


Invocation lvl 2

2
5

TST-003




↑

Invocation lvl 2

2
5

TST-003

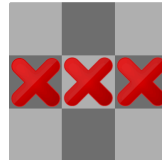


↑

Invocation lvl 2

2
5

TST-003

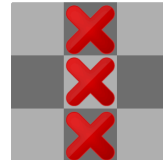


↑

Invocation lvl 2

2
5

TST-004

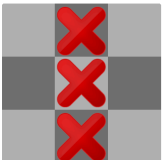


↑

Invocation lvl 2

2
5

TST-004

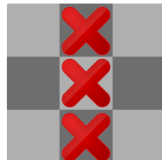


↑

Invocation lvl 2

2
5

TST-004

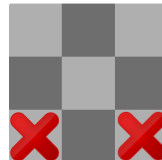


↑

Invocation lvl 3

3
4

TST-005

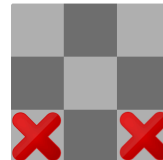


↑

Invocation lvl 3

3
4

TST-005

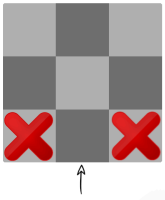


↑

Invocation lvl 3

3
4

TST-005

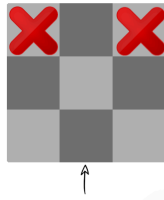


X		X
X		X

Invocation lvl 3

3
4

TST-006

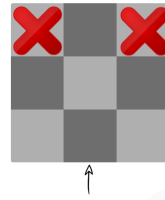


X		X

Invocation lvl 3

3
4

TST-006

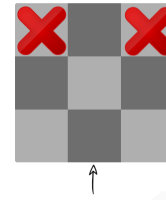


X		X

Invocation lvl 3

3
4

TST-006

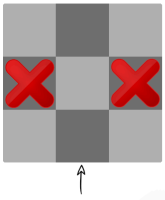


X		X

Invocation lvl 4

4
3

TST-007

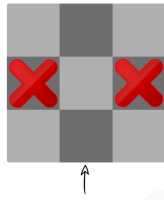


X		X

Invocation lvl 4

4
3

TST-007

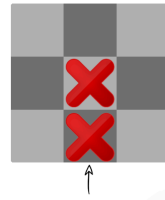


X		X

Invocation lvl 4

4
3

TST-008

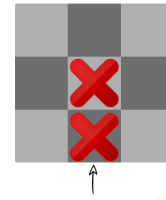


	X	
	X	

Invocation lvl 4

4
3

TST-008



	X	
	X	

Invocation lvl 4

4
3

TST-008

A 3x3 grid of squares. The center square (row 2, column 2) is dark gray and contains a large red 'X'. The square directly below it (row 3, column 2) is also dark gray and contains a large red 'X'. All other squares are light gray. An arrow points to the bottom-middle square.

Invocation lvl 5

5
2

TST-009

A 3x3 grid of squares. The top-left square (row 1, column 1) contains a large red 'X'. The other squares are empty. Below the grid, an arrow points upwards to the middle square of the bottom row (row 3, column 2).

Invocation lvl 5

5
2

TST-009

Light Gray (X)	Dark Gray	Light Gray
Dark Gray	Light Gray	Dark Gray
Light Gray	Dark Gray	Light Gray

Invocation lvl 5

5
2

TST-010

The diagram shows a 3x3 grid of squares. The squares alternate between light gray and dark gray in a checkerboard pattern. The top-right square (row 1, column 3) is dark gray and contains a large red 'X'. An arrow points to the bottom-middle square (row 3, column 2), which is light gray.

Invocation lvl 5

5
2

TST-010

A 3x3 grid of squares. The top-right square (row 1, column 3) contains a large red 'X'. The other squares are empty. Below the grid, an arrow points to the bottom-middle square (row 3, column 2).

Invocation lvl 6

6

1

TST-011

X			

Invocation lvl 6

6

1

TST-012

A 3x3 grid of squares with varying shades of gray. The bottom-middle square is highlighted with a red 'X' and an arrow pointing to it from below.

<div>Puissance -</div>	
<div> <div>2</div> <div>+</div> </div>	<div></div>
<div>-1 Puissance</div>	

Puissance -



-1 Puissance

TST-014

Puissance +



+1 Puissance

TST-013

Puissance +



+1 Puissance

TST-013

Pioche



Piochez une carte supplémentaire à la prochaine Phase de Préparation.

TST-015

Pioche



Piochez une carte supplémentaire à la prochaine Phase de Préparation.

TST-015

Ressource +



10

Gagnez 1 ressources supplémentaire à chaque Phase de Préparation.

TST-016

Ressource +

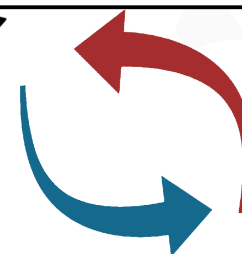


10

Gagnez 1 ressources supplémentaire à chaque Phase de Préparation.

TST-016

Échange



Échangez la place de 2 cartes contrôlées par le même joueur.

ARK01-022

