

Aerobus

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Chapter 1

Concept Index

1.1 Concepts

Here is a list of all documented concepts with brief descriptions:

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2.1 Class List

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Chapter 3

File Index

3.1 File List

Here is a list of all documented files with brief descriptions:

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Chapter 4

Concept Documentation

4.1 aerobus::IsEuclideanDomain Concept Reference

Concept to express R is an euclidean domain.

```
#include <lib.h>
```

4.1.1 Concept definition

```
template<typename R>
concept aerobus::IsEuclideanDomain = IsRing<R> && requires {
    typename R::template div_t<typename R::one, typename R::one>;
    typename R::template mod_t<typename R::one, typename R::one>;
    typename R::template gcd_t<typename R::one, typename R::one>;
    typename R::template eq_t<typename R::one, typename R::one>;
    typename R::template pos_t<typename R::one>;
    R::template pos_v<typename R::one> == true;

    R::is_euclidean_domain == true;
}
```

4.1.2 Detailed Description

Concept to express R is an euclidean domain.

4.2 aerobus::IsField Concept Reference

Concept to express R is a field.

```
#include <lib.h>
```

4.2.1 Concept definition

```
template<typename R>
concept aerobus::IsField = IsEuclideanDomain<R> && requires {
    R::is_field == true;
}
```

4.2.2 Detailed Description

Concept to express R is a field.

4.3 aerobus::IsRing Concept Reference

Concept to express R is a Ring (ordered)

```
#include <lib.h>
```

4.3.1 Concept definition

```
template<typename R>
concept aerobus::IsRing = requires {
    typename R::one;
    typename R::zero;
    typename R::template add_t<typename R::one, typename R::one>;
    typename R::template sub_t<typename R::one, typename R::one>;
    typename R::template mul_t<typename R::one, typename R::one>;
}
```

4.3.2 Detailed Description

Concept to express R is a Ring (ordered)

Chapter 5

Class Documentation

5.1 aerobus::bigint::add< I1, I2 > Struct Template Reference

Public Types

- using **type** = simplify_t< typename [add_low](#)< I1, I2, typename internal::make_index_sequence_reverse< std::max(I1::digits, I2::digits)+1 > >::type >

The documentation for this struct was generated from the following file:

- [src/lib.h](#)

5.2 aerobus::bigint::add_low< I1, I2, I > Struct Template Reference

The documentation for this struct was generated from the following file:

- [src/lib.h](#)

5.3 aerobus::bigint::add_low< I1, I2, std::index_sequence< I... > > Struct Template Reference

Public Types

- using **type** = [val](#)< sign::positive, [add_low_helper](#)< I1, I2, I >::digit... >

The documentation for this struct was generated from the following file:

- [src/lib.h](#)

5.4 aerobus::bigint::add_low_helper< I1, I2, index > Struct Template Reference

Static Public Attributes

- static constexpr uint32_t **digit** = helper::value
- static constexpr uint8_t **carry_out** = helper::carry_out

The documentation for this struct was generated from the following file:

- src/lib.h

5.5 aerobus::bigint::add_low_helper< I1, I2, 0 > Struct Template Reference

Static Public Attributes

- static constexpr uint32_t **digit** = add_at_helper<I1, I2, 0, 0>::value
- static constexpr uint32_t **carry_out** = add_at_helper<I1, I2, 0, 0>::carry_out

The documentation for this struct was generated from the following file:

- src/lib.h

5.6 aerobus::bigint Struct Reference

Classes

- struct [add](#)
- struct [add_low](#)
- struct [add_low< I1, I2, std::index_sequence< I... > >](#)
- struct [add_low_helper](#)
- struct [add_low_helper< I1, I2, 0 >](#)
- struct [is_zero](#)
- struct [val](#)
- struct [val< s, a0 >](#)

Public Types

- enum **sign** { **positive** , **negative** }
- using **zero** = [val](#)< sign::positive, 0 >
- using **one** = [val](#)< sign::positive, 1 >
- template<typename I >
using **simplify_t** = typename simplify< I >::type

Static Public Attributes

- template<typename I >
static constexpr bool **is_zero_v** = **is_zero**<I>::value
- template<typename I1 , typename I2 , size_t index, uint8_t carry_in = 0>
static constexpr uint32_t **add_at_digit** = add_at_helper<I1, I2, index, carry_in>::value
- template<typename I1 , typename I2 , size_t index, uint8_t carry_in = 0>
static constexpr uint8_t **add_at_carry** = add_at_helper<I1, I2, index, carry_in>::carry_out

The documentation for this struct was generated from the following file:

- src/lib.h

5.7 aerobus::polynomial< Ring, variable_name >::val< coeffN >::coeff_at< index, E > Struct Template Reference

The documentation for this struct was generated from the following file:

- src/lib.h

5.8 aerobus::polynomial< Ring, variable_name >::val< coeffN >::coeff_at< index, std::enable_if_t<(index< 0||index > 0)> > Struct Template Reference

Public Types

- using **type** = typename Ring::zero

The documentation for this struct was generated from the following file:

- src/lib.h

5.9 aerobus::polynomial< Ring, variable_name >::val< coeffN >::coeff_at< index, std::enable_if_t<(index==0)> > Struct Template Reference

Public Types

- using **type** = aN

The documentation for this struct was generated from the following file:

- src/lib.h

5.10 aerobus::ContinuedFraction< values > Struct Template Reference

represents a continued fraction $a_0 + 1/(a_1 + 1/(...))$

```
#include <lib.h>
```

5.10.1 Detailed Description

```
template<int64_t... values>
struct aerobus::ContinuedFraction< values >
```

represents a continued fraction $a_0 + 1/(a_1 + 1/(...))$

Template Parameters

<i>...values</i>	
------------------	--

The documentation for this struct was generated from the following file:

- src/lib.h

5.11 aerobus::ContinuedFraction< a0 > Struct Template Reference

Public Types

- using **type** = typename q64::template inject_constant_t< a0 >

Static Public Attributes

- static constexpr double **val** = type::template get<double>()

The documentation for this struct was generated from the following file:

- src/lib.h

5.12 aerobus::ContinuedFraction< a0, rest... > Struct Template Reference

Public Types

- using **type** = q64::template add_t< typename q64::template inject_constant_t< a0 >, typename q64::template div_t< typename q64::one, typename [ContinuedFraction](#)< rest... >::type > >

Static Public Attributes

- static constexpr double **val** = type::template get<double>()

The documentation for this struct was generated from the following file:

- src/lib.h

5.13 aerobus::bigint::val< s, an, as >::digit_at< index, E > Struct Template Reference

The documentation for this struct was generated from the following file:

- src/lib.h

5.14 aerobus::bigint::val< s, a0 >::digit_at< index, E > Struct Template Reference

The documentation for this struct was generated from the following file:

- src/lib.h

5.15 aerobus::bigint::val< s, a0 >::digit_at< index, std::enable_if_t< index !=0 > > Struct Template Reference

Static Public Attributes

- static constexpr uint32_t **value** = 0

The documentation for this struct was generated from the following file:

- src/lib.h

5.16 aerobus::bigint::val< s, a0 >::digit_at< index, std::enable_if_t< index==0 > > Struct Template Reference

Static Public Attributes

- static constexpr uint32_t **value** = a0

The documentation for this struct was generated from the following file:

- src/lib.h

5.17 aerobus::bigint::val< s, an, as >::digit_at< index, std::enable_if_t<(index > sizeof...(as))> > Struct Template Reference

Static Public Attributes

- static constexpr uint32_t **value** = 0

The documentation for this struct was generated from the following file:

- src/lib.h

5.18 aerobus::bigint::val< s, an, as >::digit_at< index, std::enable_if_t<(index<=sizeof...(as))> > Struct Template Reference

Static Public Attributes

- static constexpr uint32_t **value** = internal::value_at<(sizeof...(as) - index), an, as...>::value

The documentation for this struct was generated from the following file:

- src/lib.h

5.19 aerobus::i32 Struct Reference

32 bits signed integers, seen as a algebraic ring with related operations

```
#include <lib.h>
```

Classes

- struct [val](#)
values in [i32](#)

Public Types

- using **inner_type** = int32_t
- using **zero** = `val< 0 >`
constant zero
- using **one** = `val< 1 >`
constant one
- template<auto x>
using **inject_constant_t** = `val< static_cast< int32_t >(x)>`
- template<typename v >
using **inject_ring_t** = v
- template<typename v1 , typename v2 >
using **add_t** = typename add< v1, v2 >::type
addition operator
- template<typename v1 , typename v2 >
using **sub_t** = typename sub< v1, v2 >::type
subtraction operator
- template<typename v1 , typename v2 >
using **mul_t** = typename mul< v1, v2 >::type
multiplication operator
- template<typename v1 , typename v2 >
using **div_t** = typename div< v1, v2 >::type
division operator
- template<typename v1 , typename v2 >
using **mod_t** = typename remainder< v1, v2 >::type
modulus operator
- template<typename v1 , typename v2 >
using **gt_t** = typename gt< v1, v2 >::type
strictly greater operator (v1 > v2)
- template<typename v1 , typename v2 >
using **lt_t** = typename lt< v1, v2 >::type
strict less operator (v1 < v2)
- template<typename v1 , typename v2 >
using **eq_t** = typename eq< v1, v2 >::type
equality operator
- template<typename v1 , typename v2 >
using **gcd_t** = `gcd_t< i32, v1, v2 >`
greatest common divisor
- template<typename v >
using **pos_t** = typename pos< v >::type
positivity (v > 0)

Static Public Attributes

- static constexpr bool **is_field** = false
integers are not a field
- static constexpr bool **is_euclidean_domain** = true
integers are an euclidean domain
- template<typename v >
static constexpr bool **pos_v** = `pos_t<v>::value`

5.19.1 Detailed Description

32 bits signed integers, seen as a algebraic ring with related operations

The documentation for this struct was generated from the following file:

- `src/lib.h`

5.20 aerobus::i64 Struct Reference

64 bits signed integers, seen as a algebraic ring with related operations

```
#include <lib.h>
```

Classes

- struct `val`
values in `i64`

Public Types

- using `inner_type` = `int64_t`
- `template<auto x>`
using `inject_constant_t` = `val< static_cast< int64_t >(x)>`
- `template<typename v >`
using `inject_ring_t` = `v`
- using `zero` = `val< 0 >`
constant zero
- using `one` = `val< 1 >`
constant one
- `template<typename v1 , typename v2 >`
using `add_t` = `typename add< v1, v2 >::type`
addition operator
- `template<typename v1 , typename v2 >`
using `sub_t` = `typename sub< v1, v2 >::type`
subtraction operator
- `template<typename v1 , typename v2 >`
using `mul_t` = `typename mul< v1, v2 >::type`
multiplication operator
- `template<typename v1 , typename v2 >`
using `div_t` = `typename div< v1, v2 >::type`
division operator
- `template<typename v1 , typename v2 >`
using `mod_t` = `typename remainder< v1, v2 >::type`
modulus operator
- `template<typename v1 , typename v2 >`
using `gt_t` = `typename gt< v1, v2 >::type`
strictly greater operator (v1 > v2)

- template<typename v1 , typename v2 >
 using **lt_t** = typename lt< v1, v2 >::type
strict less operator (v1 < v2)
- template<typename v1 , typename v2 >
 using **eq_t** = typename eq< v1, v2 >::type
equality operator
- template<typename v1 , typename v2 >
 using **gcd_t** = gcd_t< i64, v1, v2 >
greatest common divisor
- template<typename v >
 using **pos_t** = typename pos< v >::type
is v positive

Static Public Attributes

- static constexpr bool **is_field** = false
integers are not a field
- static constexpr bool **is_euclidean_domain** = true
integers are an euclidean domain
- template<typename v >
 static constexpr bool **pos_v** = pos_t<v>::value

5.20.1 Detailed Description

64 bits signed integers, seen as a algebraic ring with related operations

The documentation for this struct was generated from the following file:

- src/lib.h

5.21 aerobus::polynomial< Ring, variable_name >::eval_helper< valueRing, P >::inner< index, stop > Struct Template Reference

Static Public Member Functions

- static constexpr valueRing **func** (const valueRing &accum, const valueRing &x)

The documentation for this struct was generated from the following file:

- src/lib.h

5.22 aerobus::polynomial< Ring, variable_name >::eval_helper< valueRing, P >::inner< stop, stop > Struct Template Reference

Static Public Member Functions

- static constexpr valueRing **func** (const valueRing &accum, const valueRing &x)

The documentation for this struct was generated from the following file:

- src/lib.h

5.23 aerobus::is_prime< n > Struct Template Reference

checks if n is prime

```
#include <lib.h>
```

Static Public Attributes

- static constexpr bool **value** = internal::_is_prime<n, 5>::value
true iff n is prime

5.23.1 Detailed Description

```
template<int32_t n>
struct aerobus::is_prime< n >
```

checks if n is prime

Template Parameters

<i>n</i>	
----------	--

The documentation for this struct was generated from the following file:

- src/lib.h

5.24 aerobus::bigint::is_zero< I > Struct Template Reference

Static Public Attributes

- static constexpr bool **value** = I::digits == 1 && I::aN == 0

The documentation for this struct was generated from the following file:

- src/lib.h

5.25 aerobus::polynomial< Ring, variable_name > Struct Template Reference

```
#include <lib.h>
```

Classes

- struct [val](#)
- struct [val< coeffN >](#)

Public Types

- using **zero** = [val](#)< typename Ring::zero >
constant zero
- using **one** = [val](#)< typename Ring::one >
constant one
- using **X** = [val](#)< typename Ring::one, typename Ring::zero >
generator
- template<typename P >
using [simplify_t](#) = typename simplify< P >::type
simplifies a polynomial (deletes highest degree if null, do nothing otherwise)
- template<typename v1, typename v2 >
using [add_t](#) = typename add< v1, v2 >::type
adds two polynomials
- template<typename v1, typename v2 >
using [sub_t](#) = typename sub< v1, v2 >::type
subtraction of two polynomials
- template<typename v1, typename v2 >
using [mul_t](#) = typename mul< v1, v2 >::type
multiplication of two polynomials
- template<typename v1, typename v2 >
using [eq_t](#) = typename eq_helper< v1, v2 >::type
equality operator
- template<typename v1, typename v2 >
using [lt_t](#) = typename lt_helper< v1, v2 >::type
strict less operator
- template<typename v1, typename v2 >
using [gt_t](#) = typename gt_helper< v1, v2 >::type
strict greater operator
- template<typename v1, typename v2 >
using [div_t](#) = typename div< v1, v2 >::q_type
division operator
- template<typename v1, typename v2 >
using [mod_t](#) = typename div_helper< v1, v2, [zero](#), v1 >::mod_type
modulo operator
- template<typename coeff, size_t deg>
using [monomial_t](#) = typename monomial< coeff, deg >::type
monomial : coeff X^{deg}
- template<typename v >
using [derive_t](#) = typename derive_helper< v >::type

- derivation operator*
 - template<typename v >
using **pos_t** = typename Ring::template **pos_t**< typename v::aN >
 - checks for positivity (an > 0)*
- template<typename v1 , typename v2 >
using **gcd_t** = std::conditional_t< Ring::is_euclidean_domain, typename make_unit< **gcd_t**< **polynomial**< Ring, variable_name >, v1, v2 >::type, void >
- greatest common divisor of two polynomials*
- template<auto x>
using **inject_constant_t** = **val**< typename Ring::template **inject_constant_t**< x > >
- template<typename v >
using **inject_ring_t** = **val**< v >

