

# Generative Adversarial Network

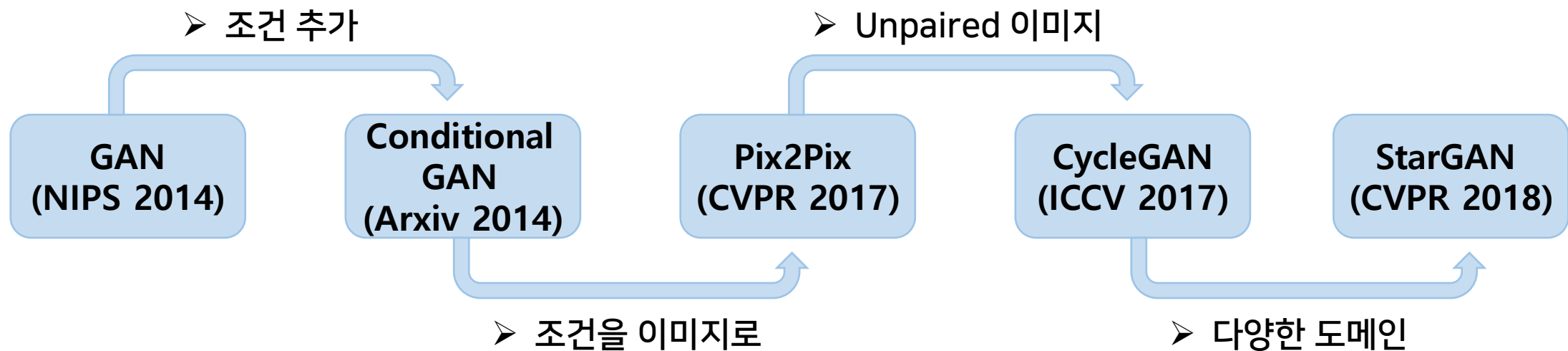
## : Image-to-Image Translation - CycleGAN



