Android Engineering Productivity

Android Continuous Integration Infrastructure tsu@



Agenda

Lifecycle of a Changelist

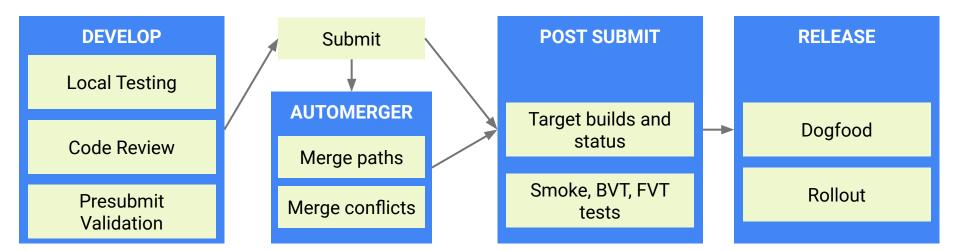
- o Develop
- Submit
- Post Submit
- Release

Infrastructure

- Overview
- o Build
- Test
- Q & A

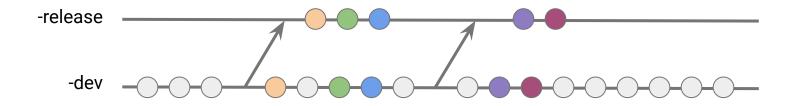
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Lifecycle of a CL





Platform branch strategy



- Typically two branches, -dev and -release, for example, qt-dev and qt-release.
- All CLs are committed to the dev branch.
- Release branch is regularly snapped from the dev branch.
- Release branch is stabilized by cherry-picking from dev branch.

Development tools

- <u>Git</u> is designed to handle large projects that are distributed over multiple repositories. Android uses Git for local operations such as local branching, commits, diffs, and edits.
- Repo unifies Git repositories when necessary, performs uploads to the Gerrit revision control system, and automates parts of the Android development workflow.
- <u>Gerrit</u> is the web interface for Android and Google Git repositories that enables code reviews and TreeHugger presubmit testing.
- Android Build Dashboard The place to see what builds are available.
- Treehugger Tooling and distributed services which aims to provide the necessary infrastructure such that all core development branches can always be in a nearly shippable state.

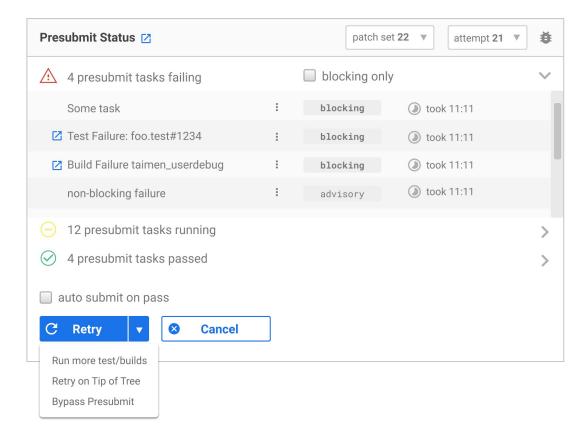
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Local Testing

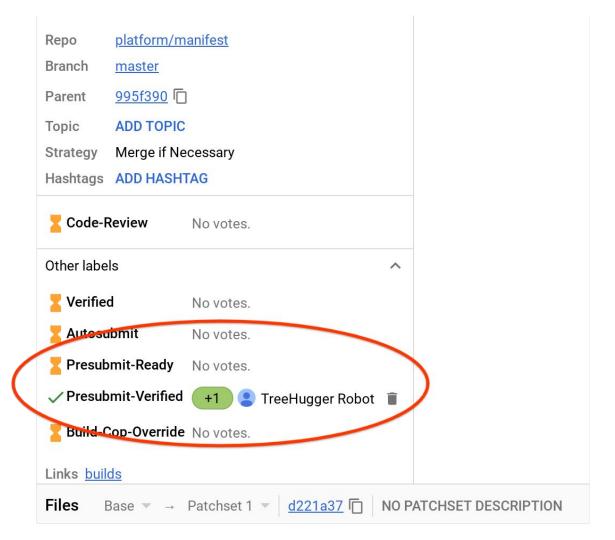
- Manually
 - Push the binary or apk to the device and execute or instrument (pm instrument) it.
- ATest
 - A command line tool that allows users to build, install, and run Android tests locally, greatly speeding test re-runs.
 - Doesn't require knowledge of Trade Federation test harness command line options
 - ATest commands take the following form:
 atest [optional-arguments] test-to-run
 - Run atest -h (or --help) to see all available options



