

Lab program-4

```
#include <stdio.h>
```

```
#include <conio.h>
```

```
#include <process.h>
```

```
void insert_rear (int q[10], int n, int x,  
                 int *r, int *count)
```

```
{
```

```
    if (*count == n)
```

```
        Circular  
        printf ("Queue overflow");
```

```
    int item;
```

```
    printf ("Enter item to be inserted\n");
```

```
    scanf ("%d", &item);
```

```
    *r = (*r + 1) % n;
```

```
    q[*r] = item;
```

```
    (*count)++;
```

```
}
```

```
void delete_front (int q[10], int n, int x,  
                  int *f, int *count)
```

```
{
```

```
    if (*count == 0)
```

```
        Circular  
        printf ("Queue empty");
```

else

```
{ printf("The item deleted is = %d\n",
                                     cq[*f]);
```

```
    *f = (*f + 1) % n;
```

```
}
```

```
    (*count) ++;
```

```
}
```

```
void display (int cq [10], int n, int *r, int *f,
              int *count)
```

```
{
```

```
    int i;
```

```
    if (*count == 0)
```

```
        printf("Circular Queue is
               empty");
```

```
        return;
```

```
    else else
```

```
{
```

```
    printf("The contents of
           queue = ");
```

```
    for (i = 1; i <= *count; i++)
```

```
{
```

```
        printf("%d\t", cq[*f]);
```

```
        *f = (*f + 1) % n;
```

```
}
```

```
    printf("\n");
```

```
}
```


int main()

{

int c, i;

int count = 0;

int r = -1;

int f = 0;

int n;

int q[10];

printf("Enter size of queue");

scanf("%d", &n);

while (i != 4)

{

printf("1-Insert 2-Delete

3-Display 4-Exit");

printf("Enter choice");

scanf("%d", &c);

switch (c)

{

case '1':

insert_rear(q, n, &b, &r, &count);

break;

Case 2:

deletefront (cq, n, ξ_r , ξ_b , ξ_{count});

break;

Case 3:

display (cq, n, ξ_r , ξ_b , ξ_{count});

break;

Case 4:

exit(0);

default:

printf ("Invalid choice");

}

}

}