

Sprint 2 Plan

Goal: As a user, I would like to be able to play Rock Paper Scissors and have my own user page.

Goal: As a developer I would like to improve upon the already created web pages.

	User Stories	Story Points (hrs)	
1	As a developer I would like to finish the RPSgame	9 Hours	
	Play as specific user	5	
	Multiplayer - Single Screen - Support	4	
2	Login/Account	17 hours	
	Link to RPSgame once logged in	5	
	Link Database to Login Page	5	
	User win/loss logging	4	
	Import user data collection	3	
3	Profile	14 hours	
	HTML outline	3	
	Customization display	4	
	Customization input	3	
	Stats at a glance	4	
4	Basic Skills with technologies	9 hours	
	Merge conflicts	5	

	Hosting	4	
5	Website as a whole	16 Hours	
	Consistent background (between pages and on website)	4	
	Standardised Aesthetic	4	
	Ability to switch current page (game and profile)	3	
	Web2py integration and organization	5	
6	Bureaucracy	6	
	Style Guide	3	
	Buff up documentation	3	
7	Testing	9	
	Everyone look at and press all buttons on every page	5	
	Showcase to non-development team for opinions	4	