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adeja001 lab2 part1.c
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    * adeja001_lab2_part1.c - April 12, 2013
    * Name: Ariana DeJaco E-mail:adeja001@ucr.edu
    * CS Login: adeja001
     * Partner Name: Joshua DeForest-Williams E-mail jdefo002@ucr.edu
    * Lab Section: 022
    * Assignment: Lab#2 Exercise#1
    * Exercise Description: Count the number of 1s on ports A and B and output that
    number on port C
10
   #include <avr/io.h>
12
   #include <avr/sfr_defs.h>
14
15
   // Bit-access function
   unsigned char SetBit(unsigned char x, unsigned char k, unsigned char b) {
16
            return (b ? x | (0x01 << k) : x & ~(0x01 << k));
17
18
   unsigned char GetBit(unsigned char x, unsigned char k) {
19
            return ((x & (0x01 << k)) != 0);
20
21
22
   // Current Port Definitions
23
   #define OUTPUT_DDR
                                             DDRC
   #define OUTPUT_INPORT
                                    PINC
   #define OUTPUT_OUTPORT
                                    PORTC
   #define COUNT_A_DDR
                                             DDRA
27
                                    PINA
   #define COUNT_A_INPORT
29
   #define COUNT_A_OUTPORT
                                    PORTA
                                             DDRB
30
   #define COUNT_B_DDR
   #define COUNT B INPORT
                                     PINB
32
   #define COUNT_B_OUTPORT
                                    PORTB
   // Additional macros not defines in sfr_defs.h
34
   //#define SET_PORT_BIT(OUTPORT, BIT)
                                                     OUTPORT |= (1 << BIT)
   //#define CLEAR_PORT_BIT(OUTPORT, BIT) OUTPORT &= ~(1 << BIT)
   //DDRA: Configures each of port A's physical pins to input (0) or output (1)
   //PORTA: Writing to this register writes the port's physical pins (Write only)
   //PINA: Reading this register reads the values of the port's physical pins (Read
40
    only)
   int main(void)
42
            OUTPUT_DDR = 0xFF; //Configures port C's 8 pins as outputs.
43
            OUTPUT_OUTPORT = 0x00; //Initialize output on port C to 0x00;
44
            COUNT_A_DDR = 0x00; // Configure Port A's 8 pins as inputs.
            //COUNT_A_OUTPORT = 0xFF; // Configure Port A's 8 pins as inputs.
46
47
            COUNT_B_DDR = 0x00; // Configure Port B's 8 pins as inputs.
            //COUNT_B_OUTPORT = 0xFF; // Configure Port B's 8 pins as inputs.
48
            char loop_counter;
50
51
            char count;
        while(1)
52
53
54
          count = 0;
55
            for (loop_counter=0; loop_counter<8; loop_counter++)</pre>
56
57
                            if (GetBit(COUNT_A_INPORT, loop_counter))
58
59
                                    count +=1;
60
61
62
                            if(GetBit(COUNT_B_INPORT, loop_counter))
63
                                    count +=1;
65
                    OUTPUT_OUTPORT = count;
67
68
69
70
```

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adeja001 lab2 part2.c
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    * adeja001_lab2_part2.c - April 8, 2013
    * Name: Ariana DeJaco E-mail:adeja001@ucr.edu
    * CS Login: adeia001
     * Partner Name:Joshua DeForest-Williams E-mail jdefo002@ucr.edu
    * Lab Section: 022
    * Assignment: Lab#1 Exercise#2
    * Exercise Description: A car has a fuel-level sensor that sets PA3..PA0 to a v
   alue between 0 (empty) and 15 (full).
    * A series of LEDs connected to PC5..PC0 should light to graphically indicate t
   he fuel level. If the fuel level is 1 or 2,
    * PC5 lights. If the level is 3 or 4, PC5 and PC4 light. Level 5-6 lights PC5.
   PC3. 7-9 lights PC5..PC2. 10-12
    * lights PC5..PC1. 13-15 lights PC5..PC0. Also, PC6 connects to a "Low fuel" ic
   on, which should light if the level is 4 or less.
    * (The example below shows the display for a fuel level of 3).
