Jonathan D. Krueger

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Education

Iowa State University   Ames, Iowa
Bachelor of Science in Software Engineering   May 2016
                                                                                              GPA 3.23

Work Experience

Rockwell Collins   Cedar Rapids, Iowa
Technical Intern   May 2010 - August 2013

- Designed and produced code for an automated transfer process of source control files using python and batch scripts
- Developed comprehensive documentation for all produced code
- Reviewed and executed test documents to ensure quality of product after a version update
- Workload management over the course of a year long project
- Trained new interns to ensure a smooth project transition
- Worked with multiple source control systems

Skills

Object Oriented	Scripting	Game Development Tools	Project Management
● C	● Python	● Unity	● Agile
● C#	● Lua	● Unreal	● Trello
● C++	● DOS Batch	● CryEngine	● Git
● Java	● Javascript	● OpenGL	

Notable Courses

Intro to Computer Graphics
Computer Game Programming
Principles of Programming Languages
Software Project Management
Software Testing
Linear Algebra

Activities

Member of Game Development Club
Developing games (Demos available on website)