Sprint Report Template - CMPS 115 – Software Methodology

Sprint 1 Report, Rock Paper Scissors Online, Rock Paper Squad, April 28th, 2017

Actions to stop doing:
- The team should stop waiting to work on user stories because we are falling behind.
- The team should stop planning to meet and then not, because work isn't getting done as quickly as we plan if we aren't following through.

Actions to start doing:
- The team should start communicating more on the tasks they are working on. We should start communicating more to make sure we aren't working on the same task.
- The team should start to give more effort and meet more regularly with full attendance. We need to make sure we are completing our sprints and we can do so by meeting on the weekend and having everyone show up to Scrum.

Actions to keep doing:
- The team should continue to meet at Baskin three times a week for scrum because this is where we have been communicating the most and completing work.
- The team should continue to complete user stories because we finished most/all of sprint 1 and should continue this trend through sprint 2 and 3.

Work completed/not completed:
Completed:
- Design meeting
- Establish database for account
- Create login page for users
- Customization display on Profile
- HTML outline for profile
- Customization for Profile
- Barebones directory for web2py
- Visual for RPS (D3)
Not completed:
- User Input ability (Rock paper or scissors)
- User data page
- Data logging
- Game logic

Work completion rate:
Total number of user stories completed- 7
Total number of estimated ideal work hours completed during the prior sprint-(Team?)
Total number of days during the prior sprint- 2 weeks