

Aerobus

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Chapter 1

Concept Index

1.1 Concepts

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Chapter 3

File Index

3.1 File List

Here is a list of all documented files with brief descriptions:

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--------------------------------------	--------------------

Chapter 4

Concept Documentation

4.1 aerobus::IsEuclideanDomain Concept Reference

Concept to express R is an euclidean domain.

```
#include <lib.h>
```

4.1.1 Concept definition

```
template<typename R>
concept aerobus::IsEuclideanDomain = IsRing<R> && requires {
    typename R::template div_t<typename R::one, typename R::one>;
    typename R::template mod_t<typename R::one, typename R::one>;
    typename R::template gcd_t<typename R::one, typename R::one>;
    R::template pos_v<typename R::one> == true;
    R::template gt_v<typename R::one, typename R::zero> == true;
    R::is_euclidean_domain == true;
}
```

4.1.2 Detailed Description

Concept to express R is an euclidean domain.

4.2 aerobus::IsField Concept Reference

Concept to express R is a field.

```
#include <lib.h>
```

4.2.1 Concept definition

```
template<typename R>
concept aerobus::IsField = IsEuclideanDomain<R> && requires {
    R::is_field == true;
}
```

4.2.2 Detailed Description

Concept to express R is a field.

4.3 aerobus::IsRing Concept Reference

Concept to express R is a Ring (ordered)

```
#include <lib.h>
```

4.3.1 Concept definition

```
template<typename R>
concept aerobus::IsRing = requires {
    typename R::one;
    typename R::zero;
    typename R::template add_t<typename R::one, typename R::one>;
    typename R::template sub_t<typename R::one, typename R::one>;
    typename R::template mul_t<typename R::one, typename R::one>;
    typename R::template minus_t<typename R::one>;
    R::template eq_v<typename R::one, typename R::one> == true;
}
```

4.3.2 Detailed Description

Concept to express R is a Ring (ordered)

Chapter 5

Class Documentation

5.1 aerobus::bigint Struct Reference

Classes

- struct `val`
- struct `val< s, a0 >`

Public Types

- enum `signs` { `positive` , `negative` }
- using `zero` = `val< signs::positive, 0 >`
- using `one` = `val< signs::positive, 1 >`
- template<typename I >
using `minus_t` = `I::minus_t`
- template<typename I >
using `simplify_t` = `typename simplify< I >::type`
- template<typename I1 , typename I2 >
using `add_t` = `typename add< I1, I2 >::type`
- template<typename I1 , typename I2 >
using `sub_t` = `typename sub< I1, I2 >::type`

Static Public Member Functions

- static constexpr `signs opposite` (const `signs &s`)

Static Public Attributes

- template<typename I1 , typename I2 >
static constexpr bool `eq_v` = `eq<I1, I2>::value`
- template<typename I >
static constexpr bool `pos_v` = `I::sign == signs::positive && !I::is_zero_v`
- template<typename I1 , typename I2 >
static constexpr bool `gt_v` = `gt_helper<I1, I2>::value`

The documentation for this struct was generated from the following file:

- `src/lib.h`

5.2 aerobus::polynomial< Ring, variable_name >::val< coeffN >::coeff_at< index, E > Struct Template Reference

The documentation for this struct was generated from the following file:

- src/lib.h

5.3 aerobus::polynomial< Ring, variable_name >::val< coeffN >::coeff_at< index, std::enable_if_t<(index< 0||index > 0)> > Struct Template Reference

Public Types

- using **type** = typename Ring::zero

The documentation for this struct was generated from the following file:

- src/lib.h

5.4 aerobus::polynomial< Ring, variable_name >::val< coeffN >::coeff_at< index, std::enable_if_t<(index==0)> > Struct Template Reference

Public Types

- using **type** = aN

The documentation for this struct was generated from the following file:

- src/lib.h

5.5 aerobus::ContinuedFraction< values > Struct Template Reference

represents a continued fraction $a_0 + 1/(a_1 + 1/(...))$

```
#include <lib.h>
```

5.5.1 Detailed Description

```
template<int64_t... values>
struct aerobus::ContinuedFraction< values >
```

represents a continued fraction $a_0 + 1/(a_1 + 1/(...))$

Template Parameters

<i>...values</i>	
------------------	--

The documentation for this struct was generated from the following file:

- src/lib.h

5.6 aerobus::ContinuedFraction< a0 > Struct Template Reference

Public Types

- using **type** = typename q64::template inject_constant_t< a0 >

Static Public Attributes

- static constexpr double **val** = type::template get<double>()

The documentation for this struct was generated from the following file:

- src/lib.h

5.7 aerobus::ContinuedFraction< a0, rest... > Struct Template Reference

Public Types

- using **type** = q64::template add_t< typename q64::template inject_constant_t< a0 >, typename q64::template div_t< typename q64::one, typename [ContinuedFraction](#)< rest... >::type > >

Static Public Attributes

- static constexpr double **val** = type::template get<double>()

The documentation for this struct was generated from the following file:

- src/lib.h

5.8 aerobus::bigint::val< s, an, as >::digit_at< index, E > Struct Template Reference

The documentation for this struct was generated from the following file:

- src/lib.h

5.9 aerobus::bigint::val< s, a0 >::digit_at< index, E > Struct Template Reference

The documentation for this struct was generated from the following file:

- src/lib.h

5.10 aerobus::bigint::val< s, a0 >::digit_at< index, std::enable_if_t< index !=0 > > Struct Template Reference

Static Public Attributes

- static constexpr uint32_t value = 0

The documentation for this struct was generated from the following file:

- src/lib.h

5.11 aerobus::bigint::val< s, a0 >::digit_at< index, std::enable_if_t< index==0 > > Struct Template Reference

Static Public Attributes

- static constexpr uint32_t value = a0

The documentation for this struct was generated from the following file:

- src/lib.h

5.12 aerobus::bigint::val< s, an, as >::digit_at< index, std::enable_if_t<(index > sizeof...(as))> > Struct Template Reference

Static Public Attributes

- static constexpr uint32_t value = 0

The documentation for this struct was generated from the following file:

- src/lib.h

5.13 aerobus::bigint::val< s, an, as >::digit_at< index, std::enable_if_t<(index<=sizeof...(as))> > Struct Template Reference

Static Public Attributes

- static constexpr uint32_t **value** = internal::value_at<(sizeof...(as) - index), an, as...>::value

The documentation for this struct was generated from the following file:

- src/lib.h

5.14 aerobus::i32 Struct Reference

32 bits signed integers, seen as a algebraic ring with related operations

```
#include <lib.h>
```

Classes

- struct **val**
values in i32

Public Types

- using **inner_type** = int32_t
- using **zero** = **val**< 0 >
constant zero
- using **one** = **val**< 1 >
constant one
- template<auto x>
using **inject_constant_t** = **val**< static_cast< int32_t >(x)>
- template<typename v >
using **inject_ring_t** = v
- template<typename v1 , typename v2 >
using **add_t** = typename add< v1, v2 >::type
addition operator
- template<typename v1 >
using **minus_t** = **val**<-v1::v >
-v1
- template<typename v1 , typename v2 >
using **sub_t** = typename sub< v1, v2 >::type
subtraction operator
- template<typename v1 , typename v2 >
using **mul_t** = typename mul< v1, v2 >::type
multiplication operator

- `template<typename v1 , typename v2 >`
`using div_t = typename div< v1, v2 >::type`
division operator
- `template<typename v1 , typename v2 >`
`using mod_t = typename remainder< v1, v2 >::type`
modulus operator
- `template<typename v1 , typename v2 >`
`using lt_t = typename lt< v1, v2 >::type`
strict less operator (v1 < v2)
- `template<typename v1 , typename v2 >`
`using gcd_t = gcd_t< i32, v1, v2 >`
greatest common divisor

Static Public Attributes

- `static constexpr bool is_field = false`
integers are not a field
- `static constexpr bool is_euclidean_domain = true`
integers are an euclidean domain
- `template<typename v1 , typename v2 >`
`static constexpr bool gt_v = gt<v1, v2>::type::value`
strictly greater operator (v1 > v2)
- `template<typename v1 , typename v2 >`
`static constexpr bool eq_v = eq<v1, v2>::type::value`
equality operator
- `template<typename v1 >`
`static constexpr bool pos_v = (v1::v > 0)`
positivity (v1 > 0)

5.14.1 Detailed Description

32 bits signed integers, seen as a algebraic ring with related operations

The documentation for this struct was generated from the following file:

- `src/lib.h`

5.15 aerobus::i64 Struct Reference

64 bits signed integers, seen as a algebraic ring with related operations

```
#include <lib.h>
```

Classes

- struct [val](#)
values in [i64](#)

Public Types

- using **inner_type** = int64_t
- template<auto x>
using **inject_constant_t** = val< static_cast< int64_t >(x)>
- template<typename v >
using **inject_ring_t** = v
- using **zero** = val< 0 >
constant zero
- using **one** = val< 1 >
constant one
- template<typename v1 , typename v2 >
using **add_t** = typename add< v1, v2 >::type
addition operator
- template<typename v1 >
using **minus_t** = val<-v1::v >
-v1
- template<typename v1 , typename v2 >
using **sub_t** = typename sub< v1, v2 >::type
subtraction operator
- template<typename v1 , typename v2 >
using **mul_t** = typename mul< v1, v2 >::type
multiplication operator
- template<typename v1 , typename v2 >
using **div_t** = typename div< v1, v2 >::type
division operator
- template<typename v1 , typename v2 >
using **mod_t** = typename remainder< v1, v2 >::type
modulus operator
- template<typename v1 , typename v2 >
using **lt_t** = typename lt< v1, v2 >::type
strict less operator (v1 < v2)
- template<typename v1 , typename v2 >
using **gcd_t** = gcd_t< i64, v1, v2 >
greatest common divisor

Static Public Attributes

- static constexpr bool **is_field** = false
integers are not a field
- static constexpr bool **is_euclidean_domain** = true
integers are an euclidean domain
- template<typename v1 , typename v2 >
static constexpr bool **gt_v** = gt<v1, v2>::type::value
strictly greater operator (v1 > v2)
- template<typename v1 , typename v2 >
static constexpr bool **eq_v** = eq<v1, v2>::type::value
equality operator
- template<typename v1 >
static constexpr bool **pos_v** = (v1::v > 0)
is v positive

5.15.1 Detailed Description

64 bits signed integers, seen as a algebraic ring with related operations

5.15.2 Member Data Documentation

5.15.2.1 pos_v

```
template<typename v1 >
constexpr bool aerobus::i64::pos_v = (v1::v > 0) [static], [constexpr]
```

is v positive

weirdly enough, for clang, this must be declared before gcd_t

The documentation for this struct was generated from the following file:

- src/lib.h

5.16 aerobus::polynomial< Ring, variable_name >::eval_helper< valueRing, P >::inner< index, stop > Struct Template Reference

Static Public Member Functions

- static constexpr valueRing **func** (const valueRing &accum, const valueRing &x)

The documentation for this struct was generated from the following file:

- src/lib.h

5.17 aerobus::polynomial< Ring, variable_name >::eval_helper< valueRing, P >::inner< stop, stop > Struct Template Reference

Static Public Member Functions

- static constexpr valueRing **func** (const valueRing &accum, const valueRing &x)

The documentation for this struct was generated from the following file:

- src/lib.h

5.18 aerobus::is_prime< n > Struct Template Reference

checks if n is prime

```
#include <lib.h>
```

Static Public Attributes

- static constexpr bool **value** = internal::_is_prime<n, 5>::value
true iff n is prime

5.18.1 Detailed Description

```
template<int32_t n>
struct aerobus::is_prime< n >
```

checks if n is prime

Template Parameters

<i>n</i>	
----------	--

The documentation for this struct was generated from the following file:

- src/lib.h

5.19 aerobus::polynomial< Ring, variable_name > Struct Template Reference

```
#include <lib.h>
```

Classes

- struct [val](#)
- struct [val](#)< [coeffN](#) >

Public Types

- using **zero** = [val](#)< typename Ring::zero >
constant zero
- using **one** = [val](#)< typename Ring::one >
constant one
- using **X** = [val](#)< typename Ring::one, typename Ring::zero >

- generator*
 - template<typename P >
using [simplify_t](#) = typename simplify< P >::type
simplifies a polynomial (deletes highest degree if null, do nothing otherwise)
 - template<typename v1 , typename v2 >
using [add_t](#) = typename add< v1, v2 >::type
adds two polynomials
 - template<typename v1 , typename v2 >
using [sub_t](#) = typename sub< v1, v2 >::type
subtraction of two polynomials
 - template<typename v1 >
using [minus_t](#) = [sub_t](#)< [zero](#), v1 >
negation
 - template<typename v1 , typename v2 >
using [mul_t](#) = typename mul< v1, v2 >::type
multiplication of two polynomials
 - template<typename v1 , typename v2 >
using [lt_t](#) = typename lt_helper< v1, v2 >::type
strict less operator
 - template<typename v1 , typename v2 >
using [div_t](#) = typename div< v1, v2 >::q_type
division operator
 - template<typename v1 , typename v2 >
using [mod_t](#) = typename div_helper< v1, v2, [zero](#), v1 >::mod_type
modulo operator
 - template<typename coeff , size_t deg>
using [monomial_t](#) = typename monomial< coeff, deg >::type
monomial : coeff X^deg
 - template<typename v >
using [derive_t](#) = typename derive_helper< v >::type
derivation operator
 - template<typename v1 , typename v2 >
using [gcd_t](#) = std::conditional_t< Ring::is_euclidean_domain, typename make_unit< [gcd_t](#)< [polynomial](#)< Ring, variable_name >, v1, v2 >::type, void >
greatest common divisor of two polynomials
 - template<auto x>
using [inject_constant_t](#) = [val](#)< typename Ring::template [inject_constant_t](#)< x > >
 - template<typename v >
using [inject_ring_t](#) = [val](#)< v >

Static Public Attributes

- static constexpr bool [is_field](#) = false
- static constexpr bool [is_euclidean_domain](#) = Ring::is_euclidean_domain
- template<typename v1 , typename v2 >
static constexpr bool [eq_v](#) = eq_helper<v1, v2>::value
equality operator
- template<typename v1 , typename v2 >
static constexpr bool [gt_v](#) = gt_helper<v1, v2>::type::value
strict greater operator
- template<typename v >
static constexpr bool [pos_v](#) = Ring::template pos_v<typename v::aN>
checks for positivity (an > 0)

5.19.1 Detailed Description

```
template<typename Ring, char variable_name = 'x'>
requires IsEuclideanDomain<Ring>
struct aerobus::polynomial< Ring, variable_name >
```

polynomial with coefficients in Ring Ring must be an integral domain

5.19.2 Member Typedef Documentation

5.19.2.1 add_t

```
template<typename Ring , char variable_name = 'x'>
template<typename v1 , typename v2 >
using aerobus::polynomial< Ring, variable_name >::add_t = typename add<v1, v2>::type
```

adds two polynomials

Template Parameters

<i>v1</i>	
<i>v2</i>	

5.19.2.2 derive_t

```
template<typename Ring , char variable_name = 'x'>
template<typename v >
using aerobus::polynomial< Ring, variable_name >::derive_t = typename derive_helper<v>::type
```

derivation operator

Template Parameters

<i>v</i>	
----------	--

5.19.2.3 div_t

```
template<typename Ring , char variable_name = 'x'>
template<typename v1 , typename v2 >
using aerobus::polynomial< Ring, variable_name >::div_t = typename div<v1, v2>::q_type
```

division operator

Template Parameters

<i>v1</i>	
<i>v2</i>	

5.19.2.4 gcd_t

```
template<typename Ring , char variable_name = 'x'>
template<typename v1 , typename v2 >
using aerobus::polynomial< Ring, variable_name >::gcd_t = std::conditional_t< Ring::is_←
euclidean_domain, typename make_unit<gcd_t<polynomial<Ring, variable_name>, v1, v2> >::type,
void>
```

greatest common divisor of two polynomials

Template Parameters

<i>v1</i>	
<i>v2</i>	

5.19.2.5 lt_t

```
template<typename Ring , char variable_name = 'x'>
template<typename v1 , typename v2 >
using aerobus::polynomial< Ring, variable_name >::lt_t = typename lt_helper<v1, v2>::type
```

strict less operator

Template Parameters

<i>v1</i>	
<i>v2</i>	

5.19.2.6 mod_t

```
template<typename Ring , char variable_name = 'x'>
template<typename v1 , typename v2 >
```

```
using aerobus::polynomial< Ring, variable_name >::mod_t = typename div_helper<v1, v2, zero,
v1>::mod_type
```

modulo operator

Template Parameters

<i>v1</i>	
<i>v2</i>	

5.19.2.7 monomial_t

```
template<typename Ring , char variable_name = 'x'>
template<typename coeff , size_t deg>
using aerobus::polynomial< Ring, variable_name >::monomial_t = typename monomial<coeff, deg>↵
::type
```

monomial : coeff X^deg

Template Parameters

<i>coeff</i>	
<i>deg</i>	

5.19.2.8 mul_t

```
template<typename Ring , char variable_name = 'x'>
template<typename v1 , typename v2 >
using aerobus::polynomial< Ring, variable_name >::mul_t = typename mul<v1, v2>::type
```

multiplication of two polynomials

Template Parameters

<i>v1</i>	
<i>v2</i>	

5.19.2.9 simplify_t

```
template<typename Ring , char variable_name = 'x'>
```

```
template<typename P >
using aerobus::polynomial< Ring, variable_name >::simplify_t = typename simplify<P>::type
```

simplifies a polynomial (deletes highest degree if null, do nothing otherwise)

