

Program 1

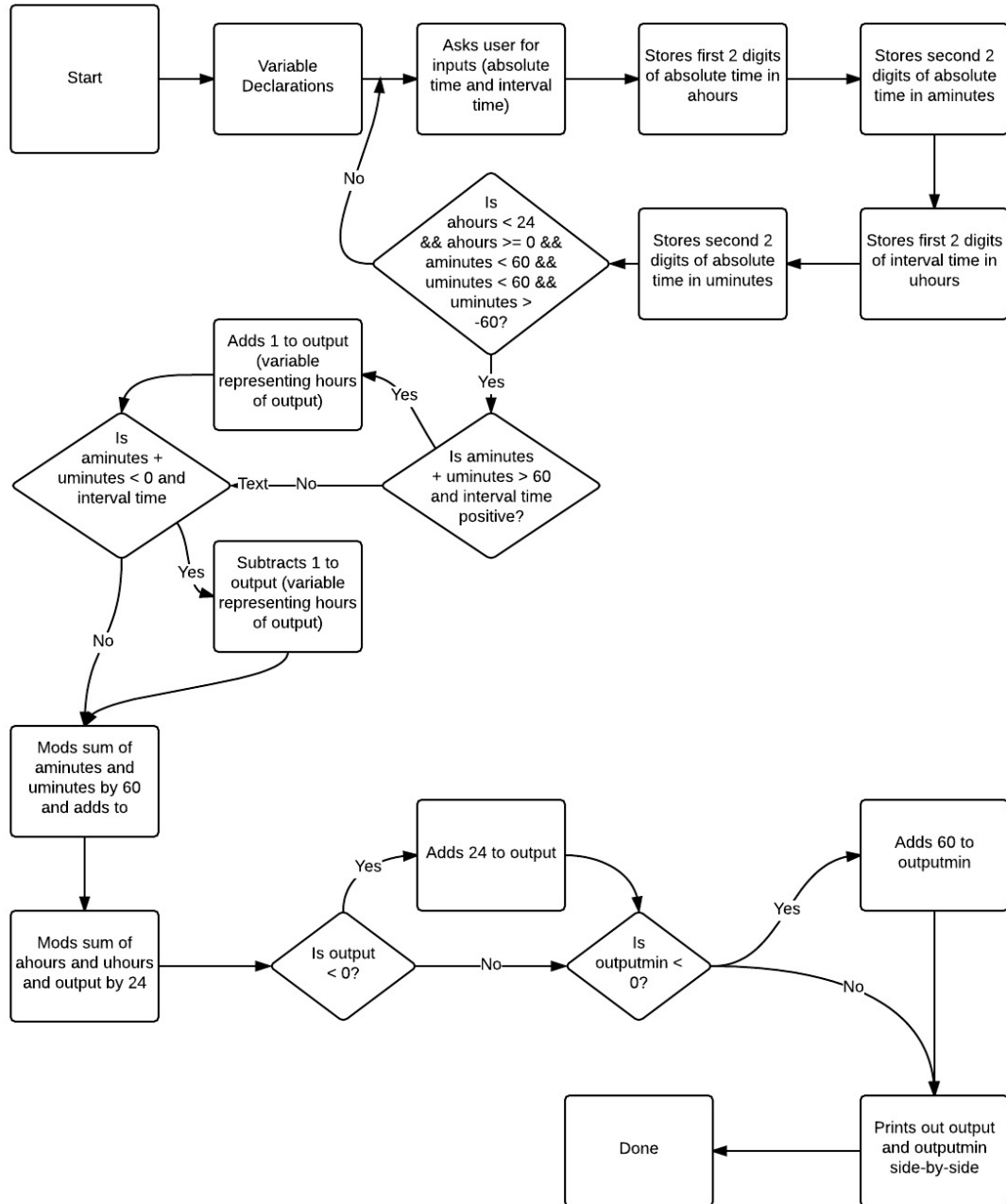
```
/*
 *Program to compute times on a 24-hour clock
 *Author: Jeet Chakrabarty
 */
#include <stdio.h>

int main()
{
    //Variable declarations
    int day, duration, aminutes, ahours, uminutes, uhours;
    int boolean = 0, output = 0, outputmin = 0;

    //Input loop
    while (boolean == 0){
        //While loop repeats until valid input is accepted
        printf ("Enter a value to represent the time of day:\t");
        scanf ("%d", &day );
        printf ("Enter a value to represent time duration:\t");
        scanf ("%d", &duration );
        //Stores first 2 digits (hours) in a variable
        ahours = day / 100;
        //Stores second 2 digits (minutes) in a variable
        aminutes = day % 100;
        uminutes = duration % 100;
        uhours = duration / 100;
        if(ahours < 24 && ahours >= 0 && aminutes < 60 && uminutes < 60 &&
uminutes > -60) {
            //Checks if all numbers are valid
            boolean = 1;
            //Changing Boolean value results in loop stopping execution
        }
    }
    if (duration > 0 && aminutes + uminutes >= 60){
        //Adds 1 hour if sum of minutes totals an hour or more
        output = output + 1;
    }
    if (duration < 0 && aminutes + uminutes < 0){
        //Subtracts 1 hour if difference of minutes is less than 0
        output = output - 1;
    }
    //Calculates last 2 digits of output time
    outputmin = outputmin + (aminutes + uminutes) % 60;
    //Calculates first 2 digits of output time
    output = (output + (ahours + uhours) ) % 24;
    //Adds 24 hours if modulo hours results in negative number
    if (output < 0)
        output = output + 24;
    //Adds 60 minutes if modulo minutes results in negative number
    if (outputmin < 0)
        outputmin = outputmin + 60;
    printf("The final time of day is:\t\t\t%.2d%.2d \n", output, outputmin);
    return 0;
}
```