Static Public Attributes

- static constexpr bool **is_field** = false
- static constexpr bool **is_euclidean_domain** = Ring::is_euclidean_domain
- template<typename v >
static constexpr bool **pos_v** = **pos_t**<v>::value

5.25.1 Detailed Description

```
template<typename Ring, char variable_name = 'x'>
requires IsEuclideanDomain<Ring>
struct aerobus::polynomial< Ring, variable_name >
```

polynomial with coefficients in Ring Ring must be an integral domain

5.25.2 Member Typedef Documentation

5.25.2.1 add_t

```
template<typename Ring , char variable_name = 'x'>
template<typename v1 , typename v2 >
using aerobus::polynomial< Ring, variable_name >::add_t = typename add<v1, v2>::type
```

adds two polynomials

Template Parameters

<i>v1</i>	
<i>v2</i>	

5.25.2.2 derive_t

```
template<typename Ring , char variable_name = 'x'>
template<typename v >
using aerobus::polynomial< Ring, variable_name >::derive_t = typename derive_helper<v>::type
```

derivation operator

Template Parameters

<i>v</i>	
----------	--

5.25.2.3 div_t

```
template<typename Ring , char variable_name = 'x'>
template<typename v1 , typename v2 >
using aerobus::polynomial< Ring, variable_name >::div_t = typename div<v1, v2>::q_type
```

division operator

Template Parameters

<i>v1</i>	
<i>v2</i>	

5.25.2.4 eq_t

```
template<typename Ring , char variable_name = 'x'>
template<typename v1 , typename v2 >
using aerobus::polynomial< Ring, variable_name >::eq_t = typename eq_helper<v1, v2>::type
```

equality operator

Template Parameters

<i>v1</i>	
<i>v2</i>	

5.25.2.5 gcd_t

```
template<typename Ring , char variable_name = 'x'>
```

```
template<typename v1 , typename v2 >
using aerobus::polynomial< Ring, variable_name >::gcd_t = std::conditional_t< Ring::is_↵
euclidean_domain, typename make_unit<gcd_t<polynomial<Ring, variable_name>, v1, v2> >::type,
void>
```

greatest common divisor of two polynomials

Template Parameters

<i>v1</i>	
<i>v2</i>	

5.25.2.6 gt_t

```
template<typename Ring , char variable_name = 'x'>
template<typename v1 , typename v2 >
using aerobus::polynomial< Ring, variable_name >::gt_t = typename gt_helper<v1, v2>::type
```

strict greater operator

Template Parameters

<i>v1</i>	
<i>v2</i>	

5.25.2.7 lt_t

```
template<typename Ring , char variable_name = 'x'>
template<typename v1 , typename v2 >
using aerobus::polynomial< Ring, variable_name >::lt_t = typename lt_helper<v1, v2>::type
```

strict less operator

Template Parameters

<i>v1</i>	
<i>v2</i>	

5.25.2.8 mod_t

```
template<typename Ring , char variable_name = 'x'>
```

```
template<typename v1 , typename v2 >
using aerobus::polynomial< Ring, variable_name >::mod_t = typename div_helper<v1, v2, zero,
v1>::mod_type
```

modulo operator

Template Parameters

<i>v1</i>	
<i>v2</i>	

5.25.2.9 monomial_t

```
template<typename Ring , char variable_name = 'x'>
template<typename coeff , size_t deg>
using aerobus::polynomial< Ring, variable_name >::monomial_t = typename monomial<coeff, deg>↵
::type
```

monomial : coeff X^deg

Template Parameters

<i>coeff</i>	
<i>deg</i>	

5.25.2.10 mul_t

```
template<typename Ring , char variable_name = 'x'>
template<typename v1 , typename v2 >
using aerobus::polynomial< Ring, variable_name >::mul_t = typename mul<v1, v2>::type
```

multiplication of two polynomials

Template Parameters

<i>v1</i>	
<i>v2</i>	

5.25.2.11 pos_t

```
template<typename Ring , char variable_name = 'x'>
```

```
template<typename v >
using aerobus::polynomial< Ring, variable_name >::pos_t = typename Ring::template pos_t<typename v::aN>
```

checks for positivity ($an > 0$)

Template Parameters

v	
-----	--

5.25.2.12 simplify_t

```
template<typename Ring , char variable_name = 'x'>
template<typename P >
using aerobus::polynomial< Ring, variable_name >::simplify_t = typename simplify<P>::type
```

simplifies a polynomial (deletes highest degree if null, do nothing otherwise)

Template Parameters

P	
-----	--

5.25.2.13 sub_t

```
template<typename Ring , char variable_name = 'x'>
template<typename v1 , typename v2 >
using aerobus::polynomial< Ring, variable_name >::sub_t = typename sub<v1, v2>::type
```

subtraction of two polynomials

Template Parameters

$v1$	
$v2$	

The documentation for this struct was generated from the following file:

- src/lib.h

5.26 aerobus::type_list< Ts >::pop_front Struct Reference

Public Types

- using **type** = typename internal::pop_front_h< Ts... >::head
- using **tail** = typename internal::pop_front_h< Ts... >::tail

The documentation for this struct was generated from the following file:

- src/lib.h

5.27 aerobus::Quotient< Ring, X > Struct Template Reference

Classes

- struct [val](#)

Public Types

- using **zero** = [val](#)< typename Ring::zero >
- using **one** = [val](#)< typename Ring::one >
- template<typename v1 , typename v2 >
using **add_t** = [val](#)< typename Ring::template [add_t](#)< typename v1::type, typename v2::type > >
- template<typename v1 , typename v2 >
using **mul_t** = [val](#)< typename Ring::template [mul_t](#)< typename v1::type, typename v2::type > >
- template<typename v1 , typename v2 >
using **div_t** = [val](#)< typename Ring::template [div_t](#)< typename v1::type, typename v2::type > >
- template<typename v1 , typename v2 >
using **mod_t** = [val](#)< typename Ring::template [mod_t](#)< typename v1::type, typename v2::type > >
- template<typename v1 , typename v2 >
using **eq_t** = typename Ring::template eq_t< typename v1::type, typename v2::type >
- template<typename v1 >
using **pos_t** = std::true_type
- template<auto x>
using **inject_constant_t** = [val](#)< typename Ring::template [inject_constant_t](#)< x > >
- template<typename v >
using **inject_ring_t** = [val](#)< v >

Static Public Attributes

- template<typename v >
static constexpr bool **pos_v** = pos_t<v>::value
- static constexpr bool **is_euclidean_domain** = true

The documentation for this struct was generated from the following file:

- src/lib.h

5.28 aerobus::type_list< Ts >::split< index > Struct Template Reference

Public Types

- using **head** = typename inner::head
- using **tail** = typename inner::tail

The documentation for this struct was generated from the following file:

- src/lib.h

5.29 aerobus::type_list< Ts > Struct Template Reference

Empty pure template struct to handle type list.

Classes

- struct [pop_front](#)
- struct [split](#)

Public Types

- template<typename T >
using **push_front** = [type_list](#)< T, Ts... >
- template<uint64_t index>
using **at** = internal::type_at_t< index, Ts... >
- template<typename T >
using **push_back** = [type_list](#)< Ts..., T >
- template<typename U >
using **concat** = typename concat_h< U >::type
- template<uint64_t index, typename T >
using **insert** = typename internal::insert_h< index, [type_list](#)< Ts... >, T >::type
- template<uint64_t index>
using **remove** = typename internal::remove_h< index, [type_list](#)< Ts... > >::type

Static Public Attributes

- static constexpr size_t **length** = sizeof...(Ts)

5.29.1 Detailed Description

```
template<typename... Ts>
struct aerobus::type_list< Ts >
```

Empty pure template struct to handle type list.

The documentation for this struct was generated from the following file:

- src/lib.h

5.30 aerobus::type_list<> Struct Reference

Public Types

- template<typename T >
using **push_front** = [type_list](#)< T >
- template<typename T >
using **push_back** = [type_list](#)< T >
- template<typename U >
using **concat** = U
- template<uint64_t index, typename T >
using **insert** = [type_list](#)< T >

Static Public Attributes

- static constexpr size_t **length** = 0

The documentation for this struct was generated from the following file:

- src/lib.h

5.31 aerobus::bigint::val< s, an, as > Struct Template Reference

Classes

- struct [digit_at](#)
- struct [digit_at](#)< index, std::enable_if_t<(index > sizeof...(as))> >
- struct [digit_at](#)< index, std::enable_if_t<(index<=sizeof...(as))> >

Public Types

- using **strip** = [val](#)< s, as... >

Static Public Member Functions

- static std::string **to_string** ()

Static Public Attributes

- static constexpr bool **is_positive** = s != sign::negative
- static constexpr uint32_t **aN** = an
- static constexpr size_t **digits** = sizeof...(as) + 1

The documentation for this struct was generated from the following file:

- src/lib.h

5.32 aerobus::i32::val< x > Struct Template Reference

values in [i32](#)

```
#include <lib.h>
```

Public Types

- using **is_zero_t** = std::bool_constant< x==0 >
is value zero

Static Public Member Functions

- template<typename valueType >
static constexpr valueType **get** ()
cast x into valueType
- static std::string **to_string** ()
string representation of value
- template<typename valueRing >
static constexpr valueRing **eval** (const valueRing &v)
cast x into valueRing

Static Public Attributes

- static constexpr int32_t **v** = x

5.32.1 Detailed Description

```
template<int32_t x>
struct aerobus::i32::val< x >
```

values in [i32](#)

Template Parameters

x	an actual integer
---	-------------------

5.32.2 Member Function Documentation

5.32.2.1 eval()

```
template<int32_t x>
template<typename valueRing >
```

```
static constexpr valueRing aerobus::i32::val< x >::eval (
    const valueRing & v ) [inline], [static], [constexpr]
```

cast x into valueRing

Template Parameters

<i>valueRing</i>	double for example
------------------	--------------------

5.32.2.2 get()

```
template<int32_t x>
template<typename valueType >
static constexpr valueType aerobus::i32::val< x >::get ( ) [inline], [static], [constexpr]
```

cast x into valueType

Template Parameters

<i>valueType</i>	double for example
------------------	--------------------

The documentation for this struct was generated from the following file:

- src/lib.h

5.33 aerobus::i64::val< x > Struct Template Reference

values in [i64](#)

```
#include <lib.h>
```

Public Types

- using **is_zero_t** = std::bool_constant< x==0 >
is value zero

Static Public Member Functions

- template<typename valueType >
static constexpr valueType **get** ()
cast value in valueType
- static std::string **to_string** ()
string representation
- template<typename valueRing >
static constexpr valueRing **eval** (const valueRing &v)
cast value in valueRing

Static Public Attributes

- static constexpr int64_t **v** = x

5.33.1 Detailed Description

```
template<int64_t x>
struct aerobus::i64::val< x >
```

values in [i64](#)

Template Parameters

<i>x</i>	an actual integer
----------	-------------------

5.33.2 Member Function Documentation

5.33.2.1 eval()

```
template<int64_t x>
template<typename valueRing >
static constexpr valueRing aerobus::i64::val< x >::eval (
    const valueRing & v ) [inline], [static], [constexpr]
```

cast value in valueRing

Template Parameters

<i>valueRing</i>	(double for example)
------------------	----------------------

5.33.2.2 get()

```
template<int64_t x>
template<typename valueType >
static constexpr valueType aerobus::i64::val< x >::get ( ) [inline], [static], [constexpr]
```

cast value in valueType

Template Parameters

<i>valueType</i>	(double for example)
------------------	----------------------

The documentation for this struct was generated from the following file:

- src/lib.h

5.34 aerobus::polynomial< Ring, variable_name >::val< coeffN, coeffs > Struct Template Reference

Public Types

- using **aN** = coeffN
heavy weight coefficient (non zero)
- using **strip** = val< coeffs... >
remove largest coefficient
- using **is_zero_t** = std::bool_constant<(degree==0) &&(aN::is_zero_t::value)>
true if polynomial is constant zero
- template<size_t index>
using **coeff_at_t** = typename coeff_at< index >::type
coefficient at index

Static Public Member Functions

- static std::string **to_string** ()
get a string representation of polynomial
- template<typename valueRing >
static constexpr valueRing **eval** (const valueRing &x)
evaluates polynomial seen as a function operating on ValueRing

Static Public Attributes

- static constexpr size_t **degree** = sizeof...(coeffs)
degree of the polynomial

5.34.1 Member Typedef Documentation

5.34.1.1 coeff_at_t

```
template<typename Ring , char variable_name = 'x'>
template<typename coeffN , typename... coeffs>
template<size_t index>
using aerobus::polynomial< Ring, variable_name >::val< coeffN, coeffs >::coeff_at_t = typename
coeff_at<index>::type
```

coefficient at index

Template Parameters

<i>index</i>	
--------------	--

5.34.2 Member Function Documentation

5.34.2.1 eval()

```
template<typename Ring , char variable_name = 'x'>
template<typename coeffN , typename... coeffs>
template<typename valueRing >
static constexpr valueRing aerobus::polynomial< Ring, variable_name >::val< coeffN, coeffs
>::eval (
    const valueRing & x ) [inline], [static], [constexpr]
```

evaluates polynomial seen as a function operating on ValueRing

Template Parameters

<i>valueRing</i>	usually float or double
------------------	-------------------------

Parameters

x	value
---	-------

Returns

P(x)

5.34.2.2 to_string()

```
template<typename Ring , char variable_name = 'x'>
template<typename coeffN , typename... coeffs>
static std::string aerobus::polynomial< Ring, variable_name >::val< coeffN, coeffs >::to_↵
string ( ) [inline], [static]
```

get a string representation of polynomial

Returns

something like $a_n X^n + \dots + a_1 X + a_0$

The documentation for this struct was generated from the following file:

- src/lib.h

5.35 aerobus::Quotient< Ring, X >::val< V > Struct Template Reference

Public Types

- using **type** = std::conditional_t< Ring::template pos_v< tmp >, tmp, typename Ring::template sub_t< typename Ring::zero, tmp > >

The documentation for this struct was generated from the following file:

- src/lib.h

5.36 aerobus::zpz< p >::val< x > Struct Template Reference

Public Types

- using **is_zero_t** = std::bool_constant< x% p==0 >

Static Public Member Functions

- template<typename valueType >
static constexpr valueType **get** ()
- static std::string **to_string** ()
- template<typename valueRing >
static constexpr valueRing **eval** (const valueRing &v)

Static Public Attributes

- static constexpr int32_t **v** = x % p

The documentation for this struct was generated from the following file:

- src/lib.h

5.37 aerobus::polynomial< Ring, variable_name >::val< coeffN > Struct Template Reference

Classes

- struct [coeff_at](#)
- struct [coeff_at< index, std::enable_if_t<\(index< 0||index > 0\)> >](#)
- struct [coeff_at< index, std::enable_if_t<\(index==0\)> >](#)

Public Types

- using **aN** = coeffN
- using **strip** = val< coeffN >
- using **is_zero_t** = std::bool_constant< aN::is_zero_t::value >
- template<size_t index>
using **coeff_at_t** = typename coeff_at< index >::type

Static Public Member Functions

- static std::string **to_string** ()
- template<typename valueRing >
static constexpr valueRing **eval** (const valueRing &x)

