

COSC 222 Data Structure

Trees

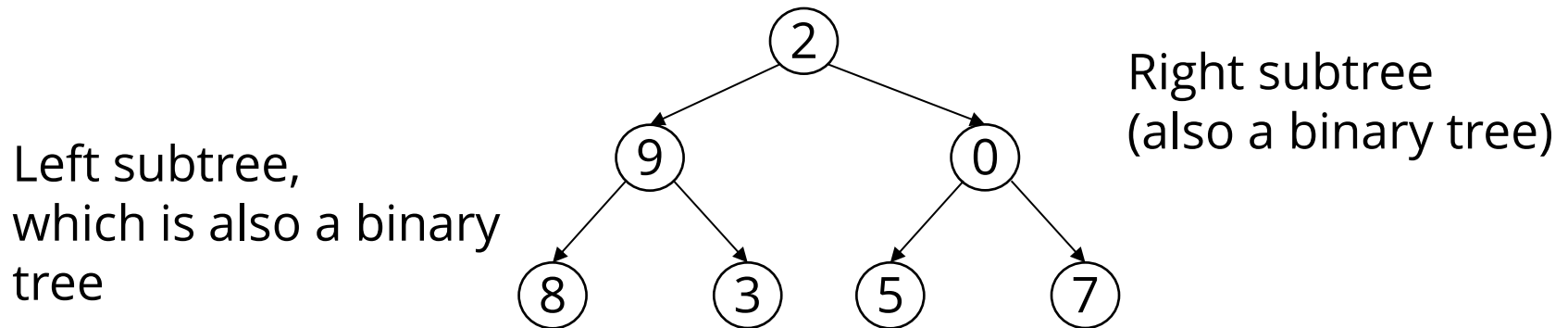
Binary Trees

- **Recursive definition** of a binary tree:

it is

- The empty tree
- Or, a tree which has a root whose left and right subtrees are binary trees

Binary Tree



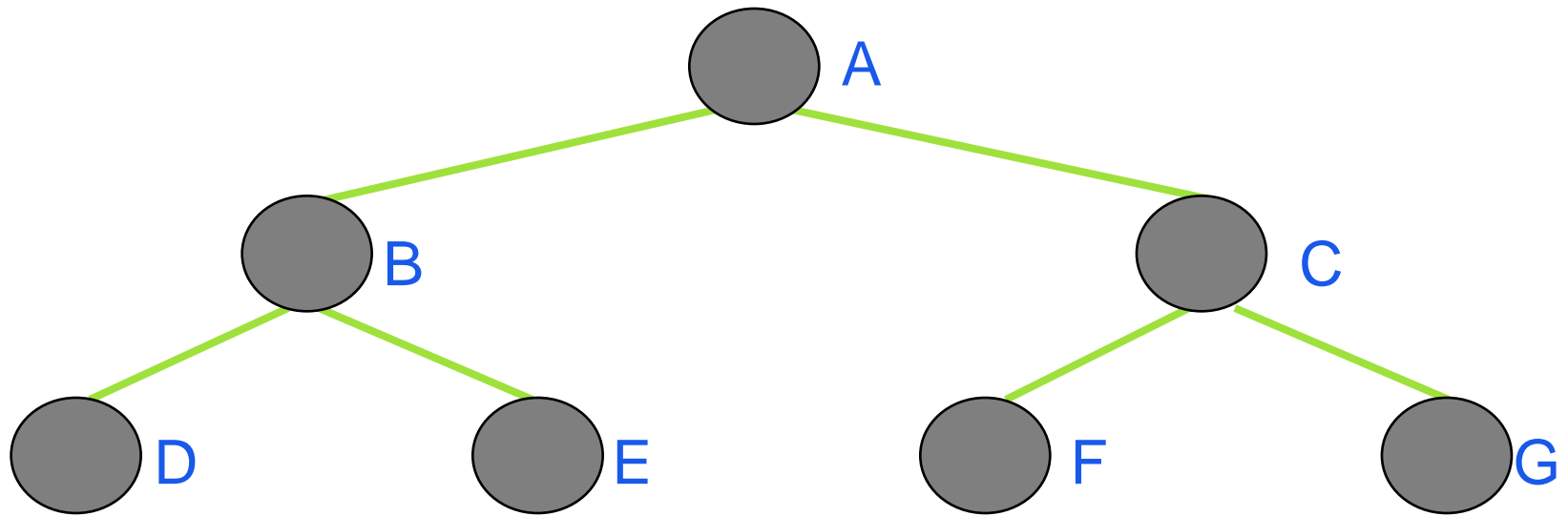
Tree Traversals

- A **traversal** of a tree requires that each node of the tree be visited once
 - Example: a typical reason to traverse a tree is to **display** the data stored at each node of the tree
- Standard traversal orderings:
 - Pre-order
 - In-order
 - Post-order
 - Level-order

Preorder Traversal

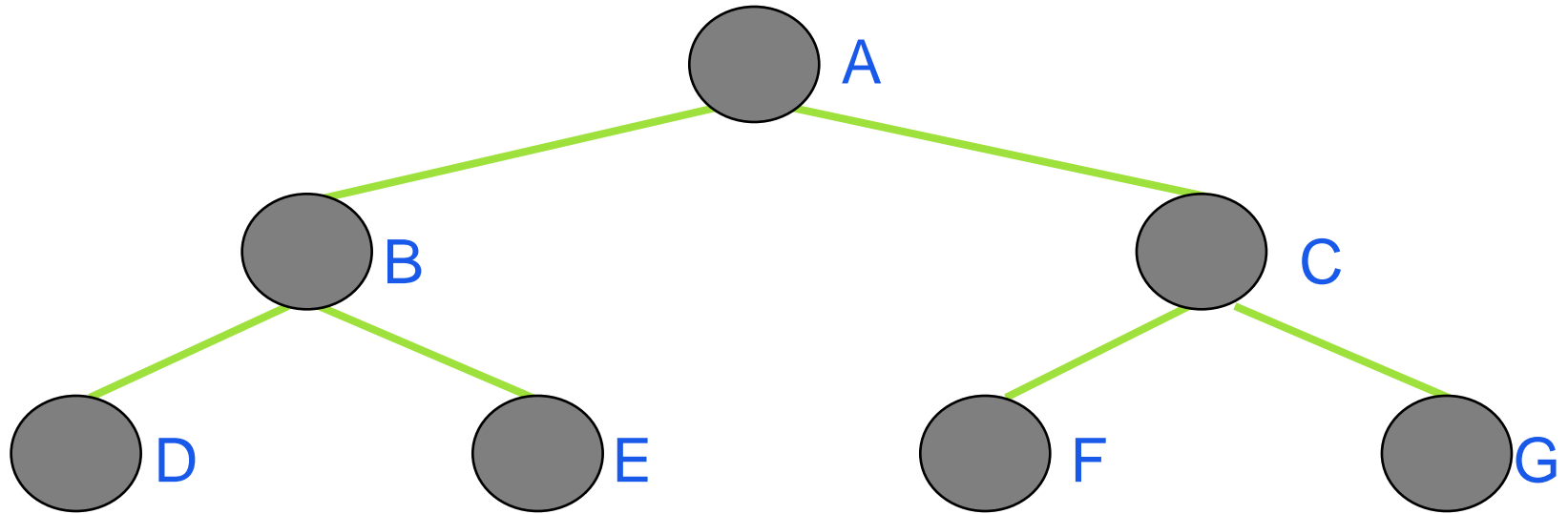
- Start at the root
- Visit each node, followed by its children; we will choose to visit left child before right
- Recursive algorithm for preorder traversal:
 - If tree is not empty,
 - Visit root node of tree
 - Recursively traverse left subtree
 - Recursively traverse right subtree

Traversals



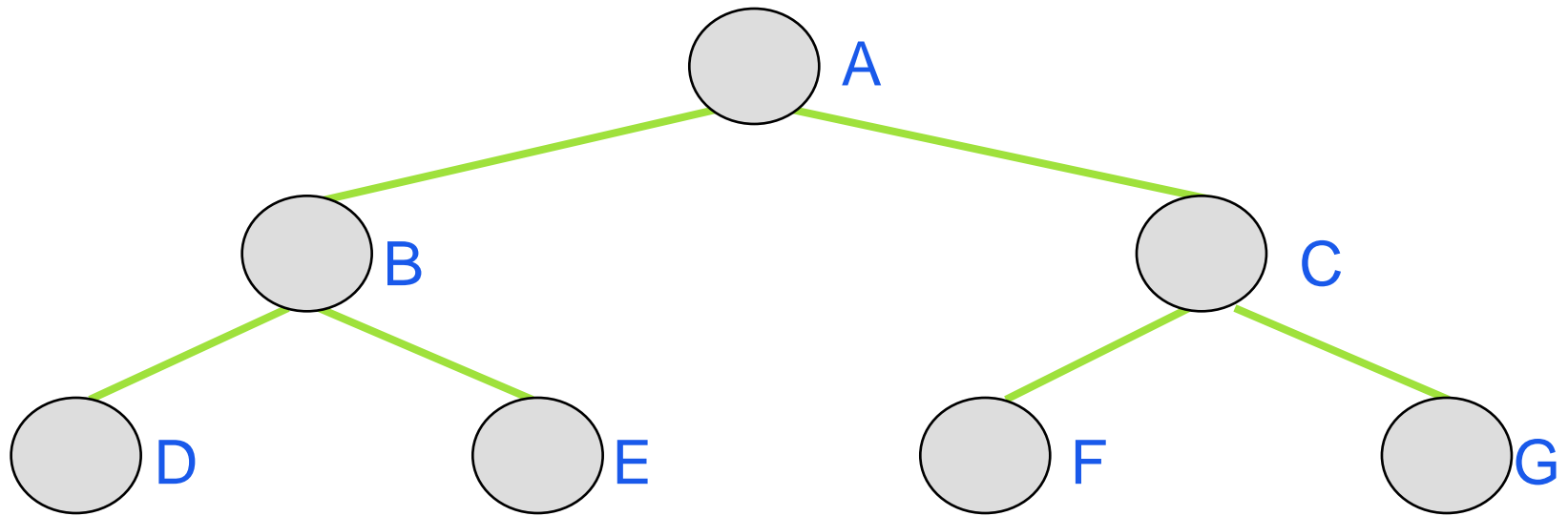
Output: ?

Preorder Traversal

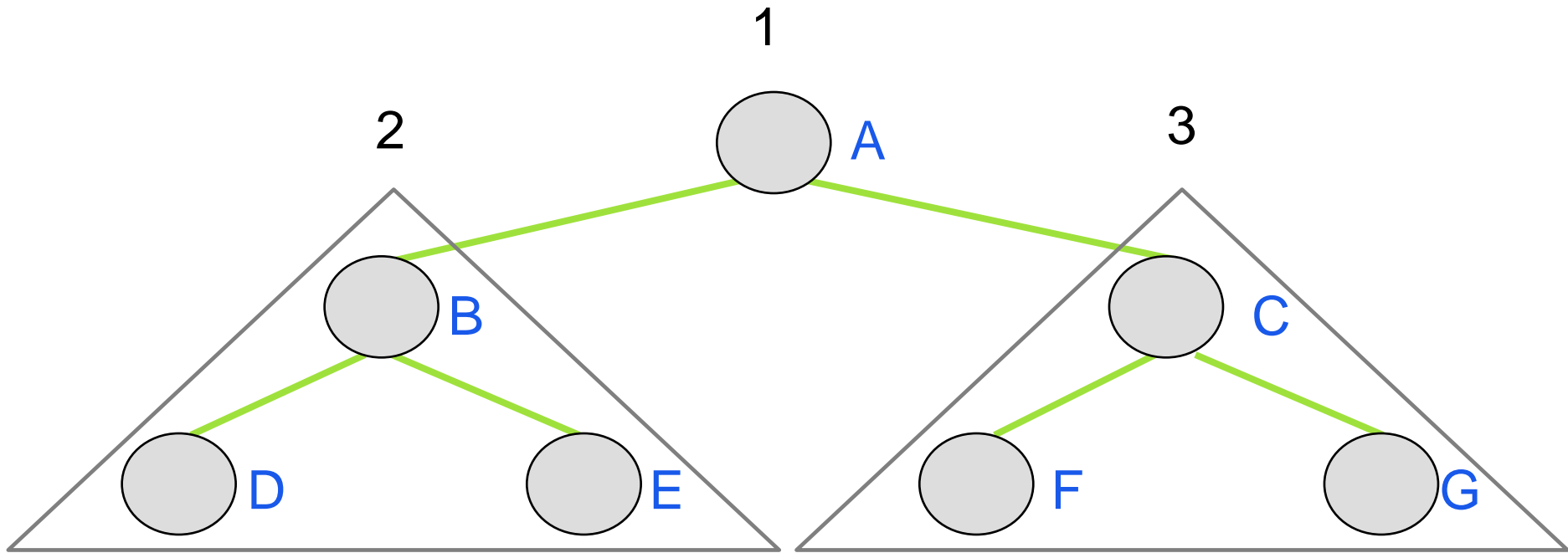


Output: $A \rightarrow B \rightarrow D \rightarrow E \rightarrow C \rightarrow F \rightarrow G$

