NON-TECHNICAL EVENT

An engagingand entertainingevent designedtotestcreativity,memory,observation, and quick thinking through fun-filled interactive rounds.

EVENT I: GUESS THE VERSE

Round 1: Wrong Turn

- Participation: One participant per team.
- Objective: Intentionally provide only incorrect answers.
- Elimination Rule: A correct answer leads to immediate elimination.
- Response Time: 3 seconds per question.
- Rule: No discussion or external help is permitted.

Round 2: Mind's Eye

- Participation: One participant per team.
- Format: Four images will be displayed for 15 seconds each.
- Task: Answer questions based solely on memory.
- Scoring: 1 point for every correct response.
- Rule: No image repetition and no team assistance.

Round 3: Sound Block

- Participation: Both team members.
- Format: One member wears noise-canceling headphones while the other views a word.
- Task: Convey the word using lip movement only (no sound, gestures, or writing).
- Time Limit: 45 seconds per word.
- Scoring: 1 point per correct guess.

EVENT II: REEL RIDDLES

Round 1: Frame Finder

- Participation: One participant per team.
- Format: A sequence of movie-related image frames will be displayed.
- Objective: Identify the maximum number of movies within the given time.
- Time Limit: 1 minute.
- Scoring: 1 point per correct identification.

Round 2: Missing Beat

- Participation: One participant per team.

- Format: Songs will be played with a key word muted.
- Objective: Identify the missing word correctly.
- Time Limit: 1 minute (no repetitions).
- Scoring: 1 point per correct answer.

Round 3: Dub It

- Participation: Both team members.
- Task: Perform a creative and entertaining voice-over for a muted video clip.
- Time Limit: 1 minute per team.
- Evaluation Criteria: Creativity, synchronization, clarity, and relevance.

Final Note: The decision of the judges shall be final and binding in all aspects of the event.