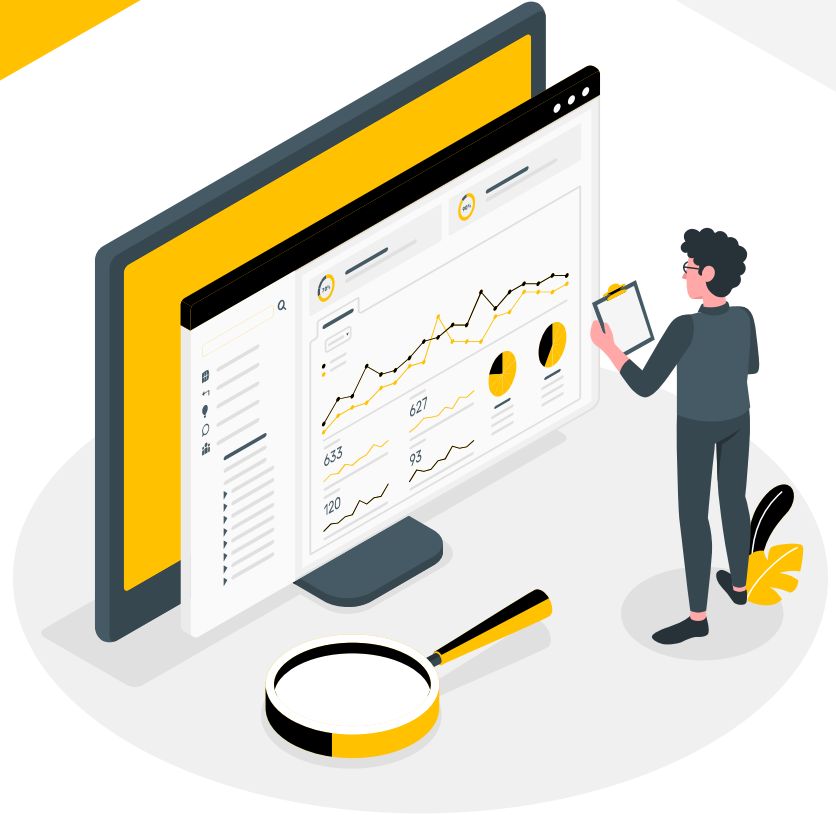


# Customer Attrition Model

by Jean Liew



11 June 2021

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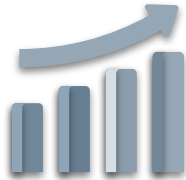
**06** 

**CALL TO ACTION**

# 01



# Guiding Principle



**Customer Lifetime Value  
(CLTV)**

how much value  
customer can give  
business during the  
lifetime



=

**Retention**

how long will  
customer  
stay with us

x



**Frequency**

how often is  
the renewal  
period

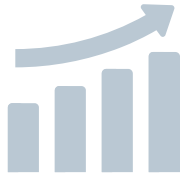
x



**Monetary**

how much  
revenue do we  
get

# Guiding Principle



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=

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**Frequency**

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**Monetary**

how much  
revenue do we  
make



# Data Analysis

# 02

# Metadata

**Data: 7043 telco users**

Active User

76%

Churn User 23%

Source: IBM fictional dataset

## **Other Information:**

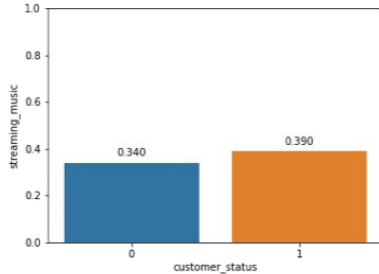
1. Dataset does not consist any time-series information
2. All data are Q3 customer based in California
3. Only churned customers has churn related features
4. All customer is postpaid users
5. Streaming services are optional to customers without charges

