (1)
Hardware type: Ethernet (0x01)
Hardware address length: 6
Hops: 0
Transaction ID: 0x3e5e0ce3
Seconds elapsed: 0
> Bootp flags: 0x0000 (Unicast)
Client IP address: 0.0.0.0 (0.0.0.0)
Your (client) IP address: 0.0.0.0 (0.0.0.0)
Next server IP address: 0.0.0.0 (0.0.0.0)
Relay agent IP address: 0.0.0.0 (0.0.0.0)
Client MAC address: Dell_4f:36:23 (00:08:74:4f:36:23)
Client hardware address padding: 00000000000000000000
Server host name not given
Boot file name not given
Magic cookie: DHCP
> Option: (53) DHCP Message Type (Discover)
> Option: (116) DHCP Auto-Configuration
> Option: (61) Client identifier
> Option: (50) Requested IP Address
> Option: (12) Host Name
> Option: (60) Vendor class identifier
> Option: (55) Parameter Request List
> Option: (255) End
```

```
Padding: 00000000000000000000
```

```
✓ Option: (53) DHCP Message Type (Discover)
Length: 1
DHCP: Discover (1)
✓ Option: (116) DHCP Auto-Configuration
Length: 1
DHCP Auto-Configuration: AutoConfigure (1)
✓ Option: (61) Client identifier
Length: 7
Hardware type: Ethernet (0x01)
Client MAC address: Dell_4f:36:23 (00:08:74:4f:36:23)
✓ Option: (50) Requested IP Address
Length: 4
Requested IP Address: 192.168.1.101 (192.168.1.101)
✓ Option: (12) Host Name
Length: 4
Host Name: Noho
✓ Option: (60) Vendor class identifier
Length: 8
Vendor class identifier: MSFT 5.0
✓ Option: (55) Parameter Request List
Length: 11
Parameter Request List Item: (1) Subnet Mask
Parameter Request List Item: (15) Domain Name
Parameter Request List Item: (3) Router
Parameter Request List Item: (6) Domain Name Server
Parameter Request List Item: (44) NetBIOS over TCP/IP Name Server
Parameter Request List Item: (46) NetBIOS over TCP/IP Node Type
Parameter Request List Item: (47) NetBIOS over TCP/IP Scope
Parameter Request List Item: (31) Perform Router Discover
Parameter Request List Item: (33) Static Route
Parameter Request List Item: (249) Private/Classless Static Route (Microsoft)
```

# DHCP Offer

```
> User Datagram Protocol, Src Port: bootps (67), Dst Port: bootpc (68)
```


- ✓ Bootstrap Protocol (Offer)

Message type: Boot Reply (2)

Hardware type: Ethernet (0x01)

Hardware address length: 6

Hops: 0

Transaction ID: 0x3e5e0ce3 

Seconds elapsed: 0

```
> Bootp flags: 0x0000 (Unicast)
```

Client IP address: 0.0.0.0 (0.0.0.0)

```
Your (client) IP address: 192.168.1.101 (192.168.1.101)
```

Next server IP address: 0.0.0.0 (0.0.0.0)

Relay agent IP address: 0.0.0.0 (0.0.0.0)

Client MAC address: Dell 4f:36:23 (00:08:74:4f:36:23) 

```
Client hardware address padding: 00000000000000000000
```

Server host name not given

Boot file name not given

Magic cookie: DHCP

- Option: (53) DHCP Message Type (Offer)

Length: 1

DHCP: Offer (2)

- Option: (1) Subnet Mask

Length: 4

Subnet Mask: 255.255.255.0

- Option: (3) Router

Length: 4

Router: 192.168.1.1 (192.168.1.1)

- Option: (6) Domain Name Server

Length: 8

Domain Name Server: ns10.attbi.com (63.240.76.19)

Domain Name Server: 204.127.198.19 (204.127.198.19)

✓ Option: (15) Domain Name

Length: 22

Domain Name: ne2.client2.attbi.com

- Option: (51) IP Address Lease Time

Length: 4

IP Address Lease Time: (86400s) 1 day

- Option: (54) DHCP Server Identifier

Length: 4

DHCP Server Identifier: 192.168.1.1 (192.168.1.1)

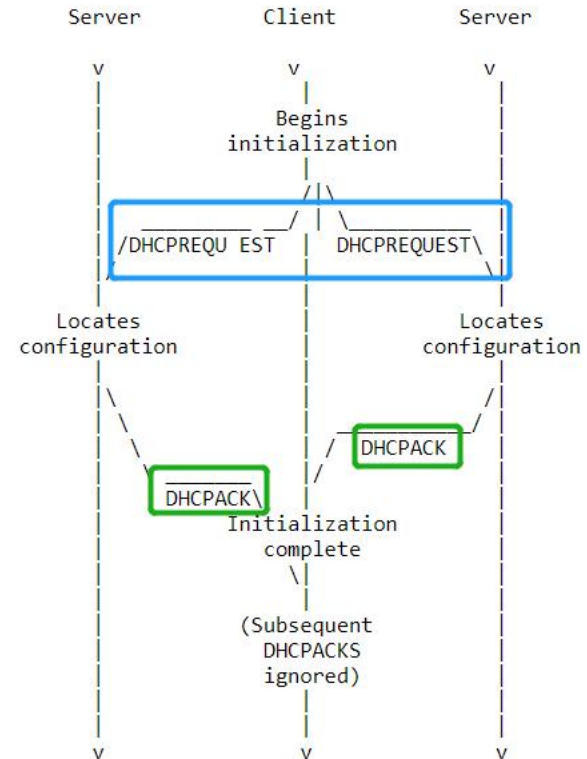
✓ Option: (255) End

Option End: 255

[illegible]

# DHCP Session(2)

- Client-Server interaction when reusing a previously allocated network address



dhcp			
Source	Destination	Protocol	Info
activate.adobe.com	255.255.255.255	DHCP	DHCP Request - Transaction ID 0x98bd1be8
192.168.2.1	LAPTOP-RITC8FUU.local	DHCP	DHCP ACK - Transaction ID 0x98bd1be8



# DHCP Request & Ack

