

CLONE IT — Event Rules & Guidelines

Tagline: See it. Sense it. Shape it.

Registration link

<https://innobiz2k26-csbs.vercel.app/>

Event Overview

- **Event Type:** Webpage Cloning Challenge
- **Team Size:** 2–3 members
- **Format:** 3 rounds (50 minutes each)
- **Winner Selection:** Total score across all rounds

Prize Money

- **1st Prize:** **Rs. 3000**
- **2nd Prize:** **Rs. 2000**
- **3rd Prize:** **Rs. 1000**

Round Structure

- **Round 1:** Basic UI clone (speed + accuracy) using **Figma** or **Canva**.
- **Round 2:** Develop the designed webpage using **HTML, CSS, JavaScript only**.
- **Round 3:** Final submission + explanation of the build (how key components work).

Allowed Technologies & Resources

- **Round 1:** Figma / Canva only
- **Round 2:** HTML, CSS, JavaScript only
- **Round 3:** Explanation + submission review (no new external tools)

Important: Usage of any other tools may result in **disqualification**.

AI Tools Policy (ChatGPT / Perplexity)

AI tools are useful in modern development. This event permits AI usage with strict fairness rules. AI usage is allowed **only under monitoring** of coordinators assigned to each team.

Allowed AI tools include: ChatGPT, Perplexity.

AI is allowed for:

- Explaining concepts
- Generating small snippets
- Fixing bugs
- Suggesting layout/CSS improvements

AI is NOT allowed to:

- Generate the entire webpage
- Provide a full ready-made solution that is directly copy-pasted with minimal team effort

No prompt-to-finish cloning: Teams must build and edit the webpage themselves. Excessive AI copy-paste may lead to penalties.

Scoring Criteria (Per Round: 100 points)

- **UI Accuracy:** 40 points (spacing, colors, typography, alignment)
- **Completion:** 30 points (how much of the target page is cloned)
- **Responsiveness:** 20 points (mobile & desktop layout)
- **Code Quality:** 10 points (semantic HTML, clean CSS, readable structure)

Submission Rules

- Each team must submit a **GitHub repository**.
- Late submissions after time ends may receive penalties (organizer decision).
- **Plagiarism rule:** Submitting templates downloaded from the internet (with or without AI) is prohibited.
- **Transparency:** Organizers may ask teams to explain their code. If a team cannot explain key parts, penalties/disqualification may apply.
- **Fairness:** If AI is allowed, it is allowed equally for all teams. No private mentors or external human help is permitted.

Disqualification

- Copying another team's code
- Using downloaded full templates and claiming them as original work
- Receiving external human assistance (friends/seniors/mentors) during the round
- Any cheating, misconduct, or violation of AI tool policy

Tie-Breaker Rules

- Higher score in **Round 3** wins. If still tied: higher **UI**
- **Accuracy** total across all rounds. If still tied: fastest
- correct submission time in **Round 3**. Organizers have
- the final authority in case of disputes.

THANK YOU

NOTE THAT A COORDINATOR MONITORS TEAMS EVERY MOVE AND ANY MALPRACTICE OR VIOLATION OF POLICY WILL LEAD TO DISQUALIFICATION.