

TensorRT 介绍



\$ 课程目标

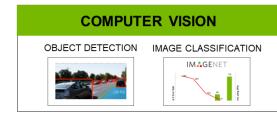
理论部分

- TensorRT 基本概念
- TensorRT 基础使用教程
- TensorRT demo代码讲解
- TensorRT 模型转换工具

⇒ 课程大纲

基础	1. TensorRT是什么
	2. TensorRT工作流程介绍
	3. TensorRT优化策略介绍
	4. TensorRT的组成
	5. TensorRT基本使用流程
	6. TensorRT demo 代码-SampleMNIST
进阶	7. Dynamic Shape模式介绍
	8. TensorRT模型转换
	9. TensorRT版本选择

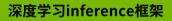
TensorRT是什么

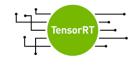


















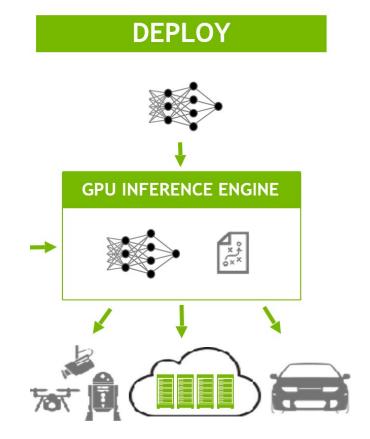


TensorFlow C libtorch



TensorRT是什么

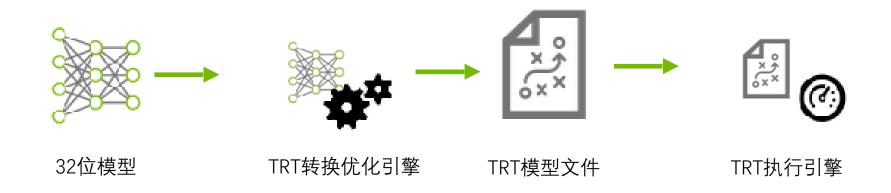
- 1. 高性能深度学习推理 优化器和加速库;
- 2. 低延迟和高吞吐量;
- 3. 部署到超大规模数据中心、嵌入式或汽车产品。





TensorRT工作流程介绍

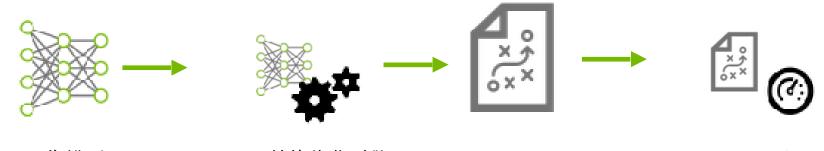
保存好的TRT模型文件可以从磁盘重新加载到TRT执行引擎中,不需要再次执行优化步骤。