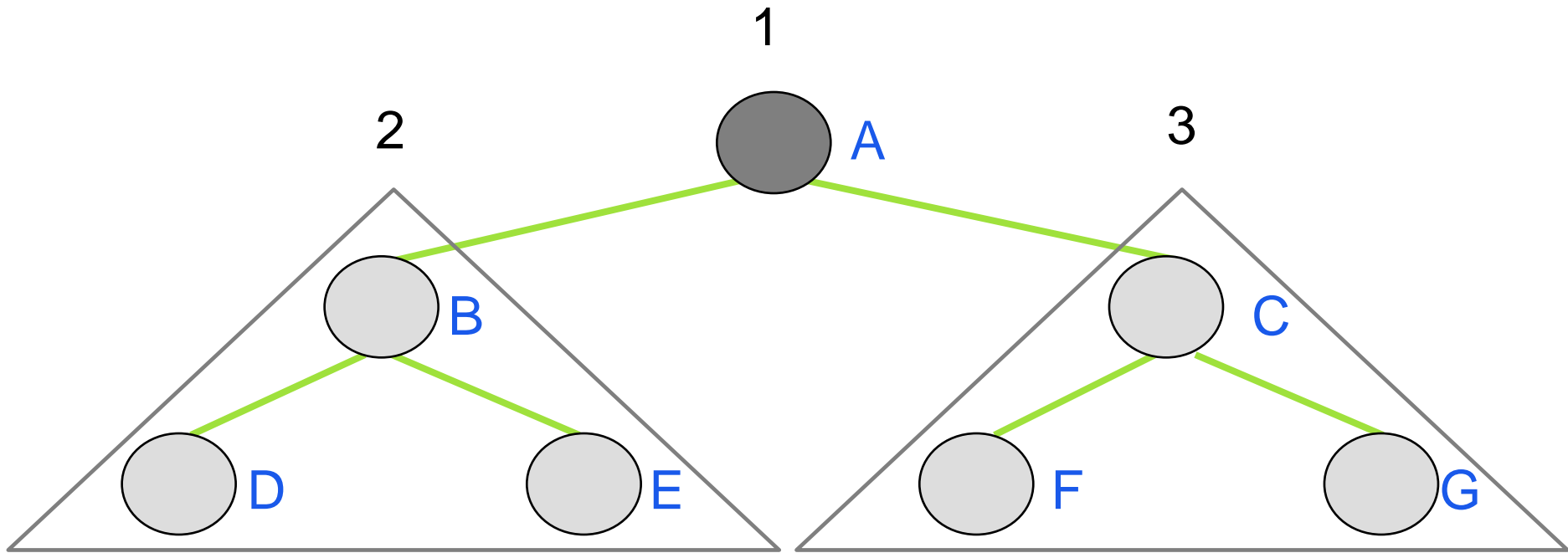
Preorder Traversal



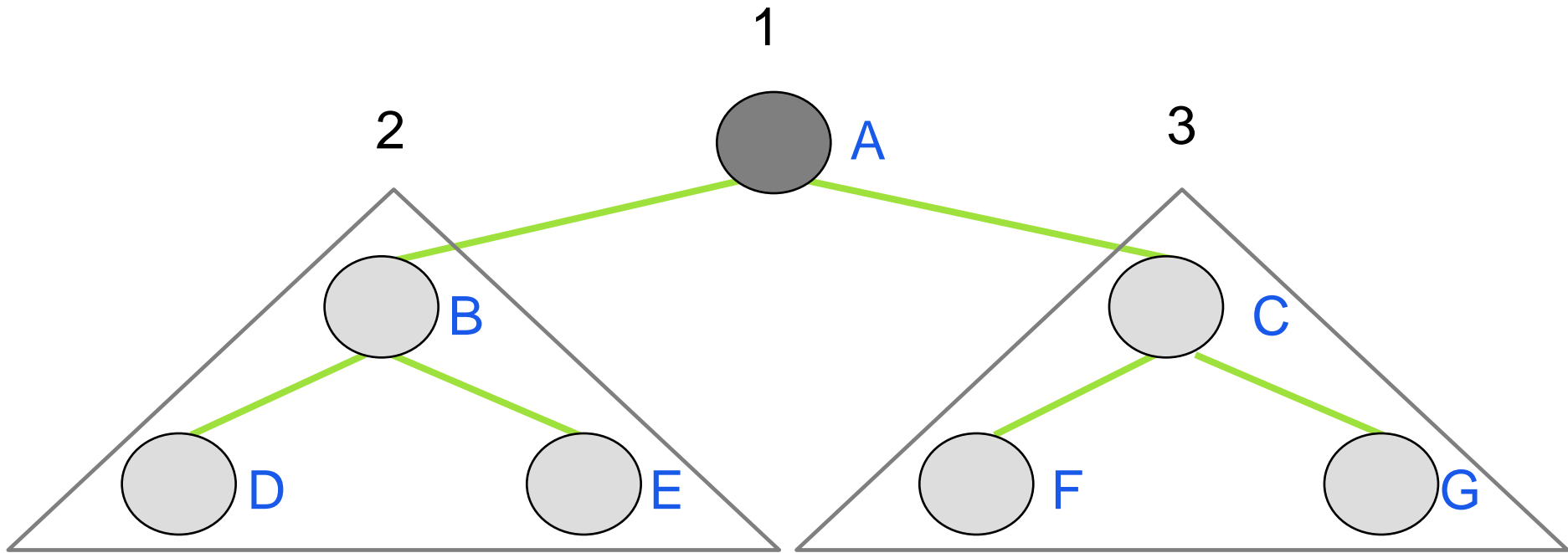
Preorder Traversal



Preorder Traversal

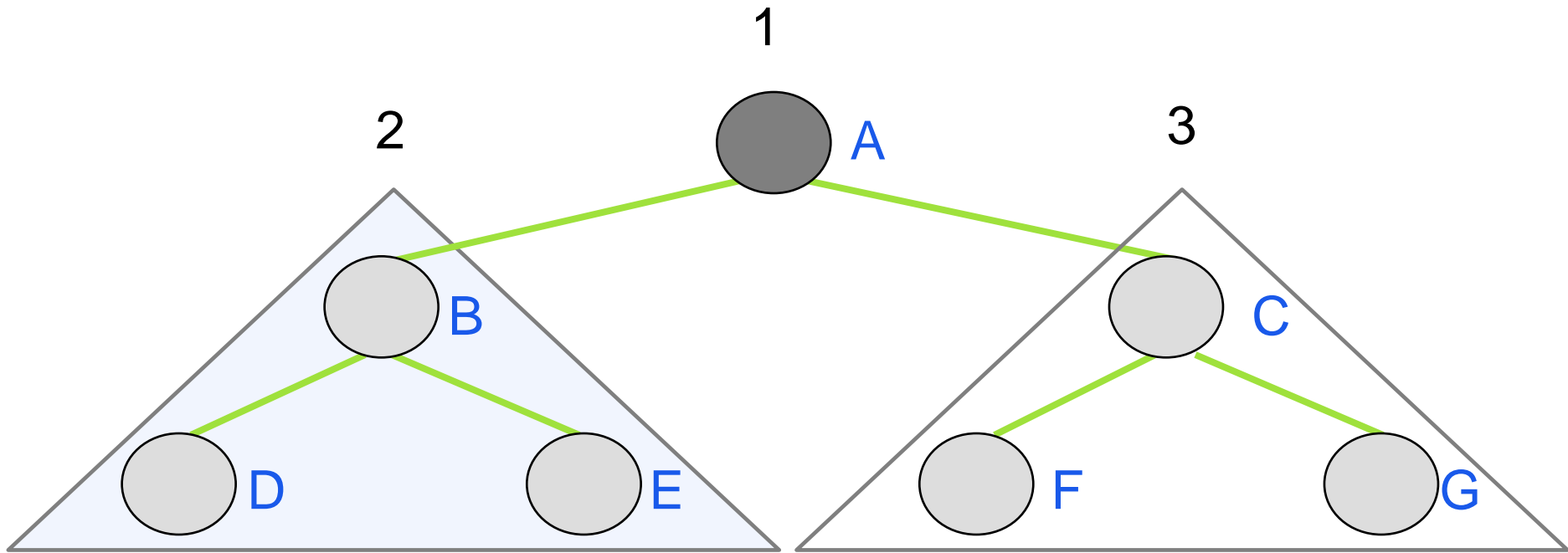


Preorder Traversal



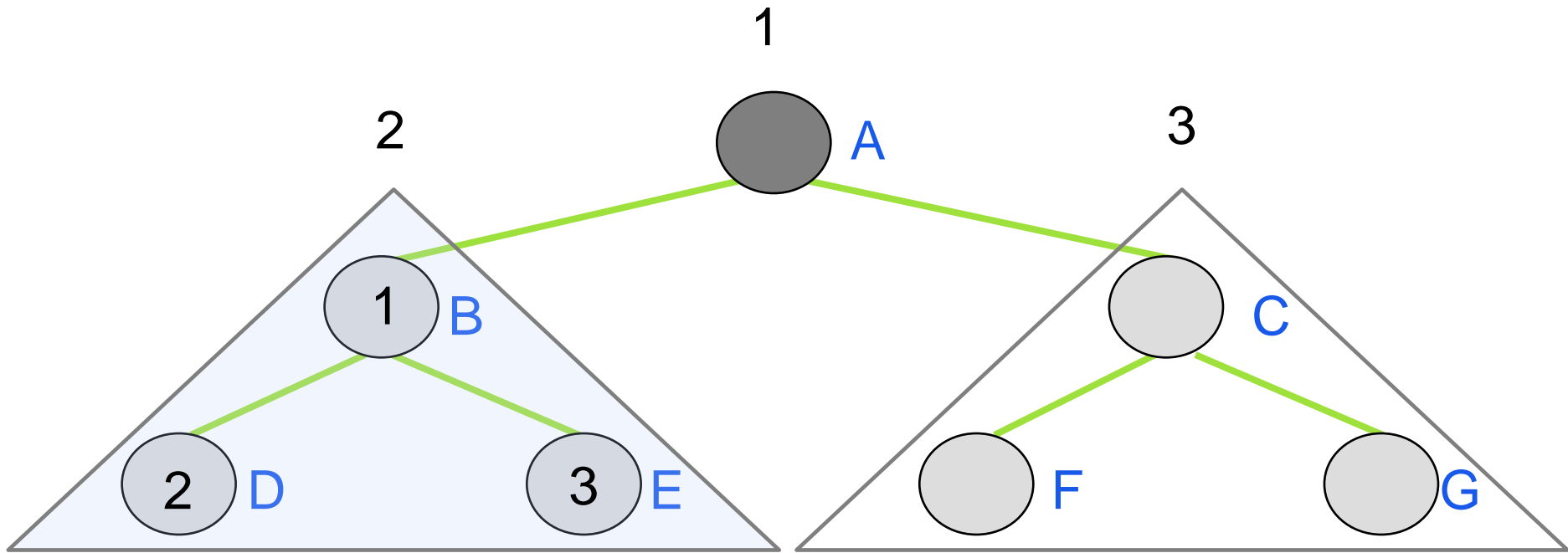
Output: A

Preorder Traversal



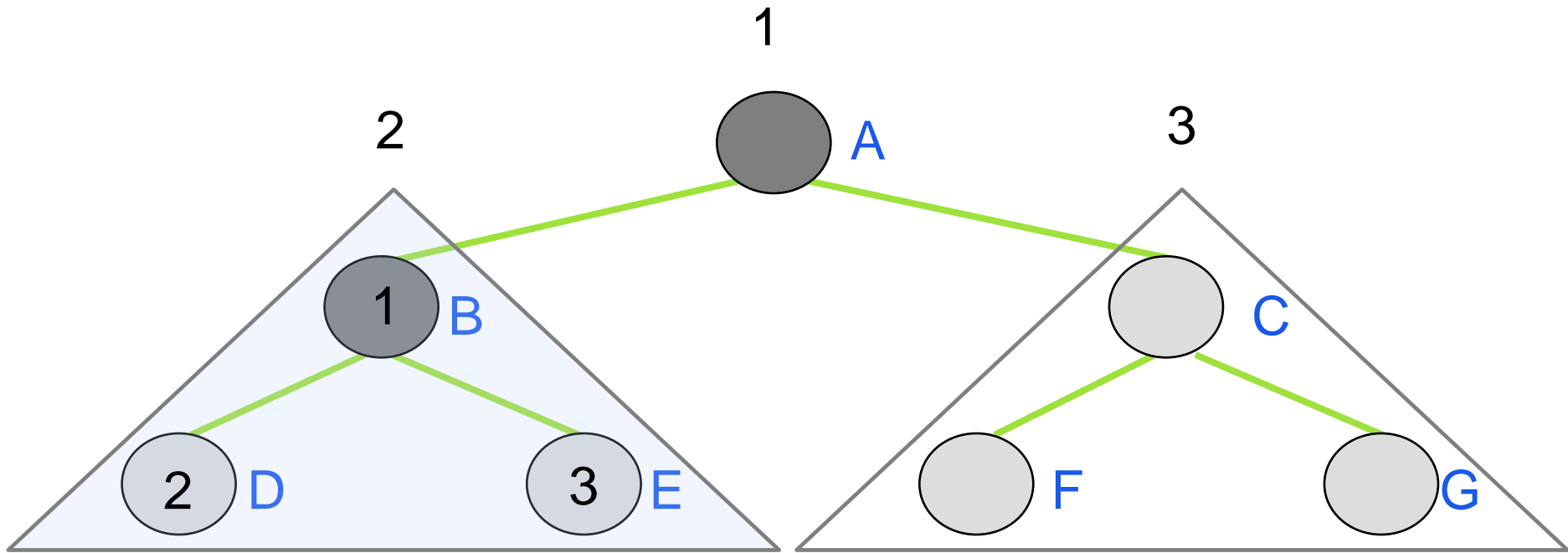
Output: A

Preorder Traversal



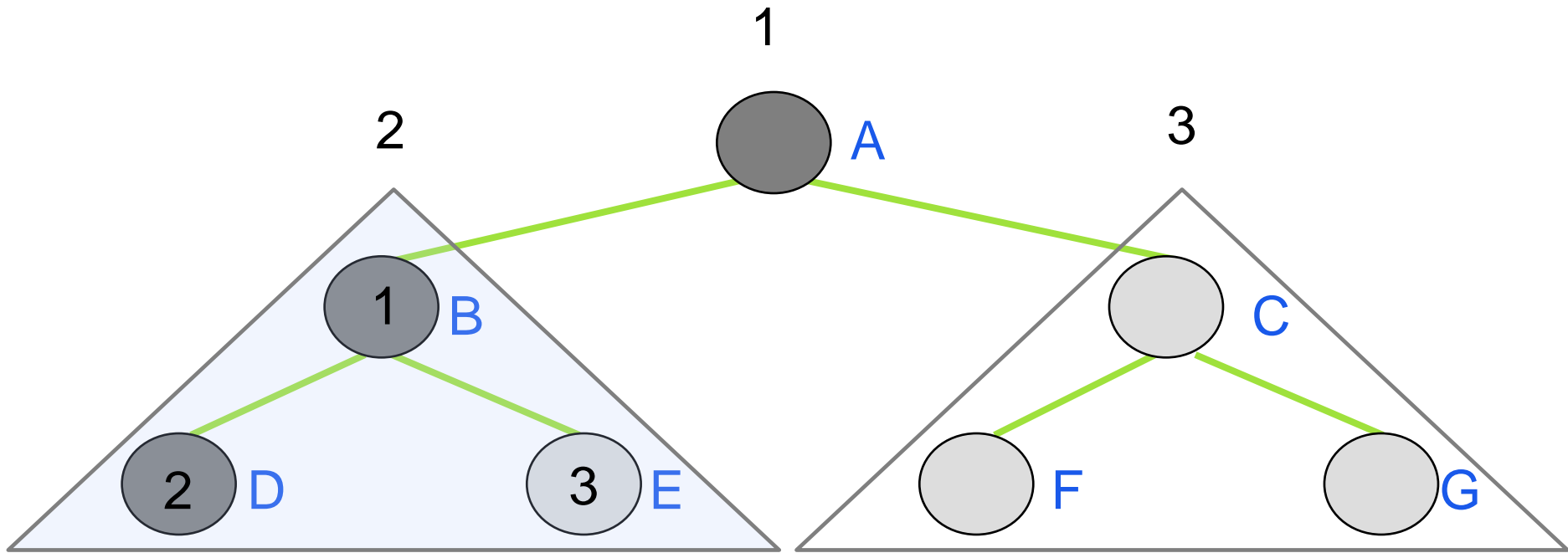
Output: A

Preorder Traversal



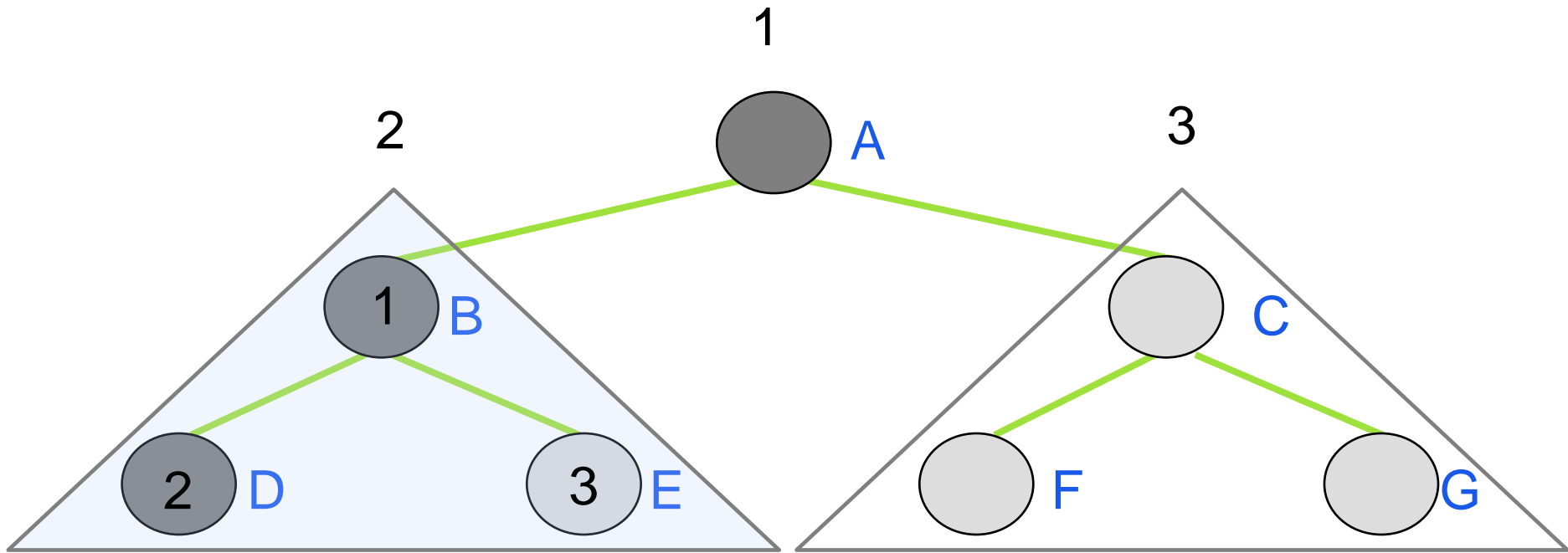
Output: A→B

Preorder Traversal



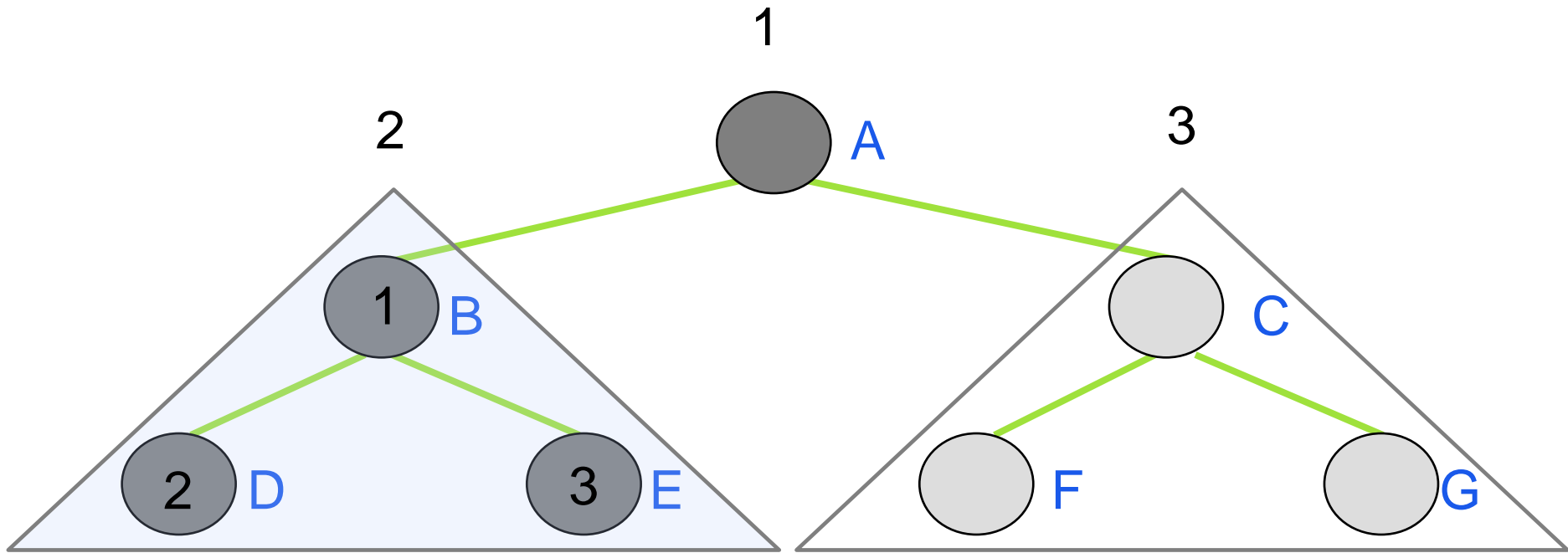
Output: A→B

Preorder Traversal



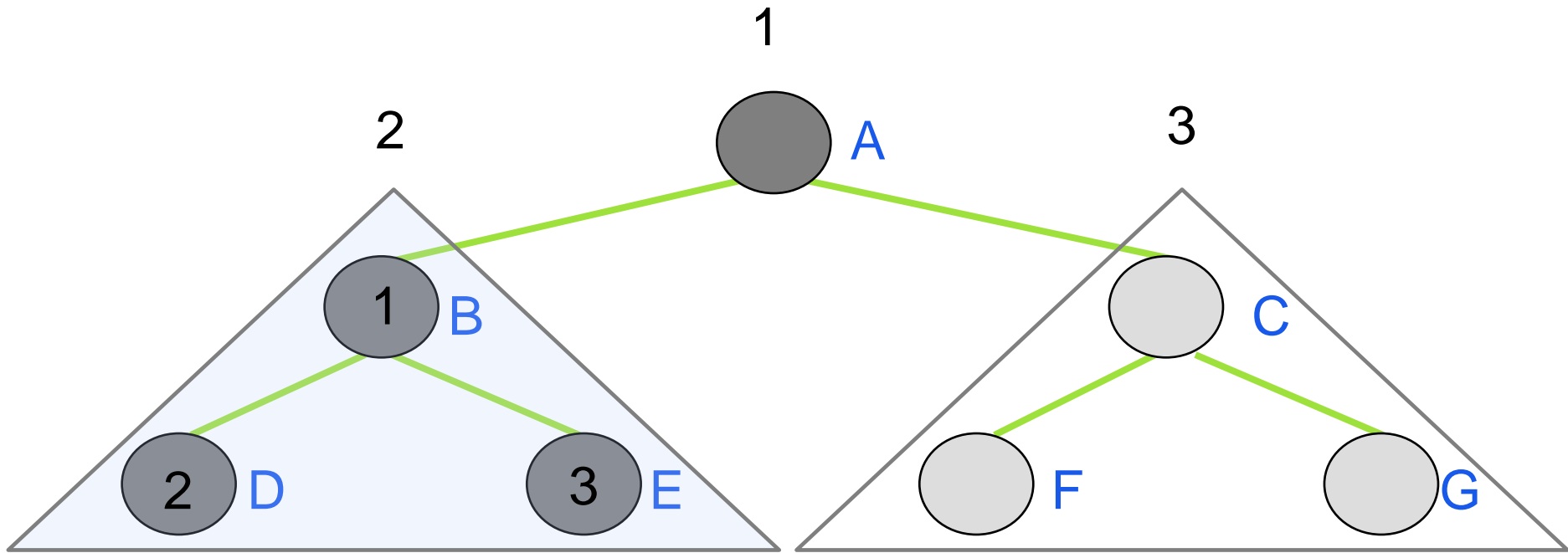
Output: A→B→D

Preorder Traversal



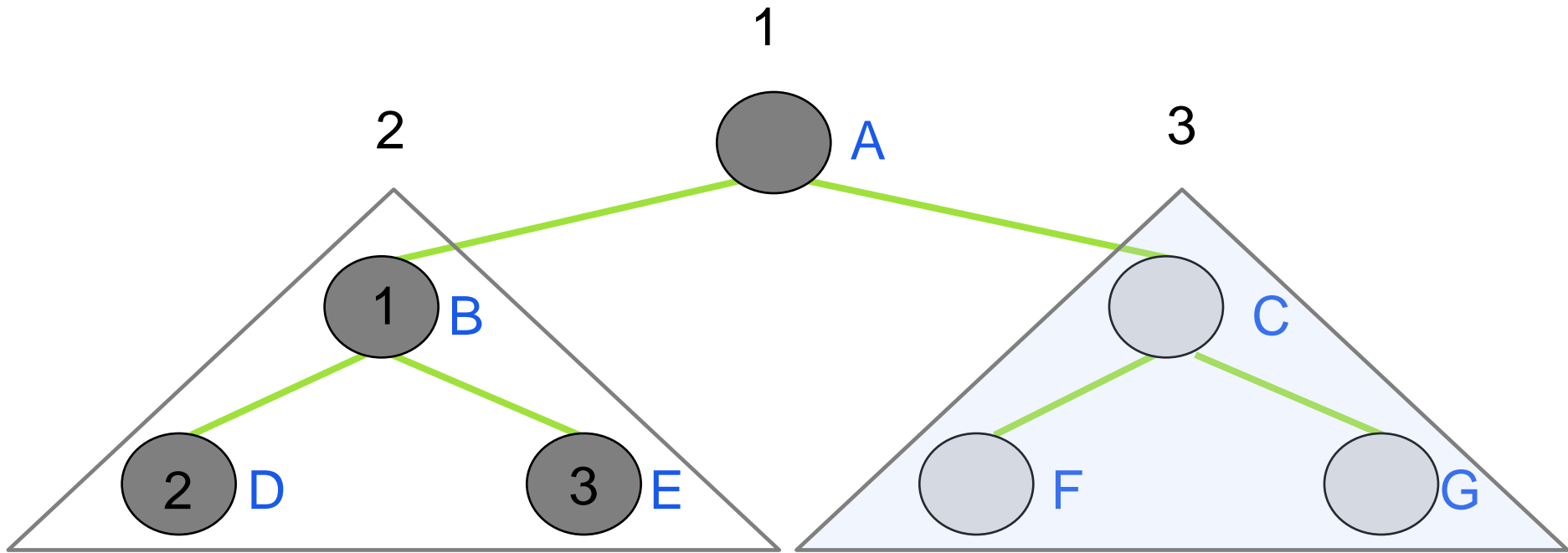
Output: A→B→D

Preorder Traversal



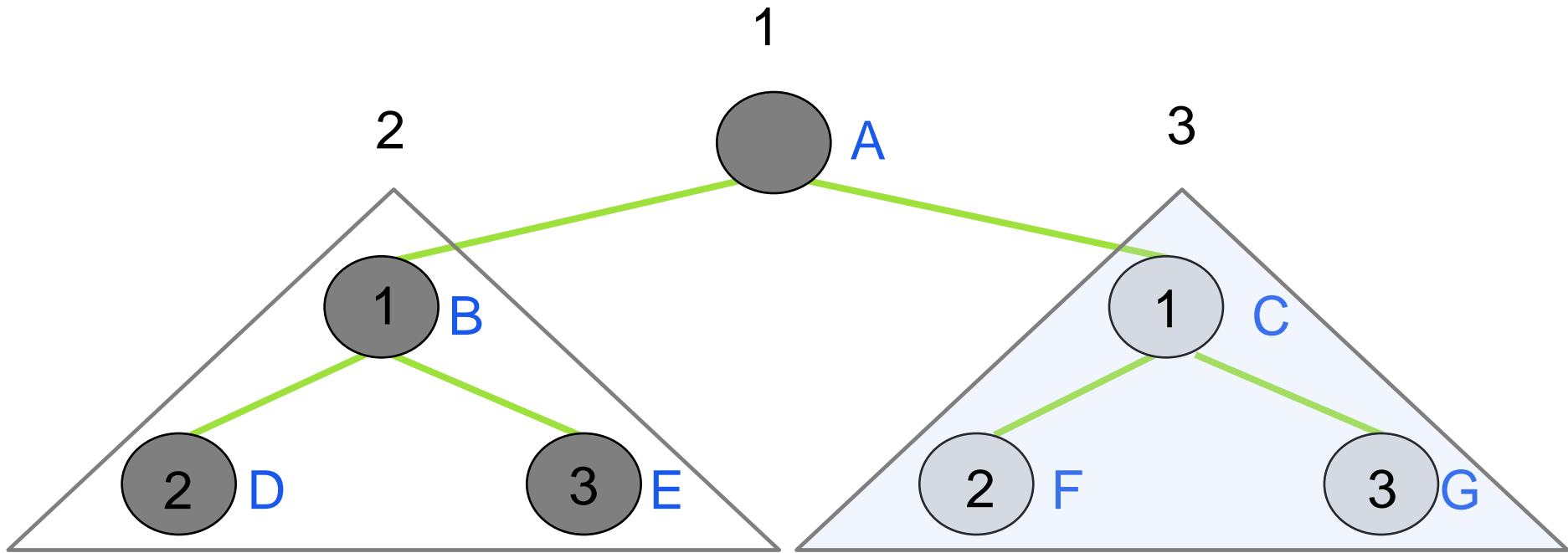
Output: $A \rightarrow B \rightarrow D \rightarrow E$

Preorder Traversal



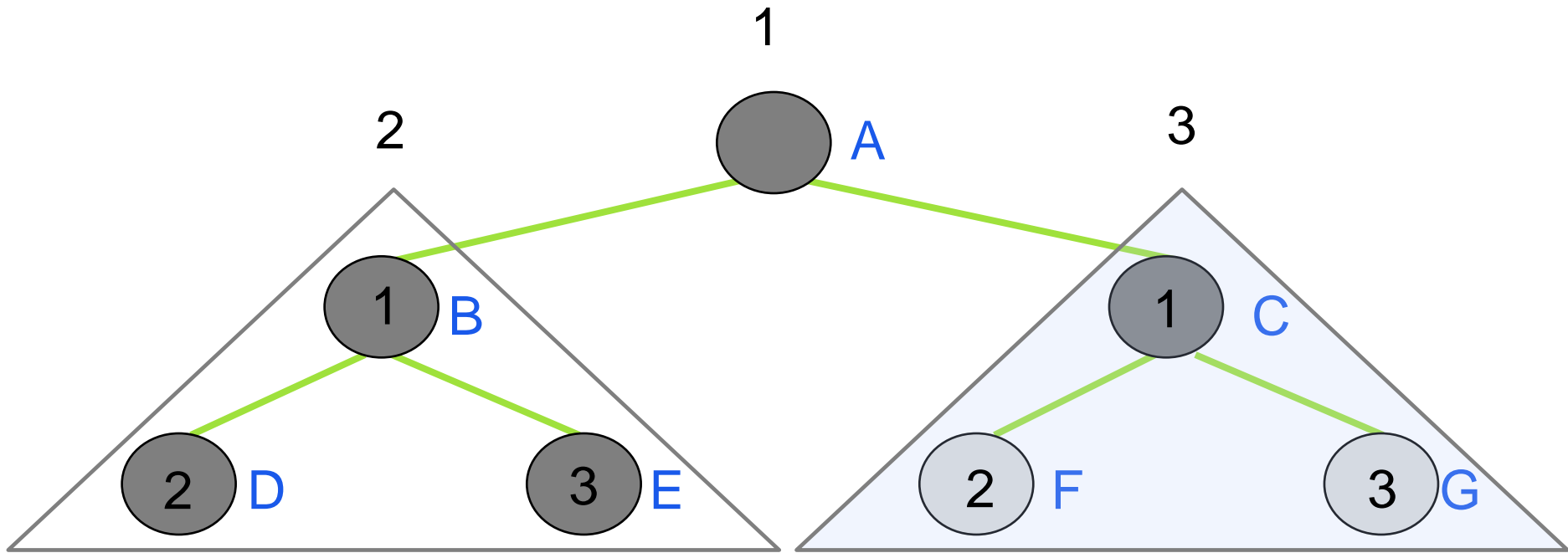
Output: $A \rightarrow B \rightarrow D \rightarrow E$

Preorder Traversal



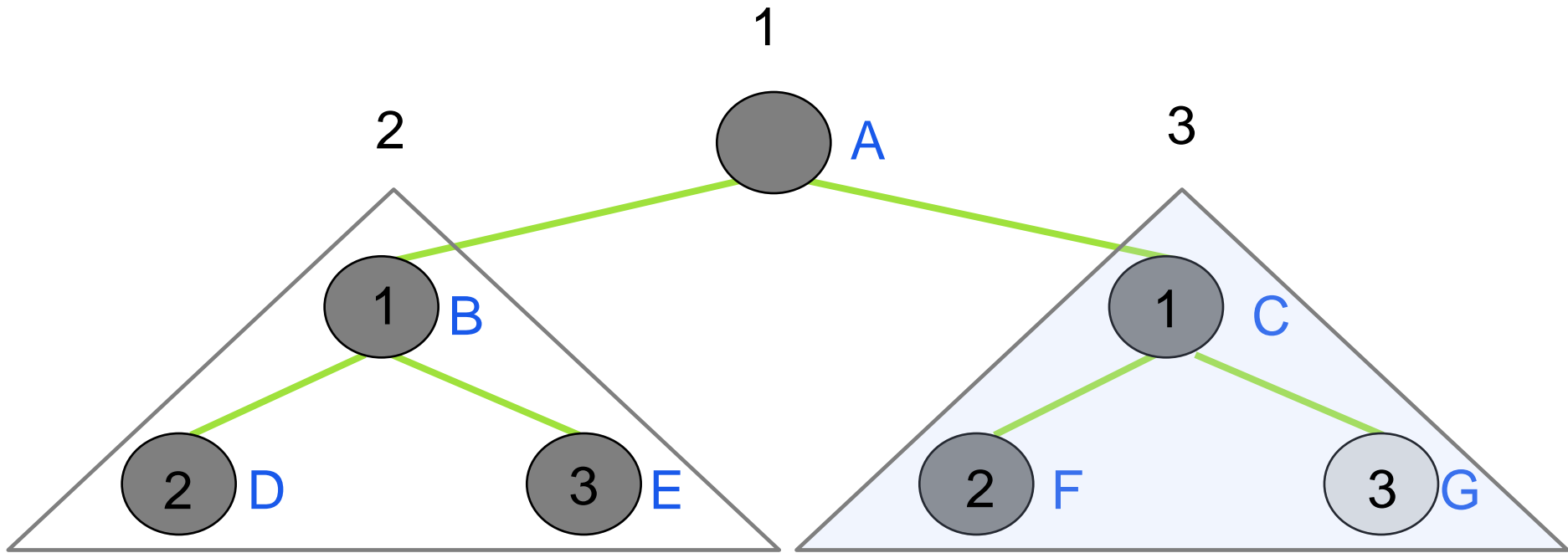
Output: $A \rightarrow B \rightarrow D \rightarrow E$

Preorder Traversal



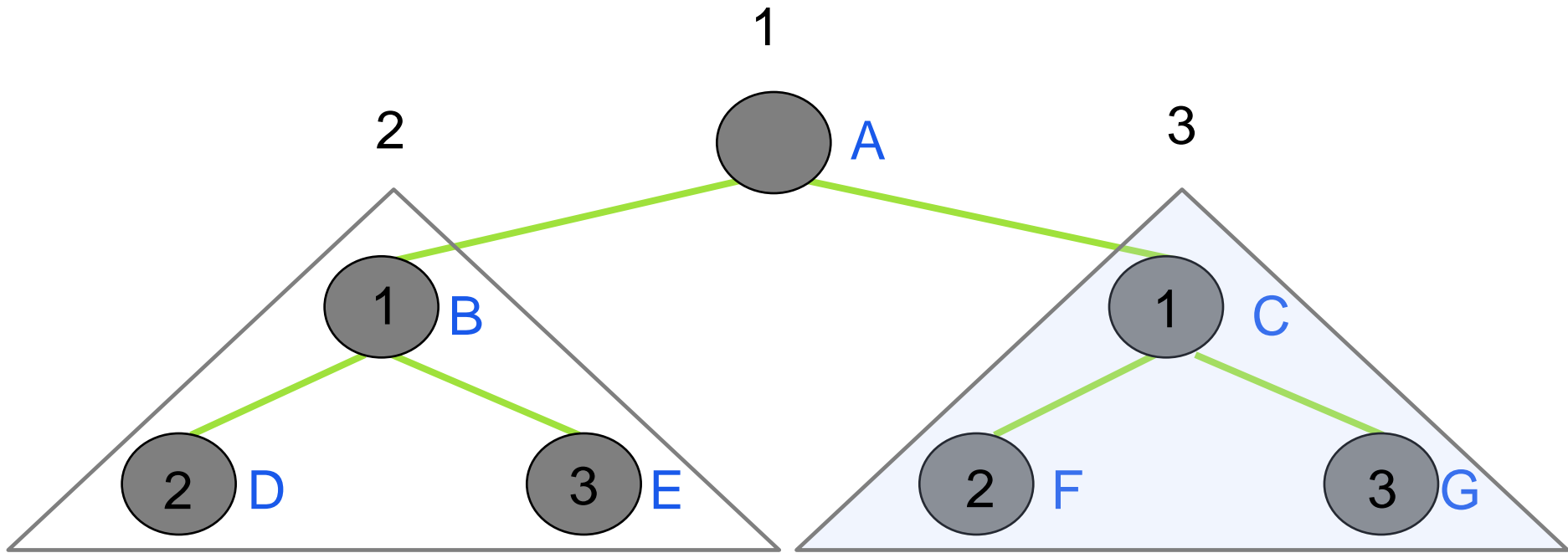
Output: $A \rightarrow B \rightarrow D \rightarrow E \rightarrow C$

Preorder Traversal



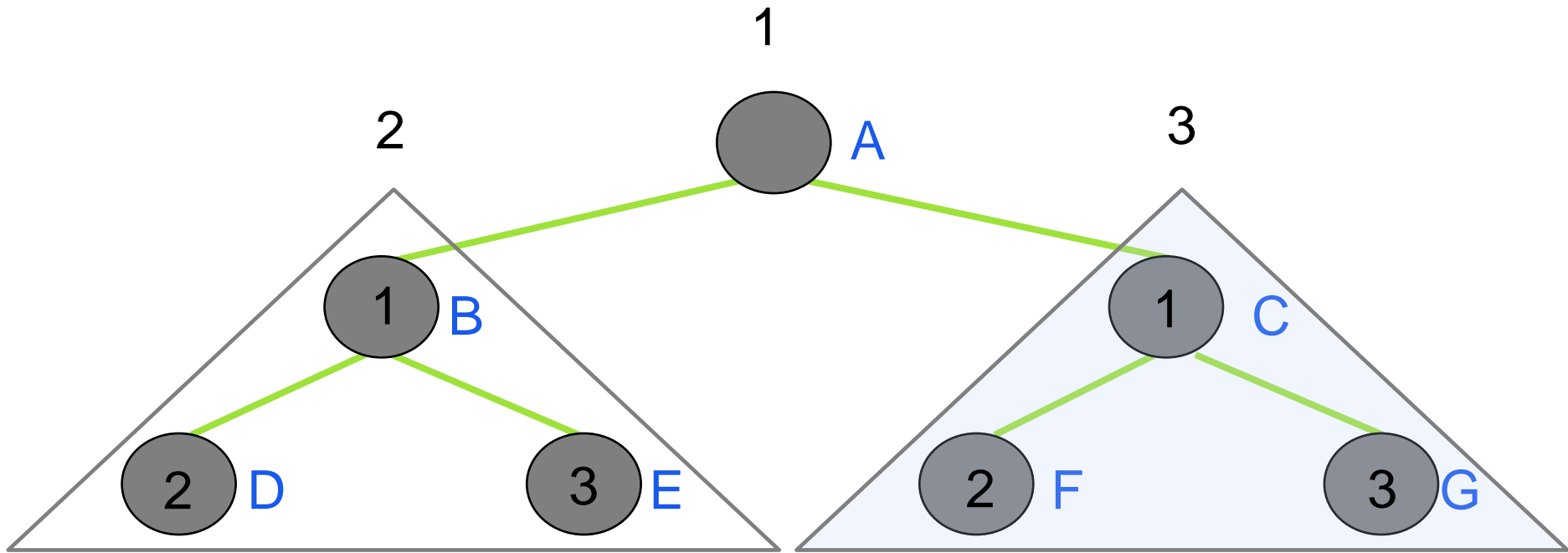
Output: $A \rightarrow B \rightarrow D \rightarrow E \rightarrow C \rightarrow F$

Preorder Traversal



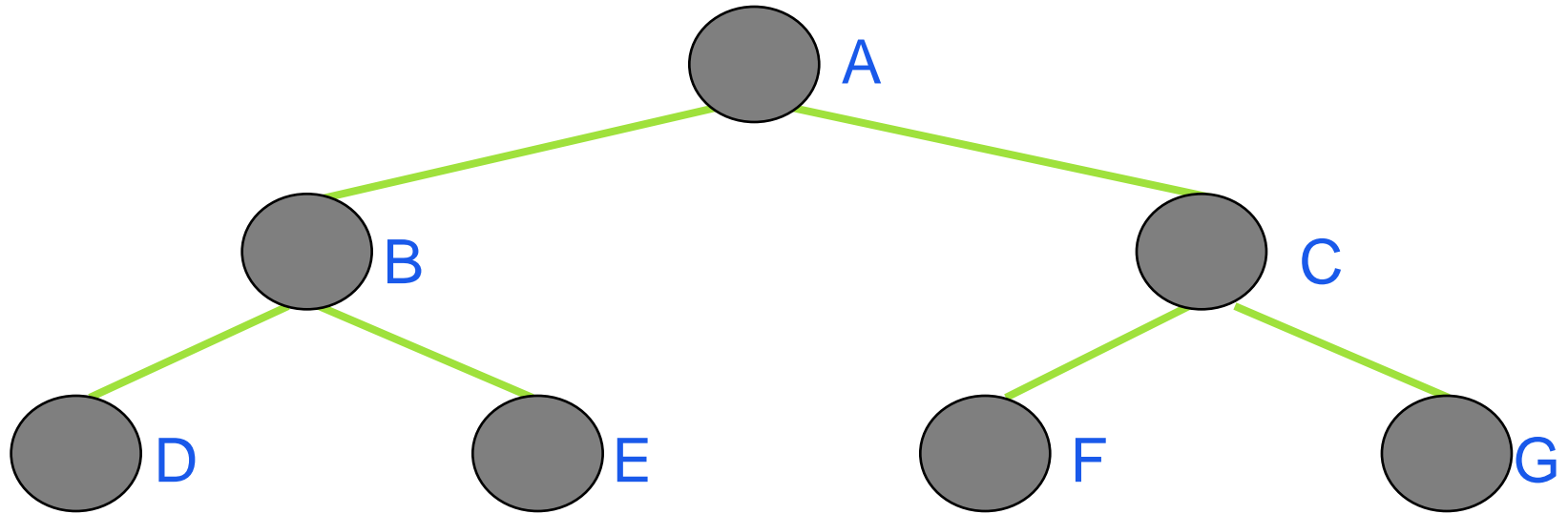
Output: $A \rightarrow B \rightarrow D \rightarrow E \rightarrow C \rightarrow F$

Preorder Traversal



Output: $A \rightarrow B \rightarrow D \rightarrow E \rightarrow C \rightarrow F \rightarrow G$

Preorder Traversal

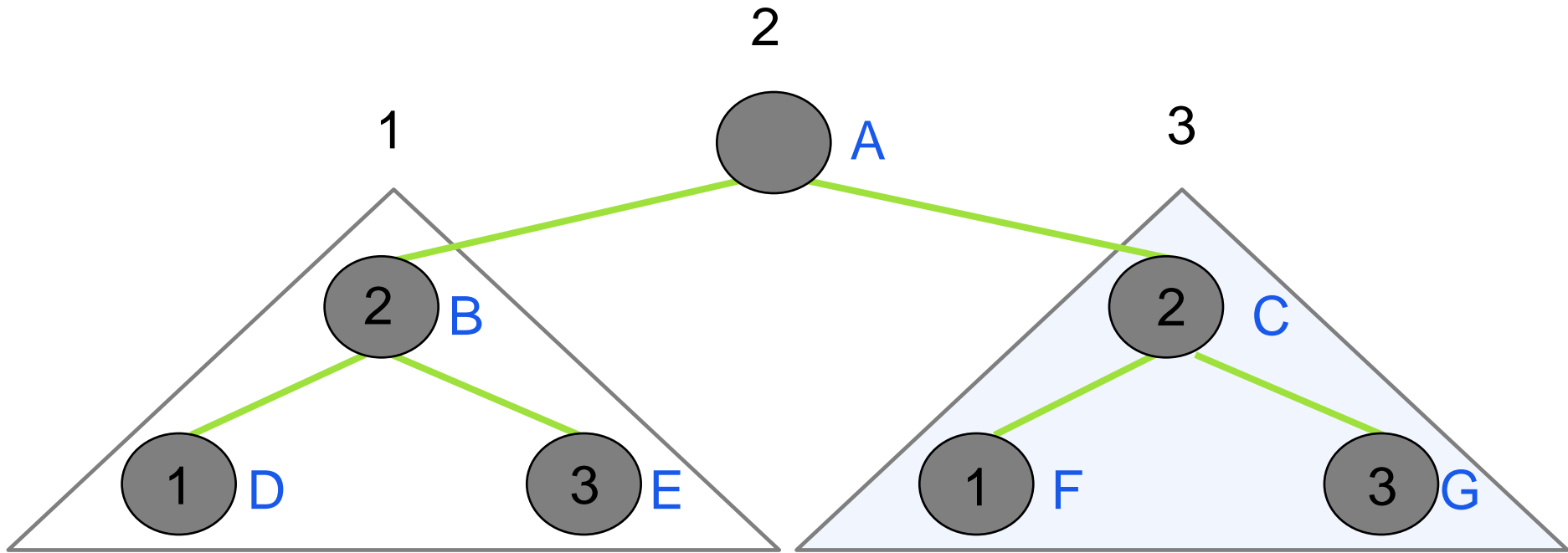


Output: $A \rightarrow B \rightarrow D \rightarrow E \rightarrow C \rightarrow F \rightarrow G$

Inorder Traversal

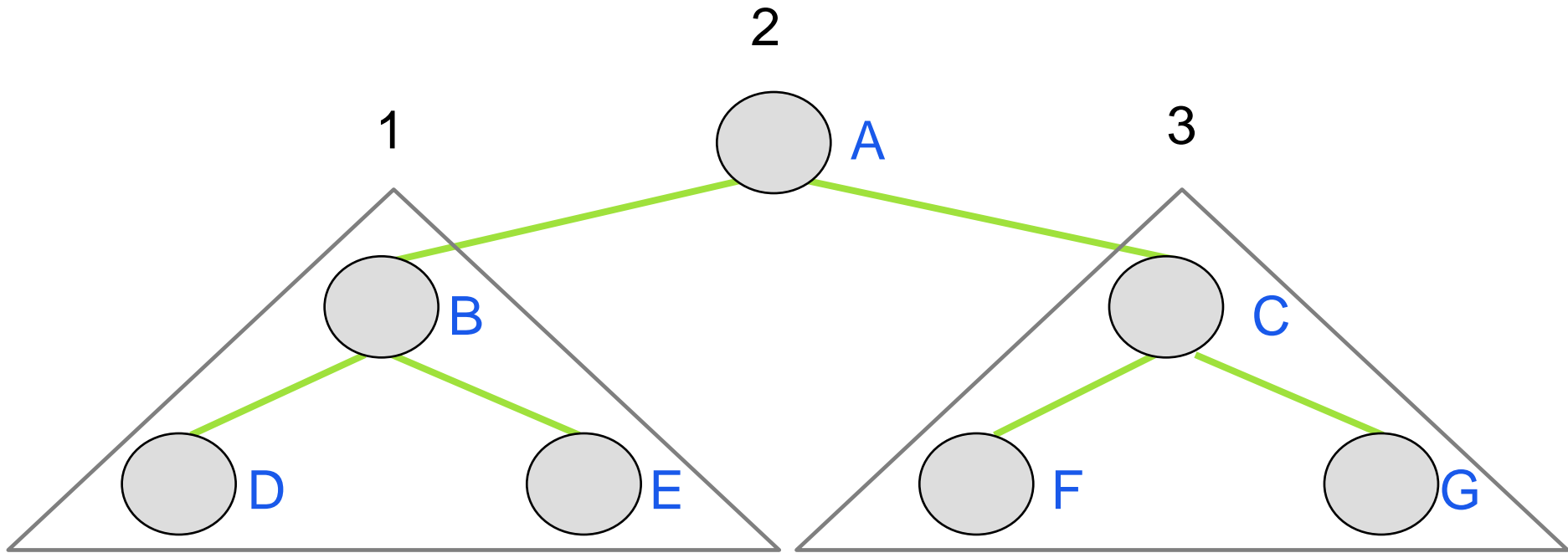
- Start at the root
- Visit the left child of each node, then the node, then any remaining nodes
- Recursive algorithm for inorder traversal
 - If tree is not empty,
 - Recursively traverse left subtree
 - Visit root node of tree
 - Recursively traverse right subtree