```
> User Datagram Protocol, Src Port: bootpc (68), Dst Port: bootps (67)
  Dynamic Host Configuration Protocol (Request)
    Message type: Boot Request (1)
    Hardware type: Ethernet (0x01)
    Hardware address length: 6
    Hops: 0
    Transaction ID: 0x98bd1be8
    Seconds elapsed: 0
    > Bootp flags: 0x0000 (Unicast)
    Client IP address: activate.adobe.com (0.0.0.0)
    Your (client) IP address: activate.adobe.com (0.0.0.0)
    Next server IP address: activate.adobe.com (0.0.0.0)
    Relay agent IP address: activate.adobe.com (0.0.0.0)
    Client MAC address: LAPTOP-RITC8FUU.local (90:61:ae:5c:69:58)
    Client hardware address padding: 00000000000000000000
    Server host name not given
    Boot file name not given
    Magic cookie: DHCP
    > Option: (53) DHCP Message Type (Request)
    > Option: (61) Client identifier
    > Option: (50) Requested IP Address (192.168.2.104)
    > Option: (12) Host Name
    > Option: (81) Client Fully Qualified Domain Name
    > Option: (60) Vendor class identifier
    > Option: (55) Parameter Request List
    > Option: (255) End
```

```
User Datagram Protocol, Src Port: bootps (67), Dst Port: bootpc (68)
  Dynamic Host Configuration Protocol (ACK)
    Message type: Boot Reply (2)
    Hardware type: Ethernet (0x01)
    Hardware address length: 6
    Hops: 0
    Transaction ID: 0x98bd1be8
    Seconds elapsed: 0
    > Bootp flags: 0x0000 (Unicast)
    Client IP address: activate.adobe.com (0.0.0.0)
    Your (client) IP address: LAPTOP-RITC8FUU.local (192.168.2.104)
    Next server IP address: 192.168.2.1 (192.168.2.1)
    Relay agent IP address: activate.adobe.com (0.0.0.0)
    Client MAC address: LAPTOP-RITC8FUU.local (90:61:ae:5c:69:58)
    Client hardware address padding: 00000000000000000000
    Server host name not given