Static Public Attributes

- static constexpr size_t **degree** = 0

The documentation for this struct was generated from the following file:

- src/lib.h

5.38 aerobus::bigint::val< s, a0 > Struct Template Reference

Classes

- struct [digit_at](#)
- struct [digit_at< index, std::enable_if_t< index !=0 > >](#)
- struct [digit_at< index, std::enable_if_t< index==0 > >](#)

Public Types

- using **strip** = val< s, a0 >

Static Public Member Functions

- static std::string **to_string** ()

Static Public Attributes

- static constexpr bool **is_positive** = s != sign::negative
- static constexpr uint32_t **aN** = a0
- static constexpr size_t **digits** = 1

The documentation for this struct was generated from the following file:

- src/lib.h

5.39 aerobus::zpz< p > Struct Template Reference

```
#include <lib.h>
```

Classes

- struct [val](#)

Public Types

- using **inner_type** = int32_t
- template<auto x>
using **inject_constant_t** = [val](#)< static_cast< int32_t >(x)>
- using **zero** = [val](#)< 0 >
- using **one** = [val](#)< 1 >
- template<typename v1 , typename v2 >
using **add_t** = typename add< v1, v2 >::type
- template<typename v1 , typename v2 >
using **sub_t** = typename sub< v1, v2 >::type
- template<typename v1 , typename v2 >
using **mul_t** = typename mul< v1, v2 >::type
- template<typename v1 , typename v2 >
using **div_t** = typename div< v1, v2 >::type
- template<typename v1 , typename v2 >
using **mod_t** = typename remainder< v1, v2 >::type
- template<typename v1 , typename v2 >
using **gt_t** = typename gt< v1, v2 >::type
- template<typename v1 , typename v2 >
using **lt_t** = typename lt< v1, v2 >::type
- template<typename v1 , typename v2 >
using **eq_t** = typename eq< v1, v2 >::type
- template<typename v1 , typename v2 >
using **gcd_t** = gcd_t< [i32](#), v1, v2 >
- template<typename v1 >
using **pos_t** = typename pos< v1 >::type

Static Public Attributes

- static constexpr bool **is_field** = [is_prime](#)<p>::value
- static constexpr bool **is_euclidean_domain** = true
- template<typename v >
static constexpr bool **pos_v** = pos_t<v>::value

5.39.1 Detailed Description

```
template<int32_t p>
struct aerobus::zpz< p >
```

congruence classes of integers for a modulus if p is prime, zpz is a field, otherwise an integral domain with all related operations

The documentation for this struct was generated from the following file:

- src/lib.h

Chapter 6

File Documentation

6.1 lib.h

```
1 // -*- lsst-c++ -*-
2
3 #include <stdint> // NOLINT(clang-diagnostic-pragma-pack)
4 #include <cstdint>
5 #include <cstring>
6 #include <type_traits>
7 #include <utility>
8 #include <algorithm>
9 #include <functional>
10 #include <string>
11 #include <concepts>
12 #include <array>
13
14
15 #ifdef _MSC_VER
16 #define ALIGNED(x) __declspec(align(x))
17 #define INLINED __forceinline
18 #else
19 #define ALIGNED(x) __attribute__((aligned(x)))
20 #define INLINED __attribute__((always_inline)) inline
21 #endif
22
23 // aligned allocation
24 namespace aerobus {
25     template<typename T>
26     T* aligned_malloc(size_t count, size_t alignment) {
27 #ifdef _MSC_VER
28         return static_cast<T*>(_aligned_malloc(count * sizeof(T), alignment));
29 #else
30         return static_cast<T*>(aligned_alloc(alignment, count * sizeof(T)));
31 #endif
32     }
33
34     constexpr std::array<int32_t, 1000> primes = { { 2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43,
35 47, 53, 59, 61, 67, 71, 73, 79, 83, 89, 97, 101, 103, 107, 109, 113, 127, 131, 137, 139, 149, 151,
36 157, 163, 167, 173, 179, 181, 191, 193, 197, 199, 211, 223, 227, 229, 233, 239, 241, 251, 257, 263,
37 269, 271, 277, 281, 283, 293, 307, 311, 313, 317, 331, 337, 347, 349, 353, 359, 367, 373, 379, 383,
38 389, 397, 401, 409, 419, 421, 431, 433, 439, 443, 449, 457, 461, 463, 467, 479, 487, 491, 499, 503,
39 509, 521, 523, 541, 547, 557, 563, 569, 571, 577, 587, 593, 599, 601, 607, 613, 617, 619, 631, 641,
40 643, 647, 653, 659, 661, 673, 677, 683, 691, 701, 709, 719, 727, 733, 739, 743, 751, 757, 761, 769,
41 773, 787, 797, 809, 811, 821, 823, 827, 829, 839, 853, 857, 859, 863, 877, 881, 883, 887, 907, 911,
42 919, 929, 937, 941, 947, 953, 967, 971, 977, 983, 991, 997, 1009, 1013, 1019, 1021, 1031, 1033, 1039,
43 1049, 1051, 1061, 1063, 1069, 1087, 1091, 1093, 1097, 1103, 1109, 1117, 1123, 1129, 1151, 1153, 1163,
44 1171, 1181, 1187, 1193, 1201, 1213, 1217, 1223, 1229, 1231, 1237, 1249, 1259, 1277, 1279, 1283, 1289,
45 1291, 1297, 1301, 1303, 1307, 1319, 1321, 1327, 1361, 1367, 1373, 1381, 1399, 1409, 1423, 1427, 1429,
46 1433, 1439, 1447, 1451, 1453, 1459, 1471, 1481, 1483, 1487, 1489, 1493, 1499, 1511, 1523, 1531, 1543,
47 1549, 1553, 1559, 1567, 1571, 1579, 1583, 1597, 1601, 1607, 1609, 1613, 1619, 1621, 1627, 1637, 1657,
48 1663, 1667, 1669, 1693, 1697, 1699, 1709, 1721, 1723, 1733, 1741, 1747, 1753, 1759, 1777, 1783, 1787,
49 1789, 1801, 1811, 1823, 1831, 1847, 1861, 1867, 1871, 1873, 1877, 1879, 1889, 1901, 1907, 1913, 1931,
50 1933, 1949, 1951, 1973, 1979, 1987, 1993, 1997, 1999, 2003, 2011, 2017, 2027, 2029, 2039, 2053, 2063,
51 2069, 2081, 2083, 2087, 2089, 2099, 2111, 2113, 2129, 2131, 2137, 2141, 2143, 2153, 2161, 2179, 2203,
52 2207, 2213, 2221, 2237, 2239, 2243, 2251, 2267, 2269, 2273, 2281, 2287, 2293, 2297, 2309, 2311, 2333,
53 2339, 2341, 2347, 2351, 2357, 2371, 2377, 2381, 2383, 2389, 2393, 2399, 2411, 2417, 2423, 2437, 2441,
54 2447, 2459, 2467, 2473, 2477, 2503, 2521, 2531, 2539, 2543, 2549, 2551, 2557, 2579, 2591, 2593, 2609,
55 2617, 2621, 2633, 2647, 2657, 2659, 2663, 2671, 2677, 2683, 2687, 2689, 2693, 2699, 2707, 2711, 2713,
56 2719, 2729, 2731, 2741, 2749, 2753, 2767, 2777, 2789, 2791, 2797, 2801, 2803, 2819, 2833, 2837, 2843,
57 2851, 2857, 2861, 2879, 2887, 2897, 2903, 2909, 2917, 2927, 2939, 2953, 2957, 2963, 2969, 2971, 2999,
58 3001, 3011, 3019, 3023, 3037, 3041, 3049, 3061, 3067, 3079, 3083, 3089, 3109, 3119, 3121, 3137, 3163,
```

```

3167, 3169, 3181, 3187, 3191, 3203, 3209, 3217, 3221, 3229, 3251, 3253, 3257, 3259, 3271, 3299, 3301,
3307, 3313, 3319, 3323, 3329, 3331, 3343, 3347, 3359, 3361, 3371, 3373, 3389, 3391, 3407, 3413, 3433,
3449, 3457, 3461, 3463, 3467, 3469, 3491, 3499, 3511, 3517, 3527, 3529, 3533, 3539, 3541, 3547, 3557,
3559, 3571, 3581, 3583, 3593, 3607, 3613, 3617, 3623, 3631, 3637, 3643, 3659, 3671, 3673, 3677, 3691,
3697, 3701, 3709, 3719, 3727, 3733, 3739, 3761, 3767, 3769, 3779, 3793, 3797, 3803, 3821, 3823, 3833,
3847, 3851, 3853, 3863, 3877, 3881, 3889, 3907, 3911, 3917, 3919, 3923, 3929, 3931, 3943, 3947, 3967,
3989, 4001, 4003, 4007, 4013, 4019, 4021, 4027, 4049, 4051, 4057, 4073, 4079, 4091, 4093, 4099, 4111,
4127, 4129, 4133, 4139, 4153, 4157, 4159, 4177, 4201, 4211, 4217, 4219, 4229, 4231, 4241, 4243, 4253,
4259, 4261, 4271, 4273, 4283, 4289, 4297, 4327, 4337, 4339, 4349, 4357, 4363, 4373, 4391, 4397, 4409,
4421, 4423, 4441, 4447, 4451, 4457, 4463, 4481, 4483, 4493, 4507, 4513, 4517, 4519, 4523, 4547, 4549,
4561, 4567, 4583, 4591, 4597, 4603, 4621, 4637, 4639, 4643, 4649, 4651, 4657, 4663, 4673, 4679, 4691,
4703, 4721, 4723, 4729, 4733, 4751, 4759, 4783, 4787, 4789, 4793, 4799, 4801, 4813, 4817, 4831, 4861,
4871, 4877, 4889, 4903, 4909, 4919, 4931, 4933, 4937, 4943, 4951, 4957, 4967, 4969, 4973, 4987, 4993,
4999, 5003, 5009, 5011, 5021, 5023, 5039, 5051, 5059, 5077, 5081, 5087, 5099, 5101, 5107, 5113, 5119,
5147, 5153, 5167, 5171, 5179, 5189, 5197, 5209, 5227, 5231, 5233, 5237, 5261, 5273, 5279, 5281, 5297,
5303, 5309, 5323, 5333, 5347, 5351, 5381, 5387, 5393, 5399, 5407, 5413, 5417, 5419, 5431, 5437, 5441,
5443, 5449, 5471, 5477, 5479, 5483, 5501, 5503, 5507, 5519, 5521, 5527, 5531, 5557, 5563, 5569, 5573,
5581, 5591, 5623, 5639, 5641, 5647, 5651, 5653, 5657, 5659, 5669, 5683, 5689, 5693, 5701, 5711, 5717,
5737, 5741, 5743, 5749, 5779, 5783, 5791, 5801, 5807, 5813, 5821, 5827, 5839, 5843, 5849, 5851, 5857,
5861, 5867, 5869, 5879, 5881, 5897, 5903, 5923, 5927, 5939, 5953, 5981, 5987, 6007, 6011, 6029, 6037,
6043, 6047, 6053, 6067, 6073, 6079, 6089, 6091, 6101, 6113, 6121, 6131, 6133, 6143, 6151, 6163, 6173,
6197, 6199, 6203, 6211, 6217, 6221, 6229, 6247, 6257, 6263, 6269, 6271, 6277, 6287, 6299, 6301, 6311,
6317, 6323, 6329, 6337, 6343, 6353, 6359, 6361, 6367, 6373, 6379, 6389, 6397, 6421, 6427, 6449, 6451,
6469, 6473, 6481, 6491, 6521, 6529, 6547, 6551, 6553, 6563, 6569, 6571, 6577, 6581, 6599, 6607, 6619,
6637, 6653, 6659, 6661, 6673, 6679, 6689, 6691, 6701, 6703, 6709, 6719, 6733, 6737, 6761, 6763, 6779,
6781, 6791, 6793, 6803, 6823, 6827, 6829, 6833, 6841, 6857, 6863, 6869, 6871, 6883, 6899, 6907, 6911,
6917, 6947, 6949, 6959, 6961, 6967, 6971, 6977, 6983, 6991, 6997, 7001, 7013, 7019, 7027, 7039, 7043,
7057, 7069, 7079, 7103, 7109, 7121, 7127, 7129, 7151, 7159, 7177, 7187, 7193, 7207, 7211, 7213, 7219,
7229, 7237, 7243, 7247, 7253, 7283, 7297, 7307, 7309, 7321, 7331, 7333, 7349, 7351, 7369, 7393, 7411,
7417, 7433, 7451, 7457, 7459, 7477, 7481, 7487, 7489, 7499, 7507, 7517, 7523, 7529, 7537, 7541, 7547,
7549, 7559, 7561, 7573, 7577, 7583, 7589, 7591, 7603, 7607, 7621, 7639, 7643, 7649, 7669, 7673, 7681,
7687, 7691, 7699, 7703, 7717, 7723, 7727, 7741, 7753, 7757, 7759, 7789, 7793, 7817, 7823, 7829, 7841,
7853, 7867, 7873, 7877, 7879, 7883, 7901, 7907, 7919 } };

41
50     template<typename T, size_t N>
51     constexpr bool contains(const std::array<T, N>& arr, const T& v) {
52         for (const auto& vv : arr) {
53             if (v == vv) {
54                 return true;
55             }
56         }
57
58         return false;
59     }
60
61 }
62
63 // concepts
64 namespace aerobus
65 {
66     template <typename R>
67     concept IsRing = requires {
68         typename R::one;
69         typename R::zero;
70         typename R::template add_t<typename R::one, typename R::one>;
71         typename R::template sub_t<typename R::one, typename R::one>;
72         typename R::template mul_t<typename R::one, typename R::one>;
73     };
74
75     template <typename R>
76     concept IsEuclideanDomain = IsRing<R> && requires {
77         typename R::template div_t<typename R::one, typename R::one>;
78         typename R::template mod_t<typename R::one, typename R::one>;
79         typename R::template gcd_t<typename R::one, typename R::one>;
80         typename R::template eq_t<typename R::one, typename R::one>;
81         typename R::template pos_t<typename R::one>;
82
83         R::template pos_v<typename R::one> == true;
84         //typename R::template gt_t<typename R::one, typename R::zero>;
85         R::is_euclidean_domain == true;
86     };
87
88     template<typename R>
89     concept IsField = IsEuclideanDomain<R> && requires {
90         R::is_field == true;
91     };
92
93 }
94
95 // utilities
96 namespace aerobus {
97     namespace internal
98     {
99         template<template<typename...> typename TT, typename T>
100         struct is_instantiation_of : std::false_type { };
101
102         template<template<typename...> typename TT, typename... Ts>
103         struct is_instantiation_of<TT, TT<Ts...> : std::true_type { };
104
105     }

