Javascript

Javascript is an object-oriented language like Ruby, but requires different syntax.

```
function sayHello(name) {
  alert("Hello, " + name);
}
```

Like in Ruby, you can create arbitrary blocks of code by simply creating a function without a name:

```
function() {
  alert("Wazzzzup!");
end
```

JQuery Part 1

jQuery provides an easy way to manipulate your HTML after the browser has loaded it.

Here's how it works:

- 1. Write a function you want the browser to run when your page loads.
- 2. Pass your function to the document's **ready** method.
- 3. When the browser has finished loading the HTML and is ready to display it on the screen, your code block will execute.
- 4. Use jQuery's **selectors** and **object methods** to manipulate the DOM.

JQuery Part 2

Effective use of jQuery requires a decent understanding of **Javascript anonymous functions**, **selectors**, and **methods**.

Step 1: Use the .ready event:

```
$(document).ready()
```

which can be simplified as

```
$()
```

Step 2: Provide your function

```
$( function() {
  alert("Hello there!");
} );
```

Using jQuery UI in Rails

3 Easy Steps

1. Load the jquery-ui javascript file from your application.css manifest:

//= require jquery-ui

2. You probably want to use the CSS custom-made for the jQuery UI widgets

You can link to Google's copy of the CSS:

http://ajax.googleapis.com/ajax/libs/jqueryui/1.8.16/ themes/redmond/jquery-ui.css

3. Use the widget according to the documentation. For example:

\$("#mytextbox").datepicker();

Ajax in Rails

3 Easy Steps

1. :remote => true

Add this option to any link or form to submit an AJAX request instead of a blocking request.

- 2. Enhance your respond_to block to accept JS requests.
- 3. Generate a Javascript response instead of HTML. You can use a view template if you want, i.e:

create.js.erb

NOTE: if you render a partial inside of your template, use the escape_javascript helper.