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# Particle propagation for CORSIKA in PROPOSAL

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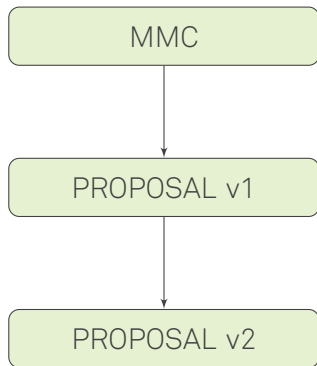
Technische Universität Dortmund

## Introduction

- **PROPOSAL:** Tool to propagate particles through media
  - MC simulations, multivariate statistics
- **Requirements:** Accuracy, performance
- **Processes:** Energy losses, scattering, decays
- C++ library with Python bindings
- GitHub, UnitTests (Travis CI), ...



<https://github.com/tudo-astroparticlephysics/PROPOSAL>



JAVA

C++

modern C++ , Polymorphism, ...

# PROPOSAL code structure

```
Propagator(const ParticleDef&,  
           const std::vector<Sector::Definition>&,  
           const Geometry&,  
           const InterpolationDef&)
```

- 
- **Propagator** as base class to propagate a particle
  - Objects owns all information necessary for propagation

```
Propagator(const ParticleDef&,  
           const std::vector<Sector::Definition>&,  
           const Geometry&,  
           const InterpolationDef&)
```

- ParticleDef includes static information about particle
- Wide range of predefined particles available
- Modular structure: Simple creation of additional particles:

```
ParticleDef new_mu = ParticleDef::Builder().SetMass(1000).build();
```

```
Propagator(const ParticleDef&,  
           const std::vector<Sector::Definition>&,  
           const Geometry&,  
           const InterpolationDef&)
```

- List of `Sector::Definition` objects
- *Chain of responsibility*: Propagation of our particle through several sectors
- Each `Sector` object is responsible for the propagation within its borders

Parameter	Description
Medium	Medium of the sector
EnergyCutsSettings	Stores $e_{\text{cut}}$ and $v_{\text{cut}}$
Geometry	Geometry of the sector
stopping_decay	Whether to force a final decay of the particle if its energy is $\leq e_{\text{low}}$
cont_rand	Whether to use continuous randomization
exact_time	Whether to calculate the time exactly out of the tracking integral or to use $v = c$ as an approximation
scattering_model	Choice of the multiple scattering model
particle_location	Location of the particle
utility_def	Definition of cross section parameters

Sector::Defintion properties, adapted from [arXiv:1809.07740](https://arxiv.org/abs/1809.07740)



```
Propagator(const ParticleDef&,  
           const std::vector<Sector::Definition>&,  
           const Geometry&,  
           const InterpolationDef&)
```

- Geometry describing the detector
- Different options for particle in front / inside / below the detector volume

```
Propagator(const ParticleDef&,  
           const std::vector<Sector::Definition>&,  
           const Geometry&,  
           const InterpolationDef&)
```

- InterpolationDef as an optional parameter
- When used, calculated crosssections (and several derived values) are saved in interpolation tables
- Error of interpolation compared to integration:  $\leq 10^{-5}$
- Performance increased by several orders of magnitude

```
Propagator::Propagator(const ParticleDef& particle_def,  
                        const std::string& config_file)
```

- 
- Simple usage of a configuration (json) file is possible

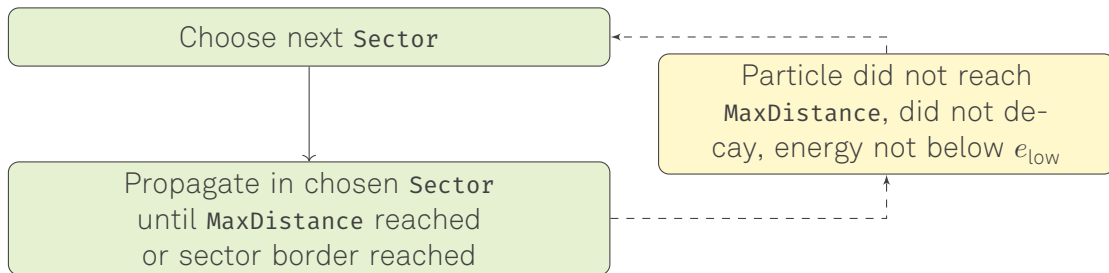
```

1 {
2   "global":
3   {
4     "seed" : 1,
5     "continous_loss_output" : false,
6     "only_loss_inside_detector" : false,
7
8     "interpolation":
9     {
10      "do_interpolation" : true,
11      "path_to_tables" : ["resources/tables"],
12    },
13
14    "exact_time" : true,
15    "stopping_decay" : true,
16    "scattering" : "Highland",
17
18    "brems" : "BremsAndreevBezrukovBugaev",
19    "photo" : "PhotoButkevichMikhailov",
20
21    "lpm" : false,
22    "photo_hard_component" : true,
23    "photo_shadow" : "ShadowButkevichMikhailov",
24  },
25  "sectors": [
26    {
27      "hierarchy": 0,
28      "medium": "ice",
29      "density_correction": 1,
30
31      "geometry":
32      {
33        "shape": "sphere",
34        "origin": [0, 0, 0],
35        "outer_radius": 6374134000000,
36        "inner_radius": 0
37      },
38      ...

