```
input: A bitmap Im of size w \times l
   output: A partition of the bitmap
 1 special treatment of the first line
 2 for i \leftarrow 2 to l do
        special treatment of the first element of line i
        for j \leftarrow 2 to w do
 4
            \mathsf{left} \leftarrow \mathtt{FindCompress}(Im[i,j-1])
 5
            \mathsf{up} \leftarrow \mathtt{FindCompress}(Im[i-1,])
 6
            \mathsf{this} \leftarrow \mathtt{FindCompress}(Im[i,j])
 7
            if left compatible with this then /* O(left,this)==1
 8
                {f if} left < this {f then} Union(left,this)
 9
                else Union(this,left)
10
            end
11
                                                                   // O(up,this)==1
            \mathbf{if} \ \mathsf{up} \ \mathit{compatible} \ \mathit{with} \ \mathsf{this} \ \mathbf{then}
12
                if up < this then Union(up,this)</pre>
13
                // this is put under up to keep tree as flat as
14
                     possible
                else Union(this,up)
15
                // this linked to up
16
17
            end
18
        \mathbf{end}
       foreach element e of the line i do FindCompress(p)
19
20 end
```

Algorithm 1: disjoint decomposition