13
14
15
   #include <avr/io.h>
16
   #include <avr/sfr_defs.h>
17
19
   // Bit-access function
   unsigned char SetBit(unsigned char x, unsigned char k, unsigned char b) {
20
21
            return (b ? x | (0x01 << k) : x & ~(0x01 << k));
22
   unsigned char GetBit(unsigned char x, unsigned char k) {
23
            return ((x & (0x01 << k)) != 0);
24
25
26
    // Current Port Definitions
27
   #define LED DDR
                                             DDRC
   #define LED_INPORT
                                             PINC
30
   #define LED OUTPORT
                                             PORTC
   #define SENSOR_DDR
                                             DDRA
   #define SENSOR_INPORT
   #define SENSOR_OUTPORT
33
   // Additional macros not defines in sfr_defs.h
35
   #define SET_PORT_BIT(OUTPORT, BIT)
                                                     OUTPORT |= (1 << BIT)
   #define CLEAR_PORT_BIT(OUTPORT, BIT)
37
                                             OUTPORT &= ~(1 << BIT)
   //DDRA: Configures each of port A's physical pins to input (0) or output(1)
   //PORTA: Writing to this register writes the port's physical pins
   // (Write only)
   //PINA: Reading this register reads the values of the port's physical pins
42
   // (Read only)
   int main(void)
44
45
       SENSOR_DDR = 0 \times 00;
46
       SENSOR_OUTPORT = 0xff; // Configure port A's 8 pins as inputs
            \overline{\text{LED}} DDR = 0 \times \text{FF};
48
       LED_OUTPORT = 0x00; // Configure port C's 8 pins as outputs,
49
       const unsigned char Low_level = 0;
50
       const unsigned char Sec_low_level = 2;
52
       const unsigned char Mid_low_level = 4;
53
       const unsigned char Mid_Hi_level = 6;
       const unsigned char Sec_Hi_level = 9;
55
       const unsigned char High_level =12;
56
        while(1)
57
58
           char led = 0;
59
60
           if (SENSOR_INPORT > High_level)
61
                SET_PORT_BIT (led,5);
63
64
          if (SENSOR_INPORT > Sec_Hi_level)
65
                SET_PORT_BIT (led,4);
66
67
          if (SENSOR_INPORT > Mid_Hi_level)
```

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                 SET_PORT_BIT(led,3);
71
72
          if (SENSOR_INPORT > Mid_low_level)
73
74
                 SET_PORT_BIT(led,2);
75
          if (SENSOR_INPORT > Sec_low_level)
77
                 SET_PORT_BIT(led,1);
          if (SENSOR_INPORT > Low_level )
                SET PORT BIT(led,0);
82
84
          if (SENSOR INPORT <= Mid low level)</pre>
85
                SET PORT BIT(led,6);
86
87
88
           LED_OUTPORT = led;
89
90
91
93
95
```

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adeja001 lab2 part3.c
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    * adeja001_lab2_part3.c - April 8, 2013
    * Name: Ariana DeJaco E-mail:adeja001@ucr.edu
    * CS Login: adeia002
     * Partner Name: Joshua DeForest-Williams E-mail jdefo002@ucr.edu
    * Lab Section: 022
    * Assignment: Lab#1 Exercise#3
    * Exercise Description: A car has a fuel-level sensor that sets PA3..PA0
    * to a value between 0 (empty) and 15 (full). A series of LEDs connected
    * to PC5..PC0 should light to graphically indicate the fuel level.
    * If the fuel level is 1 or 2, PC5 lights. If the level is 3 or 4,
    * PC5 and PC4 light. Level 5-6 lights PC5..PC3. 7-9 lights PC5..PC2.
    * 10-12 lights PC5..PC1. 13-15 lights PC5..PC0. Also, PC6 connects to a
13
    * "Low fuel" icon, which should light if the level is 4 or less.
    * (The example below shows the display for a fuel level of 3).
15
    * In addition to the above, PA4 is 1 if a key is in the ignition,
16
    * PA5 is 1 if a driver is seated, and PA6 is 1 if the driver's seatbelt
    * is fastened. PC7 should light a "Fasten seatbelt" icon if a key is in
19
    * the ignition, the driver is seated, but the belt is not fastened.