```

```

106
107     template<template<typename...> typename TT, typename T>
108     inline constexpr bool is_instantiation_of_v = is_instantiation_of<TT, T>::value;
109
110     template<size_t i, typename T, typename... Ts>
111     struct type_at
112     {
113         static_assert(i < sizeof...(Ts) + 1, "index out of range");
114         using type = typename type_at<i - 1, Ts...>::type;
115     };
116
117     template<typename T, typename... Ts> struct type_at<0, T, Ts...> {
118         using type = T;
119     };
120
121     template<size_t i, typename... Ts>
122     using type_at_t = typename type_at<i, Ts...>::type;
123
124     template<size_t i, auto x, auto... xs>
125     struct value_at {
126         static_assert(i < sizeof...(xs) + 1, "index out of range");
127         static constexpr auto value = value_at<i-1, xs...>::value;
128     };
129
130     template<auto x, auto... xs>
131     struct value_at<0, x, xs...> {
132         static constexpr auto value = x;
133     };
134
135
136     template<int32_t n, int32_t i, typename E = void>
137     struct _is_prime {};
138
139     // first 1000 primes are precomputed and stored in a table
140     template<int32_t n, int32_t i>
141     struct _is_prime<n, i, std::enable_if_t<(n < 7920) && (contains<int32_t, 1000>(primes, n))> :
142     std::true_type {};
143
144     // first 1000 primes are precomputed and stored in a table
145     template<int32_t n, int32_t i>
146     struct _is_prime<n, i, std::enable_if_t<(n < 7920) && (!contains<int32_t, 1000>(primes, n))> :
147     std::false_type {};
148
149     template<int32_t n, int32_t i>
150     struct _is_prime<n, i, std::enable_if_t<
151     (n >= 7920) &&
152     (i >= 5 && i * i <= n) &&
153     (n % i == 0 || n % (i + 2) == 0)> : std::false_type {};
154
155     template<int32_t n, int32_t i>
156     struct _is_prime<n, i, std::enable_if_t<
157     (n >= 7920) &&
158     (i >= 5 && i * i <= n) &&
159     (n % i != 0 && n % (i + 2) != 0)> {
160         static constexpr bool value = _is_prime<n, i + 6>::value;
161     };
162
163     template<int32_t n, int32_t i>
164     struct _is_prime<n, i, std::enable_if_t<
165     (n >= 7920) &&
166     (i >= 5 && i * i > n)> : std::true_type {};
167
168     }
169
170     template<int32_t n>
171     struct is_prime {
172         static constexpr bool value = internal::_is_prime<n, 5>::value;
173     };
174
175     namespace internal {
176     template<std::size_t... Is>
177     constexpr auto index_sequence_reverse(std::index_sequence<Is...> const&)
178     -> decltype(std::index_sequence<sizeof...(Is) - 1U - Is...>{});
179
180     template<std::size_t N>
181     using make_index_sequence_reverse
182     = decltype(index_sequence_reverse(std::make_index_sequence<N>{}));
183
184     template<typename Ring, typename E = void>
185     struct gcd;
186
187     template<typename Ring>
188     struct gcd<Ring, std::enable_if_t<Ring::is_euclidean_domain>> {
189         template<typename A, typename B, typename E = void>
190         struct gcd_helper {};
191
192         // B = 0, A > 0

```

```

199     template<typename A, typename B>
200     struct gcd_helper<A, B, std::enable_if_t<
201         ((B::is_zero_t::value) &&
202          (Ring::template gt_t<A, typename Ring::zero>::value))>
203     {
204         using type = A;
205     };
206
207     // B = 0, A < 0
208     template<typename A, typename B>
209     struct gcd_helper<A, B, std::enable_if_t<
210         ((B::is_zero_t::value) &&
211          !(Ring::template gt_t<A, typename Ring::zero>::value))>
212     {
213         using type = typename Ring::template sub_t<typename Ring::zero, A>;
214     };
215
216     // B != 0
217     template<typename A, typename B>
218     struct gcd_helper<A, B, std::enable_if_t<
219         (!B::is_zero_t::value)
220         >> {
221     private:
222         // A / B
223         using k = typename Ring::template div_t<A, B>;
224         // A - (A/B)*B = A % B
225         using m = typename Ring::template sub_t<A, typename Ring::template mul_t<k, B>;
226     public:
227         using type = typename gcd_helper<B, m::type>;
228     };
229
230     template<typename A, typename B>
231     using type = typename gcd_helper<A, B>::type;
232 };
233 }
234
237 template<typename T, typename A, typename B>
238 using gcd_t = typename internal::gcd<T>::template type<A, B>;
239 }
240
241 // quotient ring by the principal ideal generated by X
242 namespace aerobus {
243     template<typename Ring, typename X>
244     requires IsRing<Ring>
245     struct Quotient {
246         template <typename V>
247         struct val {
248         private:
249             using tmp = typename Ring::template mod_t<V, X>;
250         public:
251             using type = std::conditional_t<
252                 Ring::template pos_v<tmp>,
253                 tmp,
254                 typename Ring::template sub_t<typename Ring::zero, tmp>
255             >;
256         };
257
258         using zero = val<typename Ring::zero>;
259         using one = val<typename Ring::one>;
260
261         template<typename v1, typename v2>
262         using add_t = val<typename Ring::template add_t<typename v1::type, typename v2::type>>;
263         template<typename v1, typename v2>
264         using mul_t = val<typename Ring::template mul_t<typename v1::type, typename v2::type>>;
265         template<typename v1, typename v2>
266         using div_t = val<typename Ring::template div_t<typename v1::type, typename v2::type>>;
267         template<typename v1, typename v2>
268         using mod_t = val<typename Ring::template mod_t<typename v1::type, typename v2::type>>;
269         template<typename v1, typename v2>
270         using eq_t = typename Ring::template eq_t<typename v1::type, typename v2::type>;
271         template<typename v1>
272         using pos_t = std::true_type;
273
274         template<typename v>
275         static constexpr bool pos_v = pos_t<v>::value;
276
277         static constexpr bool is_euclidean_domain = true;
278
279         template<auto x>
280         using inject_constant_t = val<typename Ring::template inject_constant_t<x>>;
281
282         template<typename v>
283         using inject_ring_t = val<v>;
284     };
285 }
286
287 // type_list

```

```

288 namespace aerobus
289 {
290     template <typename... Ts>
291     struct type_list;
292
293     namespace internal
294     {
295         template <typename T, typename... Us>
296         struct pop_front_h
297         {
298             using tail = type_list<Us...>;
299             using head = T;
300         };
301
302         template <uint64_t index, typename L1, typename L2>
303         struct split_h
304         {
305             private:
306                 static_assert(index <= L2::length, "index ouf of bounds");
307                 using a = typename L2::pop_front::type;
308                 using b = typename L2::pop_front::tail;
309                 using c = typename L1::template push_back<a>;
310
311             public:
312                 using head = typename split_h<index - 1, c, b>::head;
313                 using tail = typename split_h<index - 1, c, b>::tail;
314             };
315
316             template <typename L1, typename L2>
317             struct split_h<0, L1, L2>
318             {
319                 using head = L1;
320                 using tail = L2;
321             };
322
323             template <uint64_t index, typename L, typename T>
324             struct insert_h
325             {
326                 static_assert(index <= L::length, "index ouf of bounds");
327                 using s = typename L::template split<index>;
328                 using left = typename s::head;
329                 using right = typename s::tail;
330                 using ll = typename left::template push_back<T>;
331                 using type = typename ll::template concat<right>;
332             };
333
334             template <uint64_t index, typename L>
335             struct remove_h
336             {
337                 using s = typename L::template split<index>;
338                 using left = typename s::head;
339                 using right = typename s::tail;
340                 using rr = typename right::pop_front::tail;
341                 using type = typename left::template concat<rr>;
342             };
343         }
344
345         template <typename... Ts>
346         struct type_list
347         {
348             private:
349                 template <typename T>
350                 struct concat_h;
351
352                 template <typename... Us>
353                 struct concat_h<type_list<Us...>>
354                 {
355                     using type = type_list<Ts..., Us...>;
356                 };
357
358             public:
359                 static constexpr size_t length = sizeof...(Ts);
360
361                 template <typename T>
362                 using push_front = type_list<T, Ts...>;
363
364                 template <uint64_t index>
365                 using at = internal::type_at_t<index, Ts...>;
366
367                 struct pop_front
368                 {
369                     using type = typename internal::pop_front_h<Ts...>::head;
370                     using tail = typename internal::pop_front_h<Ts...>::tail;
371                 };
372
373                 template <typename T>
374                 using push_back = type_list<Ts..., T>;
375

```

```

376
377     template <typename U>
378     using concat = typename concat_h<U>::type;
379
380     template <uint64_t index>
381     struct split
382     {
383     private:
384         using inner = internal::split_h<index, type_list<>, type_list<Ts...>;
385
386     public:
387         using head = typename inner::head;
388         using tail = typename inner::tail;
389     };
390
391     template <uint64_t index, typename T>
392     using insert = typename internal::insert_h<index, type_list<Ts...>, T>::type;
393
394     template <uint64_t index>
395     using remove = typename internal::remove_h<index, type_list<Ts...>>::type;
396 };
397
398 template <>
399 struct type_list<>
400 {
401     static constexpr size_t length = 0;
402
403     template <typename T>
404     using push_front = type_list<T>;
405
406     template <typename T>
407     using push_back = type_list<T>;
408
409     template <typename U>
410     using concat = U;
411
412     // TODO: assert index == 0
413     template <uint64_t index, typename T>
414     using insert = type_list<T>;
415 };
416 }
417
418 // i32
419 namespace aerobus {
420     struct i32 {
421         using inner_type = int32_t;
422         template<int32_t x>
423         struct val {
424             static constexpr int32_t v = x;
425
426             template<typename valueType>
427             static constexpr valueType get() { return static_cast<valueType>(x); }
428
429             using is_zero_t = std::bool_constant<x == 0>;
430
431             static std::string to_string() {
432                 return std::to_string(x);
433             }
434
435             template<typename valueRing>
436             static constexpr valueRing eval(const valueRing& v) {
437                 return static_cast<valueRing>(x);
438             }
439         };
440     };
441
442     using zero = val<0>;
443     using one = val<1>;
444     static constexpr bool is_field = false;
445     static constexpr bool is_euclidean_domain = true;
446     template<auto x>
447     using inject_constant_t = val<static_cast<int32_t>(x)>;
448
449     template<typename v>
450     using inject_ring_t = v;
451
452 private:
453     template<typename v1, typename v2>
454     struct add {
455         using type = val<v1::v + v2::v>;
456     };
457
458     template<typename v1, typename v2>
459     struct sub {
460         using type = val<v1::v - v2::v>;
461     };
462
463     template<typename v1, typename v2>

```



```

479     struct mul {
480         using type = val<v1::v* v2::v>;
481     };
482
483     template<typename v1, typename v2>
484     struct div {
485         using type = val<v1::v / v2::v>;
486     };
487
488     template<typename v1, typename v2>
489     struct remainder {
490         using type = val<v1::v % v2::v>;
491     };
492
493     template<typename v1, typename v2>
494     struct gt {
495         using type = std::conditional_t<(v1::v > v2::v), std::true_type, std::false_type>;
496     };
497
498     template<typename v1, typename v2>
499     struct lt {
500         using type = std::conditional_t<(v1::v < v2::v), std::true_type, std::false_type>;
501     };
502
503     template<typename v1, typename v2>
504     struct eq {
505         using type = std::conditional_t<(v1::v == v2::v), std::true_type, std::false_type>;
506     };
507
508     template<typename v1>
509     struct pos {
510         using type = std::bool_constant<(v1::v > 0)>;
511     };
512
513 public:
514     template<typename v1, typename v2>
515     using add_t = typename add<v1, v2>::type;
516
517     template<typename v1, typename v2>
518     using sub_t = typename sub<v1, v2>::type;
519
520     template<typename v1, typename v2>
521     using mul_t = typename mul<v1, v2>::type;
522
523     template<typename v1, typename v2>
524     using div_t = typename div<v1, v2>::type;
525
526     template<typename v1, typename v2>
527     using mod_t = typename remainder<v1, v2>::type;
528
529     template<typename v1, typename v2>
530     using gt_t = typename gt<v1, v2>::type;
531
532     template<typename v1, typename v2>
533     using lt_t = typename lt<v1, v2>::type;
534
535     template<typename v1, typename v2>
536     using eq_t = typename eq<v1, v2>::type;
537
538     template<typename v1, typename v2>
539     using gcd_t = gcd_t<i32, v1, v2>;
540
541     template<typename v>
542     using pos_t = typename pos<v>::type;
543
544     template<typename v>
545     static constexpr bool pos_v = pos_t<v>::value;
546 };
547 }
548
549 // i64
550 namespace aerobus {
551     struct i64 {
552         using inner_type = int64_t;
553         template<int64_t x>
554         struct val {
555             static constexpr int64_t v = x;
556
557             template<typename valueType>
558             static constexpr valueType get() { return static_cast<valueType>(x); }
559
560             using is_zero_t = std::bool_constant<x == 0>;
561
562             static std::string to_string() {
563                 return std::to_string(x);
564             }
565         };
566     };
567 }

```

```

585         template<typename valueRing>
586         static constexpr valueRing eval(const valueRing& v) {
587             return static_cast<valueRing>(x);
588         }
589     };
590
591     template<auto x>
592     using inject_constant_t = val<static_cast<int64_t>(x)>;
593
594     template<typename v>
595     using inject_ring_t = v;
596
597     using zero = val<0>;
598     using one = val<1>;
599     static constexpr bool is_field = false;
600     static constexpr bool is_euclidean_domain = true;
601
602 private:
603     template<typename v1, typename v2>
604     struct add {
605         using type = val<v1::v + v2::v>;
606     };
607
608     template<typename v1, typename v2>
609     struct sub {
610         using type = val<v1::v - v2::v>;
611     };
612
613     template<typename v1, typename v2>
614     struct mul {
615         using type = val<v1::v * v2::v>;
616     };
617
618     template<typename v1, typename v2>
619     struct div {
620         using type = val<v1::v / v2::v>;
621     };
622
623     template<typename v1, typename v2>
624     struct remainder {
625         using type = val<v1::v % v2::v>;
626     };
627
628     template<typename v1, typename v2>
629     struct gt {
630         using type = std::conditional_t<(v1::v > v2::v), std::true_type, std::false_type>;
631     };
632
633     template<typename v1, typename v2>
634     struct lt {
635         using type = std::conditional_t<(v1::v < v2::v), std::true_type, std::false_type>;
636     };
637
638     template<typename v1, typename v2>
639     struct eq {
640         using type = std::conditional_t<(v1::v == v2::v), std::true_type, std::false_type>;
641     };
642
643     template<typename v>
644     struct pos {
645         using type = std::bool_constant<(v::v > 0)>;
646     };
647
648 public:
649     template<typename v1, typename v2>
650     using add_t = typename add<v1, v2>::type;
651
652     template<typename v1, typename v2>
653     using sub_t = typename sub<v1, v2>::type;
654
655     template<typename v1, typename v2>
656     using mul_t = typename mul<v1, v2>::type;
657
658     template<typename v1, typename v2>
659     using div_t = typename div<v1, v2>::type;
660
661     template<typename v1, typename v2>
662     using mod_t = typename remainder<v1, v2>::type;
663
664     template<typename v1, typename v2>
665     using gt_t = typename gt<v1, v2>::type;
666
667     template<typename v1, typename v2>
668     using lt_t = typename lt<v1, v2>::type;
669
670     template<typename v1, typename v2>
671     using eq_t = typename eq<v1, v2>::type;

