

**CS 290 - Web Development**  
**Jed Piezas**  
**Project Proposal**

My project will revolve around one of my hobbies as an online gamer. One of the things that I love to do is iterate on my play style and constantly improve. The best way for me to do that is to collect data about my previous games and try to derive insights that could give me an edge to ensure victory.

I plan on creating a website that allows a user to input their username for the game League of Legends. This will then direct the user to a page containing a carousel of their 3 most-played characters, as well as their match history for the last 3 games. Each match will show what champion they were using and the items they were using. Finally, each match will show the overall team matchups.

If the person browsing the website does not know of League of Legends or would like to get started with playing, I will have a link that leads to the official website. The page will also contain separate links to an About page, a page with all the champions in the game, and a page containing all the game modes currently available.

If the user likes what they see, they will be able to download my CV from the About page.