Inorder

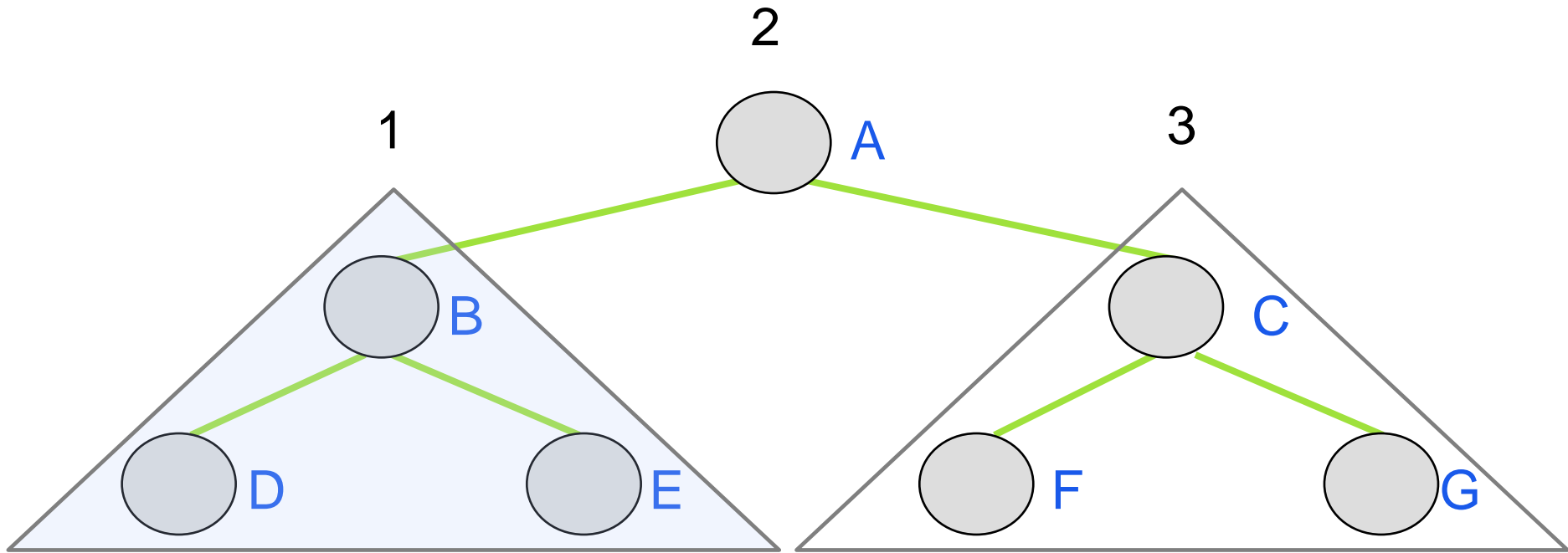


Output: D→B→E→A→F→C→G

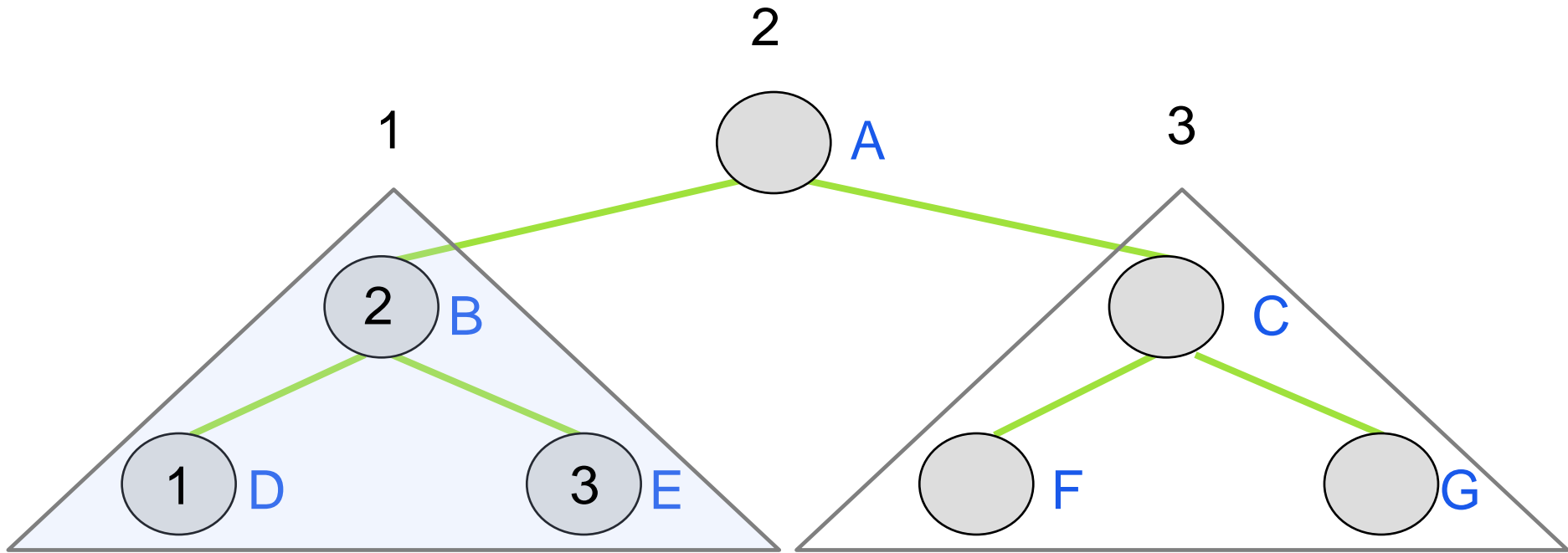
Inorder



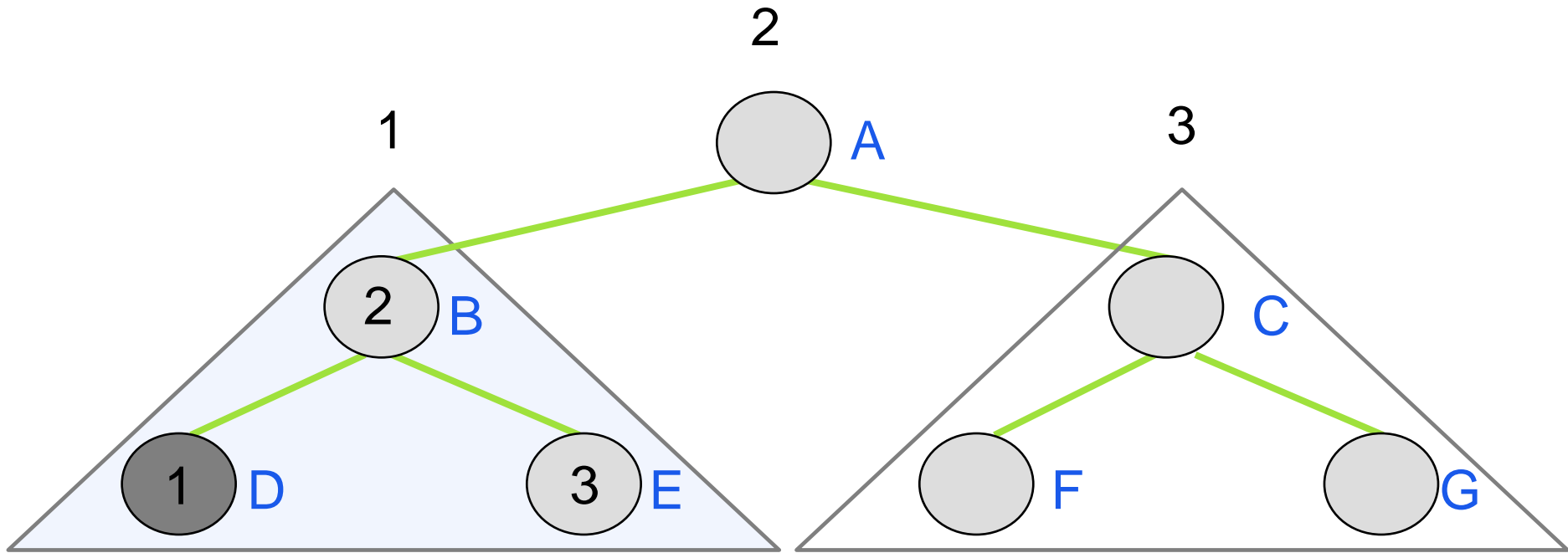
Inorder



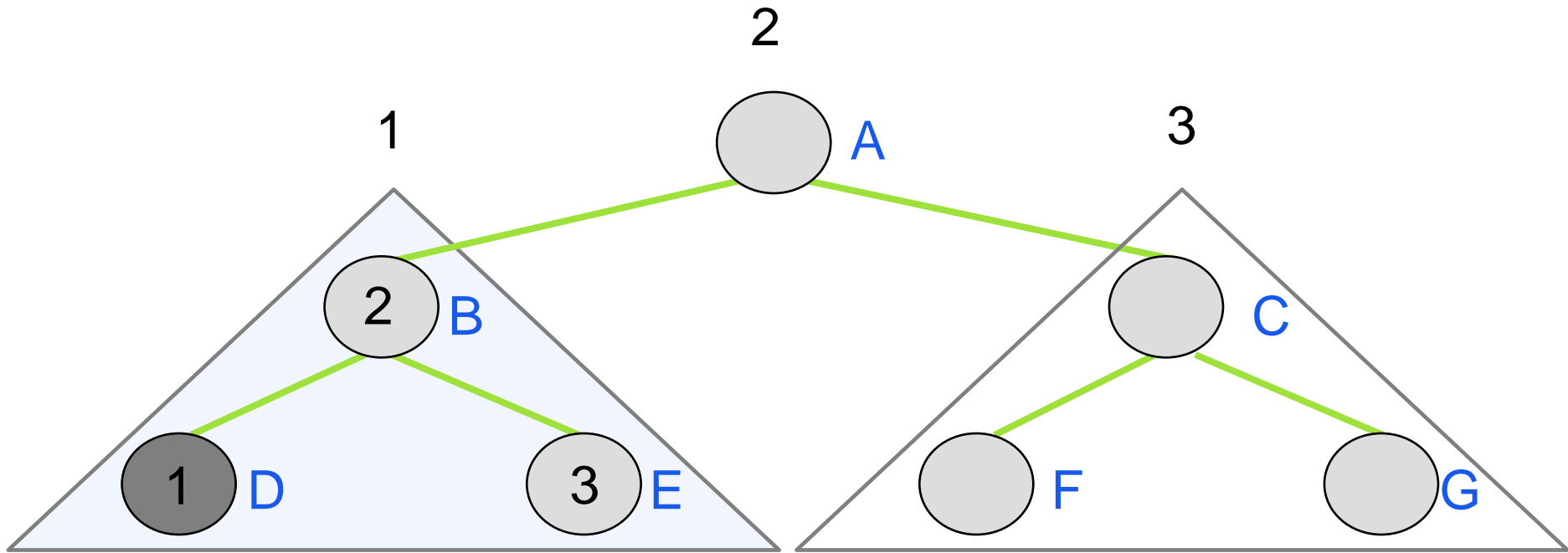
Inorder



Inorder

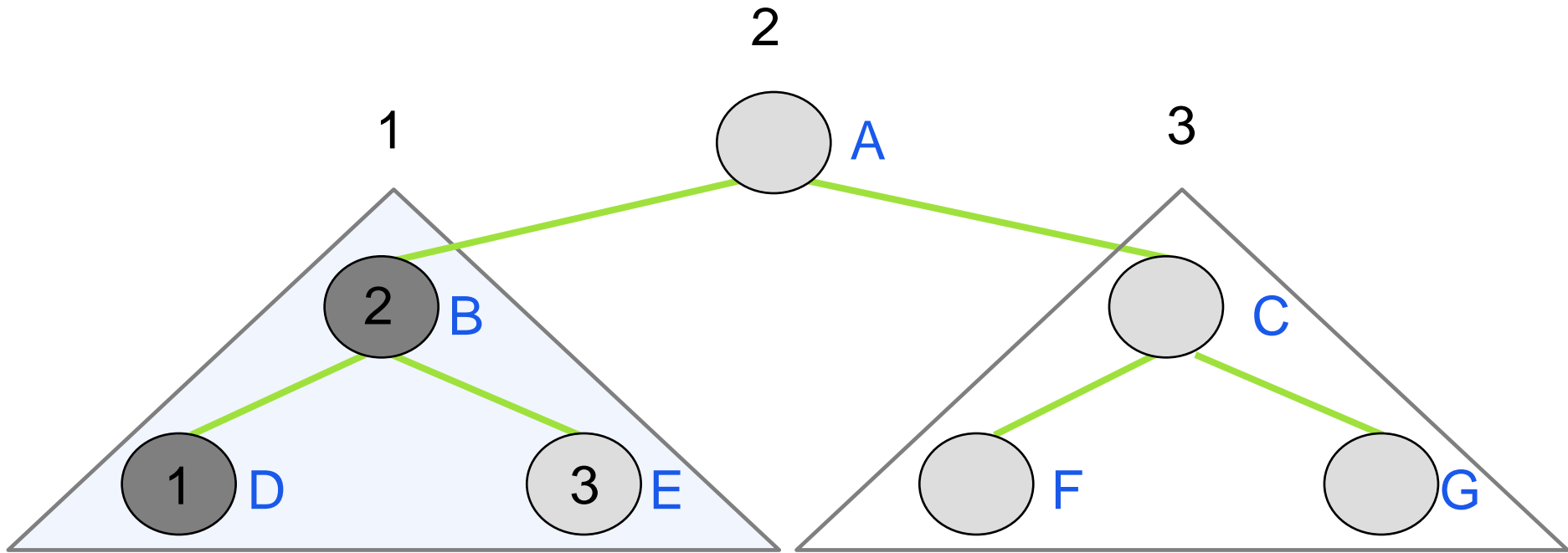


Inorder



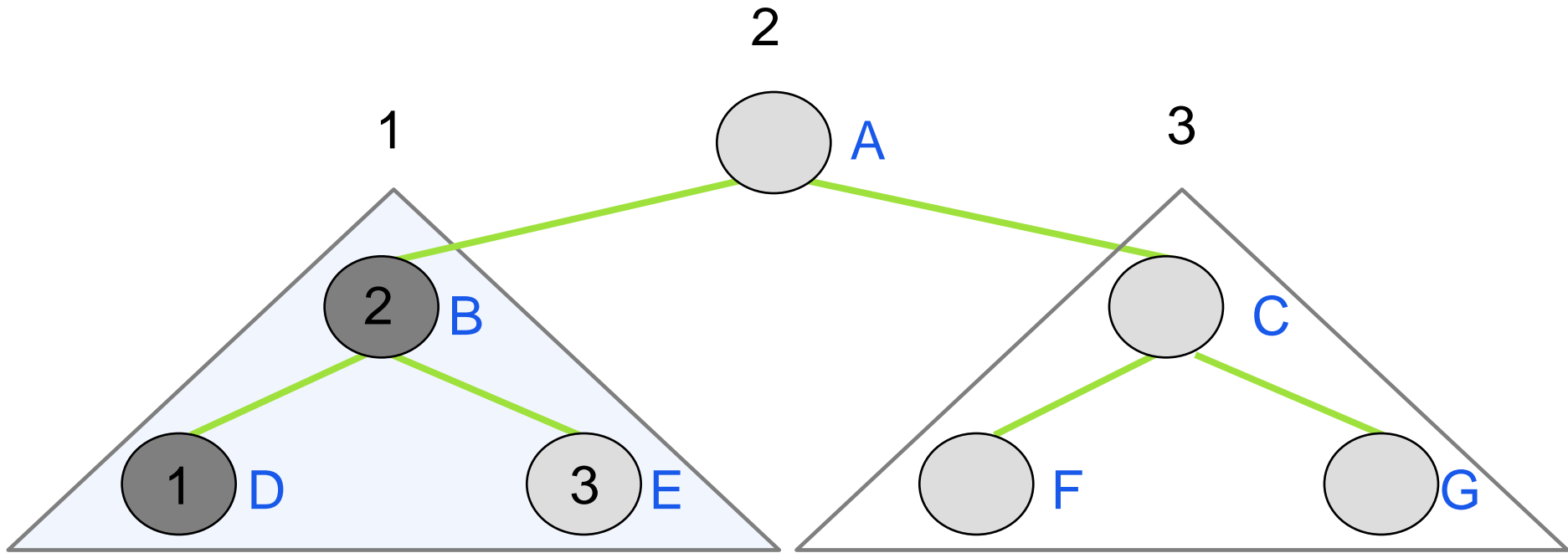
Output: D

Inorder



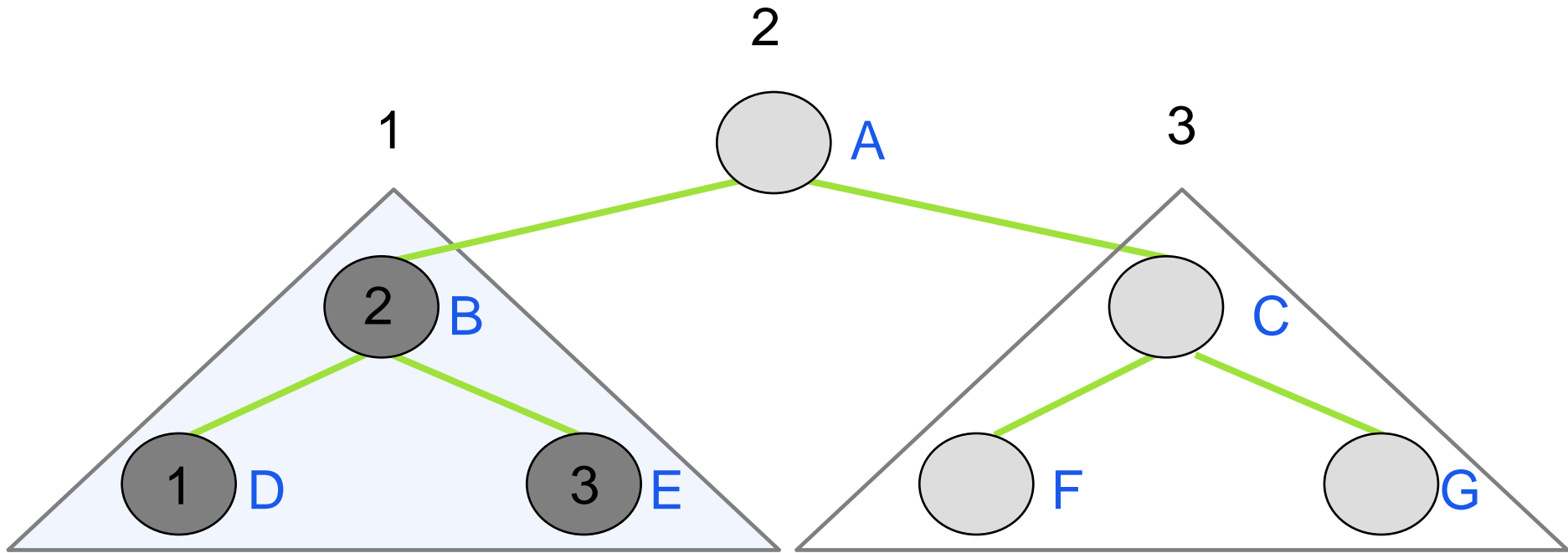
Output: D

Inorder



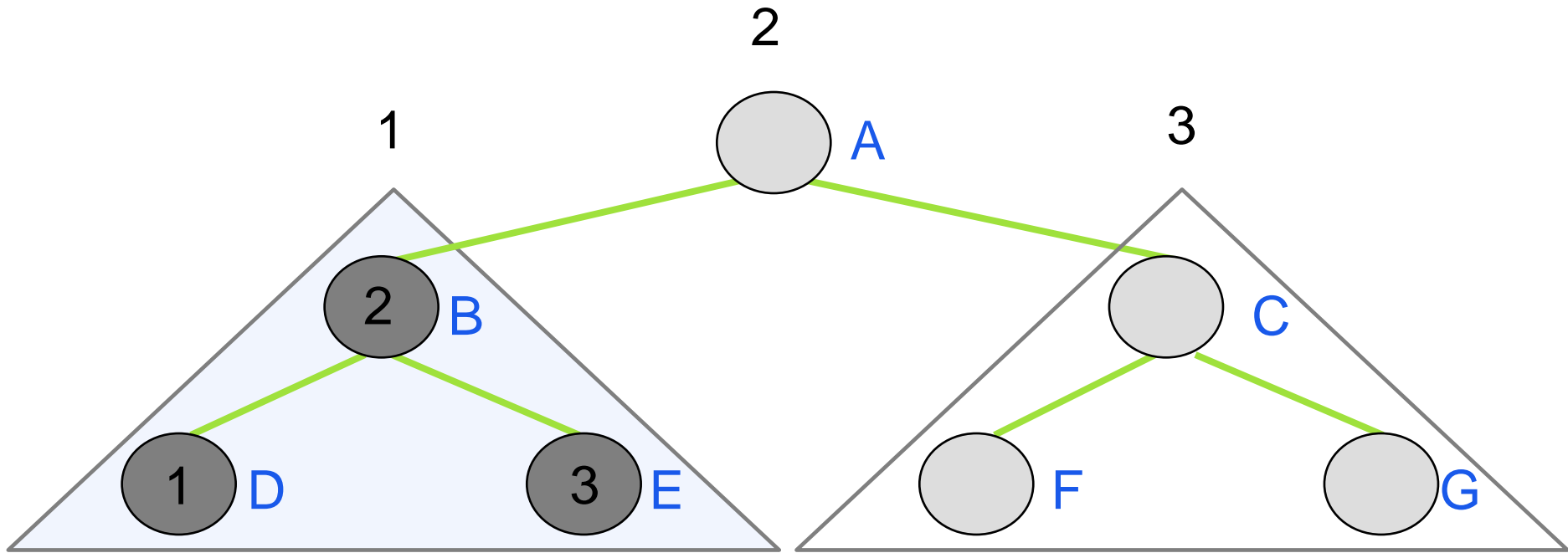
Output: D→B

Inorder



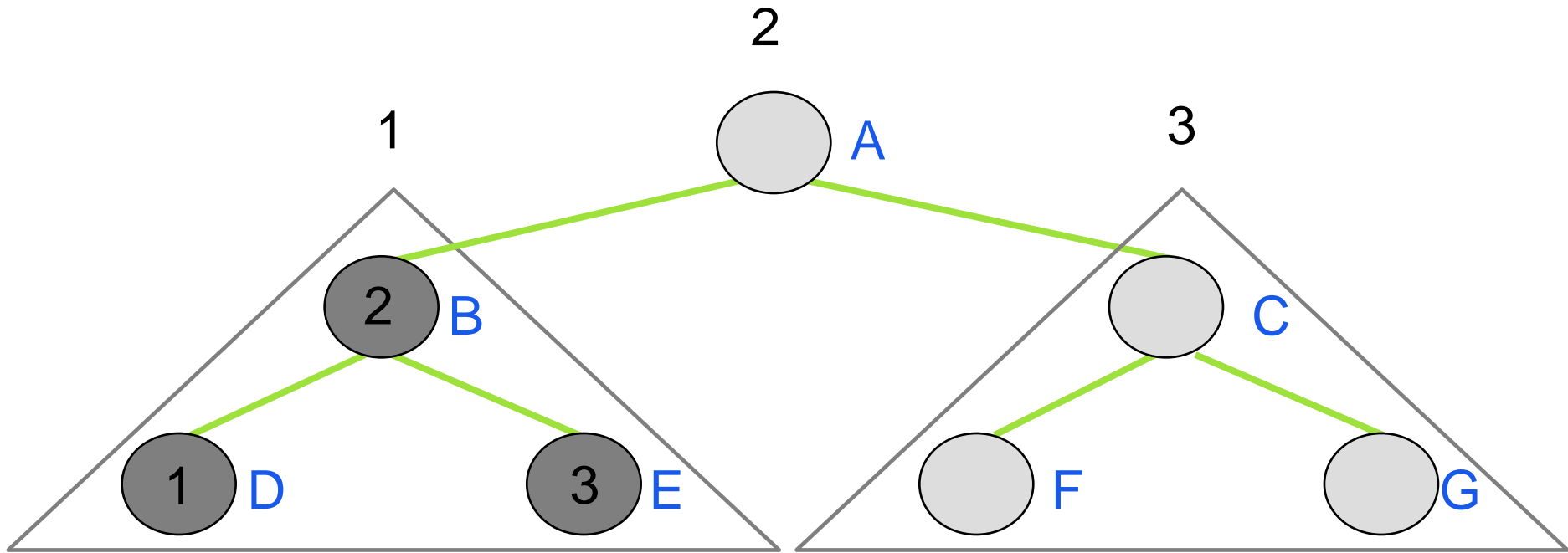
Output: D→B

Inorder



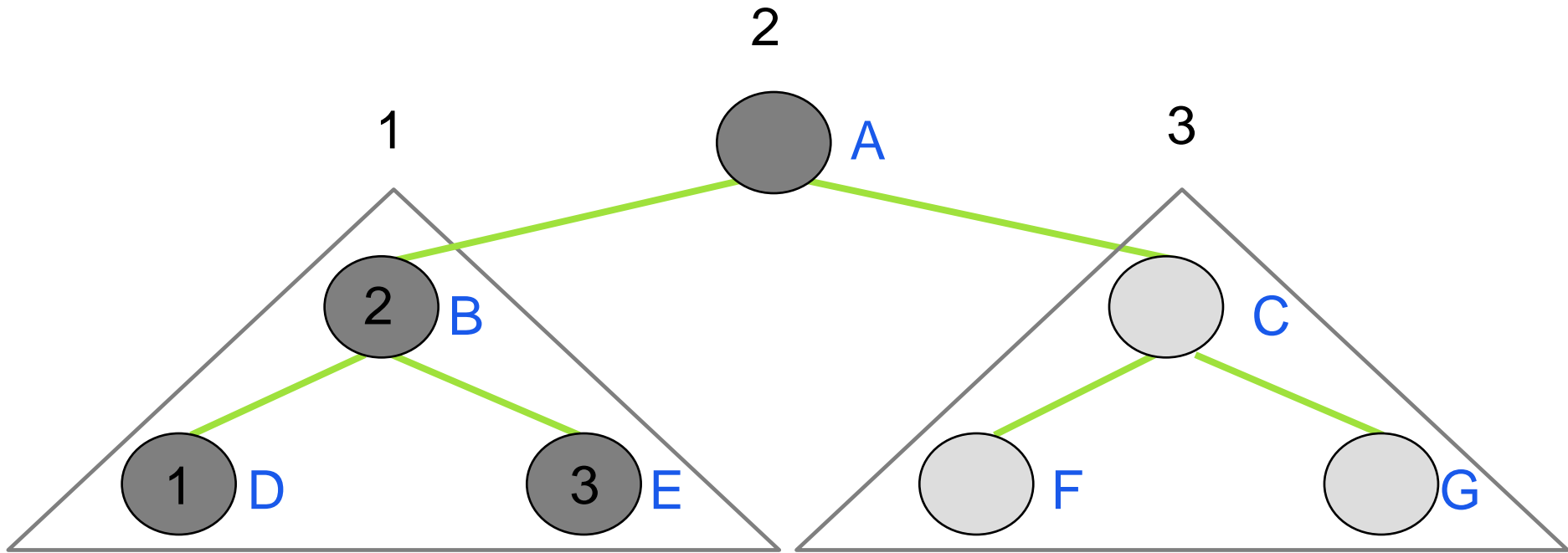
Output: D→B→E

Inorder



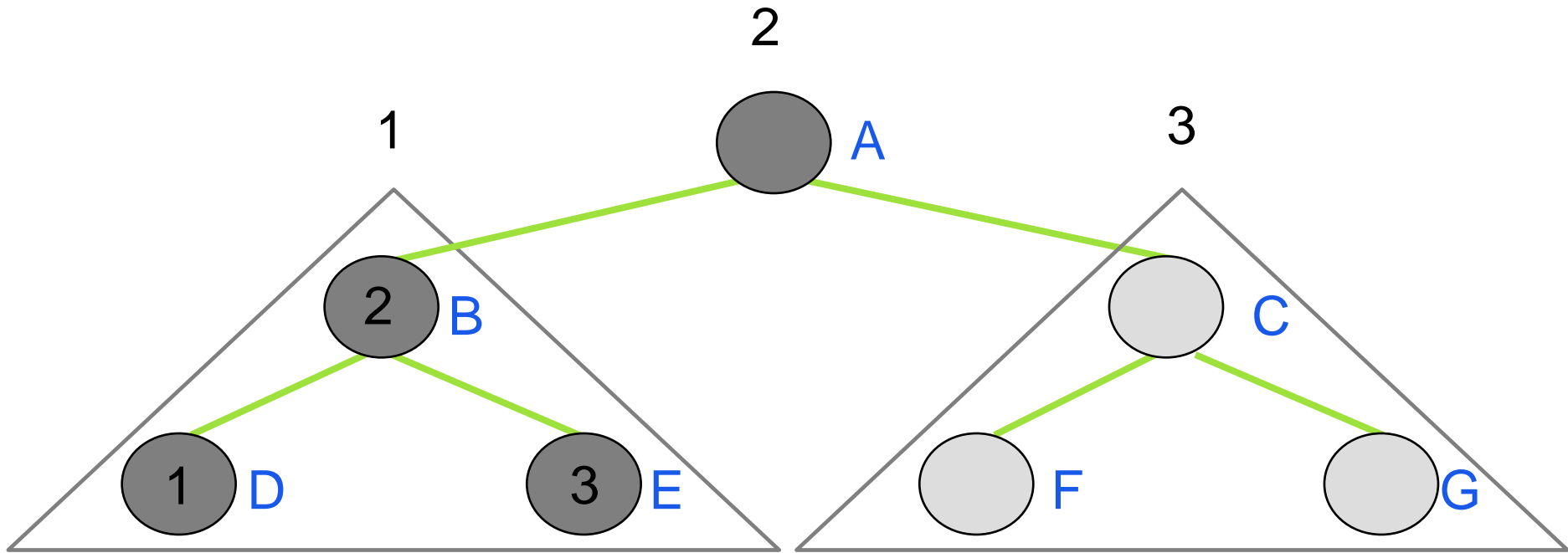
Output: D→B→E

Inorder



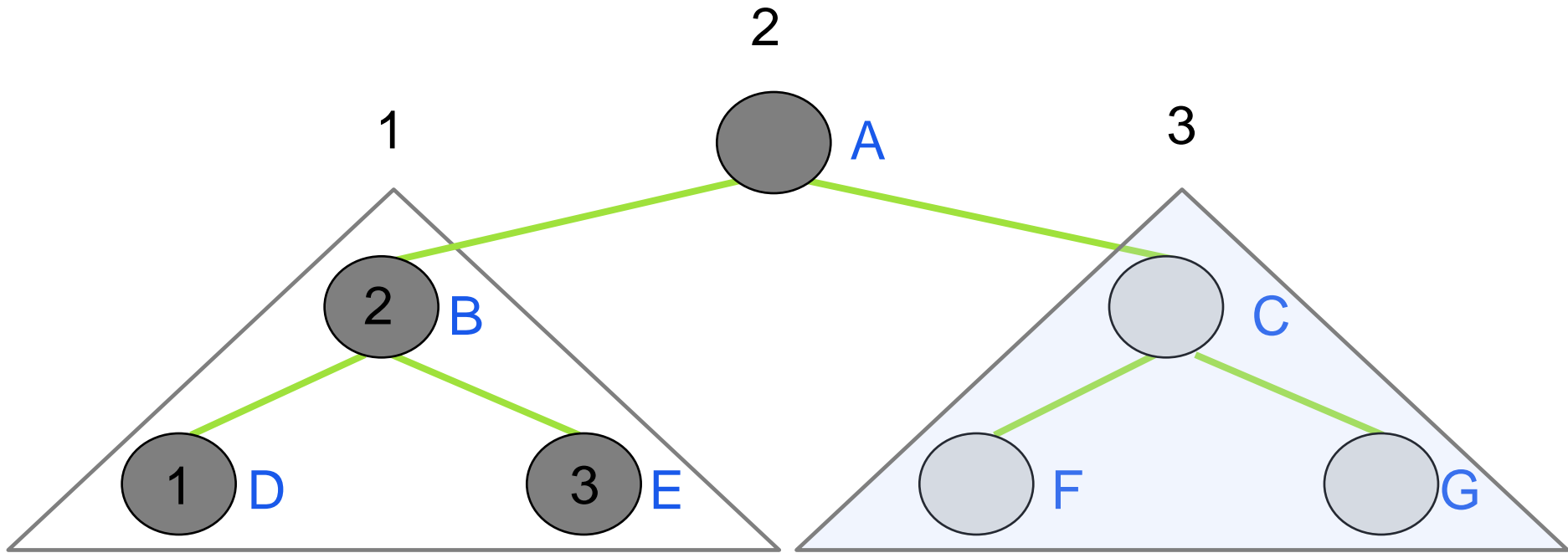
Output: D→B→E

Inorder



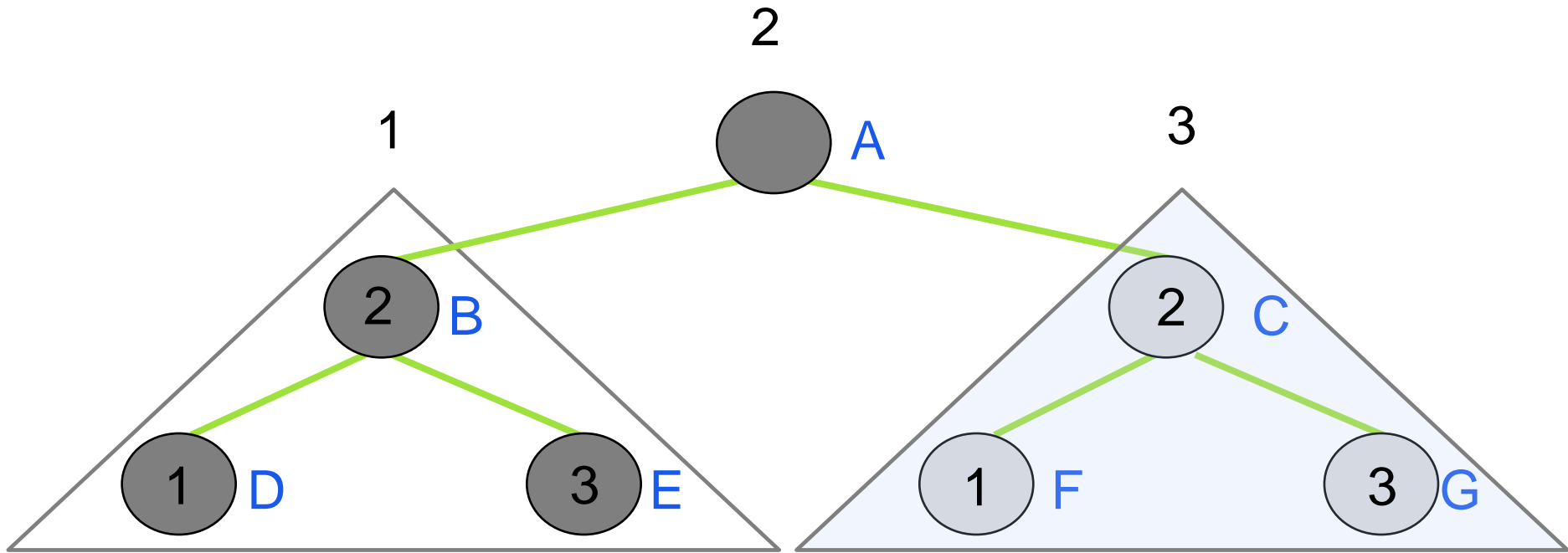
Output: $D \rightarrow B \rightarrow E \rightarrow A$