```

```

687
688     template<typename v1, typename v2>
689     using gcd_t = gcd_t<i64, v1, v2>;
690
691     template<typename v>
692     using pos_t = typename pos<v>::type;
693
694     template<typename v>
695     static constexpr bool pos_v = pos_t<v>::value;
696
697 };
698 }
699
700 // z/pz
701 namespace aerobus {
702     template<int32_t p>
703     struct zpz {
704         using inner_type = int32_t;
705         template<int32_t x>
706         struct val {
707             static constexpr int32_t v = x % p;
708
709             template<typename valueType>
710             static constexpr valueType get() { return static_cast<valueType>(x % p); }
711
712             using is_zero_t = std::bool_constant<x% p == 0>;
713             static std::string to_string() {
714                 return std::to_string(x % p);
715             }
716
717             template<typename valueRing>
718             static constexpr valueRing eval(const valueRing& v) {
719                 return static_cast<valueRing>(x % p);
720             }
721         };
722     };
723
724     template<auto x>
725     using inject_constant_t = val<static_cast<int32_t>(x)>;
726
727     using zero = val<0>;
728     using one = val<1>;
729     static constexpr bool is_field = is_prime<p>::value;
730     static constexpr bool is_euclidean_domain = true;
731
732 private:
733     template<typename v1, typename v2>
734     struct add {
735         using type = val<(v1::v + v2::v) % p>;
736     };
737
738     template<typename v1, typename v2>
739     struct sub {
740         using type = val<(v1::v - v2::v) % p>;
741     };
742
743     template<typename v1, typename v2>
744     struct mul {
745         using type = val<(v1::v * v2::v) % p>;
746     };
747
748     template<typename v1, typename v2>
749     struct div {
750         using type = val<(v1::v % p) / (v2::v % p)>;
751     };
752
753     template<typename v1, typename v2>
754     struct remainder {
755         using type = val<(v1::v % v2::v) % p>;
756     };
757
758     template<typename v1, typename v2>
759     struct gt {
760         using type = std::conditional_t<(v1::v % p > v2::v % p), std::true_type, std::false_type>;
761     };
762
763     template<typename v1, typename v2>
764     struct lt {
765         using type = std::conditional_t<(v1::v % p < v2::v % p), std::true_type, std::false_type>;
766     };
767
768     template<typename v1, typename v2>
769     struct eq {
770         using type = std::conditional_t<(v1::v % p == v2::v % p), std::true_type, std::false_type>;
771     };
772
773     template<typename v1>
774     struct pos {
775         using type = std::bool_constant<(v1::v > 0)>;
776     };
777 }

```

```

780     };
781
782     public:
783         template<typename v1, typename v2>
784             using add_t = typename add<v1, v2>::type;
785
786         template<typename v1, typename v2>
787             using sub_t = typename sub<v1, v2>::type;
788
789         template<typename v1, typename v2>
790             using mul_t = typename mul<v1, v2>::type;
791
792         template<typename v1, typename v2>
793             using div_t = typename div<v1, v2>::type;
794
795         template<typename v1, typename v2>
796             using mod_t = typename remainder<v1, v2>::type;
797
798         template<typename v1, typename v2>
799             using gt_t = typename gt<v1, v2>::type;
800
801         template<typename v1, typename v2>
802             using lt_t = typename lt<v1, v2>::type;
803
804         template<typename v1, typename v2>
805             using eq_t = typename eq<v1, v2>::type;
806
807         template<typename v1, typename v2>
808             using gcd_t = gcd_t<i32, v1, v2>;
809
810         template<typename v1>
811             using pos_t = typename pos<v1>::type;
812
813         template<typename v>
814             static constexpr bool pos_v = pos_t<v>::value;
815     };
816 }
817
818 // polynomial
819 namespace aerobus {
820     // coeffN x^N + ...
821     template<typename Ring, char variable_name = 'x'>
822     requires IsEuclideanDomain<Ring>
823     struct polynomial {
824         static constexpr bool is_field = false;
825         static constexpr bool is_euclidean_domain = Ring::is_euclidean_domain;
826
827         template<typename coeffN, typename... coeffs>
828         struct val {
829             static constexpr size_t degree = sizeof...(coeffs);
830             using aN = coeffN;
831             using strip = val<coeffs...>;
832             using is_zero_t = std::bool_constant<(degree == 0) && (aN::is_zero_t::value)>;
833
834             private:
835             template<size_t index, typename E = void>
836             struct coeff_at {};
837
838             template<size_t index>
839             struct coeff_at<index, std::enable_if_t<(index >= 0 && index <= sizeof...(coeffs))> {
840                 using type = internal::type_at_t<sizeof...(coeffs) - index, coeffN, coeffs...>;
841             };
842
843             template<size_t index>
844             struct coeff_at<index, std::enable_if_t<(index < 0 || index > sizeof...(coeffs))> {
845                 using type = typename Ring::zero;
846             };
847
848             public:
849             template<size_t index>
850             using coeff_at_t = typename coeff_at<index>::type;
851
852             static std::string to_string() {
853                 return string_helper<coeffN, coeffs...>::func();
854             }
855
856             template<typename valueRing>
857             static constexpr valueRing eval(const valueRing& x) {
858                 return eval_helper<valueRing, val>::template inner<0, degree +
859 1>::func(static_cast<valueRing>(0), x);
860             }
861         };
862     };
863
864     // specialization for constants
865     template<typename coeffN>
866     struct val<coeffN> {
867         static constexpr size_t degree = 0;

```

```

882     using aN = coeffN;
883     using strip = val<coeffN>;
884     using is_zero_t = std::bool_constant<aN::is_zero_t::value>;
885
886     template<size_t index, typename E = void>
887     struct coeff_at {};
888
889     template<size_t index>
890     struct coeff_at<index, std::enable_if_t<(index == 0)> {
891         using type = aN;
892     };
893
894     template<size_t index>
895     struct coeff_at<index, std::enable_if_t<(index < 0 || index > 0)> {
896         using type = typename Ring::zero;
897     };
898
899     template<size_t index>
900     using coeff_at_t = typename coeff_at<index>::type;
901
902     static std::string to_string() {
903         return string_helper<coeffN>::func();
904     }
905
906     template<typename valueRing>
907     static constexpr valueRing eval(const valueRing& x) {
908         return static_cast<valueRing>(aN::template get<valueRing>());
909     }
910 };
911
912 using zero = val<typename Ring::zero>;
913 using one = val<typename Ring::one>;
914 using X = val<typename Ring::one, typename Ring::zero>;
915
916 private:
917     template<typename P, typename E = void>
918     struct simplify;
919
920     template<typename P1, typename P2, typename I>
921     struct add_low;
922
923     template<typename P1, typename P2>
924     struct add {
925         using type = typename simplify<typename add_low<
926             P1,
927             P2,
928             internal::make_index_sequence_reverse<
929                 std::max(P1::degree, P2::degree) + 1
930             >::type>::type;
931     };
932
933     template<typename P1, typename P2, typename I>
934     struct sub_low;
935
936     template<typename P1, typename P2, typename I>
937     struct mul_low;
938
939     template<typename v1, typename v2>
940     struct mul {
941         using type = typename mul_low<
942             v1,
943             v2,
944             internal::make_index_sequence_reverse<
945                 v1::degree + v2::degree + 1
946             >::type;
947     };
948
949     template<typename coeff, size_t deg>
950     struct monomial;
951
952     template<typename v, typename E = void>
953     struct derive_helper {};
954
955     template<typename v>
956     struct derive_helper<v, std::enable_if_t<v::degree == 0> {
957         using type = zero;
958     };
959
960     template<typename v>
961     struct derive_helper<v, std::enable_if_t<v::degree != 0> {
962         using type = typename add<
963             typename derive_helper<typename simplify<typename v::strip>::type>::type,
964             typename monomial<
965                 typename Ring::template mul_t<
966                     typename v::aN,
967                     typename Ring::template inject_constant_t<(v::degree)>
968                 >,
969             >,

```

```

972         v::degree - 1
973         >::type
974     >::type;
975 };
976
977 template<typename v1, typename v2, typename E = void>
978 struct eq_helper {};
979
980 template<typename v1, typename v2>
981 struct eq_helper<v1, v2, std::enable_if_t<v1::degree != v2::degree> {
982     using type = std::false_type;
983 };
984
985
986 template<typename v1, typename v2>
987 struct eq_helper<v1, v2, std::enable_if_t<
988     v1::degree == v2::degree &&
989     (v1::degree != 0 || v2::degree != 0) &&
990     std::is_same<
991         typename Ring::template eq_t<typename v1::aN, typename v2::aN>,
992         std::false_type
993     >::value
994 >
995 > {
996     using type = std::false_type;
997 };
998
999 template<typename v1, typename v2>
1000 struct eq_helper<v1, v2, std::enable_if_t<
1001     v1::degree == v2::degree &&
1002     (v1::degree != 0 || v2::degree != 0) &&
1003     std::is_same<
1004         typename Ring::template eq_t<typename v1::aN, typename v2::aN>,
1005         std::true_type
1006     >::value
1007 > {
1008     using type = typename eq_helper<typename v1::strip, typename v2::strip>::type;
1009 };
1010
1011 template<typename v1, typename v2>
1012 struct eq_helper<v1, v2, std::enable_if_t<
1013     v1::degree == v2::degree &&
1014     (v1::degree == 0)
1015 > {
1016     using type = typename Ring::template eq_t<typename v1::aN, typename v2::aN>;
1017 };
1018
1019 template<typename v1, typename v2, typename E = void>
1020 struct lt_helper {};
1021
1022 template<typename v1, typename v2>
1023 struct lt_helper<v1, v2, std::enable_if_t<(v1::degree < v2::degree)>> {
1024     using type = std::true_type;
1025 };
1026
1027 template<typename v1, typename v2>
1028 struct lt_helper<v1, v2, std::enable_if_t<(v1::degree == v2::degree)>> {
1029     using type = typename Ring::template lt_t<typename v1::aN, typename v2::aN>;
1030 };
1031
1032 template<typename v1, typename v2>
1033 struct lt_helper<v1, v2, std::enable_if_t<(v1::degree > v2::degree)>> {
1034     using type = std::false_type;
1035 };
1036
1037 template<typename v1, typename v2, typename E = void>
1038 struct gt_helper {};
1039
1040 template<typename v1, typename v2>
1041 struct gt_helper<v1, v2, std::enable_if_t<(v1::degree > v2::degree)>> {
1042     using type = std::true_type;
1043 };
1044
1045 template<typename v1, typename v2>
1046 struct gt_helper<v1, v2, std::enable_if_t<(v1::degree == v2::degree)>> {
1047     using type = std::false_type;
1048 };
1049
1050 template<typename v1, typename v2>
1051 struct gt_helper<v1, v2, std::enable_if_t<(v1::degree < v2::degree)>> {
1052     using type = std::false_type;
1053 };
1054
1055 // when high power is zero : strip
1056 template<typename P>
1057 struct simplify<P, std::enable_if_t<
1058     std::is_same<

```

```

1059         typename Ring::zero,
1060         typename P::aN
1061         >::value && (P::degree > 0)
1062     »
1063     {
1064         using type = typename simplify<typename P::strip>::type;
1065     };
1066
1067     // otherwise : do nothing
1068     template<typename P>
1069     struct simplify<P, std::enable_if_t<
1070         !std::is_same<
1071             typename Ring::zero,
1072             typename P::aN
1073             >::value && (P::degree > 0)
1074         »
1075     {
1076         using type = P;
1077     };
1078
1079     // do not simplify constants
1080     template<typename P>
1081     struct simplify<P, std::enable_if_t<P::degree == 0» {
1082         using type = P;
1083     };
1084
1085     // addition at
1086     template<typename P1, typename P2, size_t index>
1087     struct add_at {
1088         using type =
1089             typename Ring::template add_t<typename P1::template coeff_at_t<index>, typename
P2::template coeff_at_t<index>;
1090     };
1091
1092     template<typename P1, typename P2, size_t index>
1093     using add_at_t = typename add_at<P1, P2, index>::type;
1094
1095     template<typename P1, typename P2, std::size_t... I>
1096     struct add_low<P1, P2, std::index_sequence<I...» {
1097         using type = val<add_at_t<P1, P2, I>...>;
1098     };
1099
1100     // subtraction at
1101     template<typename P1, typename P2, size_t index>
1102     struct sub_at {
1103         using type =
1104             typename Ring::template sub_t<typename P1::template coeff_at_t<index>, typename
P2::template coeff_at_t<index>;
1105     };
1106
1107     template<typename P1, typename P2, size_t index>
1108     using sub_at_t = typename sub_at<P1, P2, index>::type;
1109
1110     template<typename P1, typename P2, std::size_t... I>
1111     struct sub_low<P1, P2, std::index_sequence<I...» {
1112         using type = val<sub_at_t<P1, P2, I>...>;
1113     };
1114
1115     template<typename P1, typename P2>
1116     struct sub {
1117         using type = typename simplify<typename sub_low<
1118             P1,
1119             P2,
1120             internal::make_index_sequence_reverse<
1121                 std::max(P1::degree, P2::degree) + 1
1122                 »::type>::type;
1123     };
1124
1125     // multiplication at
1126     template<typename v1, typename v2, size_t k, size_t index, size_t stop>
1127     struct mul_at_loop_helper {
1128         using type = typename Ring::template add_t<
1129             typename Ring::template mul_t<
1130                 typename v1::template coeff_at_t<index>,
1131                 typename v2::template coeff_at_t<k - index>
1132             >,
1133             typename mul_at_loop_helper<v1, v2, k, index + 1, stop>::type
1134         >;
1135     };
1136
1137     template<typename v1, typename v2, size_t k, size_t stop>
1138     struct mul_at_loop_helper<v1, v2, k, stop, stop> {
1139         using type = typename Ring::template mul_t<typename v1::template coeff_at_t<stop>, typename
v2::template coeff_at_t<0>;
1140     };
1141
1142     template <typename v1, typename v2, size_t k, typename E = void>