Template Parameters

<i>P</i>	
----------	--

5.19.2.10 sub_t

```
template<typename Ring , char variable_name = 'x'>
template<typename v1 , typename v2 >
using aerobus::polynomial< Ring, variable_name >::sub_t = typename sub<v1, v2>::type
```

subtraction of two polynomials

Template Parameters

<i>v1</i>	
<i>v2</i>	

5.19.3 Member Data Documentation

5.19.3.1 eq_v

```
template<typename Ring , char variable_name = 'x'>
template<typename v1 , typename v2 >
constexpr bool aerobus::polynomial< Ring, variable_name >::eq_v = eq_helper<v1, v2>::value
[static], [constexpr]
```

equality operator

Template Parameters

<i>v1</i>	
<i>v2</i>	

5.19.3.2 gt_v

```
template<typename Ring , char variable_name = 'x'>
template<typename v1 , typename v2 >
constexpr bool aerobus::polynomial< Ring, variable_name >::gt_v = gt_helper<v1, v2>::type←
::value [static], [constexpr]
```

strict greater operator

Template Parameters

v1	
v2	

5.19.3.3 pos_v

```
template<typename Ring , char variable_name = 'x'>
template<typename v >
constexpr bool aerobus::polynomial< Ring, variable_name >::pos_v = Ring::template pos_v<typename
v::aN> [static], [constexpr]
```

checks for positivity (an > 0)

Template Parameters

v	
---	--

The documentation for this struct was generated from the following file:

- src/lib.h

5.20 aerobus::type_list< Ts >::pop_front Struct Reference

Public Types

- using **type** = typename internal::pop_front_h< Ts... >::head
- using **tail** = typename internal::pop_front_h< Ts... >::tail

The documentation for this struct was generated from the following file:

- src/lib.h

5.21 aerobus::Quotient< Ring, X > Struct Template Reference

Classes

- struct [val](#)

Public Types

- using **zero** = [val](#)< typename Ring::zero >
- using **one** = [val](#)< typename Ring::one >
- template<typename v1 , typename v2 >
using **add_t** = [val](#)< typename Ring::template [add_t](#)< typename v1::type, typename v2::type > >
- template<typename v1 , typename v2 >
using **mul_t** = [val](#)< typename Ring::template [mul_t](#)< typename v1::type, typename v2::type > >
- template<typename v1 , typename v2 >
using **div_t** = [val](#)< typename Ring::template [div_t](#)< typename v1::type, typename v2::type > >
- template<typename v1 , typename v2 >
using **mod_t** = [val](#)< typename Ring::template [mod_t](#)< typename v1::type, typename v2::type > >
- template<auto x>
using **inject_constant_t** = [val](#)< typename Ring::template [inject_constant_t](#)< x > >
- template<typename v >
using **inject_ring_t** = [val](#)< v >

Static Public Attributes

- template<typename v1 , typename v2 >
static constexpr bool **eq_v** = Ring::template eq_v<typename v1::type, typename v2::type>
- template<typename v >
static constexpr bool **pos_v** = true
- static constexpr bool **is_euclidean_domain** = true

The documentation for this struct was generated from the following file:

- [src/lib.h](#)

5.22 aerobus::type_list< Ts >::split< index > Struct Template Reference

Public Types

- using **head** = typename inner::head
- using **tail** = typename inner::tail

The documentation for this struct was generated from the following file:

- [src/lib.h](#)

5.23 aerobus::type_list< Ts > Struct Template Reference

Empty pure template struct to handle type list.

Classes

- struct [pop_front](#)
- struct [split](#)

Public Types

- template<typename T >
using **push_front** = [type_list](#)< T, Ts... >
- template<uint64_t index>
using **at** = internal::type_at_t< index, Ts... >
- template<typename T >
using **push_back** = [type_list](#)< Ts..., T >
- template<typename U >
using **concat** = typename concat_h< U >::type
- template<uint64_t index, typename T >
using **insert** = typename internal::insert_h< index, [type_list](#)< Ts... >, T >::type
- template<uint64_t index>
using **remove** = typename internal::remove_h< index, [type_list](#)< Ts... > >::type

Static Public Attributes

- static constexpr size_t **length** = sizeof...(Ts)

5.23.1 Detailed Description

```
template<typename... Ts>
struct aerobus::type_list< Ts >
```

Empty pure template struct to handle type list.

The documentation for this struct was generated from the following file:

- src/lib.h

5.24 aerobus::type_list<> Struct Reference

Public Types

- template<typename T >
using **push_front** = [type_list](#)< T >
- template<typename T >
using **push_back** = [type_list](#)< T >
- template<typename U >
using **concat** = U
- template<uint64_t index, typename T >
using **insert** = [type_list](#)< T >

Static Public Attributes

- static constexpr size_t **length** = 0

The documentation for this struct was generated from the following file:

- src/lib.h

5.25 aerobus::bigint::val< s, an, as > Struct Template Reference

Classes

- struct [digit_at](#)
- struct [digit_at< index, std::enable_if_t<\(index > sizeof...\(as\)\)> >](#)
- struct [digit_at< index, std::enable_if_t<\(index<=sizeof...\(as\)\)> >](#)

Public Types

- using **strip** = [val](#)< s, as... >
- using **minus_t** = [val](#)< opposite(s), an, as... >

Static Public Member Functions

- static std::string **to_string** ()

Static Public Attributes

- static constexpr signs **sign** = s
- static constexpr uint32_t **aN** = an
- static constexpr size_t **digits** = sizeof...(as) + 1
- static constexpr bool **is_zero_v** = sizeof...(as) == 0 && an == 0

The documentation for this struct was generated from the following file:

- src/lib.h

5.26 aerobus::i32::val< x > Struct Template Reference

values in [i32](#)

```
#include <lib.h>
```


Static Public Member Functions

- `template<typename valueType >`
`static constexpr valueType get ()`
cast x into valueType
- `static std::string to_string ()`
string representation of value
- `template<typename valueRing >`
`static constexpr valueRing eval (const valueRing &v)`
cast x into valueRing

Static Public Attributes

- `static constexpr int32_t v = x`
- `static constexpr bool is_zero_v = x == 0`
is value zero

5.26.1 Detailed Description

```
template<int32_t x>
struct aerobus::i32::val< x >
```

values in [i32](#)

Template Parameters

<code>x</code>	an actual integer
----------------	-------------------

5.26.2 Member Function Documentation

5.26.2.1 [eval\(\)](#)

```
template<int32_t x>
template<typename valueRing >
static constexpr valueRing aerobus::i32::val< x >::eval (
    const valueRing & v ) [inline], [static], [constexpr]
```

cast x into valueRing

Template Parameters

<code>valueRing</code>	double for example
------------------------	--------------------

5.26.2.2 get()

```
template<int32_t x>
template<typename valueType >
static constexpr valueType aerobus::i32::val< x >::get ( ) [inline], [static], [constexpr]
```

cast x into valueType

Template Parameters

<i>valueType</i>	double for example
------------------	--------------------

The documentation for this struct was generated from the following file:

- src/lib.h

5.27 aerobus::i64::val< x > Struct Template Reference

values in [i64](#)

```
#include <lib.h>
```

Static Public Member Functions

- template<typename valueType >
static constexpr valueType [get](#) ()
cast value in valueType
- static std::string [to_string](#) ()
string representation
- template<typename valueRing >
static constexpr valueRing [eval](#) (const valueRing &v)
cast value in valueRing

Static Public Attributes

- static constexpr int64_t **v** = x
- static constexpr bool **is_zero_v** = x == 0
is value zero

5.27.1 Detailed Description

```
template<int64_t x>
struct aerobus::i64::val< x >
```

values in [i64](#)

Template Parameters

<i>x</i>	an actual integer
----------	-------------------

5.27.2 Member Function Documentation

5.27.2.1 eval()

```
template<int64_t x>
template<typename valueRing >
static constexpr valueRing aerobus::i64::val< x >::eval (
    const valueRing & v ) [inline], [static], [constexpr]
```

cast value in valueRing

Template Parameters

<i>valueRing</i>	(double for example)
------------------	----------------------

5.27.2.2 get()

```
template<int64_t x>
template<typename valueType >
static constexpr valueType aerobus::i64::val< x >::get ( ) [inline], [static], [constexpr]
```

cast value in valueType

Template Parameters

<i>valueType</i>	(double for example)
------------------	----------------------

The documentation for this struct was generated from the following file:

- src/lib.h

5.28 aerobus::polynomial< Ring, variable_name >::val< coeffN, coeffs > Struct Template Reference

Public Types

- using **aN** = coeffN

- heavy weight coefficient (non zero)*
 - using **strip** = [val](#)< coeffs... >
 - remove largest coefficient*
- template<size_t index>
 using [coeff_at_t](#) = typename coeff_at< index >::type
 - coefficient at index*

Static Public Member Functions

- static std::string [to_string](#) ()
 - get a string representation of polynomial*
- template<typename valueRing >
 static constexpr valueRing [eval](#) (const valueRing &x)
 - evaluates polynomial seen as a function operating on ValueRing*

Static Public Attributes

- static constexpr size_t **degree** = sizeof...(coeffs)
 - degree of the polynomial*
- static constexpr bool **is_zero_v** = [degree](#) == 0 && aN::is_zero_v
 - true if polynomial is constant zero*

5.28.1 Member Typedef Documentation

5.28.1.1 [coeff_at_t](#)

```
template<typename Ring , char variable_name = 'x'>
template<typename coeffN , typename... coeffs>
template<size_t index>
using aerobus::polynomial< Ring, variable_name >::val< coeffN, coeffs >::coeff_at_t = typename
coeff_at<index>::type
```

coefficient at index

Template Parameters

<i>index</i>	
--------------	--

5.28.2 Member Function Documentation

5.28.2.1 eval()

```
template<typename Ring , char variable_name = 'x'>
template<typename coeffN , typename... coeffs>
template<typename valueRing >
static constexpr valueRing aerobus::polynomial< Ring, variable_name >::val< coeffN, coeffs
>::eval (
    const valueRing & x ) [inline], [static], [constexpr]
```

evaluates polynomial seen as a function operating on ValueRing

Template Parameters

<i>valueRing</i>	usually float or double
------------------	-------------------------

Parameters

<i>x</i>	value
----------	-------

Returns

$P(x)$

5.28.2.2 to_string()

```
template<typename Ring , char variable_name = 'x'>
template<typename coeffN , typename... coeffs>
static std::string aerobus::polynomial< Ring, variable_name >::val< coeffN, coeffs >::to_↵
string ( ) [inline], [static]
```

get a string representation of polynomial

Returns

something like $a_n X^n + \dots + a_1 X + a_0$

The documentation for this struct was generated from the following file:

- src/lib.h

5.29 aerobus::Quotient< Ring, X >::val< V > Struct Template Reference

Public Types

- using **type** = std::conditional_t< Ring::template pos_v< tmp >, tmp, typename Ring::template minus_t< tmp > >

The documentation for this struct was generated from the following file:

- src/lib.h

5.30 aerobus::zpz< p >::val< x > Struct Template Reference

Static Public Member Functions

- template<typename valueType >
static constexpr valueType **get** ()
- static std::string **to_string** ()
- template<typename valueRing >
static constexpr valueRing **eval** (const valueRing &v)

Static Public Attributes

- static constexpr int32_t **v** = x % p
- static constexpr bool **is_zero_v** = v == 0

The documentation for this struct was generated from the following file:

- src/lib.h

5.31 aerobus::polynomial< Ring, variable_name >::val< coeffN > Struct Template Reference

Classes

- struct [coeff_at](#)
- struct [coeff_at< index, std::enable_if_t<\(index< 0||index > 0\)> >](#)
- struct [coeff_at< index, std::enable_if_t<\(index==0\)> >](#)

Public Types

- using **aN** = coeffN
- using **strip** = [val< coeffN >](#)
- template<size_t index>
using **coeff_at_t** = typename coeff_at< index >::type

Static Public Member Functions

- static std::string **to_string** ()
- template<typename valueRing >
static constexpr valueRing **eval** (const valueRing &x)

Static Public Attributes

- static constexpr size_t **degree** = 0
- static constexpr bool **is_zero_v** = coeffN::is_zero_v

The documentation for this struct was generated from the following file:

- src/lib.h

5.32 aerobus::bigint::val< s, a0 > Struct Template Reference

Classes

- struct [digit_at](#)
- struct [digit_at< index, std::enable_if_t< index !=0 > >](#)
- struct [digit_at< index, std::enable_if_t< index==0 > >](#)

Public Types

- using **strip** = [val< s, a0 >](#)
- using **minus_t** = [val< opposite\(s\), a0 >](#)

Static Public Member Functions

- static std::string **to_string** ()

Static Public Attributes

- static constexpr signs **sign** = s
- static constexpr uint32_t **aN** = a0
- static constexpr size_t **digits** = 1
- static constexpr bool **is_zero_v** = a0 == 0

The documentation for this struct was generated from the following file:

- [src/lib.h](#)

5.33 aerobus::zpz< p > Struct Template Reference

```
#include <lib.h>
```

Classes

- struct [val](#)

Public Types

- using **inner_type** = int32_t
- template<auto x>
using **inject_constant_t** = val< static_cast< int32_t >(x)>
- using **zero** = val< 0 >
- using **one** = val< 1 >
- template<typename v1 >
using **minus_t** = val<-v1::v >
-v1
- template<typename v1 , typename v2 >
using **add_t** = typename add< v1, v2 >::type
- template<typename v1 , typename v2 >
using **sub_t** = typename sub< v1, v2 >::type
- template<typename v1 , typename v2 >
using **mul_t** = typename mul< v1, v2 >::type
- template<typename v1 , typename v2 >
using **div_t** = typename div< v1, v2 >::type
- template<typename v1 , typename v2 >
using **mod_t** = typename remainder< v1, v2 >::type
- template<typename v1 , typename v2 >
using **lt_t** = typename lt< v1, v2 >::type
- template<typename v1 , typename v2 >
using **gcd_t** = gcd_t< i32, v1, v2 >

Static Public Attributes

- static constexpr bool **is_field** = is_prime<p>::value
- static constexpr bool **is_euclidean_domain** = true
- template<typename v1 , typename v2 >
static constexpr bool **gt_v** = gt<v1, v2>::type::value
- template<typename v1 , typename v2 >
static constexpr bool **eq_v** = eq<v1, v2>::type::value
- template<typename v >
static constexpr bool **pos_v** = pos<v>::type::value

5.33.1 Detailed Description

```
template<int32_t p>
struct aerobus::zpz< p >
```

congruence classes of integers for a modulus if p is prime, zpz is a field, otherwise an integral domain with all related operations

The documentation for this struct was generated from the following file:

- src/lib.h

Chapter 6

File Documentation

6.1 lib.h

```
1 // -*- lsst-c++ -*-
2
3 #include <cstdint> // NOLINT(clang-diagnostic-pragma-pack)
4 #include <cstdint>
5 #include <cstring>
6 #include <type_traits>
7 #include <utility>
8 #include <algorithm>
9 #include <functional>
10 #include <string>
11 #include <concepts>
12 #include <array>
13
14
15 #ifdef _MSC_VER
16 #define ALIGNED(x) __declspec(align(x))
17 #define INLINED __forceinline
18 #else
19 #define ALIGNED(x) __attribute__((aligned(x)))
20 #define INLINED __attribute__((always_inline)) inline
21 #endif
22
23 // aligned allocation
24 namespace aerobus {
25     template<typename T>
26     T* aligned_malloc(size_t count, size_t alignment) {
27 #ifdef _MSC_VER
28         return static_cast<T*>(_aligned_malloc(count * sizeof(T), alignment));
29 #else
30         return static_cast<T*>(aligned_alloc(alignment, count * sizeof(T)));
31 #endif
32     }
33
34     constexpr std::array<int32_t, 1000> primes = { { 2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43,
35 47, 53, 59, 61, 67, 71, 73, 79, 83, 89, 97, 101, 103, 107, 109, 113, 127, 131, 137, 139, 149, 151,
36 157, 163, 167, 173, 179, 181, 191, 193, 197, 199, 211, 223, 227, 229, 233, 239, 241, 251, 257, 263,
37 269, 271, 277, 281, 283, 293, 307, 311, 313, 317, 331, 337, 347, 349, 353, 359, 367, 373, 379, 383,
38 389, 397, 401, 409, 419, 421, 431, 433, 439, 443, 449, 457, 461, 463, 467, 479, 487, 491, 499, 503,
39 509, 521, 523, 541, 547, 557, 563, 569, 571, 577, 587, 593, 599, 601, 607, 613, 617, 619, 631, 641,
40 643, 647, 653, 659, 661, 673, 677, 683, 691, 701, 709, 719, 727, 733, 739, 743, 751, 757, 761, 769,
41 773, 787, 797, 809, 811, 821, 823, 827, 829, 839, 853, 857, 859, 863, 877, 881, 883, 887, 907, 911,
42 919, 929, 937, 941, 947, 953, 967, 971, 977, 983, 991, 997, 1009, 1013, 1019, 1021, 1031, 1033, 1039,
43 1049, 1051, 1061, 1063, 1069, 1087, 1091, 1093, 1097, 1103, 1109, 1117, 1123, 1129, 1151, 1153, 1163,
44 1171, 1181, 1187, 1193, 1201, 1213, 1217, 1223, 1229, 1231, 1237, 1249, 1259, 1277, 1279, 1283, 1289,
45 1291, 1297, 1301, 1303, 1307, 1319, 1321, 1327, 1361, 1367, 1373, 1381, 1399, 1409, 1423, 1427, 1429,
46 1433, 1439, 1447, 1451, 1453, 1459, 1471, 1481, 1483, 1487, 1489, 1493, 1499, 1511, 1523, 1531, 1543,
47 1549, 1553, 1559, 1567, 1571, 1579, 1583, 1597, 1601, 1607, 1609, 1613, 1619, 1621, 1627, 1637, 1657,
48 1663, 1667, 1669, 1693, 1697, 1699, 1709, 1721, 1723, 1733, 1741, 1747, 1753, 1759, 1777, 1783, 1787,
49 1789, 1801, 1811, 1823, 1831, 1847, 1861, 1867, 1871, 1873, 1877, 1879, 1889, 1901, 1907, 1913, 1931,
50 1933, 1949, 1951, 1973, 1979, 1987, 1993, 1997, 1999, 2003, 2011, 2017, 2027, 2029, 2039, 2053, 2063,
51 2069, 2081, 2083, 2087, 2089, 2099, 2111, 2113, 2129, 2131, 2137, 2141, 2143, 2153, 2161, 2179, 2203,
52 2207, 2213, 2221, 2237, 2239, 2243, 2251, 2267, 2269, 2273, 2281, 2287, 2293, 2297, 2309, 2311, 2333,
53 2339, 2341, 2347, 2351, 2357, 2371, 2377, 2381, 2383, 2389, 2393, 2399, 2411, 2417, 2423, 2437, 2441,
54 2447, 2459, 2467, 2473, 2477, 2503, 2521, 2531, 2539, 2543, 2549, 2551, 2557, 2579, 2591, 2593, 2609,
55 2617, 2621, 2633, 2647, 2657, 2659, 2663, 2671, 2677, 2683, 2687, 2689, 2693, 2699, 2707, 2711, 2713,
56 2719, 2729, 2731, 2741, 2749, 2753, 2767, 2777, 2789, 2791, 2797, 2801, 2803, 2819, 2833, 2837, 2843,
57 2851, 2857, 2861, 2879, 2887, 2897, 2903, 2909, 2917, 2927, 2939, 2953, 2957, 2963, 2969, 2971, 2999,
58 3001, 3011, 3019, 3023, 3037, 3041, 3049, 3061, 3067, 3079, 3083, 3089, 3109, 3119, 3121, 3137, 3163,
```

```

3167, 3169, 3181, 3187, 3191, 3203, 3209, 3217, 3221, 3229, 3251, 3253, 3257, 3259, 3271, 3299, 3301,
3307, 3313, 3319, 3323, 3329, 3331, 3343, 3347, 3359, 3361, 3371, 3373, 3389, 3391, 3407, 3413, 3433,
3449, 3457, 3461, 3463, 3467, 3469, 3491, 3499, 3511, 3517, 3527, 3529, 3533, 3539, 3541, 3547, 3557,
3559, 3571, 3581, 3583, 3593, 3607, 3613, 3617, 3623, 3631, 3637, 3643, 3659, 3671, 3673, 3677, 3691,
3697, 3701, 3709, 3719, 3727, 3733, 3739, 3761, 3767, 3769, 3779, 3793, 3797, 3803, 3821, 3823, 3833,
3847, 3851, 3853, 3863, 3877, 3881, 3889, 3907, 3911, 3917, 3919, 3923, 3929, 3931, 3943, 3947, 3967,
3989, 4001, 4003, 4007, 4013, 4019, 4021, 4027, 4049, 4051, 4057, 4073, 4079, 4091, 4093, 4099, 4111,
4127, 4129, 4133, 4139, 4153, 4157, 4159, 4177, 4201, 4211, 4217, 4219, 4229, 4231, 4241, 4243, 4253,
4259, 4261, 4271, 4273, 4283, 4289, 4297, 4327, 4337, 4339, 4349, 4357, 4363, 4373, 4391, 4397, 4409,
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4561, 4567, 4583, 4591, 4597, 4603, 4621, 4637, 4639, 4643, 4649, 4651, 4657, 4663, 4673, 4679, 4691,
4703, 4721, 4723, 4729, 4733, 4751, 4759, 4783, 4787, 4789, 4793, 4799, 4801, 4813, 4817, 4831, 4861,
4871, 4877, 4889, 4903, 4909, 4919, 4931, 4933, 4937, 4943, 4951, 4957, 4967, 4969, 4973, 4987, 4993,
4999, 5003, 5009, 5011, 5021, 5023, 5039, 5051, 5059, 5077, 5081, 5087, 5099, 5101, 5107, 5113, 5119,
5147, 5153, 5167, 5171, 5179, 5189, 5197, 5209, 5227, 5231, 5233, 5237, 5261, 5273, 5279, 5281, 5297,
5303, 5309, 5323, 5333, 5347, 5351, 5381, 5387, 5393, 5399, 5407, 5413, 5417, 5419, 5431, 5437, 5441,
5443, 5449, 5471, 5477, 5479, 5483, 5501, 5503, 5507, 5519, 5521, 5527, 5531, 5557, 5563, 5569, 5573,
5581, 5591, 5623, 5639, 5641, 5647, 5651, 5653, 5657, 5659, 5669, 5683, 5689, 5693, 5701, 5711, 5717,
5737, 5741, 5743, 5749, 5779, 5783, 5791, 5801, 5807, 5813, 5821, 5827, 5839, 5843, 5849, 5851, 5857,
5861, 5867, 5869, 5879, 5881, 5897, 5903, 5923, 5927, 5939, 5953, 5981, 5987, 6007, 6011, 6029, 6037,
6043, 6047, 6053, 6067, 6073, 6079, 6089, 6091, 6101, 6113, 6121, 6131, 6133, 6143, 6151, 6163, 6173,
6197, 6199, 6203, 6211, 6217, 6221, 6229, 6247, 6257, 6263, 6269, 6271, 6277, 6287, 6299, 6301, 6311,
6317, 6323, 6329, 6337, 6343, 6353, 6359, 6361, 6367, 6373, 6379, 6389, 6397, 6421, 6427, 6449, 6451,
6469, 6473, 6481, 6491, 6521, 6529, 6547, 6551, 6553, 6563, 6569, 6571, 6577, 6581, 6599, 6607, 6619,
6637, 6653, 6659, 6661, 6673, 6679, 6689, 6691, 6701, 6703, 6709, 6719, 6733, 6737, 6761, 6763, 6779,
6781, 6791, 6793, 6803, 6823, 6827, 6829, 6833, 6841, 6857, 6863, 6869, 6871, 6883, 6899, 6907, 6911,
6917, 6947, 6949, 6959, 6961, 6967, 6971, 6977, 6983, 6991, 6997, 7001, 7013, 7019, 7027, 7039, 7043,
7057, 7069, 7079, 7103, 7109, 7121, 7127, 7129, 7151, 7159, 7177, 7187, 7193, 7207, 7211, 7213, 7219,
7229, 7237, 7243, 7247, 7253, 7283, 7297, 7307, 7309, 7321, 7331, 7333, 7349, 7351, 7369, 7393, 7411,
7417, 7433, 7451, 7457, 7459, 7477, 7481, 7487, 7489, 7499, 7507, 7517, 7523, 7529, 7537, 7541, 7547,
7549, 7559, 7561, 7573, 7577, 7583, 7589, 7591, 7603, 7607, 7621, 7639, 7643, 7649, 7669, 7673, 7681,
7687, 7691, 7699, 7703, 7717, 7723, 7727, 7741, 7753, 7757, 7759, 7789, 7793, 7817, 7823, 7829, 7841,
7853, 7867, 7873, 7877, 7879, 7883, 7901, 7907, 7919 } };

41
50     template<typename T, size_t N>
51     constexpr bool contains(const std::array<T, N>& arr, const T& v) {
52         for (const auto& vv : arr) {
53             if (v == vv) {
54                 return true;
55             }
56         }
57
58         return false;
59     }
60
61 }
62
63 // concepts
64 namespace aerobus
65 {
66     template <typename R>
67     concept IsRing = requires {
68         typename R::one;
69         typename R::zero;
70         typename R::template add_t<typename R::one, typename R::one>;
71         typename R::template sub_t<typename R::one, typename R::one>;
72         typename R::template mul_t<typename R::one, typename R::one>;
73         typename R::template minus_t<typename R::one>;
74         R::template eq_v<typename R::one, typename R::one> == true;
75     };
76
77
78     template <typename R>
79     concept IsEuclideanDomain = IsRing<R> && requires {
80         typename R::template div_t<typename R::one, typename R::one>;
81         typename R::template mod_t<typename R::one, typename R::one>;
82         typename R::template gcd_t<typename R::one, typename R::one>;
83
84         R::template pos_v<typename R::one> == true;
85         R::template gt_v<typename R::one, typename R::zero> == true;
86         R::is_euclidean_domain == true;
87     };
88
89     template<typename R>
90     concept IsField = IsEuclideanDomain<R> && requires {
91         R::is_field == true;
92     };
93
94 }
95
96
97 // utilities
98 namespace aerobus {
99     namespace internal
100     {
101         template<template<typename...> typename TT, typename T>
102         struct is_instantiation_of : std::false_type { };
103
104         template<template<typename...> typename TT, typename... Ts>
105         struct is_instantiation_of<TT, TT<Ts...> : std::true_type { };

```

```

106
107     template<template<typename...> typename TT, typename T>
108     inline constexpr bool is_instantiation_of_v = is_instantiation_of<TT, T>::value;
109
110     template <size_t i, typename T, typename... Ts>
111     struct type_at
112     {
113         static_assert(i < sizeof...(Ts) + 1, "index out of range");
114         using type = typename type_at<i - 1, Ts...>::type;
115     };
116
117     template <typename T, typename... Ts> struct type_at<0, T, Ts...> {
118         using type = T;
119     };
120
121     template <size_t i, typename... Ts>
122     using type_at_t = typename type_at<i, Ts...>::type;
123
124     template<size_t i, auto x, auto... xs>
125     struct value_at {
126         static_assert(i < sizeof...(xs) + 1, "index out of range");
127         static constexpr auto value = value_at<i-1, xs...>::value;
128     };
129
130     template<auto x, auto... xs>
131     struct value_at<0, x, xs...> {
132         static constexpr auto value = x;
133     };
134
135
136     template<int32_t n, int32_t i, typename E = void>
137     struct _is_prime {};
138
139     // first 1000 primes are precomputed and stored in a table
140     template<int32_t n, int32_t i>
141     struct _is_prime<n, i, std::enable_if_t<(n < 7920) && (contains<int32_t, 1000>(primes, n))> :
142     std::true_type {};
143
144     // first 1000 primes are precomputed and stored in a table
145     template<int32_t n, int32_t i>
146     struct _is_prime<n, i, std::enable_if_t<(n < 7920) && (!contains<int32_t, 1000>(primes, n))> :
147     std::false_type {};
148
149     template<int32_t n, int32_t i>
150     struct _is_prime<n, i, std::enable_if_t<
151     (n >= 7920) &&
152     (i >= 5 && i * i <= n) &&
153     (n % i == 0 || n % (i + 2) == 0)> : std::false_type {};
154
155     template<int32_t n, int32_t i>
156     struct _is_prime<n, i, std::enable_if_t<
157     (n >= 7920) &&
158     (i >= 5 && i * i <= n) &&
159     (n % i != 0 && n % (i + 2) != 0)> {
160         static constexpr bool value = _is_prime<n, i + 6>::value;
161     };
162
163     template<int32_t n, int32_t i>
164     struct _is_prime<n, i, std::enable_if_t<
165     (n >= 7920) &&
166     (i >= 5 && i * i > n)> : std::true_type {};
167
168     }
169
170     template<int32_t n>
171     struct is_prime {
172         static constexpr bool value = internal::_is_prime<n, 5>::value;
173     };
174
175     namespace internal {
176     template <std::size_t... Is>
177     constexpr auto index_sequence_reverse(std::index_sequence<Is...> const&)
178     -> decltype(std::index_sequence<sizeof...(Is) - 1U - Is...>{});
179
180     template <std::size_t N>
181     using make_index_sequence_reverse
182     = decltype(index_sequence_reverse(std::make_index_sequence<N>{}));
183
184     template<typename Ring, typename E = void>
185     struct gcd;
186
187     template<typename Ring>
188     struct gcd<Ring, std::enable_if_t<Ring::is_euclidean_domain> {
189         template<typename A, typename B, typename E = void>
190         struct gcd_helper {};
191
192         // B = 0, A > 0

```

```

199     template<typename A, typename B>
200     struct gcd_helper<A, B, std::enable_if_t<
201         B::is_zero_v && Ring::template pos_v<A>>
202     {
203         using type = A;
204     };
205
206     // B = 0, A < 0
207     template<typename A, typename B>
208     struct gcd_helper<A, B, std::enable_if_t<
209         B::is_zero_v && !Ring::template pos_v<A>>
210     {
211         using type = typename Ring::template minus_t<A>;
212     };
213
214     // B != 0
215     template<typename A, typename B>
216     struct gcd_helper<A, B, std::enable_if_t<
217         (!B::is_zero_v)
218     > {
219     private:
220         // A / B
221         using k = typename Ring::template div_t<A, B>;
222         // A - (A/B)*B = A % B
223         using m = typename Ring::template sub_t<A, typename Ring::template mul_t<k, B>;
224     public:
225         using type = typename gcd_helper<B, m>::type;
226     };
227
228     template<typename A, typename B>
229     using type = typename gcd_helper<A, B>::type;
230 };
231 }
232
233 template<typename T, typename A, typename B>
234 using gcd_t = typename internal::gcd<T>::template type<A, B>;
235 }
236
237 // quotient ring by the principal ideal generated by X
238 namespace aerobus {
239     template<typename Ring, typename X>
240     requires IsRing<Ring>
241     struct Quotient {
242         template <typename V>
243         struct val {
244             private:
245                 using tmp = typename Ring::template mod_t<V, X>;
246             public:
247                 using type = std::conditional_t<
248                     Ring::template pos_v<tmp>,
249                     tmp,
250                     typename Ring::template minus_t<tmp>
251                 >;
252             };
253
254         using zero = val<typename Ring::zero>;
255         using one = val<typename Ring::one>;
256
257         template<typename v1, typename v2>
258         using add_t = val<typename Ring::template add_t<typename v1::type, typename v2::type>>;
259         template<typename v1, typename v2>
260         using mul_t = val<typename Ring::template mul_t<typename v1::type, typename v2::type>>;
261         template<typename v1, typename v2>
262         using div_t = val<typename Ring::template div_t<typename v1::type, typename v2::type>>;
263         template<typename v1, typename v2>
264         using mod_t = val<typename Ring::template mod_t<typename v1::type, typename v2::type>>;
265
266         template<typename v1, typename v2>
267         static constexpr bool eq_v = Ring::template eq_v<typename v1::type, typename v2::type>;
268
269         template<typename v>
270         static constexpr bool pos_v = true;
271
272         static constexpr bool is_euclidean_domain = true;
273
274         template<auto x>
275         using inject_constant_t = val<typename Ring::template inject_constant_t<x>>;
276
277         template<typename v>
278         using inject_ring_t = val<v>;
279     };
280 }
281
282 // type_list
283 namespace aerobus
284 {
285     template <typename... Ts>