Inorder



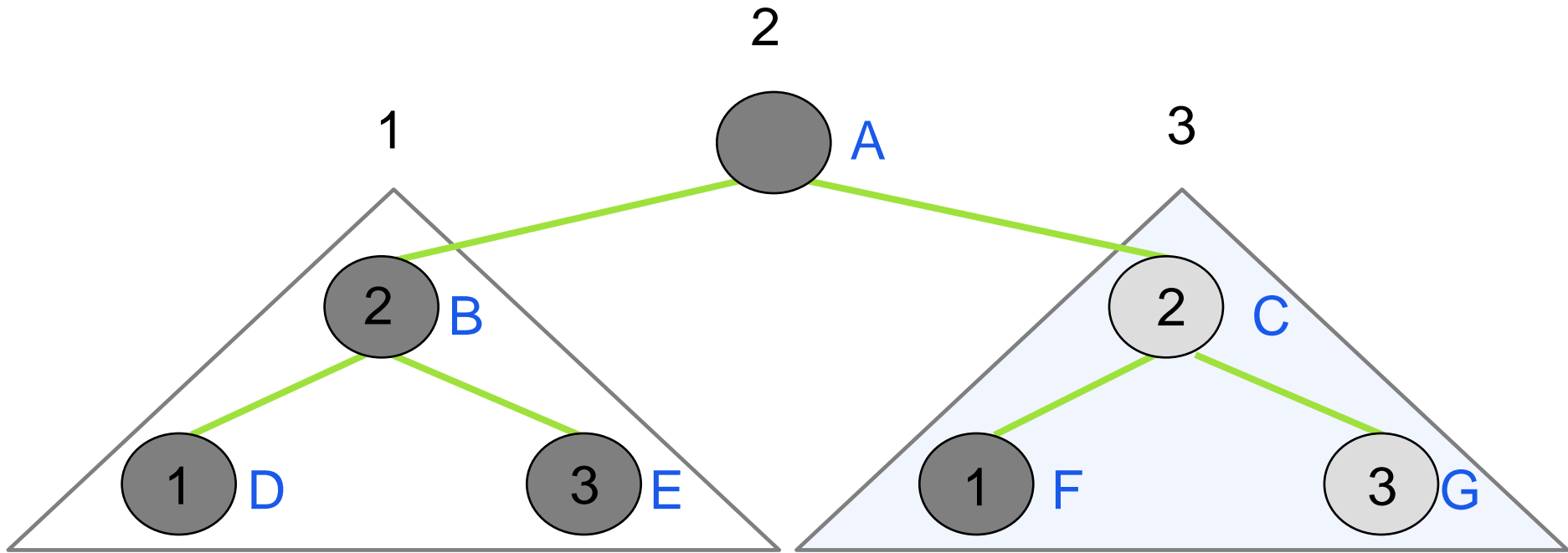
Output: D→B→E→A

Inorder



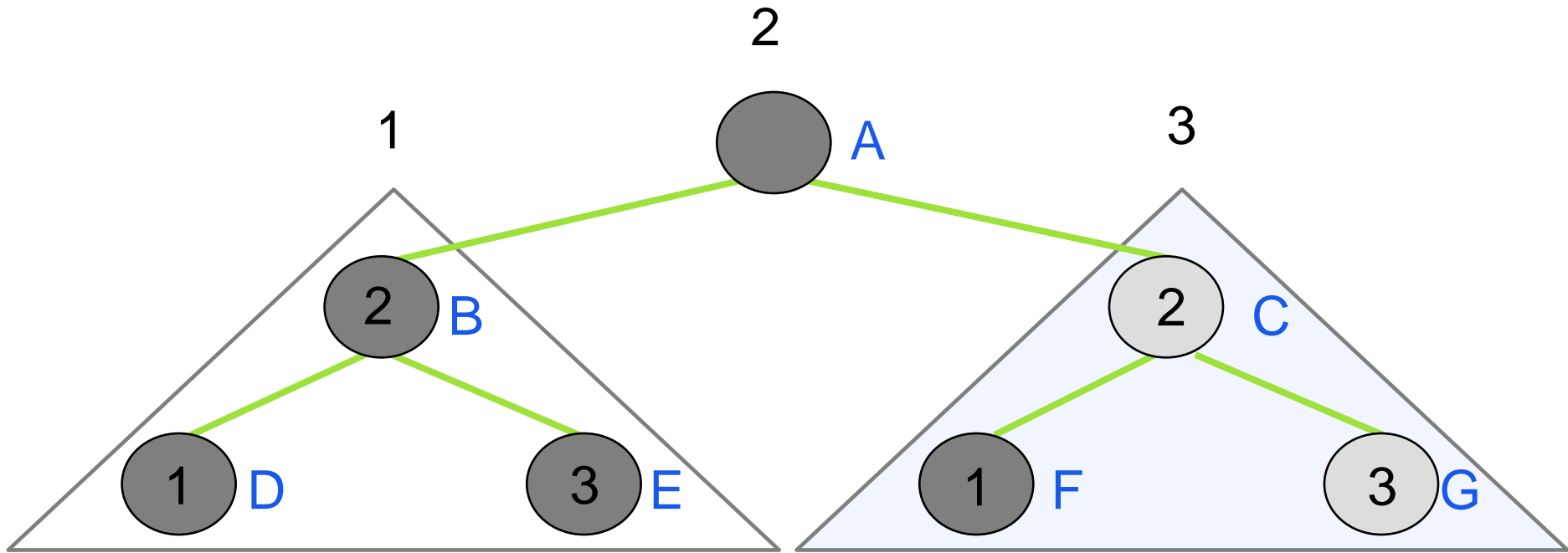
Output: D→B→E→A

Inorder



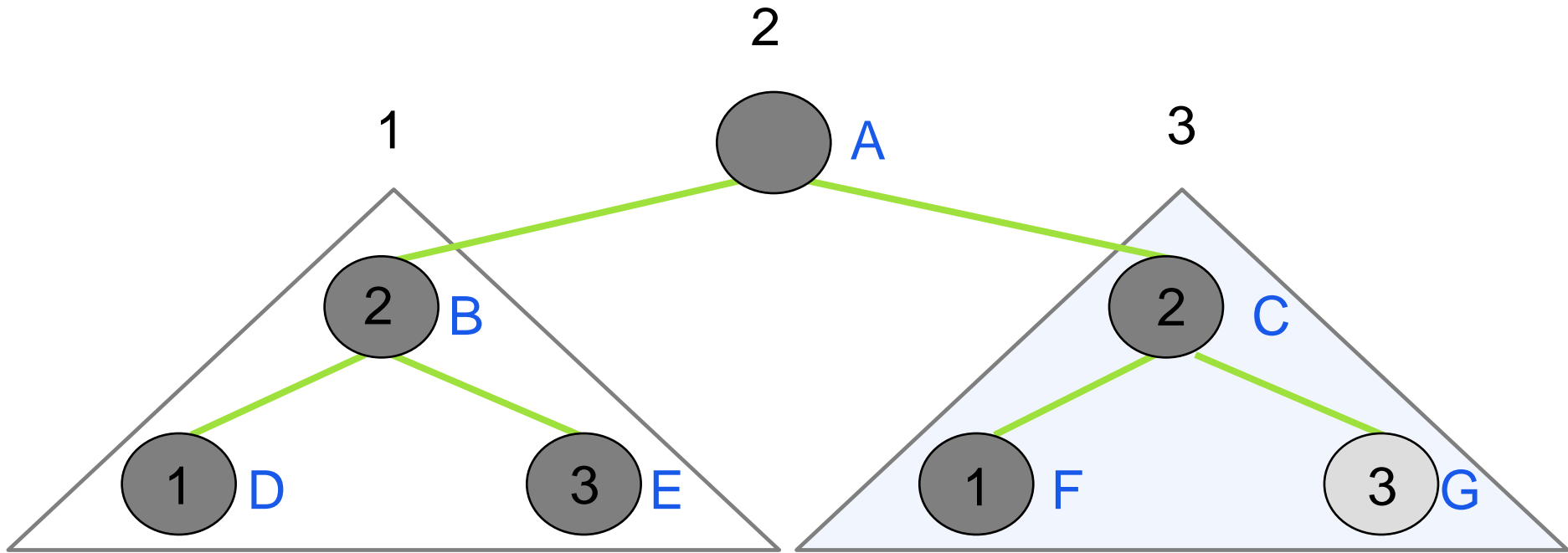
Output: D→B→E→A

Inorder



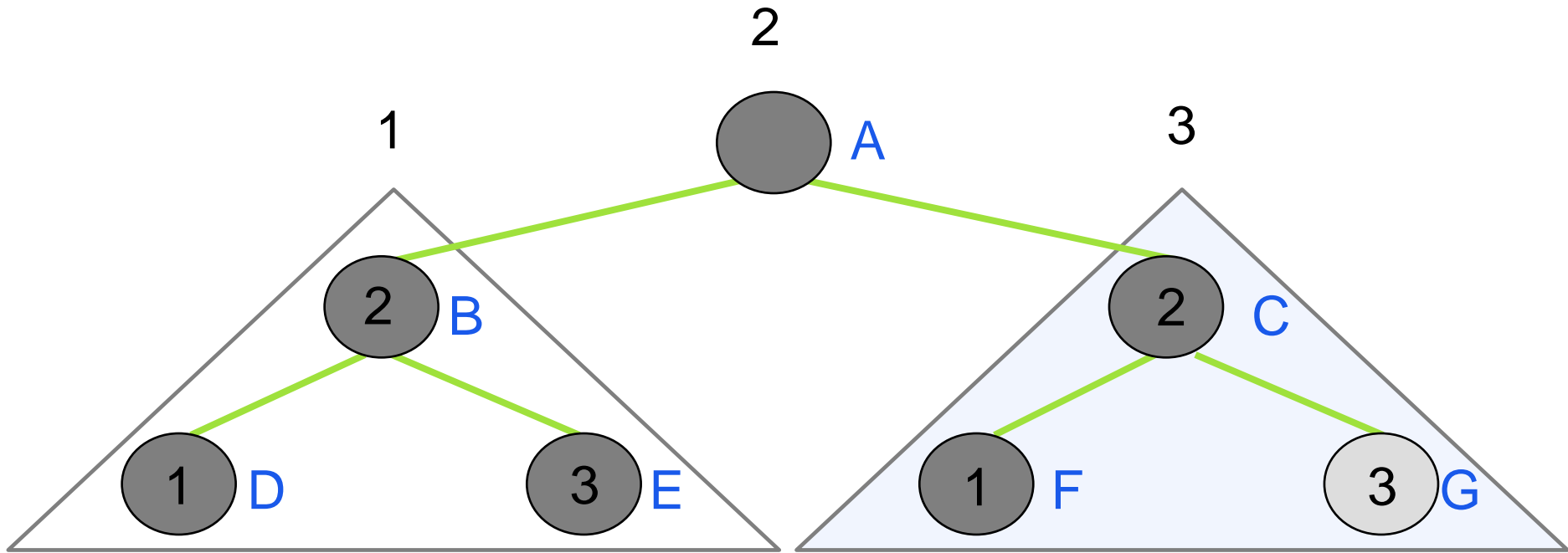
Output: D→B→E→A→F

Inorder



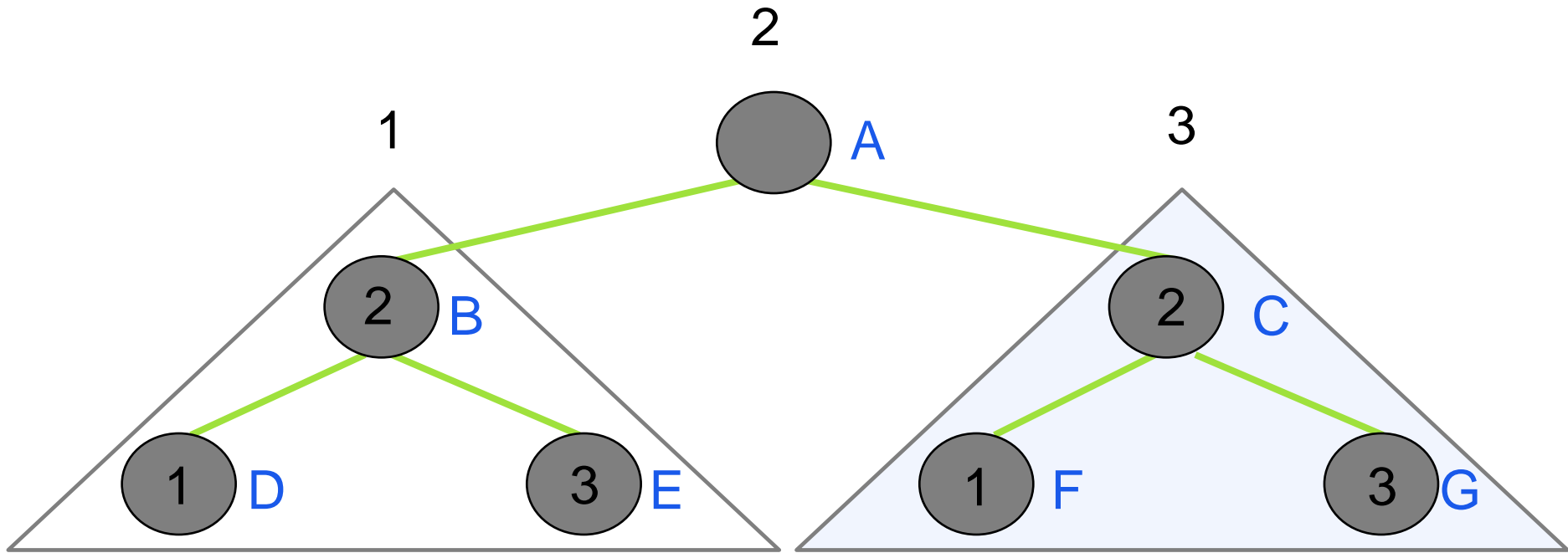
Output: D→B→E→A→F

Inorder



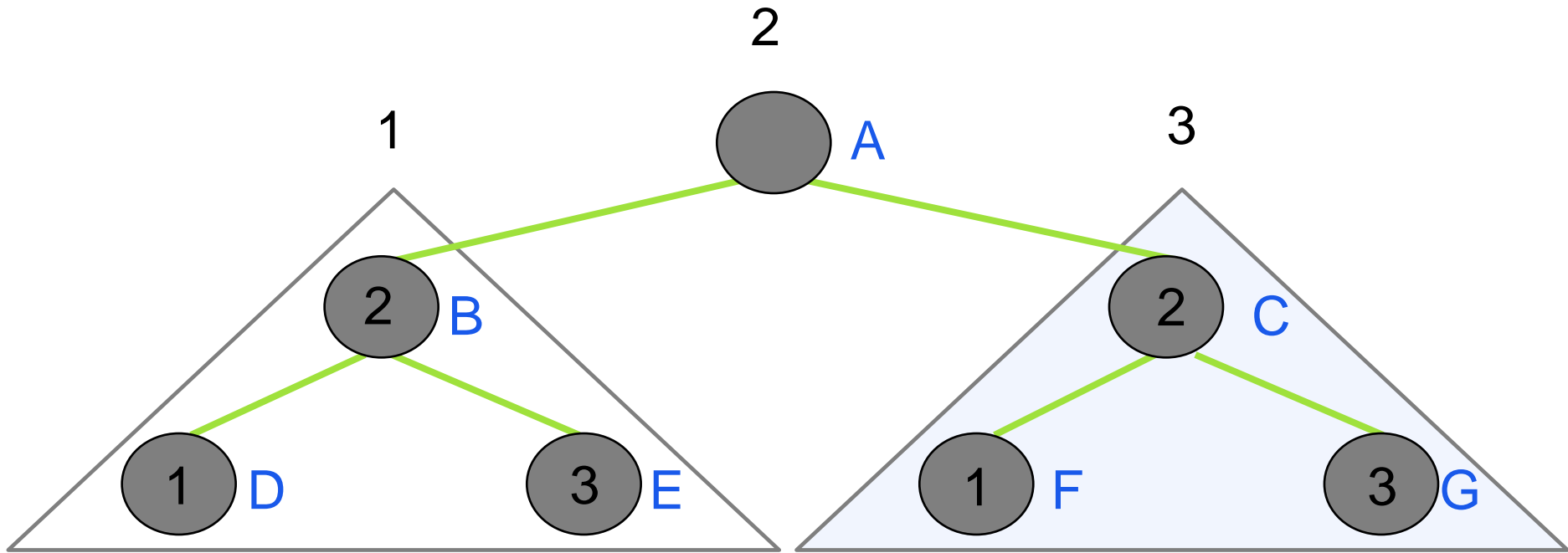
Output: D→B→E→A→F→C

Inorder



Output: D→B→E→A→F→C

Inorder

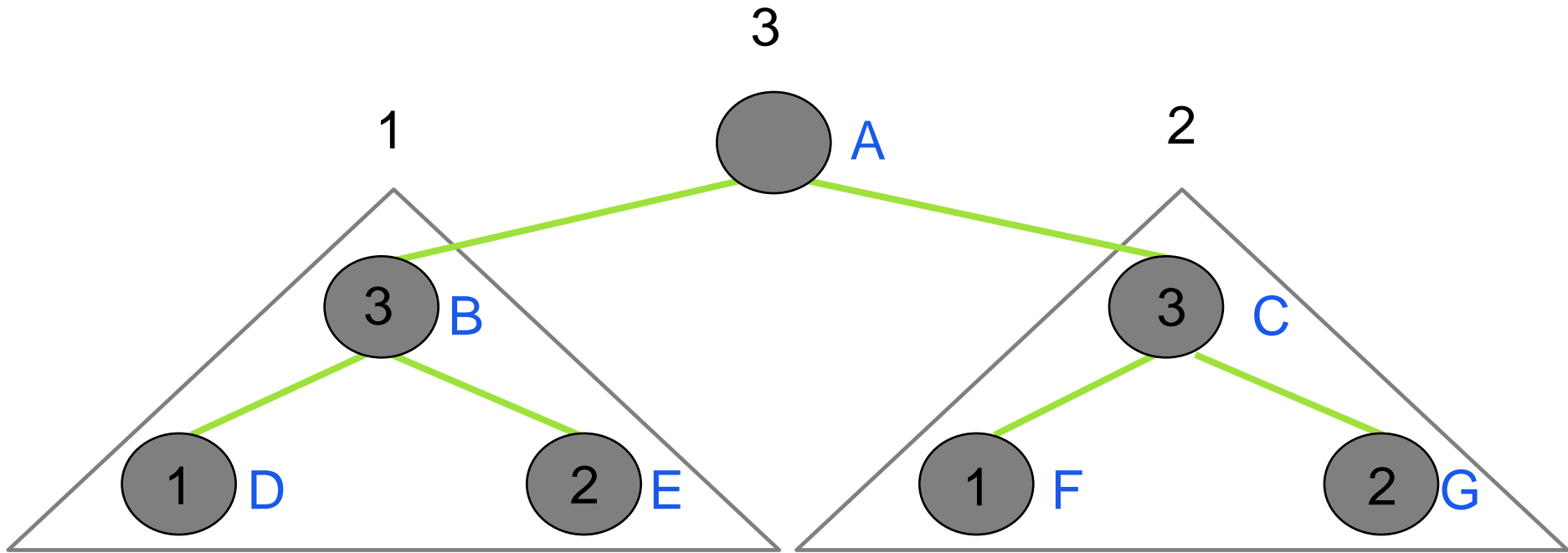


Output: D→B→E→A→F→C→G

Postorder Traversal

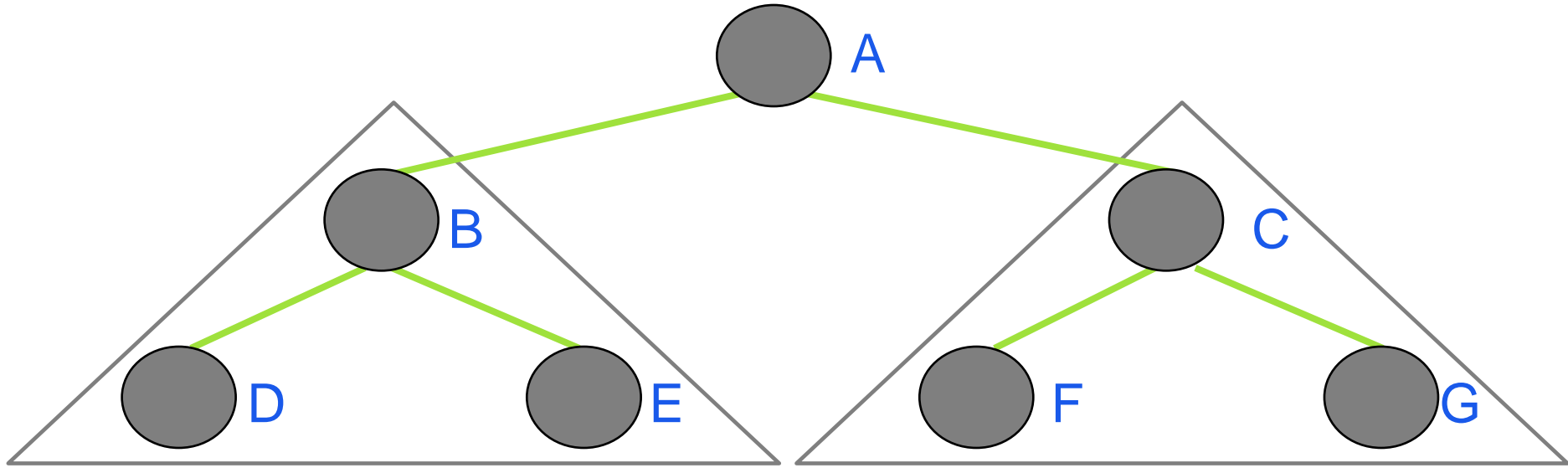
- Start at the root
- Visit the children of each node, then the node
- Recursive algorithm for postorder traversal
 - If tree is not empty,
 - Recursively traverse left subtree
 - Recursively traverse right subtree
 - Visit root node of tree

Postorder

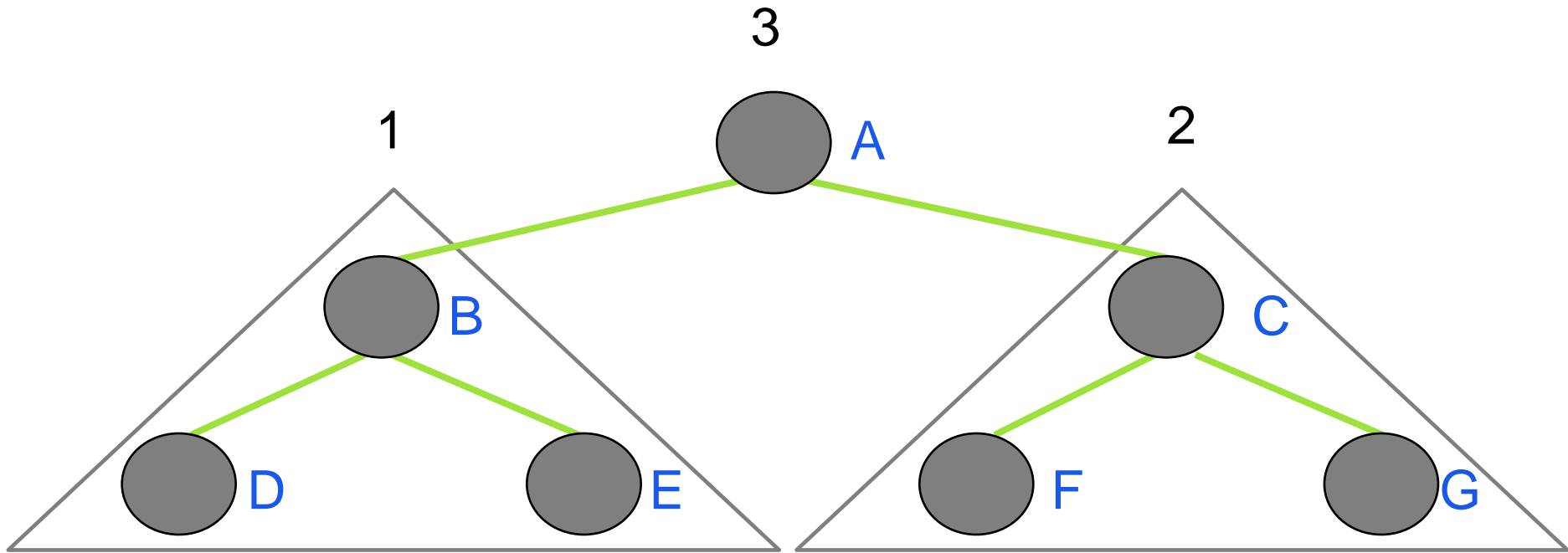


Output: $D \rightarrow E \rightarrow B \rightarrow F \rightarrow G \rightarrow C \rightarrow A$