    Boot file name not given
    Magic cookie: DHCP
    > Option: (53) DHCP Message Type (ACK)
    > Option: (1) Subnet Mask (255.255.255.0)
    > Option: (2) Time Offset
    > Option: (3) Router
    > Option: (23) Default IP Time-to-Live
    > Option: (51) IP Address Lease Time
    > Option: (54) DHCP Server Identifier (192.168.2.1)
    > Option: (6) Domain Name Server
    > Option: (58) Renewal Time Value
    > Option: (59) Rebinding Time Value
    > Option: (255) End
    Padding: 00
```



# Part B. Simulator: Packet Tracer



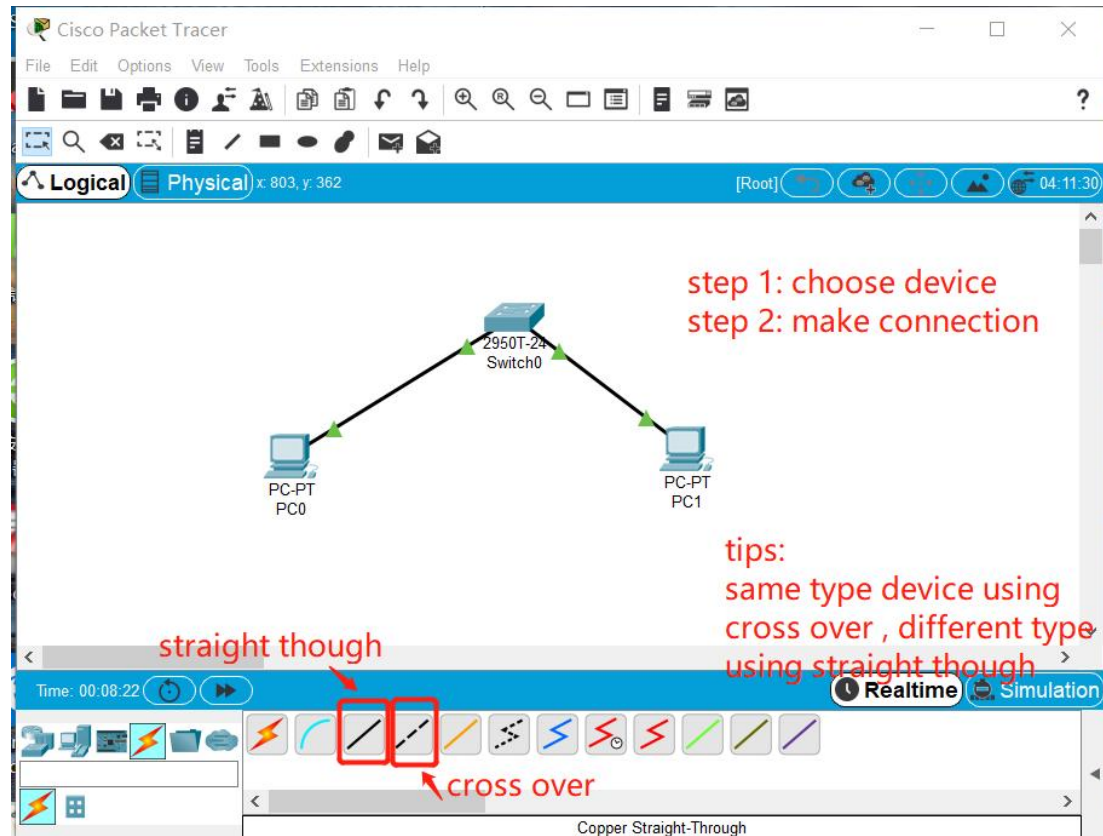
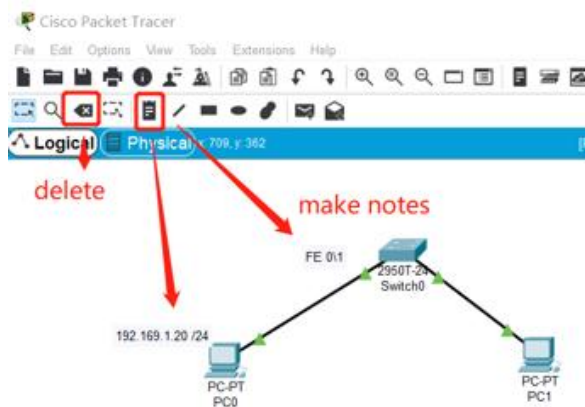
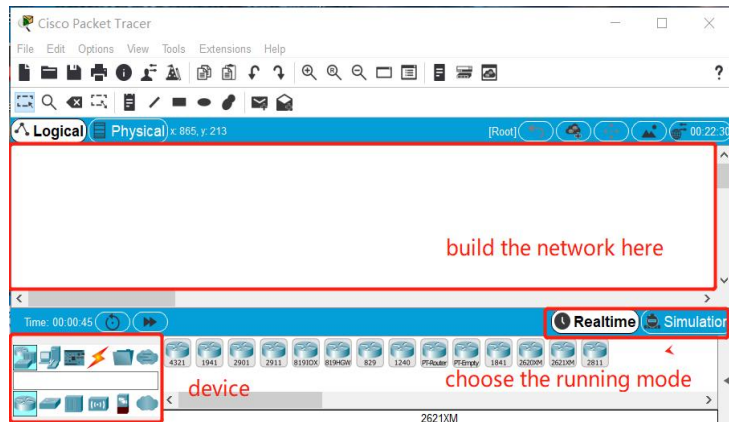
- **Packet Tracer** allows users to create simulated network topologies by dragging and dropping routers, switches and various other types of network devices.
- Packet Tracer supports an array of simulated Application Layer protocols, as well as basic routing with RIP, OSPF, EIGRP, BGP to the extents required by the current CCNA curriculum.
- Packet Tracer can be run on Linux and Microsoft Windows. Similar Android and iOS apps are also available.

<https://www.packettracernetwork.com/download/download-packet-tracer.html>

# Cisco CLI

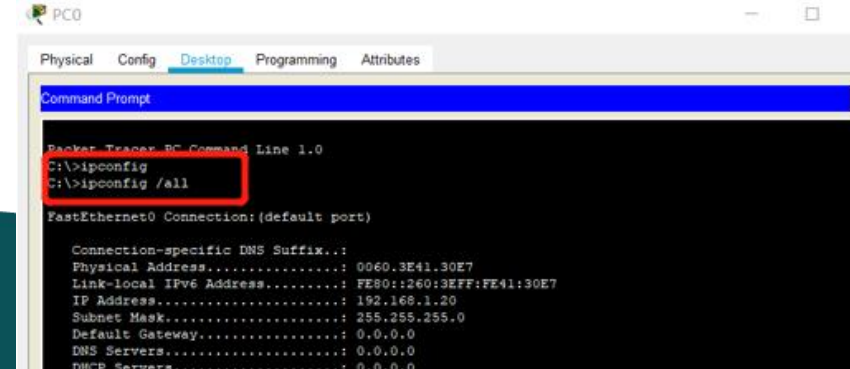
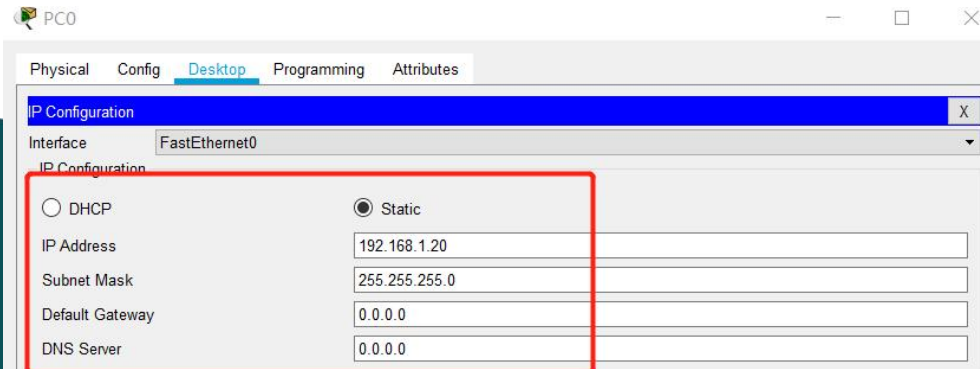
- Different views
  - Three kinds of view, each supports different operations, and each view has different command prompt.  
`Router>`    `Router#`    `Router(config)#:`    `Router(config-if)#:`
  - From **user view** to **system view**, using command “enable” ,
  - From **system view** to **function view**, using **function name** or object name as command, such as “interface giga 0/0”
- Frequently used commands
  - **show** //display the info (ip routing table, interface, mac-address table)
  - **exit, end** //back to upper layer, back to root layer
