**Team Polar Star**

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Game Title: Lion's Arc

Description: Lion's Arc is a 2D space shooter. The player controls Lieutenant Karlion in the defence of the experimental space station Lion's Arc. The space station orbits his home planet Felinia which has constantly been in a war with Borktopia. The Borks have finally decided to launch an attack on Felinia using giant asteriods as bombs to destroy the planet. It is up to Karlion to destroy as many asteroid as he can to save the planet.

Game Mechanics: Each level will feature a number of collectible items that the player has to collect in order to progress to the next level. Every level will have its own time limit and collectible count and they will increase as the player progresses through the levels making it more difficult as the game go on.

The game will feature a main level with a number of asteroids spawning from all corners of the screen. The game will end after 3 minutes has elapsed or the player has destroyed a specific number of asteroids. The player will have one life so as to make the game more difficult.

Game Features:

* Amazing background music
* Cats in space
* Time-based gameplay
* Power-ups

Target Audience: The target audience is anyone that enjoys space shooter esque games with a twist.