Seokkyeong Boo

# Image-to-Image Translation : Cycle GAN

## ➤ image-to-image Translation



# Image-to-Image Translation : Cycle GAN

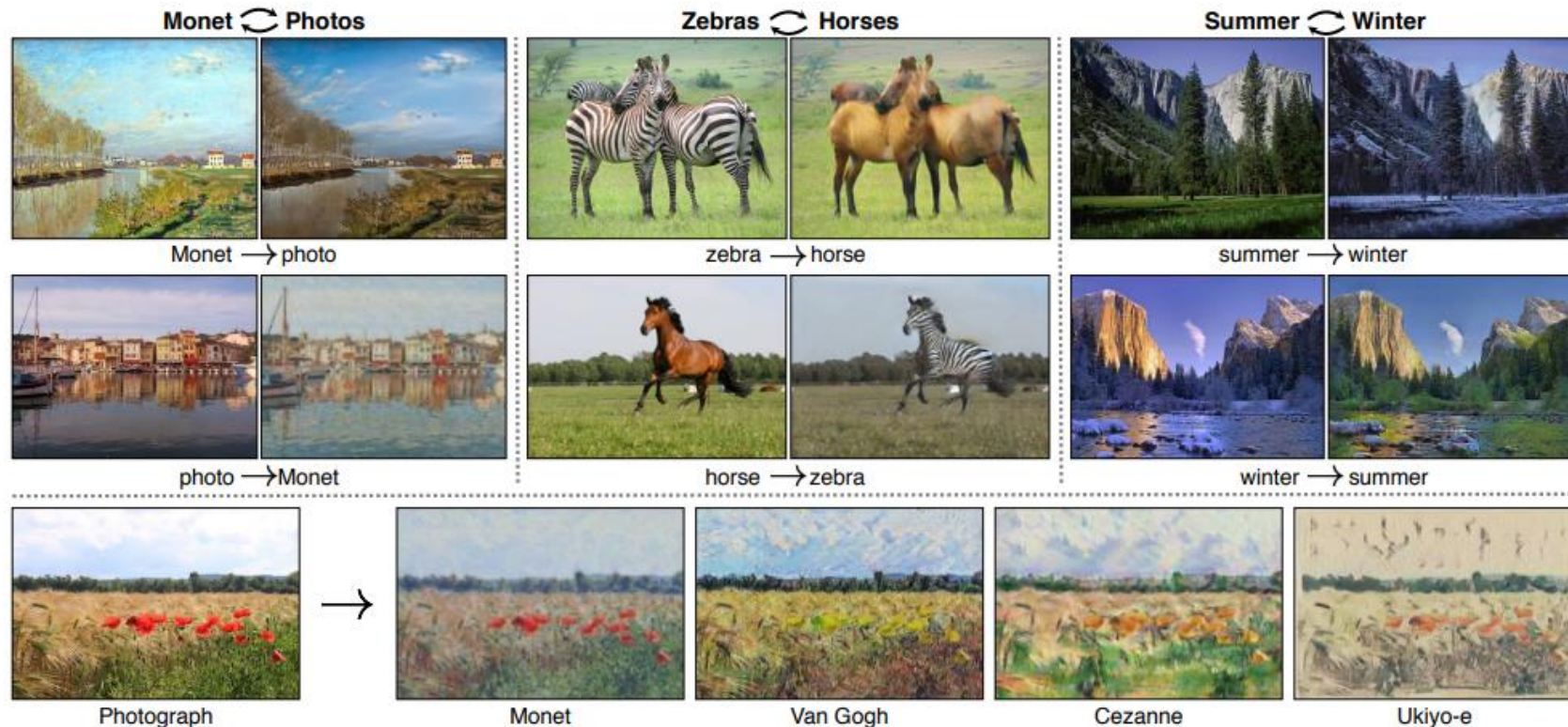


Figure 1: Given any two unordered image collections  $X$  and  $Y$ , our algorithm learns to automatically “translate” an image from one into the other and vice versa: (*left*) Monet paintings and landscape photos from Flickr; (*center*) zebras and horses from ImageNet; (*right*) summer and winter Yosemite photos from Flickr. Example application (*bottom*): using a collection of paintings of famous artists, our method learns to render natural photographs into the respective styles.

# Image-to-Image Translation : Cycle GAN

## ➤ Cycle GAN

- 생성자는 만들어진 이미지는 다시 입력 이미지로 재구성될 수 있도록 한다.
- 입력 이미지의 구성을 보존하면서 변환할 도메인과 관련된 특성으로 변환한다.
- 따라서, 2개의 변환기를 사용한다.