  - **?, Tab**    // help to find the rest part of command
  - **no \*\*\*** //to cancel the following command \*\*\*, such as: using “route rip” to config rip while using “no route rip” to cancel the setting

# Packet Tracer(1) Create Network



# Packet Tracer(2) PC Configuration

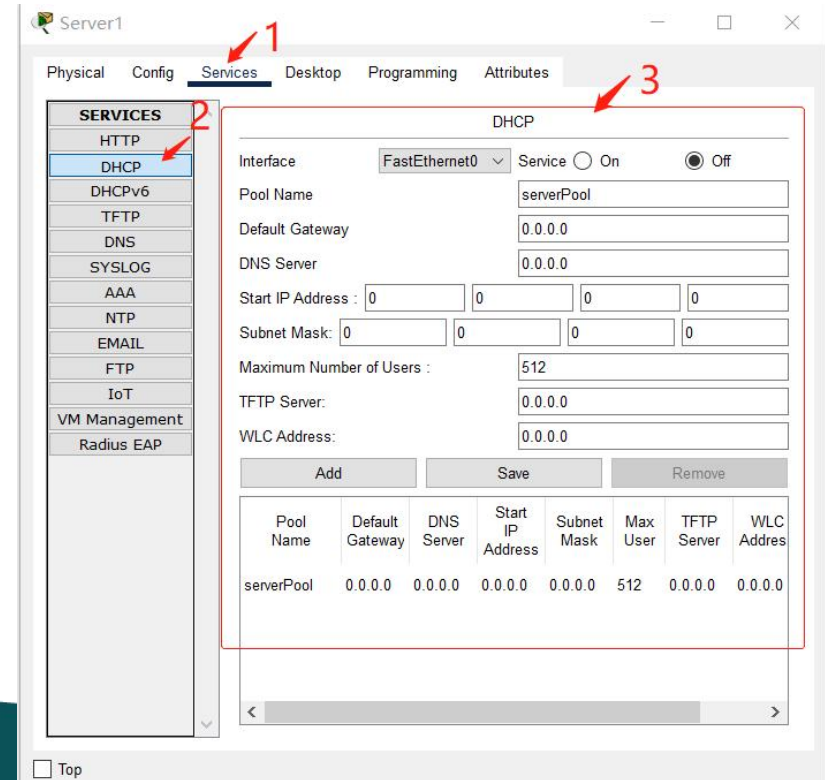
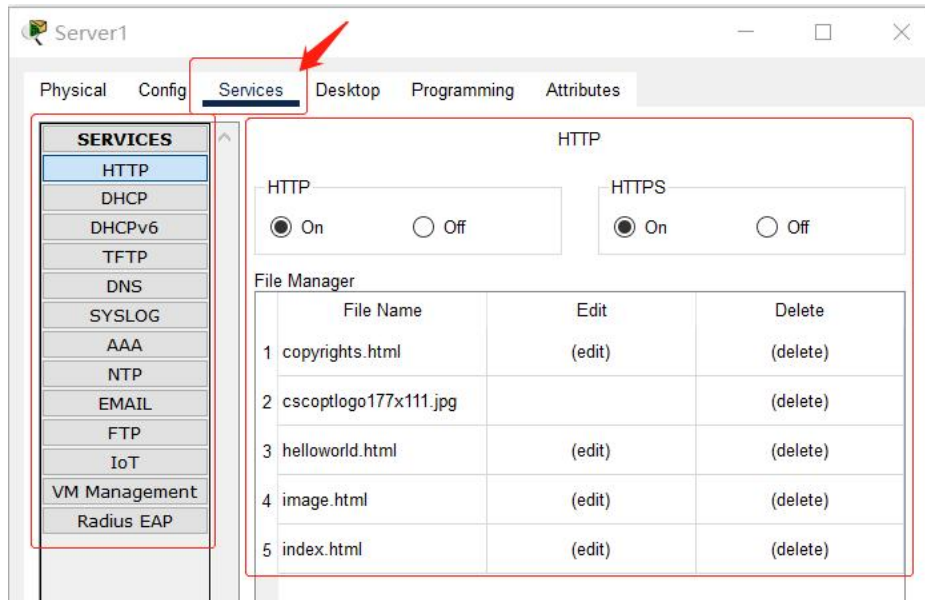
- Open configure window by clicking the PC icon.
- We can make all the configurations of PC in different interfaces.
- In IP Configuration interface, we can make IP configurations.
- In Command Prompt interface, we can use cmd commands just as what we can do on our own PC.
- Commands such as ping, ipconfig, etc. are available.





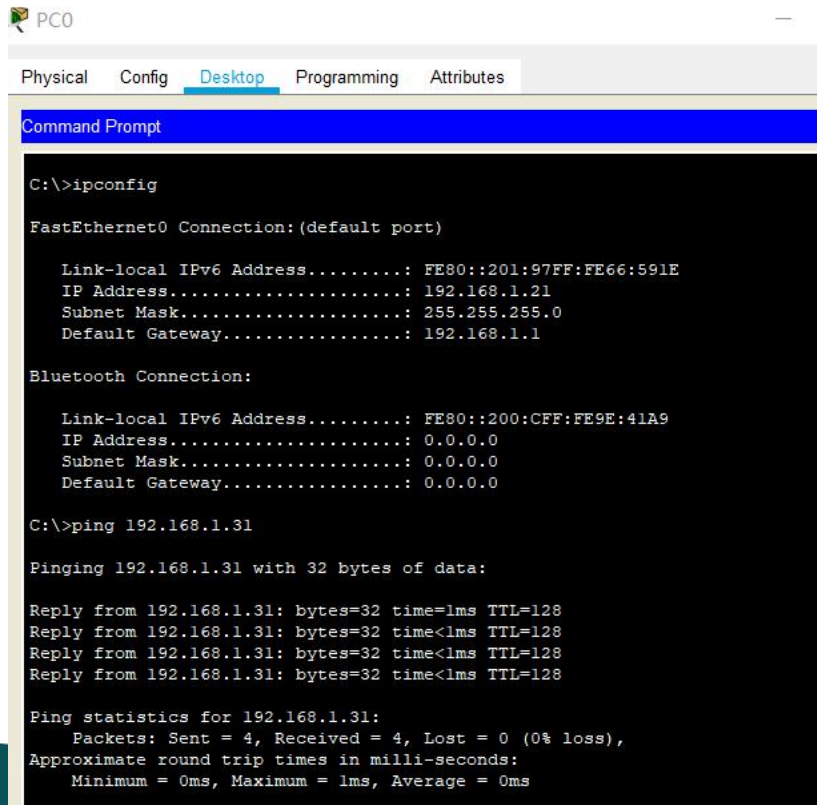
# Packet Tracer(2) Server Configuration

- Open configure window by clicking the Server icon.
- The key configuration page of the Server is “Service”.
- On the left hand of the “Service” page, list all the configurable services.
- The HTTP and HTTPS is turned on by default.



# Packet Tracer(3) Realtime Mode

- Complete all the operations once start in realtime mode.
- User can get the result “Fail” or “Successful” quickly.



The screenshot shows the Command Prompt window for PC0. The user has entered the command `ipconfig`, which displays the network configuration for the FastEthernet0 interface. The configuration includes a Link-local IPv6 Address, an IP Address of 192.168.1.21, a Subnet Mask of 255.255.255.0, and a Default Gateway of 192.168.1.1. The user then enters the command `ping 192.168.1.31`, which shows four successful replies from 192.168.1.31 with 32 bytes of data, a time of less than 1ms, and a TTL of 128. The ping statistics for 192.168.1.31 are also displayed, showing 4 packets sent, 4 received, and 0% loss.

