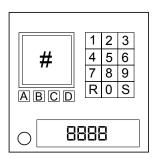
On the Subject of Keypad Maze

You have to explore almost every cell in 10*10 maze. Sorry.

You're in one of 10*10 mazes discribed in table below.

First of all, you have to obtain which button (below square display) directs to which direction. To obtain that, simply look at button's color: red = up, green = right, blue = down, yellow = left.



Once obtained, you can freely move in the maze. The square display shows a random number and adjacent walls. Be careful! If you try to cross a wall, you'll get a strike.

Based on adjacent walls, figure out in which maze you are and what is your current position.

Every cell has own 2 values: <u>position number</u> and <u>input number</u>. Find 4 yellow cells in your maze, take their values and place every <u>input number</u> in position given by <u>position number</u> to form 4-digit code to submit.

Submit recevied code with keypad to the right.

Note: every maze is wrap-around.

Possible mazes:

1	2	2	4	2	4	4	2	1	1
2	2	ļ	4	3	3	4	2	4	2
1	1	2	3	3	1	1	1	2	3
3	1	2	3	1	4	4	4	3	1
2	3	4	3	4	4	4	3	4	1
1	2	2	3	3	4	4	4	2	4
2	1.	2	. 2	1	2	3	3	1.	2
3	3	.3,	- 1	2	3	2	1	1	2
3	4	4	1	4	3	4	3	4	1
2	4	3	1	1	4	2	3	4	1

1	2*	1	3	3	3	1	2	1	4
3	2	3	2	4	1,	3	1	4	2
1	4	3	2	3	3	4	2	2	2
1.	4	2	4	4	2	3	1.	1.	1.
4	4	4	4	1	3	2	1	3	4
3	1	3	2	4	3	3	1	4,	4
1	3	1	1	4	1	2	3	4	4
3	3	3	3	2	4	1	2	4	3
2	1	1	3	2	1	1.	2	2	3
2	1	1	2	1	4	4	4	4	3

4	1	4	4	2	1	1	1	3	3			2	3	2	2	4	1	2	1	4	4
2	3	4	1	3	4	1	3	3	2			2	2	3	3	3	1	4	1	2	3
4	3	2	1.	1.	3	1	2	3	1			1.	3	2	3	2 '	·3	4	2	1	4
2	4	3	3	3	2	4	2	2	4			4	4	1	1	3	1	2	1	3	1
1	2	2	4	1.	4	2	4	2	1			3	3	4	4	4	4	1	4	1	3
2	1	1	3	4	1.	1	1	2	1			3	4	1	2	3	3	4	2	3	3
1	1	4	2	3	4	3	1	2	4			2	3	1	4	2	4	2	4	4	1
4	3	2	3	2	4	3	4	3	3			4	2	3	2	1	1	2	4	1	2
3	4	2	2	1	1.	4	1.	1.	4			2	3	1	1.	4	1.	3	1	3	4
3	3	2	3	4	2	3	4	2	4			1	4	2	1.	4	3	2	1	4,	3
						_			_	- 					_						
4	3	3	3	2	3	3	1	4	3			1	1	4	1	3	3	3	2	4	1
2	1	3	4	1	4	2	1	2	4		ŀ	1	4	1	2	1	2	3	3 _ I	2	4
3	1	2	3	1	4	4	1.	4	2			1.	2	3	4	1	2	2	1	2	3
2	4	2	2	2	1	1	2	4	4			2	3	3	4	4	3	4	4	2	4
3	1	4	3	2	1	4	2	1	3			2	3 。 I	1	3	2	2	3	1	3	2
2	1	2	2	3	3	4	3	3	2			2 -	2	1	4	3	4	3	3	2	2
3	1	4	1	1	3	4	3	2	4			3 . I	1	2	4	3	1	2	4	2	2
3	1	4	4	$\left \begin{array}{c} 1 \\ 2 \end{array} \right $	3	4	3	3 。 [3			1	4	3	3	3	4	2	4 .	4	3
4	2	4	3	2	1	1 2	2	2	1			4	2	1	3	1	4	1	2	3	1
4 .	4	4	1	2	1	<i>ج</i>	1	4	3		Į	4	2	1	1	2	2	2	4	4	4
2	1	3	4	4	4	3	4	1	1	1		3	3	4	1	2	4	2	2	1	4
3	4	2	1	2	3	2	2	2	1	1		4	2	3	1	1	2	4	1	2	4
1	3	1	3	2	2	1	4	4	2			3	3	3	4	2	3	1.	4	4	1.
4	1	1	1	3	2	2	1	1	4			2	1	1	3	3	1	4	2	3	2
1.	2	4	3	4	1	4	1	3	3			2	4	4	3	1,	4	4	1	4 ′	3
3	2	2	2	4	3	4	1	3	4			4	3	2	4	3	3	2	3	1	2
3	4	3	4	3	3	4	2	4	4			2	1	1	2	3	3	2	2	1	2
3	2	4	3	2	4	1	2	3	2	1		1	1	4	1	4	1	3	4	3	2
1	3	4	4	1	4	1.	4	2	3			3	2	2	2	1	1	4	1	3	3
4	3	1	2	2	2	3	1	2	3			1	4	4	3	1	2	3	4	2	4
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2	1	4	2	2	3	2	3	4	1
2	4	3	4	1	2	4	3	3	3
1	1	3	4	1	4	4	3	3	1
1	2,	4	2	1.	3	1	4	2	2
1	1	3	4	4	1	1	4	1	4
2	3	4	3	1	1	2	2	3	3
4	1	2	3	4	4	4	2	4	3
2	3	2	2	1.	3	2	,3	1	2
1	2	4	2	3	3	2	3	1	1
3	2	4	1	4	3	1	1	4	4

1	4	2	3	2	3	3	2	4	3
4	2	1	1	1,	2	4	2	4	1
4	1	4	2	3 '	4	3	3	1	2
4	1	2	3	1.	3	2	3	4	1
1	3	2	4	1	2	3	4	2	2
2	4	3	2	4	4	3	3	4	1
1.	3	3	1	1	4	1	1	3	4
3	2	4	1	3	1	2	4	2	2
2	1	2	4	4	3	2	1	3	4
1.	2	3	2	1	1	3	3	4 ,	4