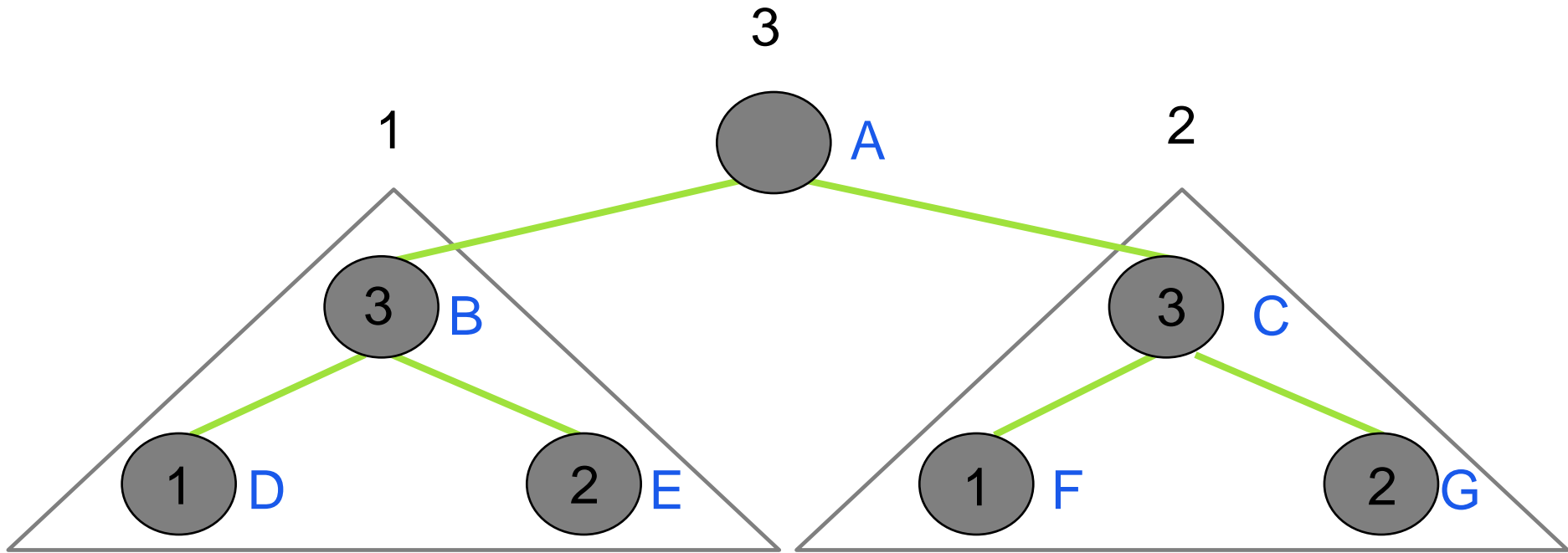
Postorder



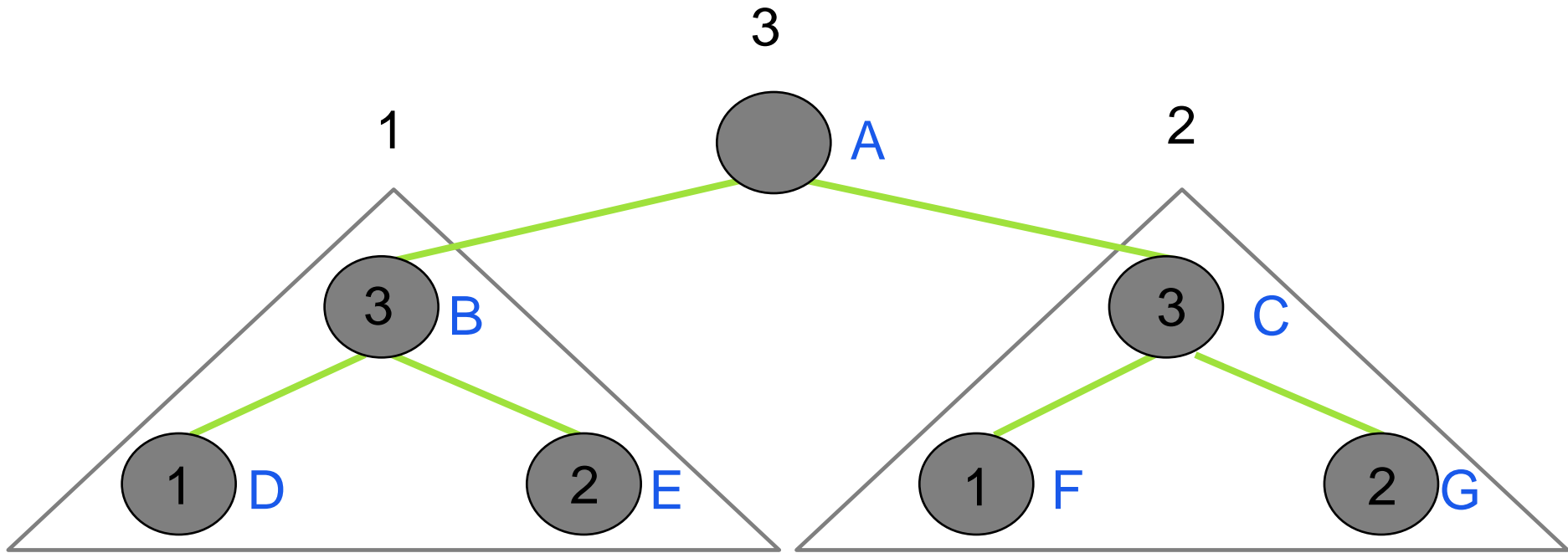
Postorder



Postorder



Postorder



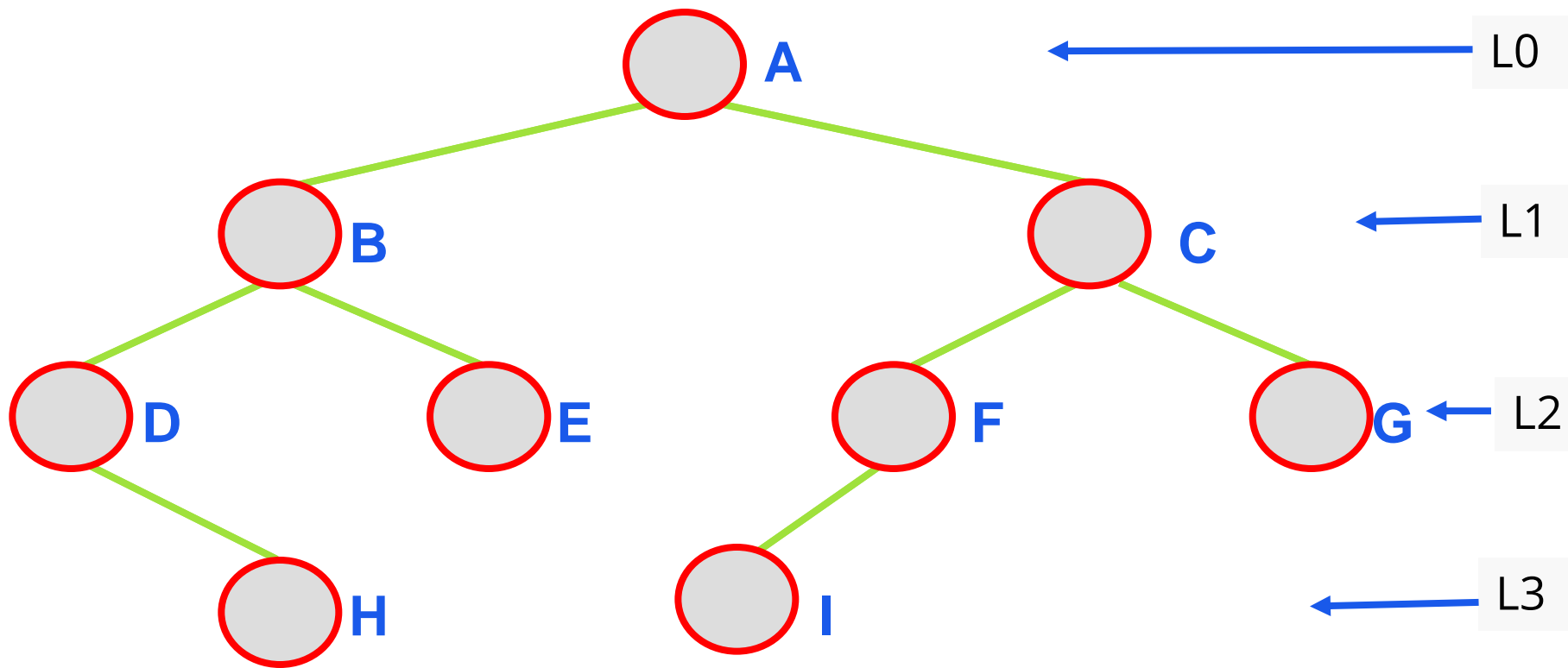
Output: D→E→B→F→G → C→A

Level Order Traversal

- Start at the root
- Visit the nodes at each level, from left to right

Level Order Traversal

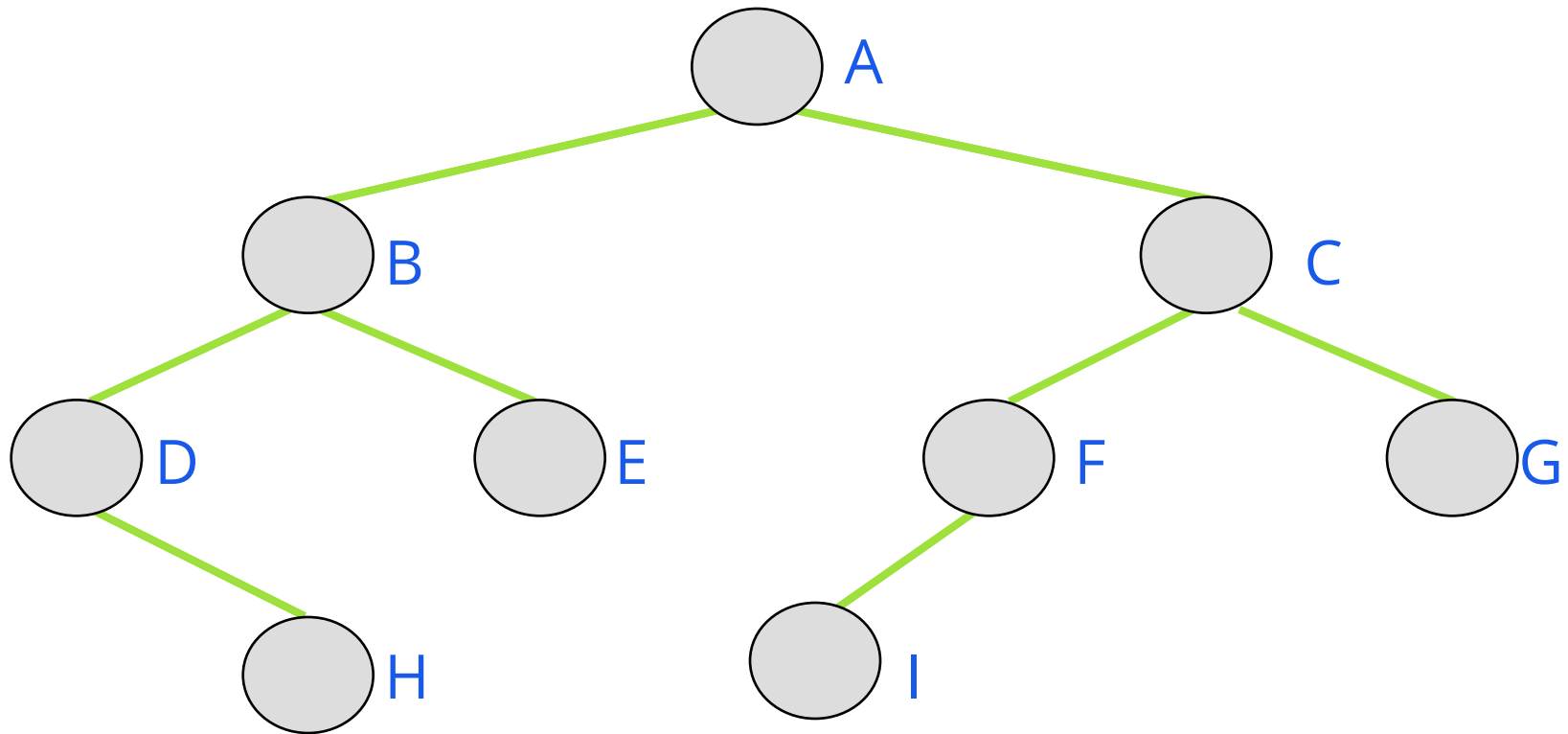
- Start at the root
- Visit the nodes at each level, from left to right



Output: A B C D E F G H I

Level Order Traversal

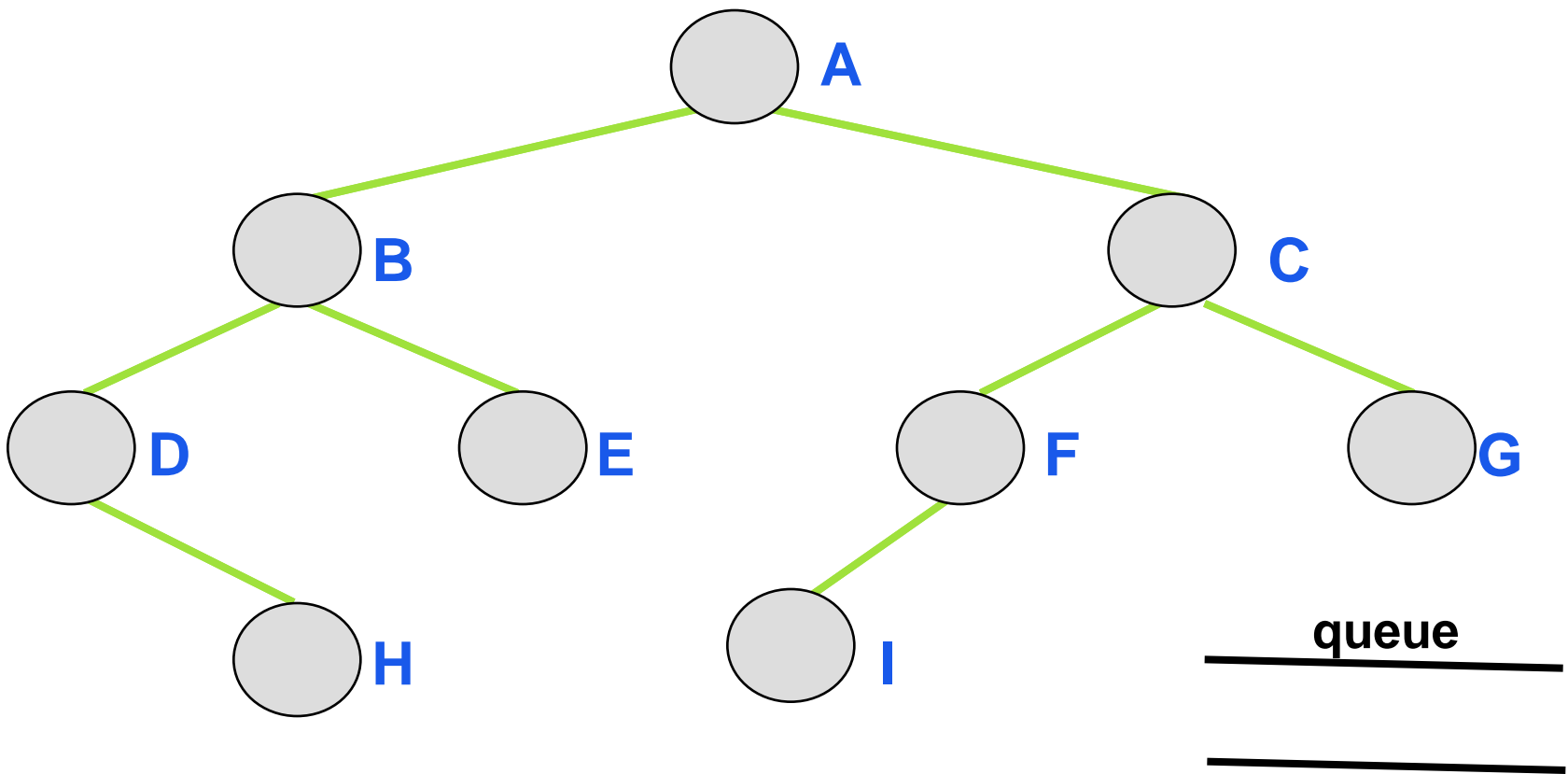
- Is there a recursive solution for this?
- What data structure can be used instead?



Nodes will be visited in the order **ABCDEFGHI**

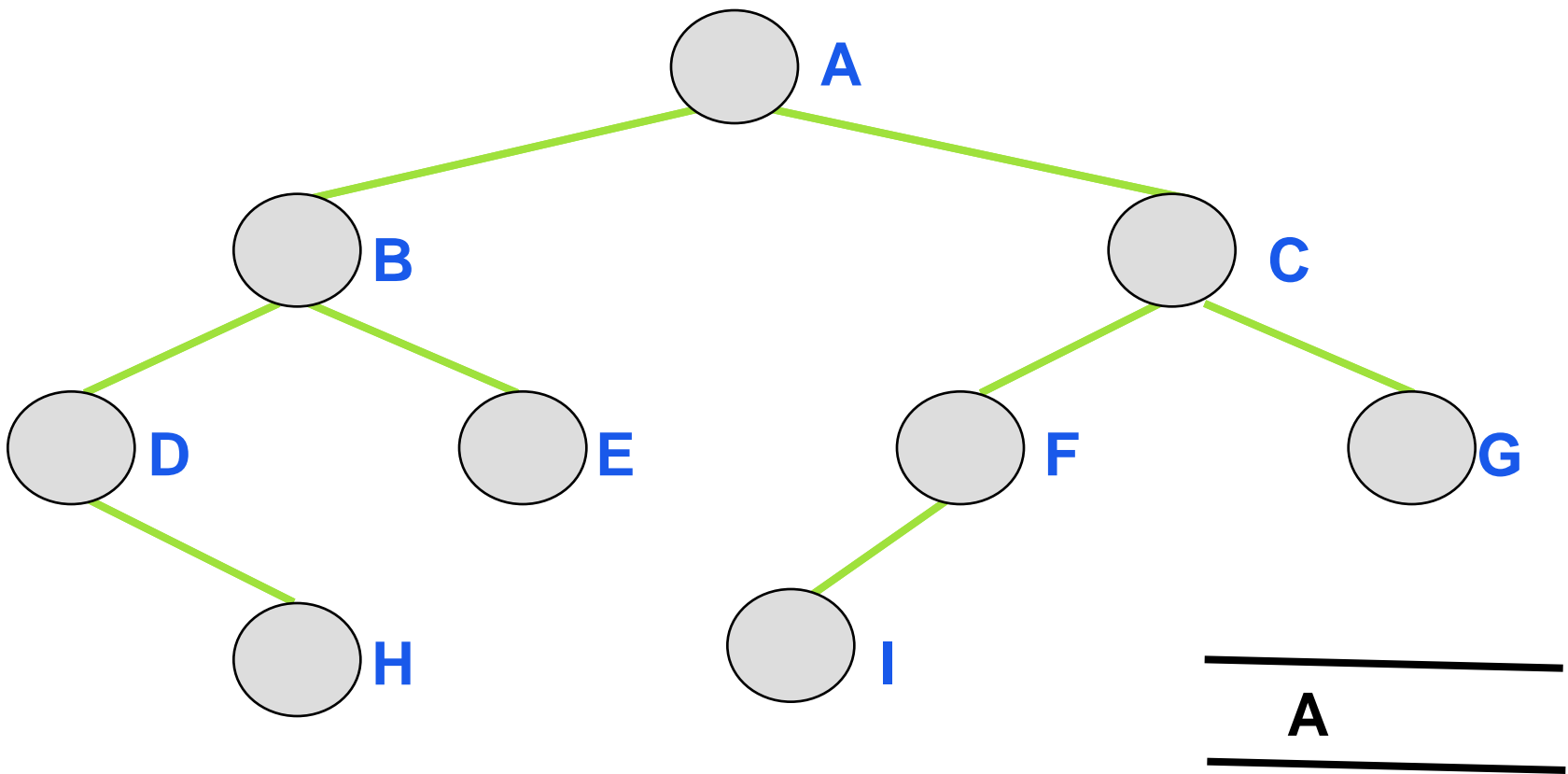
Level Order Traversal

- Start at the root
- Visit the nodes at each level, from left to right



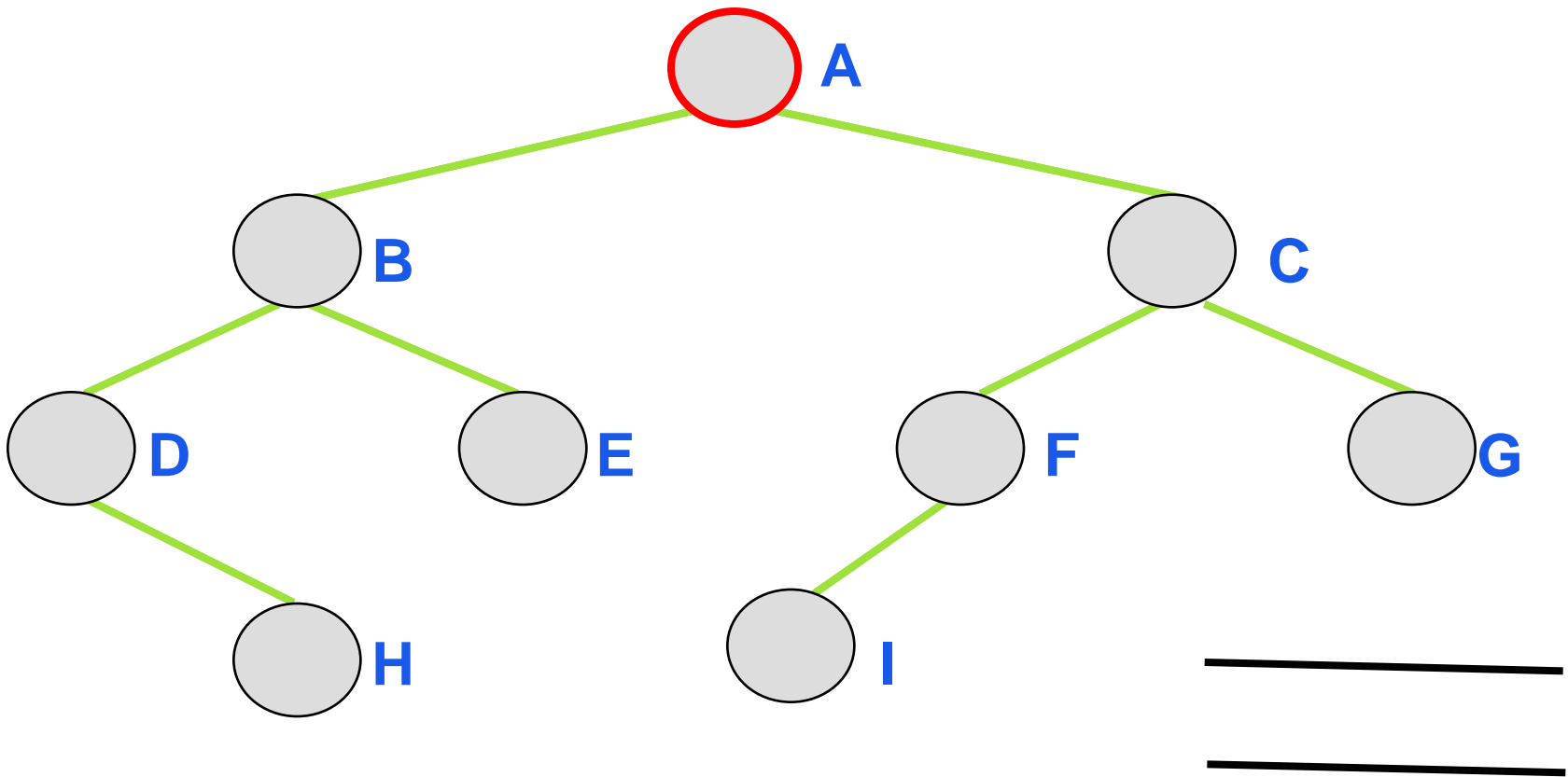
Level Order Traversal

- Start at the root
- Visit the nodes at each level, from left to right



Level Order Traversal

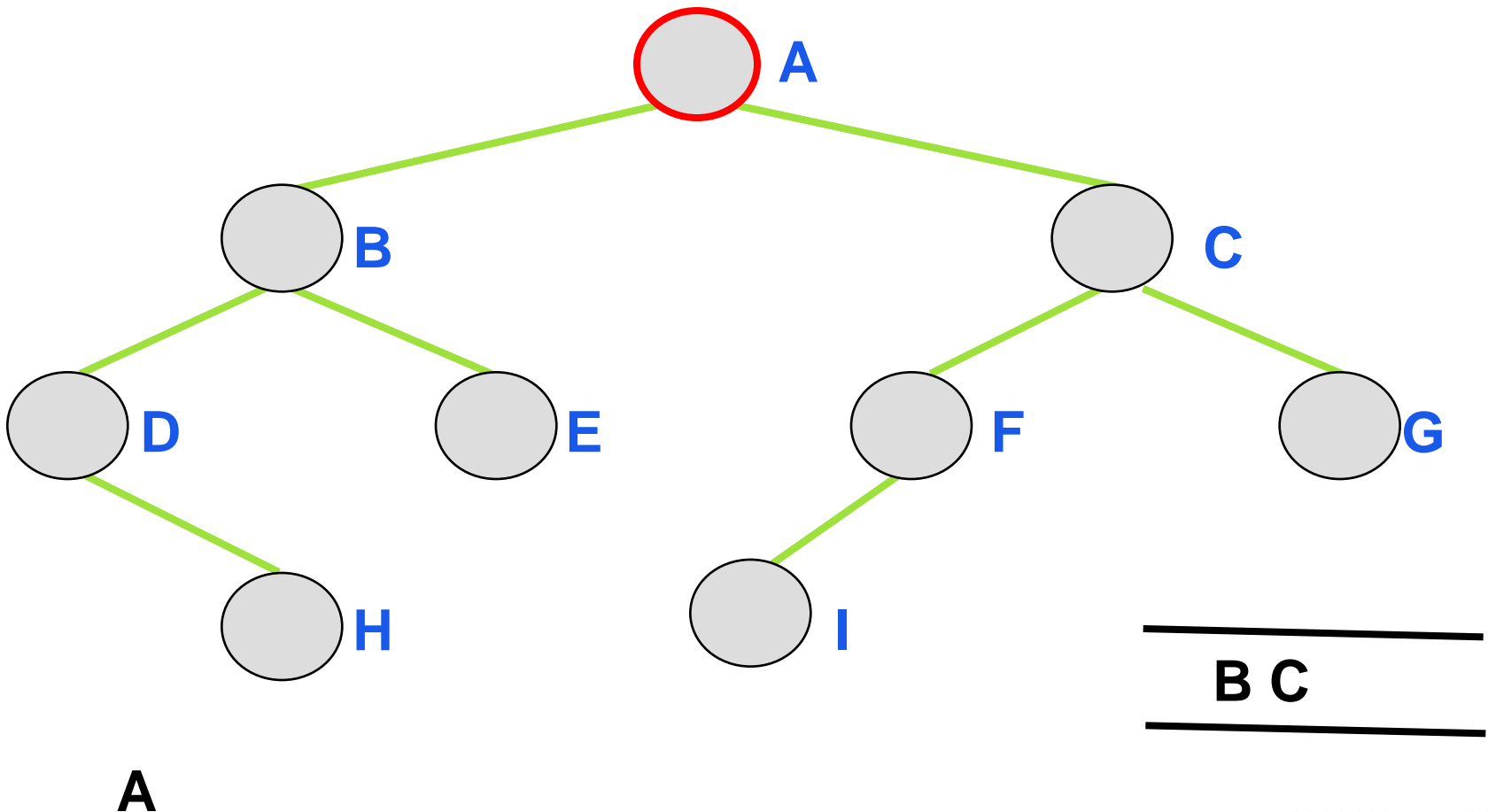
- Start at the root
- Visit the nodes at each level, from left to right



A

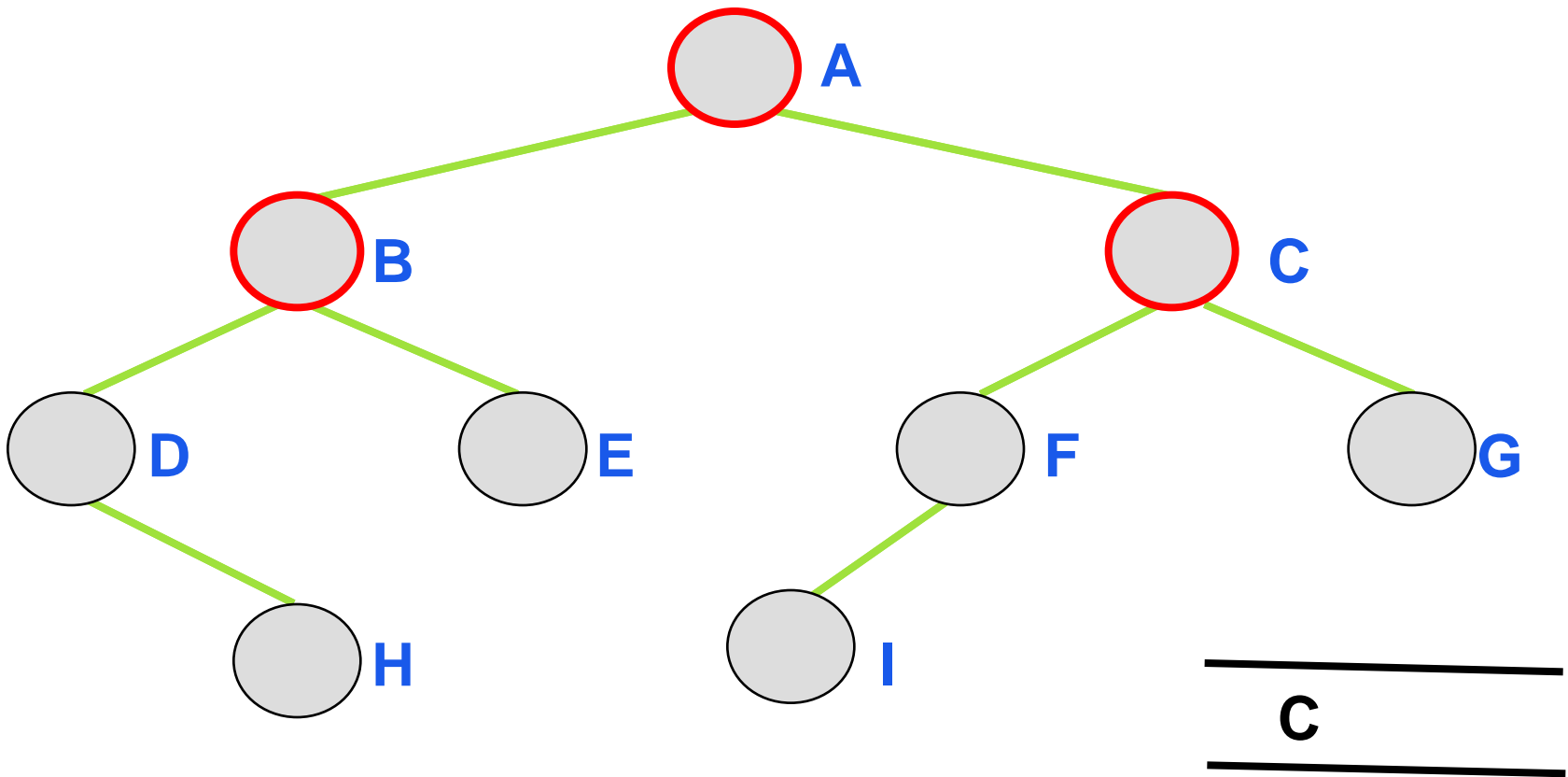
Level Order Traversal

- Start at the root
- Visit the nodes at each level, from left to right



Level Order Traversal

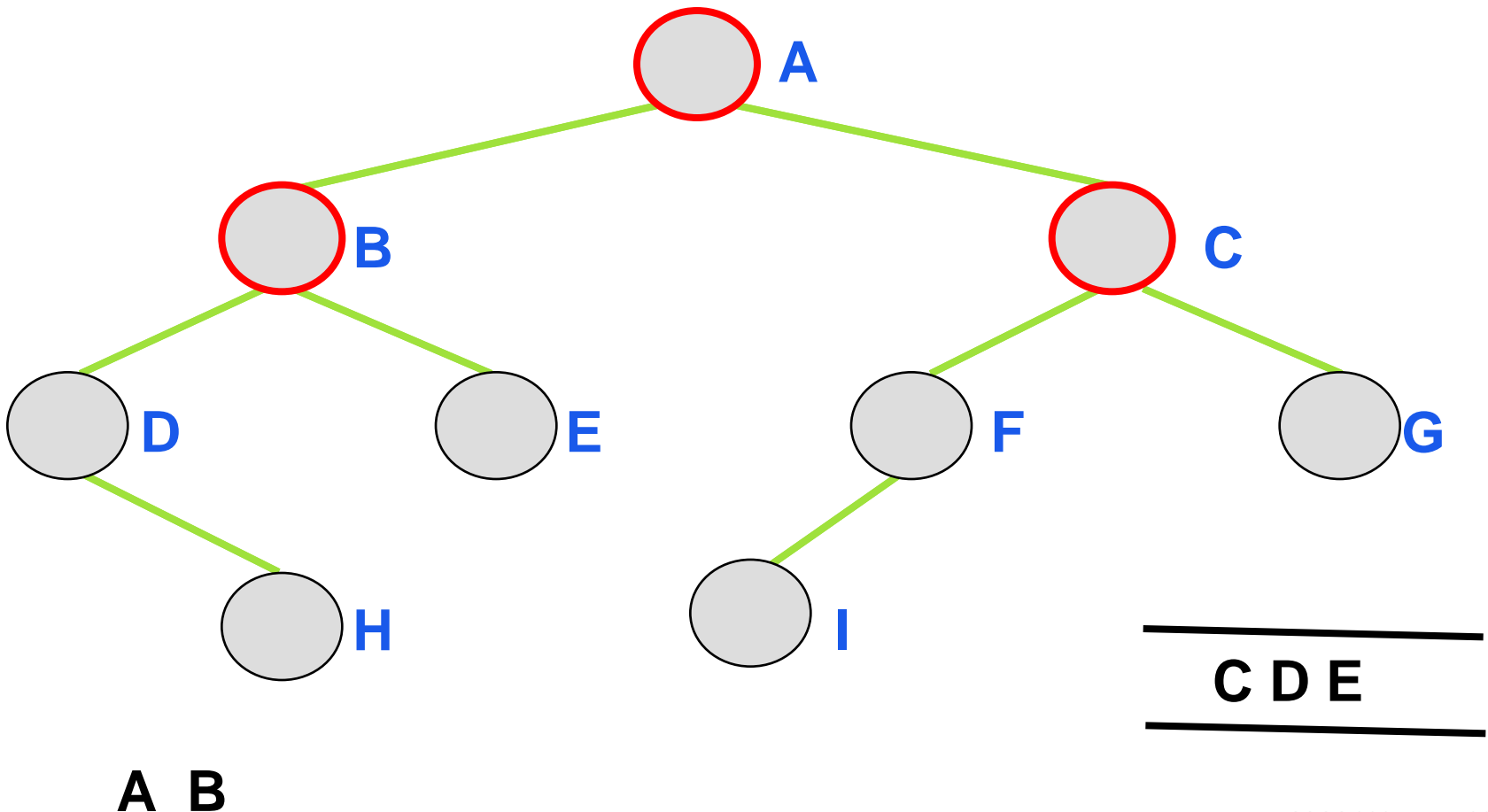
- Start at the root
- Visit the nodes at each level, from left to right