```
C:\>ipconfig

FastEthernet0 Connection:(default port)

    Link-local IPv6 Address.....: FE80::201:97FF:FE66:591E
    IP Address.....: 192.168.1.21
    Subnet Mask.....: 255.255.255.0
    Default Gateway.....: 192.168.1.1

Bluetooth Connection:

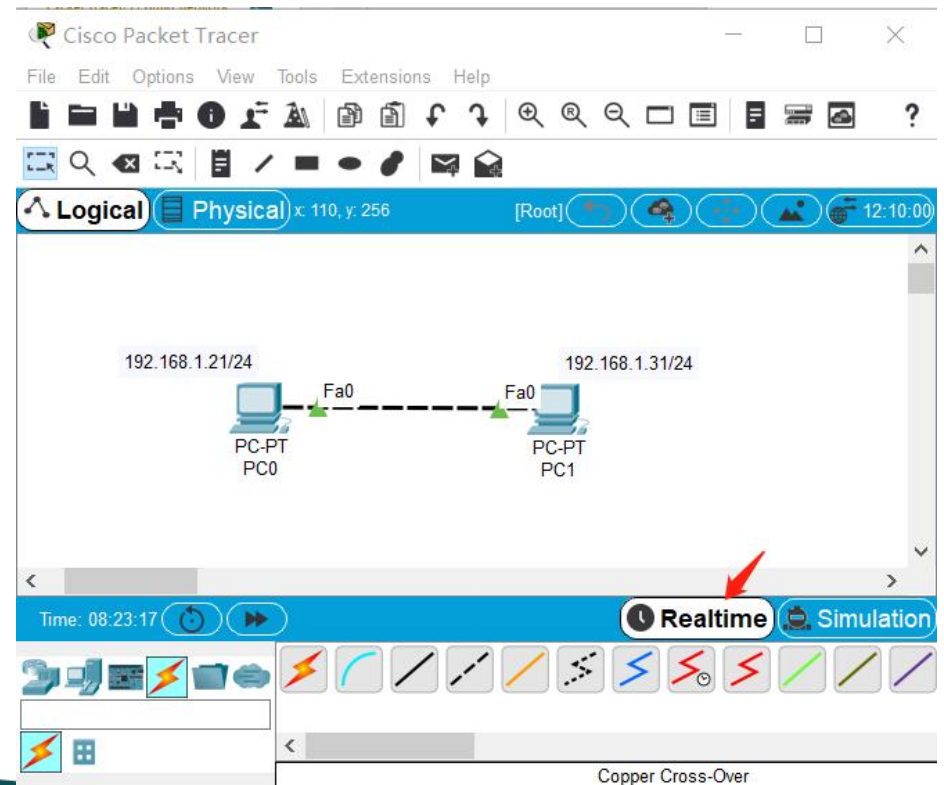
    Link-local IPv6 Address.....: FE80::200:CFF:FE9E:41A9
    IP Address.....: 0.0.0.0
    Subnet Mask.....: 0.0.0.0
    Default Gateway.....: 0.0.0.0

C:\>ping 192.168.1.31

Pinging 192.168.1.31 with 32 bytes of data:

Reply from 192.168.1.31: bytes=32 time<1ms TTL=128
Reply from 192.168.1.31: bytes=32 time<1ms TTL=128
Reply from 192.168.1.31: bytes=32 time<1ms TTL=128
Reply from 192.168.1.31: bytes=32 time<1ms TTL=128