}

```
jeet@Jeet-PC:~/Downloads$ ./Program1
Enter a value to represent the time of day:      6420
Enter a value to represent time duration:  -456
Enter a value to represent the time of day:      2064
Enter a value to represent time duration:  +456
Enter a value to represent the time of day:      456
Enter a value to represent time duration:  +2064
Enter a value to represent the time of day:      456
Enter a value to represent time duration:  +500
The final time of day is:      0956
jeet@Jeet-PC:~/Downloads$ ./Program1
Enter a value to represent the time of day:      1234
Enter a value to represent time duration:  +3750
The final time of day is:      0224
jeet@Jeet-PC:~/Downloads$ ./Program1
Enter a value to represent the time of day:      1234
Enter a value to represent time duration:  -3750
The final time of day is:      2244
jeet@Jeet-PC:~/Downloads$ ./Program1
Enter a value to represent the time of day:      1234
Enter a value to represent time duration:  -1250
The final time of day is:      2344
jeet@Jeet-PC:~/Downloads$ ./Program1
Enter a value to represent the time of day:      123
Enter a value to represent time duration:  +456
The final time of day is:      0619
jeet@Jeet-PC:~/Downloads$ ./Program1
Enter a value to represent the time of day:      3
Enter a value to represent time duration:  +4
The final time of day is:      0007
```



Program2

```
/*
 * Program to compute loan balances
 * Author: Jeet Chakrabarty
 */

#include <stdio.h>

int main()
{
    //Variable Declarations
    float amount, interest, monthtyp;
    int n, boolean = 0, i = 0;

    //While loop for input
    while (boolean == 0){
        //Loops continues to execute until valid input is obtained
        printf ("Enter the loan amount:\t");
        scanf ("%f", &amount );
        printf ("Enter the yearly interest rate (If 12%% type 0.12):\t");
        scanf ("%f", &interest );
        printf ("Enter the monthly payment:\t");
        scanf ("%f", &monthtyp );
        printf ("Enter the number of monthly payments:\t");
        scanf ("%d", &n );
        //Checks if inputs are valid inputs
        if(amount > 0 && interest > 0 && monthtyp > 0 && n > 0)
            //Chenges boolean to exit loop
            boolean = 1;
    }
    for (i = 1; i <= n; i++){
        //Checks if difference between balance and payment is less than 0
        if (amount*(1+interest/12)-monthtyp < 0) {
            //Changes amount to 0
            amount = 0;
            //Prints specified output (2nd is amount paid to zero account)
            printf("\t %d \t \t \t %.2f \n", i,amount*(1+interest/12));
            break;
        }
        else {
            //Calculates account balance after interest and payment
            amount = amount*(1+interest/12)-monthtyp;
            printf("\t %d \t \t \t %.2f \n", i,amount);
        }
    }
    return 0;
}
```

```
jeet@Jeet-PC:~/Downloads$ ./Program2
Enter the loan amount:      12345
Enter the yearly interest rate (If 12% type 0.12):    0.12
Enter the monthly payment: 1234
Enter the number of monthly payments: 15
```