```

```

289     struct type_list;
290
291     namespace internal
292     {
293         template <typename T, typename... Us>
294         struct pop_front_h
295         {
296             using tail = type_list<Us...>;
297             using head = T;
298         };
299
300         template <uint64_t index, typename L1, typename L2>
301         struct split_h
302         {
303         private:
304             static_assert(index <= L2::length, "index out of bounds");
305             using a = typename L2::pop_front::type;
306             using b = typename L2::pop_front::tail;
307             using c = typename L1::template push_back<a>;
308
309         public:
310             using head = typename split_h<index - 1, c, b>::head;
311             using tail = typename split_h<index - 1, c, b>::tail;
312         };
313
314         template <typename L1, typename L2>
315         struct split_h<0, L1, L2>
316         {
317             using head = L1;
318             using tail = L2;
319         };
320
321         template <uint64_t index, typename L, typename T>
322         struct insert_h
323         {
324             static_assert(index <= L::length, "index out of bounds");
325             using s = typename L::template split<index>;
326             using left = typename s::head;
327             using right = typename s::tail;
328             using ll = typename left::template push_back<T>;
329             using type = typename ll::template concat<right>;
330         };
331
332         template <uint64_t index, typename L>
333         struct remove_h
334         {
335             using s = typename L::template split<index>;
336             using left = typename s::head;
337             using right = typename s::tail;
338             using rr = typename right::pop_front::tail;
339             using type = typename left::template concat<rr>;
340         };
341     }
342
343     template <typename... Ts>
344     struct type_list
345     {
346     private:
347         template <typename T>
348         struct concat_h;
349
350         template <typename... Us>
351         struct concat_h<type_list<Us...>>
352         {
353             using type = type_list<Ts..., Us...>;
354         };
355
356     public:
357         static constexpr size_t length = sizeof...(Ts);
358
359         template <typename T>
360         using push_front = type_list<T, Ts...>;
361
362         template <uint64_t index>
363         using at = internal::type_at_t<index, Ts...>;
364
365         struct pop_front
366         {
367             using type = typename internal::pop_front_h<Ts...>::head;
368             using tail = typename internal::pop_front_h<Ts...>::tail;
369         };
370
371         template <typename T>
372         using push_back = type_list<Ts..., T>;
373
374         template <typename U>
375         using concat = typename concat_h<U>::type;

```

```

376
377     template <uint64_t index>
378     struct split
379     {
380     private:
381         using inner = internal::split_h<index, type_list<>, type_list<Ts...>;
382
383     public:
384         using head = typename inner::head;
385         using tail = typename inner::tail;
386     };
387
388     template <uint64_t index, typename T>
389     using insert = typename internal::insert_h<index, type_list<Ts...>, T>::type;
390
391     template <uint64_t index>
392     using remove = typename internal::remove_h<index, type_list<Ts...>::type;
393 };
394
395 template <>
396 struct type_list<>
397 {
398     static constexpr size_t length = 0;
399
400     template <typename T>
401     using push_front = type_list<T>;
402
403     template <typename T>
404     using push_back = type_list<T>;
405
406     template <typename U>
407     using concat = U;
408
409     // TODO: assert index == 0
410     template <uint64_t index, typename T>
411     using insert = type_list<T>;
412 };
413 }
414
415 // i32
416 namespace aerobus {
417     struct i32 {
418         using inner_type = int32_t;
419         template<int32_t x>
420         struct val {
421             static constexpr int32_t v = x;
422
423             template<typename valueType>
424             static constexpr valueType get() { return static_cast<valueType>(x); }
425
426             static constexpr bool is_zero_v = x == 0;
427
428             static std::string to_string() {
429                 return std::to_string(x);
430             }
431
432             template<typename valueRing>
433             static constexpr valueRing eval(const valueRing& v) {
434                 return static_cast<valueRing>(x);
435             }
436         };
437
438         using zero = val<0>;
439         using one = val<1>;
440         static constexpr bool is_field = false;
441         static constexpr bool is_euclidean_domain = true;
442         template<auto x>
443         using inject_constant_t = val<static_cast<int32_t>(x)>;
444
445         template<typename v>
446         using inject_ring_t = v;
447
448     private:
449         template<typename v1, typename v2>
450         struct add {
451             using type = val<v1::v + v2::v>;
452         };
453
454         template<typename v1, typename v2>
455         struct sub {
456             using type = val<v1::v - v2::v>;
457         };
458
459         template<typename v1, typename v2>
460         struct mul {
461             using type = val<v1::v * v2::v>;
462         };
463     };
464 }

```

```

479
480     template<typename v1, typename v2>
481     struct div {
482         using type = val<v1::v / v2::v>;
483     };
484
485     template<typename v1, typename v2>
486     struct remainder {
487         using type = val<v1::v % v2::v>;
488     };
489
490     template<typename v1, typename v2>
491     struct gt {
492         using type = std::conditional_t<(v1::v > v2::v), std::true_type, std::false_type>;
493     };
494
495     template<typename v1, typename v2>
496     struct lt {
497         using type = std::conditional_t<(v1::v < v2::v), std::true_type, std::false_type>;
498     };
499
500     template<typename v1, typename v2>
501     struct eq {
502         using type = std::conditional_t<(v1::v == v2::v), std::true_type, std::false_type>;
503     };
504
505     public:
506     template<typename v1, typename v2>
507     using add_t = typename add<v1, v2>::type;
508
509     template<typename v1>
510     using minus_t = val<-v1::v>;
511
512     template<typename v1, typename v2>
513     using sub_t = typename sub<v1, v2>::type;
514
515     template<typename v1, typename v2>
516     using mul_t = typename mul<v1, v2>::type;
517
518     template<typename v1, typename v2>
519     using div_t = typename div<v1, v2>::type;
520
521     template<typename v1, typename v2>
522     using mod_t = typename remainder<v1, v2>::type;
523
524     template<typename v1, typename v2>
525     static constexpr bool gt_v = gt<v1, v2>::type::value;
526
527     template<typename v1, typename v2>
528     using lt_t = typename lt<v1, v2>::type;
529
530     template<typename v1, typename v2>
531     static constexpr bool eq_v = eq<v1, v2>::type::value;
532
533     template<typename v1>
534     static constexpr bool pos_v = (v1::v > 0);
535
536     template<typename v1, typename v2>
537     using gcd_t = gcd_t<i32, v1, v2>;
538 };
539
540 // i64
541 namespace aerobus {
542     struct i64 {
543         using inner_type = int64_t;
544         template<int64_t x>
545         struct val {
546             static constexpr int64_t v = x;
547
548             template<typename valueType>
549             static constexpr valueType get() { return static_cast<valueType>(x); }
550
551             static constexpr bool is_zero_v = x == 0;
552
553             static std::string to_string() {
554                 return std::to_string(x);
555             }
556
557             template<typename valueRing>
558             static constexpr valueRing eval(const valueRing& v) {
559                 return static_cast<valueRing>(x);
560             }
561         };
562     };
563
564     template<auto x>
565     using inject_constant_t = val<static_cast<int64_t>(x)>;
566

```

```

589
590     template<typename v>
591     using inject_ring_t = v;
592
593     using zero = val<0>;
594     using one = val<1>;
595     static constexpr bool is_field = false;
596     static constexpr bool is_euclidean_domain = true;
597
598 private:
599     template<typename v1, typename v2>
600     struct add {
601         using type = val<v1::v + v2::v>;
602     };
603
604     template<typename v1, typename v2>
605     struct sub {
606         using type = val<v1::v - v2::v>;
607     };
608
609     template<typename v1, typename v2>
610     struct mul {
611         using type = val<v1::v * v2::v>;
612     };
613
614     template<typename v1, typename v2>
615     struct div {
616         using type = val<v1::v / v2::v>;
617     };
618
619     template<typename v1, typename v2>
620     struct remainder {
621         using type = val<v1::v % v2::v>;
622     };
623
624     template<typename v1, typename v2>
625     struct gt {
626         using type = std::conditional_t<(v1::v > v2::v), std::true_type, std::false_type>;
627     };
628
629     template<typename v1, typename v2>
630     struct lt {
631         using type = std::conditional_t<(v1::v < v2::v), std::true_type, std::false_type>;
632     };
633
634     template<typename v1, typename v2>
635     struct eq {
636         using type = std::conditional_t<(v1::v == v2::v), std::true_type, std::false_type>;
637     };
638
639 public:
640     template<typename v1, typename v2>
641     using add_t = typename add<v1, v2>::type;
642
643     template<typename v1>
644     using minus_t = val<-v1::v>;
645
646     template<typename v1, typename v2>
647     using sub_t = typename sub<v1, v2>::type;
648
649     template<typename v1, typename v2>
650     using mul_t = typename mul<v1, v2>::type;
651
652     template<typename v1, typename v2>
653     using div_t = typename div<v1, v2>::type;
654
655     template<typename v1, typename v2>
656     using mod_t = typename remainder<v1, v2>::type;
657
658     template<typename v1, typename v2>
659     static constexpr bool gt_v = gt<v1, v2>::type::value;
660
661     template<typename v1, typename v2>
662     using lt_t = typename lt<v1, v2>::type;
663
664     template<typename v1, typename v2>
665     static constexpr bool eq_v = eq<v1, v2>::type::value;
666
667     template<typename v1>
668     static constexpr bool pos_v = (v1::v > 0);
669
670     template<typename v1, typename v2>
671     using gcd_t = gcd_t<i64, v1, v2>;
672 };
673
674 // z/pz

```



```

692 namespace aerobus {
693     template<int32_t p>
694     struct zpz {
695         using inner_type = int32_t;
696         template<int32_t x>
697         struct val {
698             static constexpr int32_t v = x % p;
699
700             template<typename valueType>
701             static constexpr valueType get() { return static_cast<valueType>(x % p); }
702
703             static constexpr bool is_zero_v = v == 0;
704             static std::string to_string() {
705                 return std::to_string(x % p);
706             }
707
708             template<typename valueRing>
709             static constexpr valueRing eval(const valueRing& v) {
710                 return static_cast<valueRing>(x % p);
711             }
712         };
713     };
714
715     template<auto x>
716     using inject_constant_t = val<static_cast<int32_t>(x)>;
717
718     using zero = val<0>;
719     using one = val<1>;
720     static constexpr bool is_field = is_prime<p>::value;
721     static constexpr bool is_euclidean_domain = true;
722
723 private:
724     template<typename v1, typename v2>
725     struct add {
726         using type = val<(v1::v + v2::v) % p>;
727     };
728
729     template<typename v1, typename v2>
730     struct sub {
731         using type = val<(v1::v - v2::v) % p>;
732     };
733
734     template<typename v1, typename v2>
735     struct mul {
736         using type = val<(v1::v * v2::v) % p>;
737     };
738
739     template<typename v1, typename v2>
740     struct div {
741         using type = val<(v1::v % p) / (v2::v % p)>;
742     };
743
744     template<typename v1, typename v2>
745     struct remainder {
746         using type = val<(v1::v % v2::v) % p>;
747     };
748
749     template<typename v1, typename v2>
750     struct gt {
751         using type = std::conditional_t<(v1::v % p > v2::v % p), std::true_type, std::false_type>;
752     };
753
754     template<typename v1, typename v2>
755     struct lt {
756         using type = std::conditional_t<(v1::v % p < v2::v % p), std::true_type, std::false_type>;
757     };
758
759     template<typename v1, typename v2>
760     struct eq {
761         using type = std::conditional_t<(v1::v % p == v2::v % p), std::true_type, std::false_type>;
762     };
763
764     template<typename v1>
765     struct pos {
766         using type = std::bool_constant<(v1::v > 0)>;
767     };
768
769 public:
770     template<typename v1>
771     using minus_t = val<-v1::v>;
772
773     template<typename v1, typename v2>
774     using add_t = typename add<v1, v2>::type;
775
776     template<typename v1, typename v2>
777     using sub_t = typename sub<v1, v2>::type;
778
779     template<typename v1, typename v2>
780     using mul_t = typename mul<v1, v2>::type;
781
782     template<typename v1, typename v2>
783     using div_t = typename div<v1, v2>::type;
784
785     template<typename v1, typename v2>
786     using remainder_t = typename remainder<v1, v2>::type;
787
788     template<typename v1, typename v2>
789     using gt_t = typename gt<v1, v2>::type;
790
791     template<typename v1, typename v2>
792     using lt_t = typename lt<v1, v2>::type;
793
794     template<typename v1, typename v2>
795     using eq_t = typename eq<v1, v2>::type;
796
797     template<typename v1>
798     using pos_t = typename pos<v1>::type;
799
783     template<typename v1, typename v2>

```

```

784     using mul_t = typename mul<v1, v2>::type;
785
786     template<typename v1, typename v2>
787     using div_t = typename div<v1, v2>::type;
788
789     template<typename v1, typename v2>
790     using mod_t = typename remainder<v1, v2>::type;
791
792     template<typename v1, typename v2>
793     static constexpr bool gt_v = gt<v1, v2>::type::value;
794
795     template<typename v1, typename v2>
796     using lt_t = typename lt<v1, v2>::type;
797
798     template<typename v1, typename v2>
799     static constexpr bool eq_v = eq<v1, v2>::type::value;
800
801     template<typename v1, typename v2>
802     using gcd_t = gcd_t<i32, v1, v2>;
803
804     template<typename v>
805     static constexpr bool pos_v = pos<v>::type::value;
806 };
807 }
808
809 // polynomial
810 namespace aerobus {
811     // coeffN x^N + ...
812     template<typename Ring, char variable_name = 'x'>
813     requires IsEuclideanDomain<Ring>
814     struct polynomial {
815         static constexpr bool is_field = false;
816         static constexpr bool is_euclidean_domain = Ring::is_euclidean_domain;
817
818         template<typename coeffN, typename... coeffs>
819         struct val {
820             static constexpr size_t degree = sizeof...(coeffs);
821             using aN = coeffN;
822             using strip = val<coeffs...>;
823             static constexpr bool is_zero_v = degree == 0 && aN::is_zero_v;
824
825             private:
826             template<size_t index, typename E = void>
827             struct coeff_at {};
828
829             template<size_t index>
830             struct coeff_at<index, std::enable_if_t<(index >= 0 && index <= sizeof...(coeffs))> {
831                 using type = internal::type_at_t<sizeof...(coeffs) - index, coeffN, coeffs...>;
832             };
833
834             template<size_t index>
835             struct coeff_at<index, std::enable_if_t<(index < 0 || index > sizeof...(coeffs))> {
836                 using type = typename Ring::zero;
837             };
838
839             public:
840             template<size_t index>
841             using coeff_at_t = typename coeff_at<index>::type;
842
843             static std::string to_string() {
844                 return string_helper<coeffN, coeffs...>::func();
845             }
846
847             template<typename valueRing>
848             static constexpr valueRing eval(const valueRing& x) {
849                 return eval_helper<valueRing, val>::template inner<0, degree +
850 1>::func(static_cast<valueRing>(0), x);
851             }
852         };
853     };
854
855     // specialization for constants
856     template<typename coeffN>
857     struct val<coeffN> {
858         static constexpr size_t degree = 0;
859         using aN = coeffN;
860         using strip = val<coeffN>;
861         static constexpr bool is_zero_v = coeffN::is_zero_v;
862
863         template<size_t index, typename E = void>
864         struct coeff_at {};
865
866         template<size_t index>
867         struct coeff_at<index, std::enable_if_t<(index == 0)> {
868             using type = aN;
869         };
870     };
871
872     template<size_t index>