```

# Propagation algorithm

```
std::vector<DynamicData*> Propagator::Propagate(double MaxDistance_cm)
```



```
double Sector::Propagate(double distance)
```

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**Remember:** Differentiate between continuous losses and stochastic losses !

$v < v_{\text{cut}}$   
continuous losses

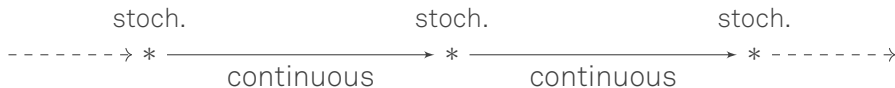
$v > v_{\text{cut}}$   
stochastic losses

with  $v_{\text{cut}} = \min [e_{\text{cut}}/E, v'_{\text{cut}}]$

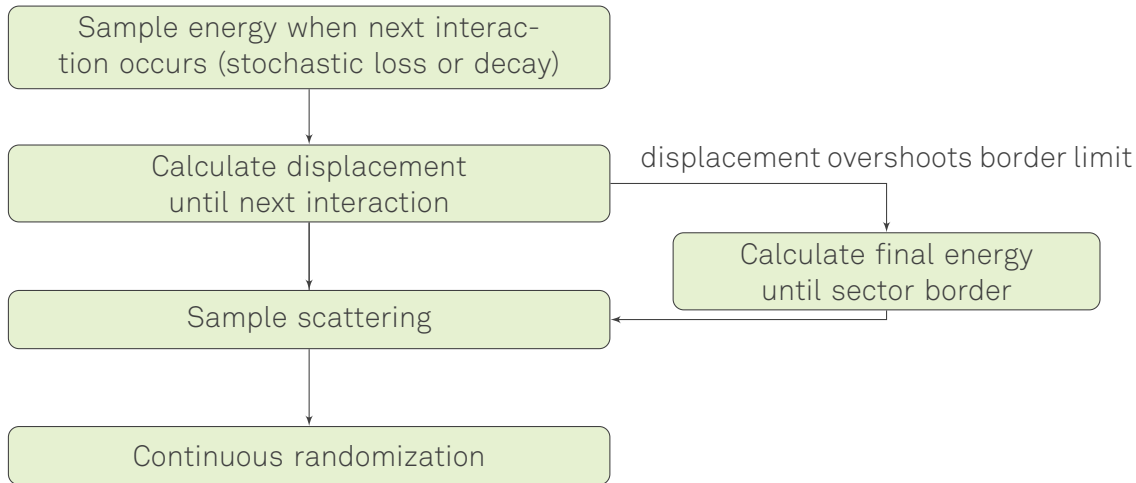
double Sector::Propagate(double distance)

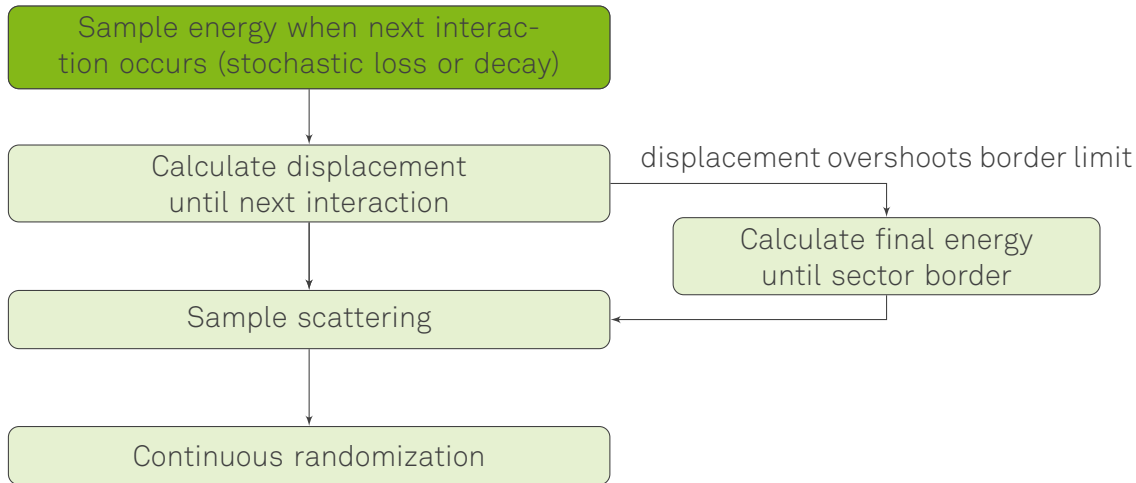
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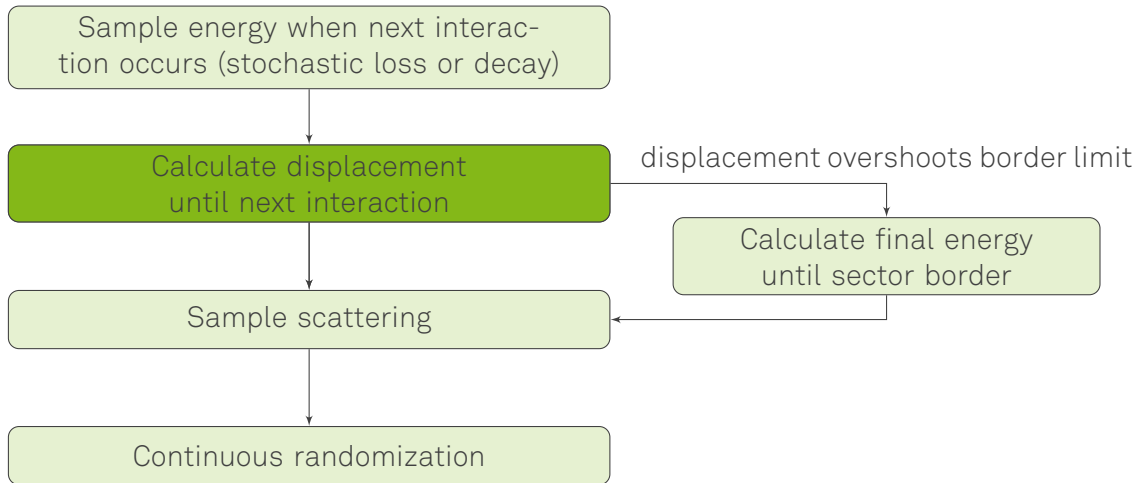
**Remember:** Differentiate between continuous losses and stochastic losses !