1	11234.45
2	10112.79
3	8979.92
4	7835.72
5	6680.08
6	5512.88
7	4334.01
8	3143.35
9	1940.78
10	726.19
11	0.00

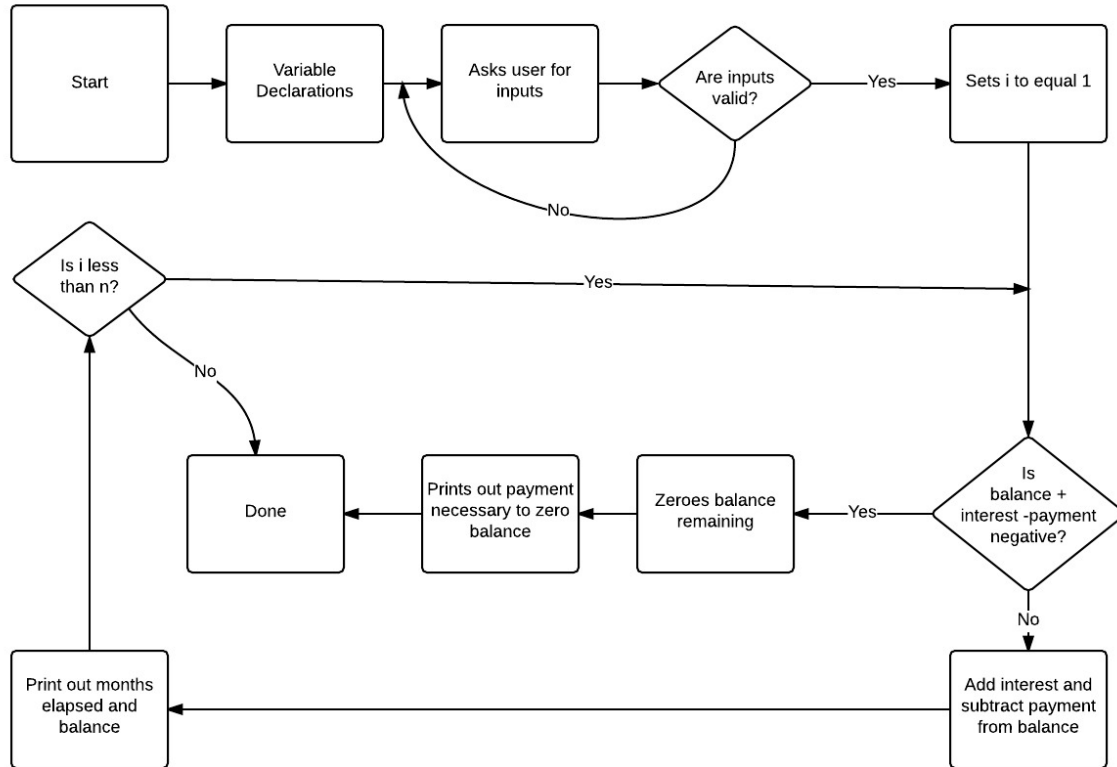
```
jeet@Jeet-PC:~/Downloads$ ./Program2
Enter the loan amount:      12345
Enter the yearly interest rate (If 12% type 0.12):    0.12
Enter the monthly payment: 543.21
Enter the number of monthly payments: 15
```

