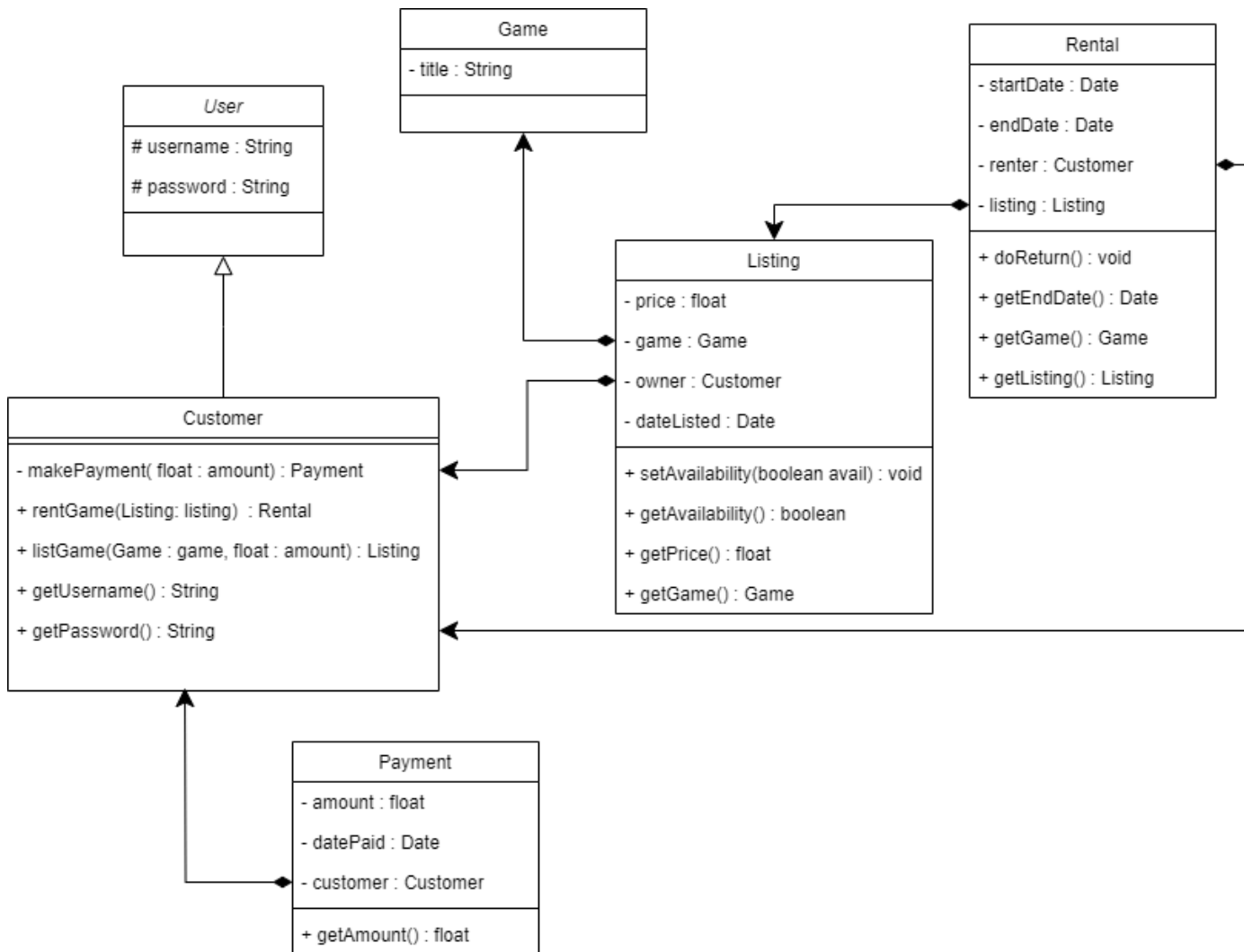


# COMP 3613 Tutorial 1 : OOP Revision

A game rental application has the following model. (Updated)

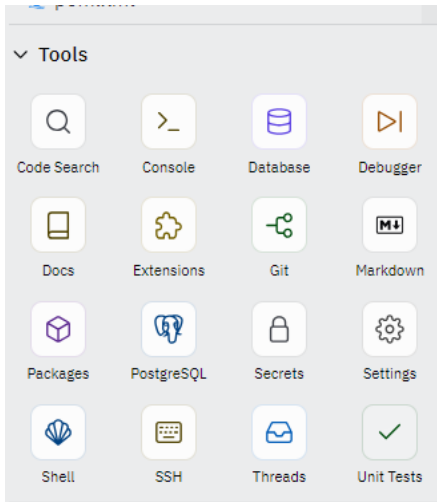


The code base of the application can be found [here](#).

Fork the repl and implement **User.java**, **Rental.java** and **Customer.java** until the unit tests are passing.

# Testing

Open Unit Tests from the tools section



Then click on run tests, the results will show in the console.

