

# Rajalakshmi Engineering College

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## NeoColab\_REC\_CS23231\_DATA STRUCTURES

### REC\_DS using C\_Week 1\_COD\_Question 3

Attempt : 3

Total Mark : 10

Marks Obtained : 10

### Section 1 : Coding

#### 1. Problem Statement

Imagine you are working on a text processing tool and need to implement a feature that allows users to insert characters at a specific position.

Implement a program that takes user inputs to create a singly linked list of characters and inserts a new character after a given index in the list.

#### ***Input Format***

The first line of input consists of an integer N, representing the number of characters in the linked list.

The second line consists of a sequence of N characters, representing the linked list.

The third line consists of an integer index, representing the index(0-based) after

which the new character node needs to be inserted.

The fourth line consists of a character value representing the character to be inserted after the given index.

### ***Output Format***

If the provided index is out of bounds (larger than the list size):

1. The first line of output prints "Invalid index".
2. The second line prints "Updated list: " followed by the unchanged linked list values.

Otherwise, the output prints "Updated list: " followed by the updated linked list after inserting the new character after the given index.

Refer to the sample output for formatting specifications.

### ***Sample Test Case***

Input: 5

a b c d e

2

X

Output: Updated list: a b c X d e

### ***Answer***

```
// You are using GCC
```

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
typedef struct Char{
```

```
    char value;
```

```
    struct Char* next;
```

```
}Node;
```

```
Node* newnode(char value){
```

```
    Node* new_node=(Node*)malloc(sizeof(Node));
```

```
    new_node->value=value;
```

```
new_node->next=NULL;  
return new_node;  
}
```

```
void insertNode(Node** head,char value){  
    Node* temp=*head;  
    if(temp==NULL){  
        *head=newnode(value);  
        return;  
    }  
    while(temp->next!=NULL){  
        temp=temp->next;  
    }  
    temp->next=newnode(value);  
}
```

```
int length(Node* head){  
    int len=0;  
    while(head!=NULL){  
        head=head->next;  
        len++;  
    }  
    return len;  
}
```

```
void traverse(Node* head){  
    while(head!=NULL){  
        printf("%c ",head->value);  
        head=head->next;  
    }  
    printf("\n");  
}
```

```
void insert(Node** head,int pos,char value){  
    if(pos>=length(*head)){  
        printf("Invalid index\n");  
        return;  
    }  
    Node* temp=*head;  
    for(int i=0;i<pos;i++){  
        temp=temp->next;
```

```
}
Node* new_node=newnode(value);
new_node->next=temp->next;
temp->next=new_node;
}
```

```
int main(){
    int n;
    char value;
    Node* head=NULL;
    scanf("%d", &n);

    for(int i=0;i<=n;i++){
        scanf("%c ", &value);
        if(value==' '||value=='\n'){
            continue;
        }
        insertNode(&head,value);
    }
    scanf("%d %c", &n, &value);
    insert(&head,n,value);
    printf("Updated list: ");
    traverse(head);
}
```

**Status :** Correct

**Marks : 10/10**