# Subscription and Services

**Basic Package Services** - > *Lower Retention Rate*

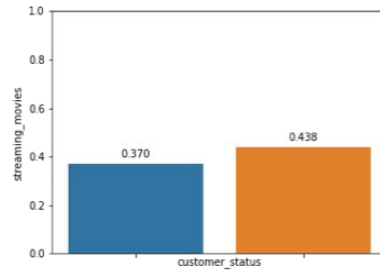
Streaming  
Music

-5% in retention



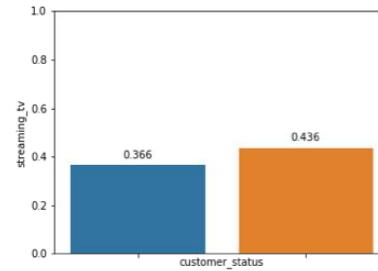
Streaming  
Movies

-6.8% in retention



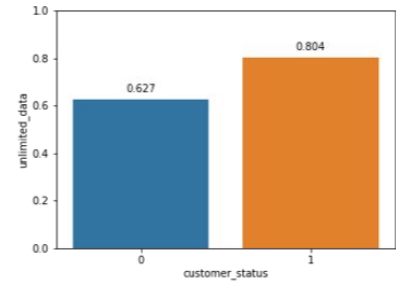
Streaming  
TV

-7% in retention



Unlimited  
Data

-17.7% in retention



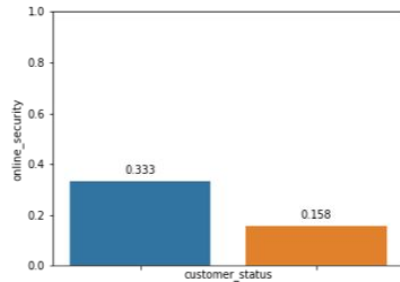


# Subscription and Services

**Value Added Services** -> *Higher Retention Rate*

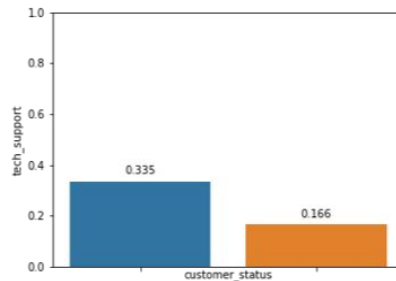
Online  
Security

+17.5% in retention



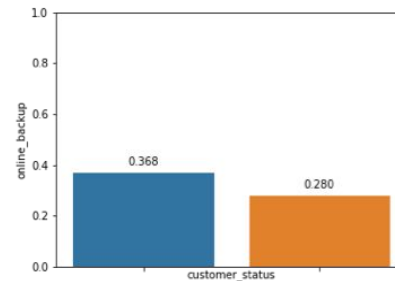
Tech  
Support

+16.9% in retention



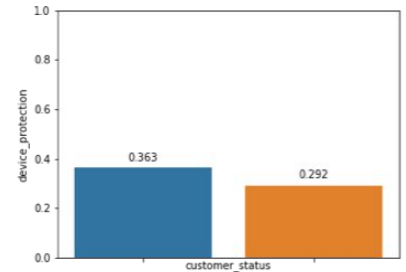
Online  
Backup

+8.8% in retention