```

```

1143     struct mul_at {};
1144
1145     template<typename v1, typename v2, size_t k>
1146     struct mul_at<v1, v2, k, std::enable_if_t<(k < 0) || (k > v1::degree + v2::degree)> {
1147         using type = typename Ring::zero;
1148     };
1149
1150     template<typename v1, typename v2, size_t k>
1151     struct mul_at<v1, v2, k, std::enable_if_t<(k >= 0) && (k <= v1::degree + v2::degree)> {
1152         using type = typename mul_at_loop_helper<v1, v2, k, 0, k>::type;
1153     };
1154
1155     template<typename P1, typename P2, size_t index>
1156     using mul_at_t = typename mul_at<P1, P2, index>::type;
1157
1158     template<typename P1, typename P2, std::size_t... I>
1159     struct mul_low<P1, P2, std::index_sequence<I...> {
1160         using type = val<mul_at_t<P1, P2, I>...>;
1161     };
1162
1163     // division helper
1164     template< typename A, typename B, typename Q, typename R, typename E = void>
1165     struct div_helper {};
1166
1167     template<typename A, typename B, typename Q, typename R>
1168     struct div_helper<A, B, Q, R, std::enable_if_t<
1169         (R::degree < B::degree) ||
1170         (R::degree == 0 && std::is_same<typename R::aN, typename Ring::zero>::value)> {
1171         using q_type = Q;
1172         using mod_type = R;
1173         using gcd_type = B;
1174     };
1175
1176     template<typename A, typename B, typename Q, typename R>
1177     struct div_helper<A, B, Q, R, std::enable_if_t<
1178         (R::degree >= B::degree) &&
1179         !(R::degree == 0 && std::is_same<typename R::aN, typename Ring::zero>::value)> {
1180     private:
1181         using rN = typename R::aN;
1182         using bN = typename B::aN;
1183         using pT = typename monomial<typename Ring::template div_t<rN, bN>, R::degree -
B::degree>::type;
1184         using rr = typename sub<R, typename mul<pT, B>::type>::type;
1185         using qq = typename add<Q, pT>::type;
1186
1187     public:
1188         using q_type = typename div_helper<A, B, qq, rr>::q_type;
1189         using mod_type = typename div_helper<A, B, qq, rr>::mod_type;
1190         using gcd_type = rr;
1191     };
1192
1193     template<typename A, typename B>
1194     struct div {
1195         static_assert(Ring::is_euclidean_domain, "cannot divide in that type of Ring");
1196         using q_type = typename div_helper<A, B, zero, A>::q_type;
1197         using m_type = typename div_helper<A, B, zero, A>::mod_type;
1198     };
1199
1200
1201     template<typename P>
1202     struct make_unit {
1203         using type = typename div<P, val<typename P::aN>::q_type>;
1204     };
1205
1206     template<typename coeff, size_t deg>
1207     struct monomial {
1208         using type = typename mul<X, typename monomial<coeff, deg - 1>::type>::type;
1209     };
1210
1211     template<typename coeff>
1212     struct monomial<coeff, 0> {
1213         using type = val<coeff>;
1214     };
1215
1216     template<typename valueRing, typename P>
1217     struct eval_helper
1218     {
1219         template<size_t index, size_t stop>
1220         struct inner {
1221             static constexpr valueRing func(const valueRing& accum, const valueRing& x) {
1222                 constexpr valueRing coeff = static_cast<valueRing>(P::template coeff_at_t<P::degree
- index>::template get<valueRing>());
1223                 return eval_helper<valueRing, P>::template inner<index + 1, stop>::func(x * accum +
coeff, x);
1224             }
1225         };
1226     }

```



```

1227         template<size_t stop>
1228         struct inner<stop, stop> {
1229             static constexpr valueRing func(const valueRing& accum, const valueRing& x) {
1230                 return accum;
1231             }
1232         };
1233     };
1234
1235     template<typename coeff, typename... coeffs>
1236     struct string_helper {
1237         static std::string func() {
1238             std::string tail = string_helper<coeffs...>::func();
1239             std::string result = "";
1240             if (Ring::template eq_t<coeff, typename Ring::zero>::value) {
1241                 return tail;
1242             }
1243             else if (Ring::template eq_t<coeff, typename Ring::one>::value) {
1244                 if (sizeof...(coeffs) == 1) {
1245                     result += std::string(1, variable_name);
1246                 }
1247                 else {
1248                     result += std::string(1, variable_name) + "^" +
std::to_string(sizeof...(coeffs));
1249                 }
1250             }
1251             else {
1252                 if (sizeof...(coeffs) == 1) {
1253                     result += coeff::to_string() + " " + std::string(1, variable_name);
1254                 }
1255                 else {
1256                     result += coeff::to_string() + " " + std::string(1, variable_name) + "^" +
std::to_string(sizeof...(coeffs));
1257                 }
1258             }
1259             if (!tail.empty()) {
1260                 result += " + " + tail;
1261             }
1262             return result;
1263         }
1264     };
1265
1266     template<typename coeff>
1267     struct string_helper<coeff> {
1268         static std::string func() {
1269             if (!std::is_same<coeff, typename Ring::zero>::value) {
1270                 return coeff::to_string();
1271             } else {
1272                 return "";
1273             }
1274         }
1275     };
1276
1277     };
1278
1279     public:
1280     template<typename P>
1281     using simplify_t = typename simplify<P>::type;
1282
1283     template<typename v1, typename v2>
1284     using add_t = typename add<v1, v2>::type;
1285
1286     template<typename v1, typename v2>
1287     using sub_t = typename sub<v1, v2>::type;
1288
1289     template<typename v1, typename v2>
1290     using mul_t = typename mul<v1, v2>::type;
1291
1292     template<typename v1, typename v2>
1293     using eq_t = typename eq_helper<v1, v2>::type;
1294
1295     template<typename v1, typename v2>
1296     using lt_t = typename lt_helper<v1, v2>::type;
1297
1298     template<typename v1, typename v2>
1299     using gt_t = typename gt_helper<v1, v2>::type;
1300
1301     template<typename v1, typename v2>
1302     using div_t = typename div<v1, v2>::q_type;
1303
1304     template<typename v1, typename v2>
1305     using mod_t = typename div_helper<v1, v2, zero, v1>::mod_type;
1306
1307     template<typename coeff, size_t deg>
1308     using monomial_t = typename monomial<coeff, deg>::type;
1309
1310     template<typename v>
1311     using derive_t = typename derive_helper<v>::type;

```

```

1343
1344     template<typename v>
1345     using pos_t = typename Ring::template pos_t<typename v::aN>;
1346
1347     template<typename v>
1348     static constexpr bool pos_v = pos_t<v>::value;
1349
1350     template<typename v1, typename v2>
1351     using gcd_t = std::conditional_t<
1352         Ring::is_euclidean_domain,
1353         typename make_unit<gcd_t<polynomial<Ring, variable_name>, v1, v2>::type,
1354         void>;
1355
1356     template<auto x>
1357     using inject_constant_t = val<typename Ring::template inject_constant_t<x>>;
1358
1359     template<typename v>
1360     using inject_ring_t = val<v>;
1361
1362     };
1363 }
1364
1365 // big integers
1366 namespace aerobus {
1367     struct bigint {
1368         enum sign {
1369             positive,
1370             negative
1371         };
1372
1373         template<sign s, uint32_t an, uint32_t... as>
1374         struct val {
1375             template<size_t index, typename E = void>
1376             struct digit_at {};
1377
1378             template<size_t index>
1379             struct digit_at<index, std::enable_if_t<(index <= sizeof...(as))> {
1380                 static constexpr uint32_t value = internal::value_at<(sizeof...(as) - index), an,
1381                 as...>::value;
1382             };
1383
1384             template<size_t index>
1385             struct digit_at<index, std::enable_if_t<(index > sizeof...(as))> {
1386                 static constexpr uint32_t value = 0;
1387             };
1388
1389             static constexpr bool is_positive = s != sign::negative;
1390
1391             using strip = val<s, as...>;
1392             static constexpr uint32_t aN = an;
1393             static constexpr size_t digits = sizeof...(as) + 1;
1394
1395             static std::string to_string() {
1396                 return std::to_string(aN) + "B^" + std::to_string(digits-1) + " + " +
1397                 strip::to_string();
1398             }
1399         };
1400     };
1401
1402     template<typename I>
1403     struct is_zero {
1404         static constexpr bool value = I::digits == 1 && I::aN == 0;
1405     };
1406
1407     template<typename I>
1408     static constexpr bool is_zero_v = is_zero<I>::value;
1409
1410     template<sign s, uint32_t a0>
1411     struct val<s, a0> {
1412         using strip = val<s, a0>;
1413         static constexpr bool is_positive = s != sign::negative;
1414         static constexpr uint32_t aN = a0;
1415         static constexpr size_t digits = 1;
1416         template<size_t index, typename E = void>
1417         struct digit_at {};
1418         template<size_t index>
1419         struct digit_at<index, std::enable_if_t<index == 0> {
1420             static constexpr uint32_t value = a0;
1421         };
1422
1423         template<size_t index>
1424         struct digit_at<index, std::enable_if_t<index != 0> {
1425             static constexpr uint32_t value = 0;
1426         };
1427
1428         static std::string to_string() {
1429             return std::to_string(a0);
1430         }
1431     };
1432 }
1433
1434
1435
1436
1437
1438

```

```

1439
1440     using zero = val<sign::positive, 0>;
1441     using one = val<sign::positive, 1>;
1442
1443 private:
1444     template<uint32_t x, uint32_t y, uint8_t carry_in = 0>
1445     struct add_digit_helper {
1446     private:
1447         static constexpr uint64_t raw = ((uint64_t) x + (uint64_t) y + (uint64_t) carry_in);
1448     public:
1449         static constexpr uint32_t value = (uint32_t)(raw & 0xFFFF'FFFF);
1450         static constexpr uint8_t carry_out = (uint32_t) (raw >> 32);
1451     };
1452
1453     template<typename I1, typename I2, size_t index, uint16_t carry_in = 0>
1454     struct add_at_helper {
1455         static_assert(I1::is_positive, "always add positive values");
1456         static_assert(I2::is_positive, "always add positive values");
1457     private:
1458         static constexpr uint32_t d1 = I1::template digit_at<index>::value;
1459         static constexpr uint32_t d2 = I2::template digit_at<index>::value;
1460     public:
1461         static constexpr uint32_t value = add_digit_helper<d1, d2, carry_in>::value;
1462         static constexpr uint8_t carry_out = add_digit_helper<d1, d2, carry_in>::carry_out;
1463     };
1464
1465     template<typename I, typename E = void>
1466     struct simplify {};
1467
1468     template<typename I>
1469     struct simplify<I, std::enable_if_t<I::aN == 0> {
1470         using type = typename I::strip;
1471     };
1472
1473     template<typename I>
1474     struct simplify<I, std::enable_if_t<I::aN != 0> {
1475         using type = I;
1476     };
1477
1478 public:
1479
1480     template<typename I>
1481     using simplify_t = typename simplify<I>::type;
1482
1483     // exposed for testing -- DO NOT USE
1484     template<typename I1, typename I2, size_t index, uint8_t carry_in = 0>
1485     static constexpr uint32_t add_at_digit = add_at_helper<I1, I2, index, carry_in>::value;
1486     template<typename I1, typename I2, size_t index, uint8_t carry_in = 0>
1487     static constexpr uint8_t add_at_carry = add_at_helper<I1, I2, index, carry_in>::carry_out;
1488
1489     // exposed for testing -- DO NOT USE
1490     template<typename I1, typename I2, size_t index>
1491     struct add_low_helper {
1492     private:
1493         using helper = add_at_helper<I1, I2, index, add_low_helper<I1, I2, index-1>::carry_out>;
1494     public:
1495         static constexpr uint32_t digit = helper::value;
1496         static constexpr uint8_t carry_out = helper::carry_out;
1497     };
1498
1499     // exposed for testing -- DO NOT USE
1500     template<typename I1, typename I2>
1501     struct add_low_helper<I1, I2, 0> {
1502         static constexpr uint32_t digit = add_at_helper<I1, I2, 0, 0>::value;
1503         static constexpr uint32_t carry_out = add_at_helper<I1, I2, 0, 0>::carry_out;
1504     };
1505
1506     template<typename I1, typename I2, typename I>
1507     struct add_low {};
1508
1509     template<typename I1, typename I2, std::size_t... I>
1510     struct add_low<I1, I2, std::index_sequence<I...> {
1511         static_assert(I1::is_positive, "add works on positive values");
1512         static_assert(I2::is_positive, "add works on positive values");
1513         using type = val<sign::positive, add_low_helper<I1, I2, I>::digit...>;
1514     };
1515
1516     template<typename I1, typename I2>
1517     struct add {
1518         static_assert(I1::is_positive, "add works on positive values");
1519         static_assert(I2::is_positive, "add works on positive values");
1520         using type = simplify_t<
1521             typename add_low<
1522                 I1,
1523                 I2,
1524                 typename internal::make_index_sequence_reverse<std::max(I1::digits, I2::digits)

```

+ 1>

```

1525         >::type>;
1526     };
1527 };
1528 }
1529
1530 // fraction field
1531 namespace aerobus {
1532     namespace internal {
1533         template<typename Ring, typename E = void>
1534         requires IsEuclideanDomain<Ring>
1535         struct _FractionField {};
1536
1537         template<typename Ring>
1538         requires IsEuclideanDomain<Ring>
1539         struct _FractionField<Ring, std::enable_if_t<Ring::is_euclidean_domain>
1540         {
1541             static constexpr bool is_field = true;
1542             static constexpr bool is_euclidean_domain = true;
1543
1544             private:
1545             template<typename val1, typename val2, typename E = void>
1546             struct to_string_helper {};
1547
1548             template<typename val1, typename val2>
1549             struct to_string_helper <val1, val2,
1550             std::enable_if_t<
1551             Ring::template eq_t<
1552             val2, typename Ring::one
1553             >::value
1554             >
1555             > {
1556                 static std::string func() {
1557                     return val1::to_string();
1558                 }
1559             };
1560
1561             template<typename val1, typename val2>
1562             struct to_string_helper<val1, val2,
1563             std::enable_if_t<
1564             !Ring::template eq_t<
1565             val2,
1566             typename Ring::one
1567             >::value
1568             >
1569             > {
1570                 static std::string func() {
1571                     return "(" + val1::to_string() + ") / (" + val2::to_string() + ")";
1572                 }
1573             };
1574
1575             public:
1576             template<typename val1, typename val2>
1577             struct val {
1578                 using x = val1;
1579                 using y = val2;
1580                 using is_zero_t = typename val1::is_zero_t;
1581                 using ring_type = Ring;
1582                 using field_type = _FractionField<Ring>;
1583
1584                 static constexpr bool is_integer = std::is_same<val2, typename Ring::one>::value;
1585
1586                 template<typename valueType>
1587                 static constexpr valueType get() { return static_cast<valueType>(x::v) /
1588                 static_cast<valueType>(y::v); }
1589
1590                 static std::string to_string() {
1591                     return to_string_helper<val1, val2>::func();
1592                 }
1593
1594                 template<typename valueRing>
1595                 static constexpr valueRing eval(const valueRing& v) {
1596                     return x::eval(v) / y::eval(v);
1597                 }
1598             };
1599
1600             using zero = val<typename Ring::zero, typename Ring::one>;
1601             using one = val<typename Ring::one, typename Ring::one>;
1602
1603             template<typename v>
1604             using inject_t = val<v, typename Ring::one>;
1605
1606             template<auto x>
1607             using inject_constant_t = val<typename Ring::template inject_constant_t<x>, typename
1608             Ring::one>;
1609
1610             template<typename v>
1611             using inject_ring_t = val<typename Ring::template inject_ring_t<v>, typename Ring::one>;
1612
1613
1614
1615
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```