Ping statistics for 192.168.1.31:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 1ms, Average = 0ms
```



- All specified packets can be observed and analysed in simulation mode.



At Device: PC1  
Source: PC0  
Destination: 192.168.1.202

Layer7
Layer6
Layer5
Layer4
Layer 3: IP Header Src. IP: 192.168.1.101, Dest. IP: 192.168.1.202 ICMP Message Type: 8
Layer 2: Ethernet II Header 0001.C7AE. 7969 >> 0030.A310.D9DE
Layer 1: Port FastEthernet0

Layer7
Layer6
Layer5
Layer4
Layer 3: IP Header Src. IP: 192.168.1.202, Dest. IP: 192.168.1.101 ICMP Message Type: 0
Layer 2: Ethernet II Header 0030.A310.D9DE >> 0001.C7AE.7969
Layer 1: Port(s): FastEthernet0

OSI Model    Inbound PDU Details    Outbound PDU Details

IP												Bits
0	4	8	16	20	24							
VER:4		IHL:5		DSCP:0x00		TL:128						
ID:0x0004				FLAGS:0x0		FRAG OFFSET:0x000						
TTL:128		PRO:0x01		CHKSUM								
SRC IP:192.168.1.202												
DST IP:192.168.1.101												
DATA (VARIABLE LENGTH)												

ICMP

0 8 16 Bits

TYPE:0x00	CODE:0x00	CHECKSUM
ID:0x0002		SEQ NUMBER:4

# Packet Tracer DHCP Server(1)



Choose “DHCP” from “SERVICES”, then configure the DHCP server following the steps bellow:

1. Turn on the service
2. Name the Pool
3. Configure the “Default Gateway”, “DNS Server”, “Start IP Address” and “Subnet Mask”
4. click “Add” to add the Pool in the DHCP server

Tip:

1. The DHCP server should be configured with IP address