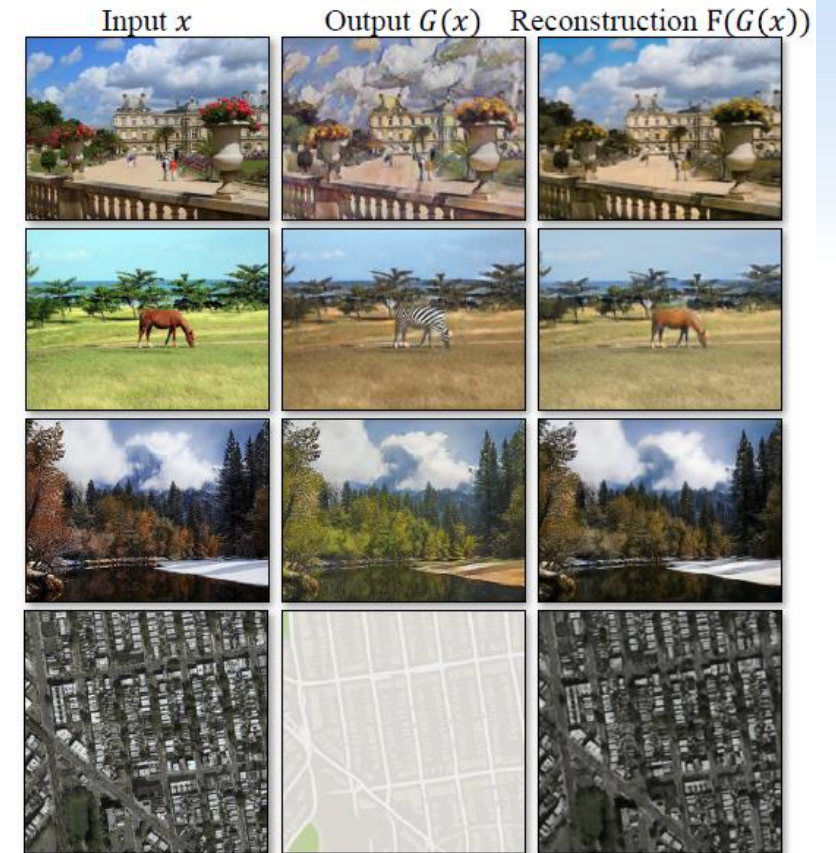
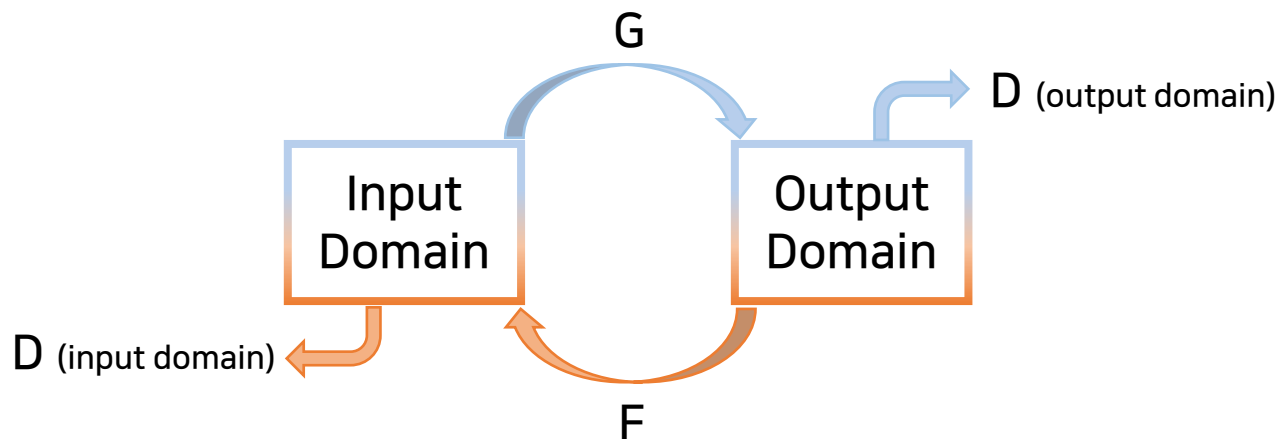


Figure 4: The input images  $x$ , output images  $G(x)$  and the reconstructed images  $F(G(x))$  from various experiments. From top to bottom: photo $\leftrightarrow$ Cezanne, horses $\leftrightarrow$ zebras, winter $\rightarrow$ summer Yosemite, aerial photos $\leftrightarrow$ Google maps.

# Image-to-Image Translation : Cycle GAN

## ➤ Adversarial Loss

➤ G가 생성하는 생성 이미지  $G(x)$ 와  $D(y)$ 에 대해서는 다음과 같다.

$$\begin{aligned} Loss_{GAN} (G, D_Y, X, Y) = & E_{y \sim P_{data}(y)} [\log D_Y (y)] \\ & + E_{x \sim P_{data}(x)} [\log (1 - D_Y (G(x)))] \end{aligned}$$

