

Jejomar Parrilla

Ormoc City, Philippines

09073010472 | Email: jpar1252003@gmail.com | Github: <https://github.com/Je-Joestar24>

Portfolio: je-joestar24.github.io/portfolio

Work Experience

ROK (Revolution of Kitten Inc.)

SOFTWARE ENGINEER INTERN

Ormoc & Cebu (Remote + Onsite)

Feb 2025 – June 2025

- Spearheaded the **mobile responsiveness** for the *Azusa platform (Normal User View)* using **Vue.js**, **Oruga-UI**, and modern CSS layout techniques (Flex, Grid).
 - Developed and maintained critical features using the **Matterport SDK**, assisting in debugging and extending the 3D environment rendering logic.
 - Enhanced performance on the *Architwin Basic Project* by eliminating redundant API calls and implementing localStorage caching, reducing average page load time from 50s to 8s.
 - Participated in refactoring and debugging Matterport SDK integration layers to stabilize rendering and improve UI consistency.
 - Used **GitLab** for version control, **Redmine** for sprint planning, and actively participated in daily standups and cross-functional collaboration.
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Education:

Bachelor of Science in Computer Science

Western Leyte College of Ormoc

Magna Cum Laude

Graduated: **July 11, 2025**

Awards & Honors

- **Programmer of the Year** – 2025
 - **Capstone Project of the Year** – 2025
 - **Top 5% Programmer Nationwide** – CodeChum
 - **Excellence in Programming** – July 2023
 - **EVCO Champion** – October 2024 | **3rd Place** – October 2023
 - **iSite & CodeChum Competitor** – Java, Python Tracks (2023–2025)
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Technical Skills

Strongest Areas:	Data Structures, Project Modularity & Algorithms
Languages:	JavaScript (ES6+), PHP, Python, Java, SQL
Frameworks:	Laravel, Vue.js, Django, Tailwind CSS, web2py
Architecture:	SPA, MVC, DTO (Data Transfer Object Standard)
Databases:	MySQL, MariaDB, PostgreSQL; 3NF design
Tools & DevOps:	Git, GitHub, GitLab, Docker, Redmine, VS Code, Slack
Libraries & APIs:	Matterport SDK, Three.js, localStorage, Google Maps API
Other:	ERD & Class Diagrams, Draw.io, ChatGPT, Cursor AI, QuillBot

Projects

Crime Guard System

Jan 2024 – Dec 2024

Laravel, Vue.js, Tailwind, MySQL

- SPA crime-reporting platform with real-time heatmaps and DTO design pattern
- Integrated Google Maps, facial verification, and predictive analytics
- Recognized as **Capstone Project of the Year – 2025**

DFCO (SPA)

Nov 2024 – Dec 2024

HTML, CSS, JS

- Created a weather-based travel planner with login, search, favorites, and recently viewed tracking
- Used Django Class-Based Views and built a fully responsive, accessible interface

VoyaWeather (Django)

Jun 2025 – Jul 2025

HTML, CSS, JS(ES6+), Django, SQLite

- Django app with user login, city search, saved/favorite places, and recently viewed history
- Built using PostgreSQL and Class-Based Views with a fully responsive, accessible UI

OPNEX, ArchVoyage, Bookly

Nov 2025 – Jan 2025

HTML, CSS, JS(ES6+)

- Focused on SPA structure, Git collaboration (branching, submodules), and UI/UX interactions
- Implemented modal handling, filtered views, and interactive UI components

Jejo Book Collector (Django)

May 2025

HTML, CSS, JS(ES6+), Django, PostgreSQL

- Designed a clean Django CRUD app for book tracking with search and styled using custom CSS
- Structured using reusable components and class-based views for better code organization

MLSD (SQL App)

Feb 2025 – Mar 2025

MySQL

- Built a modular SQL database with 3NF schema, stored procedures, and triggers
- Simulated real-world transactions for academic database design practice

Soft Skills

- Logical thinking and strong problem-solving
- Highly adaptable and self-motivated
- Strong written and verbal communication
- Attention to clean, maintainable code