2. The DHCP client should work as DHCP client

Server1

Physical Config **Services** Desktop Programming Attributes

**SERVICES**

- HTTP
- DHCP**
- DHCPv6
- TFTP
- DNS
- SYSLOG
- AAA
- NTP
- EMAIL
- FTP
- IoT
- VM Management
- Radius EAP

**DHCP**

Interface: FastEthernet0 Service: ☒ On ☐ Off

Pool Name: serverPool

Default Gateway: 0.0.0.0

DNS Server: 0.0.0.0

Start IP Address: 0.0.0.0

Subnet Mask: 0.0.0.0

Maximum Number of Users: 512

TFTP Server: 0.0.0.0

WLC Address: 0.0.0.0

Add Save Remove

Pool Name	Default Gateway	DNS Server	Start IP Address	Subnet Mask	Max User	TFTP Server	WLC Address
serverPool	0.0.0.0	0.0.0.0	0.0.0.0	0.0.0.0	512	0.0.0.0	0.0.0.0

☐ Top

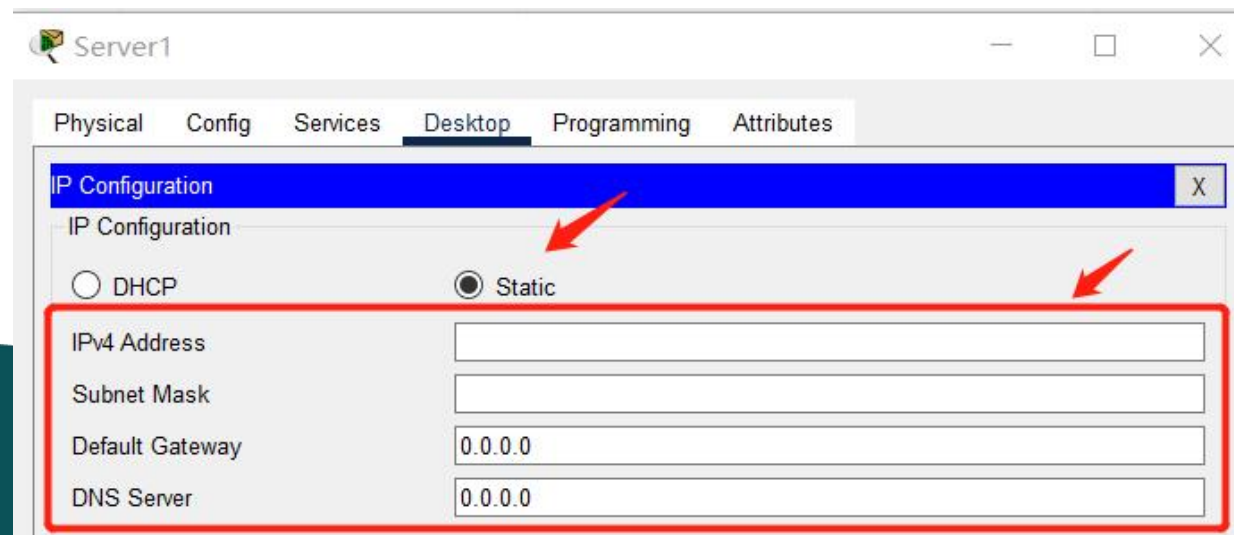
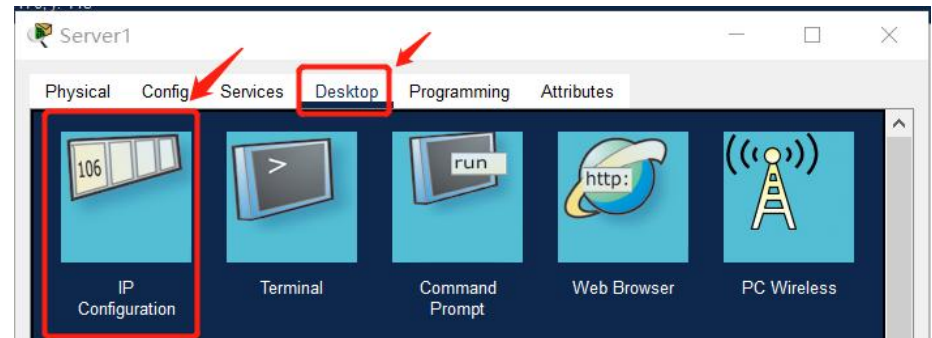
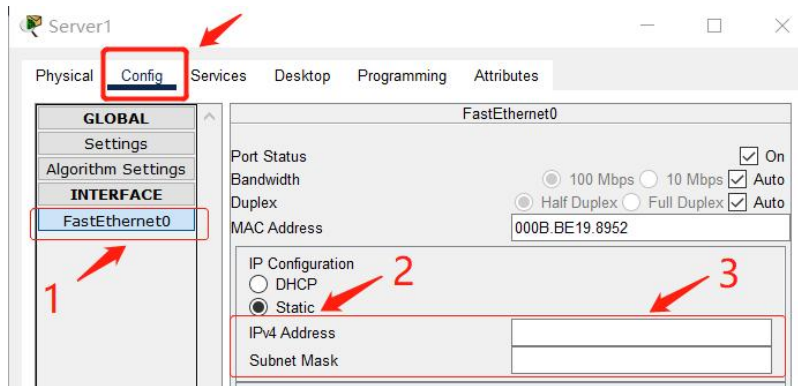


# Packet Tracer DHCP Server(2)



There are two ways to configure the IP address of a network node:

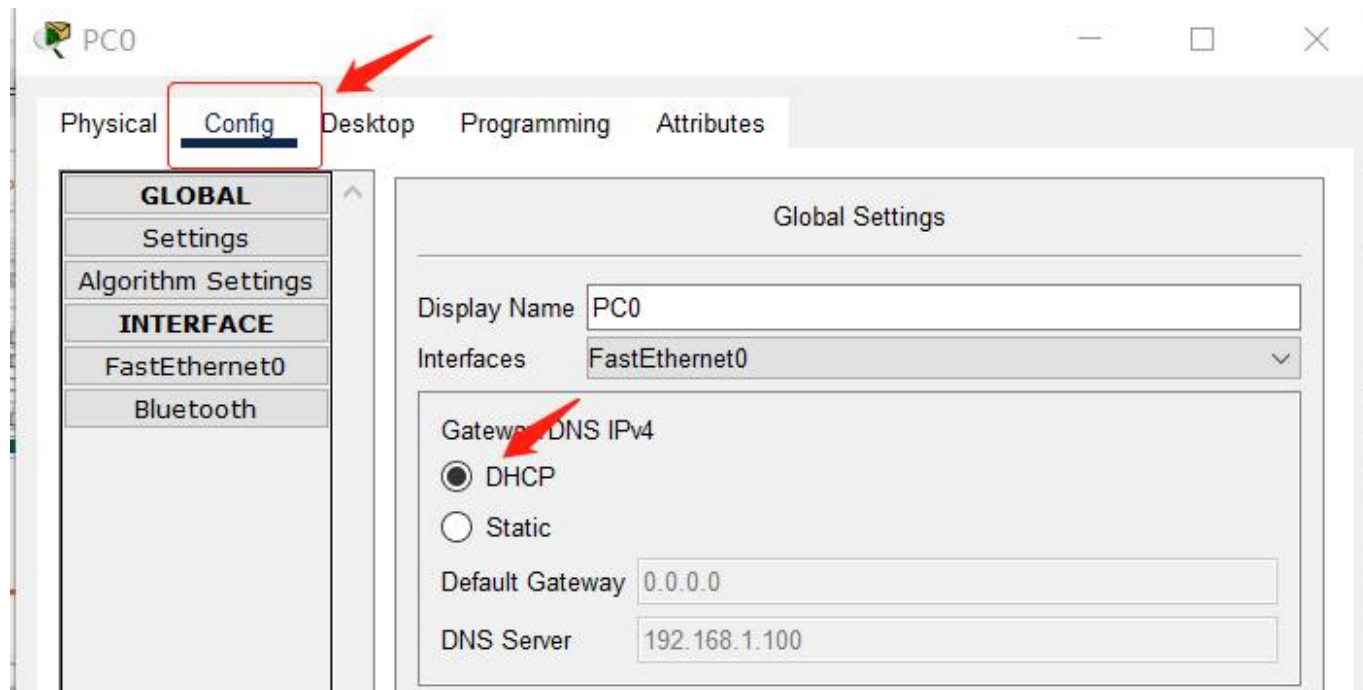
1. In “Config” page, choose the interface, then configure its IP address and Subnet Mask
2. In “Desktop” -> “IP Configuration” to finish the configuration



# Packet Tracer: DHCP Client

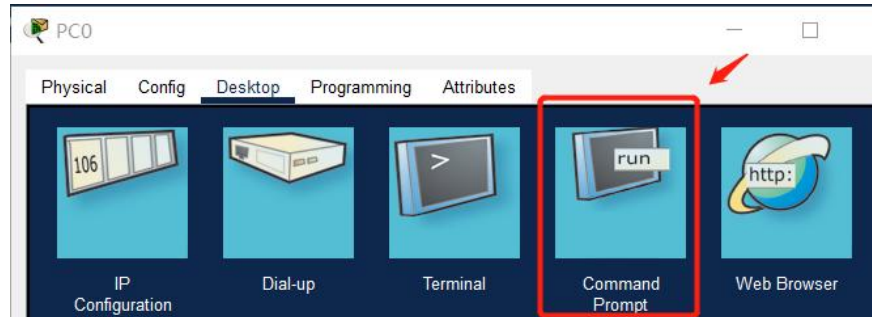


1. Choose “Config” page
2. In “Global Settings” choose “DHCP” to set the PC work as the DHCP client



# Packet Tracer: DHCP test

1. Using “ipconfig” or “ipconfig -all” to check the configuration.
2. Using “ping” to test if the IP address work.