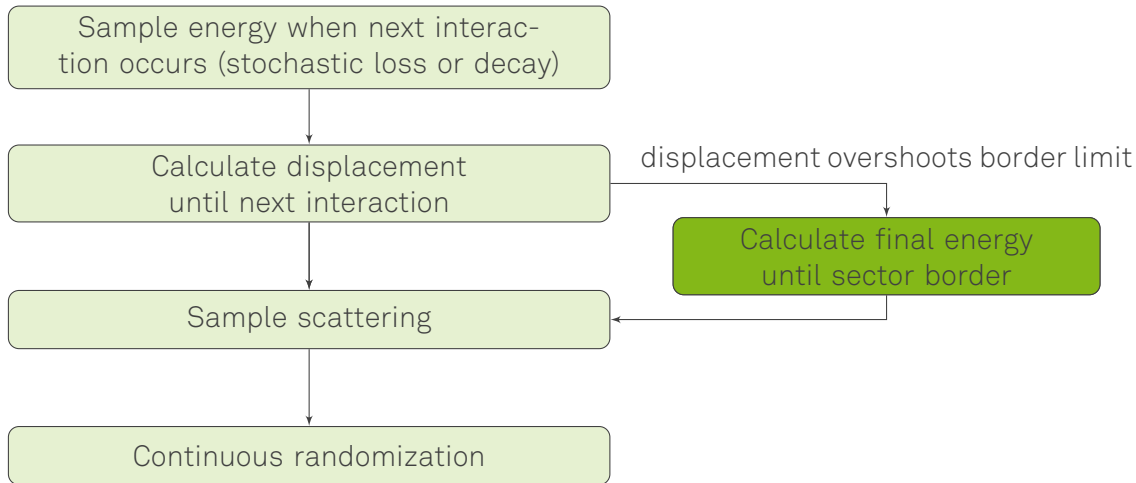


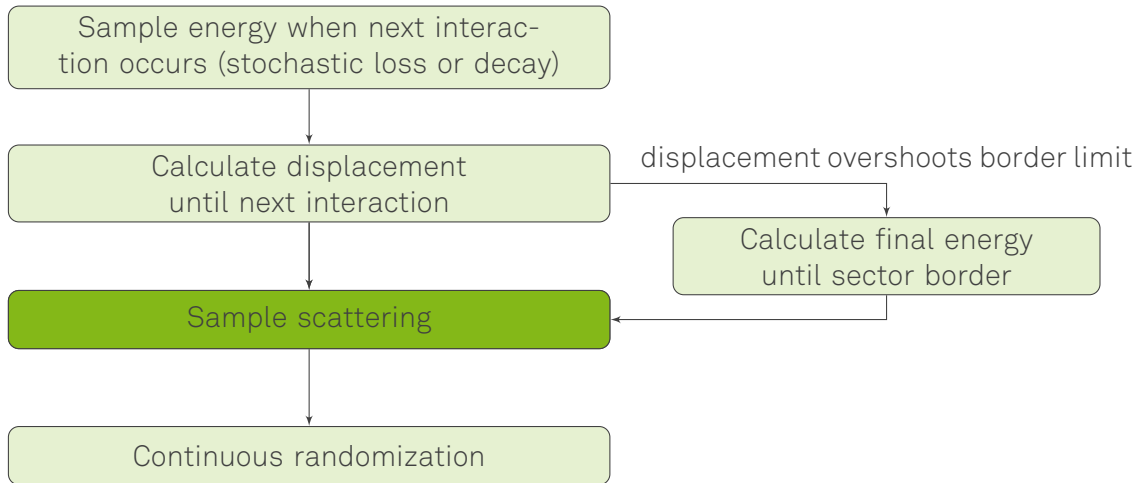


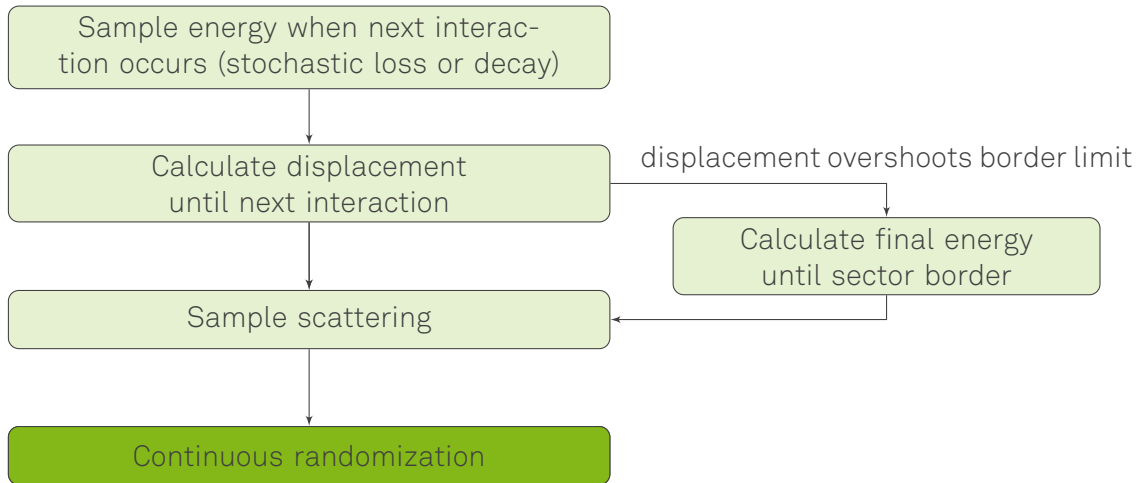