TensorRT工作流程介绍

保存好的TRT模型文件可以从磁盘重新加载到TRT执行引擎中,不需要再次执行优化步骤。



32位模型

- TRT转换优化引擎
- 模型转换
- Kernel自动调优
- 算子融合
- 低精度

TRT模型文件

不同NVIDIA显卡 架构间不兼容

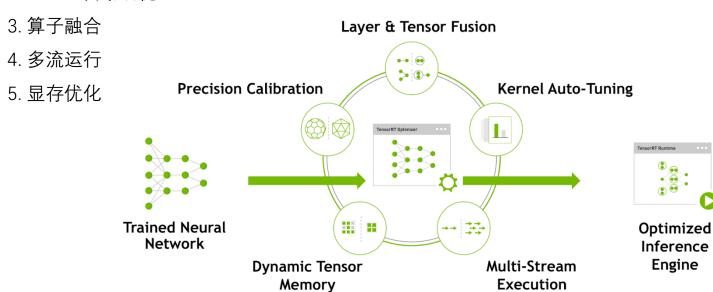
TRT执行引擎

- 多流运行
- 显存优化



TensorRT优化策略介绍

- 1. 低精度优化
- 2. Kernel 自动调优



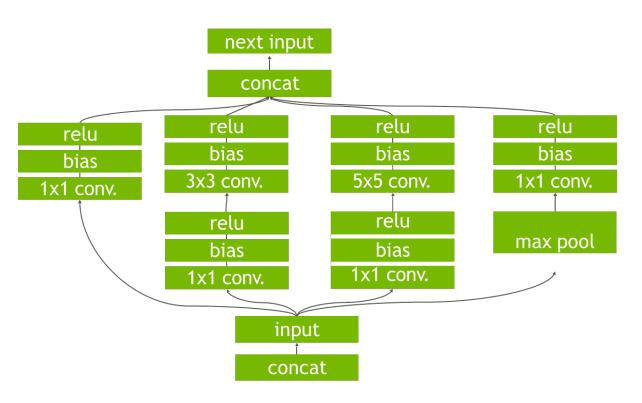


TensorRT使用的优化策略介绍

3. 算子融合

4. 多流运行

GoogleNet的初始结构



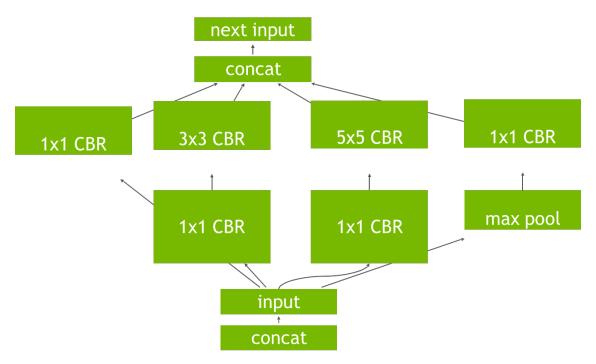


TensorRT使用的优化策略介绍

3. 算子融合

4. 多流运行

优化后的结构



CBR: conv, bias and ReLU



官方提供的库

闭源,是TRT的核心部分

```
[wgyang@VM-121-9-centos ~/TRT DIY Inference/third party/TensorRT]$ ls lib/ bin/ include/
bin/:
giexec trtexec
include/:
NvCaffeParser.h NvInferPlugin.h
                                      NvInferRuntime.h
                                                              NvInferVersion.h
                                                                                NvOnnxParser.h
NvInfer.h
                NvInferPluginUtils.h NvInferRuntimeCommon.h
                                                              NvOnnxConfig.h
                                                                                Nv0nnxParserRunti
lib/:
libnvcaffe parser.a
                           libnvinfer.so
                                                 libnvinfer plugin.so.6
                                                                             libnvonnxparser.so
libnvcaffe parser.so
                           libnvinfer.so.6
                                                 libnvinfer plugin.so.6.0.1
                                                                             libnvonnxparser.so.6
                                                 libnvinfer plugin static.a
libnvcaffe parser.so.6
                           libnvinfer.so.6.0.1
                                                                             libnvonnxparser.so.6
libnvcaffe parser.so.6.0.1 libnvinfer plugin.so
                                                 libnvinfer static.a
                                                                             libnvonnxparser runt
[wgyang@VM-121-9-centos ~/TRT DIY Inference/third party/TensorRT]$
```



官方提供的库

闭源,是TRT的核心部分

Github开源代码

- 模型解析器 (caffe, onnx)
- 代码样例
- Plugin样例

ttyio and rajeevsrao TensorRT-OSS 8.2 GA release		
.github/ISSUE_TEMPLATE	TensorRT OSS 21.02 release	
cmake	TensorRT-OSS 8.2 GA release	
demo	TensorRT-OSS 8.2 GA release	
docker	TensorRT-OSS 8.2 GA release	
include	TensorRT-OSS 8.2 GA release	
parsers	TensorRT-OSS 8.2 GA release	
plugin	TensorRT-OSS 8.2 GA release	
python	TensorRT-OSS 8.2 GA release	
quickstart	Rename default branch to main and upd	
samples	TensorRT-OSS 8.2 GA release	
scripts	Update onnx-tensorrt and copyright hea	
third_party	TensorRT OSS v8.2 Early Access Release	
tools	TensorRT-OSS 8.2 GA release	
🐧 cland-format	TensorRT OSS release v7 2 1	

\$

TensorRT基本使用流程

- 1. 创建Builder
- 2. 创建Network
- 3. 使用API or Parser 构建network
- 4. 优化网络
- 5. 序列化和反序列化模型
- 6. 传输计算数据 (host->device)
- 7. 执行计算
- 8. 传输计算结果 (device->host)