```
Physical  Config  Desktop  Programming  Attributes
Command Prompt
C:\>ipconfig

FastEthernet0 Connection:(default port)

Connection-specific DNS Suffix...:
Link-local IPv6 Address . . . . .: FE80::2E0:8FFF:FEBA:40D6
IPv6 Address . . . . .: ::
IPv4 Address . . . . .: 192.168.1.1
Subnet Mask . . . . .: 255.255.255.0
```

```
Physical  Config  Desktop  Programming  Attributes
Command Prompt
C:\>ping 192.168.1.100

Pinging 192.168.1.100 with 32 bytes of data:

Reply from 192.168.1.100: bytes=32 time<1ms TTL=128
Reply from 192.168.1.100: bytes=32 time=1ms TTL=128
Reply from 192.168.1.100: bytes=32 time<1ms TTL=128
Reply from 192.168.1.100: bytes=32 time<1ms TTL=128

Ping statistics for 192.168.1.100:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 1ms, Average = 0ms

C:\>
```

# Practise 9.1

1. Initiates a DHCP session on your Notebook, capture the session:
  - What's the source IP address and destination IP address of a DHCP request? What is the type of these two IP address?
  - What info items are required for a host if it need to contact with others by its name on the Internet?
  - Find the Lease Time of a dynamic IP address, What's its value? In which type of DHCP packet could this field be set?

## Tips:

- using 'ipconfig /renew' to request a dynamically assigned IP addresses.
- using 'ipconfig /release' to release the dynamically assigned IP addresses



# Practise 9.2

## 2. Practice on Packet Tracer

- DHCP configuration and test
  - Create a network with a PC and a Server, connect the two network nodes.
  - Configure the PC as DHCP client.
  - Configure the PC as DHCP server.
  - Test if DHCP work.
- You are encouraged to practice more on the packet tracer (optional)
  - Enable HTTP server which could provide service to HTTP client
  - Enable DNS server which could provide service to DNS client
  - Make a network by connet more network nodes by using bridge、switch or router

# Tips

Invoke the Web Browser to work as a http client.