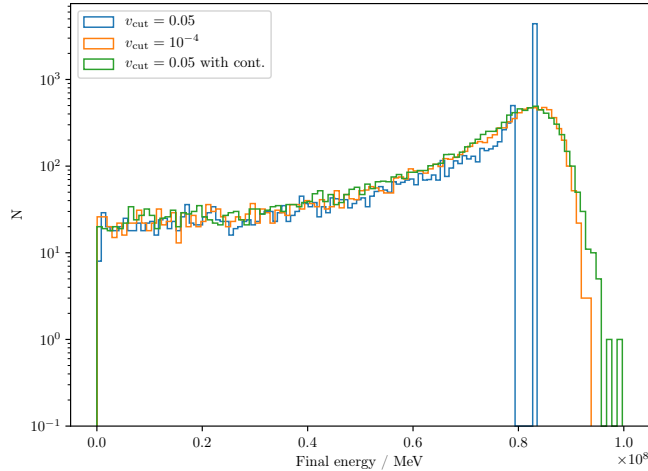




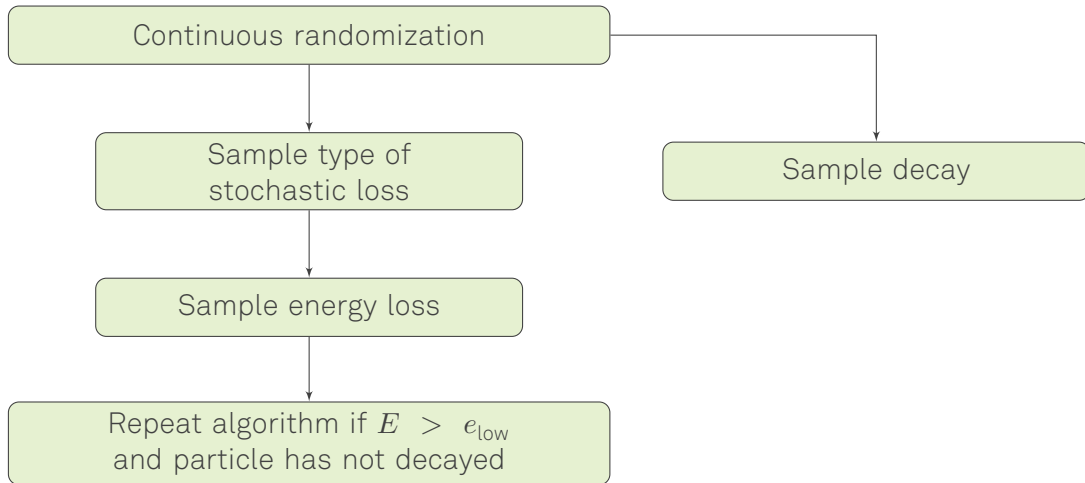




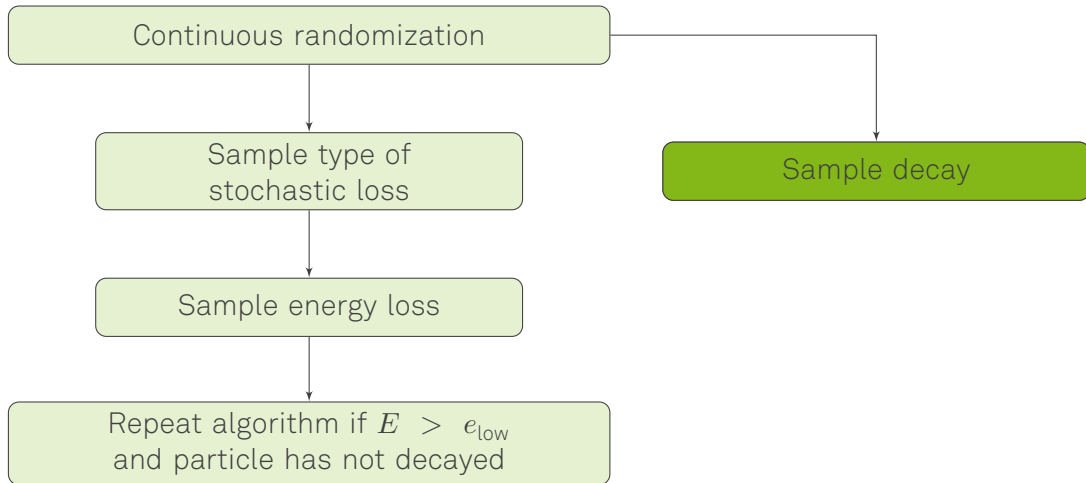


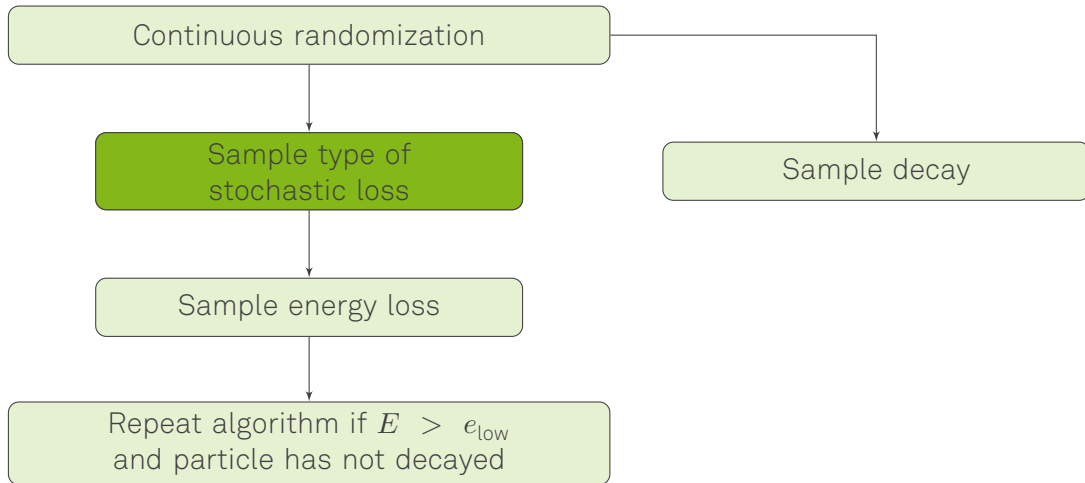


