CS305 2022 Fall Lab Assignment--HTTP Server

Name: 吉辰卿 ID: 11911303

Task 1:

HTTP Request

在这一小节中,我们需要对命令行发过来的请求报文进行接收,并对接收到的请求报文进行分割解析以正确得到HTTPRequest类中相应的成员。在这之前,我们先看看命令行发送过来的请求报文:

```
GET / HTTP/1.1
Host: 127.0.0.1:8080
User-Agent: cur1/7.83.1
Accept: */*
```

根据RFC标准文档规定的格式,我们可以根据HTTP请求报文中**请求行、首部行等相应的内容**为HTTP Request类中的对应成员进行赋值。注意的是每一行的结束都使用了回车换行符"\r\n"。因此我们对收到的报文进行切割操作时可以以此作为分割的依据。如下所示:

```
def read_headers(self):
 2
            Read these structures from `self.socket`, format them and fill
    HTTPRequest object fields.
 4
 5
            HTTP-message = method SP request-target SP HTTP-version CRLF
                             *( header-field CRLF )
 6
 7
                             CRLF
 8
 9
            :return:
10
11
            # TODO: Task1, read from socket and fill HTTPRequest object fields
            # read from socket and get the url of the request
12
            recv_data: bytes = b''
13
14
            count: int = 1
15
            body_count: int = 0
            body: str = ""
16
```

```
17
            # we wait for all the data is received, then we can resolve the
    request message
18
            while True:
19
                 recv_sub_data = self.socket.recv(2048)
                 recv_data = recv_data + recv_sub_data
21
                 if len(recv_sub_data) < 2048:</pre>
22
                     hreak
            data = recv_data.decode().split('\r\n')
            self.method = data[0].split(' ')[0]
24
25
            self.request_target = data[0].split(' ')[1]
26
            self.http_version = data[0].split(' ')[2]
27
            for sub_data in data[1:]:
                 # print(sub_data)
28
29
                 sub_data_spilt = sub_data.split(' ')
30
                 # print(sub_data_spilt)
                 if sub_data_spilt[0] != "":
31
32
                     self.headers.append(HTTPHeader(sub_data_spilt[0].split(":")
    [0], sub_data_spilt[1]))
33
                     count = count + 1
34
                 else:
                     count = count + 1
35
36
                     break
37
            # Then came the entity part, and began to analyze the message
38
            for sub_body_data in data[count:]:
                 if sub_body_data == data[-1]:
39
40
                     # body_count +=1
                     body = body + sub_body_data
41
                     continue
42
                 else:
43
44
                     body = body + sub_body_data + "\r\n"
            # print(body_count)
45
46
            self.buffer = body.encode()
            # self.buffer = data[count:][0].encode()
47
48
            # Debug: print http request
49
            print(f"{self.method} {self.request_target} {self.http_version}")
50
            for h in self.headers:
                 print(f"{h.name}: {h.value}")
51
52
            print()
53
            print(self.buffer.decode())
```

在读取请求报文的时候,需要注意如下两个点:

- 1. 我们不能直接这样写 data = self.socket.recv(2048).decode(), 就认为 data 就是接收到的报文信息。由于我们发送的报文长度很可能大于2048 byte, 因此我们需要写一个循环进行接收。直到某一次循环接收到的子报文长度小于2048 byte, 我们才能认为是接收完了从而跳出循环。
- 2. 通过对上面代码的理解,我们用一个计数器count来确定什么时候切割到了实体体部分。 data[count:] 后面的部分都是请求报文中实体体的内容。但由于实体体中也有可能出现回车换行符"\r\n", 因此我们不能简单地就取 data[count:][0] 就认为是全部的实体体报文,应该还需要设置一个计数器body_count来解决实体体中出现\r\n的时候对实体体信息的完全拼接。最后,完整的实体体被储存到了类成员 self.buffer 中。(具体实现见上面的代码)

HTTP Response

在HTTP Server类中我们对请求报文进行处理以生成与相应报文有关的属性字段(比如状态代码、首部行等)。之后,我们在HTTP Response中的 write_all() 方法通过 socket 发送生成好的HTTP响应报文信息。如下所示:

```
1
      def write_all(self):
 2
            set status_line, and write status_line, headers and message body (if
    exists) into self.socket
 4
             :return:
             .....
 5
            # TODO: Task1, construct response from fields and write binary data
 6
    to socket
 7
            self.response = '{} {} \{\r\n'.format(self.http_version,
    self.status_code, self.reason).encode()
            self.socket.send(self.response) # send response
 8
            for h in self.headers:
 9
10
                self.socket.send('{}: {}\r\n'.format(h.name, h.value).encode())
    # send response headers
            self.socket.send(b'\r\n') # send response \r\n for response body
11
12
            # Then if have any file we should transmit them
            self.socket.send(self.body)
13
14
            pass
```

Task 2:

