

# JEANETTE NGO



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<https://jeanettengo.github.io>

Internship Availability: 1 May - 1 Aug 2021

## EDUCATION

**Bachelor of Arts (BA) | National University of Singapore**

**AUG 2018 - PRESENT**

Major: Global Studies

Specialization: Global Health, Environment, and Technology

Expected Date of Graduation: May 2022

## PROJECTS & COMPETITIONS

**Shopee Product & Design Challenge 2021**

**DEC 2020**

Redesigned a simplified and more intuitive user interface for the Shopee application based on research insights and user feedback; Made an interactive prototype using Figma

**Game Design | Corpus Animatum**

**SEP 2020 - NOV 2020**

Collaborated in a team of 5 to create an original top-down shooter game for a school project using GameMaker Studio 2; Designed game mechanics and created original art assets as the lead artist using Adobe Photoshop

**CREATION 2020 | NUSSU Welfare Diary Design**

**FEB 2020**

Designed a cover page, back cover and a set of monthly pages based on a design brief for the NUSSU Welfare Diary Design Competition using Adobe Illustrator; Top 10 finalist

## WORK EXPERIENCE

**Research Assistant | National University of Singapore**

**MAR 2020**

Collaborated with a team of part time research assistants to prepare necessary materials and assist with data collection for a field experiment

## MISCELLANEOUS

### Languages

English, Chinese, Korean (Elementary Certificate of Proficiency)

### Skills

Microsoft Office Suite (Word, PowerPoint, Excel), Adobe Creative Suite (Photoshop, Illustrator, InDesign, Adobe XD), Figma, Procreate, Vegas Pro, Basic HTML and CSS

### Interests

Digital Art, Design, Video Editing