

Lab 8:CODE and OUTPUT

WAP to implement Stack & Queues using Linked Representation

CODE:

```
#include<stdio.h>
#include<stdlib.h>

struct node
{
    int info;
    struct node *link;
};
typedef struct node *NODE;
NODE getnode()
{
    NODE x;
    x=(NODE)malloc(sizeof(struct node));
    if(x==NULL)
    {
        printf("Memory full\n");
        exit(0);
    }
    return x;
}
void freenode(NODE x)
{
    free(x);
}
NODE insert_front(NODE first,int item)
{
    NODE temp;
    temp=getnode();
    temp->info=item;
    temp->link=NULL;
    if(first==NULL)
        return temp;
    temp->link=first;
    first=temp;
}
```

```
return first;
}
```

```
NODE insert_rear(NODE first,int item)
{
    NODE temp,cur;
    temp=getnode();
    temp->info=item;
    temp->link=NULL;
    if(first==NULL)
        return temp;
    cur=first;
    while(cur->link!=NULL)
        cur=cur->link;
    cur->link=temp;
    return first;
}
```

```
NODE delete_front(NODE first)
{
    NODE temp;
    if(first==NULL)
    {
        printf("list is empty cannot delete\n");
        return first;
    }
    temp=first;
    temp=temp->link;
    printf("item deleted at front-end is=%d\n",first->info);
    free(first);
    return temp;
}

NODE delete_rear(NODE first)
{
    NODE cur,prev;
    if(first==NULL)
    {
        printf("List is empty cannot delete\n");
        return first;
    }
}
```

```

}
if(first->link==NULL)
{
printf("Item deleted is %d\n",first->info);
free(first);
return NULL;
}
prev=NULL;
cur=first;
while(cur->link!=NULL)
{
prev=cur;
cur=cur->link;
}
printf("Item deleted at rear-end is %d",cur->info);
free(cur);
prev->link=NULL;
return first;
}

```

```

void display(NODE first)
{
NODE temp;
if(first==NULL)
{
printf("List empty cannot display items\n");
return;
}
printf("Contents of list:\n");
for(temp=first;temp!=NULL;temp=temp->link)
{
printf("%d\n",temp->info);
}
}

```

```

void main()
{
int item,choice,pos,i,n,count,key;
NODE first=NULL,a,b;

```

```

for(;;)
{
printf("\n1:Stack\n2:Queue\n3:Exit\n");
printf("Enter the choice\n");
scanf("%d",&choice);
switch(choice)
{

case 1:printf("Stack\n");
for(;;)
{
printf("\n 1:Insert_rear\n 2:Delete_rear\n 3:Display_list\n 4:Exit\n");
printf("Enter the choice\n");
scanf("%d",&choice);
switch(choice)
{
case 1:printf("Enter the item at rear-end\n");
scanf("%d",&item);
first=insert_rear(first,item);
break;
case 2:first=delete_rear(first);
break;
case 3:display(first);
break;
default:exit(0);
break;
}
}
}
case 2:printf("QUEUE\n");
for(;;)
{
printf("\n 1:Insert_rear\n 2:Delete_front\n 3:Display_list\n 4:Exit\n");
printf("Enter the choice\n");
scanf("%d",&choice);
switch(choice)
{
case 1:printf("Enter the item at rear-end\n");
scanf("%d",&item);
first=insert_rear(first,item);

```

```
        break;
    case 2: first = delete_front(first);
        break;
    case 3: display(first);
        break;
    default: exit(0);
        break;
    }
}
```

```
case 3: exit(0);
default: printf("Invalid choice\n");
}
}
}
```

OUTPUT:

CASE 1:Stack

```
1:Stack
2:Queue
3:Exit
Enter the choice
1
Stack

  1:Insert_rear
  2:Delete_rear
  3:Display_list
  4:Exit
Enter the choice
1
Enter the item at rear-end
1

  1:Insert_rear
  2:Delete_rear
  3:Display_list
  4:Exit
Enter the choice
1
Enter the item at rear-end
2

  1:Insert_rear
  2:Delete_rear
  3:Display_list
  4:Exit
Enter the choice
3
Contents of list:
1
2
```

```
1:Insert_rear
2:Delete_rear
3:Display_list
4:Exit
Enter the choice
2
Item deleted at rear-end is 2
1:Insert_rear
2:Delete_rear
3:Display_list
4:Exit
Enter the choice
2
Item deleted is 1

1:Insert_rear
2:Delete_rear
3:Display_list
4:Exit
Enter the choice
2
List is empty cannot delete

1:Insert_rear
2:Delete_rear
3:Display_list
4:Exit
Enter the choice
4

Process returned 0 (0x0)   execution time : 31.705 s
Press any key to continue.
```

CASE 2:Queue

```
1:Stack
2:Queue
3:Exit
Enter the choice
2
QUEUE

1:Insert_rear
2:Delete_front
3:Display_list
4:Exit
Enter the choice
1
Enter the item at rear-end
1

1:Insert_rear
2:Delete_front
3:Display_list
4:Exit
Enter the choice
1
Enter the item at rear-end
2

1:Insert_rear
2:Delete_front
3:Display_list
4:Exit
Enter the choice
3
Contents of list:
1
2
```



```
1:Insert_rear
2:Delete_front
3:Display_list
4:Exit
Enter the choice
2
item deleted at front-end is=1
```

```
1:Insert_rear
2:Delete_front
3:Display_list
4:Exit
Enter the choice
2
item deleted at front-end is=2
```

```
1:Insert_rear
2:Delete_front
3:Display_list
4:Exit
Enter the choice
2
list is empty cannot delete
```

```
1:Insert_rear
2:Delete_front
3:Display_list
4:Exit
Enter the choice
4
```

```
Process returned 0 (0x0)   execution time : 30.100 s
Press any key to continue.
```

Case 3: Invalid choice and Exit

```
1:Stack
2:Queue
3:Exit
Enter the choice
7
Invalid choice

1:Stack
2:Queue
3:Exit
Enter the choice
3

Process returned 0 (0x0)   execution time : 7.376 s
Press any key to continue.
```