```

1633
1634     using ring_type = Ring;
1635
1636 private:
1637     template<typename v, typename E = void>
1638     struct simplify {};
1639
1640     // x = 0
1641     template<typename v>
1642     struct simplify<v, std::enable_if_t<v::x::is_zero_t::value> {
1643         using type = typename _FractionField<Ring>::zero;
1644     };
1645
1646     // x != 0
1647     template<typename v>
1648     struct simplify<v, std::enable_if_t<!v::x::is_zero_t::value> {
1649
1650     private:
1651         using _gcd = typename Ring::template gcd_t<typename v::x, typename v::y>;
1652         using newx = typename Ring::template div_t<typename v::x, _gcd>;
1653         using newy = typename Ring::template div_t<typename v::y, _gcd>;
1654
1655         using posx = std::conditional_t<!Ring::template pos_v<newy>, typename Ring::template
sub_t<typename
Ring::zero, newx>, newx>;
1656         using posy = std::conditional_t<!Ring::template pos_v<newy>, typename Ring::template
sub_t<typename
Ring::zero, newy>, newy>;
1657     public:
1658         using type = typename _FractionField<Ring>::template val<posx, posy>;
1659     };
1660
1661 public:
1662     template<typename v>
1663     using simplify_t = typename simplify<v>::type;
1664
1665 private:
1666
1667     template<typename v1, typename v2>
1668     struct add {
1669     private:
1670         using a = typename Ring::template mul_t<typename v1::x, typename v2::y>;
1671         using b = typename Ring::template mul_t<typename v1::y, typename v2::x>;
1672         using dividend = typename Ring::template add_t<a, b>;
1673         using diviser = typename Ring::template mul_t<typename v1::y, typename v2::y>;
1674         using g = typename Ring::template gcd_t<dividend, diviser>;
1675
1676     public:
1677         using type = typename _FractionField<Ring>::template simplify_t<val<dividend, diviser>;
1678     };
1679
1680     template<typename v>
1681     struct pos {
1682         using type = std::conditional_t<
1683             (Ring::template pos_v<typename v::x> && Ring::template pos_v<typename v::y>) ||
1684             (!Ring::template pos_v<typename v::x> && !Ring::template pos_v<typename v::y>),
1685             std::true_type,
1686             std::false_type>;
1687     };
1688
1689     template<typename v1, typename v2>
1690     struct sub {
1691     private:
1692         using a = typename Ring::template mul_t<typename v1::x, typename v2::y>;
1693         using b = typename Ring::template mul_t<typename v1::y, typename v2::x>;
1694         using dividend = typename Ring::template sub_t<a, b>;
1695         using diviser = typename Ring::template mul_t<typename v1::y, typename v2::y>;
1696         using g = typename Ring::template gcd_t<dividend, diviser>;
1697
1698     public:
1699         using type = typename _FractionField<Ring>::template simplify_t<val<dividend, diviser>;
1700     };
1701
1702     template<typename v1, typename v2>
1703     struct mul {
1704     private:
1705         using a = typename Ring::template mul_t<typename v1::x, typename v2::x>;
1706         using b = typename Ring::template mul_t<typename v1::y, typename v2::y>;
1707
1708     public:
1709         using type = typename _FractionField<Ring>::template simplify_t<val<a, b>;
1710     };
1711
1712     template<typename v1, typename v2, typename E = void>
1713     struct div {};
1714
1715     template<typename v1, typename v2>
1716     struct div<v1, v2, std::enable_if_t<!std::is_same<v2, typename

```

```

_FractionField<Ring>::zero>::value» {
1720     private:
1721         using a = typename Ring::template mul_t<typename v1::x, typename v2::y>;
1722         using b = typename Ring::template mul_t<typename v1::y, typename v2::x>;
1723
1724     public:
1725         using type = typename _FractionField<Ring>::template simplify_t<val<a, b>;
1726     };
1727
1728     template<typename v1, typename v2>
1729     struct div<v1, v2, std::enable_if_t<
1730         std::is_same<zero, v1>::value && std::is_same<v2, zero>::value» {
1731         using type = one;
1732     };
1733
1734     template<typename v1, typename v2>
1735     struct eq {
1736         using type = std::conditional_t<
1737             std::is_same<typename simplify_t<v1>::x, typename simplify_t<v2>::x>::value &&
1738             std::is_same<typename simplify_t<v1>::y, typename simplify_t<v2>::y>::value,
1739             std::true_type,
1740             std::false_type>;
1741     };
1742
1743     template<typename TL, typename E = void>
1744     struct vadd {};
1745
1746     template<typename TL>
1747     struct vadd<TL, std::enable_if_t<(TL::length > 1)>» {
1748         using head = typename TL::pop_front::type;
1749         using tail = typename TL::pop_front::tail;
1750         using type = typename add<head, typename vadd<tail>::type>::type;
1751     };
1752
1753     template<typename TL>
1754     struct vadd<TL, std::enable_if_t<(TL::length == 1)>» {
1755         using type = typename TL::template at<0>;
1756     };
1757
1758     template<typename... vals>
1759     struct vmul {};
1760
1761     template<typename v1, typename... vals>
1762     struct vmul<v1, vals...> {
1763         using type = typename mul<v1, typename vmul<vals...>::type>::type;
1764     };
1765
1766     template<typename v1>
1767     struct vmul<v1> {
1768         using type = v1;
1769     };
1770
1771     template<typename v1, typename v2, typename E = void>
1772     struct gt;
1773
1774     template<typename v1, typename v2>
1775     struct gt<v1, v2, std::enable_if_t<
1776         (eq<v1, v2>::type::value)
1777         » {
1778         using type = std::false_type;
1779     };
1780
1781     template<typename v1, typename v2>
1782     struct gt<v1, v2, std::enable_if_t<
1783         (!eq<v1, v2>::type::value) &&
1784         (!pos<v1>::type::value) && (!pos<v2>::type::value)
1785         » {
1786         using type = typename gt<
1787             typename sub<zero, v1>::type, typename sub<zero, v2>::type
1788             >::type;
1789     };
1790
1791     template<typename v1, typename v2>
1792     struct gt<v1, v2, std::enable_if_t<
1793         (!eq<v1, v2>::type::value) &&
1794         (pos<v1>::type::value) && (!pos<v2>::type::value)
1795         » {
1796         using type = std::true_type;
1797     };
1798
1799     template<typename v1, typename v2>
1800     struct gt<v1, v2, std::enable_if_t<
1801         (!eq<v1, v2>::type::value) &&
1802         (!pos<v1>::type::value) && (pos<v2>::type::value)
1803         » {
1804         using type = std::false_type;
1805     };

```

```

1806         };
1807
1808         template<typename v1, typename v2>
1809         struct gt<v1, v2, std::enable_if_t<
1810             (!eq<v1, v2>::type::value) &&
1811             (pos<v1>::type::value) && (pos<v2>::type::value)
1812             > {
1813             using type = typename Ring::template gt_t<
1814                 typename Ring::template mul_t<v1::x, v2::y>,
1815                 typename Ring::template mul_t<v2::y, v2::x>
1816             >;
1817         };
1818
1819
1820     public:
1821         template<typename v1, typename v2>
1822         using add_t = typename add<v1, v2>::type;
1823         template<typename v1, typename v2>
1824         using mod_t = zero;
1825         template<typename v1, typename v2>
1826         using gcd_t = v1;
1827         template<typename... vs>
1828         using vadd_t = typename vadd<vs...>::type;
1829         template<typename... vs>
1830         using vmul_t = typename vmul<vs...>::type;
1831         template<typename v1, typename v2>
1832         using sub_t = typename sub<v1, v2>::type;
1833         template<typename v1, typename v2>
1834         using mul_t = typename mul<v1, v2>::type;
1835         template<typename v1, typename v2>
1836         using div_t = typename div<v1, v2>::type;
1837         template<typename v1, typename v2>
1838         using eq_t = typename eq<v1, v2>::type;
1839         template<typename v1, typename v2>
1840         using gt_t = typename gt<v1, v2>::type;
1841         template<typename v1>
1842         using pos_t = typename pos<v1>::type;
1843
1844         template<typename v>
1845         static constexpr bool pos_v = pos_t<v>::value;
1846     };
1847
1848     template<typename Ring, typename E = void>
1849     requires IsEuclideanDomain<Ring>
1850     struct FractionFieldImpl {};
1851
1852     // fraction field of a field is the field itself
1853     template<typename Field>
1854     requires IsEuclideanDomain<Field>
1855     struct FractionFieldImpl<Field, std::enable_if_t<Field::is_field> {
1856         using type = Field;
1857         template<typename v>
1858         using inject_t = v;
1859     };
1860
1861     // fraction field of a ring is the actual fraction field
1862     template<typename Ring>
1863     requires IsEuclideanDomain<Ring>
1864     struct FractionFieldImpl<Ring, std::enable_if_t<!Ring::is_field> {
1865         using type = _FractionField<Ring>;
1866     };
1867
1868     }
1869
1870     template<typename Ring>
1871     requires IsEuclideanDomain<Ring>
1872     using FractionField = typename internal::FractionFieldImpl<Ring>::type;
1873 }
1874
1875 // short names for common types
1876 namespace aerobus {
1877     using q32 = FractionField<i32>;
1878     using fpq32 = FractionField<polynomial<q32>>;
1879     using q64 = FractionField<i64>;
1880     using pi64 = polynomial<i64>;
1881     using fpq64 = FractionField<polynomial<q64>>;
1882     template<typename Ring, typename v1, typename v2>
1883     using makefraction_t = typename FractionField<Ring>::template val<v1, v2>;
1884
1885     template<typename Ring, typename v1, typename v2>
1886     using addfractions_t = typename FractionField<Ring>::template add_t<v1, v2>;
1887     template<typename Ring, typename v1, typename v2>
1888     using mulfractions_t = typename FractionField<Ring>::template mul_t<v1, v2>;
1889 }
1890
1891 // taylor series and common integers (factorial, bernouilli...) appearing in taylor coefficients
1892 namespace aerobus {
1893     namespace internal {

```

```

1917     template<typename T, size_t x, typename E = void>
1918     struct factorial {};
1919
1920     template<typename T, size_t x>
1921     struct factorial<T, x, std::enable_if_t<(x > 0)> {
1922     private:
1923         template<typename, size_t, typename>
1924         friend struct factorial;
1925     public:
1926         using type = typename T::template mul_t<typename T::template val<x>, typename factorial<T,
x - 1>::type>;
1927         static constexpr typename T::inner_type value = type::template get<typename
T::inner_type>();
1928     };
1929
1930     template<typename T>
1931     struct factorial<T, 0> {
1932     public:
1933         using type = typename T::one;
1934         static constexpr typename T::inner_type value = type::template get<typename
T::inner_type>();
1935     };
1936 }
1937
1941     template<typename T, size_t i>
1942     using factorial_t = typename internal::factorial<T, i>::type;
1943
1944     template<typename T, size_t i>
1945     inline constexpr typename T::inner_type factorial_v = internal::factorial<T, i>::value;
1946
1947     namespace internal {
1948         template<typename T, size_t k, size_t n, typename E = void>
1949         struct combination_helper {};
1950
1951         template<typename T, size_t k, size_t n>
1952         struct combination_helper<T, k, n, std::enable_if_t<(n >= 0 && k <= (n / 2) && k > 0)> {
1953             using type = typename FractionField<T>::template mul_t<
1954                 typename combination_helper<T, k - 1, n - 1>::type,
1955                 makefraction_t<T, typename T::template val<n>, typename T::template val<k>>;
1956         };
1957
1958         template<typename T, size_t k, size_t n>
1959         struct combination_helper<T, k, n, std::enable_if_t<(n >= 0 && k > (n / 2) && k > 0)> {
1960             using type = typename combination_helper<T, n - k, n>::type;
1961         };
1962
1963         template<typename T, size_t n>
1964         struct combination_helper<T, 0, n> {
1965             using type = typename FractionField<T>::one;
1966         };
1967
1968         template<typename T, size_t k, size_t n>
1969         struct combination {
1970             using type = typename internal::combination_helper<T, k, n>::type::x;
1971             static constexpr typename T::inner_type value = internal::combination_helper<T, k,
n>::type::template get<typename T::inner_type>();
1972         };
1973     }
1974
1977     template<typename T, size_t k, size_t n>
1978     using combination_t = typename internal::combination<T, k, n>::type;
1979
1980     template<typename T, size_t k, size_t n>
1981     inline constexpr typename T::inner_type combination_v = internal::combination<T, k, n>::value;
1982
1983     namespace internal {
1984         template<typename T, size_t m>
1985         struct bernouilli;
1986
1987         template<typename T, typename accum, size_t k, size_t m>
1988         struct bernouilli_helper {
1989             using type = typename bernouilli_helper<
1990                 T,
1991                 addfractions_t<T,
1992                     accum,
1993                     mulfractions_t<T,
1994                         makefraction_t<T,
1995                             combination_t<T, k, m + 1>,
1996                             typename T::one>,
1997                             typename bernouilli<T, k>::type
1998                         >
1999                     >,
2000                     k + 1,
2001                     m>::type;
2002         };
2003
2004     template<typename T, typename accum, size_t m>

```



```

2005     struct bernouilli_helper<T, accum, m, m>
2006     {
2007         using type = accum;
2008     };
2009
2010
2011
2012     template<typename T, size_t m>
2013     struct bernouilli {
2014         using type = typename FractionField<T>::template mul_t<
2015             typename internal::bernouilli_helper<T, typename FractionField<T>::zero, 0, m>::type,
2016             makefraction_t<T,
2017                 typename T::template val<static_cast<typename T::inner_type>(-1)>,
2018                 typename T::template val<static_cast<typename T::inner_type>(m + 1)>
2019             >
2020         >;
2021
2022         template<typename floatType>
2023         static constexpr floatType value = type::template get<floatType>();
2024     };
2025
2026     template<typename T>
2027     struct bernouilli<T, 0> {
2028         using type = typename FractionField<T>::one;
2029
2030         template<typename floatType>
2031         static constexpr floatType value = type::template get<floatType>();
2032     };
2033 }
2034
2038     template<typename T, size_t n>
2039     using bernouilli_t = typename internal::bernouilli<T, n>::type;
2040
2041     template<typename FloatType, typename T, size_t n>
2042     inline constexpr FloatType bernouilli_v = internal::bernouilli<T, n>::template value<FloatType>;
2043
2044     namespace internal {
2045         template<typename T, int k, typename E = void>
2046         struct alternate {};
2047
2048         template<typename T, int k>
2049         struct alternate<T, k, std::enable_if_t<k % 2 == 0> {
2050             using type = typename T::one;
2051             static constexpr typename T::inner_type value = type::template get<typename
T::inner_type>();
2052         };
2053
2054         template<typename T, int k>
2055         struct alternate<T, k, std::enable_if_t<k % 2 != 0> {
2056             using type = typename T::template sub_t<typename T::zero, typename T::one>;
2057             static constexpr typename T::inner_type value = type::template get<typename
T::inner_type>();
2058         };
2059     }
2060
2063     template<typename T, int k>
2064     using alternate_t = typename internal::alternate<T, k>::type;
2065
2066     template<typename T, size_t k>
2067     inline constexpr typename T::inner_type alternate_v = internal::alternate<T, k>::value;
2068
2069     // pow
2070     namespace internal {
2071         template<typename T, auto p, auto n>
2072         struct pow {
2073             using type = typename T::template mul_t<typename T::template val<p>, typename pow<T, p, n -
1>::type>;
2074         };
2075
2076         template<typename T, auto p>
2077         struct pow<T, p, 0> { using type = typename T::one; };
2078     }
2079
2080     template<typename T, auto p, auto n>
2081     using pow_t = typename internal::pow<T, p, n>::type;
2082
2083     namespace internal {
2084         template<typename, template<typename, size_t> typename, class>
2085         struct make_taylor_impl;
2086
2087         template<typename T, template<typename, size_t> typename coeff_at, size_t... Is>
2088         struct make_taylor_impl<T, coeff_at, std::integer_sequence<size_t, Is...> {
2089             using type = typename polynomial<FractionField<T>::template val<typename coeff_at<T,
Is>::type...>;
2090         };
2091     }
2092

```