1	11925.24
2	11501.28
3	11073.08
4	10640.61
5	10203.80
6	9762.63
7	9317.05
8	8867.01
9	8412.47
10	7953.38
11	7489.70
12	7021.39
13	6548.40
14	6070.67
15	5588.17

```
jeet@Jeet-PC:~/Downloads$ ./Program2
Enter the loan amount:      54321
Enter the yearly interest rate (If 12% type 0.12):    0.12
Enter the monthly payment: 543.21
Enter the number of monthly payments: 15
```

1	54321.00
2	54321.00
3	54321.00
4	54321.00
5	54321.00
6	54321.00
7	54321.00
8	54321.00
9	54321.00
10	54321.00
11	54321.00
12	54321.00
13	54321.00

```
14          54321.00
15          54321.00
jeet@Jeet-PC:~/Downloads$ ./Program2
Enter the loan amount:      54321
Enter the yearly interest rate (If 12% type 0.12):    0.12
Enter the monthly payment: 321
Enter the number of monthly payments: 15
1          54543.21
2          54767.64
3          54994.32
4          55223.26
5          55454.49
6          55688.03
7          55923.91
8          56162.15
9          56402.77
10         56645.80
11         56891.25
12         57139.16
13         57389.55
14         57642.45
15         57897.88
```



Program 3

```
/*
 * Program to approximate value of e
 * Author: Jeet Chakrabarty
 */

#include <stdio.h>

int main()
{
    //Variable declarations
    double n, e = 0;
    int boolean = 0, factorial = 1, i = 0, j;

    //Loop for valid input
    while (boolean == 0){
        printf ("Enter the value of approximation:\t");
        scanf ("%lf", &n );
        //Changes value of boolean to exit loop when condition met
        if(n > 0)
            boolean = 1;
    }

    //loop executes until 1/n! is less than input specified by user
    while (1/(double)factorial > n) {
        //Adds next term to e
        e = e + 1/(double)factorial;
        //Increments i
        i++;
        //Resets factorial value
        factorial = 1;
        //Loop to calculate factorial
        for (j = 1; j <= i; j++){
            factorial = factorial*j;
        }
    }
    printf ("The value of e is:\t %.15lf and the value of i is: \t %d\n", e,
i);
    return 0;
}
```



```
jeet@Jeet-PC:~/Downloads$ ./Program3
Enter the value of approximation:    0.01
The value of e is:    2.708333333333333 and the value of i is:    5
jeet@Jeet-PC:~/Downloads$ ./Program3
Enter the value of approximation:    0.001
The value of e is:    2.718055555555555 and the value of i is:    7
jeet@Jeet-PC:~/Downloads$ ./Program3
Enter the value of approximation:    0.0001
The value of e is:    2.718253968253968 and the value of i is:    8
jeet@Jeet-PC:~/Downloads$ ./Program3
Enter the value of approximation:    0.00001
The value of e is:    2.718278769841270 and the value of i is:    9
jeet@Jeet-PC:~/Downloads$ ./Program3
Enter the value of approximation:    0.000001
The value of e is:    2.718281525573192 and the value of i is:    10
jeet@Jeet-PC:~/Downloads$ ./Program3
Enter the value of approximation:    0.0000001
The value of e is:    2.718281801146385 and the value of i is:    11
jeet@Jeet-PC:~/Downloads$ ./Program3
Enter the value of approximation:    0.00000001
The value of e is:    2.718281826198493 and the value of i is:    12
jeet@Jeet-PC:~/Downloads$ ./Program3
Enter the value of approximation:    0.000000001
The value of e is:    2.718281828286169 and the value of i is:    13
jeet@Jeet-PC:~/Downloads$ ./Program3
Enter the value of approximation:    0.0000000001
The value of e is:    2.718281830583527 and the value of i is:    17
jeet@Jeet-PC:~/Downloads$ ./Program3
Enter the value of approximation:    0.00000000001
The value of e is:    2.718281830583527 and the value of i is:    17
```