这一问我刚开始还准备用路径匹配去做,即切割请求报文中我的发送路径,和现有的文件(相对路径)进行匹配。如果匹配成功则在相应报文的实体体返回对应文件,如匹配失败则挂出**404 NOT Found** 状态码。但是实现的时候发现很麻烦,于是我直接写一个 try...except...结构:如果根据**我发送过来的url没有找到相应文件**,也就是 FileNotFoundError,此时便挂出**404 NOT Found**状态码即可。这一问的处理代码如下:

```
def task2_data_handler(server: HTTPServer, request: HTTPRequest, response:
    HTTPResponse):
 2
        # TODO: Task 2: Serve static content based on request URL (20%)
 3
        # get the request url from thr request message
 4
        request_target = request.request_target
        if request.method == "GET":
 5
            # match that request_target if our local url have this
 6
    request_target url, so we should firstly try to open our local file
 7
            try:
 8
                f = open("." + request_target, 'rb')
 9
                response.add_header("Content-Type",
    mimetypes.guess_type(request_target)[0])
                # If there is not any except(file is exist), we should return
10
    the response code "200"
                response.status_code, response.reason = 200, 'OK'
11
12
                response.body = f.read()
                response.add_header("Content-Length" , str(len(response.body)))
13
                f.close()
14
15
            except FileNotFoundError :
16
                # If the file doesn't exist we should return the response code
    "404"
```

```
17
                response.status_code, response.reason = 404, 'Not Found'
18
            print(f"calling task2_data_handler for url {request_target}")
19
        elif request.method == "HEAD":
20
            # match that request_target if our local url have this
    request_target url, so we should firstly try to open our local file
21
                f = open("." + request_target, 'rb')
22
23
                response.add_header("Content-Type",
    mimetypes.guess_type(request_target)[0])
24
                # If there is not any except(file is exist), we should return
    the response code "200"
25
                response.status_code, response.reason = 200, 'OK'
                response.add_header("Content-Length" , str(len(f.read())))
26
27
                f.close()
28
            except FileNotFoundError :
                # If the file doesn't exist we should return the response code
29
    "404"
30
                response.status_code, response.reason = 404, 'Not Found'
            print(f"calling task2_data_handler for url {request_target}")
31
32
        pass
```

通过上面的代码,我们可以看出,做这一问还是要区分一下"GET"和"HEAD"请求,即"HEAD"请求返回空的实体体,"GET"请求需要返回完整的实体体。

Task 3:

做这一问, 先要拿到完整的消息体, 直接返回 self.buffer 即可, 如下代码:

```
1 def read_message_body(self) -> bytes:
2 return self.buffer
```

之后,在 task3_json_hand1er 方法中解析消息体中的json字符串,之后把得到的**data键值对信息**写入一个本地文件post后储存起来,以便下一次用**"GET"**方法请求后能够获取到上一次储存的data键值对信息。代码如下所示:

```
def task3_json_handler(server: HTTPServer, request: HTTPRequest, response:
    HTTPResponse):
 2
        # TODO: Task 3: Handle POST Request (20%)
 3
        response.status_code, response.reason = 200, 'OK'
        if request.method == 'POST':
 4
 5
            binary_data = request.read_message_body()
 6
            obj = json.loads(binary_data)
 7
            # TODO: Task 3: Store data when POST
 8
            server.task3_data = str(obj["data"])
            real_data = ("{"+ f"'data': '{server.task3_data}'" +
 9
    "}").replace('\'', '"')
            with open(".\\post","w") as f:
10
11
                f.write(real_data)
12
        elif request.method == "GET":
13
14
            obj = {'data': server.task3_data}
15
            json_return = json.dumps(obj)
```

```
response.add_header("Content-Type",
16
    mimetypes.guess_type("json_return.json")[0])
            return_binary = json_return.encode()
17
            response.add_header("Content-Length", str(len(return_binary)))
18
19
            response.body = return_binary
20
        elif request.method == "HEAD":
            obj = {'data': server.task3_data}
21
22
            json_return = json.dumps(obj)
            response.add_header("Content-Type",
23
    mimetypes.guess_type("json_return.json")[0])
24
            return_binary = json_return.encode()
25
            response.add_header("Content-Length", str(len(return_binary)))
26
            pass
```

通过上面的代码,我们可以看出,做这一问仍然是要区分一下"GET"和"HEAD"请求,即"HEAD"请求返回空的实体体,"GET"请求需要返回完整的实体体。

Task 4:

在做这一问时,我们需要在客户端访问的资源url路径为**/redirect**时候,在**HTTP Response**类中设置相应的成员属性如HTTP Version、status_code等,同时在HTTP返回报文的首部行添加一个**资源重定向的头部字段**即可。代码如下所示:

```
def task4_url_redirection(server: HTTPServer, request: HTTPRequest, response:
HTTPResponse):

# TODO: Task 4: HTTP 301 & 302: URL Redirection (10%)
response.status_code, response.reason = 302, 'Found'
response.add_header("Location", "http://127.0.0.1:8080/data/index.html")
pass
```

