Simulate pandemic with parameters the user can adjust

Tactics:

* Social distancing
* Masking
* Quarantining
* Rapid testing
* Travel bans
* Closing down grocery store/community center
* Vaccine

Parameters:

* Interaction radius
* Transmission Rate
* Mortality Rate
* Time until contagious
* Recovery Time

Start with the basics, simulate before, during and after

Add animated graph

Next step:

* Make it so the infected can only be removed after 6 or so cycles
* Want to see a delay in the removal rate