A B

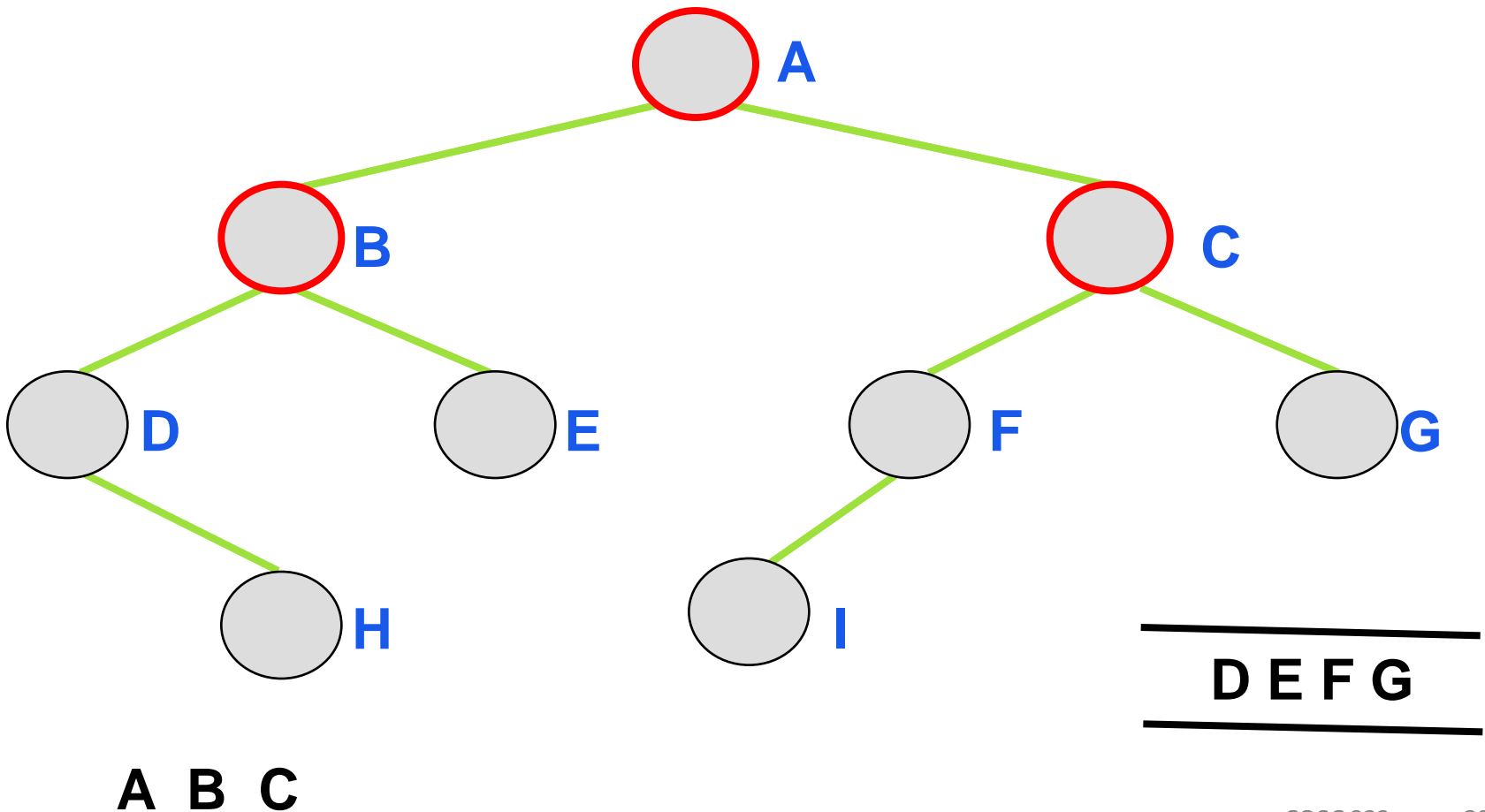
Level Order Traversal

- Start at the root
- Visit the nodes at each level, from left to right



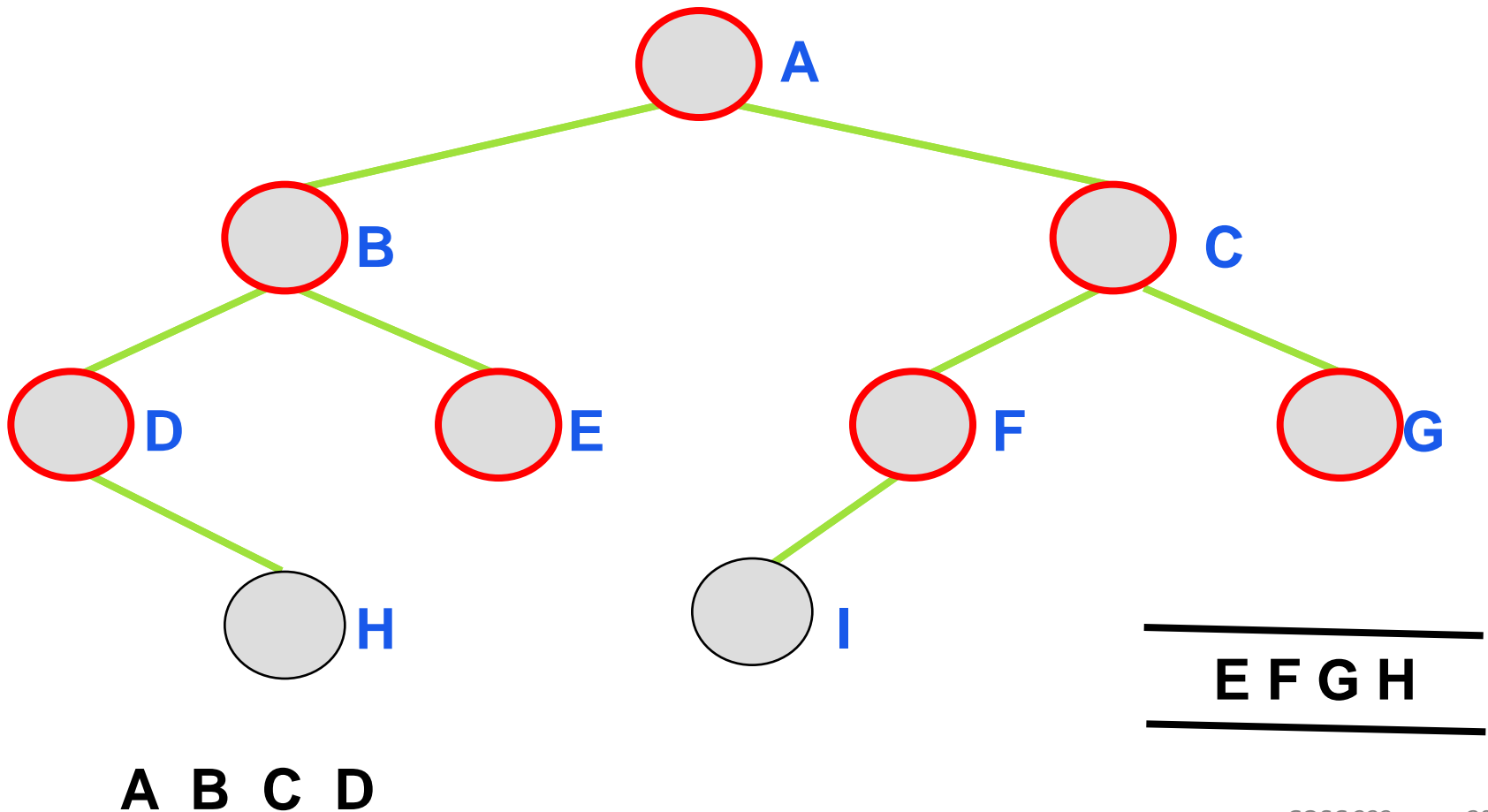
Level Order Traversal

- Start at the root
- Visit the nodes at each level, from left to right



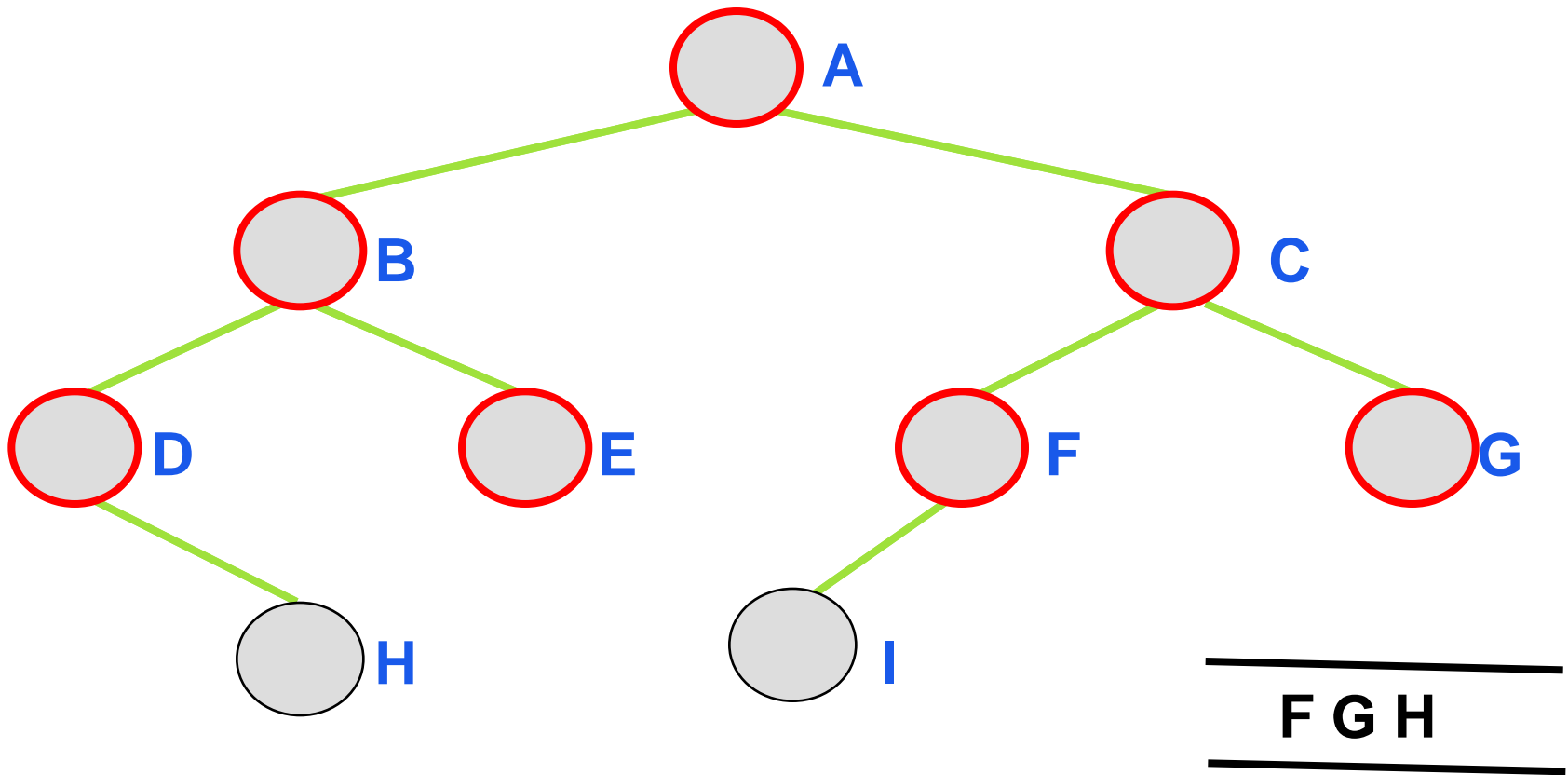
Level Order Traversal

- Start at the root
- Visit the nodes at each level, from left to right



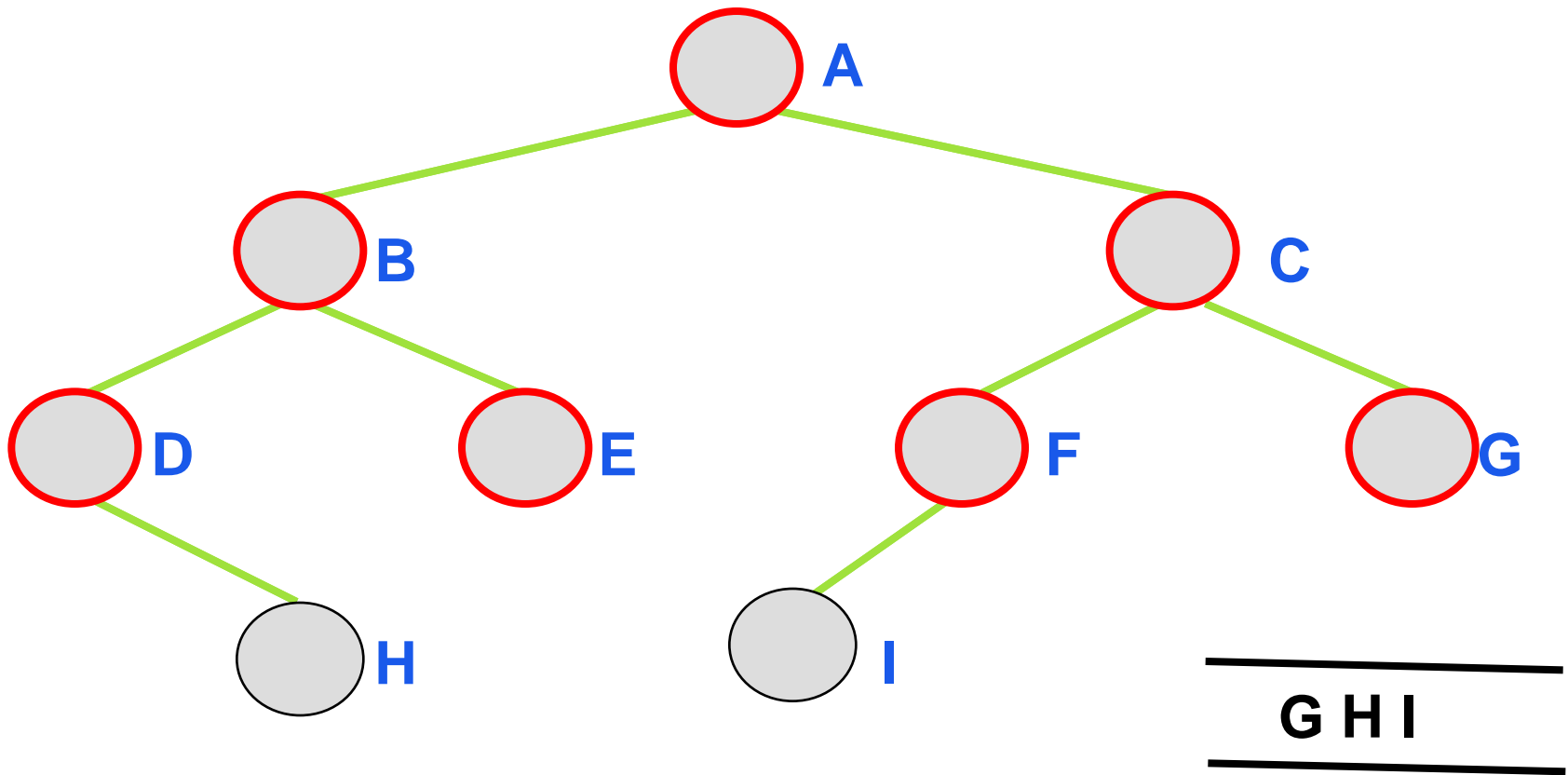
Level Order Traversal

- Start at the root
- Visit the nodes at each level, from left to right



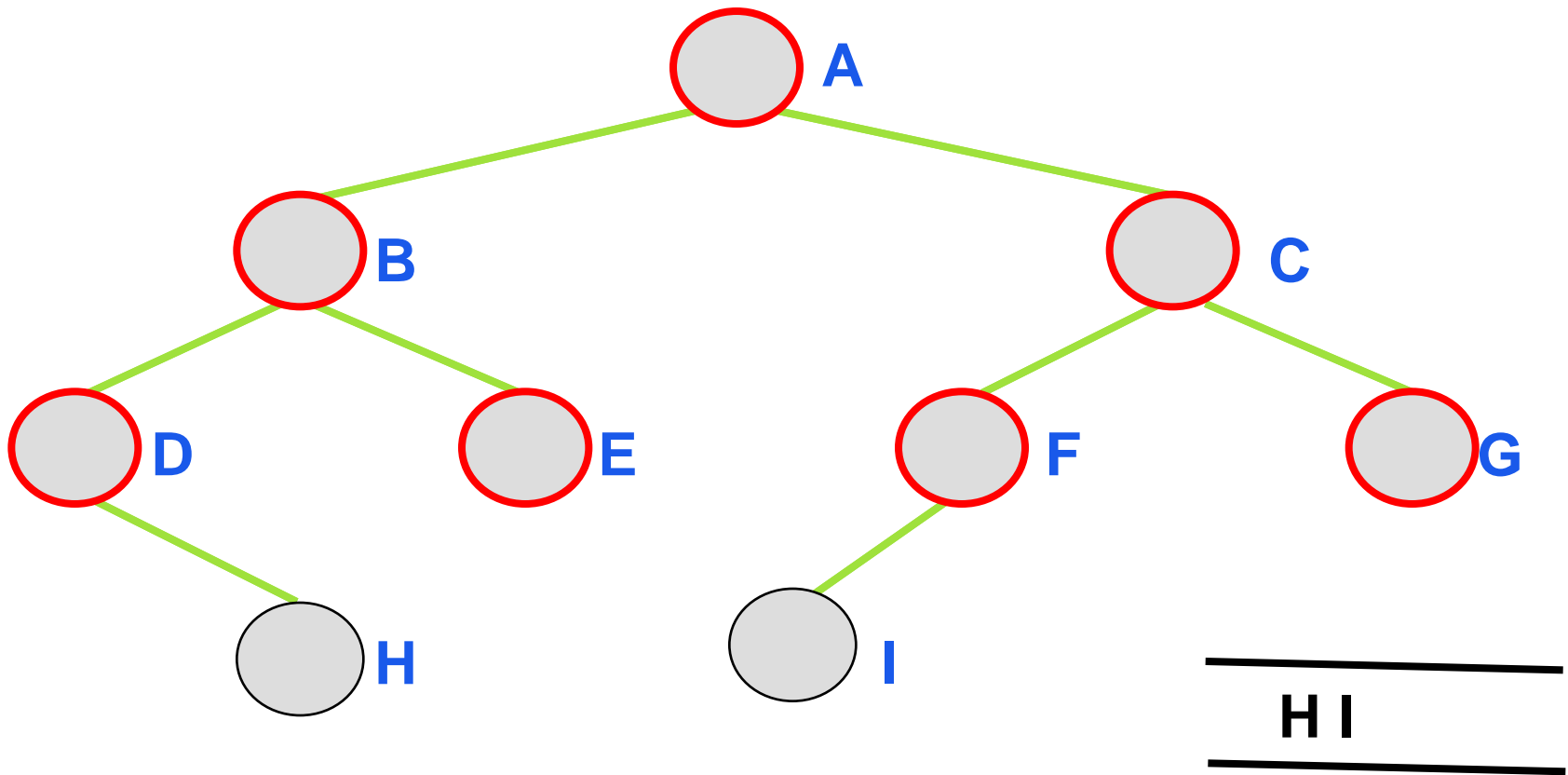
Level Order Traversal

- Start at the root
- Visit the nodes at each level, from left to right



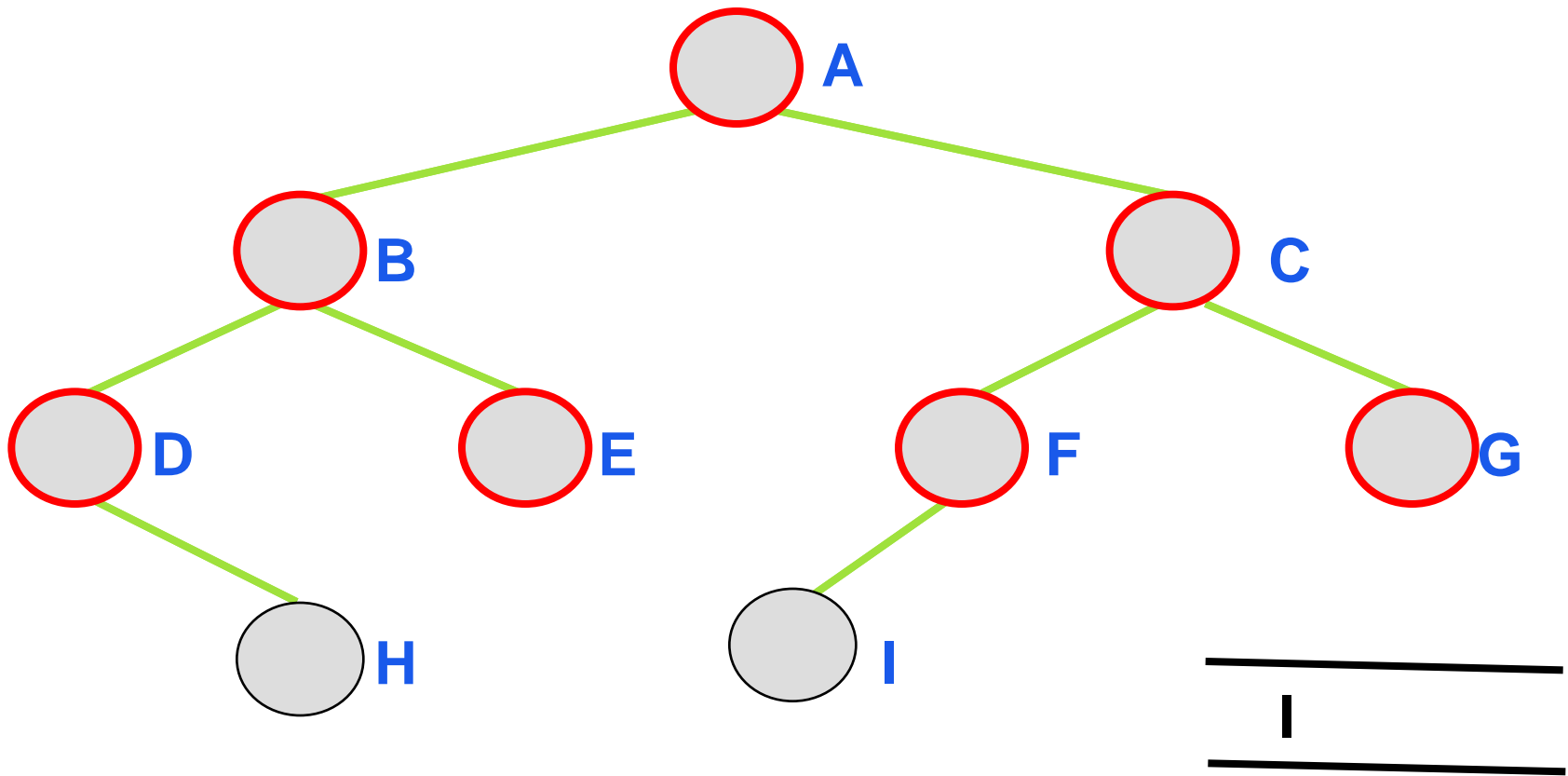
Level Order Traversal

- Start at the root
- Visit the nodes at each level, from left to right



Level Order Traversal

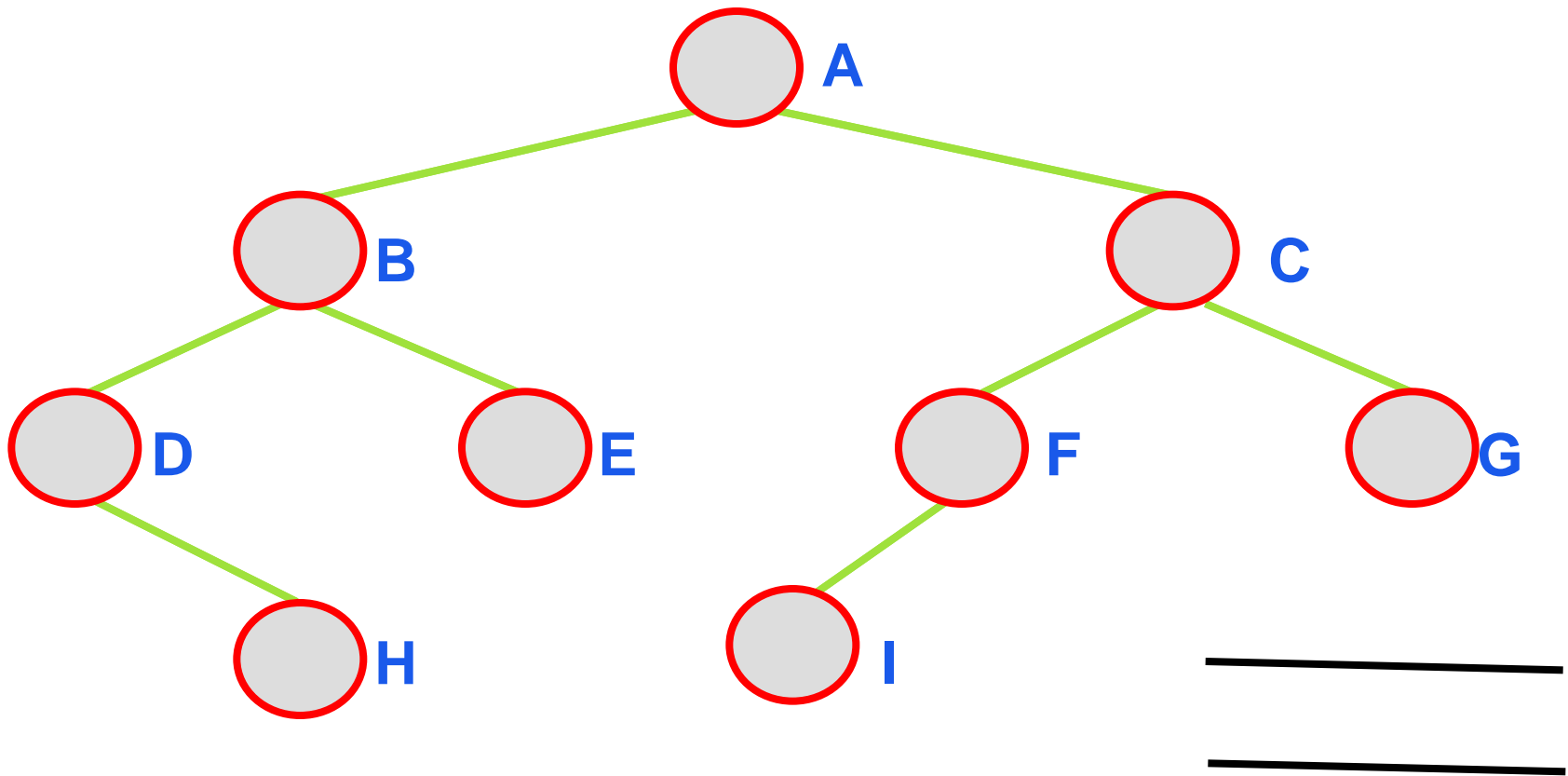
- Start at the root
- Visit the nodes at each level, from left to right



A B C D E F G H

Level Order Traversal

- Start at the root
- Visit the nodes at each level, from left to right



A B C D E F G H I

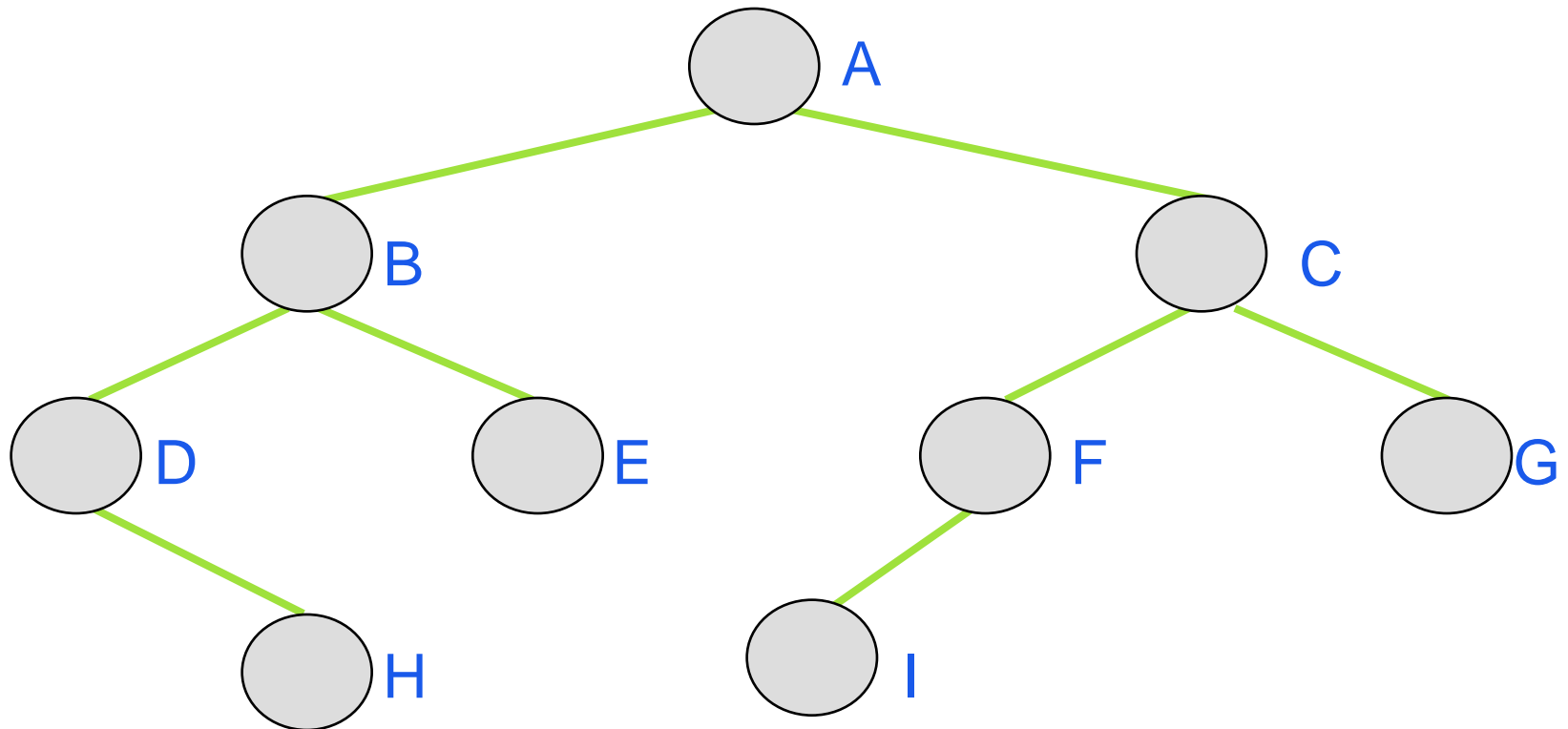
Preorder Traversal

- Start at the root
- Visit each node, followed by its children; we will choose to visit left child before right
- Recursive algorithm for preorder traversal:
 - If tree is not empty,
 - Visit root node of tree
 - Perform preorder traversal of its left subtree
 - Perform preorder traversal of its right subtree
- What is the base case?
- What is the recursive part?