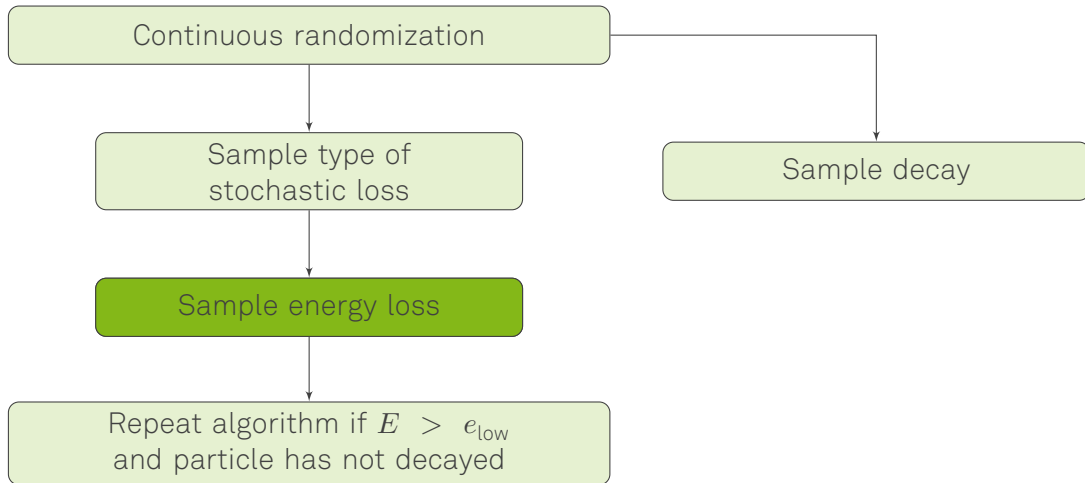
Propagation of  $10^4$  muons with energy  $10^8$  MeV through 300 m of standard rock.