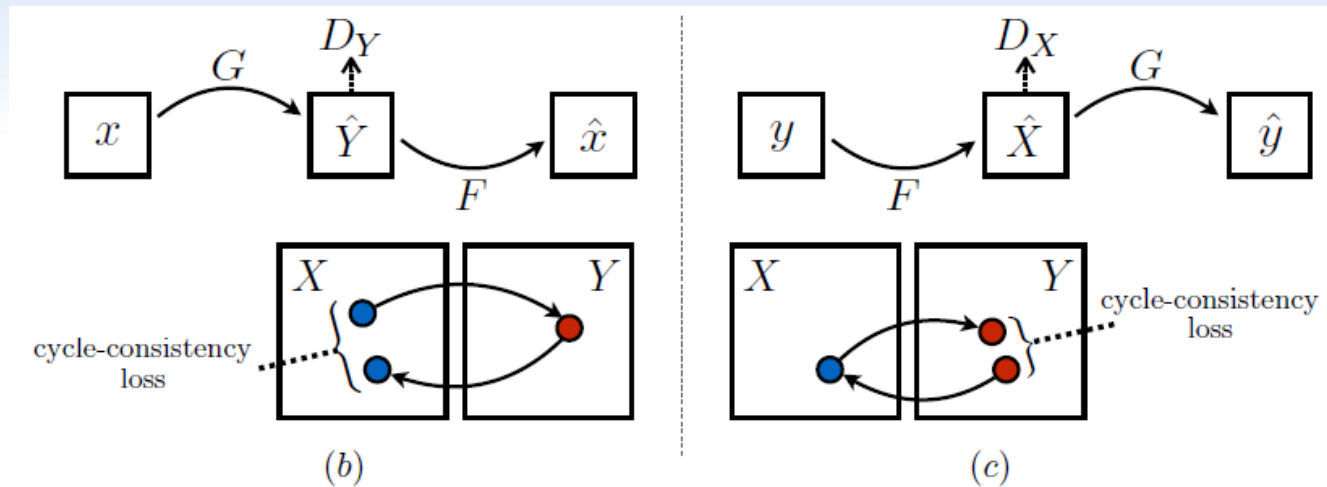
➤ F가 생성하는 이미지에 대해서도 유사한 loss를 적용한다.

$$\begin{aligned} Loss_{GAN} (F, D_X, X, Y) = & E_{x \sim P_{data}(x)} [\log D_X (x)] \\ & + E_{y \sim P_{data}(y)} [\log (1 - D_X (F(y)))] \end{aligned}$$



# Image-to-Image Translation : Cycle GAN

## ➤ Cycle Consistency Loss



$$\begin{aligned} Loss_{cyc}(G, F) = & E_{x \sim p_{data}(x)} \left[ \|F(G(x)) - x\|_1 \right] \\ & + E_{y \sim p_{data}(y)} \left[ \|G(F(y)) - y\|_1 \right] \end{aligned}$$

# Image-to-Image Translation : Cycle GAN

## ➤ Full Objective

$$\begin{aligned} Loss(G, F, D_X, D_Y) = & Loss_{GAN}(G, D_Y, X, Y) \\ & + Loss_{GAN}(F, D_X, X, Y) \\ & + \lambda Loss_{cyc}(G, F) \end{aligned}$$