```

```

886     struct coeff_at<index, std::enable_if_t<(index < 0 || index > 0)> {
887         using type = typename Ring::zero;
888     };
889
890     template<size_t index>
891     using coeff_at_t = typename coeff_at<index>::type;
892
893     static std::string to_string() {
894         return string_helper<coeffN>::func();
895     }
896
897     template<typename valueRing>
898     static constexpr valueRing eval(const valueRing& x) {
899         return static_cast<valueRing>(aN::template get<valueRing>());
900     }
901 };
902
903 using zero = val<typename Ring::zero>;
904 using one = val<typename Ring::one>;
905 using X = val<typename Ring::one, typename Ring::zero>;
906
907 private:
908     template<typename P, typename E = void>
909     struct simplify;
910
911     template<typename P1, typename P2, typename I>
912     struct add_low;
913
914     template<typename P1, typename P2>
915     struct add {
916         using type = typename simplify<typename add_low<
917             P1,
918             P2,
919             internal::make_index_sequence_reverse<
920                 std::max(P1::degree, P2::degree) + 1
921             >::type>::type;
922     };
923
924     template<typename P1, typename P2, typename I>
925     struct sub_low;
926
927     template<typename P1, typename P2, typename I>
928     struct mul_low;
929
930     template<typename v1, typename v2>
931     struct mul {
932         using type = typename mul_low<
933             v1,
934             v2,
935             internal::make_index_sequence_reverse<
936                 v1::degree + v2::degree + 1
937             >::type;
938     };
939
940     template<typename coeff, size_t deg>
941     struct monomial;
942
943     template<typename v, typename E = void>
944     struct derive_helper {};
945
946     template<typename v>
947     struct derive_helper<v, std::enable_if_t<v::degree == 0> {
948         using type = zero;
949     };
950
951     template<typename v>
952     struct derive_helper<v, std::enable_if_t<v::degree != 0> {
953         using type = typename add<
954             typename derive_helper<typename simplify<typename v::strip>::type>::type,
955             typename monomial<
956                 typename Ring::template mul_t<
957                     typename v::aN,
958                     typename Ring::template inject_constant_t<(v::degree)>
959                 >,
960                 v::degree - 1
961             >::type
962         >::type;
963     };
964
965     template<typename v1, typename v2, typename E = void>
966     struct eq_helper {};
967
968     template<typename v1, typename v2>
969     struct eq_helper<v1, v2, std::enable_if_t<v1::degree != v2::degree> {
970         static constexpr bool value = false;
971     };
972
973     static constexpr bool value = false;
974 };
975

```

```

976
977     template<typename v1, typename v2>
978     struct eq_helper<v1, v2, std::enable_if_t<
979         v1::degree == v2::degree &&
980         (v1::degree != 0 || v2::degree != 0) &&
981         (!Ring::template eq_v<typename v1::aN, typename v2::aN>)
982     > {
983         static constexpr bool value = false;
984     };
985
986     template<typename v1, typename v2>
987     struct eq_helper<v1, v2, std::enable_if_t<
988         v1::degree == v2::degree &&
989         (v1::degree != 0 || v2::degree != 0) &&
990         (Ring::template eq_v<typename v1::aN, typename v2::aN>)
991     > {
992         static constexpr bool value = eq_helper<typename v1::strip, typename v2::strip>::value;
993     };
994
995     template<typename v1, typename v2>
996     struct eq_helper<v1, v2, std::enable_if_t<
997         v1::degree == v2::degree &&
998         (v1::degree == 0)
999     > {
1000         static constexpr bool value = Ring::template eq_v<typename v1::aN, typename v2::aN>;
1001     };
1002
1003     template<typename v1, typename v2, typename E = void>
1004     struct lt_helper {};
1005
1006     template<typename v1, typename v2>
1007     struct lt_helper<v1, v2, std::enable_if_t<(v1::degree < v2::degree)>> {
1008         using type = std::true_type;
1009     };
1010
1011     template<typename v1, typename v2>
1012     struct lt_helper<v1, v2, std::enable_if_t<(v1::degree == v2::degree)>> {
1013         using type = typename Ring::template lt_t<typename v1::aN, typename v2::aN>;
1014     };
1015
1016     template<typename v1, typename v2>
1017     struct lt_helper<v1, v2, std::enable_if_t<(v1::degree > v2::degree)>> {
1018         using type = std::false_type;
1019     };
1020
1021     template<typename v1, typename v2, typename E = void>
1022     struct gt_helper {};
1023
1024     template<typename v1, typename v2>
1025     struct gt_helper<v1, v2, std::enable_if_t<(v1::degree > v2::degree)>> {
1026         using type = std::true_type;
1027     };
1028
1029     template<typename v1, typename v2>
1030     struct gt_helper<v1, v2, std::enable_if_t<(v1::degree == v2::degree)>> {
1031         using type = std::false_type;
1032     };
1033
1034     template<typename v1, typename v2>
1035     struct gt_helper<v1, v2, std::enable_if_t<(v1::degree < v2::degree)>> {
1036         using type = std::false_type;
1037     };
1038
1039     // when high power is zero : strip
1040     template<typename P>
1041     struct simplify<P, std::enable_if_t<
1042         std::is_same<
1043             typename Ring::zero,
1044             typename P::aN
1045         >::value && (P::degree > 0)
1046     > {
1047     {
1048         using type = typename simplify<typename P::strip>::type;
1049     };
1050
1051     // otherwise : do nothing
1052     template<typename P>
1053     struct simplify<P, std::enable_if_t<
1054         !std::is_same<
1055             typename Ring::zero,
1056             typename P::aN
1057         >::value && (P::degree > 0)
1058     > {
1059     {
1060         using type = P;
1061     };
1062

```

```

1063         // do not simplify constants
1064         template<typename P>
1065         struct simplify<P, std::enable_if_t<P::degree == 0> {
1066             using type = P;
1067         };
1068
1069         // addition at
1070         template<typename P1, typename P2, size_t index>
1071         struct add_at {
1072             using type =
1073             typename Ring::template add_t<typename P1::template coeff_at_t<index>, typename
P2::template coeff_at_t<index>;
1074         };
1075
1076         template<typename P1, typename P2, size_t index>
1077         using add_at_t = typename add_at<P1, P2, index>::type;
1078
1079         template<typename P1, typename P2, std::size_t... I>
1080         struct add_low<P1, P2, std::index_sequence<I...> {
1081             using type = val<add_at_t<P1, P2, I>...>;
1082         };
1083
1084         // subtraction at
1085         template<typename P1, typename P2, size_t index>
1086         struct sub_at {
1087             using type =
1088             typename Ring::template sub_t<typename P1::template coeff_at_t<index>, typename
P2::template coeff_at_t<index>;
1089         };
1090
1091         template<typename P1, typename P2, size_t index>
1092         using sub_at_t = typename sub_at<P1, P2, index>::type;
1093
1094         template<typename P1, typename P2, std::size_t... I>
1095         struct sub_low<P1, P2, std::index_sequence<I...> {
1096             using type = val<sub_at_t<P1, P2, I>...>;
1097         };
1098
1099         template<typename P1, typename P2>
1100         struct sub {
1101             using type = typename simplify<typename sub_low<
P1,
1102             P2,
1103             internal::make_index_sequence_reverse<
std::max(P1::degree, P2::degree) + 1
1104             >::type>::type;
1105         };
1106
1107         // multiplication at
1108         template<typename v1, typename v2, size_t k, size_t index, size_t stop>
1109         struct mul_at_loop_helper {
1110             using type = typename Ring::template add_t<
typename Ring::template mul_t<
1111             typename v1::template coeff_at_t<index>,
1112             typename v2::template coeff_at_t<k - index>
1113             >,
1114             typename mul_at_loop_helper<v1, v2, k, index + 1, stop>::type
1115             >;
1116         };
1117
1118         template<typename v1, typename v2, size_t k, size_t stop>
1119         struct mul_at_loop_helper<v1, v2, k, stop, stop> {
1120             using type = typename Ring::template mul_t<typename v1::template coeff_at_t<stop>, typename
v2::template coeff_at_t<0>;
1121         };
1122
1123         template<typename v1, typename v2, size_t k, typename E = void>
1124         struct mul_at {};
1125
1126         template<typename v1, typename v2, size_t k>
1127         struct mul_at<v1, v2, k, std::enable_if_t<(k < 0) || (k > v1::degree + v2::degree)> {
1128             using type = typename Ring::zero;
1129         };
1130
1131         template<typename v1, typename v2, size_t k>
1132         struct mul_at<v1, v2, k, std::enable_if_t<(k >= 0) && (k <= v1::degree + v2::degree)> {
1133             using type = typename mul_at_loop_helper<v1, v2, k, 0, k>::type;
1134         };
1135
1136         template<typename P1, typename P2, size_t index>
1137         using mul_at_t = typename mul_at<P1, P2, index>::type;
1138
1139         template<typename P1, typename P2, std::size_t... I>
1140         struct mul_low<P1, P2, std::index_sequence<I...> {
1141             using type = val<mul_at_t<P1, P2, I>...>;
1142         };
1143
1144         template<typename P1, typename P2, size_t index>
1145         using mul_low_t = typename mul_low<P1, P2, index>::type;
1146

```

```

1147 // division helper
1148 template< typename A, typename B, typename Q, typename R, typename E = void>
1149 struct div_helper {};
1150
1151 template<typename A, typename B, typename Q, typename R>
1152 struct div_helper<A, B, Q, R, std::enable_if_t<
1153     (R::degree < B::degree) ||
1154     (R::degree == 0 && std::is_same<typename R::aN, typename Ring::zero>::value)>> {
1155     using q_type = Q;
1156     using mod_type = R;
1157     using gcd_type = B;
1158 };
1159
1160 template<typename A, typename B, typename Q, typename R>
1161 struct div_helper<A, B, Q, R, std::enable_if_t<
1162     (R::degree >= B::degree) &&
1163     !(R::degree == 0 && std::is_same<typename R::aN, typename Ring::zero>::value)>> {
1164 private:
1165     using rN = typename R::aN;
1166     using bN = typename B::aN;
1167     using pT = typename monomial<typename Ring::template div_t<rN, bN>, R::degree -
B::degree>::type;
1168     using rr = typename sub<R, typename mul<pT, B>::type>::type;
1169     using qq = typename add<Q, pT>::type;
1170
1171 public:
1172     using q_type = typename div_helper<A, B, qq, rr>::q_type;
1173     using mod_type = typename div_helper<A, B, qq, rr>::mod_type;
1174     using gcd_type = rr;
1175 };
1176
1177 template<typename A, typename B>
1178 struct div {
1179     static_assert(Ring::is_euclidean_domain, "cannot divide in that type of Ring");
1180     using q_type = typename div_helper<A, B, zero, A>::q_type;
1181     using m_type = typename div_helper<A, B, zero, A>::mod_type;
1182 };
1183
1184
1185 template<typename P>
1186 struct make_unit {
1187     using type = typename div<P, val<typename P::aN>::q_type>;
1188 };
1189
1190 template<typename coeff, size_t deg>
1191 struct monomial {
1192     using type = typename mul<X, typename monomial<coeff, deg - 1>::type>::type;
1193 };
1194
1195 template<typename coeff>
1196 struct monomial<coeff, 0> {
1197     using type = val<coeff>;
1198 };
1199
1200 template<typename valueRing, typename P>
1201 struct eval_helper
1202 {
1203     template<size_t index, size_t stop>
1204     struct inner {
1205         static constexpr valueRing func(const valueRing& accum, const valueRing& x) {
1206             constexpr valueRing coeff = static_cast<valueRing>(P::template coeff_at_t<P::degree
- index>::template get<valueRing>());
1207             return eval_helper<valueRing, P>::template inner<index + 1, stop>::func(x * accum +
coeff, x);
1208         }
1209     };
1210
1211     template<size_t stop>
1212     struct inner<stop, stop> {
1213         static constexpr valueRing func(const valueRing& accum, const valueRing& x) {
1214             return accum;
1215         }
1216     };
1217 };
1218
1219 template<typename coeff, typename... coeffs>
1220 struct string_helper {
1221     static std::string func() {
1222         std::string tail = string_helper<coeffs...>::func();
1223         std::string result = "";
1224         if (Ring::template eq_v<coeff, typename Ring::zero>) {
1225             return tail;
1226         }
1227         else if (Ring::template eq_v<coeff, typename Ring::one>) {
1228             if (sizeof...(coeffs) == 1) {
1229                 result += std::string(1, variable_name);
1230             }

```

```

1231         else {
1232             result += std::string(1, variable_name) + "^" +
std::to_string(sizeof...(coeffs));
1233         }
1234     }
1235     else {
1236         if (sizeof...(coeffs) == 1) {
1237             result += coeff::to_string() + " " + std::string(1, variable_name);
1238         }
1239         else {
1240             result += coeff::to_string() + " " + std::string(1, variable_name) + "^" +
std::to_string(sizeof...(coeffs));
1241         }
1242     }
1243
1244     if(!tail.empty()) {
1245         result += " + " + tail;
1246     }
1247
1248     return result;
1249 }
1250 };
1251
1252 template<typename coeff>
1253 struct string_helper<coeff> {
1254     static std::string func() {
1255         if(!std::is_same<coeff, typename Ring::zero>::value) {
1256             return coeff::to_string();
1257         } else {
1258             return "";
1259         }
1260     }
1261 };
1262
1263 public:
1264     template<typename P>
1265     using simplify_t = typename simplify<P>::type;
1266
1267     template<typename v1, typename v2>
1268     using add_t = typename add<v1, v2>::type;
1269
1270     template<typename v1, typename v2>
1271     using sub_t = typename sub<v1, v2>::type;
1272
1273     template<typename v1>
1274     using minus_t = sub_t<zero, v1>;
1275
1276     template<typename v1, typename v2>
1277     using mul_t = typename mul<v1, v2>::type;
1278
1279     template<typename v1, typename v2>
1280     static constexpr bool eq_v = eq_helper<v1, v2>::value;
1281
1282     template<typename v1, typename v2>
1283     using lt_t = typename lt_helper<v1, v2>::type;
1284
1285     template<typename v1, typename v2>
1286     static constexpr bool gt_v = gt_helper<v1, v2>::type::value;
1287
1288     template<typename v1, typename v2>
1289     using div_t = typename div<v1, v2>::q_type;
1290
1291     template<typename v1, typename v2>
1292     using mod_t = typename div_helper<v1, v2, zero, v1>::mod_type;
1293
1294     template<typename coeff, size_t deg>
1295     using monomial_t = typename monomial<coeff, deg>::type;
1296
1297     template<typename v>
1298     using derive_t = typename derive_helper<v>::type;
1299
1300     template<typename v>
1301     static constexpr bool pos_v = Ring::template pos_v<typename v::aN>;
1302
1303     template<typename v1, typename v2>
1304     using gcd_t = std::conditional_t<
Ring::is_euclidean_domain,
typename make_unit<gcd_t<polynomial<Ring, variable_name>, v1, v2>::type,
void>;
1305
1306     template<auto x>
1307     using inject_constant_t = val<typename Ring::template inject_constant_t<x>>;
1308
1309     template<typename v>
1310     using inject_ring_t = val<v>;
1311 };
1312 }

```

```

1358
1359 // big integers
1360 namespace aerobus {
1361     struct bigint {
1362         enum signs {
1363             positive,
1364             negative
1365         };
1366
1367         static constexpr signs opposite(const signs& s) {
1368             return s == signs::positive ? signs::negative : signs::positive;
1369         }
1370
1371         template<signs s, uint32_t an, uint32_t... as>
1372         struct val {
1373             static constexpr signs sign = s;
1374
1375             template<size_t index, typename E = void>
1376             struct digit_at {};
1377
1378             template<size_t index>
1379             struct digit_at<index, std::enable_if_t<(index <= sizeof...(as))> {
1380                 static constexpr uint32_t value = internal::value_at<(sizeof...(as) - index), an,
as...>::value;
1381             };
1382
1383             template<size_t index>
1384             struct digit_at<index, std::enable_if_t<(index > sizeof...(as))> {
1385                 static constexpr uint32_t value = 0;
1386             };
1387
1388             using strip = val<s, as...>;
1389             static constexpr uint32_t aN = an;
1390             static constexpr size_t digits = sizeof...(as) + 1;
1391
1392             static std::string to_string() {
1393                 return std::to_string(aN) + "B^" + std::to_string(digits-1) + " + " +
strip::to_string();
1394             }
1395
1396             static constexpr bool is_zero_v = sizeof...(as) == 0 && an == 0;
1397
1398             using minus_t = val<opposite(s), an, as...>;
1399         };
1400
1401         template<signs s, uint32_t a0>
1402         struct val<s, a0> {
1403             static constexpr signs sign = s;
1404             using strip = val<s, a0>;
1405             static constexpr uint32_t aN = a0;
1406             static constexpr size_t digits = 1;
1407             template<size_t index, typename E = void>
1408             struct digit_at {};
1409             template<size_t index>
1410             struct digit_at<index, std::enable_if_t<index == 0> {
1411                 static constexpr uint32_t value = a0;
1412             };
1413
1414             template<size_t index>
1415             struct digit_at<index, std::enable_if_t<index != 0> {
1416                 static constexpr uint32_t value = 0;
1417             };
1418
1419             static std::string to_string() {
1420                 return std::to_string(a0);
1421             }
1422
1423             static constexpr bool is_zero_v = a0 == 0;
1424
1425             using minus_t = val<opposite(s), a0>;
1426         };
1427
1428         using zero = val<signs::positive, 0>;
1429         using one = val<signs::positive, 1>;
1430
1431     private:
1432         template<typename I, typename E = void>
1433         struct simplify {};
1434
1435         template<typename I>
1436         struct simplify<I, std::enable_if_t<I::digits == 1 && I::aN != 0> {
1437             using type = I;
1438         };
1439
1440         template<typename I>
1441         struct simplify<I, std::enable_if_t<I::digits == 1 && I::aN == 0> {
1442             using type = zero;

