10/1/19

From Adam Lupu to Everyone: 07:05 PM

https://zoom.us/j/7713674705

From alix to Everyone: 07:06 PM

Design doc: https://docs.google.com/spreadsheets/d/1aTEpNKzIcnJXebgoyQauEiB0KDGxWMawYGp1N3YjvRo/edit#gid=0

From alix to Everyone: 07:17 PM

question: deadline and what can be deliveredform of final product? app?(have not developed an app before)experience - always takes longer that we expecttest: if the 5 of us could send a link to someone we kind of know and they could play the game, enjoy the game, think about this differently, and connect with an org / get more info after

there’s something behind a URL that we’re proud to send

From alix to Everyone: 07:35 PM

1st release - the single player version

From alix to Everyone: 07:47 PM

goal is not to be limited by platformUnity allows us to release on the web and on mobileiOS vs android build differentlyunity might not be so easy to get onto the webthis game relies on data rather than animations - we need the data to be visualized well and we need the screens to be updated as the cards affect the scoring

From Adam Lupu to Everyone: 08:04 PM

Minimums by end of call...

Who’s available when?

What do we each want to work on?

From alix to Everyone: 08:04 PM

How is the design doc? Enough to get started?

From Adam Lupu to Everyone: 08:05 PM

Any blockers?

I’m good for twice weekly one hour sessions

From alix to Everyone: 08:06 PM

Monday / Thursday

From Adam Lupu to Everyone: 08:11 PM

I want to pair/jam on David’s design mocks…

I want to invite folks to Discord

From alix to Everyone: 08:12 PM

I want to be the vision holder of the game

Questions for meeting:

1. What are the max values for CO2 and Money?
2. Maximum card numbers (action + events)