这一问,由于HTTP 响应报文没有实体体,因此**"GET"**和"**HEAD"**请求没有任何区别,我们不需要写 if ... else ... 来判断请求的方法是什么。

Task 5:

这一问有两个小问,对应Cookie和Session,但是实现起来并不难。但是需要注意:这一问仍然是要区分一下"GET"和"HEAD"请求,即"HEAD"请求返回空的实体体,"GET"请求需要返回完整的实体体。下面分别展示一下这两问的核心处理代码:

Cookie

```
1
   def task5_cookie_login(server: HTTPServer, request: HTTPRequest, response:
   HTTPResponse):
       # TODO: Task 5: Cookie, Step 1 Login Authorization
2
3
       obj = json.loads(request.read_message_body())
4
       if obj["username"] == 'admin' and obj['password'] == 'admin':
           response.status_code, response.reason = 200, 'OK'
5
6
           response.add_header("Set-Cookie", "Authenticated=yes")
7
           pass
8
       else:
```

```
response.status_code, response.reason = 403, 'Forbidden'
10
            pass
11
    def task5_cookie_getimage(server: HTTPServer, request: HTTPRequest,
12
    response: HTTPResponse):
13
        # TODO: Task 5: Cookie, Step 2 Access Protected Resources
        # 检查请求头部有没有Cookie, 如果有就返回相应的图片资源
14
        if request.method == "GET":
15
            for h in request.headers:
16
17
                if f"{h.name}" == "Cookie" and f"{h.value}" ==
    "Authenticated=yes":
18
                    response.status_code, response.reason = 200, 'OK'
19
                    with open(".\\data\\test.jpg", 'rb') as f :
20
                        response.add_header("Content-Type",
    mimetypes.guess_type(".\\data\\test.jpg")[0])
21
                        response.body = f.read()
                        response.add_header("Content-Length" ,
22
    str(len(response.body)))
                else:
23
24
                    response.status_code, response.reason = 403, 'Forbidden'
        elif request.method == 'HEAD':
25
26
             for h in request.headers:
27
                if f"{h.name}" == "Cookie" and f"{h.value}" ==
    "Authenticated=yes":
                    response.status_code, response.reason = 200, 'OK'
28
29
                    with open(".\\data\\test.jpg", 'rb') as f :
                        response.add_header("Content-Type",
30
    mimetypes.guess_type(".\\data\\test.jpg")[0])
31
                        response.add_header("Content-Length" ,
    str(len(f.read())))
32
                else:
33
                    response.status_code, response.reason = 403, 'Forbidden'
34
        pass
```

Session

```
def task5_session_login(server: HTTPServer, request: HTTPRequest, response:
    HTTPResponse):
 2
        # TODO: Task 5: Cookie, Step 1 Login Authorization
 3
        obj = json.loads(request.read_message_body())
 4
        if obj["username"] == 'admin' and obj['password'] == 'admin':
            response.status_code, response.reason = 200, 'OK'
 5
 6
            session_key = random_string()
 7
            while session_key in server.session:
 8
                session_key = random_string()
 9
            pass
10
            server.session = {"SESSION_KEY=":f"{session_key}"}
11
            response.add_header("Set-Cookie", "SESSION_KEY="+ f"{session_key}")
12
        else:
13
            response.status_code, response.reason = 403, 'Forbidden'
14
    \tt def\ task5\_session\_getimage(server:\ HTTPServer,\ request:\ HTTPRequest,
15
    response: HTTPResponse):
        # TODO: Task 5: Cookie, Step 2 Access Protected Resources
16
```

```
17
        # 检查请求头部有没有Cookie, 如果有就返回相应的图片资源
18
        if request.method == "GET":
19
            for h in request.headers:
                if f"{h.name}" == "Cookie" and f"{h.value}" == "SESSION_KEY="+
20
    server.session["SESSION_KEY="]:
21
                    response.status_code, response.reason = 200, 'OK'
                    with open(".\\data\\test.jpg", 'rb') as f :
22
                        response.add_header("Content-Type",
23
    mimetypes.guess_type(".\\data\\test.jpg")[0])
24
                        response.body = f.read()
                        response.add_header("Content-Length" ,
25
    str(len(response.body)))
26
                else:
27
                    response.status_code, response.reason = 403, 'Forbidden'
        elif request.method == 'HEAD':
28
29
             for h in request.headers:
30
                if f"{h.name}" == "Cookie" and f"{h.value}" == "SESSION_KEY="+
    server.session["SESSION_KEY="]:
31
                    response.status_code, response.reason = 200, 'OK'
32
                    with open(".\\data\\test.jpg", 'rb') as f :
                        response.add_header("Content-Type",
33
    mimetypes.guess_type(".\\data\\test.jpg")[0])
34
                        response.add_header("Content-Length" ,
    str(len(f.read())))
35
                else:
36
                    response.status_code, response.reason = 403, 'Forbidden'
37
        pass
```