Preorder Traversal

```
public void preorder (BinaryTreeNode<T> r) {  
    if (r != null) {  
        visit(r);  
        preorder (r.getLeftChild());  
        preorder (r.getRightChild());  
    }  
}
```

Preorder Traversal



Nodes are visited in the order **ABDHECFIG**

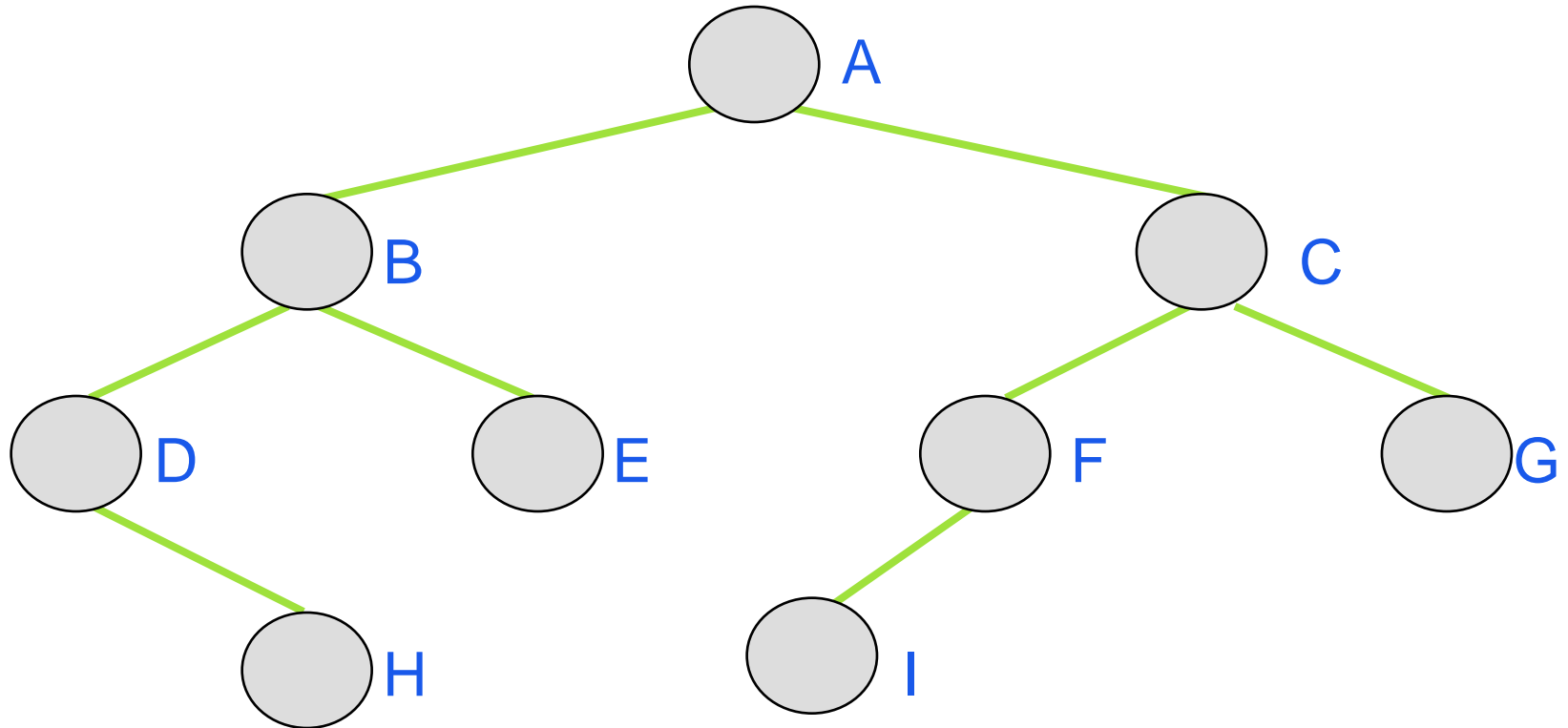
Inorder Traversal

- Start at the root
- Visit the left child of each node, then the node, then any remaining nodes
- Recursive algorithm for inorder traversal
 - If tree is not empty,
 - Perform inorder traversal of left subtree of root
 - Visit root node of tree
 - Perform inorder traversal of its right subtree

Inorder Traversal

```
public void inorder (BinaryTreeNode<T> r) {  
    if (r != null) {  
        inorder (r.getLeftChild());  
        visit(r);  
        inorder (r.getRightChild());  
    }  
}
```

Inorder Traversal



Nodes are visited in the order **DHBEAIFCG**

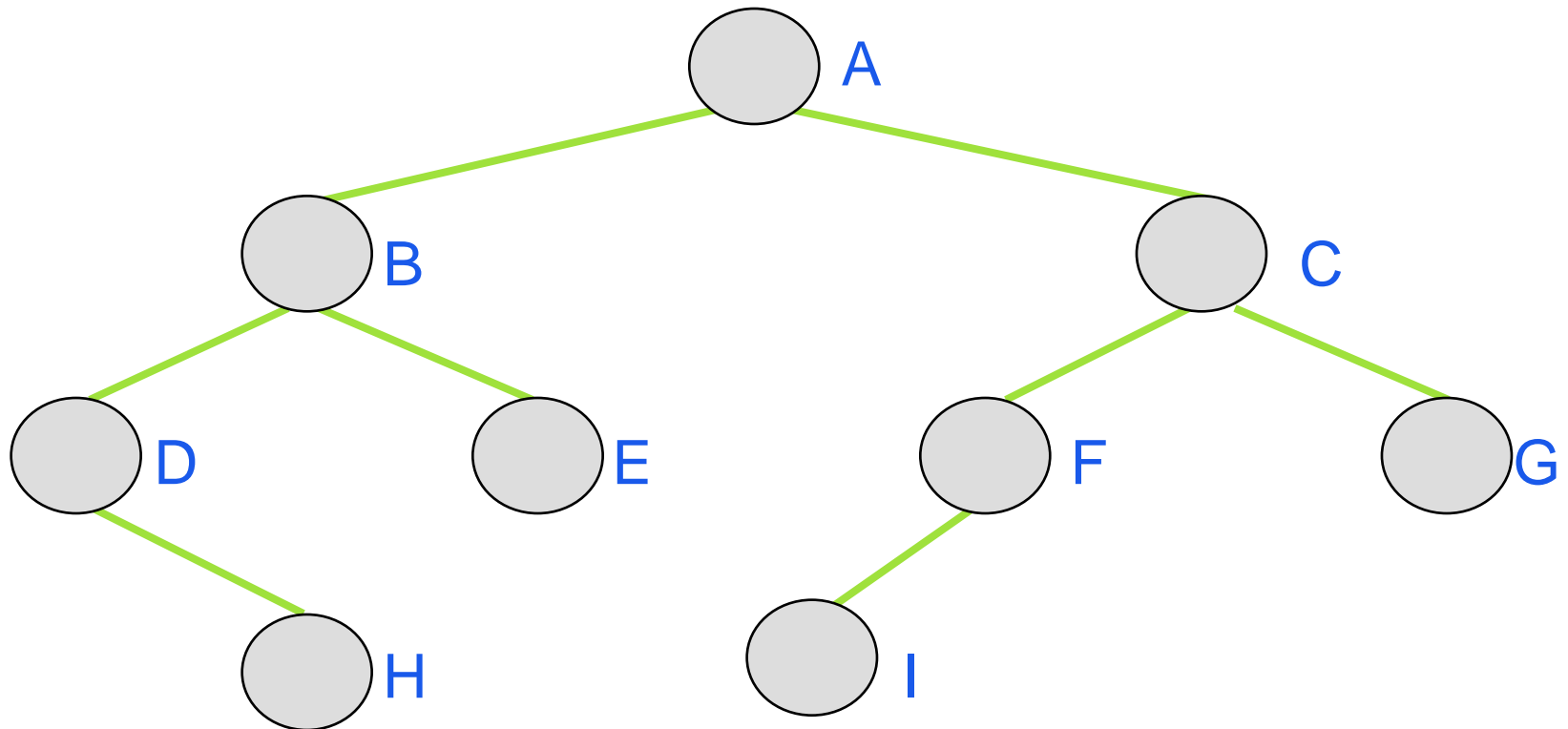
Postorder Traversal

- Start at the root
- Visit the children of each node, then the node
- Recursive algorithm for postorder traversal
 - If tree is not empty,
 - Perform postorder traversal of left subtree of root
 - Perform postorder traversal of right subtree of root
 - Visit root node of tree

Postorder Traversal

```
public void postorder (BinaryTreeNode<T> r) {  
    if (r != null) {  
        postorder (r.getLeftChild());  
        postorder (r.getRightChild());  
        visit(r);  
    }  
}
```

Postorder Traversal

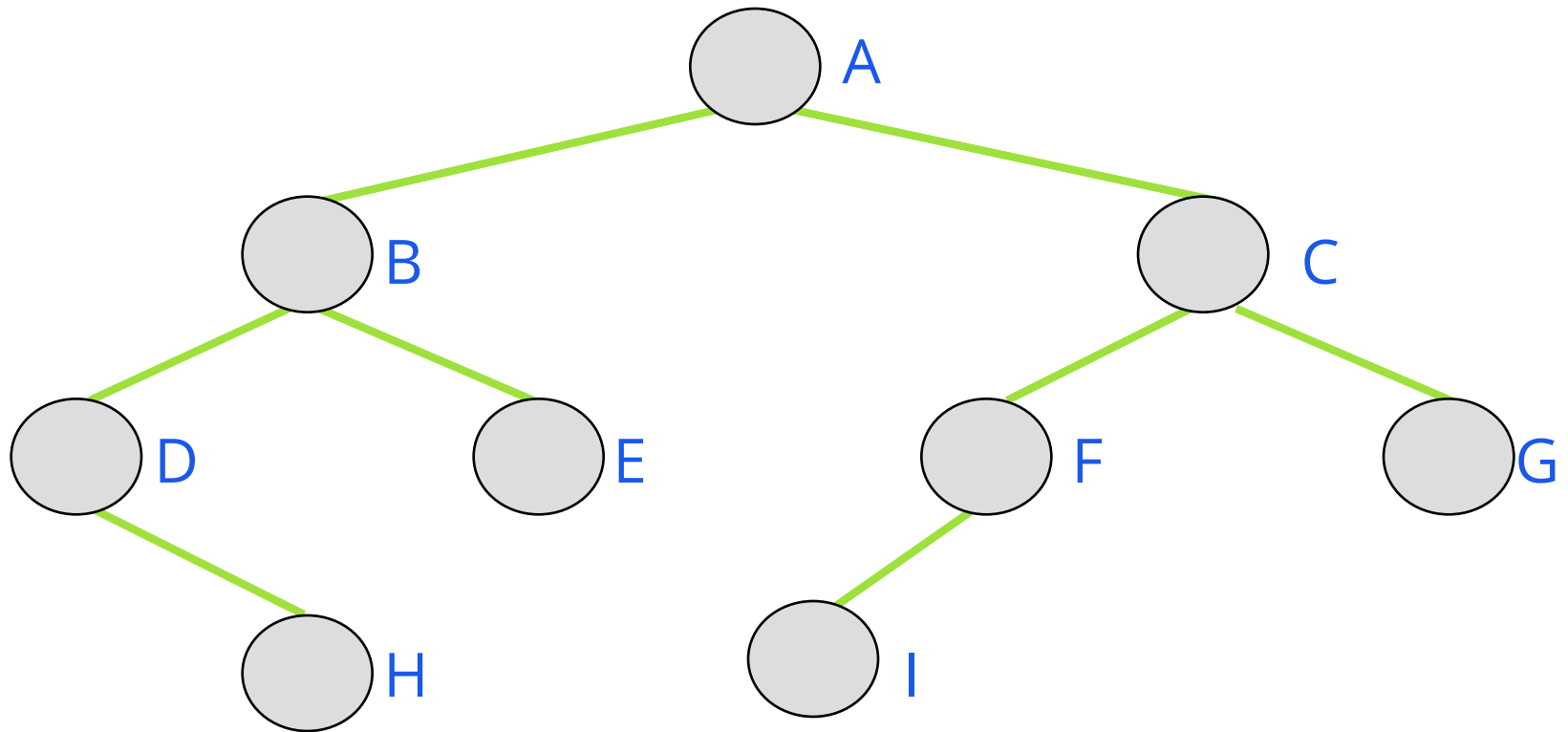


Nodes are visited in the order **HDEBIFGCA**

Level Order Traversal

- Start at the root
- Visit the nodes at each level, from left to right
- Is there a recursive algorithm for a level order traversal?

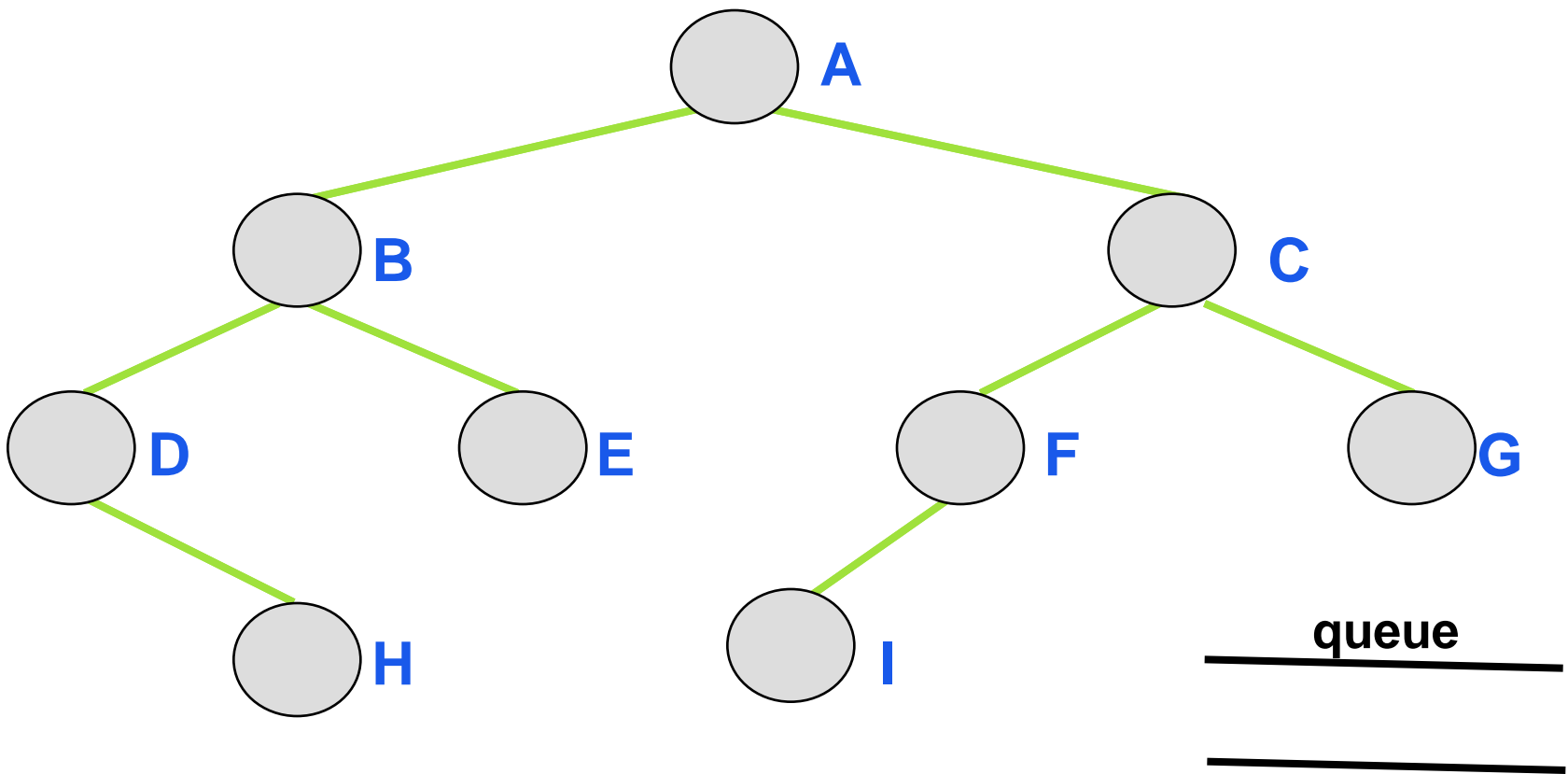
Level Order Traversal



Nodes will be visited in the order **ABCDEFGHI**

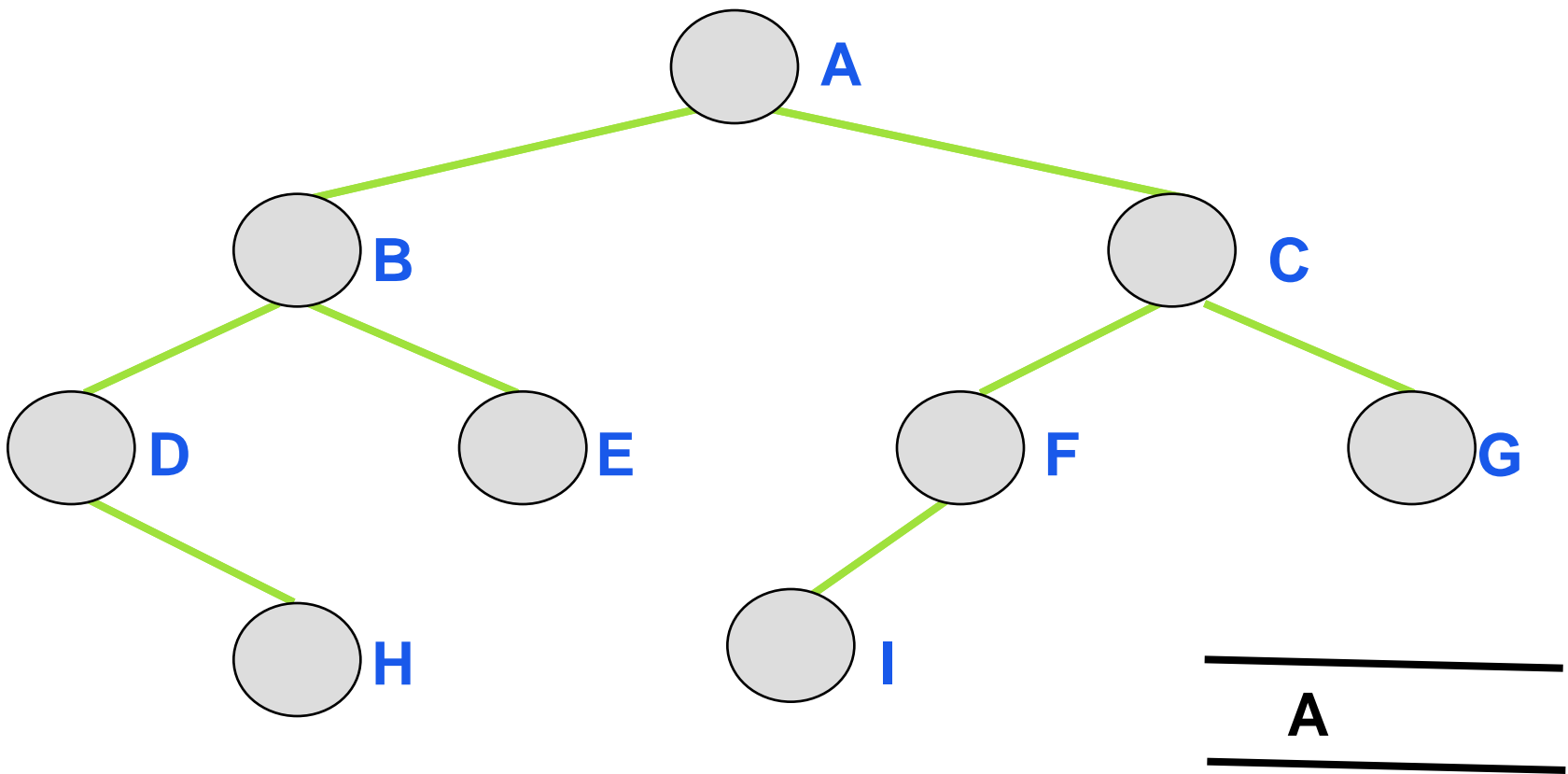
Level Order Traversal

- Start at the root
- Visit the nodes at each level, from left to right



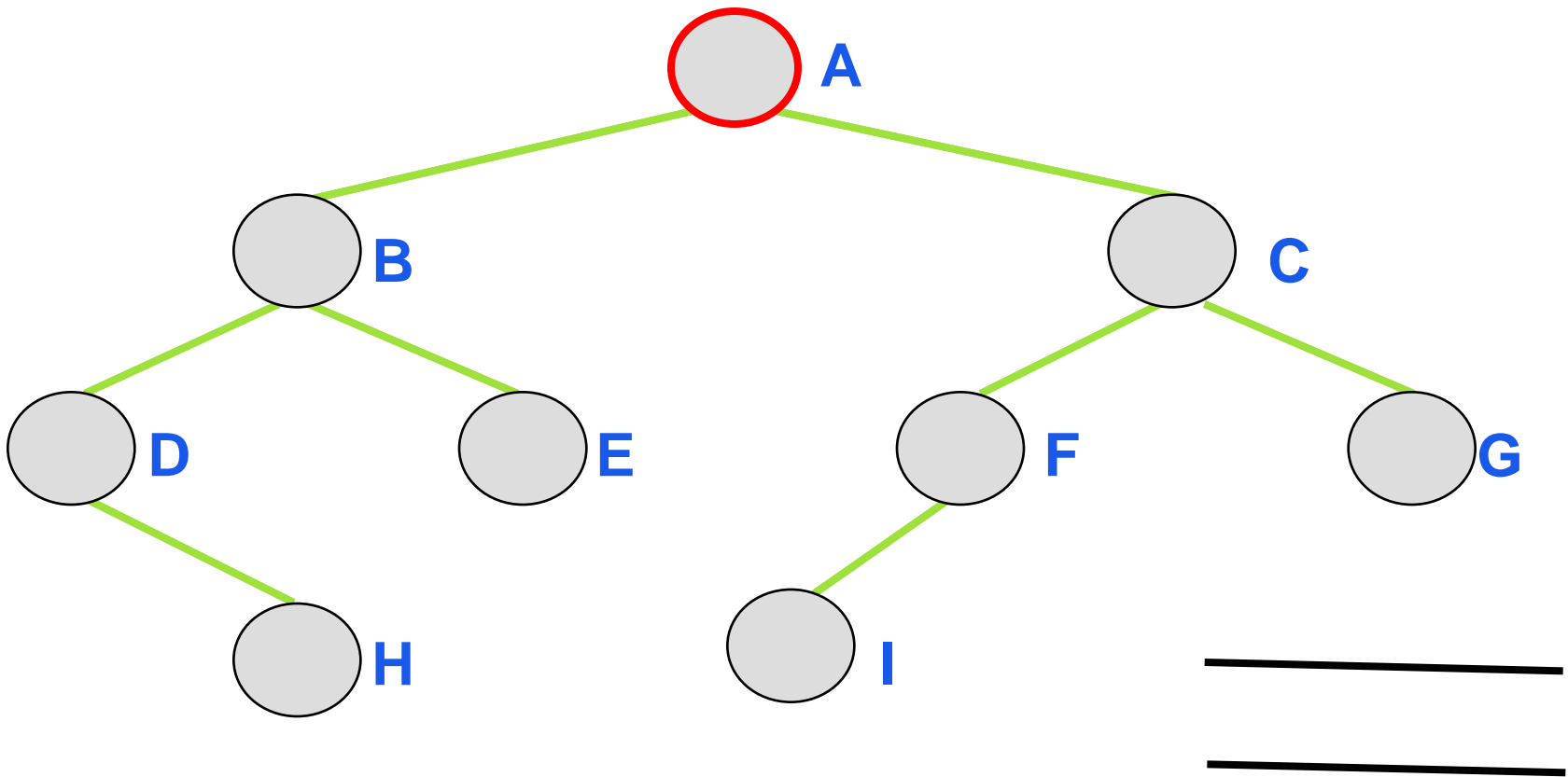
Level Order Traversal

- Start at the root
- Visit the nodes at each level, from left to right



Level Order Traversal

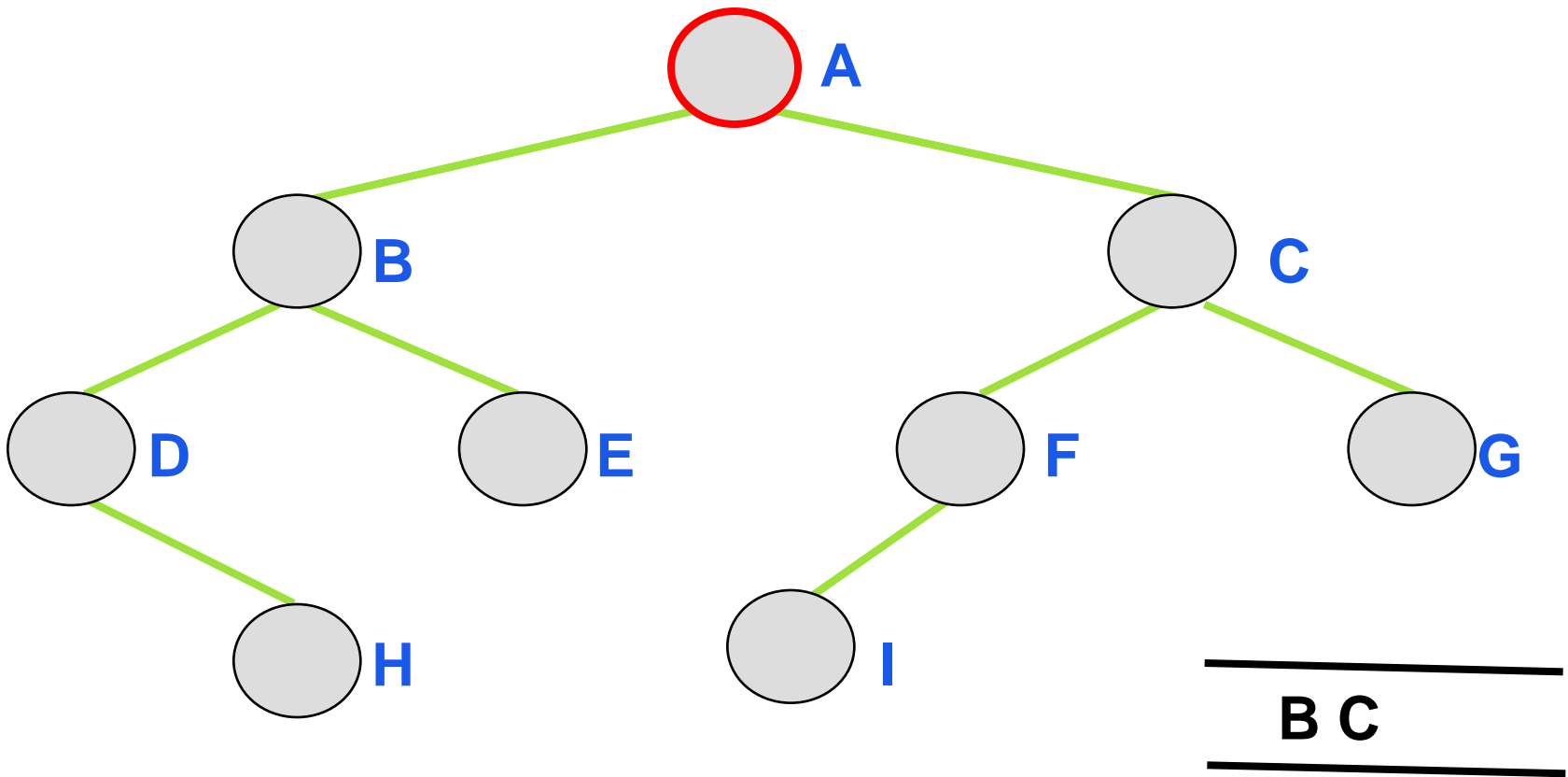
- Start at the root
- Visit the nodes at each level, from left to right



A

Level Order Traversal

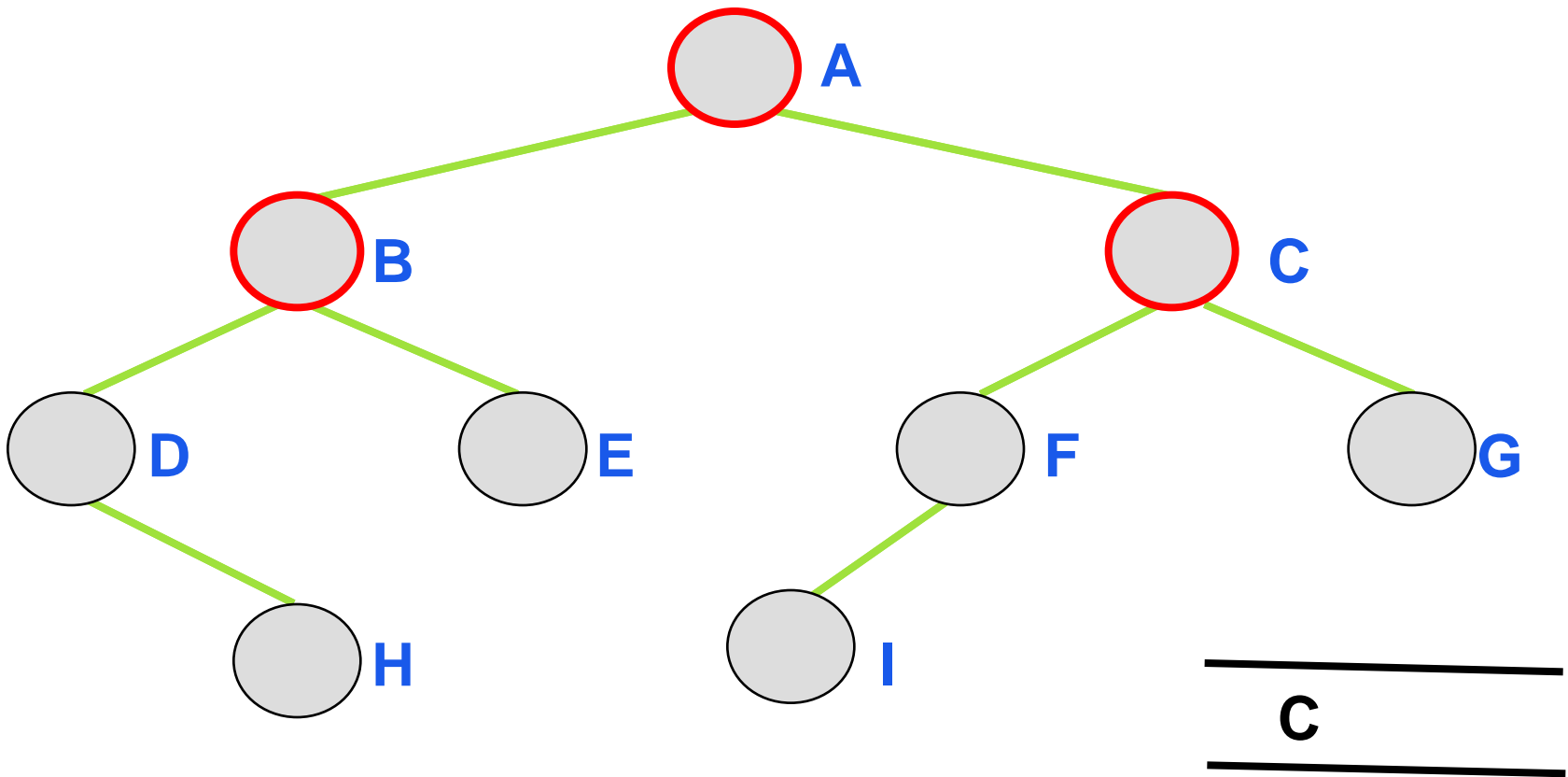
- Start at the root
- Visit the nodes at each level, from left to right