```



```

1443     };
1444
1445     template<typename I>
1446     struct simplify<I, std::enable_if_t<I::digits != 1 && I::aN == 0> {
1447         using type = typename simplify<typename I::strip>::type;
1448     };
1449
1450     template<typename I>
1451     struct simplify<I, std::enable_if_t<I::digits != 1 && I::aN != 0> {
1452         using type = I;
1453     };
1454
1455     template<uint32_t x, uint32_t y, uint8_t carry_in = 0>
1456     struct add_digit_helper {
1457     private:
1458         static constexpr uint64_t raw = ((uint64_t) x + (uint64_t) y + (uint64_t) carry_in);
1459     public:
1460         static constexpr uint32_t value = (uint32_t)(raw & 0xFFFF'FFFF);
1461         static constexpr uint8_t carry_out = (uint32_t) (raw >> 32);
1462     };
1463
1464     template<typename I1, typename I2, size_t index, uint8_t carry_in = 0>
1465     struct add_at_helper {
1466     private:
1467         static constexpr uint32_t d1 = I1::template digit_at<index>::value;
1468         static constexpr uint32_t d2 = I2::template digit_at<index>::value;
1469     public:
1470         static constexpr uint32_t value = add_digit_helper<d1, d2, carry_in>::value;
1471         static constexpr uint8_t carry_out = add_digit_helper<d1, d2, carry_in>::carry_out;
1472     };
1473
1474     template<uint32_t x, uint32_t y, uint8_t carry_in, typename E = void>
1475     struct sub_digit_helper {};
1476
1477     // x - y
1478     template<uint32_t x, uint32_t y, uint8_t carry_in>
1479     struct sub_digit_helper<x, y, carry_in, std::enable_if_t<
1480         (static_cast<uint64_t>(y) + static_cast<uint64_t>(carry_in) > x)
1481     > {
1482
1483         static constexpr uint32_t value = static_cast<uint32_t>(
1484             static_cast<uint32_t>(x) + 0x1'0000'0000UL - (static_cast<uint64_t>(y) +
1485             static_cast<uint64_t>(carry_in))
1486         );
1487         static constexpr uint8_t carry_out = 1;
1488     };
1489
1490     template<uint32_t x, uint32_t y, uint8_t carry_in>
1491     struct sub_digit_helper<x, y, carry_in, std::enable_if_t<
1492         (static_cast<uint64_t>(y) + static_cast<uint64_t>(carry_in) <= x)
1493     > {
1494         static constexpr uint32_t value = static_cast<uint32_t>(
1495             static_cast<uint64_t>(x) - (static_cast<uint64_t>(y) + static_cast<uint64_t>(carry_in))
1496         );
1497         static constexpr uint8_t carry_out = 0;
1498     };
1499
1500     template<typename I1, typename I2, size_t index, uint8_t carry_in = 0>
1501     struct sub_at_helper {
1502     private:
1503         static constexpr uint32_t d1 = I1::template digit_at<index>::value;
1504         static constexpr uint32_t d2 = I2::template digit_at<index>::value;
1505         using tmp = sub_digit_helper<d1, d2, carry_in>;
1506     public:
1507         static constexpr uint32_t value = tmp::value;
1508         static constexpr uint8_t carry_out = tmp::carry_out;
1509     };
1510
1511     template<typename I1, typename I2, size_t index>
1512     struct add_low_helper {
1513     private:
1514         using helper = add_at_helper<I1, I2, index, add_low_helper<I1, I2, index-1>::carry_out>;
1515     public:
1516         static constexpr uint32_t digit = helper::value;
1517         static constexpr uint8_t carry_out = helper::carry_out;
1518     };
1519
1520     template<typename I1, typename I2>
1521     struct add_low_helper<I1, I2, 0> {
1522         static constexpr uint32_t digit = add_at_helper<I1, I2, 0, 0>::value;
1523         static constexpr uint32_t carry_out = add_at_helper<I1, I2, 0, 0>::carry_out;
1524     };
1525
1526     template<typename I1, typename I2, size_t index>
1527     struct sub_low_helper {
1528     private:

```

```

1529         using helper = sub_at_helper<I1, I2, index, sub_low_helper<I1, I2, index-1>::carry_out>;
1530     public:
1531         static constexpr uint32_t digit = helper::value;
1532         static constexpr uint8_t carry_out = helper::carry_out;
1533     };
1534
1535     template<typename I1, typename I2>
1536     struct sub_low_helper<I1, I2, 0> {
1537         static constexpr uint32_t digit = sub_at_helper<I1, I2, 0, 0>::value;
1538         static constexpr uint32_t carry_out = sub_at_helper<I1, I2, 0, 0>::carry_out;
1539     };
1540
1541     template<typename I1, typename I2, typename I>
1542     struct add_low {};
1543
1544     template<typename I1, typename I2, std::size_t... I>
1545     struct add_low<I1, I2, std::index_sequence<I...> {
1546         using type = val<signs::positive, add_low_helper<I1, I2, I>::digit...>;
1547     };
1548
1549     template<typename I1, typename I2, typename I>
1550     struct sub_low {};
1551
1552     template<typename I1, typename I2, std::size_t... I>
1553     struct sub_low<I1, I2, std::index_sequence<I...> {
1554         using type = val<signs::positive, sub_low_helper<I1, I2, I>::digit...>;
1555     };
1556
1557     template<typename I1, typename I2, typename E = void>
1558     struct eq {};
1559
1560     template<typename I1, typename I2>
1561     struct eq<I1, I2, std::enable_if_t<I1::digits != I2::digits> {
1562         static constexpr bool value = false;
1563     };
1564
1565     template<typename I1, typename I2>
1566     struct eq<I1, I2, std::enable_if_t<I1::digits == I2::digits && I1::digits == 1> {
1567         static constexpr bool value = (I1::is_zero_v && I2::is_zero_v) || (I1::sign == I2::sign &&
I1::aN == I2::aN);
1568     };
1569
1570     template<typename I1, typename I2>
1571     struct eq<I1, I2, std::enable_if_t<I1::digits == I2::digits && I1::digits != 1> {
1572         static constexpr bool value =
1573             I1::sign == I2::sign &&
1574             I1::aN == I2::aN &&
1575             eq<typename I1::strip, typename I2::strip>::value;
1576     };
1577
1578     template<typename I1, typename I2, typename E = void>
1579     struct gt_helper {};
1580
1581     template<typename I1, typename I2>
1582     struct gt_helper<I1, I2, std::enable_if_t<eq<I1, I2>::value> {
1583         static constexpr bool value = false;
1584     };
1585
1586     template<typename I1, typename I2>
1587     struct gt_helper<I1, I2, std::enable_if_t<!eq<I1, I2>::value && I1::sign != I2::sign> {
1588         static constexpr bool value = I1::sign == signs::positive;
1589     };
1590
1591     template<typename I1, typename I2>
1592     struct gt_helper<I1, I2,
1593         std::enable_if_t<
1594             !eq<I1, I2>::value &&
1595             I1::sign == I2::sign &&
1596             I1::sign == signs::negative
1597         > {
1598         static constexpr bool value = gt_helper<typename I2::minus_t, typename I1::minus_t>::value;
1599     };
1600
1601     template<typename I1, typename I2>
1602     struct gt_helper<I1, I2,
1603         std::enable_if_t<
1604             !eq<I1, I2>::value &&
1605             I1::sign == I2::sign &&
1606             I1::sign == signs::positive &&
1607             (I1::digits > I2::digits)
1608         > {
1609         static constexpr bool value = true;
1610     };
1611
1612     template<typename I1, typename I2>
1613     struct gt_helper<I1, I2,
1614         std::enable_if_t<

```

```

1615         !eq<I1, I2>::value &&
1616         I1::sign == I2::sign &&
1617         I1::sign == signs::positive &&
1618         (I1::digits < I2::digits)
1619     » {
1620         static constexpr bool value = false;
1621     };
1622
1623     template<typename I1, typename I2>
1624     struct gt_helper<I1, I2,
1625         std::enable_if_t<
1626             !eq<I1, I2>::value &&
1627             I1::sign == I2::sign &&
1628             I1::sign == signs::positive &&
1629             (I1::digits == I2::digits) && I1::digits == 1
1630         > {
1631         static constexpr bool value = I1::aN > I2::aN;
1632     };
1633
1634     template<typename I1, typename I2>
1635     struct gt_helper<I1, I2,
1636         std::enable_if_t<
1637             !eq<I1, I2>::value &&
1638             I1::sign == I2::sign &&
1639             I1::sign == signs::positive &&
1640             (I1::digits == I2::digits) && I1::digits != 1 && (I1::aN > I2::aN)
1641         > {
1642         static constexpr bool value = true;
1643     };
1644
1645     template<typename I1, typename I2>
1646     struct gt_helper<I1, I2,
1647         std::enable_if_t<
1648             !eq<I1, I2>::value &&
1649             I1::sign == I2::sign &&
1650             I1::sign == signs::positive &&
1651             (I1::digits == I2::digits) && I1::digits != 1 && (I1::aN < I2::aN)
1652         > {
1653         static constexpr bool value = false;
1654     };
1655
1656     template<typename I1, typename I2>
1657     struct gt_helper<I1, I2,
1658         std::enable_if_t<
1659             !eq<I1, I2>::value &&
1660             I1::sign == I2::sign &&
1661             I1::sign == signs::positive &&
1662             (I1::digits == I2::digits) && I1::digits != 1 && I1::aN == I2::aN
1663         > {
1664         static constexpr bool value = gt_helper<typename I1::strip, typename I2::strip>::value;
1665     };
1666
1667
1668
1669     template<typename I1, typename I2, typename E = void>
1670     struct add {};
1671
1672     template<typename I1, typename I2, typename E = void>
1673     struct sub {};
1674
1675     // +x + +y -> x + y
1676     template<typename I1, typename I2>
1677     struct add<I1, I2, std::enable_if_t<
1678         gt_helper<I1, zero>::value &&
1679         gt_helper<I2, zero>::value
1680     > {
1681         using type = typename simplify<
1682             typename add_low<
1683                 I1,
1684                 I2,
1685                 typename internal::make_index_sequence_reverse<std::max(I1::digits, I2::digits)
+ 1>
1686             >::type>::type;
1687     };
1688
1689     // -x + -y -> -(x+y)
1690     template<typename I1, typename I2>
1691     struct add<I1, I2, std::enable_if_t<
1692         gt_helper<zero, I1>::value &&
1693         gt_helper<zero, I2>::value
1694     > {
1695         using type = typename add<typename I1::minus_t, typename I2::minus_t>::type::minus_t;
1696     };
1697
1698     // 0 + x -> x
1699     template<typename I1, typename I2>
1700     struct add<I1, I2, std::enable_if_t<

```

```

1701         I1::is_zero_v
1702     » {
1703         using type = I2;
1704     };
1705
1706     // x + 0 -> x
1707     template<typename I1, typename I2>
1708     struct add<I1, I2, std::enable_if_t<
1709         I2::is_zero_v
1710     » {
1711         using type = I1;
1712     };
1713
1714     // x + (-y) -> x - y
1715     template<typename I1, typename I2>
1716     struct add<I1, I2, std::enable_if_t<
1717         !I1::is_zero_v && !I2::is_zero_v &&
1718         gt_helper<I1, zero>::value &&
1719         gt_helper<zero, I2>::value
1720     » {
1721         using type = typename sub<I1, typename I2::minus_t>::type;
1722     };
1723
1724     // -x + y -> y - x
1725     template<typename I1, typename I2>
1726     struct add<I1, I2, std::enable_if_t<
1727         !I1::is_zero_v && !I2::is_zero_v &&
1728         gt_helper<zero, I1>::value &&
1729         gt_helper<I2, zero>::value
1730     » {
1731         using type = typename sub<I2, typename I1::minus_t>::type;
1732     };
1733
1734     // I1 == I2
1735     template<typename I1, typename I2>
1736     struct sub<I1, I2, std::enable_if_t<
1737         eq<I1, I2>::value
1738     » {
1739         using type = zero;
1740     };
1741
1742     // I1 != I2, I2 == 0
1743     template<typename I1, typename I2>
1744     struct sub<I1, I2, std::enable_if_t<
1745         !eq<I1, I2>::value &&
1746         eq<I2, zero>::value
1747     » {
1748         using type = I1;
1749     };
1750
1751     // I1 != I2, I1 == 0
1752     template<typename I1, typename I2>
1753     struct sub<I1, I2, std::enable_if_t<
1754         !eq<I1, I2>::value &&
1755         eq<I1, zero>::value
1756     » {
1757         using type = typename I2::minus_t;
1758     };
1759
1760     // 0 < I2 < I1
1761     template<typename I1, typename I2>
1762     struct sub<I1, I2, std::enable_if_t<
1763         gt_helper<I2, zero>::value &&
1764         gt_helper<I1, I2>::value
1765     » {
1766         using type = typename simplify<
1767             typename sub_low<
1768                 I1,
1769                 I2,
1770                 typename internal::make_index_sequence_reverse<std::max(I1::digits, I2::digits)
1771 + 1>
1772                 >::type>::type;
1773     };
1774
1775     // 0 < I1 < I2
1776     template<typename I1, typename I2>
1777     struct sub<I1, I2, std::enable_if_t<
1778         gt_helper<I1, zero>::value &&
1779         gt_helper<I2, I1>::value
1780     » {
1781         using type = typename sub<I2, I1>::type::minus_t;
1782     };
1783
1784     // I2 < I1 < 0
1785     template<typename I1, typename I2>
1786     struct sub<I1, I2, std::enable_if_t<
1787         gt_helper<zero, I1>::value &&

```

```

1787         gt_helper<I1, I2>::value
1788     » {
1789         using type = typename sub<typename I2::minus_t, typename I1::minus_t>::type;
1790     };
1791
1792     // I1 < I2 < 0
1793     template<typename I1, typename I2>
1794     struct sub<I1, I2, std::enable_if_t<
1795         gt_helper<zero, I2>::value &&
1796         gt_helper<I2, I1>::value
1797     » {
1798         using type = typename sub<typename I1::minus_t, typename I2::minus_t>::type::minus_t;
1799     };
1800
1801     // I2 < 0 < I1
1802     template<typename I1, typename I2>
1803     struct sub<I1, I2, std::enable_if_t<
1804         gt_helper<zero, I2>::value &&
1805         gt_helper<I1, zero>::value
1806     » {
1807         using type = typename add<I1, typename I2::minus_t>::type;
1808     };
1809
1810     // I1 < 0 < I2
1811     template<typename I1, typename I2>
1812     struct sub<I1, I2, std::enable_if_t<
1813         gt_helper<zero, I1>::value &&
1814         gt_helper<I2, zero>::value
1815     » {
1816         using type = typename add<I2, typename I1::minus_t>::type::minus_t;
1817     };
1818
1819 public:
1820     template<typename I>
1821     using minus_t = I::minus_t;
1822
1823     template<typename I1, typename I2>
1824     static constexpr bool eq_v = eq<I1, I2>::value;
1825
1826     template<typename I>
1827     static constexpr bool pos_v = I::sign == signs::positive && !I::is_zero_v;
1828
1829     template<typename I1, typename I2>
1830     static constexpr bool gt_v = gt_helper<I1, I2>::value;
1831
1832     template<typename I>
1833     using simplify_t = typename simplify<I>::type;
1834
1835     template<typename I1, typename I2>
1836     using add_t = typename add<I1, I2>::type;
1837
1838     template<typename I1, typename I2>
1839     using sub_t = typename sub<I1, I2>::type;
1840 };
1841 }
1842
1843 // fraction field
1844 namespace aerobus {
1845     namespace internal {
1846         template<typename Ring, typename E = void>
1847         requires IsEuclideanDomain<Ring>
1848         struct _FractionField {};
1849
1850         template<typename Ring>
1851         requires IsEuclideanDomain<Ring>
1852         struct _FractionField<Ring, std::enable_if_t<Ring::is_euclidean_domain>
1853         {
1854             static constexpr bool is_field = true;
1855             static constexpr bool is_euclidean_domain = true;
1856
1857             private:
1858             template<typename val1, typename val2, typename E = void>
1859             struct to_string_helper {};
1860
1861             template<typename val1, typename val2>
1862             struct to_string_helper <val1, val2,
1863                 std::enable_if_t<
1864                     Ring::template eq_v<val2, typename Ring::one>
1865                 » {
1866                 static std::string func() {
1867                     return val1::to_string();
1868                 }
1869             };
1870
1871             template<typename val1, typename val2>
1872             struct to_string_helper<val1, val2,
1873                 std::enable_if_t<

