



Supervised Learning Classification





Decision Tree

Agenda

- Introduction to Decision Tree
- Introduction to CART
- Uses of Decision Tree
- Terminologies in Decision Tree Algorithm
- Attribute Selection Measures
- Pruning in Decision Tree

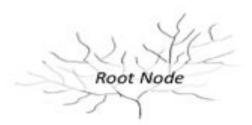
Introduction to Decision Tree

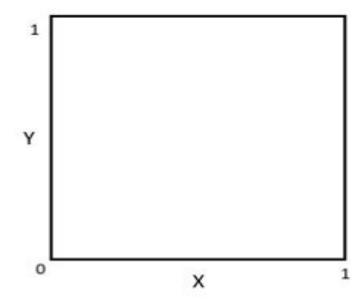
- 1. It is Tree-structured classifier, where internal node represent feature of a dataset, branches represent the decision rules and each leaf node represent the outcome.
- 2. CART As the name goes, it uses tree like model of a decision.
- 3. It is a supervised learning technique.
- 4. Also used for Both technique.
- 5. There are two nodes, first is 'Decision Node' and another is 'Leaf Node'.

Introduction to Decision Tree

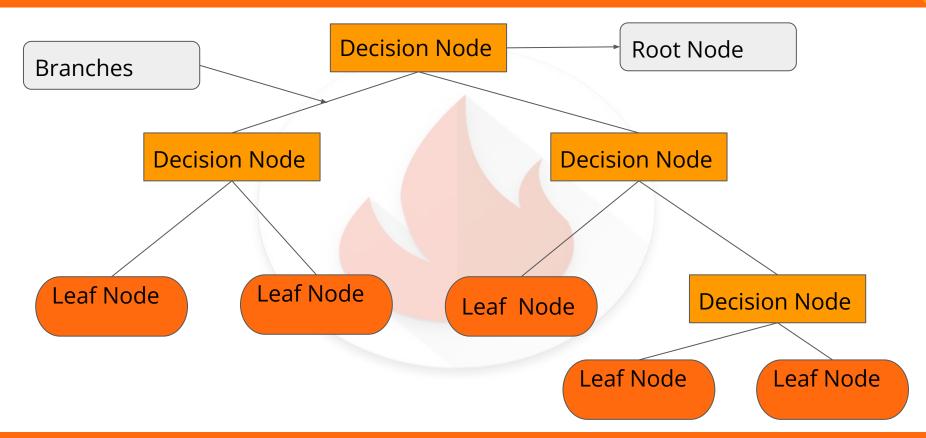
- 1. Decision node used to make any decision, and have a multiple branches for example:- A student is passed based on mark criteria.
- 2. Leaf node are the output of those decision and do not contain any further branches.
- 3. It is graphical representation for getting all the possible solutions to a decision on given conditions.
- 4. It is called 'Decision Tree' because, similar to tree.
- In order to Build a tree, we use the CART Algorithm, which stands for Classification and Regression Tree Algorithm.

Decision Tree Representation





Decision Tree Representation



Uses of Decision Tree

- 1. Various algorithm in ML, so why Decision Tree?
- 2. Two reason for using the decision tree.
 - a. Decision Trees usually mimic human thinking ability making a decision, so it is easy to understand.
 - The logic behind the decision tree can be easily understand because it shows a tree-like structure.

Decision Tree Terminologies

- 1. Root Node:- Root node is from where the decision tree starts.
- 2. Leaf Node:- Leaf nodes are the final output.
- 3. Sub Tree:- A tree formed by splitting the tree.
- **4. Pruning :-** Pruning is the process of removing the unwanted branches from the tree.
- **5.** Child Node: The root node of the tree is called the parent node, and other node are called the child nodes.

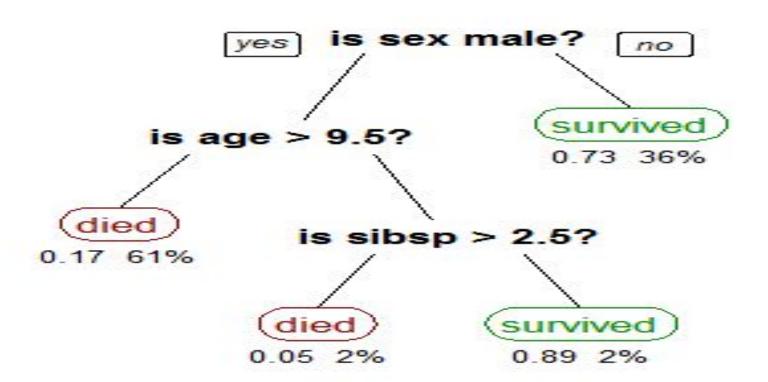
How does work?

- 1. Algorithm start from root node of tree.
- 2. Compare the value of attribute.
- 3. For the next node, the algorithm again compares the attribute value with the other sub-nodes.
- 4. It continues the process until it reaches the leaf node of the tree.

Basic Steps

- **1. Step 1:-** Begin the tree with the root node, says S which contains the complete dataset.
- 2. Step 2:- Find the best attribute in the dataset using ASM.(Attribute Selection Measure)
- 3. **Step 3:-** Divide the S into subsets that contain possible values for the best attributes.
- 4. Step 4:- Generate the decision tree node, which contains best attribute.
- 5. Step 5:- Continue the process until a stage is reached.

Basic Example



1. Information Gain:-

- a. It is the measurement of changes in entropy after the segmentation of a dataset based on an attribute.
- b. It Calculates how much information a feature provides us about a class.
- c. Based on information gain, we split the node.
- d. Decision Tree always tries to maximize the value of information gain.

Information Gain = Entropy(S) - [(Weighted Avg) * Entropy (each feature)]

Entropy

Entropy is a metric to measure the impurity in a given attribute.

Entropy calculated as,

S = -P(yes) log2 P(yes) - P(no) log2 P(no)

S = Total Sample

Gini Index:-

- 1. It is measure of impurity or purity.
- 2. It measure an incorrect classification of new instance.
- 3. An attribute with the low gini index should be preferred as compared to the high gini index.
- 4. It only creates binary splits.
- Gini index calculated as,
 Gini Index = 1 sum(P)²

Gini Index:-

- It is measure of impurity or purity.
 - a. Pure:- A selected sample of dataset all data belongs to same class.
 - b. Impure: Data is mixture of different classes.

Pruning in Decision Tree

- 1. Pruning is the process of deleting the unnecessary nodes from a tree in order to get the optimal decision tree.
- 2. A technique that decreases, the size of the learning tree without reducing accuracy is know as 'pruning'.

3. Two types

- a. Cost Complexity Pruning
- b. Reduced Error Pruning

Pruning in Decision Tree

- Pruning can start at either root or the leaves. The simplest method of pruning starts at leaves and removes each node with most popular class in that leaf,
- 2. A technique that decreases, the size of the learning tree without reducing accuracy is know

Representation

- 1. A node represents is a single input variable X and a split point on that variable.
- 2. The leaf node also called as terminal node of the tree contain output variable Y.

