

Tracking Bad Apples: Reporting the Origin of Null & Undefined Value Errors

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Example Code

User code:

```
float[][] data =  
    {{1.0f, 2.0f}, {3.0f, 4.0f}};  
  
ScatterPlot plot =  
    new ScatterPlot(data, null);  
  
...  
  
plot.draw(...);
```

Example Code

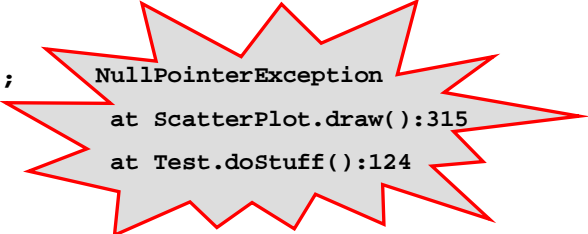
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NullPointerException  
    at ScatterPlot.draw():315  
    at Test.doStuff():124
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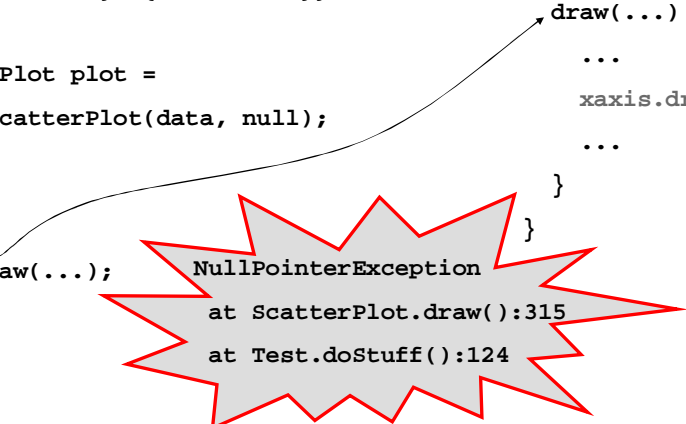
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```

...

```
plot.draw(...);
```

Library code:

```
ScatterPlot {  
    draw(...) {  
        ...  
        xaxis.draw();  
        ...  
    }  
}
```



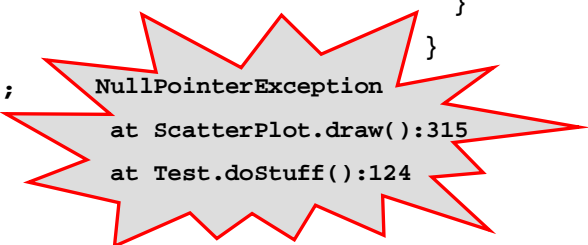
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Unusable Value

- Null is unusable value
 - Use causes error
- How/why did it become null?
 - Null's origin?

```
ScatterPlot {  
    draw(...) {  
        ...  
        xaxis.draw();  
        ...  
    }  
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```

```
plot.draw(...);
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Origin of Unusable Value

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```
plot.draw(...);
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```
Origin: Test.init():37
```

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Origin: Test.init():37

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ScatterPlot {  
    ScatterPlot(data, xaxis) {  
        this.data = data;  
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    }  
    ...  
    draw(...) {  
        ...  
        xaxis.draw();  
        ...  
    }  
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Origin: Test.init():37

Origin Tracking

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    }  
}
```

Origin: Test.init():37

Track every unusable value's origin for 4% overhead

Key: store origin in place of unusable value

Outline

- Introduction
- Unusable values
- Instances of origin tracking
 - Null pointer exceptions (Java)
 - Undefined value errors (C/C++)
- Redefining program operations
- Evaluation
 - Performance
 - Usefulness
- Related Work

Unusable Values

- Using value causes error
- Examples:
 - Null values
 - Undefined values
- Tough bugs: no info
- **Why** is value unusable?
 - Where did unusable value originate?

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Opportunity:
Store info **in place** of value

Origin Tracking Implementations

- Null pointers (Java)
 - Jikes RVM
- Undefined values (native code)
 - Valgrind's MemCheck

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 - Identifies origin for 32-bit values
 - 47 of 147 are 32-bit
 - For 32-bit: 34 of 47 identified
 - Adds negligible overhead (28X → 28X)

Storing Origins in Null Values

■ Requirements

- ❑ Need bits in null values → multiple null values
- ❑ Program operations support null values
- ❑ Recover origin at exception

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Null ⇔ high 5 bits are zero (27 bits available)

Reserve & protect address range: 0x00000000–0x07ffffff



Implementing Java Operations

	Java semantics	Standard VM	Origin tracking
Assignment of null constant	<code>obj = null;</code>	<code>obj = 0;</code>	<code>obj = this_location;</code>
Object allocation	<code>obj = new Object();</code>	foreach ref slot i <code>obj[i] = 0;</code>	foreach ref slot i <code>obj[i] = this_location;</code>
Null reference comparison	<code>if (obj == null) {</code>	<code>if (obj == 0) {</code>	<code>if ((obj & 0xf8000000) == 0) {</code>
General reference comparison	<code>if (obj1 == obj2) {</code>	<code>if (obj1 == obj2) {</code>	<code>if (((obj1 & 0xf8000000) == 0) ? ((obj2 & 0xf8000000) == 0) : (obj1 == obj2)) {</code>