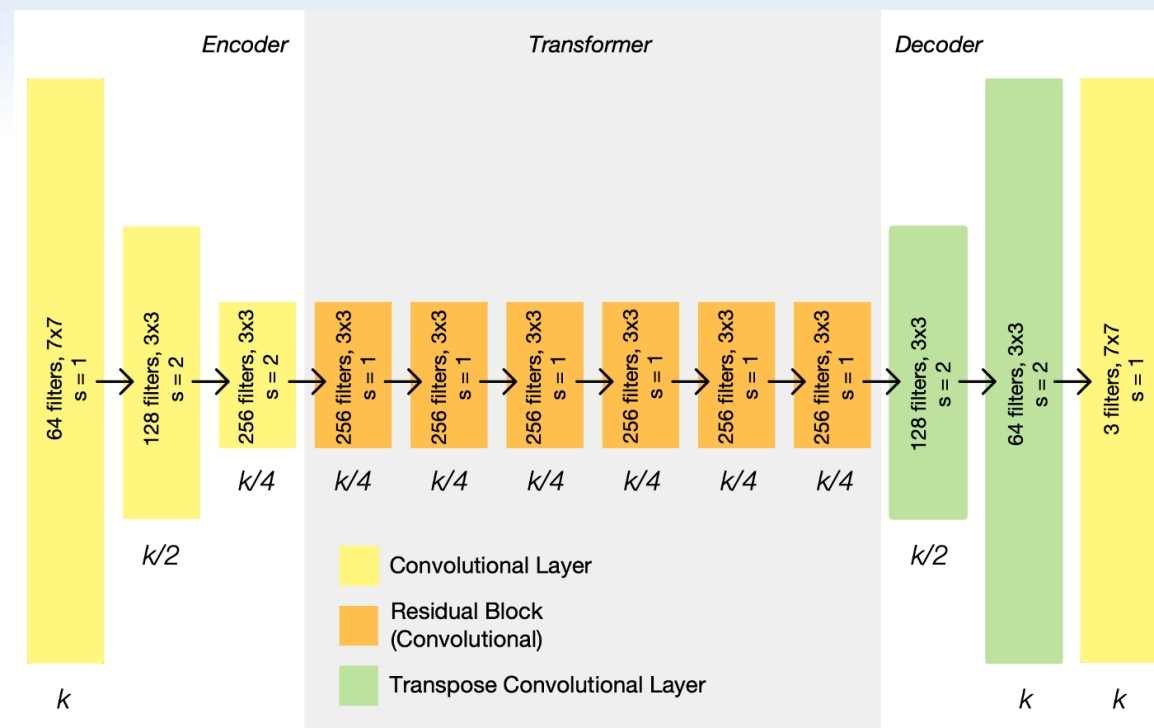
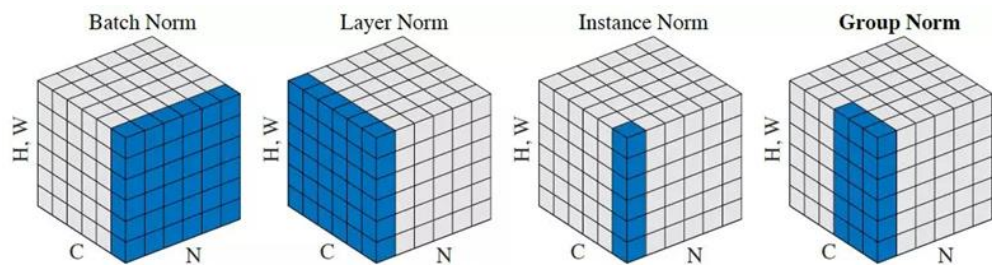
➤ 따라서 풀고자 하는 목표는 다음과 같다.

$$G^*, F^* = \arg \min_{G, F} \max_{D_X, D_Y} Loss(G, F, D_X, D_Y)$$

# Image-to-Image Translation : Cycle GAN

## ➤ Network Architecture

- Convolutions(stride-2) 두 번
- 잔여 블록(Residual Block)
  - ✓ shortcut, skip connection
- Fractionally strided Convolutions 두 번
- instance normalization
- 판별자는 70\*70 Patch GAN을 사용한다.





# Image-to-Image Translation : Cycle GAN

## ➤ Training details

➤ 논문의 모델 학습 과정 안정화 기술

➤  $Loss_{GAN}$ 의 Negative log likelihood 함수를 least-squares loss로 대체했다.

$$G = E_{x \sim p_{data}(x)} \left[ D(G(x) - 1)^2 \right]$$
$$D = E_{y \sim p_{data}(y)} \left[ (D(y) - 1)^2 \right] + E_{x \sim p_{data}(x)} \left[ (D(G(x)))^2 \right]$$

➤ 모델의 판별자를 최신의 생성자가 생성한 하나의 이미지를 이용하기보다 생성된 이미지 50개를 저장하여 이용했다.

➤  $\lambda$ 는 10으로 설정했다.

➤ 배치 사이즈는 1, Adam을 이용했다.

➤ 처음 100 epoch에 대해서는 학습률을 0.0002를 유지, 이후 선형적으로 0에 가까워지게 학습률을 줄였다.