GeoCaching Ducks

Meet the team

Anthony Rubio

Something interesting about is I know how to use Blender and Unreal Engine

Ally

Something interesting about me is I love doing all kinds of art.

Project overview

With ducks scattered throughout the Smiths Building, we decided to have you find them while you wait for class.

In our website you'll be given a hint and a general location of the duck.

The more you find, the higher your score will be, pushing you higher on the scoreboard

Anthony

In Scope for V1.0

-Users should be able to guess where the ducks are located using a passcode system.

-There will be a leaderboard that shows the top 3 people with the most discovered ducks.

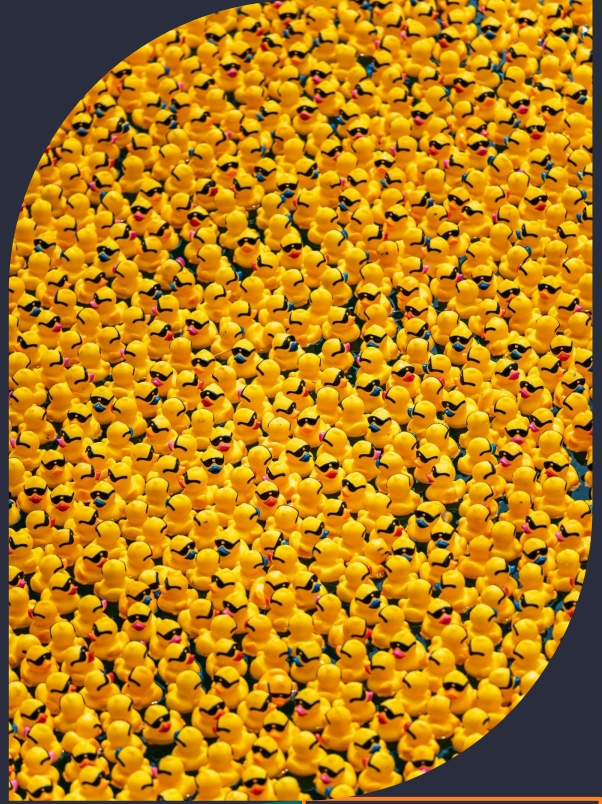
-For each hint you use (first one is free), you'll get a lower score when you find the duck.

Out of Scope for V1.0

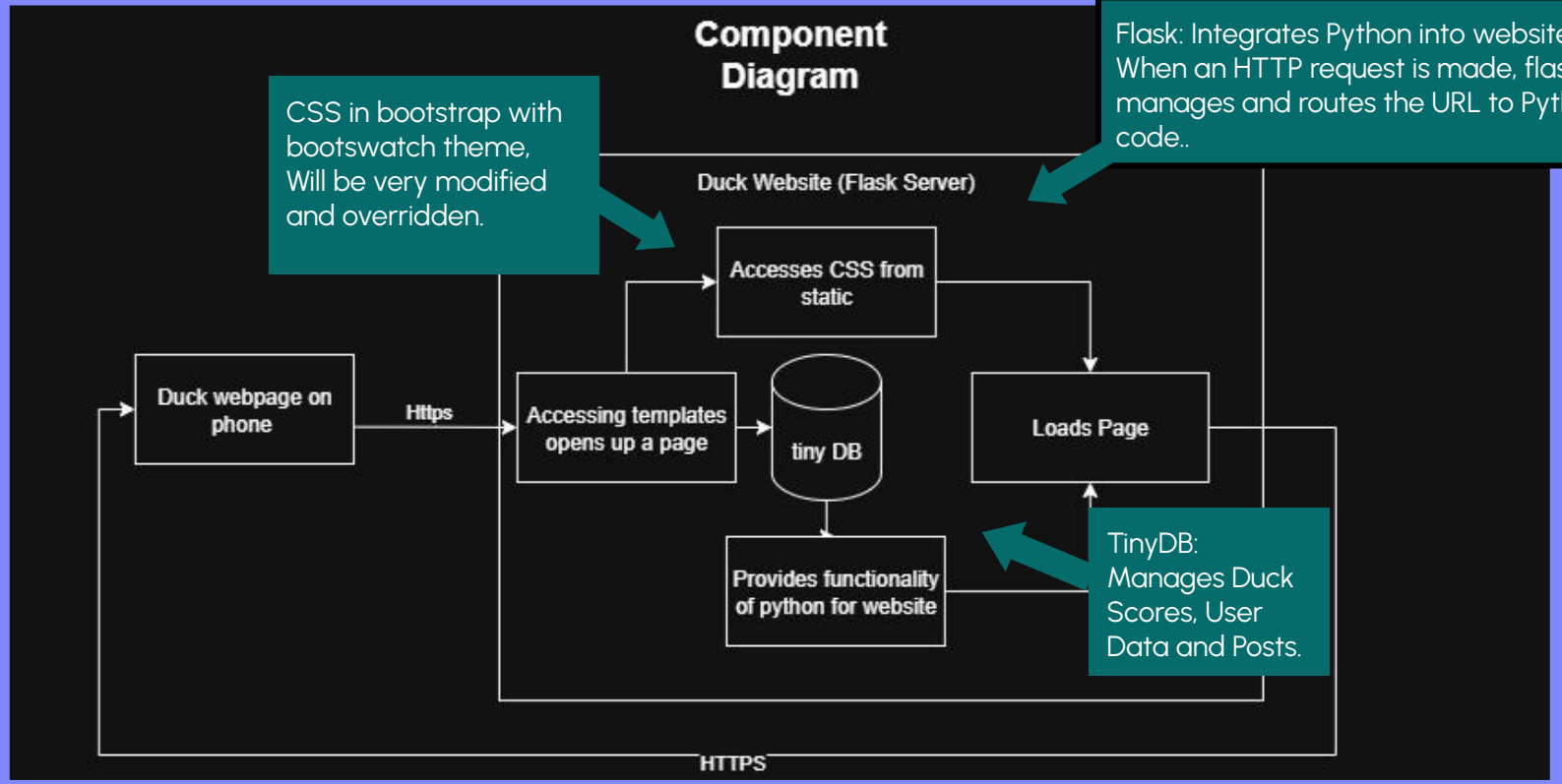
-Users cannot post their own duck locations..