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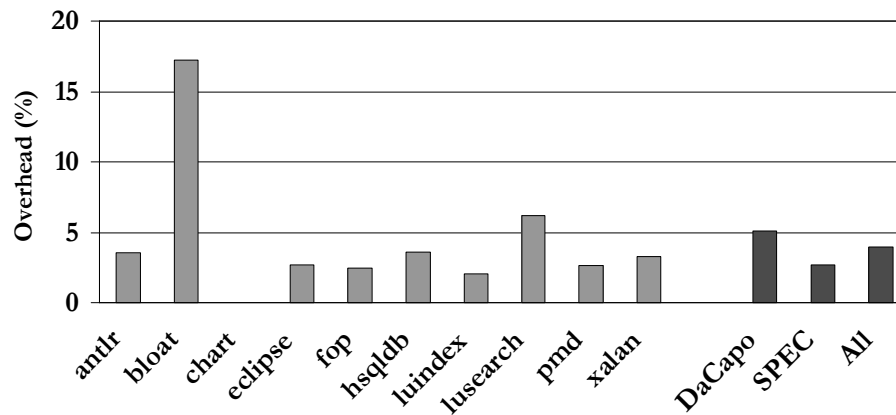
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Methodology

- Adaptive methodology
 - Mix of application & compilation time
 - Single iteration; 25 trials
- DaCapo, SPEC JBB2000, SPEC JVM98
- 3.6 GHz Pentium 4 w/Linux

Performance of Java Implementation



Finding and Fixing Bugs

- 12 real NPEs from SourceForge

Origin: identified by origin tracking?

Triviality: origin obvious by inspection?

Usefulness: origin useful for fixing bug?

Null Pointer Exceptions

Program	Lines	Exception description	Origin?	Trivial?	Useful?
Mckoi SQL DB	94,681	Access closed connection	Yes	Nontrivial	Definitely useful
FreeMarker	64,442	JUnit test crashes unexpectedly	Yes	Nontrivial	Definitely useful
JFreeChart	223,869	Plot without x-axis	Yes	Nontrivial	Definitely useful
JRefactory	231,338	Invalid class name	Yes	Nontrivial	Definitely useful
Eclipse	2,425,709	Malformed XML document	Yes	Nontrivial	Most likely useful
Checkstyle	47,871	Empty default case	Yes	Nontrivial	Most likely useful
JODE	44,937	Exception decompiling class	Yes	Nontrivial	Most likely useful
Jython	144,739	Use built-in class as variable	Yes	Nontrivial	Potentially useful
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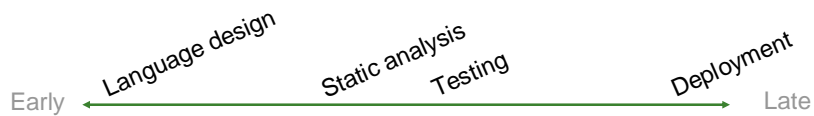
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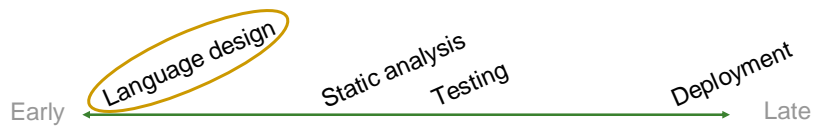
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Debugging Timeline



Debugging Timeline



Prevent bugs

- Memory bugs [Java & C#]
- Null pointer exceptions [Chalin & James '06]
 - Add “never null” types to Java
 - Programmer effort
 - Exceptions still possible
- Functional languages

Debugging Timeline

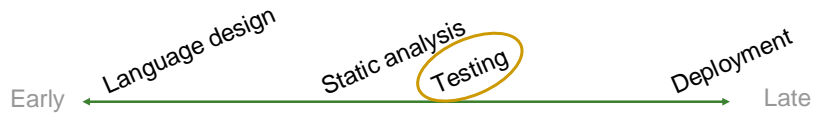


Detect errors in **any** execution

[FindBugs] [PMD] [ESC/Java] [JLint] [Metal]

- Dataflow analysis & pattern matching
- Program complexity → conservative (false positives)
- Some intentionally unsound (false negatives)

Debugging Timeline

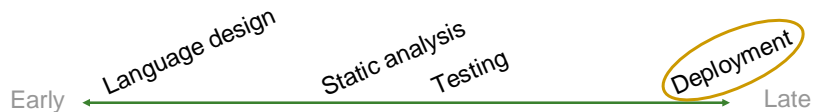


Catch errors in real executions

- Assertions
- Checking tools [Valgrind] [Purify]
- Dynamic slicing [Agrawal & Horgan '90] [Zhang et al. '07]

Powerful but high overhead

Debugging Timeline



Ideal environment for debugging?

- Stack/dump reporting
- Invariant-based bug detection [Liblit et al. '05]
 - Many executions
- Limited dynamic slicing
 - [TaintCheck] [Chilimbi & Hauswirth '04] [Origin tracking]
 - Single execution
 - Narrow focus

Summary

- Unusable values: tough bugs
 - Error stack trace not enough
 - Opportunity: store origin in place of unusable value
 - Managed and native implementations
- Java null origins: fast, useful, silent
- Add it to your VM today!

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Thank you!

Extra slides

Runtime Overhead