Presubmit Validation



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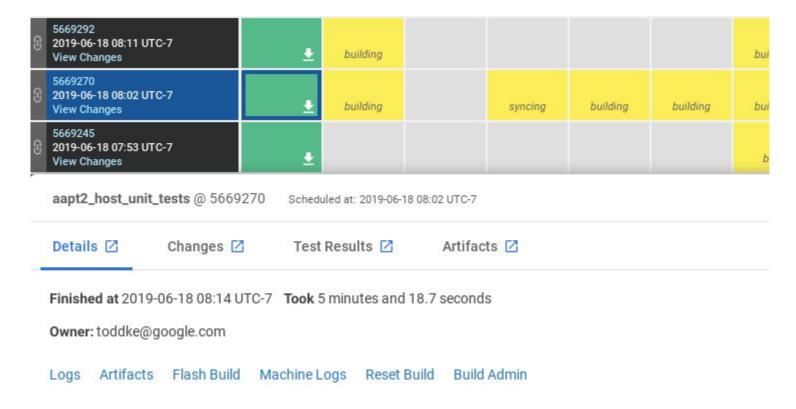


Automerger

- When a CL is committed, the automerger propagates the patch across branches automatically
- The automerger will email the CL author if there is a merge conflict.
 - The author then resolves the merge conflict
 - Dedicated merge resolution dashboard
- TreeHugger (Presubmit) also checks for merge conflict for major branches

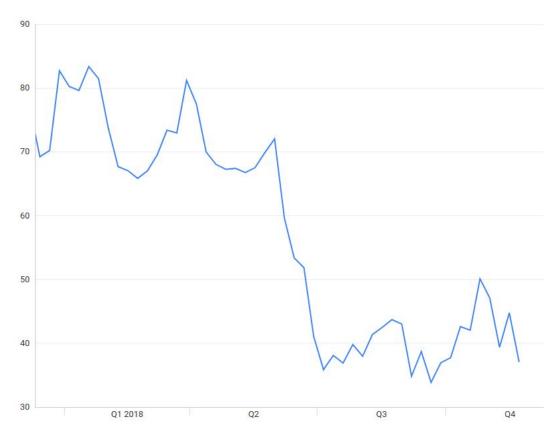


Postsubmit - Integration Builds



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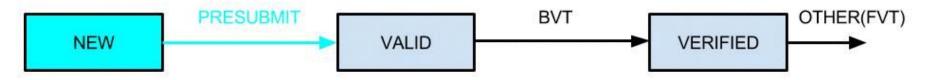
Incremental Builds



- Implementation notes:
 - Over 50% decrease
 - GCE Disk Sharing
 - Smart Scheduling

