OPEN-ENDED PROBLEM

CE0417 | DATA STRUCTURES & ALGORITHMS

PROBLEM STATEMENT:

To-Do List Application

"You will create a command-line To-Do List application that lets users track their tasks. The application will use a linked list data structure to store the tasks, and will allow the user to add, view, and remove tasks from the list."

CODE:

```
#include <iostream>
using namespace std;

// Define the Node structure for each task
struct Node {
    string task;
    Node* next;
};

// Define the TodoList class
class TodoList {
    private:
        Node* head;

public:
        // Constructor to initialize an empty list
        TodoList() {
```

```
head = nullptr;
}
// Destructor to free the memory used by the list
~TodoList() {
  Node* current = head;
  while (current != nullptr) {
    Node* temp = current;
    current = current->next;
    delete temp;
  }
}
// Function to add a new task to the list
void addTask(string description) {
  Node* newTask = new Node;
  newTask->task = description;
  newTask->next = head;
  head = newTask;
  cout << "Task added: " << description << endl;</pre>
}
// Function to remove a task from the list
void removeTask(string description) {
  Node* current = head;
  Node* prev = nullptr;
  while (current != nullptr && current->task != description) {
    prev = current;
    current = current->next;
  }
  if (current == nullptr) {
```

```
cout << "Error: task not found." << endl;</pre>
     }
     else {
       if (prev == nullptr) {
         head = current->next;
       }
       else {
         prev->next = current->next;
       }
       cout << "Task removed: " << current->task << endl;</pre>
       delete current;
    }
  }
  // Function to print all tasks in the list
  void printTasks() {
     if (head == nullptr) {
       cout << "The list is empty." << endl;
     }
     else {
       Node* current = head;
       cout << "Tasks:" << endl;</pre>
       while (current != nullptr) {
         cout << "- " << current->task << endl;</pre>
         current = current->next;
       }
     }
  }
};
```

// Main program to test the TodoList class

```
int main() {
  TodoList todoList;
  while (true) {
    // Print menu options
    cout << "Menu:" << endl;</pre>
    cout << "1. Add a task" << endl;
    cout << "2. Remove a task" << endl;
    cout << "3. View all tasks" << endl;
    cout << "4. Exit" << endl;
    // Get user input
    int choice;
    cout << "Enter your choice (1-4): ";
    cin >> choice;
    // Process user choice
    if (choice == 1) {
       string description;
       cout << "Enter task description: ";</pre>
       cin.ignore(); // Ignore any extra newline characters in the input buffer
       getline(cin, description);
       todoList.addTask(description);
    }
    else if (choice == 2) {
       string description;
       cout << "Enter task description: ";</pre>
       cin.ignore(); // Ignore any extra newline characters in the input buffer
       getline(cin, description);
       todoList.removeTask(description);
    }
```

```
else if (choice == 3) {
    todoList.printTasks();
}
else if (choice == 4) {
    cout << "Exiting program." << endl;
    break;
}
else {
    cout << "Invalid choice. Please enter a number from 1 to 4." << endl;
}

cout << endl;
}
return 0;
}</pre>
```

OUTPUT Screenshots:

