

On the Subject of Keypad Maze

Isn't it number pad maze? I don't see random nonsense symbols here.

You're in one of the 6*6 mazes shown below.

Display on the left shows random digit and adjacent walls.

Hovering cursor over display's edges will reveal arrows.

They are pressible and will move you in the corresponding

direction in the maze. Attempt to cross a wall will result in nothing.

You can freely move in the maze. Based on adjacent walls, figure out in which maze you are and what is your current position.

Every cell has 2 own values: position number (shown in the manual) and input number (shown on the module's display). Find 4 yellow cells in your maze, take their values and place every input number in position given by position number to form 4-digit code to submit.

Submit received code with the keypad to the right.

Possible mazes:

2	2	3	4	1	1
4	1	3	3	3	1
1	2	4	3	2	2
4	2	2	4	1	3
3	3	4	2	4	1
3	4	4	1	1	2

4	2	4	4	3	4
3	2	4	1	1	2
3	1	4	3	1	1
1	4	1	3	2	4
2	4	3	2	2	3
1	3	2	2	1	3

4	3	2	1	1	2
3	1	2	3	2	3
2	4	4	1	1	4
4	1	4	1	1	4
1	4	3	3	4	2
2	2	3	2	3	3

3	2	4	3	3	2
1	4	3	1	4	1
4	4	3	3	2	2
4	3	1	1	2	1
2	4	1	2	4	2
2	3	1	3	1	4

3	2	2	1	3	2
4	4	2	1	3	1
4	3	3	4	4	1
1	1	3	3	2	3
1	4	4	2	3	2
2	1	1	2	4	4

3	3	3	2	4	4
3	2	4	1	1	4
3	4	1	3	2	1
2	4	4	1	3	1
2	2	1	2	1	3
3	2	4	1	2	4

3	2	4	4	1	2
1	1	4	3	1	1
1	2	3	4	3	2
3	4	3	2	2	4
2	2	1	4	4	1
4	3	3	2	3	1

3	2	3	2	3	1
3	2	2	4	1	2
1	3	3	4	4	1
4	4	1	1	4	1
2	3	1	4	2	2
4	1	3	3	4	2

1	3	1	4	3	1
2	1	4	3	3	2
3	1	3	2	4	2
1	1	3	1	4	4
4	4	3	2	4	2
1	3	4	2	2	2