20
21
23
    #include <avr/io.h>
   #include <avr/sfr defs.h>
24
   // Bit-access function
26
    unsigned char SetBit(unsigned char x, unsigned char k, unsigned char b) {
27
            return (b ? x | (0x01 << k) : x & ~(0x01 << k));
28
29
30
   unsigned char GetBit(unsigned char x, unsigned char k) {
            return ((x & (0x01 << k)) != 0);
31
32
33
    // Current Port Definitions
34
   #define LED DDR
                                            DDRC
35
   #define LED_INPORT
                                            PINC
   #define LED_OUTPORT
                                            PORTO
   #define SENSOR_DDR
                                            DDRA
   #define SENSOR INPORT
                                    PTNA
   #define SENSOR_OUTPORT
                                    PORTA
42
    // Additional macros not defines in sfr_defs.h
   #define SET_PORT_BIT(OUTPORT, BIT)
                                                     OUTPORT |= (1 << BIT)
                                            OUTPORT &= ~(1 << BIT)
   #define CLEAR_PORT_BIT(OUTPORT, BIT)
   //DDRA: Configures each of port A's physical pins to input (0) or output(1)
   //PORTA: Writing to this register writes the port's physical pins
   // (Write only)
   //PINA: Reading this register reads the values of the port's physical pins
   // (Read only)
50
    int main(void)
52
       SENSOR_DDR = 0 \times 00;
53
       SENSOR_OUTPORT = 0xFF; // Configure port A's 8 pins as inputs
55
            LED_DDR = 0xFF;
56
      LED_OUTPORT = 0x00; // Configure port C's 8 pins as outputs,
57
       const unsigned char Low_level = 0;
       const unsigned char Sec_low_level = 2;
       const unsigned char Mid_low_level = 4;
59
       const unsigned char Mid_Hi_level = 6;
60
       const unsigned char Sec_Hi_level = 9;
61
       const unsigned char High_level =12;
63
        while(1)
64
65
           char SENSOR = SENSOR_INPORT & 0x0F;
67
          char ignition = (SENSOR INPORT >> 4) & 0x01;
68
          char seated = (SENSOR_INPORT >> 5) & 0x01;
          char seatbelt = (SENSOR_INPORT>>6)& 0x01;
69
           char led = 0;
70
71
          if (SENSOR > High level)
72
                SET PORT BIT (led,0);
```

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                                                                                  Page 2/2
           if (SENSOR > Sec_Hi_level)
75
76
77
                 SET PORT BIT (led,1);
78
79
           if (SENSOR > Mid Hi level)
80
                 SET PORT BIT(led,2);
81
82
           if (SENSOR > Mid_low_level)
85
                 SET_PORT_BIT(led,3);
86
           if (SENSOR > Sec_low_level)
88
89
                 SET_PORT_BIT(led,4);
90
          if (SENSOR > Low_level )
92
                 SET_PORT_BIT(led,5);
93
           if (SENSOR <= Mid_low_level)</pre>
95
                 SET_PORT_BIT(led,6);
97
           if (ignition && seated && !seatbelt)
qq
100
                 SET_PORT_BIT(led, 7);
101
102
103
            LED OUTPORT = led;
104
105
106
107
108
110
```

```
adeja001 lab2 part4.c
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                                                                           Page 1/1
    * adeja001_lab2_part4.c - April 8, 2013
    * Name: Ariana DeJaco E-mail:adeja001@ucr.edu
    * CS Login: adeia002
     * Partner Name: Joshua DeForest-Williams E-mail jdefo002@ucr.edu
    * Lab Section: 022
    * Assignment: Lab#1 Exercise#4
    * Exercise Description: (Challenge): Read an 8-bit value on PA7..PA0
    * and write that value on PB3..PB0PC7..PC4. That is to say,
    * take the upper nibble of PINA and map it to the lower nibble of PORTB,
    * likewise take the lower nibble of PINA and map it to the upper
    * nibble of PORTC (PA7 -> PB3, PA6 -> PB2, M-^E PA1 -> PC5, PA0 -> PC4).
13
15
   #include <avr/io.h>
16
   #include <avr/sfr_defs.h>
   // Bit-access function
19
   unsigned char SetBit(unsigned char x, unsigned char k, unsigned char b) {
           return (b ? x | (0x01 << k) : x & ~(0x01 << k));
20
21
   unsigned char GetBit(unsigned char x, unsigned char k) {
22
23
           return ((x & (0x01 << k)) != 0);
24
   // Current Port Definitions
26
   #define HIGH_NIB_DDR
                                            DDRC
   #define HIGH_NIB_INPORT
                                    PINC
   #define HIGH_NIB_OUTPORT
                                    PORTC
   #define FULL NIB DDR
                                            DDRA
   #define FULL_NIB_INPORT
                                    PINA
   #define FULL NIB OUTPORT
                                    PORTA
   #define LOW_NIB_DDR
                                            DDRB
   #define LOW NIB INPORT
                                    PINB
   #define LOW_NIB_OUTPORT
                                    PORTB
35
   // Additional macros not defines in sfr_defs.h
37
   //#define SET_PORT_BIT(OUTPORT, BIT)
                                                    OUTPORT |= (1 << BIT)
   //#define CLEAR_PORT_BIT(OUTPORT, BIT) OUTPORT &= ~(1 << BIT)
   //DDRA: Configures each of port A's physical pins to input (0) or output (1)
   //PORTA: Writing to this register writes the port's physical pins (Write only)
   //PINA: Reading this register reads the values of the port's physical pins (Read
    only)
   int main(void)
45
            HIGH_NIB_DDR = 0xFF; //Configures port C's 8 pins as outputs.