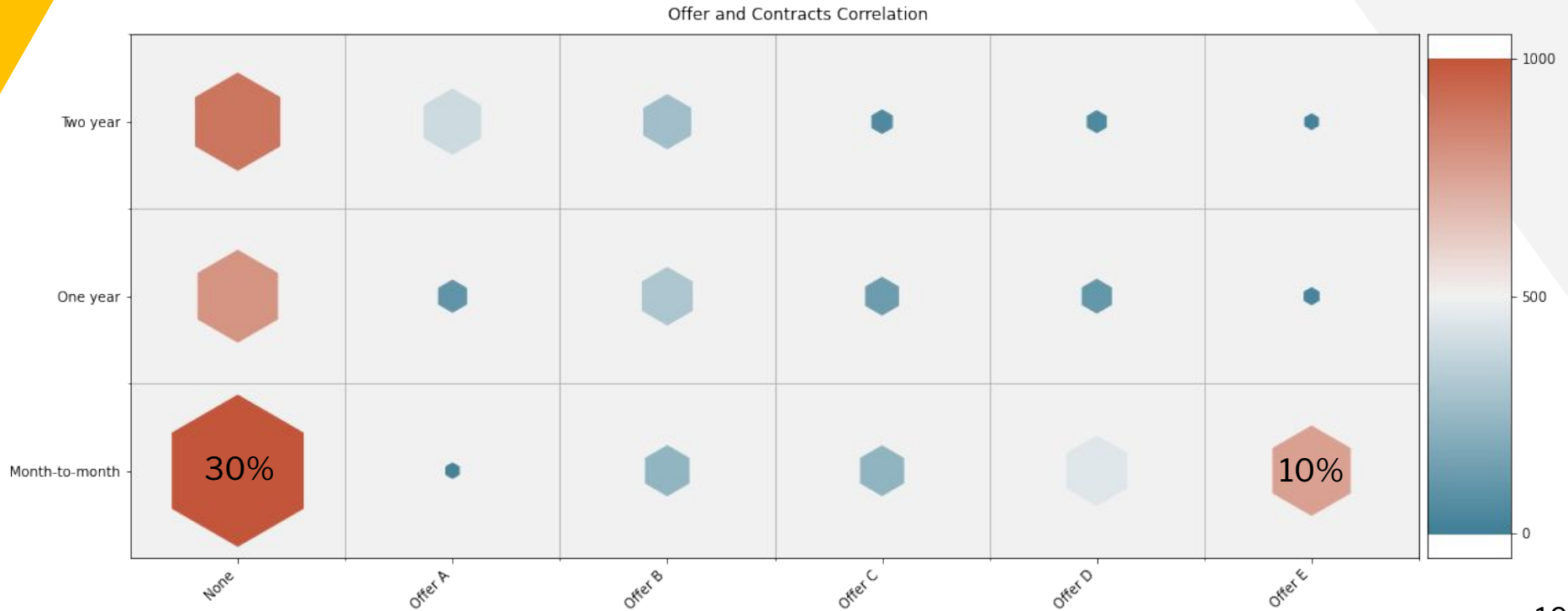


Device  
Protection

+7.1% in retention



# Offers and Contracts



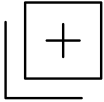
# Churn Reasons



**Attitude of Support Person**

10%

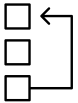
Main churn reasons by customers



**Competitor offers more data**

10%

Ties to factors that involves data subscriptions and online services



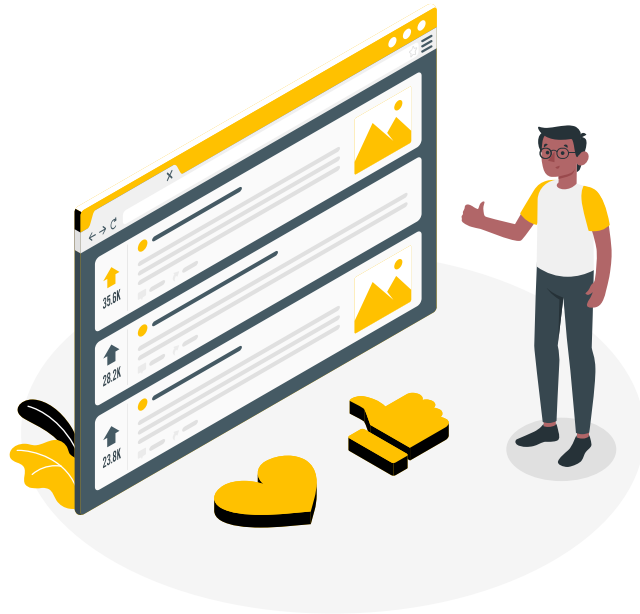
**Competitor offers higher download speeds**

8%

Ties to factors that involves streaming services

# Goals and Strategy

03



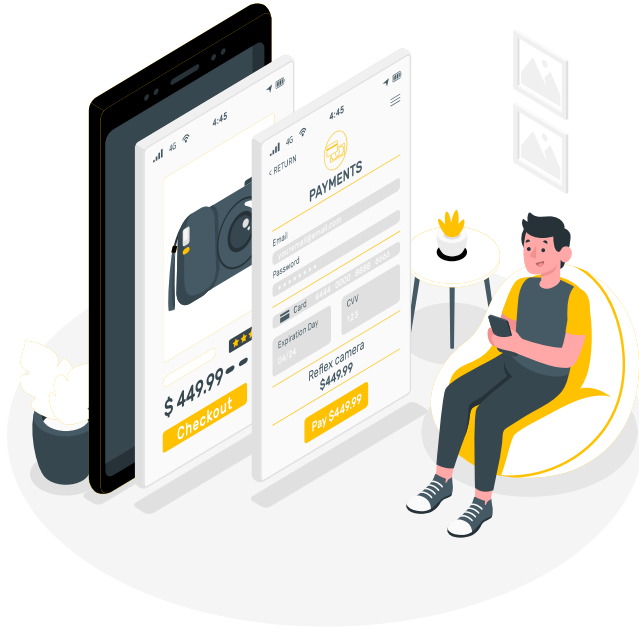
# Goals and Strategy

Predict **incoming customer churn**  
and identify **unique retention**  
**strategy**