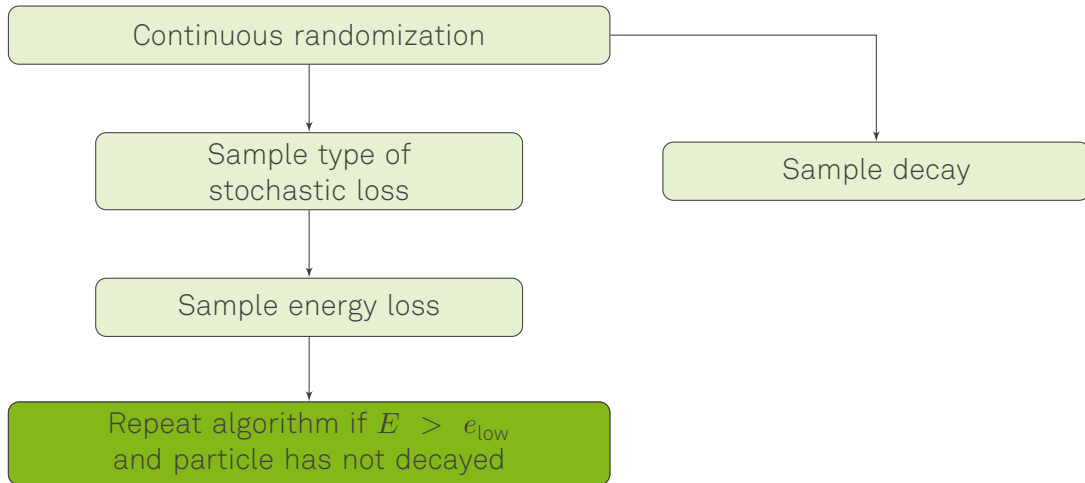












```
std::vector<DynamicData*> Propagator::Propagate(double MaxDistance_cm);
```

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**Return value:** List of DynamicData objects, including

1. Stochastic losses (type, energy, position, time, ...)
2. Decay particles (no redundant static information!)
3. Produced particles (e.g. muon pair)
4. (Continuous losses)

## C++ code example

```
1 Propagator prop(MuMinusDef::Get(), "resources/config.json");
2 Particle& mu = prop.GetParticle();
3 Particle mu_backup(mu);
4
5 mu_backup.SetEnergy(9e6); //energy in MeV
6 mu_backup.SetDirection(Vector3D(0, 0, -1));
7
8 std::vector<double> ranges;
9
10 for (int i = 0; i < 10; i++){
11     mu.InjectState(mu_backup);
12     prop.Propagate();
13     ranges.push_back(mu.GetPropagatedDistance());
14 }
```

## Python code example

```
1 prop = pp.Propagator(particle_def=pp.particle.MuMinusDef.get(),
2                       config_file="path/to/config.json")
3 mu = prop.particle
4 mu_backup = pp.particle.Particle(mu)
5
6 mu_backup.energy = 9e6 #energy in MeV
7 mu_backup.direction = pp.Vector3D(0, 0, -1)
8
9 ranges = []
10
11 for i in range(10):
12     mu.inject_state(mu_backup)
13     secondaries = prop.propagate()
14     ranges.append(prop.particle.propagated_distance)
```

# PROPOSAL changes for CORSIKA



## Displacement calculation

$$-f(E) = \sum_{\text{crossec. comp.}} \frac{dE}{dx}$$

**Homogeneous medium:**

$$\begin{aligned} -f(E) \rho_0 &= \frac{dE}{dx} \\ dx &= -\frac{1}{\rho_0} \frac{dE}{f(E)} \\ x_f &= x_i - \frac{1}{\rho_0} \int_{E_i}^{E_f} \frac{dE}{f(E)} \end{aligned}$$

**Non-homogeneous medium**

$$\begin{aligned} -f(E) \rho(x) &= \frac{dE}{dx} \\ dx \rho(x) &= -\frac{dE}{f(E)} \\ \int_{x_f}^{x_i} dx \rho(x) &= - \int_{E_i}^{E_f} \frac{dE}{f(E)} \end{aligned}$$

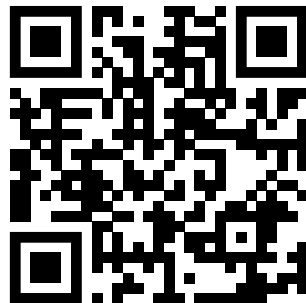
solve for  $x_f$

## Future work

- Check / include cross sections for electron / positron propagation
- Photon propagation
- Comparison with EGS4
- Magnetic field deflection



<https://github.com/tudo-astroparticlephysics/PROPOSAL>



<https://arxiv.org/abs/1809.07740>

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More information on our GitHub page.

## Backup slides

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## Propagation

$$\frac{d\sigma}{dv} \quad \underbrace{\longrightarrow}_{?} \quad \text{energy losses}$$