            HIGH_NIB_OUTPORT = 0x00; //Initialize output on port C to 0x00;
47
            FULL_NIB_DDR = 0x00; // Configure Port A's 8 pins as inputs.
       FULL_NIB_OUTPORT = 0xFF; // Configure Port A's 8 pins as inputs.
49
            LOW_NIB_DDR = 0x00; // Configure Port B's 8 pins as inputs.
            LOW_NIB_OUTPORT = 0xFF; // Configure Port B's 8 pins as inputs.
51
       while(1)
52
53
         //PORTC (PA7 -> PB3, PA6 -> PB2, M-^E PA1 -> PC5, PA0 -> PC4).
       char temp_low_nib = (FULL_NIB_INPORT >> 4);
55
       LOW_NIB_OUTPORT = temp_low_nib;
56
       char temp_high_nib = (FULL_NIB_INPORT & 0x0f) << 4;</pre>
58
       HIGH_NIB_OUTPORT = temp_high_nib;
59
60
```

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adeja001 lab2 part5.c
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                                                                             Page 1/2
    * adeja001_lab2_part5.c - April 8, 2013
    * Name: Ariana DeJaco E-mail:adeja001@ucr.edu
    * CS Login: adeja001
     * Partner Name: Joshua DeForest-Williams E-mail jdefo002@ucr.edu
    * Lab Section: 022
    * Assignment: Lab#1 Exercise#5
    * Exercise Description: (Challenge): A car's passenger-seat weight
    * sensor outputs a 9-bit value (ranging from 0 to 511) and connects
    * to input PD7..PD0PB0 on the microcontroller. If the weight is equal
    * to or above 70 pounds, the airbag should be enabled by setting PB1 to
    * 1. If the weight is above 5 but below 70, the airbag should be
12
    * disabled and an "Airbag disabled" icon should light by setting PB2 to
13
    * 1. (Neither B0 nor B1 should be set if the weight is 5 or less,
    * as there is no passenger).
15
16
   #include <avr/io.h>
19
   #include <avr/sfr_defs.h>
   // Bit-access function
21
   unsigned char SetBit(unsigned char x, unsigned char k, unsigned char b) {
22
23
            return (b ? x | (0x01 << k) : x & ~(0x01 << k));
24
25
   unsigned char GetBit(unsigned char x, unsigned char k) {
            return ((x & (0x01 << k)) != 0);
26
27
28
    // Current Port Definitions
29
   #define WEIGHT DDR
30
                                    DDRD
   #define WEIGHT_INPORT PIND
   #define WEIGHT_OUTPORT
   #define AIRBAG_DDR
                               DDRR
   #define AIRBAG INPORT
                            PINB
   #define AIRBAG_OUTPORT PORTB
35
   // Additional macros not defines in sfr_defs.h
37
    #define SET_PORT_BIT(OUTPORT, BIT)
                                                     OUTPORT = (1 \ll BIT)
   #define CLEAR_PORT_BIT(OUTPORT, BIT)
                                           OUTPORT &= ~(1 << BIT)
   //DDRA: Configures each of port A's physical pins to input (0) or output (1)
   //PORTA: Writing to this register writes the port's physical pins (Write only)
   //PINA: Reading this register reads the values of the port's physical pins (Read
    only)
    int main(void)
45
       long weight;
      char airbag = 0;
            WEIGHT_DDR = 0 \times 00;
       WEIGHT_OUTPORT = 0xFF;
49
           AIRBAG_DDR = 0xFE;
       AIRBAG OUTPORT = 0 \times 01;
51
52
      while(1)
53
54
          airbag = 0;
55
         weight = (WEIGHT_INPORT << 1);</pre>
         weight = weight | (AIRBAG_INPORT & 0x01);
56
57
          if (weight >= 70)
58
             SET_PORT_BIT(airbag, 1);
59
60
          else if (weight < 70 && weight >5)
61
62
             CLEAR_PORT_BIT(airbag,1);
63
             SET_PORT_BIT(airbag, 2);
64
         else if (weight < 5)</pre>
66
67
             CLEAR_PORT_BIT(airbag, 0);
68
             CLEAR_PORT_BIT(airbag,1);
69
70
          AIRBAG_OUTPORT = airbag;
```

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74 }
```