

## COMPUTER SCIENCE

*Started coding from a very young age, Fast learner, Pushing myself to my limits.*

- **Mentor at AUB Build It Weekend 2018 by IEEE**
- **Beirut Global Game Jam 2018 (2D game submission “glioblast”)**
- **2nd PLACE: A.I. Beirut Startup Weekend by Google for Entrepreneurs 2017**
- **1st PLACE: Robotics in LAU Science Fair**
- **3rd PLACE: in computer science summer institute (android app development at 16 years old)**

## Online Courses

### Udacity.com:

- Advanced javascript patterns
- Product design/ Idea validation
- App monetization
- HTML canvas game development
- Etc...

### Cybrary.it

- Post exploitation hacking
- Advanced penetration testing
- Ethical hacking (using Kali Linux)

### Udemy.com

- Leadership and Entrepreneurship
- Marketing and convincing methods

## Business Skills

Co-Founding and managing a web development Company helped in:

- Business E-mails
- Team management (project management)
- Time management & task delegation
- Meeting with Clients / Gathering requirements for projects
- Setting pricing value for each project
- Organizing staff meetings and events
- Marketing (social media, emails, telemarketing ...)
- HR
- Etc...

## Interests

- Physics and Astronomy
- Psychology and human behavior
- Music
- Video Production and editing (Final Cut Pro)

## My Work

- Mobile Apps
  - Android: Clerve, AI Mourshed, FitPal, Starbucks (Demo app project)

- Many Responsive Websites:

<http://clerve.com>

<http://goldbrainsmedia.com>

<http://jeanclaude.github.io>

<http://yasdates.com>

<http://primrosebakehouse.com>

<http://27grouplb.com>

<http://curiosity-coaching.com>

<http://americandreamlawoffice.com>

And much much more!

- Booking system, e-commerce shopping system, Membership registration and payment website

- Chatting System web app (one-to-one chats, group chats, photo transfer, etc...)

- Augmented Reality Game

- I developed two PC games (at 14 years old) Racing and Puzzle (3d physics, collision detection)

*\*\* I can provide any file or link on demand*