-Users cannot be from outside Utah Tech.

-Images cannot be posted yet.

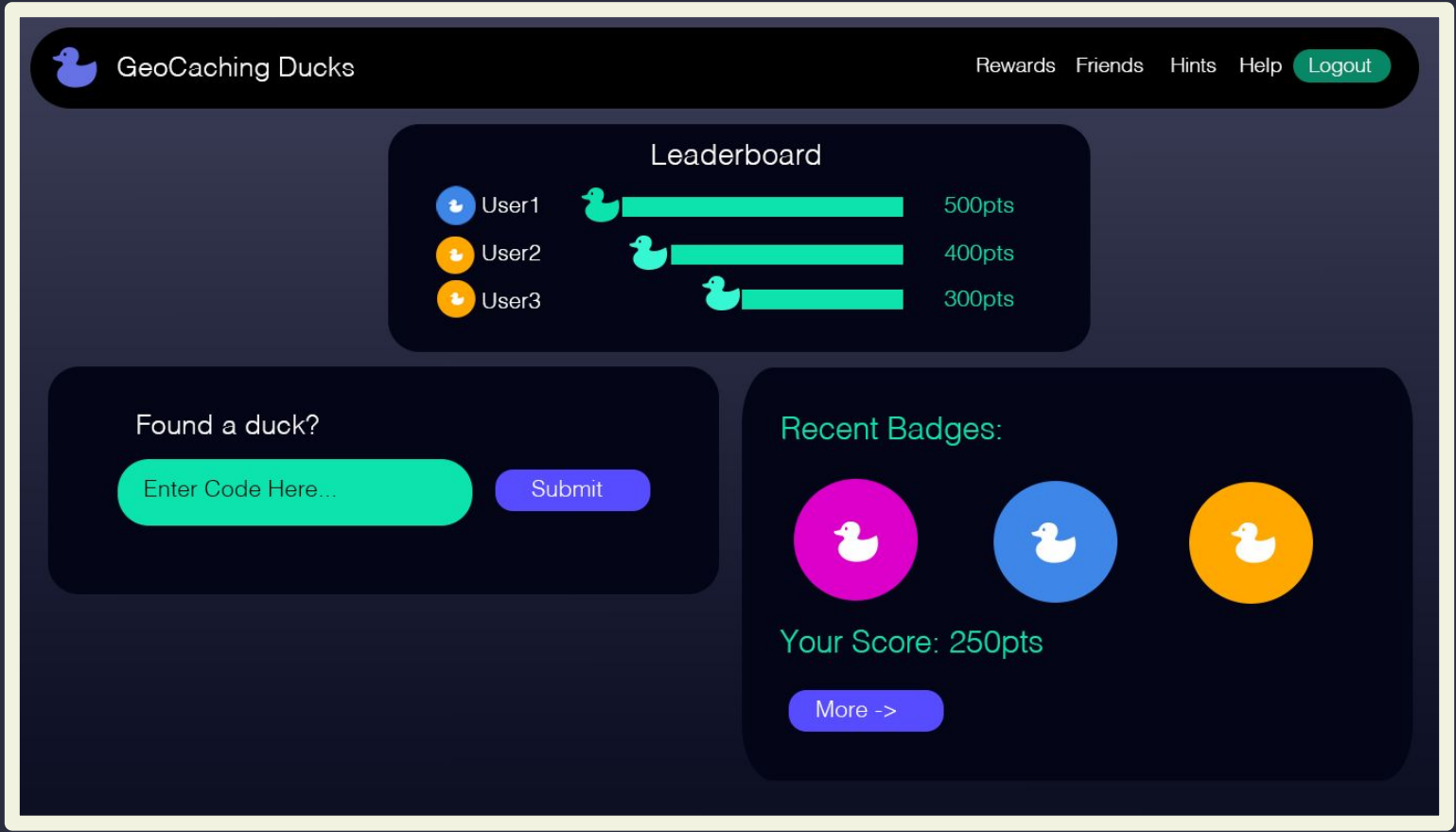


Solution Architecture:



both

UI Mockup


GeoCaching Ducks
Rewards
Friends
Hints
Help
Logout
Leaderboard
User1
500pts
User2
400pts
User3
300pts
Found a duck?
Enter Code Here...
Submit
Recent Badges:
Your Score: 250pts
More ->

Summary & Conclusion

WHILE IN SMITH BUILDING

If your stuck waiting for a class to begin in the Smiths Building, why not have some fun while you wait?

DUCK CACHING

Open up the Duck Caching site and find a duck. You'll be given one hint and a general location. The more hints used the less points you'll get from it.

DUCK SCOREBOARD

Earn points from finding ducks, the more you find the more points you'll earn.
The more point's you have, the higher you'll be on the scoreboard.

Any questions?