TRT转换优化引擎

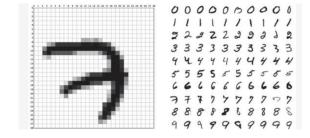
TRT执行引擎

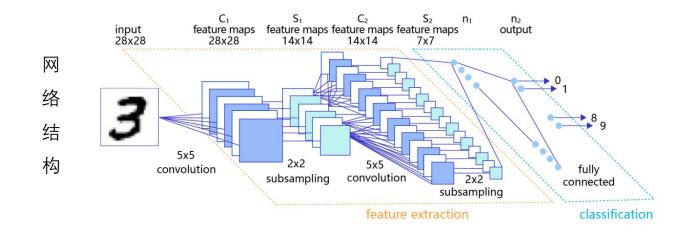
TensorRT基本使用流程

```
auto builder = createInferBuilder(ILogger);
        auto network = builder->createNetwork();
                                                                         // Add convolution layer with 20 outputs and a 5x5 filter.
                                                                         IConvolutionLayer* conv1 = network->addConvolution(
      auto config = builder->createBuilderConfig();
                                                                             *scale 1->getOutput(0), 20, DimsHW{5, 5},
                                                                             mWeightMap["conv1filter"], mWeightMap["conv1bias"]);
                                                                         assert(conv1);
                                                             ΔPT
                                                                         conv1->setStride(DimsHW{1, 1});
                     Network Definition
                                                                         mEngine = nullptr;
                                                                         const nvcaffeparser1::IBlobNameToTensor* blobNameToTensor
                                                                             = parser->parse(locateFile(mParams.prototxtFileName, mParams.dataDirs).c str(),
                                                           Parser
                                                                                locateFile(mParams.weightsFileName, mParams.dataDirs).c_str(), *network,
                                                                                dataType == DataType::kINT8 ? DataType::kFLOAT : dataType);
                                                           // Build engine
                                                           builder->setMaxBatchSize(mParams.batchSize);
                                                           config->setMaxWorkspaceSize(16 MiB);
                        Builder Config
                                                           if (mParams.fp16)
                                                              config->setFlag(BuilderFlag::kFP16);
auto engine = buildEngineWithConfig(*network, *config)
                                                                                 auto memory = engine->serialize()
    auto context = engine->createExecutionContext();
                                                                         auto engine = deserializeCudaEngine(blob, size)
  bool status = context->execute(batchSize, buffers);
```



MNIST是一个手写数字识别模型、输入一张手写 数字的图像,然后识别图像中手写的是哪个数字。





```
bool SampleMNIST::build() {
   auto builder = SampleUniquePtr<nvinfer1::IBuilder>(nvinfer1::createInferBuilder(gLogger.getTRTLogger()));
   auto network = SampleUniquePtr<nvinfer1::INetworkDefinition>(builder->createNetwork());
   auto config = SampleUniquePtr<nvinfer1::IBuilderConfig>(builder->createBuilderConfig());
   auto parser = SampleUniquePtr<nvcaffeparser1::ICaffeParser>(nvcaffeparser1::createCaffeParser());
   constructNetwork(parser, network);
   builder->setMaxBatchSize(mParams.batchSize);
   config->setMaxWorkspaceSize(16 MiB);
   config->setFlag(BuilderFlag::kGPU FALLBACK);
   config->setFlag(BuilderFlag::kSTRICT TYPES);
   if (mParams.fp16)
       config->setFlag(BuilderFlag::kFP16);
   if (mParams.int8)
       config->setFlag(BuilderFlag::kINT8);
   // samplesCommon::enableDLA(builder.get(), config.get(), mParams.dlaCore);
   mEngine = std::shared ptr<nvinfer1::ICudaEngine>(
        builder->buildEngineWithConfig(*network, *config), samplesCommon::InferDeleter());
   return true;
```