```

```

1875         !Ring::template eq_v<val2,typename Ring::one>
1876     > {
1877         static std::string func() {
1878             return "(" + val1::to_string() + ") / (" + val2::to_string() + ")";
1879         }
1880     };
1881
1882     public:
1883     template<typename val1, typename val2>
1884     struct val {
1885         using x = val1;
1886         using y = val2;
1887
1888         static constexpr bool is_zero_v = val1::is_zero_v;
1889         using ring_type = Ring;
1890         using field_type = _FractionField<Ring>;
1891
1892         static constexpr bool is_integer = std::is_same<val2, typename Ring::one>::value;
1893
1894         template<typename valueType>
1895         static constexpr valueType get() { return static_cast<valueType>(x::v) /
1896         static_cast<valueType>(y::v); }
1897
1898         static std::string to_string() {
1899             return to_string_helper<val1, val2>::func();
1900         }
1901
1902         template<typename valueRing>
1903         static constexpr valueRing eval(const valueRing& v) {
1904             return x::eval(v) / y::eval(v);
1905         }
1906     };
1907
1908     using zero = val<typename Ring::zero, typename Ring::one>;
1909     using one = val<typename Ring::one, typename Ring::one>;
1910
1911     template<typename v>
1912     using inject_t = val<v, typename Ring::one>;
1913
1914     template<auto x>
1915     using inject_constant_t = val<typename Ring::template inject_constant_t<x>, typename
1916     Ring::one>;
1917
1918     template<typename v>
1919     using inject_ring_t = val<typename Ring::template inject_ring_t<v>, typename Ring::one>;
1920
1921     using ring_type = Ring;
1922
1923     private:
1924     template<typename v, typename E = void>
1925     struct simplify {};
1926
1927     // x = 0
1928     template<typename v>
1929     struct simplify<v, std::enable_if_t<v::x::is_zero_v> {
1930         using type = typename _FractionField<Ring>::zero;
1931     };
1932
1933     // x != 0
1934     template<typename v>
1935     struct simplify<v, std::enable_if_t<!v::x::is_zero_v> {
1936     private:
1937         using _gcd = typename Ring::template gcd_t<typename v::x, typename v::y>;
1938         using newx = typename Ring::template div_t<typename v::x, _gcd>;
1939         using newy = typename Ring::template div_t<typename v::y, _gcd>;
1940
1941         using posx = std::conditional_t<!Ring::template pos_v<newx>, typename Ring::template
1942         minus_t<newx>, newx>;
1943         using posy = std::conditional_t<!Ring::template pos_v<newy>, typename Ring::template
1944         minus_t<newy>, newy>;
1945     public:
1946         using type = typename _FractionField<Ring>::template val<posx, posy>;
1947     };
1948
1949     public:
1950     template<typename v>
1951     using simplify_t = typename simplify<v>::type;
1952
1953     private:
1954     template<typename v1, typename v2>
1955     struct add {
1956     private:
1957         using a = typename Ring::template mul_t<typename v1::x, typename v2::y>;
1958         using b = typename Ring::template mul_t<typename v1::y, typename v2::x>;
1959         using dividend = typename Ring::template add_t<a, b>;

```

```

1982         using diviser = typename Ring::template mul_t<typename v1::y, typename v2::y>;
1983         using g = typename Ring::template gcd_t<dividend, diviser>;
1984
1985     public:
1986         using type = typename _FractionField<Ring>::template simplify_t<val<dividend, diviser>;
1987     };
1988
1989     template<typename v>
1990     struct pos {
1991         using type = std::conditional_t<
1992             (Ring::template pos_v<typename v::x> && Ring::template pos_v<typename v::y>) ||
1993             (!Ring::template pos_v<typename v::x> && !Ring::template pos_v<typename v::y>),
1994             std::true_type,
1995             std::false_type>;
1996
1997     };
1998
1999     template<typename v1, typename v2>
2000     struct sub {
2001     private:
2002         using a = typename Ring::template mul_t<typename v1::x, typename v2::y>;
2003         using b = typename Ring::template mul_t<typename v1::y, typename v2::x>;
2004         using dividend = typename Ring::template sub_t<a, b>;
2005         using diviser = typename Ring::template mul_t<typename v1::y, typename v2::y>;
2006         using g = typename Ring::template gcd_t<dividend, diviser>;
2007
2008     public:
2009         using type = typename _FractionField<Ring>::template simplify_t<val<dividend, diviser>;
2010     };
2011
2012     template<typename v1, typename v2>
2013     struct mul {
2014     private:
2015         using a = typename Ring::template mul_t<typename v1::x, typename v2::x>;
2016         using b = typename Ring::template mul_t<typename v1::y, typename v2::y>;
2017
2018     public:
2019         using type = typename _FractionField<Ring>::template simplify_t<val<a, b>;
2020     };
2021
2022     template<typename v1, typename v2, typename E = void>
2023     struct div {};
2024
2025     template<typename v1, typename v2>
2026     struct div<v1, v2, std::enable_if_t<!std::is_same<v2, typename
_FractionField<Ring>::zero>::value> {
2027     private:
2028         using a = typename Ring::template mul_t<typename v1::x, typename v2::y>;
2029         using b = typename Ring::template mul_t<typename v1::y, typename v2::x>;
2030
2031     public:
2032         using type = typename _FractionField<Ring>::template simplify_t<val<a, b>;
2033     };
2034
2035     template<typename v1, typename v2>
2036     struct div<v1, v2, std::enable_if_t<
std::is_same<zero, v1>::value && std::is_same<v2, zero>::value> {
2037         using type = one;
2038     };
2039
2040
2041     template<typename v1, typename v2>
2042     struct eq {
2043         using type = std::conditional_t<
2044             std::is_same<typename simplify_t<v1>::x, typename simplify_t<v2>::x>::value &&
2045             std::is_same<typename simplify_t<v1>::y, typename simplify_t<v2>::y>::value,
2046             std::true_type,
2047             std::false_type>;
2048     };
2049
2050     template<typename TL, typename E = void>
2051     struct vadd {};
2052
2053     template<typename TL>
2054     struct vadd<TL, std::enable_if_t<(TL::length > 1)> {
2055         using head = typename TL::pop_front::type;
2056         using tail = typename TL::pop_front::tail;
2057         using type = typename add<head, typename vadd<tail>::type>::type;
2058     };
2059
2060     template<typename TL>
2061     struct vadd<TL, std::enable_if_t<(TL::length == 1)> {
2062         using type = typename TL::template at<0>;
2063     };
2064
2065     template<typename... vals>
2066     struct vmul {};
2067

```

```

2068     template<typename v1, typename... vals>
2069     struct vmul<v1, vals...> {
2070         using type = typename mul<v1, typename vmul<vals...>::type>::type;
2071     };
2072
2073     template<typename v1>
2074     struct vmul<v1> {
2075         using type = v1;
2076     };
2077
2078
2079     template<typename v1, typename v2, typename E = void>
2080     struct gt;
2081
2082     template<typename v1, typename v2>
2083     struct gt<v1, v2, std::enable_if_t<
2084         (eq<v1, v2>::type::value)
2085         > {
2086         using type = std::false_type;
2087     };
2088
2089     template<typename v1, typename v2>
2090     struct gt<v1, v2, std::enable_if_t<
2091         (!eq<v1, v2>::type::value) &&
2092         (!pos<v1>::type::value) && (!pos<v2>::type::value)
2093         > {
2094         using type = typename gt<
2095             typename sub<zero, v1>::type, typename sub<zero, v2>::type
2096             >::type;
2097     };
2098
2099     template<typename v1, typename v2>
2100     struct gt<v1, v2, std::enable_if_t<
2101         (!eq<v1, v2>::type::value) &&
2102         (pos<v1>::type::value) && (!pos<v2>::type::value)
2103         > {
2104         using type = std::true_type;
2105     };
2106
2107     template<typename v1, typename v2>
2108     struct gt<v1, v2, std::enable_if_t<
2109         (!eq<v1, v2>::type::value) &&
2110         (!pos<v1>::type::value) && (pos<v2>::type::value)
2111         > {
2112         using type = std::false_type;
2113     };
2114
2115     template<typename v1, typename v2>
2116     struct gt<v1, v2, std::enable_if_t<
2117         (!eq<v1, v2>::type::value) &&
2118         (pos<v1>::type::value) && (pos<v2>::type::value)
2119         > {
2120         using type = std::bool_constant<Ring::template gt_v<
2121             typename Ring::template mul_t<v1::x, v2::y>,
2122             typename Ring::template mul_t<v2::y, v2::x>
2123             >>;
2124     };
2125
2126
2127 public:
2128
2129     template<typename v1, typename v2>
2130     using add_t = typename add<v1, v2>::type;
2131
2132     template<typename v1, typename v2>
2133     using mod_t = zero;
2134
2135     template<typename v1, typename v2>
2136     using gcd_t = v1;
2137
2138     template<typename... vs>
2139     using vadd_t = typename vadd<vs...>::type;
2140
2141     template<typename... vs>
2142     using vmul_t = typename vmul<vs...>::type;
2143
2144     template<typename v1, typename v2>
2145     using sub_t = typename sub<v1, v2>::type;
2146
2147     template<typename v>
2148     using minus_t = sub_t<zero, v>;
2149
2150     template<typename v1, typename v2>
2151     using mul_t = typename mul<v1, v2>::type;
2152
2153     template<typename v1, typename v2>
2154     using div_t = typename div<v1, v2>::type;

```



```

2167
2169     template<typename v1, typename v2>
2170     static constexpr bool eq_v = eq<v1, v2>::type::value;
2171
2173     template<typename v1, typename v2>
2174     static constexpr bool gt_v = gt<v1, v2>::type::value;
2175
2177     template<typename v>
2178     static constexpr bool pos_v = pos<v>::type::value;
2179 };
2180
2181 template<typename Ring, typename E = void>
2182 requires IsEuclideanDomain<Ring>
2183 struct FractionFieldImpl {};
2184
2185 // fraction field of a field is the field itself
2186 template<typename Field>
2187 requires IsEuclideanDomain<Field>
2188 struct FractionFieldImpl<Field, std::enable_if_t<Field::is_field> {
2189     using type = Field;
2190     template<typename v>
2191     using inject_t = v;
2192 };
2193
2194 // fraction field of a ring is the actual fraction field
2195 template<typename Ring>
2196 requires IsEuclideanDomain<Ring>
2197 struct FractionFieldImpl<Ring, std::enable_if_t<!Ring::is_field> {
2198     using type = _FractionField<Ring>;
2199 };
2200 }
2201
2202 template<typename Ring>
2203 requires IsEuclideanDomain<Ring>
2204 using FractionField = typename internal::FractionFieldImpl<Ring>::type;
2205 }
2206
2207 // short names for common types
2208 namespace aerobus {
2210     using q32 = FractionField<i32>;
2212     using fpq32 = FractionField<polynomial<q32>>;
2214     using q64 = FractionField<i64>;
2216     using pi64 = polynomial<i64>;
2218     using fpq64 = FractionField<polynomial<q64>>;
2219
2222     template<uint32_t... digits>
2223     using bigint_pos = bigint::template val<bigint::signs::positive, digits...>;
2226     template<uint32_t... digits>
2227     using bigint_neg = bigint::template val<bigint::signs::negative, digits...>;
2228
2233     template<typename Ring, typename v1, typename v2>
2234     using makefraction_t = typename FractionField<Ring>::template val<v1, v2>;
2235
2236     template<typename Ring, typename v1, typename v2>
2237     using addfractions_t = typename FractionField<Ring>::template add_t<v1, v2>;
2238     template<typename Ring, typename v1, typename v2>
2239     using mulfractions_t = typename FractionField<Ring>::template mul_t<v1, v2>;
2240 }
2241
2242 // taylor series and common integers (factorial, bernoulli...) appearing in taylor coefficients
2243 namespace aerobus {
2244     namespace internal {
2245         template<typename T, size_t x, typename E = void>
2246         struct factorial {};
2247
2248         template<typename T, size_t x>
2249         struct factorial<T, x, std::enable_if_t<(x > 0)> {
2250             private:
2251                 template<typename, size_t, typename>
2252                 friend struct factorial;
2253             public:
2254                 using type = typename T::template mul_t<typename T::template val<x>, typename factorial<T,
x - 1>::type>;
2255                 static constexpr typename T::inner_type value = type::template get<typename
T::inner_type>();
2256             };
2257
2258         template<typename T>
2259         struct factorial<T, 0> {
2260             public:
2261                 using type = typename T::one;
2262                 static constexpr typename T::inner_type value = type::template get<typename
T::inner_type>();
2263             };
2264         }
2265
2266         template<typename T, size_t i>

```

```

2270     using factorial_t = typename internal::factorial<T, i>::type;
2271
2272     template<typename T, size_t i>
2273     inline constexpr typename T::inner_type factorial_v = internal::factorial<T, i>::value;
2274
2275     namespace internal {
2276         template<typename T, size_t k, size_t n, typename E = void>
2277         struct combination_helper {};
2278
2279         template<typename T, size_t k, size_t n>
2280         struct combination_helper<T, k, n, std::enable_if_t<(n >= 0 && k <= (n / 2) && k > 0)> {
2281             using type = typename FractionField<T>::template mul_t<
2282                 typename combination_helper<T, k - 1, n - 1>::type,
2283                 makefraction_t<T, typename T::template val<n>, typename T::template val<k>>>;
2284         };
2285
2286         template<typename T, size_t k, size_t n>
2287         struct combination_helper<T, k, n, std::enable_if_t<(n >= 0 && k > (n / 2) && k > 0)> {
2288             using type = typename combination_helper<T, n - k, n>::type;
2289         };
2290
2291         template<typename T, size_t n>
2292         struct combination_helper<T, 0, n> {
2293             using type = typename FractionField<T>::one;
2294         };
2295
2296         template<typename T, size_t k, size_t n>
2297         struct combination {
2298             using type = typename internal::combination_helper<T, k, n>::type::x;
2299             static constexpr typename T::inner_type value = internal::combination_helper<T, k,
n>::type::template get<typename T::inner_type>();
2300         };
2301     }
2302
2303     template<typename T, size_t k, size_t n>
2304     using combination_t = typename internal::combination<T, k, n>::type;
2305
2306     template<typename T, size_t k, size_t n>
2307     inline constexpr typename T::inner_type combination_v = internal::combination<T, k, n>::value;
2308
2309     namespace internal {
2310         template<typename T, size_t m>
2311         struct bernouilli;
2312
2313         template<typename T, typename accum, size_t k, size_t m>
2314         struct bernouilli_helper {
2315             using type = typename bernouilli_helper<
2316                 T,
2317                 addfractions_t<T,
2318                     accum,
2319                     mulfractions_t<T,
2320                         makefraction_t<T,
2321                             combination_t<T, k, m + 1>,
2322                             typename T::one>,
2323                             typename bernouilli<T, k>::type
2324                         >,
2325                     k + 1,
2326                     m>::type;
2327         };
2328
2329         template<typename T, typename accum, size_t m>
2330         struct bernouilli_helper<T, accum, m, m> {
2331             using type = accum;
2332         };
2333
2334         template<typename T, size_t m>
2335         struct bernouilli {
2336             using type = typename FractionField<T>::template mul_t<
2337                 typename internal::bernouilli_helper<T, typename FractionField<T>::zero, 0, m>::type,
2338                 makefraction_t<T,
2339                     typename T::template val<static_cast<typename T::inner_type>(-1)>,
2340                     typename T::template val<static_cast<typename T::inner_type>(m + 1)>
2341                 >
2342             >;
2343
2344         template<typename floatType>
2345         static constexpr floatType value = type::template get<floatType>();
2346     };
2347
2348     template<typename T>
2349     struct bernouilli<T, 0> {
2350         using type = typename FractionField<T>::one;
2351     }