A

Level Order Traversal

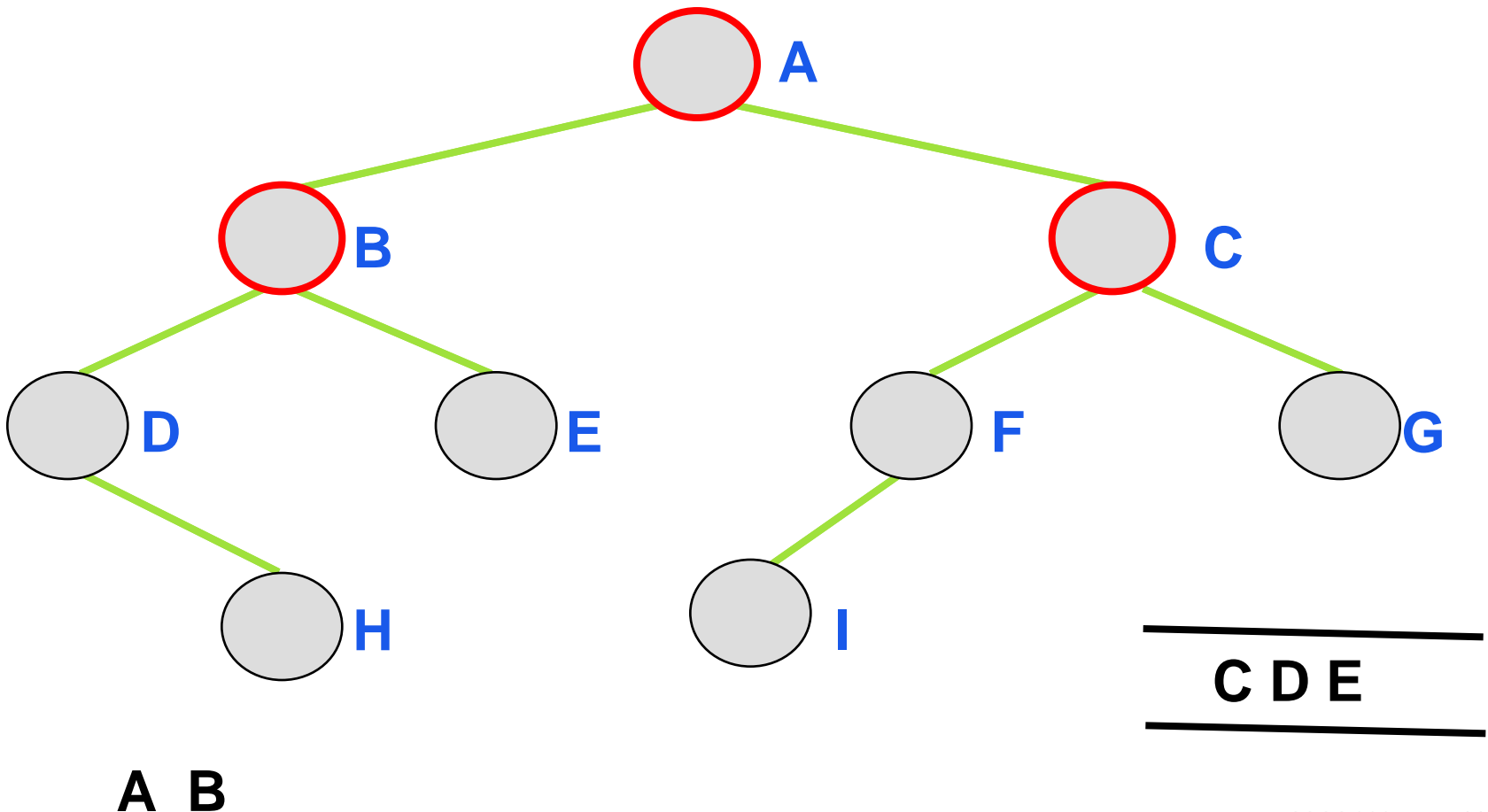
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A B

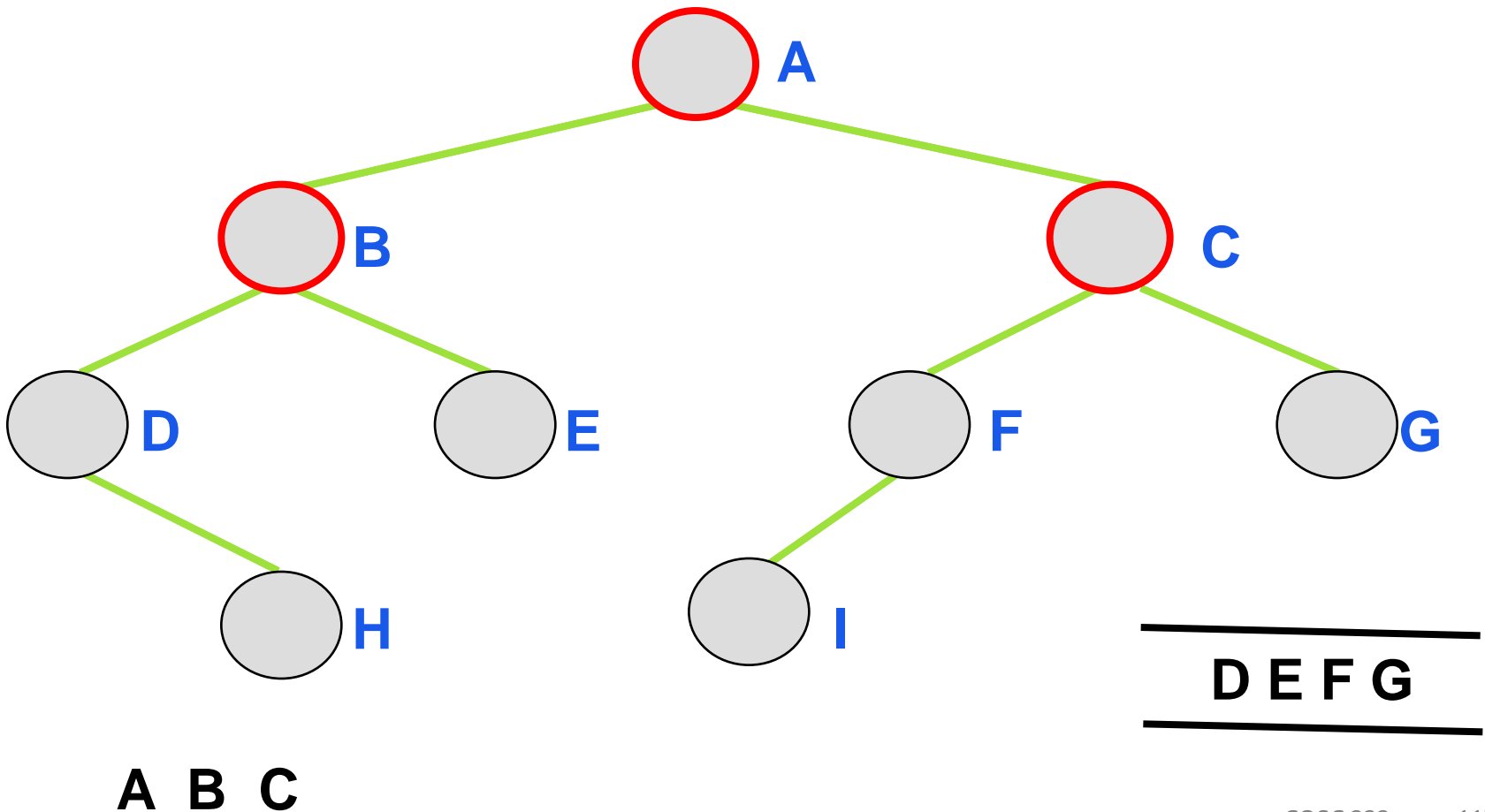
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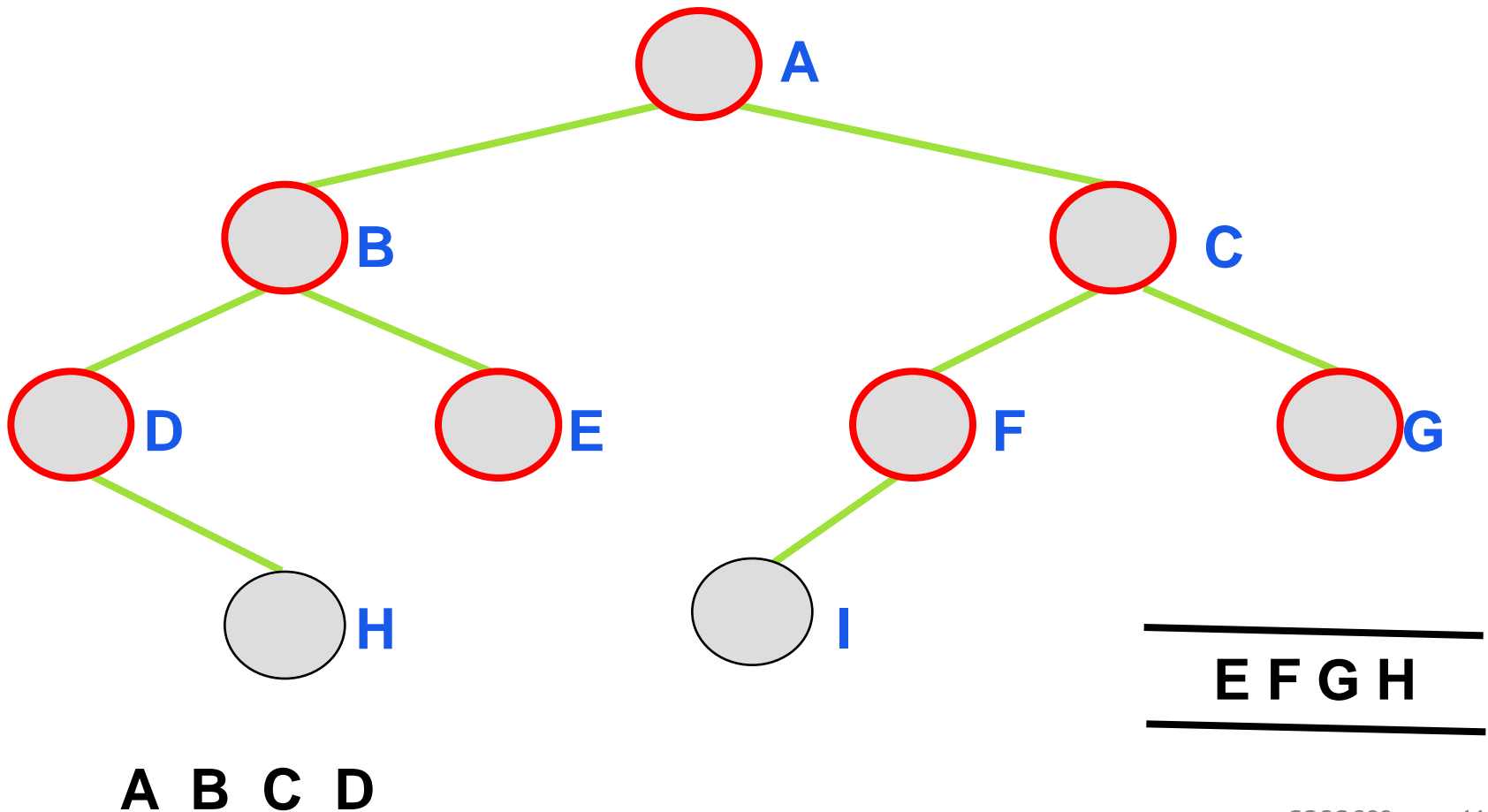
Level Order Traversal

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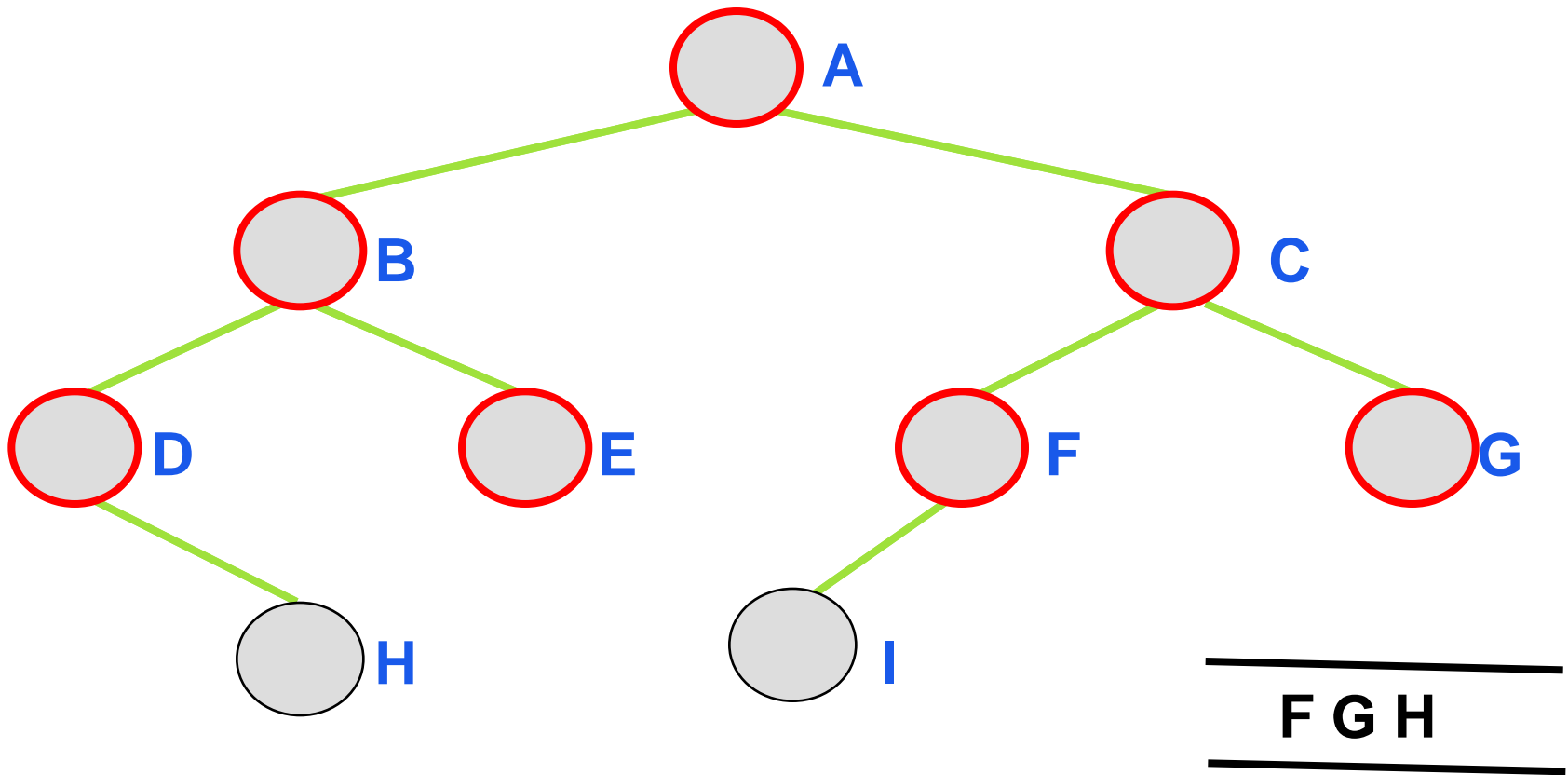
Level Order Traversal

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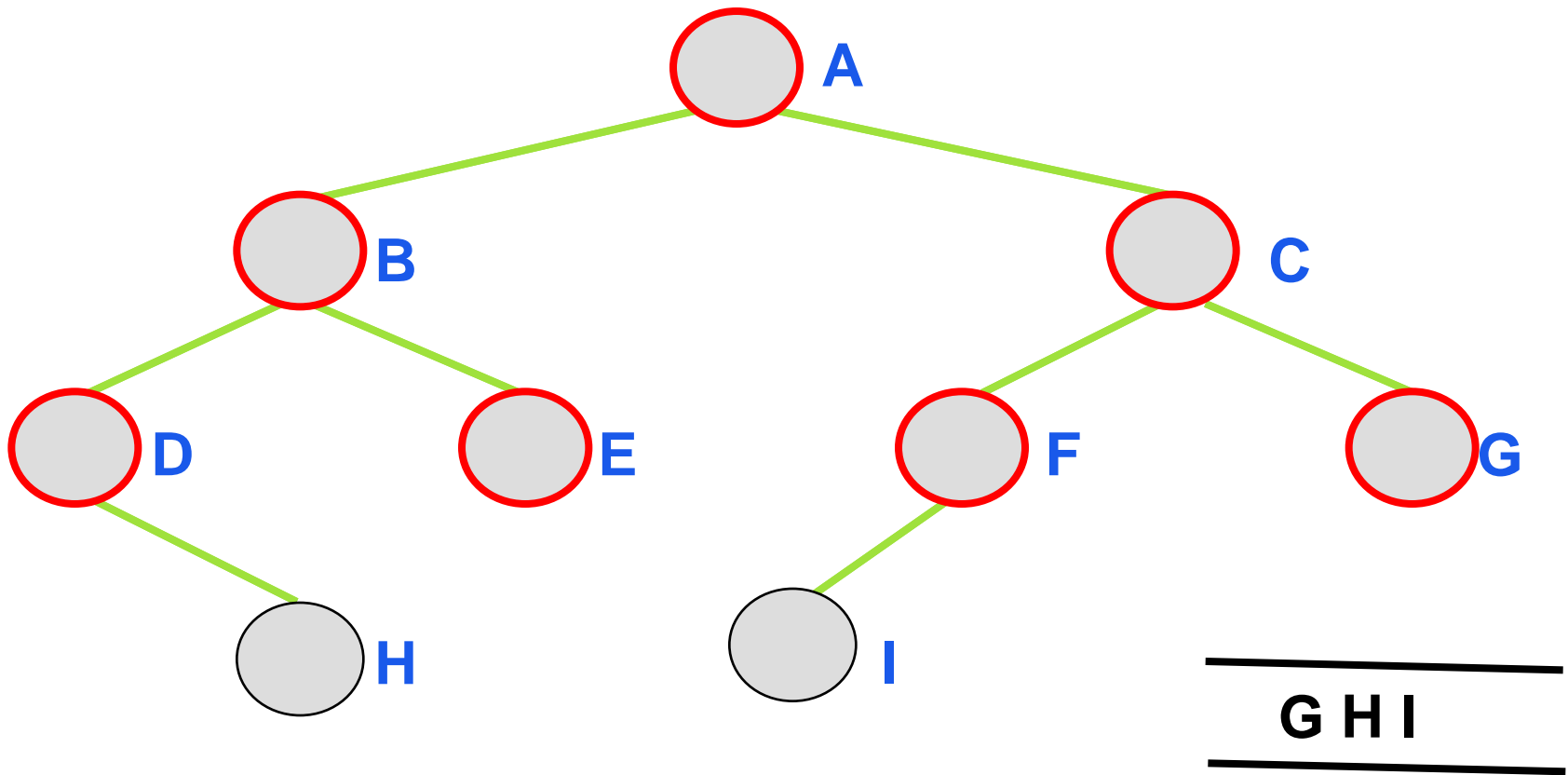
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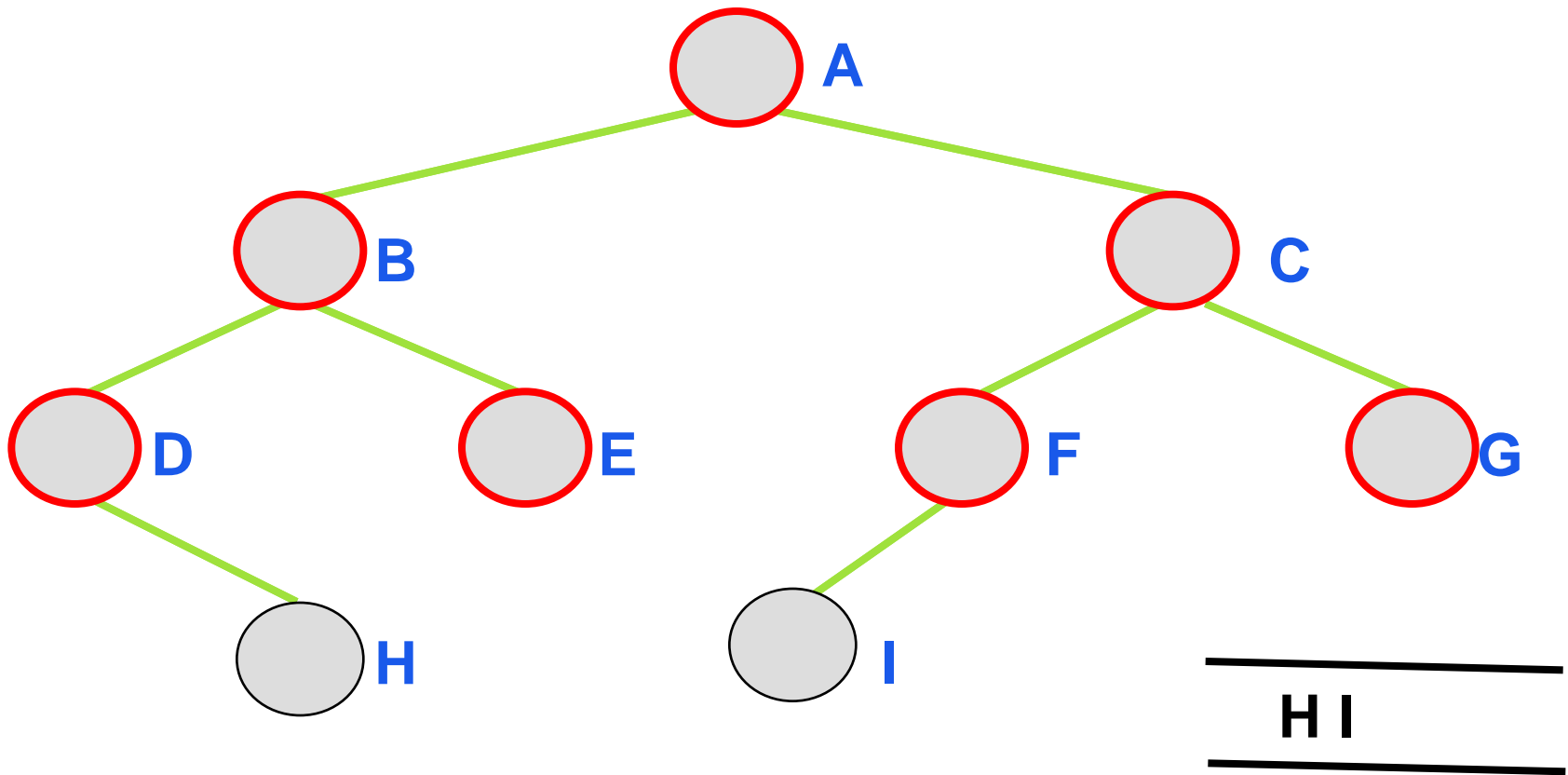
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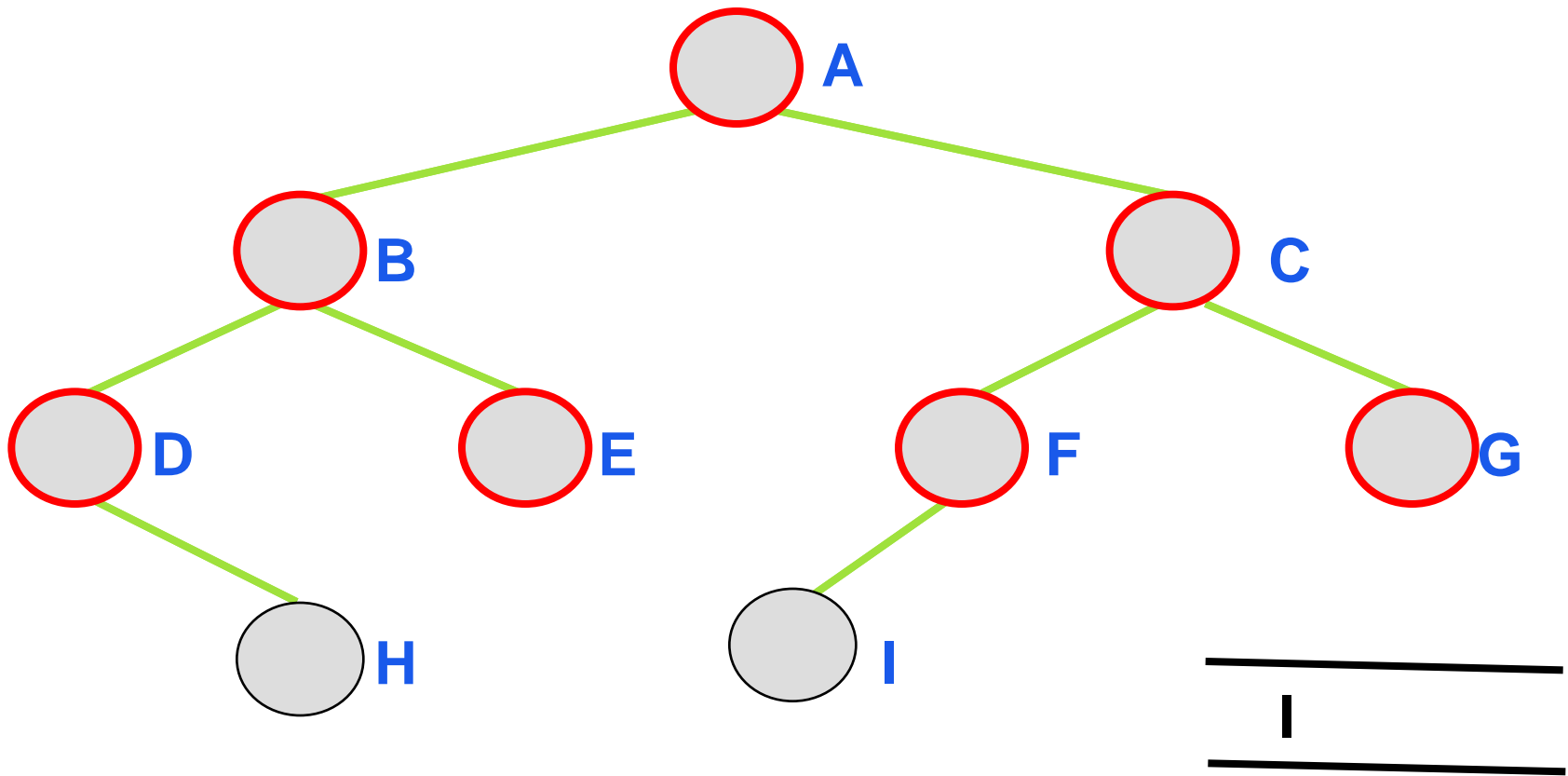
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Level Order Traversal

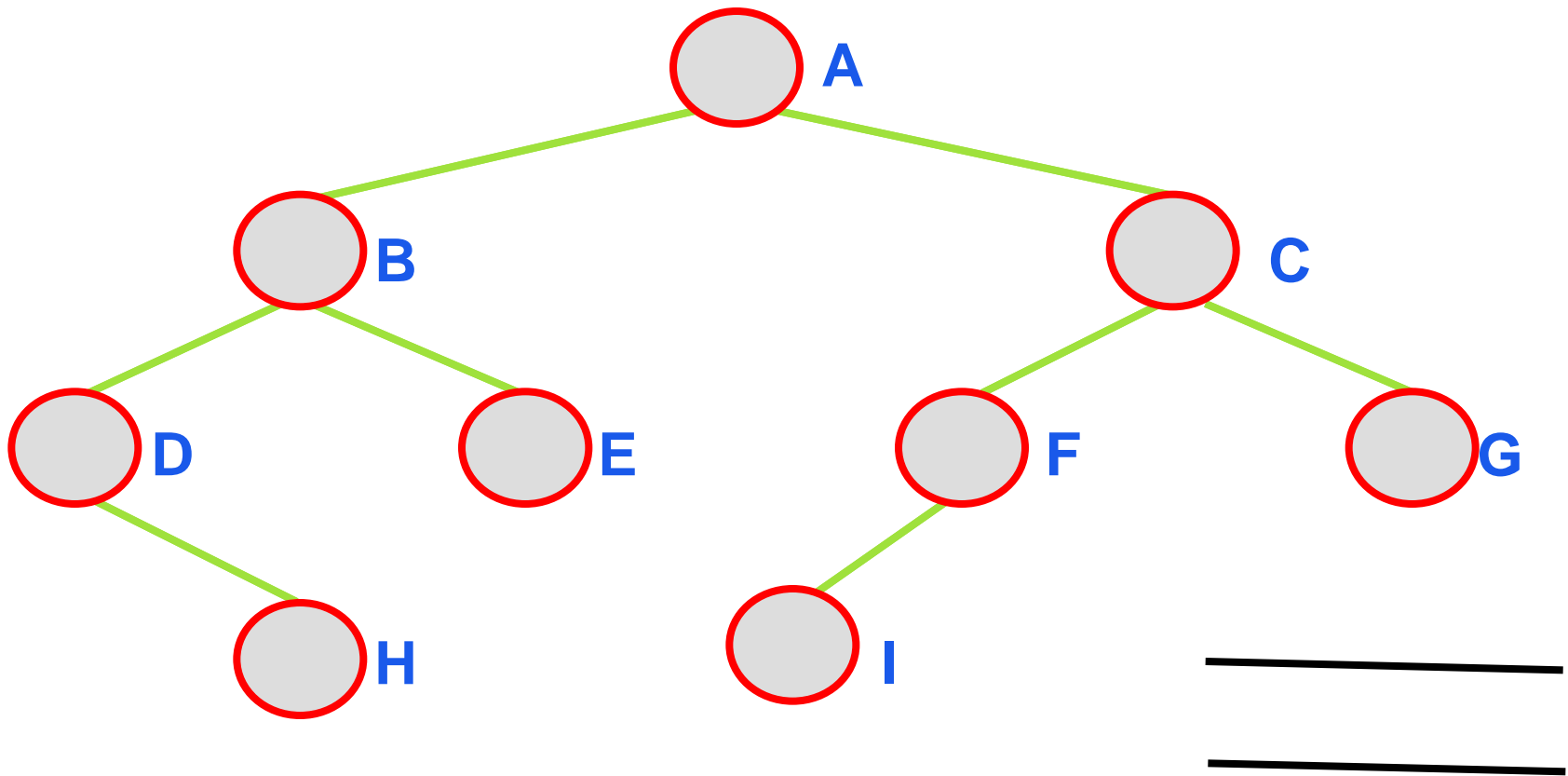
- Start at the root
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A B C D E F G H

Level Order Traversal

- Start at the root
- Visit the nodes at each level, from left to right



A B C D E F G H I

Level Order Traversal

```
public void levelOrder (BinaryTreeNode<T> root) {  
    if (root == null) return;  
    LinkedList<T> Q = new LinkedList<T>();  
    Q.enqueue(root);  
    while (!Q.isEmpty()) {  
        BinaryTreeNode<T> v = Q.dequeue();  
        visit(v);  
        if (v.leftChild() != null)  
            Q.enqueue(v.leftChild());  
        if (v.rightChild() != null)  
            Q.enqueue(v.rightChild());  
    }  
}
```

Questions?

Slide Credit

- Java Software Structures: Designing and Using Data Structures, Lewis and Chase, Addison Wesley, 4th Edition.
- Data Structures and Algorithms in Java, 6th edition, by M. T. Goodrich, R. Tamassia, and M. H. Goldwasser, Wiley, 2014
- Data Structures: Abstraction and Design Using Java. Elliot B. Koffman and Paul A. T. Wolfgang