Caffe Parser方式构建

API方式构建

```
bool SampleMNISTAPI::constructNetwork(SampleUniquePtr<nvinfer1::IBuilder>& builder,
    SampleUniquePtr<nvinfer1::INetworkDefinition>& network, SampleUniquePtr<nvinfer1::IBuilderConfig>& config)
   // Create input tensor of shape { 1, 1, 28, 28 }
   ITensor* data = network->addInput(
       mParams.inputTensorNames[0].c str(), DataType::kFLOAT, Dims3{1, mParams.inputH, mParams.inputW});
    assert(data);
   // Create scale layer with default power/shift and specified scale parameter.
   const float scaleParam = 0.0125f;
    const Weights power{DataType::kFLOAT, nullptr, 0};
   const Weights shift{DataType::kFLOAT, nullptr, 0};
    const Weights scale{DataType::kFLOAT, &scaleParam, 1};
   IScaleLayer* scale 1 = network->addScale(*data, ScaleMode::kUNIFORM, shift, scale, power);
    assert(scale 1);
    // Add convolution layer with 20 outputs and a 5x5 filter.
   IConvolutionLayer* conv1 = network->addConvolution(
        *scale 1->getOutput(0), 20, DimsHW{5, 5}, mWeightMap["conv1filter"], mWeightMap["conv1bias"]);
    assert(conv1);
    conv1->setStride(DimsHW{1, 1});
```

```
v bool SampleMNIST::infer() {
     // Create RAII buffer manager object
     samplesCommon::BufferManager buffers(mEngine, mParams.batchSize);
     auto context = SampleUniquePtr<nvinfer1::IExecutionContext>(mEngine->createExecutionContext());
     // Read the input data into the managed buffers
     // Create CUDA stream for the execution of this inference.
     cudaStream_t stream;
     CHECK(cudaStreamCreate(&stream));
     // Asynchronously copy data from host input buffers to device input buffers
     buffers.copyInputToDeviceAsync(stream);
     // Asynchronously enqueue the inference work
     if (!context->enqueue(mParams.batchSize, buffers.getDeviceBindings().data(), stream, nullptr))
         return false;
     // Asynchronously copy data from device output buffers to host output buffers
     buffers.copyOutputToHostAsync(stream);
     // Wait for the work in the stream to complete
     cudaStreamSynchronize(stream);
     // Release stream
     cudaStreamDestroy(stream);
```



进阶: Dynamic Shape模式介绍

TRT 6.0 版本之前,只支持固定大小输入。

implicit(隐式) batch

Build 阶段设置:

IBuilder:: createNetwork();

IBuilder:: setMaxBatchSize(maxBatchSize);

Infer阶段:

enqueue(batchSize, data, stream, nullptr);



进阶: Dynamic Shape模式介绍

TRT6.0 后, 支持动态大小输入。

explicit(显式) batch

Build 阶段设置:

```
IBuilder::createNetworkV2(1U << static_cast<int>(NetworkDefinitionCreationFlag::kEXPLICIT_BATCH)) builder->setMaxBatchSize(maxBatchSize); IOptimizationProfile* profile = builder.createOptimizationProfile(); profile->setDimensions("foo", OptProfileSelector::kMIN, Dims3(3,100,200); profile->setDimensions("foo", OptProfileSelector::kOPT, Dims3(3,150,250); profile->setDimensions("foo", OptProfileSelector::kMAX, Dims3(3,200,300); config.addOptimizationProfile(profile)
```

context.setOptimizationProfile(0)



进阶: Dynamic Shape模式介绍

TRT6.0 后, 支持动态大小输入。

Infer阶段:

context->setBindingDimensions(i, input_dim);

context->allInputDimensionsSpecified();

context->enqueueV2(data, stream, nullptr);



ONNX: https://github.com/NVIDIA/TensorRT/tree/main/parsers

Pytorch: https://github.com/NVIDIA-AI-IOT/torch2trt

TensorFlow:

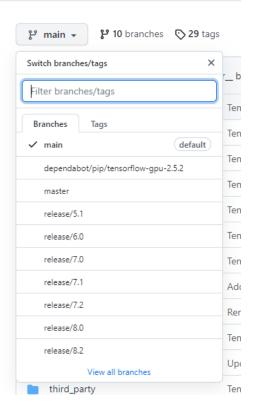
https://github.com/tensorflow/tensorflow/tree/1cca70b80504474402215d2a4e55bc44621

b691d/tensorflow/compiler/tf2tensorrt

Tencent Forward: https://github.com/Tencent/Forward



进阶: TensorRT版本选择



- 5.1 不建议使用
- Tesla P4 6.0
- Tesla T4 7.2
- NVIDIA A10 8.2