```

```

2358         template<typename floatType>
2359         static constexpr floatType value = type::template get<floatType>();
2360     };
2361 }
2362
2366 template<typename T, size_t n>
2367 using bernouilli_t = typename internal::bernouilli<T, n>::type;
2368
2369 template<typename FloatType, typename T, size_t n>
2370 inline constexpr FloatType bernouilli_v = internal::bernouilli<T, n>::template value<FloatType>;
2371
2372 namespace internal {
2373     template<typename T, int k, typename E = void>
2374     struct alternate {};
2375
2376     template<typename T, int k>
2377     struct alternate<T, k, std::enable_if_t<k % 2 == 0> {
2378         using type = typename T::one;
2379         static constexpr typename T::inner_type value = type::template get<typename
T::inner_type>();
2380     };
2381
2382     template<typename T, int k>
2383     struct alternate<T, k, std::enable_if_t<k % 2 != 0> {
2384         using type = typename T::template minus_t<typename T::one>;
2385         static constexpr typename T::inner_type value = type::template get<typename
T::inner_type>();
2386     };
2387 }
2388
2391 template<typename T, int k>
2392 using alternate_t = typename internal::alternate<T, k>::type;
2393
2394 template<typename T, size_t k>
2395 inline constexpr typename T::inner_type alternate_v = internal::alternate<T, k>::value;
2396
2397 // pow
2398 namespace internal {
2399     template<typename T, auto p, auto n>
2400     struct pow {
2401         using type = typename T::template mul_t<typename T::template val<p>, typename pow<T, p, n -
1>::type>;
2402     };
2403
2404     template<typename T, auto p>
2405     struct pow<T, p, 0> { using type = typename T::one; };
2406 }
2407
2408 template<typename T, auto p, auto n>
2409 using pow_t = typename internal::pow<T, p, n>::type;
2410
2411 namespace internal {
2412     template<typename, template<typename, size_t> typename, class>
2413     struct make_taylor_impl;
2414
2415     template<typename T, template<typename, size_t> typename coeff_at, size_t... Is>
2416     struct make_taylor_impl<T, coeff_at, std::integer_sequence<size_t, Is...> {
2417         using type = typename polynomial<FractionField<T>::template val<typename coeff_at<T,
Is>::type...>;
2418     };
2419 }
2420
2421 // generic taylor serie, depending on coefficients
2422 template<typename T, template<typename, size_t> index> typename coeff_at, size_t deg>
2423 using taylor = typename internal::make_taylor_impl<T, coeff_at,
internal::make_index_sequence_reverse<deg + 1>::type>;
2424
2425 namespace internal {
2426     template<typename T, size_t i>
2427     struct exp_coeff {
2428         using type = makefraction_t<T, typename T::one, factorial_t<T, i>;
2429     };
2430
2431     template<typename T, size_t i, typename E = void>
2432     struct sin_coeff_helper {};
2433
2434     template<typename T, size_t i>
2435     struct sin_coeff_helper<T, i, std::enable_if_t<(i & 1) == 0> {
2436         using type = typename FractionField<T>::zero;
2437     };
2438
2439     template<typename T, size_t i>
2440     struct sin_coeff_helper<T, i, std::enable_if_t<(i & 1) == 1> {
2441         using type = makefraction_t<T, alternate_t<T, i / 2>, factorial_t<T, i>;
2442     };
2443
2444     template<typename T, size_t i>

```

```

2445     struct sin_coeff {
2446         using type = typename sin_coeff_helper<T, i>::type;
2447     };
2448
2449     template<typename T, size_t i, typename E = void>
2450     struct sh_coeff_helper {};
2451
2452     template<typename T, size_t i>
2453     struct sh_coeff_helper<T, i, std::enable_if_t<(i & 1) == 0> {
2454         using type = typename FractionField<T>::zero;
2455     };
2456
2457     template<typename T, size_t i>
2458     struct sh_coeff_helper<T, i, std::enable_if_t<(i & 1) == 1> {
2459         using type = makefraction_t<T, typename T::one, factorial_t<T, i>;
2460     };
2461
2462     template<typename T, size_t i>
2463     struct sh_coeff {
2464         using type = typename sh_coeff_helper<T, i>::type;
2465     };
2466
2467     template<typename T, size_t i, typename E = void>
2468     struct cos_coeff_helper {};
2469
2470     template<typename T, size_t i>
2471     struct cos_coeff_helper<T, i, std::enable_if_t<(i & 1) == 1> {
2472         using type = typename FractionField<T>::zero;
2473     };
2474
2475     template<typename T, size_t i>
2476     struct cos_coeff_helper<T, i, std::enable_if_t<(i & 1) == 0> {
2477         using type = makefraction_t<T, alternate_t<T, i / 2>, factorial_t<T, i>;
2478     };
2479
2480     template<typename T, size_t i>
2481     struct cos_coeff {
2482         using type = typename cos_coeff_helper<T, i>::type;
2483     };
2484
2485     template<typename T, size_t i, typename E = void>
2486     struct cosh_coeff_helper {};
2487
2488     template<typename T, size_t i>
2489     struct cosh_coeff_helper<T, i, std::enable_if_t<(i & 1) == 1> {
2490         using type = typename FractionField<T>::zero;
2491     };
2492
2493     template<typename T, size_t i>
2494     struct cosh_coeff_helper<T, i, std::enable_if_t<(i & 1) == 0> {
2495         using type = makefraction_t<T, typename T::one, factorial_t<T, i>;
2496     };
2497
2498     template<typename T, size_t i>
2499     struct cosh_coeff {
2500         using type = typename cosh_coeff_helper<T, i>::type;
2501     };
2502
2503     template<typename T, size_t i>
2504     struct geom_coeff { using type = typename FractionField<T>::one; };
2505
2506
2507     template<typename T, size_t i, typename E = void>
2508     struct atan_coeff_helper;
2509
2510     template<typename T, size_t i>
2511     struct atan_coeff_helper<T, i, std::enable_if_t<(i & 1) == 1> {
2512         using type = makefraction_t<T, alternate_t<T, i / 2>, typename T::template val<i>;
2513     };
2514
2515     template<typename T, size_t i>
2516     struct atan_coeff_helper<T, i, std::enable_if_t<(i & 1) == 0> {
2517         using type = typename FractionField<T>::zero;
2518     };
2519
2520     template<typename T, size_t i>
2521     struct atan_coeff { using type = typename atan_coeff_helper<T, i>::type; };
2522
2523     template<typename T, size_t i, typename E = void>
2524     struct asin_coeff_helper;
2525
2526     template<typename T, size_t i>
2527     struct asin_coeff_helper<T, i, std::enable_if_t<(i & 1) == 1>
2528     {
2529         using type = makefraction_t<T,
2530             factorial_t<T, i - 1>,
2531             typename T::template mul_t<

```

```

2532         typename T::template val<i>,
2533         T::template mul_t<
2534             pow_t<T, 4, i / 2>,
2535             pow<T, factorial<T, i / 2>::value, 2
2536         >
2537     >
2538     >>;
2539 };
2540
2541 template<typename T, size_t i>
2542 struct asin_coeff_helper<T, i, std::enable_if_t<(i & 1) == 0>
2543 {
2544     using type = typename FractionField<T>::zero;
2545 };
2546
2547 template<typename T, size_t i>
2548 struct asin_coeff {
2549     using type = typename asin_coeff_helper<T, i>::type;
2550 };
2551
2552 template<typename T, size_t i>
2553 struct lnpl_coeff {
2554     using type = makefraction_t<T,
2555         alternate_t<T, i + 1>,
2556         typename T::template val<i>;
2557 };
2558
2559 template<typename T>
2560 struct lnpl_coeff<T, 0> { using type = typename FractionField<T>::zero; };
2561
2562 template<typename T, size_t i, typename E = void>
2563 struct asinh_coeff_helper;
2564
2565 template<typename T, size_t i>
2566 struct asinh_coeff_helper<T, i, std::enable_if_t<(i & 1) == 1>
2567 {
2568     using type = makefraction_t<T,
2569         typename T::template mul_t<
2570             alternate_t<T, i / 2>,
2571             factorial_t<T, i - 1>
2572         >,
2573         typename T::template mul_t<
2574             T::template mul_t<
2575                 typename T::template val<i>,
2576                 pow_t<T, (factorial<T, i / 2>::value), 2>
2577             >,
2578             pow_t<T, 4, i / 2>
2579         >
2580     >>;
2581 };
2582
2583 template<typename T, size_t i>
2584 struct asinh_coeff_helper<T, i, std::enable_if_t<(i & 1) == 0>
2585 {
2586     using type = typename FractionField<T>::zero;
2587 };
2588
2589 template<typename T, size_t i>
2590 struct asinh_coeff {
2591     using type = typename asinh_coeff_helper<T, i>::type;
2592 };
2593
2594 template<typename T, size_t i, typename E = void>
2595 struct atanh_coeff_helper;
2596
2597 template<typename T, size_t i>
2598 struct atanh_coeff_helper<T, i, std::enable_if_t<(i & 1) == 1>
2599 {
2600     // 1/i
2601     using type = typename FractionField<T>::template val<
2602         typename T::one,
2603         typename T::template val<static_cast<typename T::inner_type>(i)>;
2604 };
2605
2606 template<typename T, size_t i>
2607 struct atanh_coeff_helper<T, i, std::enable_if_t<(i & 1) == 0>
2608 {
2609     using type = typename FractionField<T>::zero;
2610 };
2611
2612 template<typename T, size_t i>
2613 struct atanh_coeff {
2614     using type = typename asinh_coeff_helper<T, i>::type;
2615 };
2616
2617 template<typename T, size_t i, typename E = void>
2618 struct tan_coeff_helper;

```

```

2619     template<typename T, size_t i>
2620     struct tan_coeff_helper<T, i, std::enable_if_t<(i % 2) == 0> {
2621         using type = typename FractionField<T>::zero;
2622     };
2623
2624
2625     template<typename T, size_t i>
2626     struct tan_coeff_helper<T, i, std::enable_if_t<(i % 2) != 0> {
2627     private:
2628         // 4^((i+1)/2)
2629         using _4p = typename FractionField<T>::template inject_t<pow_t<T, 4, (i + 1) / 2>;
2630         // 4^((i+1)/2) - 1
2631         using _4pml = typename FractionField<T>::template sub_t<_4p, typename
FractionField<T>::one>;
2632         // (-1)^((i-1)/2)
2633         using altp = typename FractionField<T>::template inject_t<alternate_t<T, (i - 1) / 2>;
2634         using dividend = typename FractionField<T>::template mul_t<
2635             altp,
2636             FractionField<T>::template mul_t<
2637                 _4p,
2638                 FractionField<T>::template mul_t<
2639                     _4pml,
2640                     bernouilli_t<T, (i + 1)>
2641                 >
2642             >
2643         >;
2644     public:
2645         using type = typename FractionField<T>::template div_t<dividend,
2646             typename FractionField<T>::template inject_t<factorial_t<T, i + 1>>;
2647     };
2648
2649     template<typename T, size_t i>
2650     struct tan_coeff {
2651         using type = typename tan_coeff_helper<T, i>::type;
2652     };
2653
2654     template<typename T, size_t i, typename E = void>
2655     struct tanh_coeff_helper;
2656
2657     template<typename T, size_t i>
2658     struct tanh_coeff_helper<T, i, std::enable_if_t<(i % 2) == 0> {
2659         using type = typename FractionField<T>::zero;
2660     };
2661
2662     template<typename T, size_t i>
2663     struct tanh_coeff_helper<T, i, std::enable_if_t<(i % 2) != 0> {
2664     private:
2665         using _4p = typename FractionField<T>::template inject_t<pow_t<T, 4, (i + 1) / 2>;
2666         using _4pml = typename FractionField<T>::template sub_t<_4p, typename
FractionField<T>::one>;
2667         using dividend =
2668             typename FractionField<T>::template mul_t<
2669                 _4p,
2670                 typename FractionField<T>::template mul_t<
2671                     _4pml,
2672                     bernouilli_t<T, (i + 1)>
2673                 >
2674             >::type;
2675     public:
2676         using type = typename FractionField<T>::template div_t<dividend,
2677             FractionField<T>::template inject_t<factorial_t<T, i + 1>>;
2678     };
2679
2680     template<typename T, size_t i>
2681     struct tanh_coeff {
2682         using type = typename tanh_coeff_helper<T, i>::type;
2683     };
2684 }
2685
2686 template<typename T, size_t deg>
2687 using exp = taylor<T, internal::exp_coeff, deg>;
2688
2689
2690 template<typename T, size_t deg>
2691 using expml = typename polynomial<FractionField<T>::template sub_t<
2692     exp<T, deg>,
2693     typename polynomial<FractionField<T>::one>;
2694
2695
2696 template<typename T, size_t deg>
2697 using lnpl = taylor<T, internal::lnpl_coeff, deg>;
2698
2699
2700 template<typename T, size_t deg>
2701 using atan = taylor<T, internal::atan_coeff, deg>;
2702
2703
2704 template<typename T, size_t deg>
2705 using sin = taylor<T, internal::sin_coeff, deg>;
2706
2707
2708 template<typename T, size_t deg>

```

```

2722     using sinh = taylor<T, internal::sh_coeff, deg>;
2723
2727     template<typename T, size_t deg>
2728     using cosh = taylor<T, internal::cosh_coeff, deg>;
2729
2733     template<typename T, size_t deg>
2734     using cos = taylor<T, internal::cos_coeff, deg>;
2735
2739     template<typename T, size_t deg>
2740     using geometric_sum = taylor<T, internal::geom_coeff, deg>;
2741
2745     template<typename T, size_t deg>
2746     using asin = taylor<T, internal::asin_coeff, deg>;
2747
2751     template<typename T, size_t deg>
2752     using asinh = taylor<T, internal::asinh_coeff, deg>;
2753
2757     template<typename T, size_t deg>
2758     using atanh = taylor<T, internal::atanh_coeff, deg>;
2759
2763     template<typename T, size_t deg>
2764     using tan = taylor<T, internal::tan_coeff, deg>;
2765
2769     template<typename T, size_t deg>
2770     using tanh = taylor<T, internal::tanh_coeff, deg>;
2771 }
2772
2773 // continued fractions
2774 namespace aerobus {
2775     template<int64_t... values>
2776     struct ContinuedFraction {};
2777
2778     template<int64_t a0>
2779     struct ContinuedFraction<a0> {
2780         using type = typename q64::template inject_constant_t<a0>;
2781         static constexpr double val = type::template get<double>();
2782     };
2783
2784     template<int64_t a0, int64_t... rest>
2785     struct ContinuedFraction<a0, rest...> {
2786         using type = q64::template add_t<
2787             typename q64::template inject_constant_t<a0>,
2788             typename q64::template div_t<
2789                 typename q64::one,
2790                 typename ContinuedFraction<rest...>::type
2791             >;
2792         static constexpr double val = type::template get<double>();
2793     };
2794
2795     using PI_fraction =
2796     ContinuedFraction<3, 7, 15, 1, 292, 1, 1, 1, 2, 1, 3, 1, 14, 2, 1, 1, 2, 2, 2, 2, 1>;
2797
2798     using E_fraction =
2799     ContinuedFraction<2, 1, 2, 1, 1, 4, 1, 1, 6, 1, 1, 8, 1, 1, 10, 1, 1, 12, 1, 1, 14, 1, 1>;
2800
2801     using SQRT2_fraction =
2802     ContinuedFraction<1, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2, 2>;
2803
2804     using SQRT3_fraction =
2805     ContinuedFraction<1, 1, 2, 1, 2, 1, 2, 1, 2, 1, 2, 1, 2, 1, 2, 1, 2, 1, 2, 1, 2, 1, 2>;
2806 }
2807
2808 // known polynomials
2809 namespace aerobus {
2810     namespace internal {
2811         template<int kind, int deg>
2812         struct chebyshev_helper {
2813             using type = typename pi64::template sub_t<
2814                 typename pi64::template mul_t<
2815                     typename pi64::template mul_t<
2816                         pi64::inject_constant_t<2>,
2817                         typename pi64::X
2818                     >,
2819                     typename chebyshev_helper<kind, deg-1>::type
2820                 >,
2821                 typename chebyshev_helper<kind, deg-2>::type
2822             >;
2823         };
2824
2825         template<>
2826         struct chebyshev_helper<1, 0> {
2827             using type = typename pi64::one;
2828         };
2829
2830         template<>
2831         struct chebyshev_helper<1, 1> {
2832             using type = typename pi64::X;
2833         };
2834
2835         template<>

```

```
2839     struct chebyshev_helper<2, 0> {
2840         using type = typename pi64::one;
2841     };
2842
2843     template<>
2844     struct chebyshev_helper<2, 1> {
2845         using type = typename pi64::template mul_t<
2846             typename pi64::inject_constant_t<2>,
2847             typename pi64::X>;
2848     };
2849 }
2850
2851 template<size_t deg>
2852 using chebyshev_T = typename internal::chebyshev_helper<1, deg>::type;
2853
2854 template<size_t deg>
2855 using chebyshev_U = typename internal::chebyshev_helper<2, deg>::type;
2856 }
```


Chapter 7

Example Documentation

7.1 i32::template

inject a native constant

inject a native constant

Template Parameters

x	inject_constant_2<2> -> i32::template val<2>
---	--

7.2 i64::template

injects constant as an i64 value

injects constant as an i64 value

Template Parameters

x	inject_constant_t<2>
---	----------------------

7.3 polynomial

makes the constant (native type) polynomial a_0

makes the constant (native type) polynomial a_0

Template Parameters

x	<i32>::template inject_constant_t<2>
---	--------------------------------------

7.4 PI_fraction::val

representation of PI as a continued fraction -> 3.14...

7.5 E_fraction::val

approximation of e -> 2.718...

approximation of e -> 2.718...

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