1. Identify Customer Base
2. Prediction Model with past data
3. Verify model performance
4. Compare findings with survival analysis library

# Customer Segmentation

04



## **vanilla**

22%

tech savvy users with high data consumption and keen on online security.

## **heavyweight**

27%

loyalist with long tenure months and engaged with most of our products.

## **minimalist**

22%

low commitment users yet the easiest to satisfy with bare minimum subscription.

## **price-sensitive**

29%

price-conscious users and not confident enough to extend for longer tenure months.

# Churn Model & Analysis

05





# Model Selection

Imbalance Baseline Model

+

**SMOTE**

Active

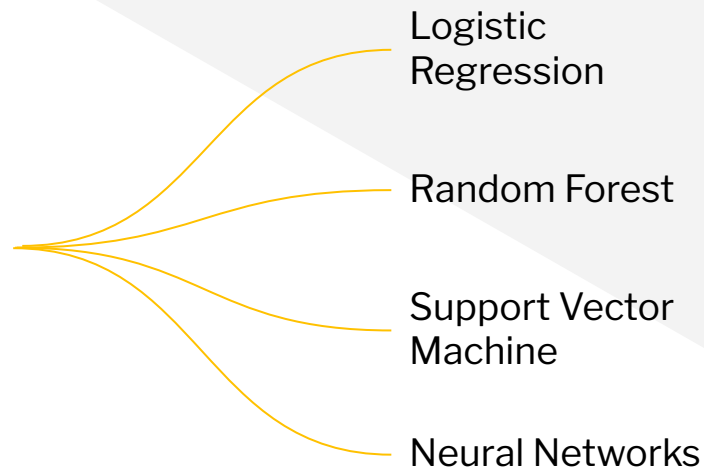
Churn

Active

Churn

Imbalance Data:  
**76% Baseline  
Accuracy**

Balanced Data:  
**50% Baseline  
Accuracy**



# Churn Classification Model

Random Forest + SMOTE Model

## F1 Harmonic Score

Balance between the precision and the recall

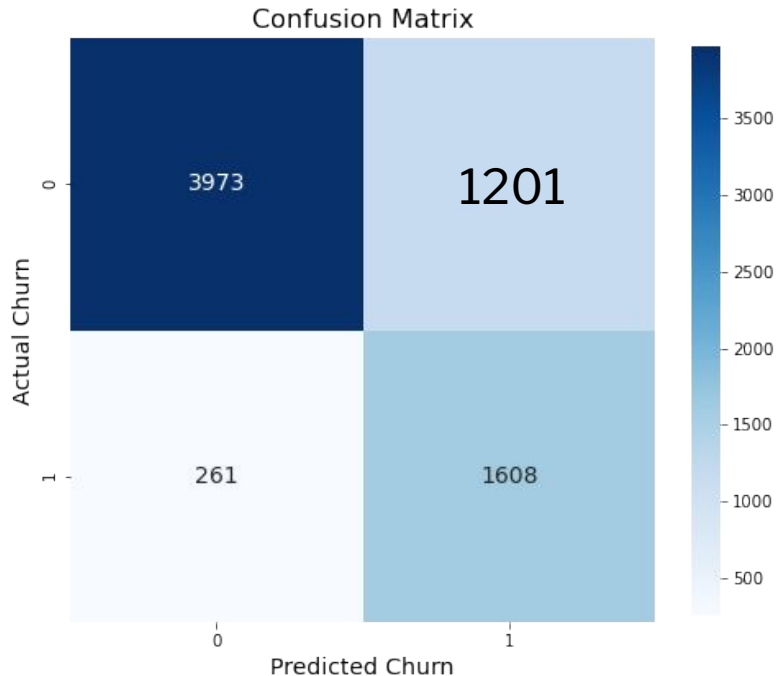
69%

73%

## AUC Score

Chance model will correctly distinguish customer class

# Evaluation Matrix



## False Positive Prediction

1,201 predicted churn by model but is still an active customer at current time.