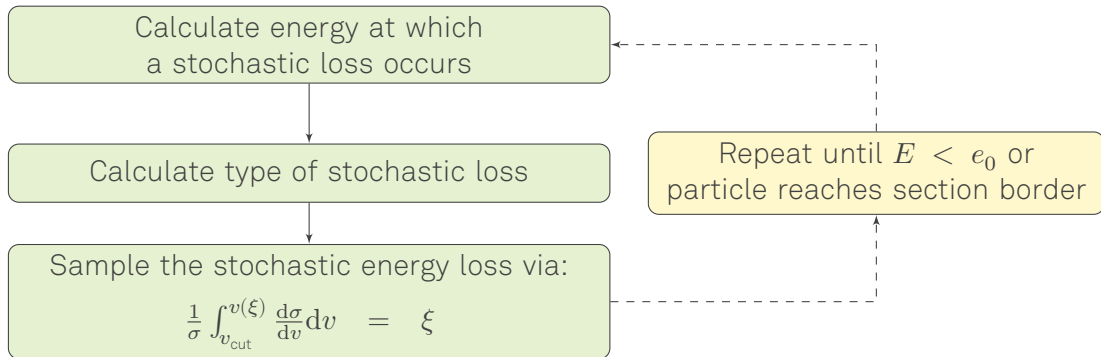
## Propagation

$v < v_{\text{cut}}$   
continuous losses

$v > v_{\text{cut}}$   
stochastic losses

with  $v_{\text{cut}} = \min [e_{\text{cut}}/E, v'_{\text{cut}}]$

## Propagation



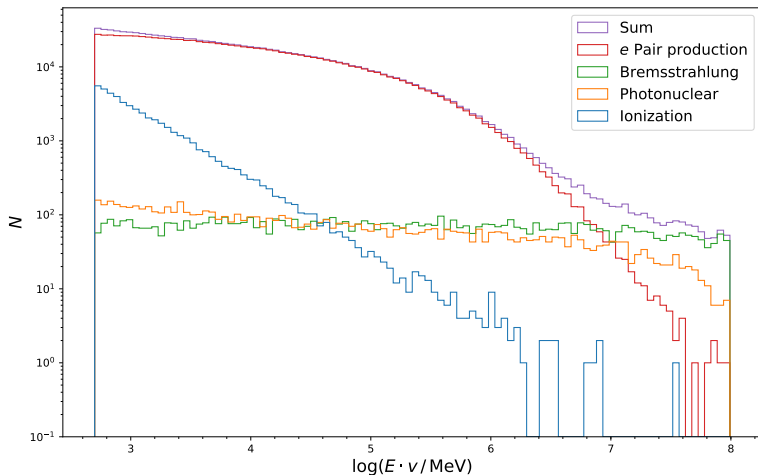
### Standard interactions:

- $e$  pair production
- Bremsstrahlung
- Photonuclear
- Ionization

### Rare interactions:

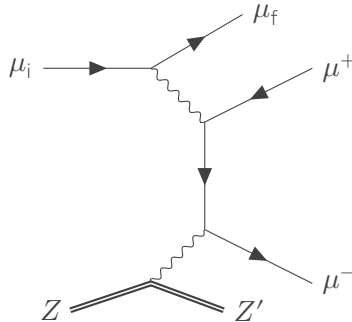
- $\mu$  pair production
- Weak interaction
- Negligible contribution to overall energy loss
- Observable, interesting signature





Propagation of  $10^4$  muons with energy  $10^8$  MeV through 100 m of standard rock.

## Direct Production of Muon Pairs



Energy fraction transferred to the muon pair:

$$v = \frac{(\epsilon_+ + \epsilon_-)}{E}$$

Asymmetry parameter:

$$\rho = \frac{(\epsilon_+ - \epsilon_-)}{(\epsilon_+ + \epsilon_-)}$$

$E$ : Initial energy of the incoming muon  $\mu_i$

$\epsilon_{\pm}$ : Energy of the produced (anti)muon

Backup slides

## Double-differential cross section

For production of muon pairs <sup>1</sup>:

$$\frac{d\sigma}{dv d\rho} = \frac{2}{3\pi} (Z\alpha r_\mu)^2 \frac{1-v}{v} \Phi(v, \rho) \ln(X)$$

For production of electron positron pairs <sup>2</sup>:

$$\frac{d\sigma}{dv d\rho} = \frac{2}{3\pi} Z(Z + \xi) (\alpha r_e)^2 \frac{1-v}{v} \left( \Phi_e + \frac{m_e^2}{m_\mu^2} \Phi_\mu \right)$$

<sup>1</sup>Kelner, Kokoulin, Petrukhn: Phys. of Atomic Nuclei, Vol. 63, No. 9, 2000, pp. 1603-1611

<sup>2</sup>Kokoulin, Petrukhn: Proceedings of 12th ICCR, 1971, p. 2436

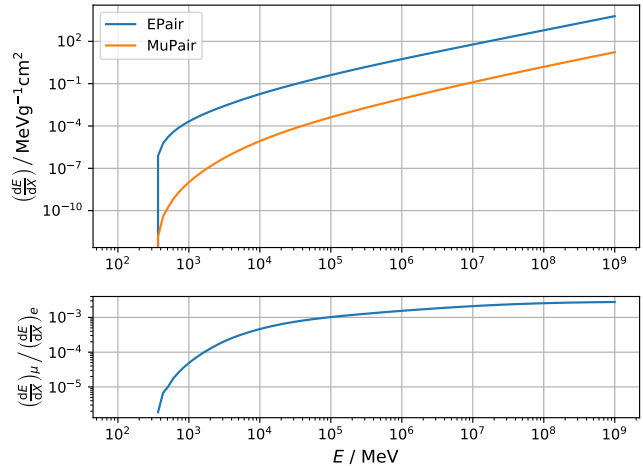
Continuous energy loss per  
distance

$$-\left\langle \frac{dE}{dx} \right\rangle = E \frac{N_A}{A} \int_{v_{\min}}^{v_{\text{cut}}} v \frac{d\sigma}{dv} dv$$

