

Jed Walton

github.com/jedwalton

jedwaltondev@gmail.com

EXPERIENCE

Software Engineer

1x2Network

Brighton, United Kingdom

January 2024 - Present

- Core technologies: Go, Java, Linux, SQL.
- Responsible for new direct and reverse integrations into the aggregation platform
- Responsible for implementing and rewriting bespoke integrations to Go microservices supporting the migration to AWS infrastructure.
- Reduced sheer volume of support tickets by dealing with root causes and improving code quality.
- Refactored code to support automated unit, integration and E2E testing.
- Collaborated cross-functionally to meet business objectives.
- Leveraged modern development practices such as Kanban, JIRA, Confluence, Bitbucket, Daily standups.

Golang Developer

Freelance

Remote

March 2023 - November 2023

- Core technologies: Go, Linux, TypeScript
- Built several MVPs in attempt to bootstrap Micro-SaaS.
- Implemented QA techniques including Unit, Integration testing in CI/CD Pipelines with Github Actions.
- Greenfield Go projects on github.com/JedWalton

Full Stack Engineer

Bidlogix Limited

Brighton, United Kingdom

September 2022 - March 2023

- Core technologies: Linux, Java, SQL, TypeScript
- Gained familiarity with modern development practices such as Daily Standups, Sprints, Retrospectives, JIRA, Confluence, Bitbucket.
- Gained working knowledge of Container Orchestration, CICD Pipelines and QA techniques.
- Exposed to AWS infrastructure including, DynamoDB, CloudFormation, S3, APIGateway, CloudWatch.

Web3 Developer

Freelance

Remote

May 2021 - Sept 2021

- Built and managed a 6 GPU Ethereum Mining Cluster.
- Gained proficiency in linux.
- Exposed to highly collaborative start up environments.
- Gained familiarity with Hardhat, Ethersjs, Solidity, MetaMask, and Infura.

Customer Facing Employment

(18 Months Total)

Oxford, United Kingdom

2015 - 2017

- **The Bullingdon Venue:** 1 Month
- **M&S:** 8 Months
- **The Vaults & Garden Cafe:** 1 Month
- **Waitrose:** 7 Months
- **Walton Street Cycles:** 1 Month

SKILLS SUMMARY

- **Languages:** Go, Java, SQL, C, Python
- **Libraries & Frameworks:** Gin, Spring, gRPC
- **Tools:** Git, MySQL, PostgreSQL, Kafka, Redis, Containers (Docker, Podman), JetBrains, nvim, vi, tmux
- **Platforms:** Linux, Mac, Github, Bitbucket, Jenkins, AWS, GCP
- **Soft Skills:** Critical, Pragmatic and Reflective Thinking, Mentoring, Deep Work

EDUCATION

JetBrains Academy

• *Java Developer, Java Backend Developer*

Online

Sept 2021 - August 2022

Relevant topics include:

- Object-oriented programming
- Functional programming
- Generic programming
- Spring Framework

University Of Sussex

• *BSc (Hons) - Computer Science and Artificial Intelligence; Degree Classification: 2:1*

Brighton, United Kingdom

October 2018 - June 2021

Courses:

- Mathematical Concepts
- Compilers and Computer Architecture
- Programming Concepts
- Software Engineering
- Data Structures & Algorithms
- Further Programming

- Program Analysis
- Introduction to Programming
- Introduction to Computer Systems
- Fundamentals of Machine Learning
- Knowledge and Reasoning
- Neural Networks
- Natural Language Engineering

- Acquired Intelligence & Adaptive Behaviour
- Computer Vision
- The Ghost in the Machine?
- Databases
- Human-Computer Interaction
- Web 3D Applications
- Ray Traced Reverberation Chamber (Dissertation)

- **University Of Sussex**
Computing Sciences Foundation Year

Brighton, United Kingdom
October 2017 - June 2018

Courses:

- Mathematics for Computing
- Foundation Programming
- Program Design
- Database and Application Development
- Communication and Learning Skills
- Computing Project

- **Cheney 6th Form**
A-Levels

Oxford, United Kingdom
Sept 2015 - June 2017

Courses: Computing, Physics, Music

PROJECTS

- **Current Project Activity:** Up-to-date project activity available at github.com/JedWalton
- **LucidFX:** Created a walking skkeleton to trigger state of the art video super resolution algorithms from the web browser, and inference models in the cloud. Conducted experiments to test the viability of deploying such a product. Outputs of experiments available at <https://www.youtube.com/@drumlucidly>
- **Ray Traced Reverberation Chamber - University Of Sussex - Dissertation 72/100, 1st.:** Completed an extensive piece system design and implementation work under the supervision of Dr Kingsley Sage. The project involved the creation of an artificial reverberation chamber using ray tracing techniques modelling the propagation of sound along with a variety of emulated microphones and a graphical user interface. Worked independently to a large extent, defined the problem boundaries, investigated possible solutions, and presented the results verbally, in writing, and demonstrated them in action.

HOBBIES AND INTERESTS

- **Micro-SaaS:** Passionate about building small, profitable, and bootstrapped businesses.
- **Mentoring:** Enthusiastic about sharing knowledge and collaboration to move from A to B efficiently.
- **Drums:** Taught me the value of deliberate practice. Achieved grade 8 with distinction.
- **Lifting Weights:** Allows me to feel grounded and clear-headed. The discipline I have developed reduces perceived effort of cognitive work considerably.

REFERENCES

- Available on request.