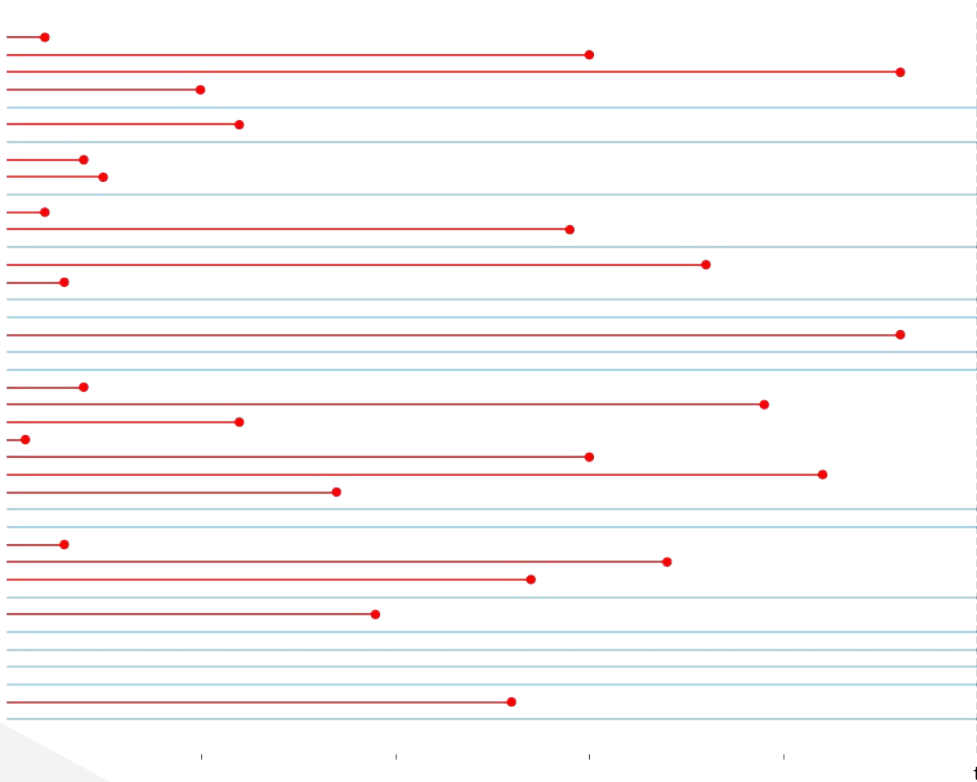
Are these customers expected to churn in the near future?