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Postsubmit - Running Tests

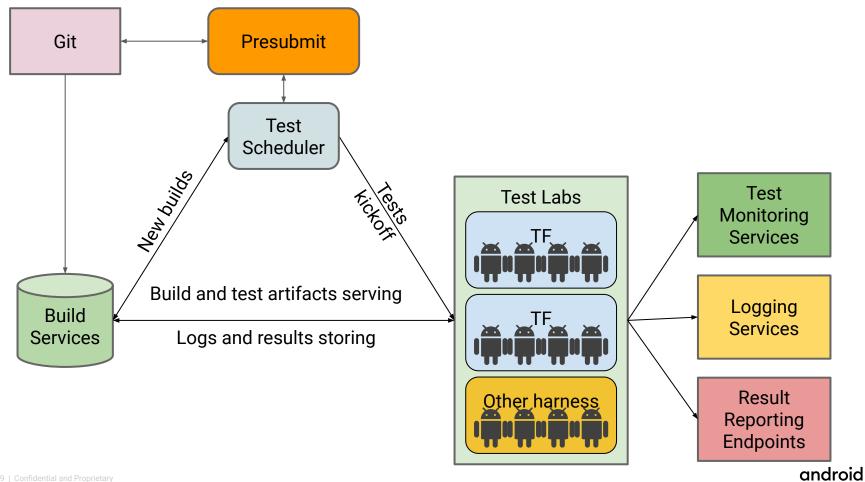


Build is in NEW stage, running PRESUBMIT tests

- Presubmit: (aka Smoke Tests) Tests that are also executed prior to CL submission by TreeHugger (Presubmit Pipeline)
 - o e.g.: Boot test
- BVT (Build Validation Tests): Ensure build is valid for additional testing.
 - o e.g.: Wifi connectivity test
- **FVT (Functional Validation Tests):** Ensure quality of the build prior to release.
 - e.g.: Stability tests

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Software Infrastructure



Build Infrastructure

- Manages and creates all artifacts required for every step of the development cycle
- In presubmit, it will build the necessary targets to validate the health of a CL.
- In postsubmit, it kicks off builds continuously as CLs are committed to -dev branches.
- In postsubmit, there are also periodic snaps to the -release branch, which are also built
 - There are also high priorities patches, which are cherry picked into -release branch, and they will also trigger builds



Centralized Test Scheduler

- Schedules all tests to be run in distributed labs
 - Both for presubmit and postsubmit
 - Supports both continuous/periodic (automatic) as well as on-demand (user triggered) tests
- Provides dashboard and alerts to monitor labs' health
 - such as devices and hosts status
- Manages build promotion (as mentioned in prior slide) for post submit builds
- Has safeguards in place
 - Auto test suspension
 - Build blacklisting
 - Throttling
 - Checks for SLO
- Provides APIs upon which other services can be built

Distributed Test Laboratories

- Various physical and virtual labs that execute tests
 - Virtual labs host virtual devices which allows us to scale our testing
- "High-touch" vs "Low-touch" labs
 - "High-Touch" lab include custom setups that target specific test verticals
 - Thermal chambers to validate performance at various temperatures
 - "Low-Touch" lab are generic, uniform setup that allows for redundancy and scalability
 - Virtual labs are an example of low touch lab

- Host a variety of test harnesses, test rigs, test devices
 - Centralized test scheduler is agnostic of such setup, which allows for decoupling of test scheduling and execution

Trade Federation (TF)

- Test harness built/maintained by the Android EngProd Infra Team for Android Platform Testing
 - Used locally by Dev's at their workstation as part of their iteration
 - Powers our testing infrastructure as the building block for our CI
- Open Sourced (AOSP): code & <u>documentation</u>
- Extensible can be used to build end-to-end integration tests
 - Serve as base for *TS, Test Mapping, ATest
- Written in Java, and configured in XML
- There are pre-defined templates, examples for the common case
 - New end-to-end integrations can be written

TreeHugger

- Presubmit infrastructure that runs on changes prior to submission
 - There are static checks for pending CLs as well, such as lint checks
- Monitors incoming changes in specific repos and schedules builds and tests in distributed services (Build and Test Infrastructure)
- Upon completion of builds and tests provides a signal to the user to indicate health of change
 - The status of tests and builds appear in the changelist comments and in the gerrit UI
 - Strong signals from tests and builds will block bad CLs from submission



Next Steps

- Explore interest and understand needs from partners with regards to CI
- Sharing lessons learnt at Google while scaling infrastructure
- Opensourcing infrastructure for the ecosystem

* Disclaimer: No commitment, all ideas/project mentioned in this session and projects are subject to change

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Thank you for your time and attention. Q & A

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