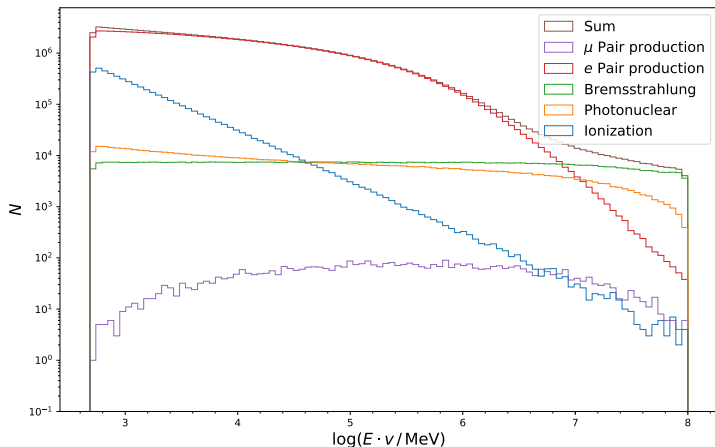
with

$$v_{\min} = \frac{2m_{\mu}}{E},$$

$$v_{\max} = 1 - \frac{m_{\mu}}{E}.$$

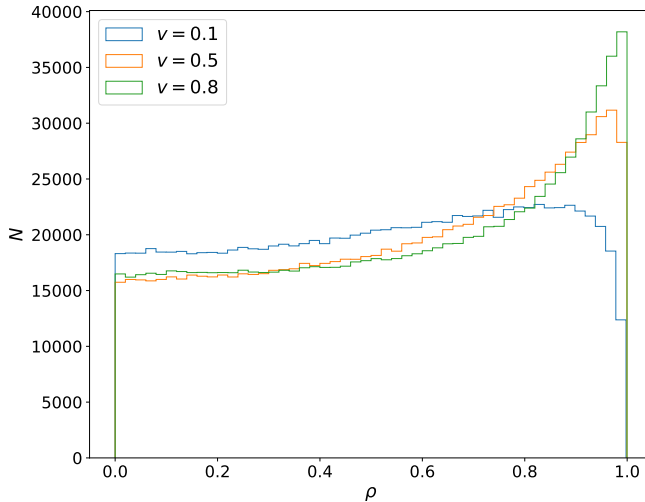


Comparison of  $e$ -pair and  $\mu$ -pair production, only  
continuous losses (i.e.  $v_{\text{cut}} = v_{\max}$ ).



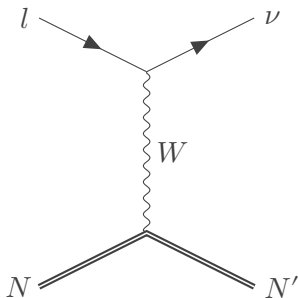
process	$N / N_{\text{ges}}$	$E / E_{\text{ges}}$
$e$ pairp.	0,94	0,94
Ioniz.	$4 \cdot 10^{-2}$	$5 \cdot 10^{-2}$
Brems.	$1 \cdot 10^{-2}$	$7 \cdot 10^{-3}$
Photon.	$8 \cdot 10^{-3}$	$6 \cdot 10^{-3}$
$\mu$ pairp.	$6 \cdot 10^{-5}$	$5 \cdot 10^{-5}$

Stochastic losses, standard rock,  $10^6$  muons with  $E = 10^8$  MeV,  $e_{\text{cut}} = 500$  MeV,  $\nu_{\text{cut}} = 5 \cdot 10^{-2}$ .



Sampling of  $\rho$  for muons with  $E = 1 \cdot 10^6$  MeV and different  $v$  in standard rock.

## Weak interaction



- Highly suppressed process
- Similarities with "lollipop" signature in  $\tau$ -events
- Crossing symmetry<sup>3</sup>:

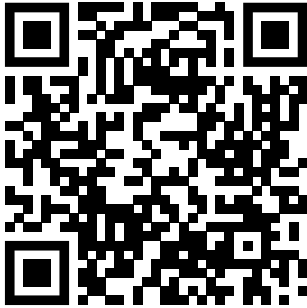
$$d\sigma(\mu Z \rightarrow \nu_\mu Z) = \frac{1}{2} d\sigma(\nu_\mu Z \rightarrow \mu Z)$$

<sup>3</sup>Sandrock, Alexander: Higher-order corrections to the energy loss cross sections of high-energy muons, 2018, pp. 38-40

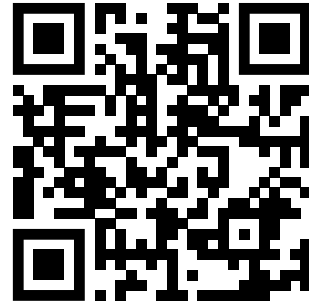
## Future: Physical improvements in PROPOSAL

- Improvement of electron propagation
- Propagation of high-energy photons
- Deflection of particles in magnetic fields
- Propagation through media with non-homogenous density





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