# Survival Analysis

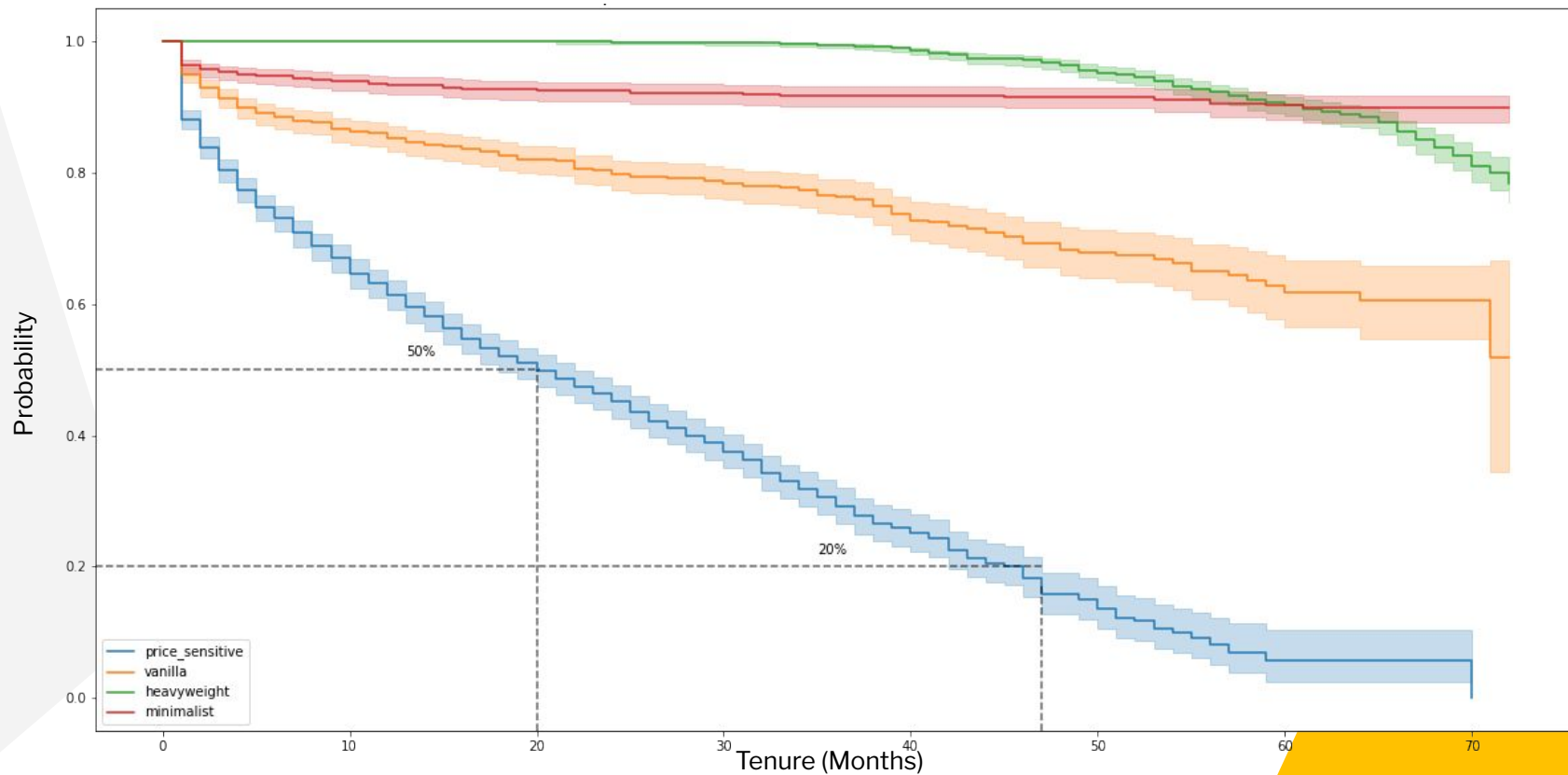
05



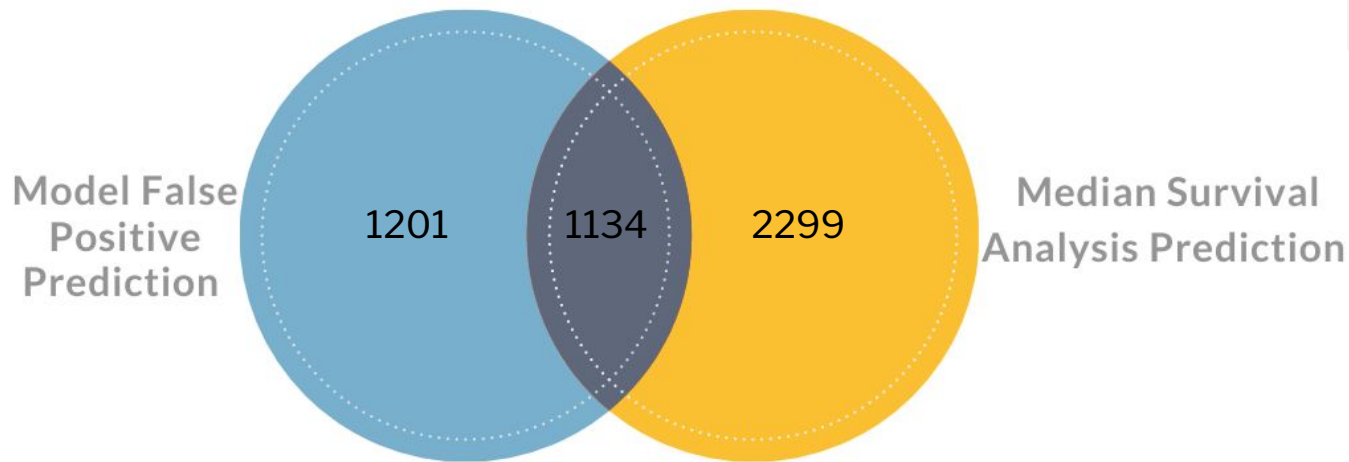
# Censorship in Data



# Survival Curve



# Survival Analysis Prediction



**49%** overlap in customer churn prediction with survival analysis

**94%** false positive prediction is indeed indication of churn



# Call to Action

06



# Retention Strategy

ACTIONABLE ITEMS	Affected Customer Base	Revenue Per User	Total Revenue
<b>NO CONTRACT to ONE YEAR</b>	30%	+ \$ 817	\$ 1, 726, 239
<b>OFFER E to OFFER B</b>	10%	+ \$ 1, 440	\$ 1, 014, 192
<b>PAYMENT VIA ELECTRONIC CHECKS to BANK TRANSFER</b>	33.5%	+ \$ 291	\$ 676, 339
<b>STREAMING SERVICES to APPLY CHARGES</b>	52%	+ \$ 60	\$ 219, 741