```

2093     // generic taylor serie, depending on coefficients
2094     template<typename T, template<typename, size_t index> typename coeff_at, size_t deg>
2095     using taylor = typename internal::make_taylor_impl<T, coeff_at,
internal::make_index_sequence_reverse<deg + 1>::type;
2096
2097     namespace internal {
2098         template<typename T, size_t i>
2099         struct exp_coeff {
2100             using type = makefraction_t<T, typename T::one, factorial_t<T, i>;
2101         };
2102
2103         template<typename T, size_t i, typename E = void>
2104         struct sin_coeff_helper {};
2105
2106         template<typename T, size_t i>
2107         struct sin_coeff_helper<T, i, std::enable_if_t<(i & 1) == 0> {
2108             using type = typename FractionField<T>::zero;
2109         };
2110
2111         template<typename T, size_t i>
2112         struct sin_coeff_helper<T, i, std::enable_if_t<(i & 1) == 1> {
2113             using type = makefraction_t<T, alternate_t<T, i / 2>, factorial_t<T, i>;
2114         };
2115
2116         template<typename T, size_t i>
2117         struct sin_coeff {
2118             using type = typename sin_coeff_helper<T, i>::type;
2119         };
2120
2121         template<typename T, size_t i, typename E = void>
2122         struct sh_coeff_helper {};
2123
2124         template<typename T, size_t i>
2125         struct sh_coeff_helper<T, i, std::enable_if_t<(i & 1) == 0> {
2126             using type = typename FractionField<T>::zero;
2127         };
2128
2129         template<typename T, size_t i>
2130         struct sh_coeff_helper<T, i, std::enable_if_t<(i & 1) == 1> {
2131             using type = makefraction_t<T, typename T::one, factorial_t<T, i>;
2132         };
2133
2134         template<typename T, size_t i>
2135         struct sh_coeff {
2136             using type = typename sh_coeff_helper<T, i>::type;
2137         };
2138
2139         template<typename T, size_t i, typename E = void>
2140         struct cos_coeff_helper {};
2141
2142         template<typename T, size_t i>
2143         struct cos_coeff_helper<T, i, std::enable_if_t<(i & 1) == 1> {
2144             using type = typename FractionField<T>::zero;
2145         };
2146
2147         template<typename T, size_t i>
2148         struct cos_coeff_helper<T, i, std::enable_if_t<(i & 1) == 0> {
2149             using type = makefraction_t<T, alternate_t<T, i / 2>, factorial_t<T, i>;
2150         };
2151
2152         template<typename T, size_t i>
2153         struct cos_coeff {
2154             using type = typename cos_coeff_helper<T, i>::type;
2155         };
2156
2157         template<typename T, size_t i, typename E = void>
2158         struct cosh_coeff_helper {};
2159
2160         template<typename T, size_t i>
2161         struct cosh_coeff_helper<T, i, std::enable_if_t<(i & 1) == 1> {
2162             using type = typename FractionField<T>::zero;
2163         };
2164
2165         template<typename T, size_t i>
2166         struct cosh_coeff_helper<T, i, std::enable_if_t<(i & 1) == 0> {
2167             using type = makefraction_t<T, typename T::one, factorial_t<T, i>;
2168         };
2169
2170         template<typename T, size_t i>
2171         struct cosh_coeff {
2172             using type = typename cosh_coeff_helper<T, i>::type;
2173         };
2174
2175         template<typename T, size_t i>
2176         struct geom_coeff { using type = typename FractionField<T>::one; };
2177
2178

```

```

2179     template<typename T, size_t i, typename E = void>
2180     struct atan_coeff_helper;
2181
2182     template<typename T, size_t i>
2183     struct atan_coeff_helper<T, i, std::enable_if_t<(i & 1) == 1> {
2184         using type = makefraction_t<T, alternate_t<T, i / 2>, typename T::template val<i>;
2185     };
2186
2187     template<typename T, size_t i>
2188     struct atan_coeff_helper<T, i, std::enable_if_t<(i & 1) == 0> {
2189         using type = typename FractionField<T>::zero;
2190     };
2191
2192     template<typename T, size_t i>
2193     struct atan_coeff { using type = typename atan_coeff_helper<T, i>::type; };
2194
2195     template<typename T, size_t i, typename E = void>
2196     struct asin_coeff_helper;
2197
2198     template<typename T, size_t i>
2199     struct asin_coeff_helper<T, i, std::enable_if_t<(i & 1) == 1>
2200     {
2201         using type = makefraction_t<T,
2202             factorial_t<T, i - 1>,
2203             typename T::template mul_t<
2204                 typename T::template val<i>,
2205                 T::template mul_t<
2206                     pow_t<T, 4, i / 2>,
2207                     pow<T, factorial<T, i / 2>::value, 2
2208                 >
2209             >
2210         >>;
2211     };
2212
2213     template<typename T, size_t i>
2214     struct asin_coeff_helper<T, i, std::enable_if_t<(i & 1) == 0>
2215     {
2216         using type = typename FractionField<T>::zero;
2217     };
2218
2219     template<typename T, size_t i>
2220     struct asin_coeff {
2221         using type = typename asin_coeff_helper<T, i>::type;
2222     };
2223
2224     template<typename T, size_t i>
2225     struct lnpl_coeff {
2226         using type = makefraction_t<T,
2227             alternate_t<T, i + 1>,
2228             typename T::template val<i>;
2229     };
2230
2231     template<typename T>
2232     struct lnpl_coeff<T, 0> { using type = typename FractionField<T>::zero; };
2233
2234     template<typename T, size_t i, typename E = void>
2235     struct asinh_coeff_helper;
2236
2237     template<typename T, size_t i>
2238     struct asinh_coeff_helper<T, i, std::enable_if_t<(i & 1) == 1>
2239     {
2240         using type = makefraction_t<T,
2241             typename T::template mul_t<
2242                 alternate_t<T, i / 2>,
2243                 factorial_t<T, i - 1>
2244             >,
2245             typename T::template mul_t<
2246                 T::template mul_t<
2247                     typename T::template val<i>,
2248                     pow_t<T, (factorial<T, i / 2>::value), 2>
2249                 >,
2250                 pow_t<T, 4, i / 2>
2251             >
2252         >>;
2253     };
2254
2255     template<typename T, size_t i>
2256     struct asinh_coeff_helper<T, i, std::enable_if_t<(i & 1) == 0>
2257     {
2258         using type = typename FractionField<T>::zero;
2259     };
2260
2261     template<typename T, size_t i>
2262     struct asinh_coeff {
2263         using type = typename asinh_coeff_helper<T, i>::type;
2264     };
2265

```

```

2266     template<typename T, size_t i, typename E = void>
2267     struct atanh_coeff_helper;
2268
2269     template<typename T, size_t i>
2270     struct atanh_coeff_helper<T, i, std::enable_if_t<(i & 1) == 1>
2271     {
2272         // 1/i
2273         using type = typename FractionField<T>::template val<
2274             typename T::one,
2275             typename T::template val<static_cast<typename T::inner_type>(i)>>;
2276     };
2277
2278     template<typename T, size_t i>
2279     struct atanh_coeff_helper<T, i, std::enable_if_t<(i & 1) == 0>
2280     {
2281         using type = typename FractionField<T>::zero;
2282     };
2283
2284     template<typename T, size_t i>
2285     struct atanh_coeff {
2286         using type = typename asinh_coeff_helper<T, i>::type;
2287     };
2288
2289     template<typename T, size_t i, typename E = void>
2290     struct tan_coeff_helper;
2291
2292     template<typename T, size_t i>
2293     struct tan_coeff_helper<T, i, std::enable_if_t<(i % 2) == 0> {
2294         using type = typename FractionField<T>::zero;
2295     };
2296
2297     template<typename T, size_t i>
2298     struct tan_coeff_helper<T, i, std::enable_if_t<(i % 2) != 0> {
2299     private:
2300         // 4^((i+1)/2)
2301         using _4p = typename FractionField<T>::template inject_t<pow_t<T, 4, (i + 1) / 2>;
2302         // 4^((i+1)/2) - 1
2303         using _4pml = typename FractionField<T>::template sub_t<_4p, typename
FractionField<T>::one>;
2304         // (-1)^((i-1)/2)
2305         using altp = typename FractionField<T>::template inject_t<alternate_t<T, (i - 1) / 2>;
2306         using dividend = typename FractionField<T>::template mul_t<
2307             altp,
2308             FractionField<T>::template mul_t<
2309                 _4p,
2310                 FractionField<T>::template mul_t<
2311                     _4pml,
2312                     bernouilli_t<T, (i + 1)>
2313                 >
2314             >
2315         >;
2316     public:
2317         using type = typename FractionField<T>::template div_t<dividend,
2318             typename FractionField<T>::template inject_t<factorial_t<T, i + 1>>;
2319     };
2320
2321     template<typename T, size_t i>
2322     struct tan_coeff {
2323         using type = typename tan_coeff_helper<T, i>::type;
2324     };
2325
2326     template<typename T, size_t i, typename E = void>
2327     struct tanh_coeff_helper;
2328
2329     template<typename T, size_t i>
2330     struct tanh_coeff_helper<T, i, std::enable_if_t<(i % 2) == 0> {
2331         using type = typename FractionField<T>::zero;
2332     };
2333
2334     template<typename T, size_t i>
2335     struct tanh_coeff_helper<T, i, std::enable_if_t<(i % 2) != 0> {
2336     private:
2337         using _4p = typename FractionField<T>::template inject_t<pow_t<T, 4, (i + 1) / 2>;
2338         using _4pml = typename FractionField<T>::template sub_t<_4p, typename
FractionField<T>::one>;
2339         using dividend =
2340             typename FractionField<T>::template mul_t<
2341                 _4p,
2342                 typename FractionField<T>::template mul_t<
2343                     _4pml,
2344                     bernouilli_t<T, (i + 1)>
2345                 >
2346             >::type;
2347     public:
2348         using type = typename FractionField<T>::template div_t<dividend,
2349             FractionField<T>::template inject_t<factorial_t<T, i + 1>>;
2350     };

```

```

2351
2352     template<typename T, size_t i>
2353     struct tanh_coeff {
2354         using type = typename tanh_coeff_helper<T, i>::type;
2355     };
2356 }
2357
2361     template<typename T, size_t deg>
2362     using exp = taylor<T, internal::exp_coeff, deg>;
2363
2367     template<typename T, size_t deg>
2368     using expm1 = typename polynomial<FractionField<T>::template sub_t<
2369         exp<T, deg>,
2370         typename polynomial<FractionField<T>::one>;
2371
2375     template<typename T, size_t deg>
2376     using lnpl = taylor<T, internal::lnpl_coeff, deg>;
2377
2381     template<typename T, size_t deg>
2382     using atan = taylor<T, internal::atan_coeff, deg>;
2383
2387     template<typename T, size_t deg>
2388     using sin = taylor<T, internal::sin_coeff, deg>;
2389
2393     template<typename T, size_t deg>
2394     using sinh = taylor<T, internal::sh_coeff, deg>;
2395
2399     template<typename T, size_t deg>
2400     using cosh = taylor<T, internal::cosh_coeff, deg>;
2401
2405     template<typename T, size_t deg>
2406     using cos = taylor<T, internal::cos_coeff, deg>;
2407
2411     template<typename T, size_t deg>
2412     using geometric_sum = taylor<T, internal::geom_coeff, deg>;
2413
2417     template<typename T, size_t deg>
2418     using asin = taylor<T, internal::asin_coeff, deg>;
2419
2423     template<typename T, size_t deg>
2424     using asinh = taylor<T, internal::asinh_coeff, deg>;
2425
2429     template<typename T, size_t deg>
2430     using atanh = taylor<T, internal::atanh_coeff, deg>;
2431
2435     template<typename T, size_t deg>
2436     using tan = taylor<T, internal::tan_coeff, deg>;
2437
2441     template<typename T, size_t deg>
2442     using tanh = taylor<T, internal::tanh_coeff, deg>;
2443 }
2444
2445 // continued fractions
2446 namespace aerobus {
2449     template<int64_t... values>
2450     struct ContinuedFraction {};
2451
2452     template<int64_t a0>
2453     struct ContinuedFraction<a0> {
2454         using type = typename q64::template inject_constant_t<a0>;
2455         static constexpr double val = type::template get<double>();
2456     };
2457
2458     template<int64_t a0, int64_t... rest>
2459     struct ContinuedFraction<a0, rest...> {
2460         using type = q64::template add_t<
2461             typename q64::template inject_constant_t<a0>,
2462             typename q64::template div_t<
2463                 typename q64::one,
2464                 typename ContinuedFraction<rest...>::type
2465             >;
2466         static constexpr double val = type::template get<double>();
2467     };
2468
2473     using PI_fraction =
2474     ContinuedFraction<3, 7, 15, 1, 292, 1, 1, 1, 2, 1, 3, 1, 14, 2, 1, 1, 2, 2, 2, 2, 1>;
2476     using E_fraction =
2477     ContinuedFraction<2, 1, 2, 1, 1, 4, 1, 1, 6, 1, 1, 8, 1, 1, 10, 1, 1, 12, 1, 1, 14, 1, 1>;
2478     using SQRT2_fraction =
2479     ContinuedFraction<1, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2>;
2480     using SQRT3_fraction =
2481     ContinuedFraction<1, 1, 2, 1, 2, 1, 2, 1, 2, 1, 2, 1, 2, 1, 2, 1, 2, 1, 2, 1, 2, 1, 2>;
2482 }
2483 // known polynomials
2484 namespace aerobus {
2485     namespace internal {

```

```

2486     template<int kind, int deg>
2487     struct chebyshev_helper {
2488         using type = typename pi64::template sub_t<
2489             typename pi64::template mul_t<
2490                 typename pi64::template mul_t<
2491                     pi64::inject_constant_t<2>,
2492                     typename pi64::X
2493                 >,
2494                 typename chebyshev_helper<kind, deg-1>::type
2495             >,
2496             typename chebyshev_helper<kind, deg-2>::type
2497         >;
2498     };
2499
2500     template<>
2501     struct chebyshev_helper<1, 0> {
2502         using type = typename pi64::one;
2503     };
2504
2505     template<>
2506     struct chebyshev_helper<1, 1> {
2507         using type = typename pi64::X;
2508     };
2509
2510     template<>
2511     struct chebyshev_helper<2, 0> {
2512         using type = typename pi64::one;
2513     };
2514
2515     template<>
2516     struct chebyshev_helper<2, 1> {
2517         using type = typename pi64::template mul_t<
2518             typename pi64::inject_constant_t<2>,
2519             typename pi64::X>;
2520     };
2521 }
2522
2525 template<size_t deg>
2526 using chebyshev_T = typename internal::chebyshev_helper<1, deg>::type;
2527
2530 template<size_t deg>
2531 using chebyshev_U = typename internal::chebyshev_helper<2, deg>::type;
2532 }

```

Chapter 7

Example Documentation

7.1 i32::template

inject a native constant

inject a native constant

Template Parameters

x	inject_constant_2<2> -> i32::template val<2>
---	--

7.2 i64::template

injects constant as an i64 value

injects constant as an i64 value

Template Parameters

x	inject_constant_t<2>
---	----------------------

7.3 polynomial

makes the constant (native type) polynomial a_0

makes the constant (native type) polynomial a_0

Template Parameters

x	<i32>::template inject_constant_t<2>
---	--------------------------------------

7.4 PI_fraction::val

representation of PI as a continued fraction -> 3.14...

7.5 E_fraction::val

approximation of e -> 2.718...

approximation of e -> 2.718...

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