# Customer Quadrant



# Note on Model

## **MODEL IS ABLE TO:**

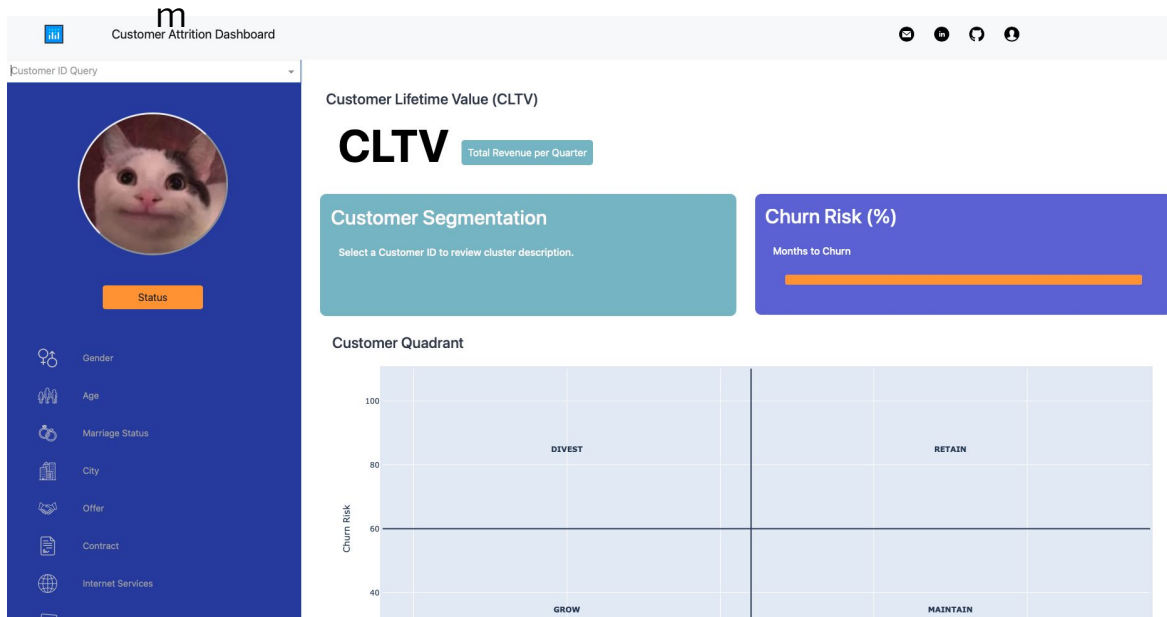
1. Classify churned customers and their respective qualities.
2. Identify possible churn from the false positive prediction.

## **MODEL LIMITATION:**

1. Verify the accuracy of the prediction, but it is able to advise its probability and pre-alert for proactive measures.
2. The model requires a verification against time-series dataset in order to customise for businesses.

# Dashboard

<https://customer-attribution-dashboard.herokuapp.com>



# Thanks

Do you have  
any questions?

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# Thanks

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